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An EM Approach to MAP Solution of Segmenting Tissue Mixtures:

A Numerical Analysis

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Abstract

This work presents an iterative expectation-maximization (EM) approach to the maximum a posteriori (MAP) solution of segmenting tissue mixtures inside each image voxel. Each tissue type is assumed to follow a normal distribution across the field-of-view (FOV). Furthermore, all tissue types are assumed to be independent from each other. Under these assumptions, the summation of all tissue mixtures inside each voxel leads to the image density mean value at that voxel. The summation of all the tissue mixtures' unobservable random processes leads to the observed image density at that voxel, and the observed image density value also follows a normal distribution (image data are observed to follow a normal distribution in many applications). By modeling the underlying tissue distributions as a Markov random field across the FOV, the conditional expectation of the posteriori distribution of the tissue mixtures inside each voxel is determined, given the observed image data and the current-iteration estimation of the tissue mixtures. Estimation of the tissue mixtures at next iteration is computed by maximizing the conditional expectation. The iterative EM approach to a MAP solution is achieved by a finite number of iterations and reasonable initial estimate. This MAP-EM framework provides a theoretical solution to the partial volume effect, which has been a major cause of quantitative imprecision in medical image processing. Numerical analysis demonstrated its potential to estimate tissue mixtures accurately and efficiently.

Keywords

EM algorithm; MAP image segmentation; parameter estimation; partial volume effect; tissue mixture fraction

I. Introduction

IMAGE segmentation plays an important role in quantitative analysis of medical imaging data for various clinical applications. Traditional image segmentation algorithms cluster all image voxels into several groups and assign a unique label to each group. Each label indicates a specific tissue type for those voxels inside the corresponding group.

This label-based hard segmentation is only applicable to the extreme case where only a single tissue type is present in a voxel and the observed image density at that voxel reflects the characteristics of the particular tissue type. Due to the limited spatial resolution of imaging device and the complex shape of tissue interfaces, not all voxels in each labeled group contain the same tissue type, especially for those voxels near tissue interfaces which

are most likely to contain more than one tissue type. The presence of a mixture of different tissue types in a voxel is referred to as partial volume effect (PVE). Assigning one single tissue label to each voxel with the presence of PVE causes a noticeable error in the traditional hard image segmentation and compromises volumetric analysis in clinical applications, e.g., in evaluation of multiple scloresis with congnitive impairment [1]. Improvement has been observed by soft image segmentation, which models for example the probability or likelihood of an observed datum belonging to a tissue label as a classic finitemixture density distribution [1-4]. These soft segmentation algorithms [1-4] can reduce the PVE to some degree. However, since they still assign a discrete tissue label to each voxel (where the PVE is modeled indirectly via the classic finite-mixture likelihood cost fucntion of the image data), their improvement was shown to be limited [1-4]. This is expected by their indirect modeling of the PVE. Another class of soft image segmentation utilizes the fuzzy C-mean cost function to indicate the membership of voxels in each group, where the likelihood of a voxel belonging to its group is measured by the Euclidean distance [5, 6]. This class of soft segmentation algorithms faces the same limitation due to the same reason of indirect modeling of the PVE.

Directly modeling different tissue types inside each voxel for PV image segmentation is desired and has been a challenging task due to insufficient measurements to determine the percentages or fractions of different tissue types in each voxel [7-11]. Because of the challenge, most previous work focused on the mixture of two tissue types in a voxel [7-11]. Recently, Leemput et al. [12] presented a PV image segmentation algorithm which determines different tissue components in each voxel by firstly down-sampling that voxel and then labeling the down-sampled sub-voxels using hard segmentation. Finally, the different tissue components in the voxel are estimated via the relative amount of each label or class in the sub-divided image array of that voxel. Theoretically, this discrete PV image segmentation would approach to an accurate solution for any number of tissue types in a voxel when the down-sampling is repeated infinite times, resulting in an infinite number of down-sampled subvoxels to be labeled. However, a high down-sampling rate is timeconsuming and inpracticable. In this paper, we present an alternative approach, which determines the percentages of different tissue types inside each voxel in a continuous space as those previous work [7-11] but without the limitation of only two tissue types in a voxel and also avoiding the discrete labels of hard segmentation [12], and investigate its performance by numerical simulations.

II. Methods

A. Statistical Model of Image Data

Let the acquired image **Y** be represented by a column vector in the form of $\{Y_{i}, i = 1, ..., I\}$, where *I* denotes the total number of voxels in the image. Each Y_i is an observation of an individual random variable with mean \overline{Y}_i and variance σ_i^2 at voxel *i*, i.e.,

 $Y_i = \overline{Y}_i + n_i$, (1)

where n_i represents the noise associated with observation Y_i . If noise n_i is assumed as statistically mutually independent among the *I* voxels, then given the mean and variance

distributions $\{\overline{Y}_i\}$ and $\{\sigma_i^2\}$ respectively, the conditional probability distribution of the acquired image **Y** can be described by

$$p\left(\mathbf{Y}|\left\{\bar{\mathbf{Y}}_{i}\right\},\left\{\sigma_{i}^{2}\right\}\right) = \prod_{i=1}^{l} p\left(\mathbf{Y}_{i}|\bar{\mathbf{Y}}_{i},\sigma_{i}^{2}\right),\quad(2)$$

In medical imaging applications, **Y** reflects the spatial distribution of K tissue types inside the body. Near the interface of different tissue types, there are more than one and probably K tissue types inside each voxel i. Ignorance of the substructures within each voxel will result in the well-known PVE. Modeling the PVE is given below

B. Statistical Model of Tissue Mixtures

Let the contribution of tissue type k in voxel i to the observation of Y_i at that voxel be denoted by $\{X_{ik}, i=1,...,k,k=1,...,K\}$. It is obvious that X_{ik} is also an individual random variable with mean \overline{X}_{ik} and variance σ_{ik}^2 , i.e.,

$$X_{ik} = X_{ik} + n_{ik}, \quad (3)$$

where n_{ik} represents the noise associated with the generally unobservable variable X_{ik} . If noise n_{ik} is assumed as statistically mutually independent among the *I* voxels and the *K*

tissue types, then given the distributions $\{\bar{X}_{ik}\}$ and $\{\sigma_{ik}^2\}$ respectively, we have

$$p\left(\mathbf{X}|\left\{\bar{X}_{ik}\right\},\left\{\sigma_{ik}^{2}\right\}\right) = \prod_{i=1}^{I} \prod_{k=1}^{K} p\left(X_{ik}|\bar{X}_{ik},\sigma_{ik}^{2}\right), \quad (4)$$

where $\mathbf{X} = \{X_{ik}, i=1, ..., I, k=1, ..., K\}$ represents a random vector of size $I \cdot K$.

As a result from equations (1) to (4), we have the following relationship between the acquired image data $\{Y_i\}$ and the unobservable tissue variables $\{X_{ik}\}$,

$$Y_i = \sum_{k=1}^{K} X_{ik}, \quad (5)$$

and their related items,

$$\bar{Y}_{i} = \sum_{k=1}^{K} \bar{X}_{ik}, n_{i} = \sum_{k=1}^{K} n_{ik}, \sigma_{i}^{2} = \sum_{k=1}^{K} \sigma_{ik}^{2}, \quad (6)$$

More specifically, let Z_{ik} be the contribution percentage or fraction from tissue type k in voxel *i* to observation Y_i with conditions of

$$\sum_{k=1}^{K} Z_{ik} = 1 \text{ and } 0 \le Z_{ik} \le 1, \quad (7)$$

Furthermore let μ_k and ν_k be the mean and variance respectively of tissue type k fully filling in voxel *i* and define [12]

$$X_{ik}=Z_{ik}\mu_k$$
 and $\sigma_{ik}^2=Z_{ik}\nu_k$, (8)

then we have the following relationships

$$\overline{Y}_i = \sum_{k=1}^{K} Z_{ik} \mu_k$$
 and $\sigma_i^2 = \sum_{k=1}^{K} Z_{ik} \nu_k$, (9)

