

Lizards speed up visual displays in noisy motion habitats

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Extensive research over the last few decades has revealed that many acoustically communicating animals compensate for the masking effect of background noise by changing the structure of their signals. Familiar examples include birds using acoustic properties that enhance the transmission of vocalizations in noisy habitats. Here, we show that the effects of background noise on communication signals are not limited to the acoustic modality, and that visual noise from windblown vegetation has an equally important influence on the production of dynamic visual displays. We found that two species of Puerto Rican lizard, *Anolis cristatellus* and *A. gundlachi*, increase the speed of body movements used in territorial signalling to apparently improve communication in visually ‘noisy’ environments of rapidly moving vegetation. This is the first evidence that animals change how they produce dynamic visual signals when communicating in noisy motion habitats. Taken together with previous work on acoustic communication, our results show that animals with very different sensory ecologies can face similar environmental constraints and adopt remarkably similar strategies to overcome these constraints.

Keywords: animal communication; background noise; signal detection; territorial displays; *Anolis*

1. INTRODUCTION

Background noise from wind and other sources constrains the distance over which acoustic signals can be discriminated by animals (Wiley & Richards 1982; Ryan & Brenowitz 1985; Langemann *et al.* 1998; Lengagne *et al.* 1999; Aubin & Jouventin 2002; Lengagne & Slater 2002; Lohr *et al.* 2003). Numerous studies document how animals counter this masking effect by tailoring acoustic properties to enhance the transmission of vocalizations produced in ‘noisy’ habitats (reviewed in Brumm & Slabbekoorn 2005 and Patricelli & Bickley 2006). Examples are taxonomically diverse and include amphibians (e.g. Ryan *et al.* 1990; Witte *et al.* 2005; Feng *et al.* 2006), birds (e.g. Slabbekoorn & Smith 2002; Pytte *et al.* 2003; Slabbekoorn & Peet 2003; Leonard & Horn 2005) and mammals (e.g. Rabin *et al.* 2003; Brumm *et al.* 2004; including humans, e.g. Lane & Tranel 1971). However, very little is known about the influence of background noise on animal communication outside the acoustic modality. Visual noise from the movement of windblown vegetation is predicted to limit the detection of movement-based visual displays (Fleishman 1992; Peters & Evans 2003a,b). Yet, no study has actually investigated whether animals change how they produce dynamic visual displays when communicating in noisy motion environments. We do so here for two species of visually communicating lizard on the island of Puerto Rico.

Anole lizards (*Anolis* spp.) communicate using vertical movements of the head, known as head-bobs, and an expandable throat fan or dewlap. These displays are critical for males in the maintenance of territories that

overlap those of several females (Stamps 1983). Most display activity occurs on elevated perch sites inside a male’s territory and serves a similar purpose to the long-range broadcast calls of birds that advertise continued territory occupancy and deter territorial intrusions (Jenssen 1977; Fox *et al.* 2003). As anole displays are essential for territorial defence and because broadcast signals are particularly susceptible to environmental degradation (Wiley & Richards 1982; Naguib & Wiley 2001), anole displays should be under considerable selective pressure to remain conspicuous when conditions for communication are less than ideal.

Adult male *Anolis cristatellus* and *A. gundlachi* are small (snout-to-vent length in cm, mean \pm s.e.m: $n=12$, 6.3 ± 0.16 and $n=21$, 6.4 ± 0.06 , respectively), cryptically coloured lizards, which produce visual displays that must be detected by territorial neighbours at considerable distances (up to 25 m away). To make matters worse, there is almost constant motion from windblown vegetation in the signal environment of both species and such environmental motion has been shown in laboratory experiments to reduce the ability of lizards to detect a moving stimulus (reviewed in Fleishman 1992). In principle, displaying lizards might increase the probability of being seen by exaggerating the components of their signals that contrast most strongly against background motion. We tested one possibility (Fleishman 1992; Peters & Evans 2003a), namely that lizards in the wild should produce high-speed displays when visual noise from moving vegetation is high.

2. MATERIAL AND METHODS

(a) Data collection

We focused specifically on adult males as their territories are typically much larger than those of adult females

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(Stamps 1983). Hence, the neighbouring recipients of territorial male broadcast signals are typically located at farther distances than the recipients of female communication signals. We focused on head-bob patterns rather than the conspicuous dewlap colours of male anoles (e.g. Leal & Fleishman 2004) because dewlap colour is a static amplifier of a signal that is specifically dependent on movement (see movies in electronic supplementary material A). With sufficient luminance contrast, it is the movement of a displaying animal in the visual periphery that attracts the attention of distant receivers. Moreover, it is the characteristics of this movement relative to that occurring in the rest of the environment, which influences the likelihood of receivers detecting the display (Fleishman 1992; Peters & Evans 2003a).

