

1 **Divergent Subregional Information Processing in Mouse Prefrontal Cortex During Working Memory**

2 **Abbreviated Title:** *Subregional Working Memory Processing in Mouse PFC*

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11 **Abstract**

12 Working memory (WM) is a critical cognitive function allowing recent information to be temporarily held in mind
13 to inform future action. This process depends on coordination between key subregions in prefrontal cortex (PFC)
14 and other connected brain areas. However, few studies have examined the degree of functional specialization
15 between these subregions throughout the phases of WM using electrophysiological recordings in freely-moving
16 animals, particularly mice. To this end, we recorded single-units in three neighboring medial PFC (mPFC)
17 subregions in mouse – supplementary motor area (MOs), dorsomedial PFC (dmPFC), and ventromedial
18 (vmPFC) – during a freely-behaving non-match-to-position WM task. We found divergent patterns of task-related
19 activity across the phases of WM. The MOs is most active around task phase transitions and encodes the starting
20 sample location most selectively. Dorsomedial PFC contains a more stable population code, including persistent
21 sample-location-specific firing during a five second delay period. Finally, the vmPFC responds most strongly to
22 reward-related information during the choice phase. Our results reveal anatomically and temporally segregated
23 computation of WM task information in mPFC and motivate more precise consideration of the dynamic neural
24 activity required for WM.

25 Introduction

26 Working memory (WM) is a fundamental cognitive function allowing prior sensorimotor and rule
27 information to be held in mind, manipulated, and protected from interference for future use¹. This process relies
28 on a distributed hierarchy of brain networks performing varying degrees of top-down and bottom-up operations^{2,3}.
29 The prefrontal cortex (PFC) is positioned at the top of this hierarchy, exerting the highest-order influence over
30 WM via extensive reciprocal connections with cortical⁴ and subcortical structures⁵. It is thought to be responsible
31 for orchestrating several key aspects of WM, including actively directing and maintaining attention toward salient
32 features of a context, selecting strategies to accomplish goals based on contextual needs, and monitoring the
33 outcome of enacted motor plans to change strategies if necessary^{6,7}. Difficulty with any of these functions is a
34 prevalent symptom across many human neurological and psychiatric disorders, and usually coincides with
35 aberrant activation of PFC-containing networks during WM^{8,9}. A deeper examination of PFC activity throughout
36 the different phases of WM is critical to better understanding the potential mechanisms underlying diverse types
37 of WM dysfunction.

38 Over the past decade, mice have become a standard model organism in PFC research due to rapid
39 development of genetic tools permitting more precise targeting of cell-types and brain-wide circuits¹⁰. Extensive
40 connectomic and genomic mapping has established that mouse PFC can be divided into subregions based on
41 local and long-range projection patterns^{11,12} and cytoarchitecture^{13,14}. However, attempts at segregating mouse
42 PFC into subregions based on functional processing of WM task features has yielded surprisingly inconsistent
43 findings¹⁵. A potential explanation for this variability comes from recent work showing that neural activity
44 subserving goal-directed actions is spread across many brain areas, and the primary locus of control can shift
45 dynamically depending on contextual needs and temporal progress through a task¹⁶⁻²². Thus, trying to localize
46 multi-faceted mental processes, like WM, onto isolated mouse PFC subregions may be an unreliable approach.
47 Instead, experiments in mice should focus on characterizing a range of WM-related computations in multiple
48 PFC subregions over the entire time course of a single behavioral paradigm¹⁵.

49 Most mouse studies probing PFC neural circuit contributions to spatial WM have concentrated on single
50 subregions within the same task²³⁻²⁶, and reports using electrophysiological recordings from multiple subregions
51 are not accompanied by a detailed comparison between them^{19,27-29}. Moreover, most multi-regional WM data

52 have been collected from head-fixed mice^{30–33}. Critically, more comprehensive analysis describing how distinct
53 PFC areas selectively contribute to WM task variables across time in freely-moving mice is needed, as head-
54 fixed experiments may engage different brain networks than more naturalistic behaviors^{34,35}. To this end, we
55 recorded single-units in three adjacent mouse PFC subregions agreeing with modern PFC parcellation
56 schemes¹⁵: the supplementary motor cortex (MOs), the dorsomedial PFC (dmPFC), and the ventromedial PFC
57 (vmPFC). Activity in these subpopulations was tracked in real time as the mice performed a freely-behaving
58 delayed-non-match-to-position WM task³⁶. We asked how each subregion represented the retrospective sample
59 location and other task-related information such as prospective choices and reward across the encoding,
60 maintenance, retrieval, and outcome phases of WM³⁷. Our results indicate that the dmPFC population stably
61 codes for the retrospective sample location throughout all phases in single behavioral trials, while MOs prioritizes
62 contextual transitions and vmPFC is most sensitive to choice and outcome variables.

63 **Results**

64 **Behavior and electrode implantation**

65 To examine the relationship between spatial WM and PFC subregional activity, mice were water
66 restricted to ~90% of their initial body weight and trained on a freely-moving, delayed-non-match-to-position
67 (DNMTP) WM task (Fig. 1A). Critically, this task was designed so that mice could not know the exact choice port
68 they would need to visit until the end of the delay period. During training, mice that made the correct non-match
69 choice on $\geq 70\%$ of trials over three consecutive days were implanted with a custom-built, 28-wire, advanceable
70 bundle of microelectrodes into one of three separate PFC subregions (see **Methods** for details): the
71 supplementary motor area (MOs, blue, $n = 4$), dorsomedial PFC (dmPFC, green $n = 6$), or ventromedial PFC
72 (vmPFC, pink, $n = 6$) (Fig. 1B). We gathered at least three daily sessions of simultaneous behavioral and
73 electrophysiological data per mouse, advancing the electrodes ventrally into the PFC by $\sim 60 \mu\text{m}$ after each
74 session, so that new neurons were recorded the following day (white dots in Fig. 1B depict the final electrode
75 bundle locations for each mouse). Single-units were isolated offline using Kilosort3, aligned to important DNMTP
76 task events, and organized into pseudopopulations by combining the neurons recorded over all sessions within
77 each subregion. The total neuron counts for each pseudopopulation were 304 in the MOs, 354 in the dmPFC,

78 and 330 in the vmPFC. A one-way ANOVA revealed no significant main effect of implant location on DNMTF
79 performance ($F(2,70) = 2.71, p = 0.073$, Fig. 1C).

80 **MOs is more active and has more sample port-selective neurons during the sample/encoding phase of** 81 **WM**

82 We tracked subregional neural firing activity throughout all key phases of the DNMTF task. Each
83 pseudopopulation contained neurons exhibiting task-related changes in firing rate (FR) that consistently
84 appeared within a brief time window around the sample phase nose poke across many trials (example neuron
85 in Fig. 2A). Heat maps of the FR were created by first Z-scoring the spike counts in 100 ms bins for all neurons
86 in separate pseudopopulations, followed by sorting them from highest to lowest peak Z-scored activity around
87 the sample nose poke (Fig. 2B). Quantification of mean Z-scored pseudopopulation FR at each time point
88 revealed that the MOs significantly increased its firing rate compared to the other two implant locations in a 200-
89 300 millisecond window before the sample poke (Fig. 2C, for details on statistics see **Methods**). There were no
90 significant differences between dmPFC and vmPFC at any time points. We also quantified the percentage of
91 neurons in each pseudopopulation that either increased or decreased their firing rate by 0.5 Z-units around the
92 sample (Fig. 2D). In correspondence with the above findings, the MOs had the largest proportions of both
93 increasing and decreasing units compared to the other regions around the sample poke, while vmPFC contained
94 the lowest. In both figure panels, and throughout the rest of the paper, time bins with significant pairwise
95 differences ($p < .05$, see **Methods**) between two mPFC subregions can be visualized in the figures as straight
96 lines containing their two respective colors.

97 We next looked at how selective the pseudopopulations were for the sample port location in the same
98 period around the sample poke (examples of selective MOs neurons in Fig. 2E). Using a permutation testing
99 method (see **Methods** for details), we found that the MOs also contained the most neurons that could
100 significantly differentiate sample port location based on their FR (Fig. 2F). This was followed by dmPFC and
101 lastly by the vmPFC. These results suggest a functional gradient, which is strongest in MOs and weakest in
102 vmPFC, in the extent to which these different subregions encode not only the beginning of the sample phase but
103 also the sample port location. The stability of sample location selectivity was subsequently measured using
104 cross-temporal linear support vector machine (SVM) decoding analysis (Fig. 2G, see **Methods** for details). In

105 the MOs, the predictive ability of the decoder was nearly 100% effective within 100-200 ms of the training time
106 bin, but this effectiveness rapidly decreased to chance levels in a few hundred milliseconds. In contrast, models
107 trained on timepoints 0.5s before the sample poke were able to predict sample location for up to one second
108 after the sample poke with $\geq 70\%$ accuracy in both the dmPFC and vmPFC, but not in the MOs, indicating a more
109 temporally stable population code in the former two regions.

110 **Retrospective sample information is stably maintained in the dmPFC throughout the entire five second** 111 **delay**

112 The approaches taken above were next applied to the delay phase of the task. MOs Z-scored population
113 activity around the delay poke was elevated above the other subregions to a degree comparable to the sample
114 phase (Fig. 3C). This poke-related difference in pseudopopulation FR between subregions did not persist into
115 the five second delay holding period. Similar to its activity in the sample phase, the vmPFC contained fewer
116 neurons appreciably changing their activity throughout the delay (Fig. 3D). Combined with the observation that
117 the vmPFC also had a notably small number of selective neurons (Fig. 3F), we conclude that this subregion
118 plays a minimal role during the delay period in our task.