The goal of image segmentation with consideration of the PVE is to estimate the *K* tissue mixtures, specifically the percentages of different tissue types $\{Z_{ik}, k=1,...,K\}$ in each voxel *i*, under the condition that each tissue type *k* can be statistically characterized by the conditional probability distribution p(.|.) of (4) via the tissue model parameters $\{\mu_k, \nu_k\}$. A specific conditional probability distribution is, as an example, described below

C. Normal Statistics Model

Without loss of generality, we assume that the unobservable random variable X_{ik} for each tissue type k follows a normal distribution. By the relationship of (5), the acquired datum Y_i also follows a normal distribution. This normal statistics model for Y_i is valid in most applications of computed tomography (CT) and magnetic resonance imaging (MRI) [13-15]. Under this statistics model, equation (2) becomes

$$p(\mathbf{Y}|\{\mu_k\},\{\nu_k\},\{Z_{ik}\}) = \prod_{i=1}^{I} \frac{1}{\sqrt{2\pi \sum_{k=1}^{K} Z_{ik}\nu_k}} \exp\left\{-\frac{\left(Y_i - \sum_{k=1}^{K} Z_{ik}\mu_k\right)^2}{2\sum_{k=1}^{K} Z_{ik}\nu_k}\right\}$$
(10)

and equation (4) becomes

$$p\left(\mathbf{X}|\left\{\mu_{k}\right\},\left\{\nu_{k}\right\},\left\{Z_{ik}\right\}\right) = \prod_{i,k=1}^{I,K} \frac{1}{\sqrt{2\pi Z_{ik}}\nu_{ik}} \exp\left\{-\frac{\left(X_{ik}-Z_{ik}\mu_{k}\right)^{2}}{2Z_{ik}\mu_{k}}\right\},\quad(11)$$

Estimating the tissue percentage parameters $\{Z_{ik}\}\$ and the tissue model parameters $\{\mu_k, \nu_k\}\$ could be performed by maximizing the conditional probability distribution (10) with respect to each corresponding parameter of $\{Z_{ik}, \mu_k, \nu_k\}$. This would result in a set of nonlinear equations. Solving these non-linear equations can be very challenging even if it is numerically tractable [16]. Given the many-to-one mapping of (5) and the description of the unobservable variables of (11), the expectation maximization (EM) algorithm [17] would be an alternative and effective solution for this parameter estimation problem

D. An EM Approach to Parameter Estimation Problem

In the EM framework [17], the observation at each voxel *i* or Y_i is considered as an incomplete random variable, while the underlying contributions of each tissue type *k*, $\{X_{ik}, k=1,...,K\}$, are considered as complete random variables which reflect the complete tissue mixture information in each voxel. The probability distribution relationship between the incomplete data $\{Y_i\}$ and the complete data $\{X_{ik}\}$ is depicted by the following integral equation under the condition of (5)

$$P(Y_{i}|\{Z_{ik}\},\{\mu_{k}\},\{\nu_{k}\}) = \int_{\left\{Y_{i}=\sum_{k=1}^{K} X_{ik}\right\}} P(X_{ik}|\{Z_{ik}\},\{\mu_{k}\},\{\nu_{k}\}) \, dX,$$
(12)

where the integral is understood as the summation over all possible configurations of $\{X_{ik}, k=1,...,K\}$, given Y_i . The EM algorithm [17] then seeks the solution of maximizing the expectation of conditional probability distribution (11) of the complete data. Alternatively, the M-step of the EM algorithm tries to maximize the expectation of the complete-data log

likelihood utilizing the posterior distribution of the latent variables computed in the E-step, given the observations $\{Y_i\}$

The conditional probability distribution (11) is basically a likelihood function given the tissue parameters. A maximum likelihood (ML) solution is usually not acceptable due to the presence of image noise. To overcome this drawback of ML approach, an *a priori* constraint is routinely imposed to ensure the continuity of the underlying tissue distribution and possible rapid change at the interface of different tissue structures within the body for a penalized ML (pML) or maximum *a posteriori* (MAP) solution

E. Prior Model for Tissue Mixture Regularization

The underlying tissue distribution is reflected by the tissue percentage distribution, or distribution of $\{Z_{ik}\}$, across the field-of-view (FOV). Previous studies in hard segmentation of brain MR images [4, 18] have evidenced the usefulness of Markov random field (MRF) in modeling the distribution of the label images, where each label image reflects a tissue type distribution across the FOV. It is assumed that a voxel surrounded by non-brain tissues has a very small probability to contain brain tissues. This assumption can be implemented by imposing both spatial and anatomical constraints. In this study, the concept of discrete tissue label has been evolved to $\{Z_{ik}\}$ in continuous space and, therefore, it would be straightforward to extend the MRF model to the distribution of the tissue percentage $\{Z_{ik}\}$. By a Gibbs functional in the well-established MRF framework [19], an *a priori* penalty on the tissue mixture parameter distribution $\{Z_{ik}\}$ for each tissue type *k* has the following general form of

$$p\left(Z_{ik}|\left\{Z_{ik\varepsilon_{i}}\right\}\right) = C^{-1} \times \exp\left[-\frac{1}{2}\beta U\left(Z_{ik}-Z_{ik\varepsilon_{i}}\right), (13)\right]$$

where $\{Z_{ike_i}\}$ indicate the surrounding voxels of Z_{ik} in the neighboring system e_i , *C* is a normalization constant and β is an adjustable parameter controlling the degree of the penalty. The energy function U(.) can be written as a quadratic form of

$$U(Z_{ik}) = \sum_{r \in \varepsilon_i} w_{ir} \cdot (Z_{ik} - Z_{rk})^2, \quad (14)$$

to ensure the continuity of the $\{Z_{ik}\}$ distribution across the FOV, where index *r* indicates the neighbors ε_i and w_{ir} is a weighing factor for different orders of the neighbors. A sophisticated choice of w_{ir} could allow a rapid change of $\{Z_{ik}\}$ across the FOV [19].

F. An MAP-EM Algorithm for Tissue Mixture Segmentation

Given equations (11)-(14), an EM approach to the MAP solution of estimating the tissue mixture percentages $\{Z_{ik}\}$ and the tissue model parameters $\{\mu_k, \nu_k\}$ is presented below

(1) Initialization-As the very first step of the EM algorithm, several parameters including

 $\{Z_{ik}\}$ and $\{\mu_k, \nu_k\}$ need to be initialized, denoted by $\{Z_{ik}^{(0)}\}$ and $\{\mu_k^{(0)}, \nu_k^{(0)}\}$. This step is somewhat specific to applications and may need some *a prior* knowledge about the concerned application [20]. For example, the number of tissue types *K* in the body may be known as *a priori* information or estimated from the image data using information criteria

[2]. Given *K*, the initialization of model parameters $\{\mu_k^{(0)}, \nu_k^{(0)}\}\$ may be as follows as an example. Each voxel is firstly assigned to one of *K* class labels by comparing its density to empirically-determined *K* thresholds, and then those voxels belonging to the same class

label are grouped together to determine the corresponding mean and variance $\{\mu_k^{(0)}, \nu_k^{(0)}\}$

respectively. Initialization of $\{Z_{ik}^{(0)}\}$ can be much more complicated and may need more *a* priori information about the concerned application [20]. Assume a second-order neighborhood would be sufficient to catch the image density transition from one tissue to another one, the initialization of mixture percentages $\{Z_{ik}^{(0)}\}$ may be as follows as an example. Given the *K* labeled groups, the value of $Z_{ik}^{(0)}$ for class *k* in voxel *i* is determined as the relative amount of class *k* occuring in the second-order neighborhood of voxel *i*.

