

Navigating networks by using homophily and degree

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Many large distributed systems can be characterized as networks where short paths exist between nearly every pair of nodes. These include social, biological, communication, and distribution networks, which often display power-law or small-world structure. A central challenge of distributed systems is directing messages to specific nodes through a sequence of decisions made by individual nodes without global knowledge of the network. We present a probabilistic analysis of this navigation problem that produces a surprisingly simple and effective method for directing messages. This method requires calculating only the product of the two measures widely used to summarize all local information. It outperforms prior approaches reported in the literature by a large margin, and it provides a formal model that may describe how humans make decisions in sociological studies intended to explore the social network as well as how they make decisions in more naturalistic settings.

complex networks | search algorithms | social network analysis

Much of the current interest in small-world networks has drawn inspiration from the now classic work of Travers and Milgram (1). Their 1969 study asked individuals to deliver letters to designated persons by passing them through chains of first-name acquaintances. That study, as well as more recent work (2), shows that surprisingly short paths exist between pairs of nodes in real-world social networks.

However, the existence of such paths is only one of the interesting findings of the study. Kleinberg (3) notes that the study contains a second finding of fundamental algorithmic importance: People are able to find short paths even though they know very little about the target individual or the network. Both Kleinberg and a variety of subsequent researchers have addressed the question of how such network navigation is possible.

That work identifies two network characteristics that can guide navigation. The first is homophily—the tendency of attributes of connected nodes to be correlated. People tend to be acquainted with other people who live in the same geographical area or who have the same occupation. The second is the existence of high-degree nodes. Some people have a large number of acquaintances and act as hubs that connect different social circles.

Both of these characteristics are widely observed in real-world networks, and both lead directly to navigation algorithms. Consideration of homophily gives rise to a navigation algorithm that passes messages to the neighbor that is the most similar to the target node (e.g., an acquaintance who lives in Boston, if the target person lives in Boston) (3–6), whereas consideration of degree gives rise to an algorithm that favors the neighbor with the highest degree (7).

In contrast to previous work, we cast the navigation problem as a task of decision making under uncertainty, in which the desired decision is to forward the message to the neighbor with the minimum expected distance to the target. We show how the desired decision may be approximated by using a single criterion—the probability that the neighbor links directly to the target—which may be estimated by a simple product of the homophily and degree information. Our formulation directly implies an algorithm that we call expected-value navigation (EVN). Earlier algorithms are special cases of EVN when only homophily or degree information is present.

We show that, across a wide range of synthetic and real-world networks, EVN performs as well as or better than the best previous algorithms. More importantly, in the majority of cases where previous algorithms do not perform well, EVN synthesizes whatever homophily and degree information can be exploited to identify much shorter paths than any previous method.

These results have implications for understanding the functioning of current and prospective distributed systems that route messages by using local information. These systems include social networks routing messages, referral systems for finding informed experts, and also technological systems for routing messages on the Internet, ad hoc wireless networking, and peer-to-peer file sharing.

Formulation

We formulate the navigation problem as a probabilistic decision-making task in which the objective is to minimize the length of the path traveled by the message. We assume that each node knows about its immediate neighbors—including their identity, degree, and attributes—but is unaware of the rest of the network. At the source node, and subsequently at each node along the path, the optimal decision rule (given the limited information) is to forward the message to the neighbor from which the message will reach the target in the smallest number of hops, assuming that all future nodes will make their decision similarly by using local information. Although a recurrence relation may, in principle, govern the optimal decision rule, it is not apparent how this can be formulated in a way that would suggest an effective navigation method.

Instead, we suggest that an effective (although not necessarily optimal) decision would be to forward the message to the neighbor with the minimum expected distance to the target, where distance from node s to node t is the length of the shortest path from s to t . We can express this quantity, the expected value of the distance d_{st} from neighbor s to target t , as a weighted sum of all possible distances:

$$E(d_{st}) = \sum_{i \geq 1} i \cdot P(d_{st} = i). \quad [1]$$

Computing this expectation is daunting but, fortunately, not necessary. Effective decision making requires only identifying the neighbor that minimizes the expectation. To perform this comparison, we propose to use only the first term in the series, which calculates the probability of a distance of one. The relative values of this first term may be an accurate estimator of the relative values of the entire expectation, because the terms in the series are correlated, and this correlation increases with increasing homophily. For example, given a relatively high probability of a distance of one, we expect a relatively high probability of a distance of two. In general, the greater the first term, the lower

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