119 The most striking finding during the delay phase was a time-dependent transition in the subregion that
120 encoded the retrospective sample location most prominently. For the 200 ms around when the mice poked the
121 back delay port, the MOs had the highest proportion of selective neurons by a small but significant margin over
122 the dmPFC. Slightly less than one second into the delay hold, the dmPFC became the only subregion to contain
123 *any* neurons with retrospective sample port selectivity throughout the rest of the holding period (Fig. 3E,F). This
124 pattern of sample selectivity throughout the delay holding period suggests that there may be a subset of dmPFC
125 neurons that maintain a persistently higher firing rate on either left or right sample trials. However, alternative
126 WM mechanisms have been theorized which rely on more dynamic representations involving chains of multiple
127 different neurons becoming transiently selective at different points in time, leading to an unstable population
128 code³⁸. Using the same cross-temporal SVM analysis as before, we were able to infer that the pattern of activity
129 was likely due to a persistent mechanism. Decoding accuracy remained above 70% from the beginning to the
130 end of the delay holding period in the dmPFC suggesting that a stable population code was present during this
131 time (Fig. 3G). Conversely, the MOs and vmPFC decoded at chance levels throughout most of the delay.

Retrospective sample port information is most strongly encoded by the dmPFC before and after the choice poke

Reminiscent of nose pokes in the previous phases, the MOs was again the most active subregion directly around the choice poke (Fig. 4C,D). We also recorded a large amount of activity starting ~1.5 seconds before the choice poke which appeared to be highest in the vmPFC, although this difference was not statistically significant in this time frame (Fig. 4C). Contrary to the previous two task phases, the selectivity in this pre-poke period and the period directly around the poke was most represented in the dmPFC instead of the MOs (Fig. 4E,F). This significance continued in dmPFC until about one second after the choice, once again implying that the dmPFC stably represents the location of the sample port that was visited earlier in the trial. Consistent with this idea, the cross-temporal SVM uncovered a more stable code both before and after the choice poke in dmPFC compared to other areas (Fig. 4G).

MOs most strongly differentiates task phase

Although selective coding of retrospective sample port identity is necessary for successful DNMTTP performance, it is not the only task parameter that mice must constantly monitor to make the correct non-match choice and maximize reward. A mouse must also be aware of several other aspects of the task including tracking which phase of the task it is in so that the correct motor strategy can be enacted at specific points in time, upcoming choice port location and the location of the choice it eventually makes, and what the outcome of the choice was (correct or incorrect) so that the mouse can update its strategy on the next trial if necessary. Any or all of these factors may interact at any given point throughout the time course of a single trial, so we wanted to analyze each factor with respect to the other factors.

For this, we used a general linear model (GLM) to predict how much the firing rate of each neuron in 200 ms bins around pokes depended on the four following predictor variables: poke context (sample, delay, or choice poke), sample port location (left or right), choice port location (left, center, or right), and outcome (correct or incorrect). Shuffled coefficient of partial determination analysis (CPD, see **Methods** for details) unveiled the percent of total firing rate variability that was explained by each of these variables. For this first GLM analysis, we were mainly interested in how closely the PFC monitored task phase information around pokes. The task phase the mouse was transitioning into around a poke accounted for significantly more total neural variability in

159 the MOs as compared to dmPFC and vmPFC (Fig. 5A). The dmPFC furthermore encoded this variable to a
160 larger degree than vmPFC. Poke context accounted for an overwhelming percentage of all *explainable* variability
161 in each region (Fig. 5B), confirming that information about task progression is a crucial part of PFC computation
162 regardless of the subregion. In lieu of these results, we assessed how well the population activity in separate
163 subregions could decode the poke context around poke events. We implemented a similar SVM approach as
164 the one described in previous sections, but we applied a multiclass coding scheme instead of a binary one since
165 the model now had three possible choices (sample, delay, or choice) to differentiate. This method was able to
166 decode poke context with 100% accuracy in all subregions (Fig. 5C).

167 **GLM exposes distinct subregional processing of different task variables**

168 In order to investigate the contribution of DNMTTP task variables over the same wider time frame used in
169 the first several figures, we needed to remove the poke context task variable due to its dependence on a
170 prohibitively small window around pokes. Therefore, three predictor variables remained for this GLM over time:
171 sample port location, choice port location, and outcome. With a similar CPD approach as above, we calculated
172 the percent of neurons in each region that significantly (according to a shuffled CPD control analysis, see
173 **Methods** for details) encoded the specified task variables in each 200 ms bin. This produced analogous results
174 to our retrospective sample location selectivity investigation using permutation testing in Figs. 2, 3, and 4, further
175 strengthening these findings (Fig. 6A). The time-based GLM also established that neither upcoming choice port
176 identity nor trial outcome were encoded in the sample or delay phases of the task (Fig. 6B,C). Importantly, we
177 only observed a considerable number of choice-port-selective neurons around the choice poke itself, with the
178 vmPFC displaying the largest percentage (Fig. 6B). Likewise, only after the choice was made were we able to
179 find significant subregional differences in the number of neurons encoding outcome (Fig. 6C). This was a
180 compelling affirmation that the mice were not choosing an incorrect prospective motor plan or specific choice
181 location before they needed to make the actual choice. Surprisingly, the MOs was the region with the most
182 neurons encoding the outcome variable, possibly due to motor activity changing drastically on correct vs incorrect
183 trials as mice were either consuming a water reward by licking (correct), or removing their nose from the port
184 when no water was dispensed (incorrect).

185 **GLM beta weights for retrospective sample location selectivity confirm its representational stability** 186 **throughout trials**

187 Since sample location was the only task feature significantly encoded by all subregions throughout all
188 phases of WM, we wanted to take a closer look at the temporal dynamics of this information in each area. We
189 reasoned that knowledge about the way in which retrospective representations evolve is critical to fully
190 understand the circuit mechanisms underlying WM, as most definitions of WM rely on the ease with which
191 animals can maintain previously encoded information over time. A recurring theme in our data is that this sample
192 location information seems to be strongly reactivated very close to poke events. We therefore investigated the
193 extent to which the sample selectivity of neurons in each region was reactivated around these pokes. The
194 percentages of neural selectivity that was significant across multiple pokes was quantified in the Venn diagrams
195 in Fig. 7A. MOs and dmPFC both had a large number of neurons selective for the sample location across multiple
196 task phases. Interestingly, there were few vmPFC neurons that were sample-selective over multiple pokes.

197 The maximum GLM beta weights from these selective neurons were identified around pokes (600 ms
198 before and after poke). We sorted these beta weights by amplitude for better visualization, and plotted examples
199 of these histograms for MOs and vmPFC in Fig. 7B. In these examples, negative beta weights represented a
200 neuron with left sample selectivity, while positive signified right selectivity, and higher amplitude meant the
201 neuron had a higher average difference in firing rate between left and right trials. To check temporal stability of
202 these beta weights, we ran simple Pearson correlations between beta weights from significantly selective
203 neurons at two different time points – for example, sample poke (light bars) versus delay poke (dark bars) as
204 shown in Fig. 7B. The r values from these correlations are graphed as bars in Fig. 7C for every subregion across
205 every time-based comparison. Briefly, we found that the sample-selective subpopulations of MOs and dmPFC
206 neurons have similar beta weight distributions when comparing sample and delay pokes, while the vmPFC
207 subpopulation is negatively correlated. The dmPFC also had similar selectivity across all adjacent time
208 comparisons, adding more evidence that it is uses the most stable coding of all three subregions. Interestingly,
209 none of the areas were stable from sample to choice pokes, which potentially arises from the fact that these
210 events are separated in time by a cognitively demanding delay phase, which may largely reorganize neural
211 activity.

vmPFC Z-scored population activity displays the largest change in reward outcome-related firing rate

Up to this point, we had not detected any substantial contributions from the vmPFC to DNMTF WM performance. However, this region is known to have the densest reciprocal connections with the ventral tegmental area and amygdala out of all PFC subareas^{39,40}, hinting at potential involvement in more valence or reward-based information processing. As a result, we subtracted the mean Z-scored firing rate of all recorded neurons on correct trials from that on incorrect trials (subsampling for the lower count of incorrect trials), which gave rise to more pronounced differences in pre-choice and post-outcome population activity in the vmPFC compared to MOs and dmPFC (Fig. 8A, positive values indicate higher FR on incorrect trials). Not surprisingly, the vmPFC was also different relative to MOs and dmPFC in terms of the percentages of neurons responding by either increasing or decreasing their firing rate based on the reward outcome (Fig. 8B).

Discussion

In this paper, we delineate how the neural populations in adjacent mouse mPFC subregions processed information about WM task-related variables over time. The first key finding was that each subregion exhibited characteristic and differentiated activity during the task relative to the other subregions. The second key finding was that much of the WM task-related activity appeared unrelated to storing WM information (i.e., representations of the previously visited sample port locations). Rather, it reflected changes in activity related to poke context (sample, delay, or choice poke), and rewards. The third key finding was that WM of the sample location was stored briefly (~1 second) in the MOs and dmPFC and in a sustained manner only in the dmPFC, with minimal retrospective representations detected in vmPFC. The final key finding was that vmPFC predominantly represented choice and outcome-related activity relative to MOs and dmPFC.

Of note, there is a dearth of comparative analysis using single neuron and population activity of neighboring mPFC subregions during WM, particularly in rodents. Activity across mPFC subregions has been examined in rats performing DNMTF tasks^{41,42} and a more complex match to place task⁴³. In these studies, single neurons responded prominently to reward locations and task phase, but in contrast to our findings in this study, no sustained neural activity related to retrospective sample port location was noted during the delay period. Expanding on these studies, our work implements complementary computational analyses to further explore the disparate functional roles and temporal dynamics/stability of subregional mPFC neural populations

239 during WM. In addition, we included another brain region in our experiments, the MOs, after recent evidence that
240 it supervises more abstract functions than basic motor control and should be considered a part of the mPFC⁴⁴.

241 In our DNMTTP task, the MOs behaves in a manner consistent with the theory proposed by Barthas and
242 Kwan (2017) which posits its involvement in context-dependent selection of motor plans^{45,46} and the online
243 monitoring of sequential sensorimotor tasks⁴⁷. Activity in our recorded MOs neurons peaks in a tight window
244 around all port pokes. Importantly, population-level differences in this transient activity can simultaneously
245 differentiate which part of the task the poke is occurring in alongside distinguishing the left versus right sample
246 port location. These transient poke-centered phenomena may represent close monitoring of the phase of the
247 DNMTTP task the animal is in at fixed intervals, while also providing information at each stage about the spatial
248 rule of the current trial, facilitating ongoing motor plan selection and timing. Consistent with the notion that MOs
249 is involved in context-dependent selection of motor plans, it has been reported that MOs can relay its
250 contextual/motor information to many areas of the neocortex it connects with, including sensory and primary
251 motor cortex⁴⁸. Future timed inactivation studies may be useful in exploring these ideas further in WM tasks.