(2) *E-step*—This step computes the conditional expectation of the complete-data likelihood $p(\mathbf{X} | \Theta)$ of (11), penalized by the MRF-modeled tissue component distribution $p(\mathbf{Z})$ of (13),

given the acquired data { Y_i } and the current parameter estimation $\Theta^{(n)} = \{\mu_k^{(n)}, \nu_k^{(n)}, Z_{ik}^{(n)}\}$. The conditional expectation is expressed as

$$Q\left(\Theta|\Theta^{(n)}\right) = \mathbb{E}_{Y=\Sigma_{k}X_{ik}} \left[\ln\left(p\left(\mathbf{X}|\Theta\right) \cdot p\left(\mathbf{Z}\right)\right) | \mathbf{Y}, \Theta^{(n)} \right]$$

$$= \mathbb{E}_{Y=\Sigma_{k}X_{ik}} \left\{ -\frac{1}{2} \sum_{i} \sum_{k} \left\{ \ln\left(2\pi Z_{ik}v_{k}\right) + \frac{1}{Z_{ik}v_{k}} \left[X_{ik}^{2} - 2Z_{ik}v_{k}X_{ik} + Z_{ik}^{2}v_{k}^{2} \right] + \beta U\left(Z_{ik}\right) \right\} Y_{i}, \Theta^{(n)} \right]$$

$$= -\frac{1}{2} \sum_{i} \sum_{k} \left\{ \ln\left(2\pi Z_{ik}v_{k}\right) + \frac{1}{Z_{ik}v_{k}} \left[\mathbb{E}_{Y=\Sigma_{k}X_{ik}} \left(X_{ik}^{2} | Y_{i}, \Theta^{(n)} \right) - 2Z_{ik}v_{k}\mathbb{E}_{Y=\Sigma_{k}X_{ik}} \left(X_{ik} | Y_{i}, \Theta^{(n)} \right) + Z_{ik}^{2}v_{ik}^{2} \right] + \beta U\left(Z_{ik}\right) \right\},$$
(15)

To complete the E-step of the EM algorithm, we must find the preceding conditional expectations. Following the deduction of conditional expectation, we have

$$\begin{aligned} X_{ik}^{(n)} &= E_{Y=\Sigma_k X_{ik}} \left[X_{ik} | Y_i, \Theta^{(n)} \right] \\ &= Z_{ik}^{(n)} \mu_k^{(n)} + \frac{\left(Z_{ik}^{(n)} \nu_k^{(n)} \right)}{\sum\limits_{j=1}^{K} Z_{ij}^{(n)} \nu_j^{(n)}} \left(Y_i - \sum\limits_{j=1}^{K} Z_{ij}^{(n)} \mu_j^{(n)} \right), \end{aligned}$$
(16)

$$\begin{aligned} \left(X_{ik}^2 \right)^{(n)} &= E_{Y=\Sigma_k X_{ik}} \left[X_{ik}^2 | Y_i, \Theta^{(n)} \right] \\ &= \left(X_{ik}^{(n)} \right)^2 + \left(Z_{ik}^{(n)} v_k^{(n)} \right) \frac{\sum\limits_{j=1}^K Z_{ij}^{(n)} v_j^{(n)}}{\sum\limits_{j=1}^K Z_{ij}^{(n)} v_j^{(n)}}, \end{aligned}$$
(17)

where $\left(X_{ik}^{(n)}\right)^2$ is the square of the *n*-th iterated estimate of $X_{ik}^{(n)}$.

(3) *M-step*—This step maximizes the conditional expectation of (15) for the (n+1)-th iterated estimate of the tissue model parameters and mixture percentages by simply setting the partial derivatives of $Q(\Theta | \Theta^{(n)})$ with respect to μ_k , ν_k and Z_{ik} respectively to zero.

For the mean parameter μ_k , we have

$$\frac{\partial Q}{\partial \mu_k}|_{\mu=\mu^{(n+1)}} = 0 \Rightarrow \mu_k^{(n+1)} = \frac{\sum_i X_{ik}^{(n)}}{\sum_i Z_{ik}^{(n)}}, \quad (18)$$

--(n)

For the variance parameter v_k , we have

$$\nu_{k}^{(n+1)} = \frac{1}{I} \sum_{i} \frac{\left(X_{ik}^{2}\right)^{(n)} - 2X_{ik}^{(n)}Z_{ik}^{(n)}\mu_{k}^{(n)} + \left(Z_{ik}^{(n)}\mu_{k}^{(n)}\right)^{2}}{Z_{ik}^{(n)}}, \quad (19)$$

For the mixture percentage Z_{ik} , the conditions of (7) shall be considered when taking the partial derivative of $Q(\Theta|\Theta^{(n)})$ with respect to Z_{ik} . There is not a simple formula similar to

(18) or (19) for $\{Z_{ik}\}$. Below we only present the equations for solution $\{Z_{ik}^{(n+1)}\}$ with different *K* values. Their related mathematical derivations will be given in Appendix. For *K*=1, we have $Z_{i1}^{(n+1)} = Z_{i1}^{(n)} = 1$ from (7), and $Q(\Theta | \Theta^{(n)})$ becomes a constant relative to Z_{i1} . For *K*=2, let $Z_{i1} = \xi$, we have $Z_{i2} = 1 - \xi$ from (7), and $Q(\Theta | \Theta^{(n)})$ becomes a function of ξ . By setting the partial derivative of $Q(\Theta | \Theta^{(n)})$ with respect to ξ to zero, we have the following

fifth-order equation to estimate $\xi = Z_{i1}^{(n+1)}$

 $a\xi^{5} + b\xi^{4} + c\xi^{3} + d\xi^{2} + e\xi^{1} + f = 0, \quad (20)$

where *a*, *b*, *c*, *d*, *e* and *f* are constants in the equation and have been determined by the estimated results in the *n*-th iteration [21]. For *K*=3, let $Z_{i1}=\xi_1$ and $Z_{i2}=\xi_2$, we have $Z_{i3}=1-\xi_1-\xi_2$ from (7), and $Q(\Theta | \Theta^{(n)})$ becomes a function of both ξ_1 and ξ_2 . By setting the partial derivative of $Q(\Theta | \Theta^{(n)})$ with respect to ξ_1 and ξ_2 respectively to zero, we have two fifth-order equations to estimate $Z_{i1}^{(n+1)}$ and $Z_{i2}^{(n+1)}$ (see Appendix for more details). The number of fifth-order equations increases to three for *K*=4, four for *K*=5, and up to *K*-1 for *K* tissue types. It is clearly seen that the mathematical complexity increases dramatically as *K* goes beyond two.

The numerical complexity can be dramatically reduced if the conditional expectation (15) can be approximated as a quadratic form. This approximation can be achieved by allowing the terms of $\sigma_{ik}^2 = Z_{ik}v_k$ in (15) to be estimated from the current-iterated results, i.e., $\sigma_{ik}^2 = Z_{ik}^{(n)}v_k^{(n)}$, and by re-normalizing the penalized likelihood function with an adaptive factor

 $\sigma_{ik} = Z_{ik} v_k^{-1}$, and by re-normalizing the penalized fixelihood function with an adaptive factor $C^{(n)}$ in (13). By this quadratic approximation, the solution for K=2 is given by the following closed-form formula [22]

$$Z_{i1}^{(n+1)} = \frac{A}{B}$$

$$A = X_{i1}^{(n)} \left(\sigma_{i2}^{2}\right)^{(n)} \mu_{1}^{(n)} + \left(\mu_{2}^{(n)}\right)^{2} \left(\sigma_{i1}^{2}\right)^{(n)} - X_{i2}^{(n)} \left(\sigma_{i1}^{2}\right)^{(n)} \mu_{2}^{(n)} + 2\beta \left(\sigma_{i1}^{2}\right)^{(n)} \left(\sigma_{i2}^{2}\right)^{(n)} \sum_{r} w_{ir} Z_{r1}^{(n)}$$

$$B = \left(\mu_{1}^{(n)}\right)^{2} \left(\sigma_{i2}^{2}\right)^{(n)} + \left(\mu_{2}^{(n)}\right)^{2} \left(\sigma_{i1}^{2}\right)^{(n)} + 2\beta \left(\sigma_{i1}^{2}\right)^{(n)} \left(\sigma_{i2}^{2}\right)^{(n)} \sum_{r} w_{ir}$$
(21)

and $Z_{i2}^{(n+1)} = 1 - Z_{i1}^{(n+1)}$, where $X_{ik}^{(n)}$, $(\mu_k)^{(n)}$ and $(\sigma_{ik}^2)^{(n)}$ have been given above. The solution for K=3 is determined by two linear equations, instead of two fifth-order equations (see Appendix for more details). The number of linear equations increases to three for K=4, four for K=5, and up to K-1 for K tissue types. Solving the linear equations is much less complex than solving the fifth-order equations