A video library of display/background footage for male *A. cristatellus* and *A. gundlachi* was compiled from 15 to 22 April 2005 by recording lizards opportunistically in their natural habitat at various sites within walking distance of the El Verde Field Station inside the Caribbean National Forest. Both species are arboreal and males were generally found perched 1.5–2 m above the ground on large tree trunks. Lizards were located by quietly walking through the preferred habitat of each species: *A. cristatellus* were found on trees along the road edge of Route 186, at the forest edge of a disused picnic area and along a closed road leading into the Caribbean National Forest; *A. gundlachi* were found by walking transects leading into the forest behind the El Verde Field Station parallel to the Quebrada Sondora river. Areas where lizards had been recorded were not revisited to ensure that the same individuals were not sampled more than once.

When a male was spotted, a NTSC Panasonic mini digital video camcorder (PV-GS15 with $\times 20$ optical zoom lens) was placed on a tripod approximately 4–5 m away at a height level with the focal animal. All trials were recorded on Panasonic DVM60ME digital tape. Lizards were initially recorded for 10 min. If the male did not display, the trial was aborted. In the majority of cases, however, lizards produced at least one broadcast display and the trial was continued for a further 20–25 min, or until the male moved out of view (average trial time: 28 min). A broadcast display was defined as any apparently spontaneous, non-directed head-bob sequence, which was almost always accompanied by the expansion of the dewlap. These displays, like broadcast signals in other territorial animals (e.g. birds; see §1), serve to advertise continued territory occupancy to both neighbours and more distant conspecifics. Interference from environmental noise is, therefore, a particular problem for this class of signal. Instances in which only the dewlap was moved were not included in analyses (speed estimates of dewlap movement were always lower than estimates of head-bobs and background movement). Lizards sometimes shifted perches during trials. If necessary, the camcorder was moved to ensure the profile of the lizard remained as close to side on to the camcorder as possible. At the end of all trials, a ping-pong ball of known size was video-recorded at each display site with the camcorder in its original position (which had been marked in cases where the camcorder had been moved during the trial). This allowed speed estimates to be calibrated to a unit of physical distance moved (see below).

(b) *Motion analysis*

Display sequences were imported from digital tapes off the camcorder through an IEEE 1394 'firewire' cable connected

to a PowerBook G4 apple computer and edited using iMovie HD 5.0.2. Clips were then exported as AVI movies using the compression type DV/DVCPRO-NTSC and compressor set at 'best'. These were burnt to DVD and transferred to a Toshiba Tecra S2 PC for image analysis.

Speed was quantified using the MATLAB-based program AIM v. 1.2 ('Analysis of Image Motion'; Peters 2006). This approach has been described in detail elsewhere (Peters *et al.* 2002; Peters & Evans 2003b). Briefly, the program uses 'biologically inspired' motion detector algorithms developed for machine vision to quantify and compare complex movement-based displays (Zeil & Zanker 1997; Peters *et al.* 2002).

For each video clip, a polygon was defined around the area of the image traversed by the displaying lizard (determined manually by stepping through the clip every 15 frames). Output was subsequently partitioned by movement detected within and outside the polygon, allowing the calculation of separate estimates for display movement and moving vegetation occurring in the rest of the image. The velocity fields were reduced to a single estimate of motion strength for each frame; velocity magnitudes (speed) averaged after low-level motion estimates (below 0.2 mm s^{-1}) were zeroed. Estimates for speed were then multiplied by a calibration factor in millimetres determined using an object of known size at the location of the displaying lizard (i.e. the ping-pong ball).

Output was presented as speed plots depicting changes in speed (defined as mm s^{-1}) over time. From these plots, separate measures of maximum speed for the display and background movement were obtained (e.g. figure 1c,d). We used maximum speed rather than mean speed because inspection of speed plots revealed that some background movement was not entirely excluded from the region defined by the polygon around the displaying lizard. This meant that despite the lizard being stationary at some points during the display sequence (e.g. at the peak of a head-bob), speed estimates did not always drop to zero making a measure of average display speed potentially inflated for some clips. A measure of maximum speed removes this potential confound while still providing a biologically relevant parameter for signal detection—a burst of rapid movement in the visual periphery can be expected to be an effective trigger of the orienting response in an inattentive receiver. (Note: Regardless, the mean speed and maximum speed estimates for background movement are strongly correlated ($n = 34, r^2 = 0.60$) suggesting these same parameters for display movement would be as well.)