252 With respect to retrospective sample location selectivity, our analyses uncovered strong sample port
253 representations in both MOs and dmPFC during all task periods. The retrospective sample location was
254 detectable using single neuron and population analyses, including using an SVM to decode the sample port
255 location and developing a GLM to show that this port location information is significantly encoded in MOs and
256 dmPFC neurons well after the sample phase. As mentioned above, the retrospective sample location-related
257 activity in MOs manifests only briefly around pokes (~1 sec), and these recurring transient patterns of selectivity
258 do not remain stable throughout a trial. We speculate that MOs may not contain the molecular or circuit
259 architecture necessary to maintain persistent activity in a group of neurons⁴⁹. In contrast, subsets of dmPFC
260 neurons are selective for the retrospective sample port at the sample, delay and choice pokes in similar patterns,
261 with a smaller group (~10%) exhibiting sustained retrospective sample port selectivity throughout the delay.
262 These findings are consistent with the notion that there are overlapping ensembles of WM neurons operating
263 with different dynamics in different PFC subregions on different timescales. They also suggest that briefly active
264 WM ensembles may be more common than sustained ensembles. It will be useful to explore these ideas further
265 in primates and rodents using different WM tasks with a range of delay lengths.

Perhaps the most intriguing finding in our data is the aforementioned stability of dmPFC retrospective sample port selectivity of a group of neurons throughout the course of behavioral trials, especially during the majority of the delay holding period when neither of the other subregions display sample location-related activity. A substantial body of evidence has set the precedent for the existence of persistently selective delay representations in various primate brain areas including dorsolateral prefrontal cortex^{50,51}, and in head-fixed mice. The latter work was done in the nearby anterior lateral motor cortex (ALM) during a delayed motor response task showing sample-selective preparatory activity for an upcoming left or right lick^{30-32,52,53}. This task differs from ours in that the head-fixed animals know the exact location of the correct choice throughout the delay period, allowing them to make a precise motor plan which may be represented as persistent activity. In our task, the prospective location that will be rewarded cannot be anticipated. Additionally, the delay lengths used in the reports cited above are relatively short (1-2 seconds) compared to ours at five seconds. We believe that this longer interval is crucial to unraveling the dynamics of WM, as we observed that most neurons coding for the retrospective sample location in MOs and dmPFC around the delay poke are not sustained beyond 1-2 sec into the delay, with a small group of neurons (~10%) in dmPFC exhibiting sustained WM activity. Other studies in freely-moving rats also found non-sustained sample-selective delay activity in the frontal orienting field during a WM motor planning task⁴⁵, and in prelimbic cortex in a delayed alternation task⁵⁴.

An often-overlooked aspect of WM is the need to maintain some signal which updates strategies based on feedback from reward outcomes, so that behavior can be adjusted in the immediate future if results don't match expectations. Our findings in vmPFC align with the possibility that this region is predominantly involved processing choices and outcomes. This could be communicated by different release patterns of dopamine in this region⁵⁵, or changes in firing from glutamatergic amygdala inputs⁵⁶. Overall, our results point toward a dynamic flow of information from MOs to vmPFC as the mice progress through the task. Similar dynamics across distant brain regions have been characterized before in humans²², monkeys⁵⁷, and mice³⁰, but they remain poorly characterized both in primates and mice in PFC subregions involved in WM.

One caveat of this study is that we did not record from these subregions simultaneously, due to the technical difficulty of probing multiple sites along the curvature of the cortex. Future studies would benefit from using more advanced electrophysiological setups (e.g., Neuropixels 2.0 probes⁵⁸) to record all subregions at

once. We also did not collect video data to accompany these recordings. In future studies, video would be useful for connecting specific movements to associated neural activity patterns⁵⁹. Furthermore, with the way our task was designed, we cannot definitively determine if the mice are actively remembering the retrospective port location or prospectively planning a left or right turn away from the sample port during the delay period⁶⁰, although both of these scenarios require a WM mechanism. However, our GLM data showing no neurons in any region that were selective for the upcoming choice port lends support to the idea that the sustained representation we describe is most likely a retrospective one that aligns well with stored WM information very closely related to the sample port visited earlier in the trial.

One ongoing challenge in neuroscience is the mapping of rodent mPFC subregions to the corresponding areas from primate PFC. Although this can be done according to common afferent and efferent projections, molecular expression, and functions⁶¹⁻⁶⁴, there is often a lack of consensus regarding the extent of similarity/homology. Another challenge has been the difficulty in eliciting persistent WM activity in rodent PFC to be able to study the underlying mechanisms in mice. By identifying such activity, as well other types of WM activity, this study provides a foundation to perform such studies using tools that are uniquely available in mice. Our work here also paves the way for more detailed analysis of these networks and a more nuanced and dynamic view of how neighboring brain regions process information in complex and complementary ways as mice progress through a complicated behavior that requires WM and other functions.

Methods

Animals. All animal experiments performed in this study were approved by the Veterans Affairs Portland Health Care System Institutional Animal Care and Use Committee. Nine female and seven male mice, bred on a C57BL/6J background, were housed in the Veterans Affairs Portland Health Care System Veterinary Medical Unit on a reverse 12-hour light cycle with lights turning off at 8:00 AM (PST), and on at 8:00 PM (PST). All mice were group-housed before electrode implantation, after which they were single-housed until the completion of the experiment to prevent them from damaging each other's implants. Mice had *ad libitum* access to water (unless restricted for experimentation) and PMI PicoLab 5L0D Laboratory Rodent Diet (LabDiet, Inc., St. Louis, MO, USA). Mice were housed in rooms with constant temperature (22-26 °C dry bulb) and humidity (30-70%) monitoring.

320 One day prior to the start of initial behavioral training, mice were water restricted to 85-90% of their initial
321 body weights so that they were motivated to seek out water rewards. This weight-based water restriction
322 continued for the duration of active behavioral experimentation (but not during recovery from surgery), after
323 which they were promptly returned to *ad libitum* water until they were sacrificed for implant location confirmation.
324 The long-term water restriction protocol consisted of giving the mice about one gram of a 98%-water, gelatinous
325 hydrocolloid mixture (HydroGel[®], ClearH2O, Westbrook, ME, USA) daily, after behavioral tasks, to keep the mice
326 at a constant water-motivated weight. Furthermore, during the one-week recovery from surgery, mice were
327 supplemented with an electrolyte-based recovery diet (DietGel[®] Recovery, ClearH2O, Westbrook, ME, USA).

328 *Behavioral setup and training.* On the first day of delayed-non-match-to-position (DNMTP) behavioral
329 training, water-restricted mice were acclimated to the behavioral chamber (Fig. 1A, Bpod, Sanworks LLC,
330 Rochester, NY, USA). The main hardware components of this chamber included a state machine control board
331 and illuminable, photo-gated, water-dispensing ports. Integration of this system with MATLAB software
332 (MathWorks, Natick, MA, USA) and our electrophysiological recording system allowed for precise closed-loop
333 control over specific DNMTP task parameters via custom MATLAB scripts. These parameters included the timing
334 of task phases, lighting of ports, delivery of water rewards or signaling of incorrect behavior with negative
335 reinforcers, and online synchronization with electrophysiological data for accurate timestamping of neural firing
336 and important behavioral events.

337 After a 15-minute habituation session on day one, mice were taught on day two that only lit ports could
338 dispense water rewards. To do this, we randomly lit and pre-baited one of the four (three “front” and one “back”)
339 ports so that water was available as soon as the port light turned on. This allowed mice to initially learn the simple
340 Pavlovian association that water was available from lit, but not dark, ports. Once the mice were familiar with this
341 association (usually after one 15-minute session), we changed to a slightly more instrumental design where
342 water was not dispensed until the mice poked their nose in the lit port and broke the plane of the infrared
343 photogate, prompting them to learn that their active engagement with the port was required for water to be
344 dispensed.

345 The next step in training was a modified version of the final DNMTP task with intertrial intervals (ITIs),
346 sample phase, delay phase, and choice phase. After a five second ITI, either the left or right front port had a

347 50% chance to randomly light up on a given trial (sample phase), and the mouse was required to poke its nose
348 in the lit port to get a small water reward (3 μ L) and activate the back delay port. The mouse then turned around
349 to poke in the back delay port, which dispensed a one μ L reward immediately after the poke. Poking in any of
350 the dark ports during the sample or delay phases led to a punishment consisting of illumination of a bright house
351 light and a behavioral timeout for 15 seconds, after which the exact same trial restarted. Successful progression
352 through the delay led to the choice phase, where the previous sample port lit up along with one of the other two
353 front ports (randomly, 50% chance). The mouse had to poke the lit port that it did not previously visit during the
354 sample phase to complete a correct non-match choice and get a larger seven μ L reward. Consumption of this
355 reward typically took about two to three seconds, after which the mice left the port. Leaving the port after water
356 consumption initiated a five second ITI period in which the mouse could not enter any other ports, or the ITI timer
357 would reset. An incorrect choice similarly led to an illumination of a bright house light and a fifteen second
358 timeout, but in this case a new trial with new port locations started afterwards.

359 Once mice achieved 70% non-match performance on this training task with no delay, we removed the
360 sample phase reward and implemented a slow walk-up of delay length in each session to help the mice get to
361 the final delay period of five seconds. The mice had to hold their nose in the back port until the delay timer ended
362 to get the small one μ L reward and enter the choice phase. After each successful delay hold, the timer went up
363 from zero by 0.10 seconds until a five second delay was reached. We let the mice do this until they reliably got
364 to 5 seconds for the delay period. The final version of the task had the mice starting the delay at zero seconds
365 and walking up by one second per trial to the final five second delay. These first five trials were removed from
366 analysis. The final task sessions, in which we also recorded brain activity, usually lasted around one hour and
367 the mice completed anywhere from 48 to 141 trials, depending on motivation for water based on hydration status.
368 Once mice performed at >70% for three consecutive sessions they were implanted with electrodes.