The presented MAP-EM framework above is based on the relationship (5) between the observed datum Y_i and the unobservable tissue contributions $\{X_{ik}\}$ inside each voxel *i*. This

relationship is different from the model of $Y_i = \sum_{k=1}^{K} Z_{ik} X_k$ used in the previous work, e.g.,

[7]. In the model of $Y_i = \sum_{k=1}^{K} Z_{ik}X_k$, X_k reflects the random variable of tissue type k fully occupying a voxel, and $Z_{ik}X_k$ represents the fractioned random variable in voxel *i* and may not reflect the random variable from a fraction of tissue type k, $Z_{ik}\mu_k$, in voxel *i*. For more general cases of signal-dependent noise, the random variable from the mean or signal $Z_{ik}\mu_k$ shall be X_{ik} , and the relationship between the unobservable mixture contributions and the observable datum Y_i shall be (5). If two tissue types occupy one half of a voxel, respectively, then the total variance shall go to v_k if the two tissue types are the same tissue

 $Y_i = \sum_{k=1}^{K} Z_{ik} X_k$, we adapt the definitions of (8) [12] and the resulted expressions for the data mean and variance of (9) are then different from those in [7]. The derived MAP-EM algorithm (18)-(21) computes the tissue mixture percentages and the tissue model parameters in a continuous space and does not assume any voxel size -- a noticeable difference from the down-sampling based segmentation algorithm in [12].

In the following, we report numerical performance of solving the fifth-order equations, e.g., (20), and the linear equations, e.g., (21), for the tissue mixture percentages $\{Z_{ik}\}$ in terms of accuracy and computing time.

III. Numerical phantom simulation

A. Simulation Results for K=2

A.1. Data Simulations—For K=2 case in which each voxel contains no more than two tissue types, a two-tissue phantom image of 256×256 array size was generated as follows (the simulation is limited to two dimensions for simplicity). Tissue type 1 had a mean value of $\mu_1=100$ units and variance of $\nu_1=100$ units. Its percentage distribution $\{Z_{i1}\}$ across the FOV is shown in Figure 1(a). Each pixel in the upper (white) region was fully filled with tissue type 1 ($Z_{i1}=1$). The percentage decreased vertically down to zero across the (grey) strip of ten-pixel width in the middle. Each pixel had zero percentage of tissue type 1 ($Z_{i1}=0$) below the strip (i.e., the black region). A noise image $\{X_{i1}\}$ of tissue type 1 was simulated with Gaussian noise, where the image density X_{i1} at pixel *i* was given by a

Gaussian noise generator [23] with mean of $\bar{X}_{i1} = Z_{i1}\mu_1$ and variance of $\sigma_{i1}^2 = Z_{i1}\nu_1$. Tissue type 2 had a mean value of $\mu_2 = 500$ units and variance of $\nu_2 = 300$ units. Its percentage distribution $\{Z_{i2}\}$ across the FOV is shown in Figure 1(b). A noise image $\{X_{i2}\}$ of tissue type 2 was simulated with Gaussian noise by the same procedure as simulating the noise image of tissue type 1 above. Adding these two noise images together results in the observable noise image $\{Y_i\}$, which is shown in Figure 1(c).

A.2. Implementation of Equations (20) and (21)—The MAP-EM algorithm of (18)-(19) with quadratic approximation of (21) was implemented by directly programming these three equations using C++ language. When implementing the algorithm with the mathematically exact formula of (20), we employed the QR program (C++ code) in [23] to solve the fifth-order equation while equations (18) and (19) were directly programmed using C++ language as described above. These source codes were complied in a Visual C++ environment on a HP XW8000 PC platform (2.4 GHz CPU and 2.0 GB RAM). The complied programs with equation (20) (or theoretically exact implementation) and equation (21) (or quadratic approximated implementation) each ran up to 60 iterations to ensure that a stable solution is achieved. In our experiments below, a stable solution was observed after ten iterations.

A.3. Convergence Comparison between Equations (20) and (21)—The

convergence performance of the MAP-EM algorithm using equations (20) and (21) respectively was studied by the measure of the relative error

$$\varepsilon(Z_{ik}) = \frac{\sum_{i=1}^{I_R} |Z_{ik}^{(n)} - Z_{ik}^{(\text{truth})}|}{I_R}, \quad (22)$$

where I_R indicates the number of those pixels inside the PV horizontal strip in Figure 1.

Figure 2 shows, as an example, the result when the initial $\{Z_{ik}^{(0)}\}$ had 50% deviation from the ground truth. Similar results were observed for other initial errors from 10% up to 90% on

 $\{Z_{ik}^{(0)}\}$. A stable solution after ten iterations was observed. The computing time for the iterative process was documented and plotted in Figure 3. The *QR* program for the solution of (20) costs approximately 25% more computing time than the computation of (21) after 30 iterations.

A.4. Estimation of Tissue Model Parameters $\{\mu_k, v_k\}$ —We first studied the accuracy of estimators (18) and (19) with known $\{Z_{ik}\}$. By setting the initial model parameters

 $\{\mu_k^{(0)}, \nu_k^{(0)}\}\$ with 99.9% error from the ground truth of $\{\mu_1=100, \nu_1=100, \mu_2=500, \nu_2=300\}\$

and fixing the mixture percentages $\{Z_{ik}^{(n)}\}$ as the ground truth of Figure 1(a) and Figure 1(b)

at all iterations, we obtained the iterated results after thirty iterations $\{\mu_k^{(30)}, \nu_k^{(30)}\}$ as shown in Table 1, where the model parameters of the phantom image were computed over those pixels inside the white and black regions in Figure 1(c) excluding the PVE (i.e., ignoring the grey strip in the middle). These results indicate that the phantom image with Gaussian noise is accurately simulated, and the estimation of the model parameters is robust regardless of 99.9% initial error.

We then repeated the above experiment by updating the mixture percentages $\{Z_{ik}^{(n+1)}\}$ with

equation (20) and (21) respectively from the initial of $\{Z_{ik}^{(0)}\}$ being the ground truth. The iterated results after thirty iterations are shown in Table 2. The % error reflects the difference of the iterated result from the corresponding ground truth. The updates by equations (20) and (21) generated similar results. There is some difference in the estimate of v_1 due to a smaller mean and larger variance for tissue type 1 in the phantom image, as compared to that of tissue type 2. This difference was observed in all the experiments performed in this study.

A.5. Performance Comparison between Equations (20) and (21)—To show the robustness of the MAP-EM segmentation algorithm for different initial estimates on the

mixture percentages, we repeated the above experiment by allowing the initial $\{Z_{ik}^{(0)}\}$ with various % deviations from 10% up to 99.9%. The % deviations were generated by sampling

each $Z_{ik}^{(0)}$ using the Gaussian noise generator [23] with a given % standard deviation from its ground truth Z_{ik} in Figure 1. The iterated results after thirty iterations are shown in Table 3. The value in the upper right corner of each cell was from the theoretically exact solution (20), while the value in the lower left corner of each cell was from the quadratic approximated solution (21). The percentage error of estimating the tissue mixture percentages $\{Z_{ik}\}$ in the table was computed from those pixels in the PV horizontal strip in Figure 1. Because of the penalty, the percentages $\{Z_{ik}\}$ in the white and black regions of Figure 1 were accurately estimated. Both implementations with exact solution (20) and approximated solution (21) generated similar results. Some difference in estimating the variance of tissue type 1 { v_1 } was observed and explained before.

