

# Semiautomated three-dimensional segmentation software to quantify carpal bone volume changes on wrist CT scans for arthritis assessment

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Rapid progression of joint destruction is an indication of poor prognosis in patients with rheumatoid arthritis. Computed tomography (CT) has the potential to serve as a gold standard for joint imaging since it provides high resolution three-dimensional (3D) images of bone structure. The authors have developed a method to quantify erosion volume changes on wrist CT scans. In this article they present a description and validation of the methodology using multiple scans of a hand phantom and five human subjects. An anthropomorphic hand phantom was imaged with a clinical CT scanner at three different orientations separated by a 30-deg angle. A reader used the semiautomated software tool to segment the individual carpal bones of each CT scan. Reproducibility was measured as the root-mean-square standard deviation (RMMSD) and coefficient of variation (CoV) between multiple measurements of the carpal volumes. Longitudinal erosion progression was studied by inserting simulated erosions in a paired second scan. The change in simulated erosion size was calculated by performing 3D image registration and measuring the volume difference between scans in a region adjacent to the simulated erosion. The RMSSD for the total carpal volumes was 21.0 mm<sup>3</sup> (CoV=1.3%) for the phantom, and 44.1 mm<sup>3</sup> (CoV=3.0%) for the *in vivo* subjects. Using 3D registration and local volume difference calculations, the RMMSD was 1.0–3.0 mm<sup>3</sup>. The reader time was approximately 5 min per carpal bone. There was excellent agreement between the measured and simulated erosion volumes. The effect of a poorly measured volume for a single erosion is mitigated by the large number of subjects that would comprise a clinical study and that there will be many erosions measured per patient. CT promises to be a quantifiable tool to measure erosion volumes and may serve as a gold standard that can be used in the validation of other modalities such as magnetic resonance imaging. © 2008 American Association of Physicists in Medicine. [DOI: 10.1118/1.2900111]

## I. INTRODUCTION

Rheumatoid arthritis (RA) is a chronic, inflammatory disease<sup>1</sup> with a large social and economic impact.<sup>2</sup> In America, over 2 million people suffer from RA (Ref. 3) and the direct medical costs per RA patient are over \$8000 per year, or over \$16 billion total.<sup>4</sup> This cost is expected to increase as the population ages and the number of affected individuals gets larger. RA causes pain, swelling, and joint destruction principally to the hands and feet, but all joints can be involved. Over time significant disability and early mortality develop.<sup>5</sup> Joint replacement surgery is used to replace destroyed joints but the understanding of the inflammatory processes has led to the development of effective medical treatments such as disease-modifying antirheumatic drugs and biologic agents that specifically target key molecules in the inflammatory process and relieve arthritis symptoms. These therapies have the potential to slow or even reverse structural joint damage.<sup>6</sup>

Two main structural changes due to RA are visible on a radiograph: narrowing of the adjacent bones in a joint and erosions, where the disease creates cavities in the bone. Hand

radiography is widely used as an imaging modality to visualize erosions since it is fast, inexpensive, and widely available. However, radiography provides only a two-dimensional (2D) representation of the carpal bones, which are complex three-dimensional (3D) structures, and only the projected erosion area can be measured. As can be appreciated in Fig. 1, the wrist joints, in particular, have a great deal of overlapping structure that obscures erosions on projection images. Computed tomography (CT) scans of the wrist potentially allow for improved quantification of the erosion size since the volume can be measured directly. In this article we detail an image processing method to quantify the volume of RA erosions using a clinical CT system.

Computer-aided diagnosis (CAD) in fields such as mammography and abdominal imaging often focuses on developing fully automated methods, which require no user interaction.<sup>7</sup> The ultimate goal of such techniques is to serve as a surrogate for the judgment of the radiologist or other skilled reader. In practice these methods usually require the expertise of a highly trained physician to confirm the software diagnosis.