369 *Electrode implantations and single-unit recordings.* Custom 28-channel implantable electrode bundles
370 were constructed in-lab. The process consisted of threading 32-channel electrode interface boards (EIB-36-
371 Narrow-PTB, Neuralynx, Inc., Bozeman, MT, USA) with 12 μ m diameter tungsten wire (California Fine Wire
372 Company, Grover Beach, CA, USA), and securing the wires in the board with gold pins (Neuralynx, Inc.,
373 Bozeman, MT, USA). Four slightly larger diameter local field potential wires were implanted in various mPFC-

374 connected brain regions, although none of the data collected with these wires was used for analysis. Silver
375 ground and reference wires were also soldered onto the EIB. The apparatus was built on a custom 3D-printed
376 scaffold (Grey V4 resin, Formlabs, Somerville, MA, USA), with holes for drivable screws (McMaster Carr,
377 Elmhurst, IL, USA) that allowed for advancement of the electrodes after every recording session. The wires were
378 affixed to the EIBs using dental cement (UNIFAST Trad, GC America Inc., Alsip, IL, USA) to protect them from
379 damage.

380 For implantation, mice were lightly anesthetized with 3% vaporized isoflurane (Covetrus, Dublin, OH,
381 USA) and transferred to a stereotaxic surgery apparatus (David Kopf Instruments, Tujunga, CA, USA) where
382 they were kept at ~1% isoflurane for the remainder of the surgery. Body temperature was monitored with a
383 Physitemp TCAT-2LV temperature controller system, which held animals between 36 and 37 °C. Prior to initial
384 incision, they were injected with carprofen and dexamethasone for pain management, along with a topical
385 application of lidocaine to the skull and surrounding skin. Electrode bundles were implanted on the left side of
386 the skull at the following coordinates (from bregma): **supplementary motor area (MOs)**: +1.80 mm anterior, -
387 1.50 mm lateral left, -1.00 mm ventral to brain surface; **dorsomedial prefrontal cortex (dmPFC)**: +1.80 mm
388 anterior, -0.40 mm lateral left, -0.50 mm ventral to brain surface; **ventromedial prefrontal cortex (vmPFC)**:
389 +1.80 mm anterior, -0.40 mm lateral left, -1.70 mm ventral to brain surface. A larger diameter reference wire was
390 implanted in the left **striatum**: +0.50 mm anterior, -1.60 mm lateral left, -2.50 mm ventral to brain surface. A
391 ground screw was also placed in the skull over the right cerebellum. The full setup was secured to the skull using
392 the same dental cement mentioned previously. This included threading screws into skull-secured acrylic cuffs
393 so that they could be advanced and drive the electrodes deeper into the brain.

394 Mice were allowed to recover for at least one week with daily health monitoring before returning to water
395 restriction and behavioral testing. Electrical recordings during behavior began after two to three re-habituation
396 sessions while plugged into the electrophysiological tether and commutator (Doric, Quebec, Canada). Data was
397 collected with a CerePlex Direct neural acquisition system connected via a 32-channel CerePlex μ (mu)
398 headstage (Blackrock Neurotech, Salt Lake City, UT, USA) to the implanted EIB. Unfiltered data was sampled
399 at 30 kHz throughout an entire behavioral session. Single-units were isolated offline using Kilosort3 and
400 timestamped to behavioral events. Since the geometry of our bundle was unknown, we used a random linear

401 arrangement for our probe configuration parameter. We also turned off the option for registration and drift
402 correction so that Kilosort would not try to re-order the channel map and match templates based on the random
403 arrangement of our bundle. Units considered “good” by the Kilosort algorithm (consistently similar waveform
404 shape and clean autocorrelations) were then manually curated and thrown out if their amplitudes or template
405 presence drifted significantly over the course of the recording, or if cross-correlations with other units determined
406 that they were duplicates. In the second case, the highest amplitude duplicate was kept, and the rest removed.

407 *Analyses and statistics*

408 The following analyses were completed using custom MATLAB (R2022a) scripts, and the use of specific
409 built-in MATLAB functions is noted when appropriate. These analyses were performed with the goal of testing
410 for differences between these subregional pseudopopulations.

411 *Z-scoring and comparison of Z-scored firing rate across subregions.* After spike sorting, we created three
412 pseudopopulations by combining all neurons within each of the PFC subregions across all recording sessions.
413 The first analysis involved Z-scoring the firing rate of every neuron around key behavioral events. This was done
414 by summing the spikes in every 100 ms time bin five seconds before and after the sample, delay, or choice
415 pokes for every correct trial (one hundred total bins for each poke). We then normalized each trial of each neuron
416 across the time bins to create time-based Z-scores. These Z-scores were averaged across all correct trials in
417 that neuron’s session to get the mean Z-score for every neuron around important DNMTTP task events, and this
418 result is depicted in the heatmaps seen in Figs. 2B, 3B and 4B. We could then take the mean across all neurons
419 in each pseudopopulation to see how the regions differed in terms of simple firing rate changes over time (Figs.
420 2C, 3C and 4C).

421 To evaluate if the pseudopopulation Z-scored firing rate differed between subregions, we ran a separate
422 one-way ANOVA (MATLAB function *anovan*) at every relevant time bin shown in the figures (this number was
423 different between task phases). After uncorrected p-values for each ANOVA were found, we adjusted them for
424 false discovery rate (FDR) using the Benjamini-Hochberg method⁶⁵. Each time point that still had a corrected p-
425 value of < .05 was taken, and unpaired t-tests in that bin were conducted on each combination of subregional
426 comparisons. The p-values from these multiple comparisons were then Bonferroni post-hoc corrected, and only
427 comparisons with adjusted p-values still below .05 were considered significantly different at the corresponding

428 timepoint. The above ANOVA strategy was also used to calculate significant subregional differences in the
429 changes in Z-scored firing rate on incorrect vs correct trials in Fig. 8, except that that incorrect scores were
430 subtracted from correct scores before analysis.

431 We took a related approach to analyze the percentages of neurons in each region that exhibited an
432 increase or decrease by 0.5 Z-units (Figs. 2D, 3D and 4D). However, instead of running ANOVAs on each time
433 point, we ran a χ^2 test for homogeneity of proportions across the three groups (MATLAB function *crosstab*). Like
434 the ANOVA approach, we also adjusted p-values for false discovery rate over time using the Benjamini-Hochberg
435 method. If adjusted p-value was still less than .05 for a time bin, we ran separate pairwise χ^2 tests for each
436 combination of subregions and corrected for these multiple comparisons using the Bonferroni-Holm method⁶⁶.
437 Any adjusted p-value below .05 after these conservative corrections was considered to represent a significant
438 difference in the proportion of neurons either increasing or decreasing their firing rate between two groups at
439 that time point. Moreover, this χ^2 strategy was similarly employed in Fig. 8, to study the differences in percentages
440 of neurons that increase or decrease their firing rates in response to incorrect trials.

441 *Determining retrospective sample location selectivity using permutation testing.* Retrospective sample
442 location selectivity was analyzed in several ways throughout the paper. In Figs. 2F, 3F and 4F, we used a
443 permutation testing method to compare the raw spike counts in 100 ms time bins between left and right sample
444 location trials (correct trials only). Since sessions rarely had an equal number of correct left and right sample
445 trials, for each session we randomly subsampled trials from the greater of the two to match the number of trials
446 from the lesser. Next, we randomly sampled two trials from a combined subpopulation of left and right samples,
447 such that the spike counts for these random two trials could be from two left trials, two right trials, or a left and a
448 right trial. We took the difference between two randomly sampled trials 1000 times and created a shuffled
449 distribution of differences. We then calculated the true *mean* difference between all left and right trials, compared
450 that to the shuffled distribution, and counted the number of shuffled differences that were greater than or less
451 than the true mean difference. Neurons were considered to be significantly selective for a sample location if <
452 25 out of 1000 shuffled differences were greater in magnitude than the actual difference (approximating a p-
453 value of < .025). This was done for every time point around key poke events.

454 *Support vector machines (SVMs) for cross-temporal decoding of sample location and prediction of poke*
455 *context.* To track the stability of location selectivity across time in each region, we trained linear SVMs (MATLAB
456 *fitcsvm*) to decode retrospective sample location every 100 ms using binned raw spike counts from each neuron
457 in a pseudopopulation on all correct trials. We then assessed how well each time point's trained model could
458 predict sample location based on the pseudopopulation activity at all time points (including the one it was trained
459 on). A stable population representation would display above-chance predictive accuracy (> 50%) at time points
460 far from the training time. A leave-two-out cross-validation scheme was applied to protect against overfitting the
461 model. This consisted of holding out one trial from both left and right location samples and testing how the model
462 trained on the remaining trials predicted the identity of these held out trials. Importantly, we subsampled all left
463 and right trial counts to 12, which was the lowest left or right sample location trial count across all sessions,
464 although most sessions had much more than 12. Our leave-two-out strategy was therefore repeated 12 times,
465 with each value from this subsampling appearing once without replacement in the testing set. The prediction
466 accuracy of the model for each subsample was calculated as the number of correct classifications of all held out
467 trial combinations, out of 24. The overall subsampling procedure was repeated 20 times, for a total of 480 model
468 predictions to calculate prediction accuracy for each cross-temporal comparison.

469 A second SVM was used in Fig. 5 to classify the poke context (sample, delay, or choice poke) in a brief
470 window around the three poke events across correct trials. Because there were three contexts, a multiclass SVM
471 was needed. We used the *fitcecoc* MATLAB function with a 'one-vs-one' coding design and 5-fold cross
472 validation per comparison. We also ran a shuffled version of this model to confirm that the model was not overfit,
473 and that chance level was ~33%.

474 *General linear modeling of multiple task parameters over time.* We used a general linear model (GLM,
475 MATLAB function *fitlm*) to study how neurons in each region encoded multiple DNMTF task variables
476 simultaneously around all task pokes. For Fig. 5, the GLM predictor variables included poke context (is the poke
477 occurring during the sample, delay, or choice phase), sample location identity (right or left), choice location
478 identity (left, center, or right), and outcome (correct or incorrect). This particular analysis with poke context (Fig.
479 5) was done in a brief time frame around poke events, because mice took inconsistent amounts of time to
480 progress to different pokes, and we wanted to make sure the task phases in question were temporally well

481 isolated. We took a similar GLM approach to Akam et al. (2021), in which a GLM was run on every time bin for
482 every neuron centered around poke events, which initially included the contributions of all predictor variables
483 (known as the “full” model). In other words, our GLM is attempting to predict the firing rate of each neuron at
484 every categorical level (e.g. sample, delay, or choice poke) of our predictor variables at all time points in question.