B. Further Simulation Studies for K=3

A three-tissue phantom image of 256×256 array size was generated following the same procedure as described in Section III.A.1 above for Figure 1. Tissue type 1 had a mean value of μ_1 =230 units and variance of ν_1 =180 units. Its percentage distribution { Z_{i1} } across the FOV is shown in Figure 4(a). A PV strip of 10 pixel unit width is present vertically and

horizontally, respectively, between the white $(Z_{i1}=1)$ and black $(Z_{i1}=0)$ regions. A noise image $\{X_{i1}\}$ of tissue type 1 was simulated with Gaussian noise, where the image density X_{i1} at pixel *i* was given by a Gaussian noise generator [23] with mean of $\overline{X}_{i1}=Z_{i1}\mu_1$ and variance of $\sigma_{i1}^2=Z_{i1}\nu_1$. Tissue type 2 had a mean value of $\mu_2=500$ units and variance of $\nu_2=300$ units. Its percentage distribution $\{Z_{i2}\}$ across the FOV is shown in Figure 4(b). A noise image $\{X_{i2}\}$ of tissue type 2 was simulated with Gaussian noise by the same procedure as simulating the noise image of tissue type 1 above. Tissue type 3 had a mean value of $\mu_2=800$ units and variance of $\nu_2=500$ units. Its percentage distribution $\{Z_{i3}\}$ across the FOV is shown in Figure 4(c). A vertical PV strip of 10 pixel unit width is present between the black $(Z_{i3}=0)$ region on the left and the white $(Z_{i3}=1)$ region on the right. A noise image $\{X_{i3}\}$ of tissue type 3 was simulated with Gaussian noise by the same procedure as simulating the noise image of tissue type 1 above. Adding these three noise images together results in the observable noise image $\{Y_i\}$, which is shown in Figure 4(d).

The update of the tissue model parameters $\{\mu_k, \nu_k\}$ was performed by equations (18) and (19) with 99.9% initial error, i.e., the same as the initial estimation in *K*=2. Various initial

errors from 10% to 99.9% were selected for the tissue mixture percentages $\{Z_{ik}^{(0)}\}$ relative to the ground truth in the pictures of Figure 4. The initial tissue percentages were updated by both the theoretical solution of (A.7)-(A.8) and the quadratic approximation (A.9)-(A.10). Since the **QR** program in [23] is valid only for a single equation of (20), not a set of more than one equation of high orders, we adapted the Newton's gradient program [23] to solve the set of two fifth-order equations (A.7)-(A.8). The linear equations (A.9)-(A.10) were coded directly by C++ language. Both the Newton's program and C++ code of (A.9)-(A.10) were complied and executed by the same computer as described in Section III.A.2 above. The results after 30 iterations are shown in Table 4 for 50% initial error. The percentage error of estimating the tissue mixture percentages $\{Z_{ik}\}$ in the table was computed from those pixels, which contain three tissue types, in the PV square area in the center of Figure 4(d). Both the theoretical solution and the quadratic approximation generated similar estimates of the tissue model parameters and the tissue mixture percentages, the same observation as seen in the study for K=2.

The convergence performance of the MAP-EM algorithm using the theoretical solution (A. 7)-(A.8) and the quadratic approximation (A.9)-(A.10) respectively is compared in Figure 5. Equation (22) was used, here I_R now indicates the number of those pixels inside the PV square region of three tissue types in the center of Figure 4(d). A stable solution after 40 iterations was observed. A faster convergence for a tissue type of smaller mean and variance was noted. A larger number of iteration is needed for pixels containing more tissue types. The computing time for the iterative process was documented and plotted in Figure 6. The Newton's gradient program for solving the fifth-order equations (A.7)-(A.8) has the same efficiency in computation compared to directly solving the linear equations (A.9)-(A.10).

IV. Digital brain MRI phantom study

A. Brain MRI Phantom Simulation

A more realistic MRI brain digital phantom was simulated via the anatomical model available at the *BrainWeb*:http://www.bic.mni.mcgill.ca/brainweb/, which consists of a set of three-dimensional (3D) "fuzzy" tissue membership volumes, one for each tissue type (e.g., cerebrospinal fluid (CSF), grey matter, white matter, etc). Since the voxel values in these volumes reflect the proportions of the tissues present in the voxels in the range of [0, 1], it is straightforward to obtain the tissue mixture distribution $\{Z_{ik}\}$ for each tissue type *k* for the PV model of (5)-(9). For the purpose of this study, a noise-free 3D image volume was firstly simulated using the T1 sequence of the MRI simulator provided at the *BrainWeb*,

where only those voxels labeled as CSF, grey matter and white matter were extracted because of their dominating contribution to the phantom. Then the statistical mean associated with each of the three tissue types, denoted by { μ_1 , μ_2 , μ_3 }, was computed by referring to { Z_{ik} }. For each voxel *i* to be simulated, three independent Gaussian random variables of mean $Z_{ik}\mu_k$ and variance $Z_{ik}\nu_k$ corresponding to the three tissue types were generated individually and summed together, where { ν_1 , ν_2 , ν_3 } were user-defined tissue variances, reflecting different noise levels. Based on the above arguments, a digital MRI brain phantom of size $181 \times 217 \times 181$, consisting of three tissue types, CSF, grey matter and white matter, was simulated and its 82^{nd} slice is shown in Figure 7(a). The associated parameter sets of means and variances are listed in Table 5.

B. Estimation of Tissue Model Parameters, Given Ground Truth as Initial

In this section, the ground truth of $\{\mu_k, \nu_k\}$ for CSF, grey matter and white matter, as well as $\{Z_{ik}\}$ for each voxel were given as initial values of $\{Z_{ik}^{(0)}, \mu_k^{(0)}, \nu_k^{(0)}\}$ and the MAP-EM algorithm was run up to 100 iterations to ensure a stable estimation is achieved. For comparison purpose, both theoretical and approximated solutions as outlined by equations (20) and (21) were implemented and the results are tabulated Table 6. Both solutions have a similar performance in parameter estimation.

C. Estimation of Tissue Model Parameters, Given Deviated Initials

Different from Section IV.B above where $\{Z_{ik}^{(0)}, \mu_k^{(0)}, \nu_k^{(0)}\}$ were initialized as the ground truth values, a more practical initialization strategy was taken in this section. Though the resulting $\{Z_{ik}^{(0)}, \mu_k^{(0)}, \nu_k^{(0)}\}$ would have certain deviations from their true values, this initialization strategy is considered to be more realistic, and can be summarized into the following steps.

- 1. According to the histogram of the synthetic MRI brain phantom, each voxel *i* was pre-assigned a discrete label from $\{1, 2, 3\}$, representing CSF, grey matter and white matter respectively via a thresholding operation, denoted by L_i , $L_i \in \{1, 2, 3\}$.
- 2. Based on $\{L_i\}, \{\mu_k^{(0)}, \nu_k^{(0)}\}$ were calculated by grouping voxels which belong to the same labeled class. Although $\{\mu_k^{(0)}, \nu_k^{(0)}\}$ obtained in this way could not exactly reflect the true statistical properties, especially for $\{\nu_k^{(0)}\}$, they could be refined after sufficient EM iterations steered by $\{Z_{ik}\}$ which is the most impacting factor.
- **3.** The final and crucial step is to initialize $\{Z_{ik}^{(0)}\}$. For each voxel *i*, the number of contributing tissue types $\{N_i\}$ alternatively determined via its 6-connected neighbors in 3D image domain. Figure 8 illustrates such initialization process in the case of 2D image space where "C", "G" and "W" represent CSF, grey matter and white matter respectively.

Once $\{N_i\}$ have been determined for each voxel, $\{Z_{ik}^{(0)}\}$ were accordingly initialized in such a way that if $N_i = 2$, i.e., voxel *i* contains a mixture of CSF and grey matter for example, then $Z_{i1}^{(0)}=0.5$, $Z_{i2}^{(0)}=0.5$ and $Z_{i3}^{(0)}=0$. For the case of $N_i = 3$, then $Z_{i1}^{(0)}=0.33$, $Z_{i2}^{(0)}=0.33$, and $Z_{i3}^{(0)}=0.34$.

The estimated model parameters $\{\mu_k, \nu_k\}$ and tissue mixture components $\{Z_{ik}\}$ after 100 EM iterations by the MAP-EM algorithm with both theoretical and approximated solutions are summarized in Table 7, and the distribution maps of $\{Z_{ik}\}$ in the 82nd slice

corresponding to each tissue type are shown in Figure 7(b-c) respectively. For visual judgment, the profiles of CSF, grey matter and white matter along both vertical and horizontal directions by sampling a one-pixel-wide stripe on Figure 7(b-c) are shown in Figure 9(a-c).