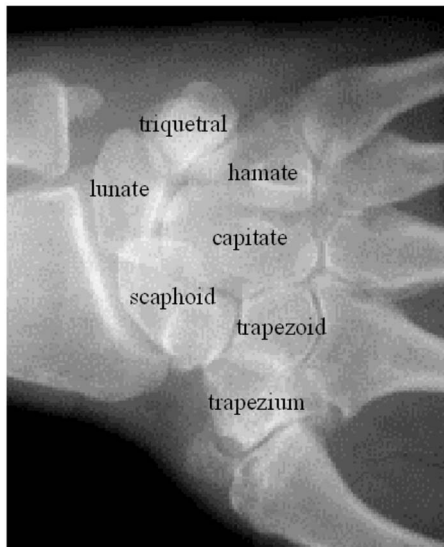


FIG. 1. Wrist radiograph demonstrating the projected overlapping bone structure. The figure also identifies seven of the eight carpal bones. The pisiform (not identified on the figure) is a small round-shaped bone obscured on the image by the triquetral.

In general, the goals of software methods to assess structural changes from arthritis differ from conventional CAD in several important aspects. Arthritis imaging requires assessment rather than diagnosis; methods are required to measure changes over time rather than make a one-time diagnosis. For a single patient there often are numerous joints and bones that are assessed for structural changes. Since a composite score is generally formed by combining the individual measurements for each region or joint, inaccurate assessment of a single region can be considered part of the measurement error. This contrasts with CAD in cancer diagnosis where misclassification of a single lesion can have serious consequences. Finally, changes to the bone margins on either a radiograph or CT image are relatively simple to appreciate and can be assessed by a less skilled individual.

The goal of our methodology is to provide reproducible metrics that quantify the degree of change to the erosion volume. Since it is usually necessary to evaluate the entire patient population for clinical studies, a requirement of the methodology is to provide a measurement for all subjects in the study; no failures can be tolerated.

To address the issues raised above, a semiautomated method is a reasonable approach for carpal segmentation. A reader would be required to perform the segmentation but with integrated image processing routines to allow for faster and more objective bone margin detection. The goal is to provide a convenient and reproducible method that is capable of providing a measurement for every subject and visit in a longitudinal study. Once the individual carpals are segmented in 3D, the change in volume due to erosions from RA progression can be determined.

Our task is not unlike the need to segment soft tissue lesions or other structures on 3D medical images. A variety of semiautomated algorithms have been described and vali-

dated in the literature including the level-set<sup>8-10</sup> and live wire<sup>11</sup> approaches, which are often used to segment soft tissue structures. These methods can be powerful tools for computer-aided diagnosis as and potentially could also be applied to our task. We chose the specific approach for 3D segmentation of wrist carpals based on the somewhat unique anatomical nature of this region. The close presence of adjacent bones in the wrist is a major confounding factor particularly for diseased joints. However, the task is simplified by the relatively large contrast between cortical bone and the interbone regions. Our approach combines a robust edge-tracking step with an active contour algorithm that was optimized to be robust for these bones.

Previously published studies have investigated segmentation of the carpal bones on wrist CT scans with a variety of goals.<sup>12-16</sup> Snel *et al.*<sup>13</sup> and Sebastian *et al.*<sup>15</sup> performed wrist segmentation to examine the kinematics of the carpal bones. Other studies have examined wrist scans as a validation of the general 3D segmentation methods.<sup>14,16</sup> Van Cleynenbreugel *et al.*<sup>12</sup> describe a semiautomated method to segment bones on spiral CT scans. These techniques were developed to better understand carpal kinematics or as part of a more general 3D segmentation package; none focuses on examining changes due to erosion growth, which requires a high degree of precision in a local diseased region.

In this article we describe and validate a semiautomated software technique to segment the carpal bones on CT images and to measure changes in erosion volume longitudinally. There were three steps in the analysis procedure: segmentation of the individual carpal bones, 3D binary image registration, and calculation of local volume differences. The software was tested using two anthropomorphic hand phantoms that were imaged with a clinical CT scanner and the scans were segmented by two relatively unskilled readers. An *in vivo* validation study using five subjects was also performed. Performance of the software tool was evaluated by measuring the reproducibility of carpal volume measurements and the time necessary for the readers to perform the segmentation. We also performed a simulation study to quantify the accuracy of detecting erosion volume changes longitudinally.