485 The sum of squares error (SSE) of this full model represents the amount of residual variance in a neuron’s
486 firing rate that cannot be explained by changes in the predictor variables. The full model should account for more
487 firing rate variability and therefore have a relatively low SSE since it contains more relevant predictor variables.
488 To uncover the extent to which pseudopopulations encoded singular task variables, we found the coefficient of
489 partial determination (CPD) for each individual variable. This can be calculated by removing the singular task
490 variables from the full model and running the GLM again on the reduced model. Since the reduced model should
491 have a higher error term than the full, subtracting the full model from each reduced model should approximate
492 the contribution of each removed variable to the full model’s firing rate prediction. The resulting number is the
493 CPD for that singular variable, and it represents the percentage of total firing rate variability for a given neuron
494 explained by that variable. A CPD was generated for each neuron at each time point, and the mean CPD for
495 each pseudopopulation was reported over time and analyzed for significance with the same ANOVA approach
496 as mentioned in *Z-scoring and comparison of Z-scored firing rate across subregions*. Using CPDs from all
497 predictor variables, we could then compare the contributions of each variable to the *explainable* (not total) firing
498 rate variance in each region.

499 For Fig 6., significantly strong CPDs (now measured across all relevant time points) for each variable
500 were determined by comparing the true CPD value to a shuffled distribution of CPDs generated from randomly
501 shuffling the relationship between firing rate and predictor variables 1000 times. As a very conservative cutoff,
502 CPDs were only considered significant if *none* of the shuffled CPD values were higher than the unshuffled one,
503 and we calculated the proportion of neurons at every time point that fulfilled this criterion. We then could
504 determine differences in proportions of complex DNMTF task variable encoding between regions using the same
505 χ^2 approach employed at the end of the section *Z-scoring and comparison of Z-scored firing rate across*
506 *subregions*. We then took these significant neurons and followed their sample location selectivity throughout the

entire behavioral trial. Venn diagrams in Fig. 7 depict the percent of neurons with significant CPDs in each region taken from 3 bins (600 ms) on either side the labeled poke.

Among the most informative GLM outputs are beta-weights representing the strength and direction of the relationship between the firing rate of every neuron and the levels of each predictor variable. As another approach to visualize the stability of retrospective sample port location encoding, we recovered the maximum beta-weight amplitudes for every neuron with significant selectivity in a 600 ms time window around pokes. In this case, the beta-weights of significant neurons could be positive or negative with respect to the sample port location predictor variable, with negative signifying neurons that fired more on the left side of the box and vice versa. We quantified how these beta-weights changed over time using Pearson correlations (r , MATLAB function *corr*) comparing the significant beta-weight population vector at one point to the beta-weight population of those same neurons in the future. The significance levels of these correlations were also reported in Fig 7C and represent the confidence that the reported correlations are different from zero.

Acknowledgements: We would like to thank Bakr Alkarawi for his help assembling the electrode implants used in this study. This work was financially supported by the Portland VA Research Foundation (PVARF), the OHSU Physician-Scientist Program to A.A., and the National Institute on Alcohol Abuse and Alcoholism (T32 AA007468 to A.S.).

Contributions: A.S., A.A. and L.B. designed research; A.S. and L.B. performed research; A.S., R.O., L.B, and R.M. analyzed data; A.S. wrote the paper; A.S., L.B., R.O., R.M. and A.A. edited the paper.

Ethics Declaration:

Competing interest: None of the authors have any competing interest to declare.

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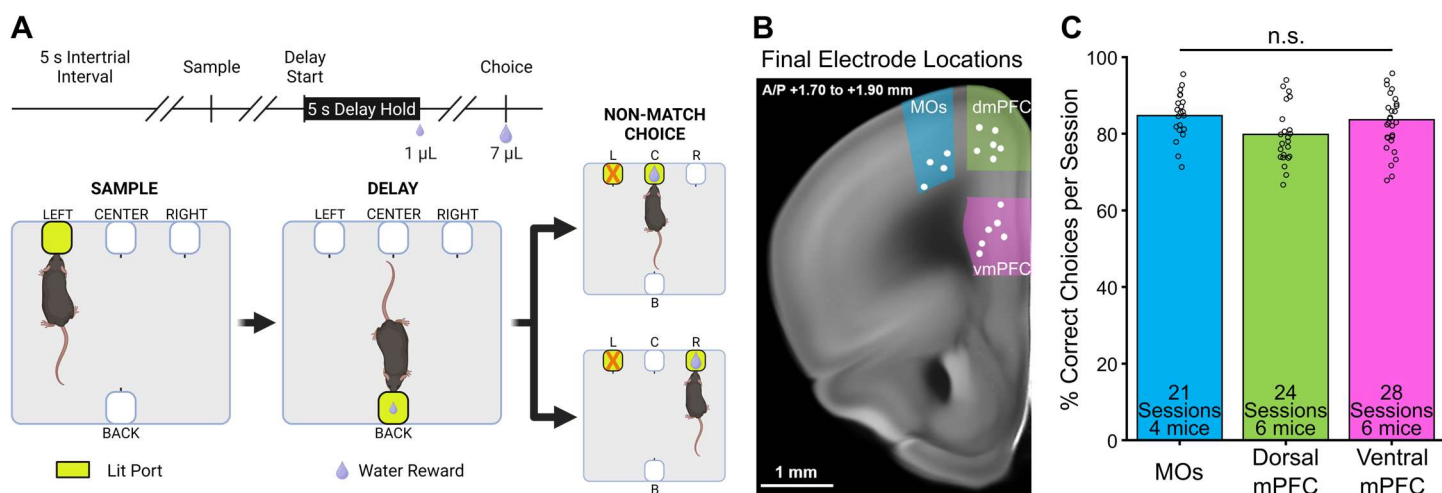
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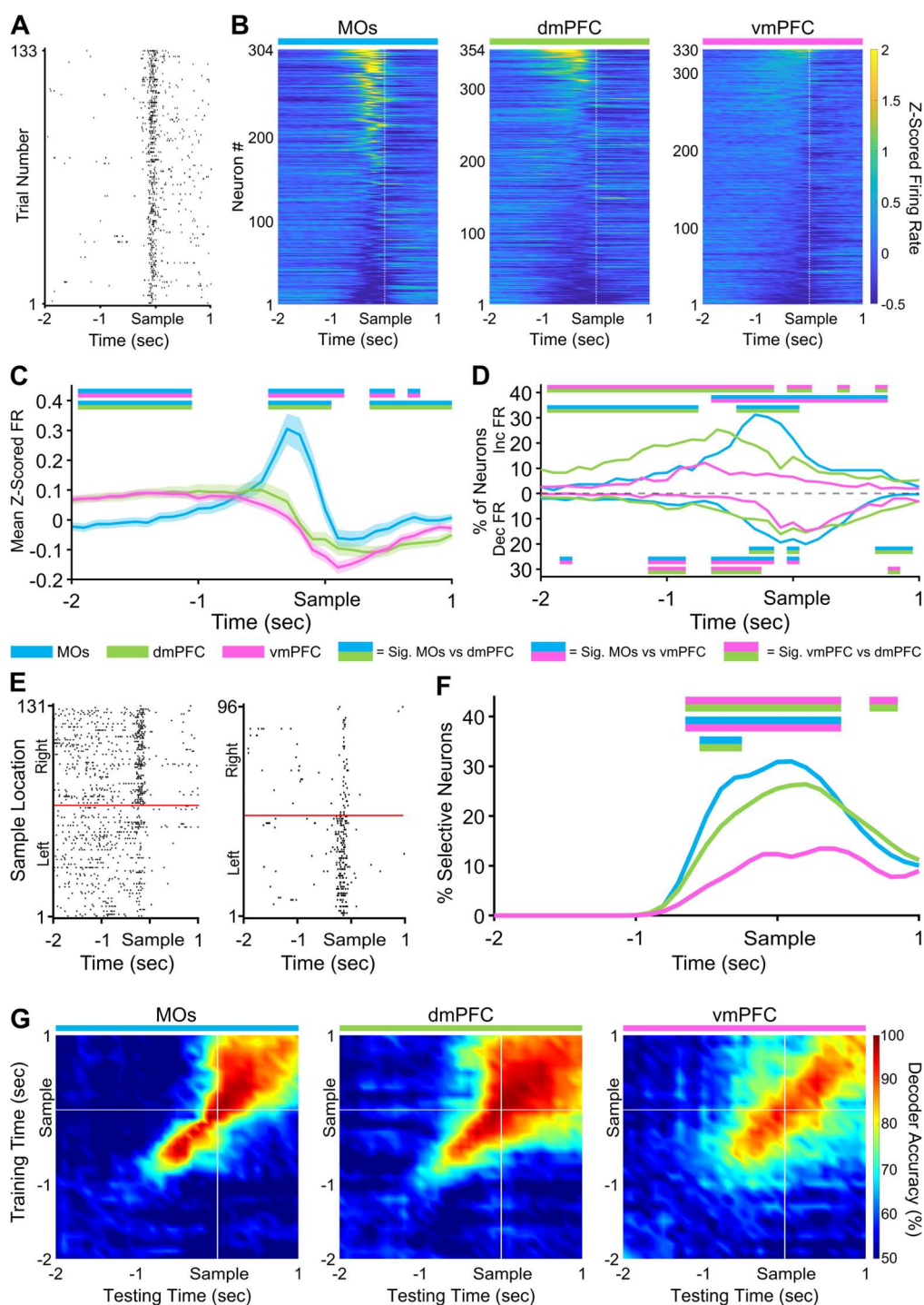
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661 **Figures**



662

663 **Figure 1.** A freely-moving delayed non-match-to-position task allows for the examination of prefrontal neural activity during
664 spatial working memory in mice. **A**, Schematic of the delayed non-match-to-position task. **(Top)** Time course of a single
665 trial. Diagonal parallel slashes represent variable amounts of time between task phases. **(Bottom)** Diagram of a correct
666 trial. Progression through the task starts with the sample phase (*left panel*), during which one of the two outer front ports
667 lights up. The lit sample port location has a 50% chance of being on either the left or right side, but only a left side example
668 trial is shown here. The mouse pokes its nose into the lit sample port to make the delay port on the opposite side (“back”)
669 of the box available (*center panel*). Then the mouse pokes and holds its nose in the delay (“back”) port for five seconds,
670 after which it receives a 1 μ L reward. This leads to a choice phase (*right panel*), where both the initial sample port and one
671 of the remaining other front ports lights up, and the mouse is required to nose poke the lit port that it has not visited
672 previously. Non-match choices also have a 50% chance of being either of the two non-sample locations on any given trial.
673 A much larger 7 μ L reward is dispensed after a correct non-match choice. Panel A was created with BioRender.com. **B**,
674 Mice were implanted with recording electrodes in either MOs (blue), dorsal mPFC (green), or ventral mPFC (pink). Example
675 coronal mouse slice showing the final electrode bundle locations after up to five electrode advancements of \sim 60 μ m (white
676 dots). Brain slice image credit to the Allen Mouse Brain Atlas. **C**, Electrode location did not significantly affect task
677 performance (n.s. = not significant). Each circle represents performance during one session.