Display-action-pattern graphs in figure 1 were created by recording frame-by-frame changes in the position of the eye and the leading edge of the dewlap, using the program NIH IMAGEJ v. 1.34.

(c) *Statistical analysis*

Measures of maximum display speed and maximum background speed were averaged within individuals to obtain a single variable estimate for each male. We used a Kolmogorov–Smirnov Test of Normality to confirm that data did not significantly deviate from a normal distribution (all tests, $p > 0.20$). Maximum display speed was regressed on maximum background speed across individuals for each species separately using SPSS v. 11.5 (SPSS, Chicago, Illinois, USA).

To explore whether within-individual variability might have affected our findings, we developed a more complex regression model based on the following equation:

$$Y_{iL} = b_0 + b_1 \bar{X}_L + \alpha_L + b_L (X_{iL} - \bar{X}_L) + \epsilon_{iL}.$$

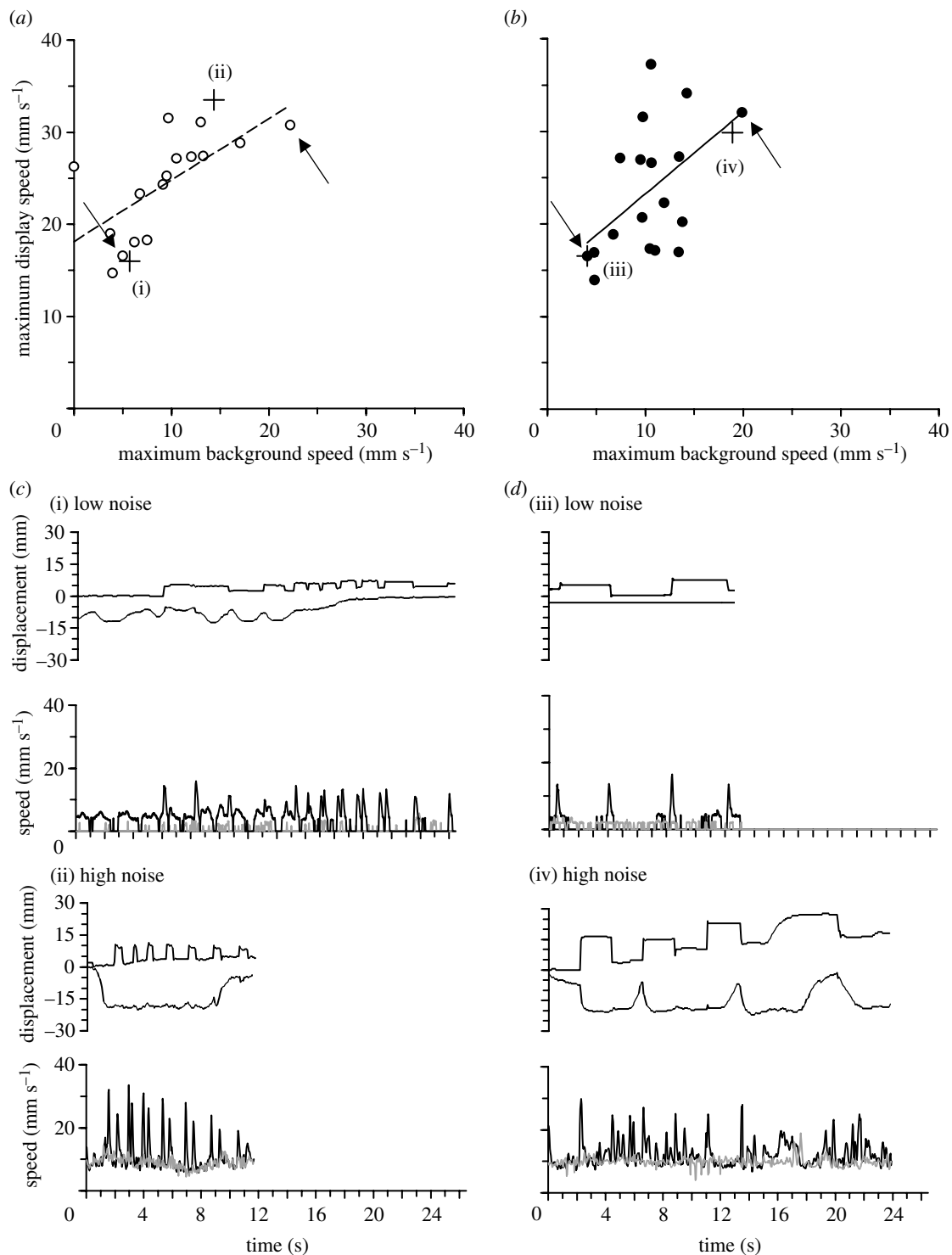


Figure 1. The effect of background motion on the production of dynamic visual displays by males of two Puerto Rican anole species: (a) *Anolis cristatellus* and (b) *A. gundlachi*. Each species prefers a different habitat type—*A. cristatellus* occupy territories along road and forest edges, while *A. gundlachi* are found in deep shade forests—nevertheless both experience visual noise from windblown vegetation. We used computational motion analysis (Peters et al. 2002) to quantify lizard head-bobbing displays and background motion from digital video recorded in the field. During video analysis, the portion of the clip depicting the lizard was partitioned out from the rest of the image to enable separate estimates of display speed and background speed to be calculated. Each data point represents the mean values for a given individual. (c) Representative examples of two display sequences produced during (i) low visual noise and (ii) high visual noise for different individuals of *A. cristatellus*. (d) Similarly, representative examples for *A. gundlachi* during (iii) low visual noise and (iv) high visual noise. Top panels in each noise category show display–action–pattern graphs illustrating the movement of the head (upper line) and dewlap (lower line) over time. Bottom panels are corresponding speed plots for each sequence showing changes in speed