## II. MATERIALS AND METHODS

### II.A. Controlling parameters

By definition, a “semiautomated” segmentation tool requires a user to guide the underlying low-level image processing algorithms. In skeletal images, bone margins are usually well defined and relatively easy to detect automatically if the software has prior knowledge of the neighborhood where the structures lie. Algorithm failures are generally significant deviations from the true margins, often caused by the presence of adjacent structures, such as adjoining carpal bones or internal trabeculae; such cases require reader interaction to guide the software to the correct approximate location. As a guiding principle our software is designed to minimize the degree to which the final segmented contours are a direct result of delineation by the reader. Through

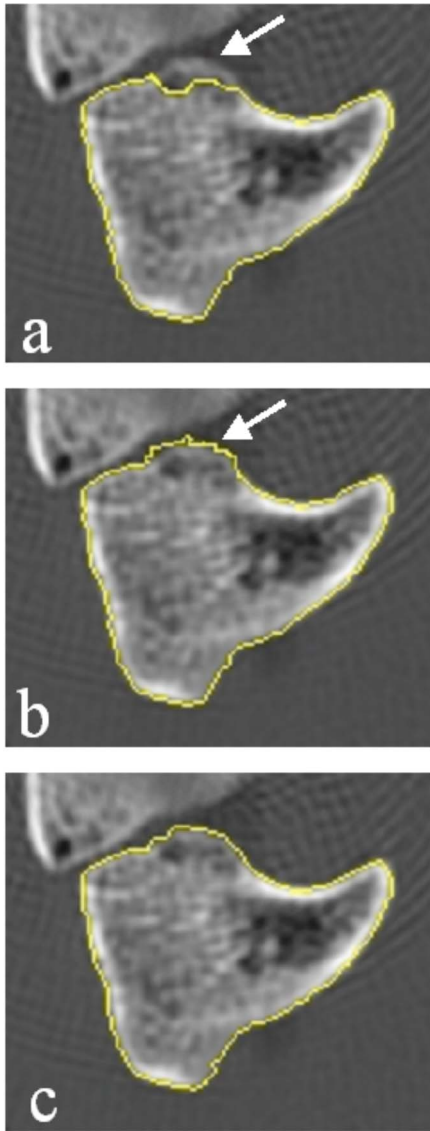


FIG. 2. Segmented slice of a hamate bone that illustrates the hybrid reader-software edge detection technique. In (a) the edge tracking software has detected a bone margin within the true boundaries of the carpal. The arrow indicated the true bone margin. In (b) the reader manually edits the contour (indicated by arrow). In (c) the automated active contour routine refines the manual edits.

mouse clicks, the reader can guide the software to the general location of the proper bone margin before the software attempts a second automated segmentation using the reader-entered information as a constraint. We illustrate this principle in Fig. 2. In Fig. 2(a) the software produces an inaccurate result. In Fig. 2(b) the reader attempts to draw the bone margins in the correct location, and in Fig. 2(c), an active contour model edge detection routine refines the manually entered margin. With this technique we maintain the objectivity and precision of the software segmentation while incorporating the common sense and expertise of a human reader.

## II.B. Isolation of individual carpals

The first step in the procedure was to isolate each individual carpal in a rectangular volume of interest. This was

done manually with a graphical user interface (GUI) tool that displayed the CT images in the original axial as well as the reformatted sagittal and coronal planes. This typically required less than 3 min per hand and was factored into the reader time we quote in Sec. III. Here we balanced the real-time reader interaction time versus the need for additional software development and concluded that it was not cost effective to invest effort in an automated carpal isolation step.

## II.C. Segmentation procedure

Using the GUI tool to scroll through the images, the reader first identified a CT slice near the center of the carpal and placed a seed point adjacent to the bone surface [Fig. 3(a)]. The software then used an edge tracking routine to attempt a full segmentation of the carpal [Fig. 3(b)]. On a 2D image the tracking algorithm proceeded by examining adjacent pixels in the image and choosing the location with the maximum gray scale gradient that also satisfied the topological constraint of a clockwise or counterclockwise contour. This edge tracking algorithm is described in greater detail elsewhere.<sup>17</sup> Where the edge tracking failed, the operator could guide the software [Fig. 3(c)]. In Fig. 3(d) the software has closed the contour and performed an active contour refinement step described below.