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Figure 2. Sample location selectivity is highest in the MOs during the sample phase of the DMNTP task. **A**, Example raster plot from an MOs neuron increasing its firing rate around the sample port poke on all correct trials. **B**, Z-scored heat maps of all neurons recorded from each region around the sample poke (white dashed line) sorted by each neuron's mean Z-scored firing rate 500 ms before the sample poke. **C**, The mean Z-scored pseudopopulation firing rate is higher in MOs leading up to the sample poke compared to the other regions. **D**, The percent of neurons either increasing or decreasing their firing rate is also higher in the MOs. **E**, Example sample location-sorted raster plots of two MOs neurons exhibiting transient selective firing for the right or left sample location, respectively. Red line separates left from right sample trials. **F**, MOs contains the highest percentage of neurons selective for a specific sample location in a ~1 s window around the sample poke. **G**, Sample location decoding accuracy of a linear support vector machine trained and tested on every combination of 100 ms time bins from the sample window. White lines indicate sample port poke. In panels **C**, **D**, and **F**, double-colored straight lines represent statistically significant differences (p -value $< .05$) between the two respective subregions in that time bin, after correcting for both false discovery rate and family-wise error rate.

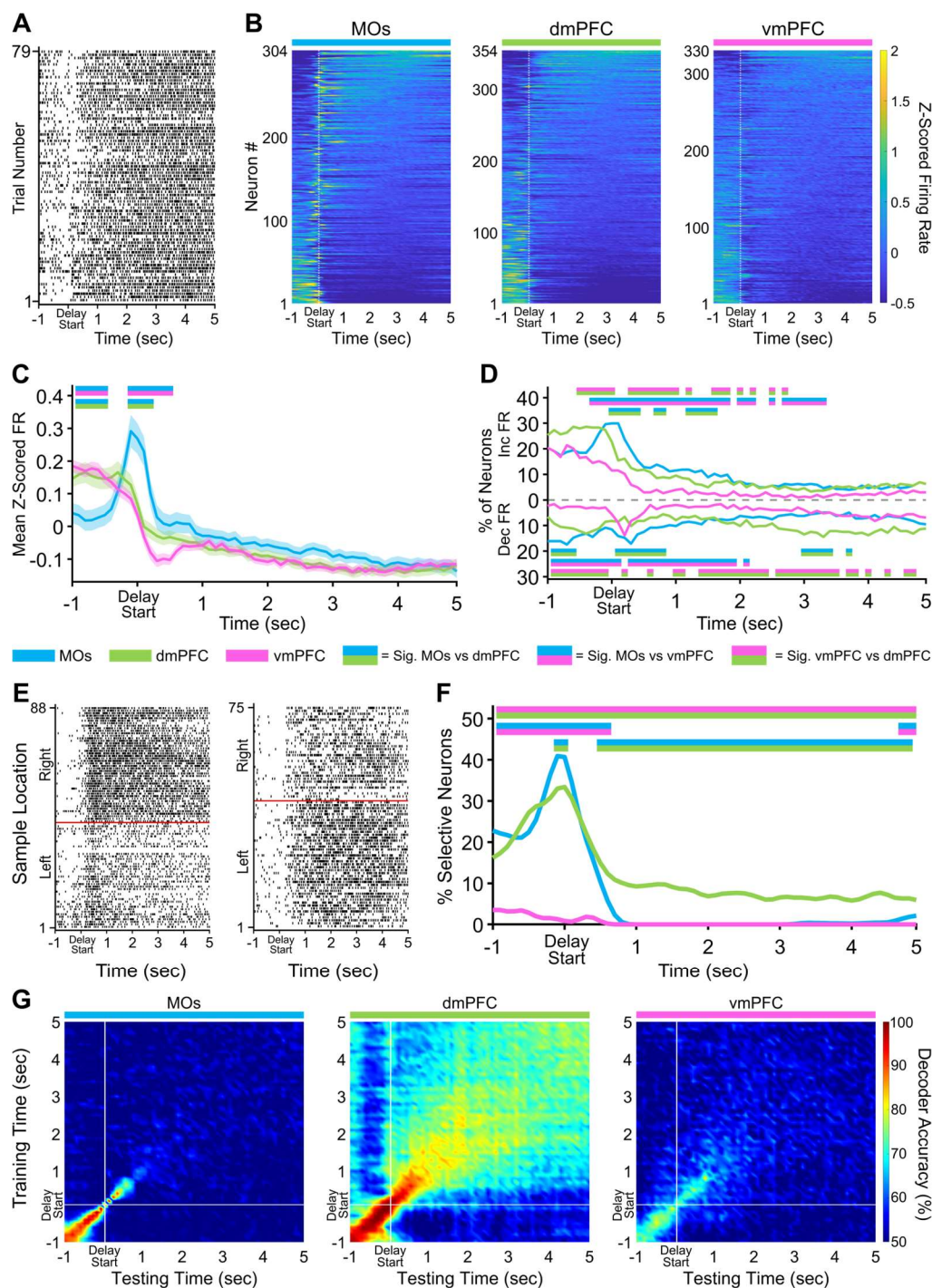


Figure 3. Delay activity in dorsal mPFC is persistently selective for retrospective sample location. **A**, Example raster plot from a dmPFC neuron aligned to the start of the delay hold period for all correct trials. **B**, Z-scored heat maps of all neurons recorded from each region, sorted by each neuron's mean Z-scored firing rate during the delay phase (5 s period after the white dashed line). **C**, The mean Z-scored pseudopopulation firing rate is higher in MOs around the delay poke compared to the other regions. **D**, The percentage of neurons either increasing or decreasing their firing rate is also higher in the MOs at delay start. **E**, Example sample location-sorted raster plots of two dmPFC neurons exhibiting persistent selective firing for retrospective right or left sample location throughout the delay phase. Red line separates left from right sample trials. **F**, MOs and dmPFC contain similar percentages of neurons selective for a specific sample location in a ~1 s window around the delay poke, but only the dmPFC shows persistent sample location selectivity throughout the entire delay phase. **G**, Sample location decoding using a linear support vector machine that was trained and tested on every combination of 100 ms time bins during the delay phase confirms the existence of persistent selectivity only in the dmPFC. White lines indicate the start of the delay period (back port poke). In panels **C**, **D**, and **F**, double-colored straight lines represent statistically significant differences (p -value $< .05$) between the two respective subregions in that time bin, after correcting for both false discovery rate and family-wise error rate.