Both solutions showed some different performances in parameter estimation for mixed cases

of K=2 and K=3 across the FOV when the initials $\{Z_{ik}^{(0)}, \mu_k^{(0)}, \nu_k^{(0)}\}$ were estimated from the acquired image data. In light of the numerical simulation studies above where the cases of K=2 and K=3 are known across the FOV, the different performances of the two solutions for mixed cases of K=2 and K=3 across the FOV are likely due to the determination of the number of tissue types in a voxel from the current iteration for the next iteration. The theoretical solution uses the QR program for voxels containing two tissue types (K=2) and the Newton's gradient program for voxels containing three tissue types (K=3). The approximated solution applies the same strategy for the set of linear equations (A.9)-(A.10) for any K value. The following investigations will provide more insights on the difference.

D. Computational Analysis

In this section, the theoretical and approximated solutions were compared from two aspects: (1) converging speed and (2) computing time.

D.1. Converging Speed—The model parameters $\{\mu_k, v_k\}$ are usually converging to a stable estimate in less iterations than the mixture percentages $\{Z_{ik}\}$ do. So we report the converging speed of $\{Z_{ik}\}$ as iteration number goes up. Curves describing how the error rate of $\{Z_{ik}\}$ varies along the EM iterations for each tissue type *k* are shown in Figure 10. Since the constraint of $Z_{i1} + Z_{i2} + Z_{i3} = 1$ leads to two degrees of freedom and, therefore, only the changes of $\{Z_{ik}\}$ associated with CSF and grey matter were plotted. The theoretical solution converged to a stable estimate in less iteration number and had a slightly larger relative error defined by (22), compared to the approximated solution.

D.2. Computing Time—The computing time of the theoretical and approximated MAP-EM solutions for segmenting the 3D MRI brain phantom image of $181 \times 217 \times 181$ array size is shown in Figure 11 in unit of seconds as the iteration goes up. The computing time of the theoretical MAP-EM solution is almost five times more than that of the approximated solution for an equivalent EM iteration.

Comparing Figure 3 and Figure 6 to Figure 11 in terms of computing time for segmenting the corresponding 2D numerical and 3D MRI brain phantoms respectively, it can be seen that the number of voxels containing two tissue types is much larger than the number of voxels containing three tissue types in the 3D MRI brain image. This is because that the theoretical solution consumes more computing time for K=2 than the approximated solution at an equivalent iteration. In clinical applications, we expect to have more voxels containing two tissue types than voxels containing three or more tissue types and, therefore, the approximated solution may have an advantage over the theoretical solution in computing efficiency. By the results of Table 7 and Figure 9, both the approximated solution and the theoretical solution have a similar performance in estimating model parameters and mixture percentages of the three tissue types in the 3D MRI brain image.

V. discussion and Conclusion

In the mathematical derivation of the MAP-EM algorithm, we assumed *K* to be the total number of different tissue types inside the body. The tissue model parameters $\{\mu_k, \nu_k\}$ of these *K* tissue types were estimated using all the image data $\{Y_i\}$ by (18) and (19). In the

implementation of (20) and (21) for estimation of the tissue mixture percentages $\{Z_{ik}\}$, only datum Y_i and its neighbors were used. Then the number of tissue types in each voxel varied across the FOV. In other words, the total number of tissue types K inside the body can be much greater than two, while the estimators (20) and (21) remain valid if a voxel contains no more than two tissue types. Similarly, estimators of (A.7)-(A.8) and (A.9)-(A.10) in Appendix are still valid if a voxel contains no more than three tissue types, despite the total number of tissue types in the body is far beyond three. This was demonstrated by clinical studies in segmenting patient abdominal CT images for virtual colonoscopy application [20].

Estimator (20) is mathematically exact. It is a fifth-order equation and would generate five possible values for each Z_{i1} when the QR program in [23] is used. In most cases, the constraint of 0 Z_{i1} 1 eliminated the other four possible values. Sometimes we encountered a choice of one from two possible values for Z_{i1} in the range of [0, 1]. In these cases, we chose the one which was closer to the previously iterated value. In contrast, equation (21) determines a value for each Z_{i1} in the range of [0, 1]. However, because the quadratic approximation is made at the *n*-th iteration, then the estimator (21) for $\{Z_{i1}\}$ at the (*n*+1)th iteration is somehow bounded to the result at the *n*-th iteration, causing a slower initial convergence compared to the theoretical solution (20) (see Figure 2 and Figure 10). For K>2, the QR program is no longer applicable. When the Newton gradient program in [23] was used, a same convergence speed was obtained as that of the quadratic approximation (see Figure 5). This is because of the Newton gradient program searches the solution from the *n*-th iterated result, a similar bound to the *n*-th iteration as that in the quadratic approximation. For digital implementation of both theoretical solution and quadratic approximation, we modified the condition 0 Z_{i1} 1 to be 0.01 Z_{i1} 0.99 to avoid Z_{ik} being zero (or avoid numerical instability when Z_{ik} is in the denominator).

Both estimators of the theoretical solution and the quadratic approximation generated similar results for the tissue mixture percentages $\{Z_{ik}\}$, leading to a similar estimate of the tissue model parameters $\{\mu_k, \nu_k\}$ by equations (18) and (19). The computational efficiency was also similar for both estimators when the Newton's gradient program was used to solve the set of fifth-order equations for the theoretical solution. There is no noticeable benefit to solve a set of fifth-order equations for the tissue mixture percentages (e.g., equations (A.7) and (A.8) in Appendix), as compared to solving a set of linear equations by the quadratic approximation (e.g., equations (A.9) and (A.10) in Appendix), unless a more accurate program, similar to or better than the *QR* program, is available to solve the fifth-order equations at present time.

Further validation of the algorithm by clinical studies is needed and is currently under investigation for CT colonoscopy application [20], where several practical issues regarding the MAP-EM implementation (e.g., initialization procedure, neighboring system optimization for increase or decrease of the number of tissue types at a concerned voxel, iteration speedup, recovery of submerged polyps inside tagged colonic materials, etc.) were studied. The whole implementation pipeline including post-segmentation strategies for removal of tagged colonic materials and extraction of mucosa layer from the MAP-EM segmentation was comprehensively evaluated by 52 patient CTC studies, which were downloaded from the website of the Virtual Colonoscopy Screening Resource Center, by two well-trained and experienced radiologists.

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Appendix

This section provides the derivation for solution of $\{Z_{ik}^{(n+1)}\}\$ by setting the partial derivative of $Q(\Theta \mid \Theta^{(n)})$ with respect to Z_{ik} to zero under the conditions (7). Equation (15) can be rewritten as

$$Q\left(\Theta|\Theta^{(n)}\right) = -\frac{1}{2} \sum_{i=1}^{I} \sum_{k=1}^{K} Q_{i,k}\left(Z_{ik}\right), \quad (A.1)$$

where the energy function on the neighborhood of voxel *i* in the conditional expectation term $Q_{i,k}(Z_{ik})$ at the *n*-th iteration is understood as

$$U(Z_{ik}) = \sum_{r \in \varepsilon_i} w_{ir} \left(Z_{ik} - Z_{rk}^{(n)} \right)^2, \quad (A.2)$$

For K=1, $Z_i I = 1$ from the conditions (7), and $Q(\Theta | \Theta^{(n)})$ is independent from Z_{i1} and, therefore, the partial derivative of $Q(\Theta | \Theta^{(n)})$ with respect to Z_{i1} is zero for all voxels. This is expected. In this case, the mean and variance estimates by (18) and (19) become

$$\mu_1 = \frac{1}{I} \sum_{i=1}^{I} Y_i, \quad \nu_1 = \frac{1}{I} \sum_{i=1}^{I} (Y_i - \mu_1)^2, \quad (A.3)$$

These estimates are also expected for an image consisting of a single tissue type. For K=2, we have

$$Q\left(\Theta|\Theta^{(n)}\right) = -\frac{1}{2}\sum_{i=1}^{I} \left\{Q_{i,1}\left(Z_{i1}\right) + Q_{i,2}\left(1 - Z_{i1}\right)\right\}, \quad (A.4)$$