## II.D. Segmentation of subsequent slices

Once the first slice was successfully segmented, the reader instructed the software to proceed to the next adjacent slice. To increase objectivity and speed we implemented a technique that used the correctly segmented contour to guide an automated delineation of the subsequent slice. The correct contours from the previous slice served as an initial estimate of the new segmentation and further refinement of the contour was accomplished by multiple iterations of the active contour algorithm [Figs. 3(e) and 3(f)].

## II.E. Active contour refinement

The edge tracking and any reader editing produced a segmentation that required additional refinement to better fit the bone margins. We implemented a simple active contour model that used a gray scale gradient-based cost function to optimize the fit. The cost function was calculated and applied on a pixel-by-pixel basis. The active contour routine is demonstrated in Fig. 4 and described below.

For optimal implementation of the technique it was necessary to provide control over several parameters so that the reader could optimize the software for each specific case. Four parameters  $n_{\max}$ ,  $\psi$ ,  $N_{\text{iter}}$ , and  $f_{\text{GS}}$ , described below, provided substantial algorithm control and could be varied by the reader through the GUI to achieve the best results. The software would then respond by displaying the consequence of the choice on a color-coded contour overlaid on the gray scale image.

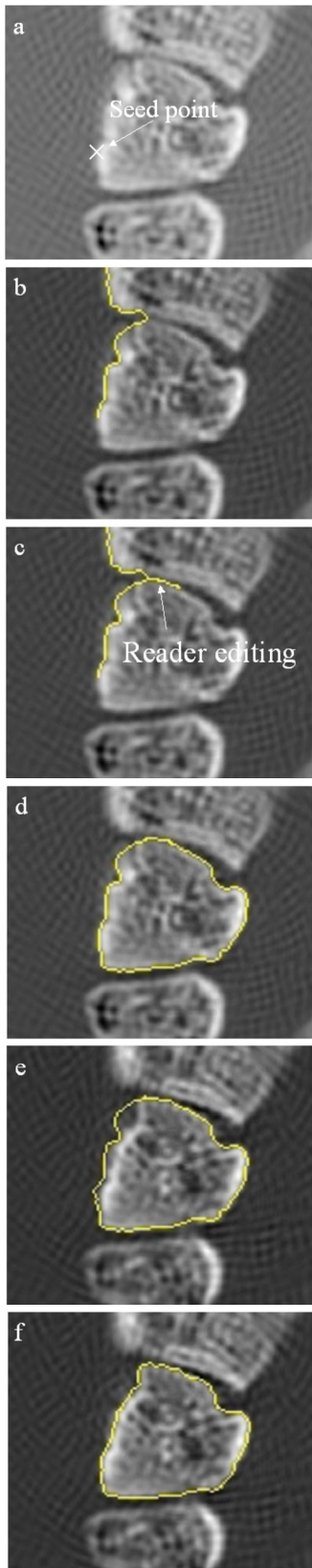


FIG. 3. Example of semiautomated segmentation for the first slice of a carpal. In (a) the reader entered a seed point and (b) initiated an edge tracking routine. In (c) the reader made a small edit to guide the edge tracking back to the correct bone margin. In (d) the software closed the contour and performed an active contour refinement step described below. (e) shows the subsequent slice with the segmentation from the previous slice overlaid. (f) is the final segmentation after the active contour step is applied.

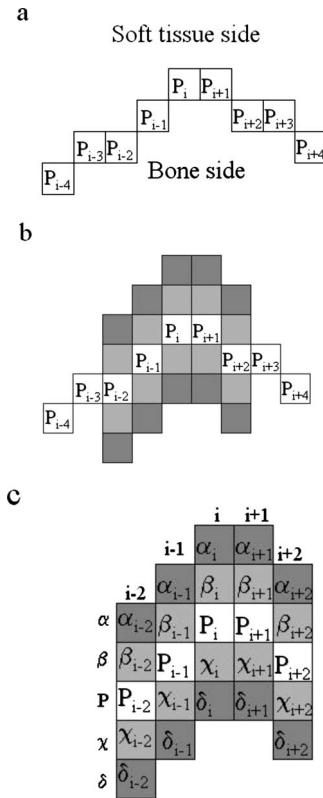


FIG. 4. Illustration of the active contour model algorithm.