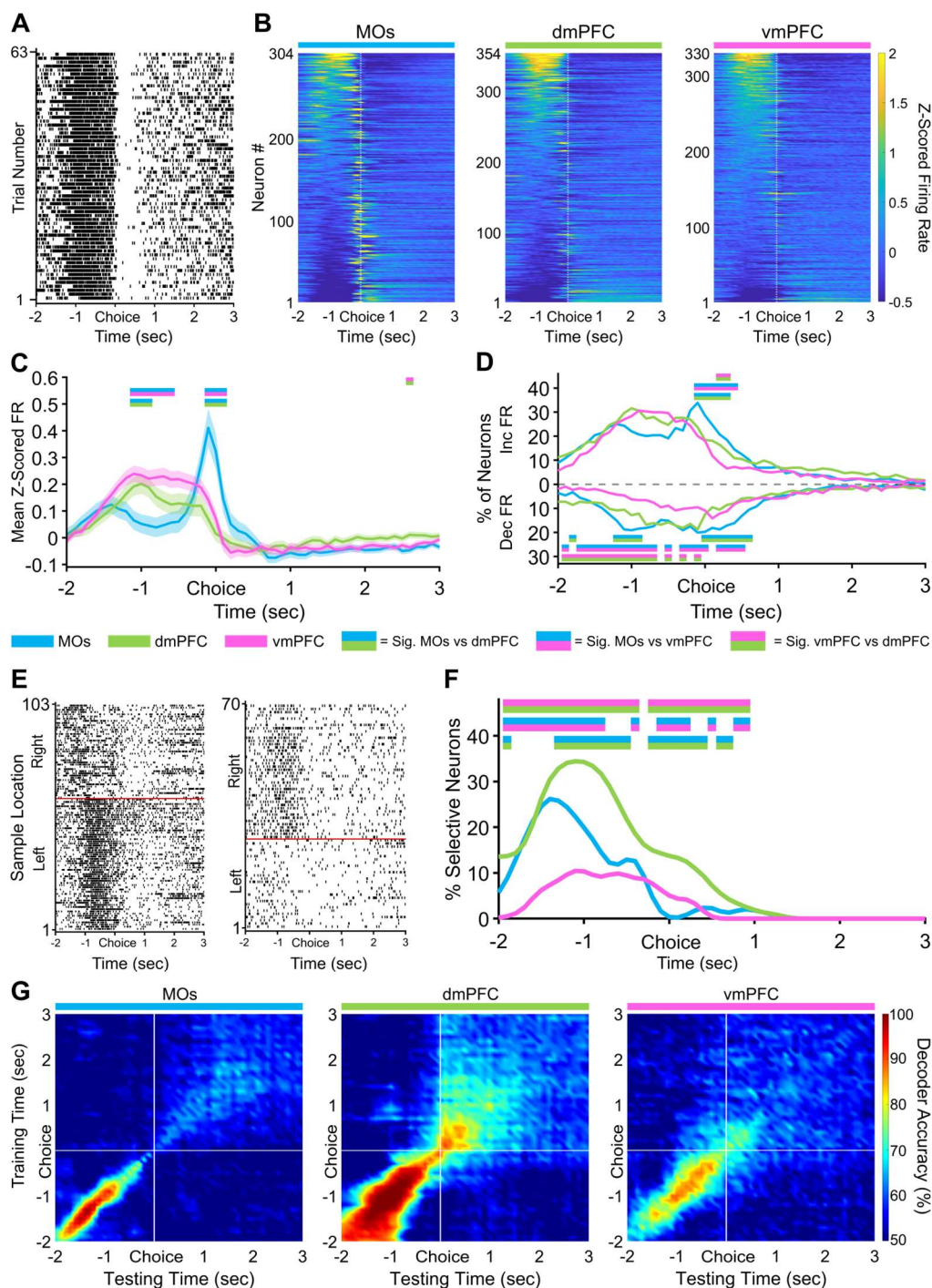
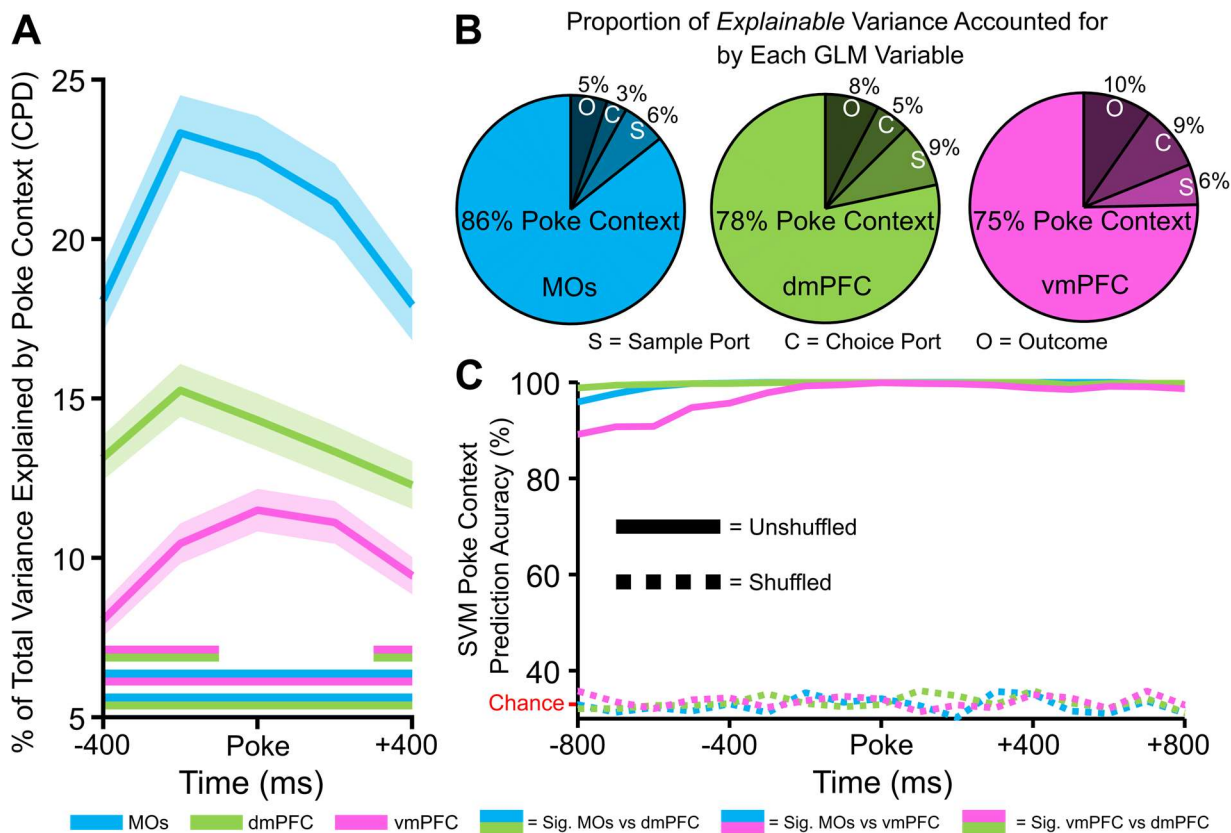


Figure 4. During the choice phase, vmPFC has a higher pseudopopulation pre-choice Z-scored firing rate, and dmPFC contains more neurons selective for retrospective sample location. **A**, Example raster plot from a vmPFC neuron aligned to the non-match choice poke for all correct trials. **B**, Z-scored heat maps of all neurons recorded from each region, sorted by each neuron's mean Z-scored firing one second before the choice poke (white dashed line). **C**, The mean Z-scored pseudopopulation firing rate is higher in vmPFC leading up to the choice compared to the other regions, while activity right around the choice poke is highest in MOs. **D**, The percentage of neurons increasing their firing is higher and the percentage of neurons decreasing their firing rate is lower before the choice in vmPFC. **E**, Example sample location-sorted raster plots of two dmPFC neurons exhibiting transient selective firing for the right or left sample location during the delay phase. Red line separates left from right sample trials. **F**, Although activity is higher in vmPFC leading up to the choice poke, dmPFC contains the most retrospective sample port selective neurons out of all three regions. **G**, Sample location decoding accuracy of a linear support vector machine trained and tested on every combination of 100 ms time bins during the non-match choice phase. White lines indicate when the mice poked the choice port. In panels **C**, **D**, and **F**, double-colored straight lines represent statistically significant differences (p -value < .05) between the two respective subregions in that time bin, after correcting for both false discovery rate and family-wise error rate.



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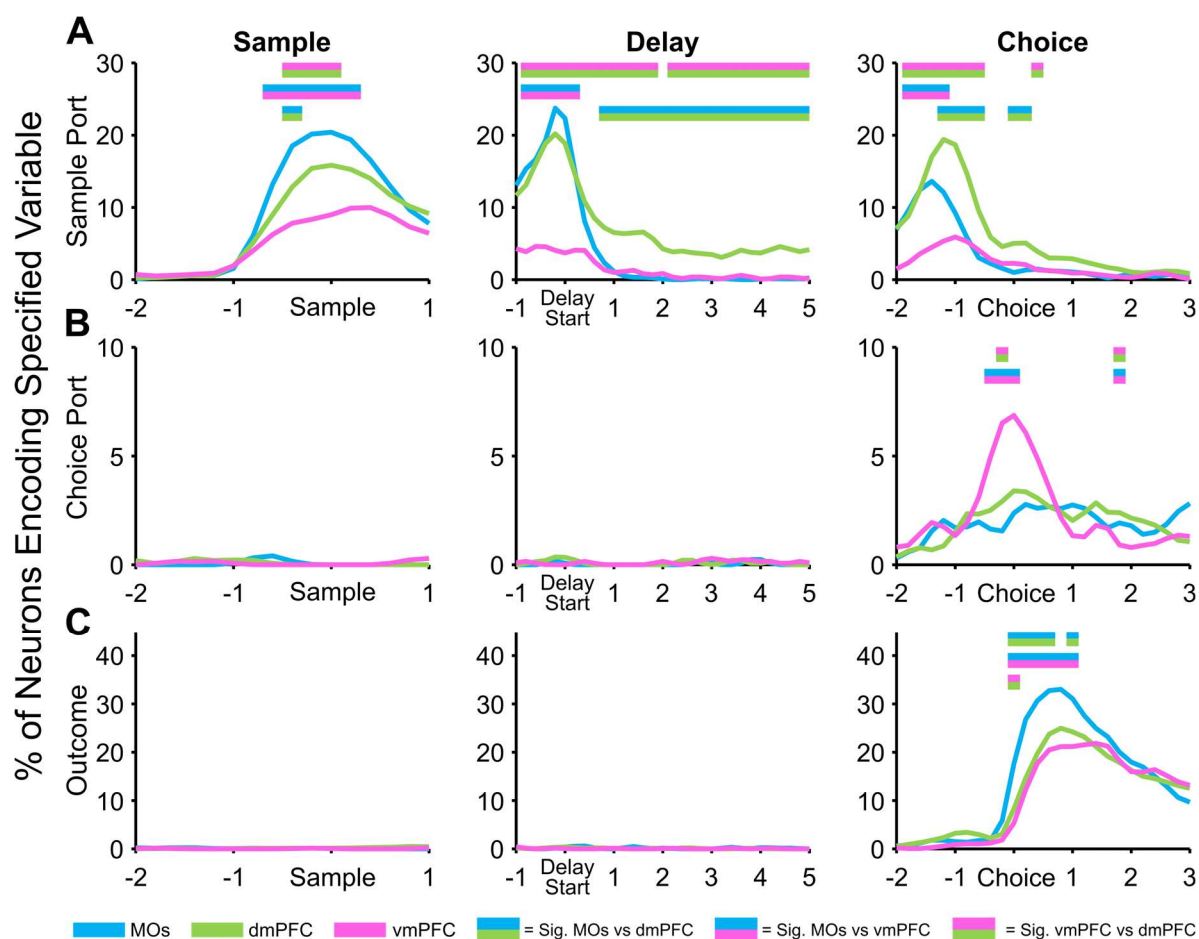
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Figure 5. Encoding of poke context (sample, delay, or choice poke) accounts for the large majority of explainable firing rate variability in all three regions. **A**, The coefficient of partial determination (CPD) from a general linear model was used to find the fraction of total firing rate variance around pokes that can be explained by the poke context. The CPD is highest in the MOs pseudopopulation. Double-colored straight lines represent statistically significant differences (p -value $< .05$) between the two respective subregions in that time bin, after correcting for both false discovery rate and family-wise error rate. **B**, CPD was also calculated for the sample port, choice port and outcome (correct vs incorrect trials) variables. When combined with these other three predictor variables, poke context variability accounts for over 75% of explainable firing rate variance in all regions. **C**, Poke context is decodable with nearly 100% accuracy in all regions using a linear support vector machine (SVM). Chance level decoding in the shuffled control (dashed lines) is 33%.