By setting the partial derivative of $Q(\Theta | \Theta^{(n)})$ with respect to Z_{i1} to zero, we had obtained equation (20). By the quadratic approximation mentioned before, equation (A.4) becomes

$$Q\left(\Theta|\Theta^{(n)}\right) = -\frac{1}{2}\sum_{i,k} \left\{ \ln\left(2\pi\right) + \ln\left(\sigma_{ik}^{(n)}\right) + \frac{1}{\sigma_{ik}^{(n)}} \left[\left(X_{ik}^2\right)^{(n)} - 2X_{ik}^{(n)}Z_{ik}\mu_k + Z_{ik}^2\mu_k^2 \right] + \beta U\left(Z_{ik}\right) \right\}, \quad (A. 5)$$

By setting the partial derivative of $Q(\Theta \mid \Theta^{(n)})$ with respect to Z_{i1} to zero, we had obtained equation (21). For a special case of $Y_i = \mu_1^{(n)}$ or $Y_i = \mu_2^{(n)}$ and ignoring the penalty term, equation (21) converges to a stable solution of $Z_{ik}^{(n+1)} = Z_{ik}^{(n)}$. For k=3, we have

$$Q\left(\Theta|\Theta^{(n)}\right) = -\frac{1}{2}\sum_{i=1}^{I} \left\{ Q_{i,1}\left(Z_{i1}\right) + Q_{i,2}\left(Z_{i2}\right) + Q_{i,3}\left(1 - Z_{i1} - Z_{i2}\right) \right\}, \quad (A.6)$$

By setting the partial derivative of $Q(\Theta | \Theta^{(n)})$ with respect to Z_{i1} and Z_{i2} respectively to zero, we can obtain two fifth-order equations for the solutions of $Z_{i1}^{(n+1)}$ and $Z_{i2}^{(n+1)}$,

$$a_{1}\xi_{1}^{5}+b_{1}\xi_{1}^{4}+c_{1}\xi_{1}^{3}+d_{1}\xi_{1}^{2}+e_{1}\xi_{1}^{1}+f_{1}\xi_{1}^{4}\xi_{2}^{1}+g_{1}\xi_{1}^{3}\xi_{2}^{2}$$

+ $h_{1}\xi_{1}^{3}\xi_{2}^{1}+o_{1}\xi_{1}^{2}\xi_{2}^{3}+p_{1}\xi_{1}^{2}\xi_{2}^{2}+q_{1}\xi_{1}^{2}\xi_{2}^{1}+r_{1}\xi_{1}^{1}\xi_{2}^{2}$ (A.7)
+ $s_{1}\xi_{1}^{1}\xi_{2}^{1}+t_{1}\xi_{2}^{2}+t_{1}\xi_{2}^{1}+\eta_{1}=0$

$$\begin{array}{l} a_{2}\xi_{2}^{5}+b_{2}\xi_{2}^{4}+c_{2}\xi_{2}^{3}+d_{2}\xi_{2}^{2}+e_{2}\xi_{2}^{1}+f_{2}\xi_{2}^{4}\xi_{1}^{1}+g_{2}\xi_{2}^{3}\xi_{1}^{2}\\ +h_{2}\xi_{2}^{3}\xi_{1}^{1}+o_{2}\xi_{2}^{2}\xi_{1}^{3}+p_{2}\xi_{2}^{2}\xi_{1}^{2}+q_{2}\xi_{2}^{2}\xi_{1}^{1}+r_{2}\xi_{1}^{1}\xi_{1}^{2}\\ +s_{2}\xi_{2}^{1}\xi_{1}^{1}+t_{2}\xi_{1}^{2}+\tau_{2}\xi_{1}^{1}+\eta_{2}=0 \end{array} \tag{A.8}$$

where $\xi_1 = Z_{i1}^{(n+1)}$, $\xi_2 = Z_{i2}^{(n+1)}$, and all the coefficients have been determined by the results at the *n*-th iteration. By the quadratic approximation (A.5) and setting the partial derivative of $Q(\Theta | \Theta^{(n)})$ with respect to Z_{i1} and Z_{i2} respectively to zero, we have two linear equations of

$$A_{1}Z_{i1}^{(n+1)} + B_{1}Z_{i2}^{(n+1)} + C_{1} = 0, \quad (A.9)$$
$$A_{2}Z_{i1}^{(n+1)} + B_{2}Z_{i2}^{(n+1)} + C_{2} = 0, \quad (A.10)$$

where the coefficients A_i , B_i , and C_i have been determined by the results at the *n*-th iteration.

For K=4, we can derive three fifth-order equations, similar to (A.7)-(A.8), to estimate Z_{i1} , Z_{i2} and Z_{i3} with $Z_{i4} = 1 - Z_{i1} - Z_{i2} - Z_{i3}$. By the quadratic approximation, we can derive three linear equations, similar to (A.9)-(A.10), to estimate Z_{i1} , Z_{i2} and Z_{i3} with $Z_{i4} = 1 - Z_{i1} - Z_{i2} - Z_{i3}$. In general cases of *K* tissue types, we can derive theoretically *K*-1 equations under conditions (7) to estimate the *K* tissue mixture percentages in each voxel. In practice, there are very few cases where *K* goes beyond 4.

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Fig. 1.

Simulation of a phantom image of two density levels with PVE. Picture (a) represents the distribution of $\{Z_{i1}\}$ for tissue type 1. Pixels in the upper (white) region are fully filled with tissue type 1, while pixels in the lower (black) region have zero percentage of tissue type 1. Picture (b) reflects the distribution of $\{Z_{i2}\}$ for tissue type 2. Pixels in the upper (black) region have zero percentage of tissue type 2, while pixels in the lower (white) region are fully filled by tissue type 2. The PVE occurs between the white and black regions of tenpixel width in the middle. Picture (c) shows the two-tissue phantom image with Gaussian noise.



Fig. 2.

Comparison of iterated tissue mixture percentages against iteration number using the theoretical solution (20) (solid line) and the approximated solution (21) (crosses), where β =0.5 was used. A similar convergence rate was observed for both Z_{i1} and Z_{i2} because of the condition (7), i.e., $Z_{i2} = 1 - Z_{i1}$.





Comparison of computing time (seconds) against iteration number between the theoretical solution (20) (solid line) and the approximated solution (21) (crosses), where $\beta = 0.5$ was used



Fig. 4.

Simulation of a phantom image of three density levels with PVE. Picture (a) represents the distribution of $\{Z_{i1}\}$ for tissue type 1. Picture (b) reflects the distribution of $\{Z_{i2}\}$ for tissue type 2. Picture (c) shows the distribution of $\{Z_{i3}\}$ for tissue type 3. The PVE occurs between the white and black regions of ten-pixel width in the three pictures. Picture (d) shows the three-tissue phantom image with Gaussian noise, where the center square area of ten-pixel width contains three tissue types and the horizontal and vertical strips of ten-pixel width contains two tissue types.



Fig. 5.

Comparison of iterated tissue mixture percentages against iteration number using the theoretical solution (solid line) and the approximated solution (crosses). Top one reflects the error rate of Z_{i1} , middle one reflects the error rate of Z_{i2} , and bottom one shows the error rate of Z_{i3}





Comparison of computing time (seconds) against iteration number between the theoretical solution (solid line) and the approximated solution (crosses)



Fig. 7.

Simulated MRI brain phantom: (a) from left to right, they are noise phantom image at the 82nd slice, ground truth $\{Z_{i1}\}$ for CSF, ground truth $\{Z_{i2}\}$ for grey matter, and ground truth $\{Z_{i3}\}$ for white matter respectively, (b) estimated $\{Z_{ik}\}$ by the theoretical MAP-EM solution, and (c) estimated $\{Z_{ik}\}$ by the approximated MAP-EM solution.

	С			С	
W	i	С	W	i	G
	W			W	
(a)				(b)	

Fig. 8.

Two-dimensional illustration of how to determine the number of contributing tissue types inside each pixel, (a) pixel *i* is mixed by two tissue types: CSF and white matter; and (b) pixel *i* is mixed by three tissue types: CSF, white matter and grey matter.

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Fig. 10.