over time for the display (black line) and in the background (grey line). The maximum speed (mm s⁻¹) of displays and backgrounds (given in parenthesis) for each example were: (i) 15.97 (5.71); (ii) 33.53 (14.33); (iii) 16.53 (4.07); and (iv) 29.84 (18.89). The + symbol in scatter plots correspond to the speed estimates of each sequence shown in (c) and (d) while arrows indicate the mean data points that these values contributed to. The clips used for analyses depicted in d(iii, iv) are available as supplementary video clips (see movies in electronic supplementary material A).

The first term b_0 , corresponds to the intercept, the following two terms corresponds to the underlying regression line and the last two terms corresponds to the within-lizard variability about that regression line. L refers to a given lizard and i to the i th observation for that lizard. The model was applied separately to each species using the PROC MIXED procedure in SAS v. 9.1.3 (SAS Institute, Cary, North Carolina, USA).

Our hypothesis predicts that display speed increases proportionally with background speed. Implicit in this prediction is that reductions in display speed in noisy motion environments will, in turn, make a display more difficult to detect. We, therefore, calculate one-tailed probability values for all correlations between display speed and background speed.

3. RESULTS

We measured an average of 4 displays per individual for 16 adult male *A. cristatellus* (range: 1–9 displays per male) and 18 adult male *A. gundlachi* (range: 1–8). In both species, the average maximum display speed varied considerably between individuals (range: 14.7–31.5 and 14.0–37.2 mm s⁻¹, respectively). We found that a significant proportion of this variance (25–45%) was explained by a strong positive correlation with the maximum speed of moving vegetation occurring in the background (linear regressions: *A. cristatellus*, $n=16$, $r^2=0.45$, intercept=18.12 (95% CIs: 13.53–22.71), $b=0.68$ (0.24–1.09), $p=0.0025$, one-tailed; *A. gundlachi*, $n=18$, $r^2=0.25$, intercept=14.37 (5.37–23.37), $b=0.89$ (0.07–1.70), $p=0.0175$, one-tailed; figure 1). That is, males experiencing high levels of visual background noise produced high-speed displays, while males experiencing calmer conditions produced more relaxed displays of lower speed.