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Figure 6. General linear model (GLM) reveals PFC subregion-specific patterns of information encoding across task phases of a working memory task. After removing the poke context regressor, a GLM uncovers the percent of neurons in each region that significantly encode working memory task variables (sample ports, choice ports, and outcome (correct vs incorrect)) at key timepoints. **A**, The region with the highest percentage of significant sample location neurons shifts from MOs to dmPFC as the mice progress through task phases. **B**, Prospective choice port location is not detectable in any region until the choice phase, during which vmPFC shows the highest selectivity. **C**, The trial outcome (correct vs incorrect), is similarly not encoded by any region until the choice is made. Each region encoded the outcome (correct vs incorrect) after the choice was made, with the MOs having the largest proportion of outcome-encoding neurons. Double-colored straight lines in any panel represent statistically significant differences (p-value < .05) between the two respective subregions in that time bin, after correcting for both false discovery rate and family-wise error rate.

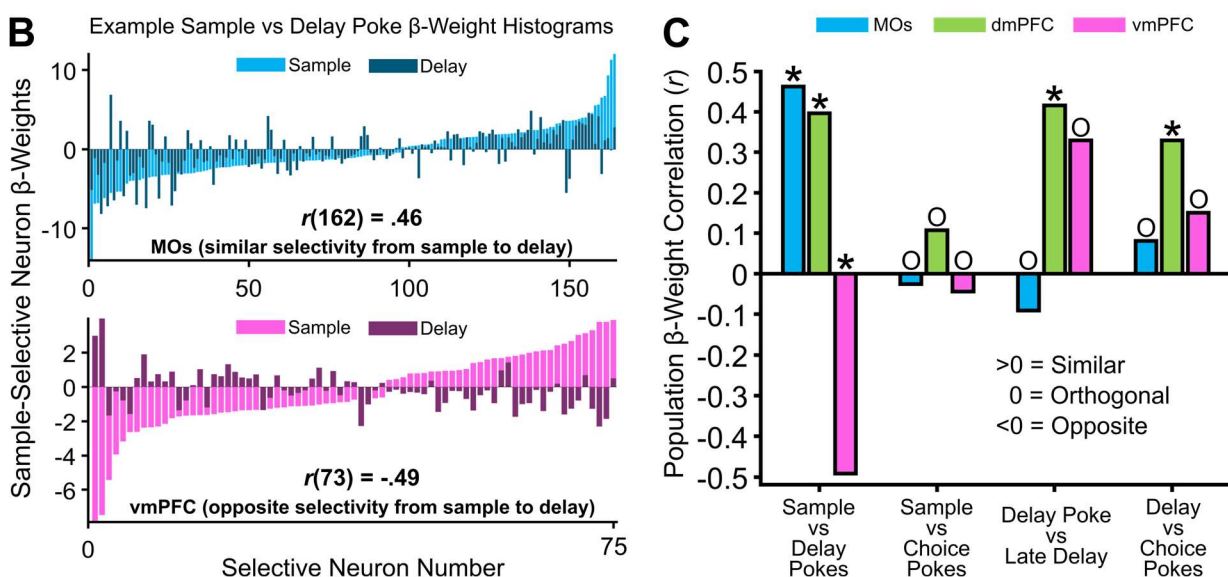
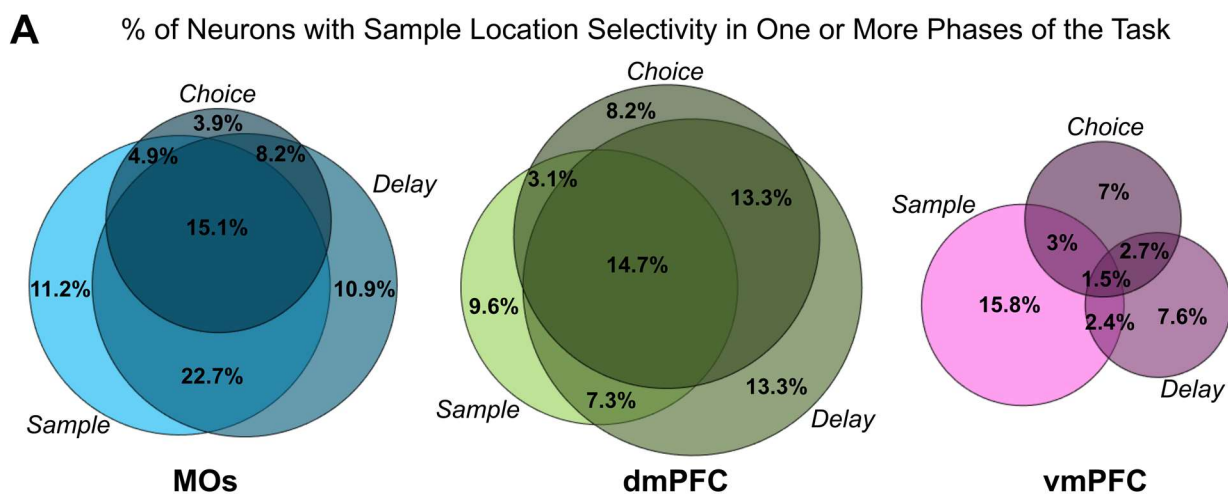
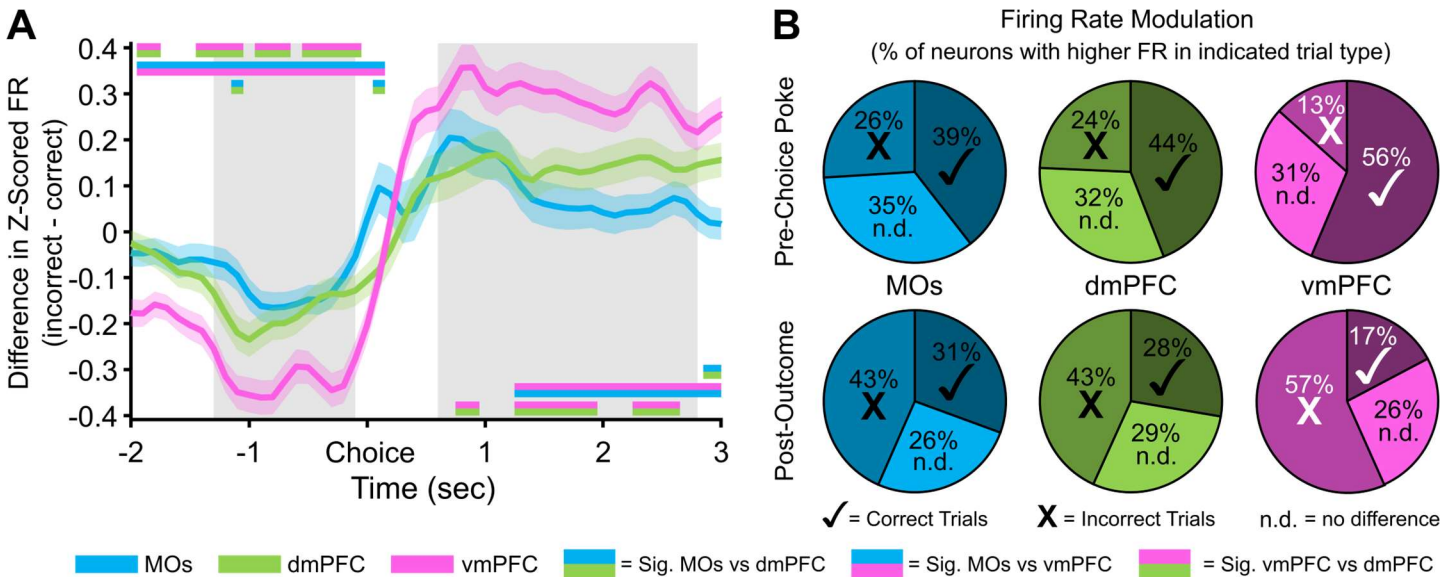


Figure 7. Sample location selective firing rate representations have higher stability in MOs and dmPFC compared to vmPFC as the mouse progresses through working memory task phases. **A**, Venn diagrams depicting the percent of neurons in each region that were selective for the sample location around the poke initiating each task phase. Overlapping circles in the Venn diagram represent the percent of neurons that share retrospective sample location selectivity around either two or all three task phase pokes. **B**, Example GLM-derived beta weight histograms from significant sample location-encoding neurons in the GLM showing how most neurons in the MOs remain selective for the same port across sample and delay pokes (top), but neurons in the vmPFC switch initial sample location selectivity from sample to delay (bottom). **C**, Pearson beta weight correlations quantifying the similarity in location selectivity between pokes initiating one task phase, to pokes initiating another one. MOs location selectivity is similar from sample to delay pokes, but destabilizes over the course of the task. dmPFC remains the most stable across time. vmPFC shifts location selectivity from the sample to delay pokes, but then stabilizes later in the task. Asterisks represent an r value that is significantly different from zero, while O (Orthogonal) represents an r value that is not different from zero. The reason for the non-significant r value from the vmPFC correlation in the *Delay Poke vs Late Delay* correlation is because of the much smaller number of selective neurons in vmPFC during this time.



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Figure 8. Differences in pseudopopulation activity between correct and incorrect trials are more pronounced in the ventral mPFC before and after the choice poke. **A**, Z-scored firing rate differences between correct and incorrect trials in each region over time. vmPFC shows the largest decrease in activity on incorrect trials before the poke, and the largest increase in activity in response to an incorrect outcome after the choice. Grey bars represent the time windows used for the pre-choice and post-outcome calculations in panel B. Double-colored straight lines represent statistically significant differences (p -value $< .05$) between the two respective subregions in that time bin, after correcting for both false discovery rate and family-wise error rate. **B**, Proportion of neurons in each region that have a higher Z-scored firing rate on Correct (✓) or Incorrect (X) trials, or showed no difference in Z-scored firing rate between correct and incorrect trials (n.d.). The proportion of neurons modulating their firing rate on correct vs incorrect trials is also greater in vmPFC. White marks instead of black represent statistically significant proportions of the neurons with higher firing rate on that trial type in the vmPFC compared to the other 2 regions. There were no differences between the other regions.