Error rate of $\{z_{ik}\}$ decreases as the EM iteration number increases. (a) plot shows the changes of $\{z_{ik}\}$ associated with CSF by the theoretical and approximated MAP-EM solutions, and (b) plot shows the changes of $\{Z_{ik}\}$ associated with grey matter (GM) by the theoretical and approximated MAP-EM solutions.





Comparison of computing time (seconds) against iteration number between the theoretical solution and the approximated solution for the MRI brain phantom study.

Iterated tissue model parameters by the MAP-EM algorithm with comparison to that of the phantom image. β was set to zero to ignore the effect of the penalty

	μ_1	μ_2	\boldsymbol{v}_1	\boldsymbol{v}_2
Result from the phantom image	100.08	500.04	99.60	296.62
Iterated result with fixed Z_{ik}	100.07	500.02	99.47	297.35

Comparison of iterated tissue model parameters using the theoretical solution (20) and the approximated solution (21). β was set to zero to ignore the effect of the penalty

	$ERR(\mu_1)$	$ERR(\mu_2)$	$ERR(v_1)$	$ERR(v_2)$
Theoretical (20)	0.05%	0.00%	1.41%	2.18%
Approximated (21)	0.05%	0.00%	0.89%	2.24%

Comparison of iterated tissue model parameters and tissue mixture percentages using the theoretical solution (20) (upper corner in each cell) and the approximated solution (21) (lower corner in each cell), where $\beta = 0.5$ was used

 $ERR(Z_{i2})$ $ERR(Z_{i1})$ $ERR(\mu_1)$

10% deviation	2.66%	2.66%	0.05%
20% deviation	2.66%	2.66%	0.05%
	2.64%	2.64%	0.05%
30% deviation	2.64%	2.64%	0.05%
40% deviation	2.66%	2.66%	0.05%
50% deviation	2.66%	2.66%	0.05%
60% deviation	2.67%	2.67%	0.05%
70% deviation	2.66%	2.66%	0.05%
80% deviation	2.67%	2.67%	0.05%
90% deviation	2.69%	2.69%	0.05%
99.99% deviation	2.64%	2.66%	0.05%
	2.0170	2.0170	0.0370
	$ERR(\mu_2)$	$ERR(v_1)$	$ERR(v_2)$
10% deviation	$ERR(\mu_2)$ 0.00%	$ERR(v_1)$ 1.42% 0.87%	<i>ERR</i> (<i>v</i> ₂) 2.19% 2.25%
10% deviation 20% deviation	$ERR(\mu_2)$ 0.00% 0.00% 0.00%		<i>ERR</i> (<i>v</i> ₂) 2.19% 2.25% 2.19% 2.25%
10% deviation 20% deviation 30% deviation	$ERR(\mu_2)$ 0.00% 0.00% 0.00% 0.00% 0.00%		<i>ERR</i> (v ₂) 2.19% 2.25% 2.19% 2.25% 2.19% 2.25%
10% deviation 20% deviation 30% deviation 40% deviation	ERR(µ2) 0.00% 0.00% 0.00% 0.00% 0.00% 0.00%	$ERR(v_1)$ 1.42% 0.87% 1.41% 0.87% 1.41% 0.87% 1.41% 0.87% 0.87%	<i>ERR</i> (<i>v</i> ₂) 2.19% 2.25% 2.19% 2.25% 2.19% 2.25% 2.19% 2.24%
10% deviation 20% deviation 30% deviation 40% deviation 50% deviation	ERR(µ2) 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00%	$ERR(v_1)$ 1.42% 0.87% 1.41% 0.87% 1.41% 0.87% 1.41% 0.87% 1.41% 0.87% 0.87%	<i>ERR</i> (<i>v</i> ₂) 2.19% 2.25% 2.19% 2.25% 2.19% 2.25% 2.19% 2.24% 2.19% 2.24%
10% deviation 20% deviation 30% deviation 40% deviation 50% deviation 60% deviation	ERR(µ2) 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00%	ERR(v1) 1.42% 0.87% 1.41% 0.87% 1.41% 0.87% 1.41% 0.87% 1.42% 0.87% 1.42% 0.87%	<i>ERR</i> (<i>v</i> ₂) 2.19% 2.25% 2.19% 2.25% 2.19% 2.25% 2.19% 2.24% 2.19% 2.24% 2.19% 2.24%
10% deviation 20% deviation 30% deviation 40% deviation 50% deviation 60% deviation 70% deviation	ERR(µ2) 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00%	ERR(v1) 1.42% 0.87% 1.41% 0.87% 1.41% 0.87% 1.41% 0.87% 1.42% 0.87% 1.42% 0.87% 1.42% 0.87% 1.41% 0.87% 1.41%	ERR(v2) 2.19% 2.25% 2.19% 2.25% 2.19% 2.25% 2.19% 2.24% 2.24% 2.19% 2.24% 2.19% 2.24%
10% deviation 20% deviation 30% deviation 40% deviation 50% deviation 60% deviation 70% deviation 80% deviation	ERR(µ2) 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00% 0.00%	ERR(v1) 1.42% 0.87% 1.41% 0.87% 1.41% 0.87% 1.41% 0.87% 1.42% 0.87% 1.42% 0.87% 1.42% 0.89% 1.42% 0.89%	ERR(v2) 2.19% 2.25% 2.19% 2.25% 2.19% 2.25% 2.19% 2.24% 2.19% 2.24% 2.19% 2.24% 2.19% 2.24% 2.19% 2.24% 2.19%
10% deviation 20% deviation 30% deviation 40% deviation 50% deviation 60% deviation 70% deviation 80% deviation 90% deviation	ERR(µ2) 0.00%	ERR(v1) 1.42% 0.87% 1.41% 0.87% 1.41% 0.87% 1.41% 0.87% 1.42% 0.87% 1.42% 0.87% 1.42% 0.87% 1.42% 0.89% 1.40% 0.88%	<i>ERR</i> (<i>v</i> ₂) 2.19% 2.25% 2.19% 2.25% 2.19% 2.25% 2.19% 2.24% 2.19% 2.24% 2.19% 2.24% 2.19% 2.24% 2.19% 2.24% 2.19% 2.24% 2.19%

Comparison of iterated tissue model parameters and tissue mixture percentages using the theoretical solution (A.7)-(A.8) and the approximated solution (A.9)-(A.10) **TABLE 4**

	$\{\mathbf{Z}_{i1}\}$	$\{Z_{i2}\}$	$\{Z_{i3}\}$	μ_1	μ_2	μ_{3}	$\boldsymbol{\nu}_1$	$\boldsymbol{\nu}_2$	$\boldsymbol{\nu}_3$
Theoretical	1.30%	3.16%	1.96%	0.03%	0.01%	0.02%	0.15%	1.53%	0.96%
Approximated	1.33%	3.04%	1.86%	0.03%	0.01%	0.02%	0.16%	1.52%	0.95%

Ground truth of the simulated brain MRI phantom

Phantom dimension	181×217×181
CSF statistics	$\mu_1 = 47$, $\nu_1 = 5$
Grey matter statistics	$\mu_2 = 111$, $\nu_2 = 20$
White matter statistics	$\mu_3 = 149$, $\nu_3 = 30$

Parameter estimation by both theoretical and approximated MAP-EM solutions, given the ground truth as initials

	Theoretical	Approximated
Error rate of $\{Z_{i1}\}$	0.93%	1.48%
Error rate of $\{Z_{i2}\}$	2.27%	2.17%
Error rate of $\{Z_{\vec{B}}\}$	3.13%	3.56%
Mean of CSF	46	46
Mean of grey matter	110	111
Mean of white matter	148	149
Variance of CSF	4	6
Variance of grey matter	14	19
Variance of white matter	22	27

Parameter estimation by both theoretical and approximated MAP-EM solutions using the new initialization strategy

	Theoretical	Approximated
Error rate of $\{Z_{i1}\}$	6.79%	4.68%
Error rate of $\{Z_{l2}\}$	9.60%	7.12%
Error rate of $\{Z_{\vec{B}}\}$	9.67%	9.97%
Mean of CSF	31	40
Mean of grey matter	109	112
Mean of white matter	151	149
Variance of CSF	13	6
Variance of grey matter	28	13
Variance of white matter	26	28