It is possible that wind level varies by time of day and, in turn, corresponds with changes in ambient temperature affecting the speed at which displays are produced by these ectotherms. Although we did not record temperature during trials, we revisited the habitats of both species in April 2006 and collected temperature data as part of a different study. A quadratic regression showed that temperature and time are correlated (*A. cristatellus* habitat: $n=19$, $r^2=0.30$, $p=0.061$; *A. gundlachi* habitat: $n=21$, $r^2=0.43$, $p=0.006$). Nevertheless, in neither species did we find time of day related to the maximum speed of displays (quadratic regression: *A. cristatellus*, $n=16$, $r^2=0.12$, $p=0.426$; *A. gundlachi*, $n=18$, $r^2=0.21$, $p=0.170$) or the maximum speed of background motion (*A. cristatellus*: $n=16$, $r^2=0.10$, $p=0.514$; *A. gundlachi*: $n=18$, $r^2=0.05$, $p=0.692$). It is, therefore, unlikely that background noise and display speed are correlated owing to an underlying effect of time of day or temperature on both of these variables (see also below).

For both species, a regression model incorporating within-individual variability confirmed a positive relationship across individuals between the maximum speed of displays and the maximum speed of background motion (table 1). This model also indicated a positive relationship between these two variables across different displays produced by the same individual (table 1). These findings suggest that males adjusted the speed of their displays based on the level of background motion at the time of the

Table 1. Linear mixed models of maximum display speed on maximum background speed that incorporate within-individual variability. (Model estimates are calculated using restricted maximum likelihood.)

effect	b	d.f.	t	p , one-tailed
<i>Anolis cristatellus</i> ($n=16$)				
intercept	17.05	18.9	6.56	<0.0001
across individuals	0.74	21.9	3.04	0.003
within individuals	0.32	58.8	2.22	0.015
<i>A. gundlachi</i> ($n=18$)				
intercept	14.65	16.7	3.22	0.003
across individuals	0.84	15.0	2.10	0.026
within individuals	0.73	2.29	4.48	0.018

display. It also supports the conclusion that time of day and temperature do not account for changes in display speed (e.g. temperature is unlikely to change appreciably during the 25–35 min of each trial).

4. DISCUSSION

We show that adult male *Anolis* lizards in two different species produce territorial displays with motion characteristics that vary as a function of prevailing levels of visual background noise from windblown vegetation. At a proximal level, a relationship between display speed and background motion is consistent with two hypotheses. One possibility is that adult male display speed is relatively fixed by the time that a male is mature, e.g. as a result of the effects of genes, maternal effects or juvenile experience on display characteristics. In that case, a positive relationship between male display speed and habitat noise might occur because males select territories and habitats in which their displays are most likely to be effective. The possible effects of juvenile experience on adult display characteristics are consistent with observations that *Anolis* lizards of both sexes begin producing displays soon after hatching (e.g. Stamps 1978; Lovern & Jensen 2003), and that anoles use these displays during territorial and aggressive interactions throughout their lives (Stamps & Barlow 1973; Jensen 1977). Alternatively, displays may be plastic in adults, such that males are able to modify their display speeds over the short term, in conformance with current habitat conditions.

In the present study, we found indications that individual males changed display speed on a display-by-display basis in response to fluctuations in background speed. These results tend to support the hypothesis that display speed in adult males is plastic and that males have some ability to adjust their display speeds based on short-term changes in environmental noise conditions. Since our study was not explicitly designed to investigate changes in display speed within individuals, the results of this analysis, while statistically significant, should be taken as advisory rather than confirmatory. However, they do suggest that plasticity in display speed is clearly worth examining in future studies.

Territorial male broadcast signals must reach multiple adult male and female receivers located at different directions and distances from the male's perch. Males producing such signals do not have the option of shifting location for each display to minimize interference from

background motion or of moving closer to a particular receiver to improve signal reception. Hence, even though the visual impact of rapidly moving vegetation varies as a function of the distance from the signaller to the vegetation and of the distance of the signaller to its recipients, it is impractical for males to adjust their location to avoid visual noise from background vegetation. Instead, a better strategy is to change the properties of the broadcast display to enhance its conspicuousness to any receivers that might be active in the male's neighbourhood. Our findings show that males of *A. cristatellus* and *A. gundlachi* do just that. Those experiencing high levels of visual noise from windblown vegetation typically produce broadcast displays of high speed. By increasing the speed of broadcast displays relative to the speed of habitat motion, lizards are more likely to enhance the transmission efficiency of broadcast displays.

Our findings provide the first example of a correlated relationship between background noise and the form of a dynamic visual display. In the same way that calling birds and other animals must compete with sound from windblown vegetation to be heard, visually displaying lizards must compete with visual noise from moving vegetation to be seen. As with animals communicating vocally, we show that lizards produce signal properties that are dependent on prevailing levels of habitat noise.

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