**II.F. Contour preprocessing**

We define a contour as a series of pixels,  $P_i$  ( $i=1-N$ ) located at  $\{x_i, y_i\}$  on a CT slice [Fig. 4(a)]. Each contour is a closed region of interest and consequently  $\{x_1, y_1\}$  is adjacent to or near  $\{x_N, y_N\}$ . Before each application of the active contour model algorithm, the software removed selected pixels from the contour according to the following rule. Starting at a location  $\{x_i, y_i\}$ , subsequent pixels  $\{i+1, i+2, \dots\}$  were eliminated from the contour until the distance between a pixel  $P_j$  and  $P_i$  was greater than two units. This procedure accomplished a degree of contour smoothing, and reduced the potential for “knots” to occur where the contour doubled back on itself creating a second closed loop of pixels.

**II.G. Cost function**

Figures 4(b) and 4(c) demonstrate how the cost function is calculated at a given pixel  $P_i$ . To improve edge detection, the method calculated gradients by performing an average over a number of pixels,  $n$ , adjacent to  $P_i$ .  $n$  was not fixed but was a function of the local curvature and was calculated according to the following rules:

$$n = 1 \ (\kappa \leq 1),$$

$$n = \text{Int}(\kappa) \ (n_{\max} > \kappa > 1),$$

$$n = n_{\max} \ (\text{for } \kappa \geq n_{\max}),$$

where  $\kappa = 2\pi r / \psi$ .  $r$  is the radius of the circle defined by the points  $\{x_{i-3}, y_{i-3}\}$ ,  $\{x_i, y_i\}$ , and  $\{x_{i+3}, y_{i+3}\}$ . In the example pro-

vided in Figs. 4(b) and 4(c),  $n=2$ .  $\psi$ , and  $n_{\max}$  were parameters that were controlled by the reader.

Gradients were calculated either in the horizontal or vertical directions depending on the relative positions of  $P_{i-n}$  and  $P_{i+n}$ . Three gradient values were calculated

$$G_1 = \sum_{j=i-n}^{i+n} I(\delta_j) - I(P_j),$$

$$G_2 = \sum_{j=i-n}^{i+n} I(\chi_j) - I(\beta_j),$$

$$G_3 = \sum_{j=i-n}^{i+n} I(P_j) - I(\alpha_j),$$

where  $I$  denotes a calculation of the gray scale value at a point on the image [Fig. 4(c)]. The contour point  $P_i$  is relocated to the location of the maximum gradient: to  $\chi_i$  if  $G_1$  is maximum, to  $P_i$  if  $G_2$  is maximum (does not move), or to  $\beta_i$  if  $G_3$  is maximum. A single iteration consists of applying the procedure described above to each pixel in the contour. The software can be directed to perform a total  $N_{\text{iter}}$  iterations for improved edge detection, where  $N_{\text{iter}}$  is controlled by the user.

## II.H. Gradient threshold refinement

A common segmentation artifact of the method is demonstrated in Fig. 5. In this example bone surfaces that are oblique to the axial plane cause an abrupt change in the margins from the adjacent slice and the automated segmentation fails. To remedy such cases, the reader could employ a simple gradient threshold refinement algorithm, which eliminated points on the delineated margin that did not fall on a sharp gradient. The software performed a single iteration of the active contour algorithm and calculates  $G_2$  at each point of the contour. The values were sorted and a fraction  $f_{\text{GS}}$  of the points containing the lowest gradient values were discarded from the contour.  $f_{\text{GS}}$ , a parameter controlled by the reader, typically ranged from 0.05 to 0.2.

## II.I. Software validation

The software was validated using multiple scans from two anthropomorphic hand phantoms. Each phantom was scanned three times with an orientation of approximately  $-15^\circ$ ,  $0^\circ$ , and  $15^\circ$  with respect to the axial direction. A spiral CT protocol provided axial slices with a slice thickness of 0.625 mm and an in-plane isotropic pixel size of 0.195 mm. Scanning with different angles provided a way to test the methodology for repositioning reproducibility. The eight carpal bones of the wrist were segmented using the software described above by two different readers. Reader 1 (J.D.) was a Ph.D medical physicist and reader 2 (M.M.) was a summer intern preparing to enter medical school. Reader 2 segmented the wrist phantoms two times giving a total of  $3(\text{angles}) \times 2(\text{phantoms}) \times 2(\text{repeats}) = 12$  segmentations.

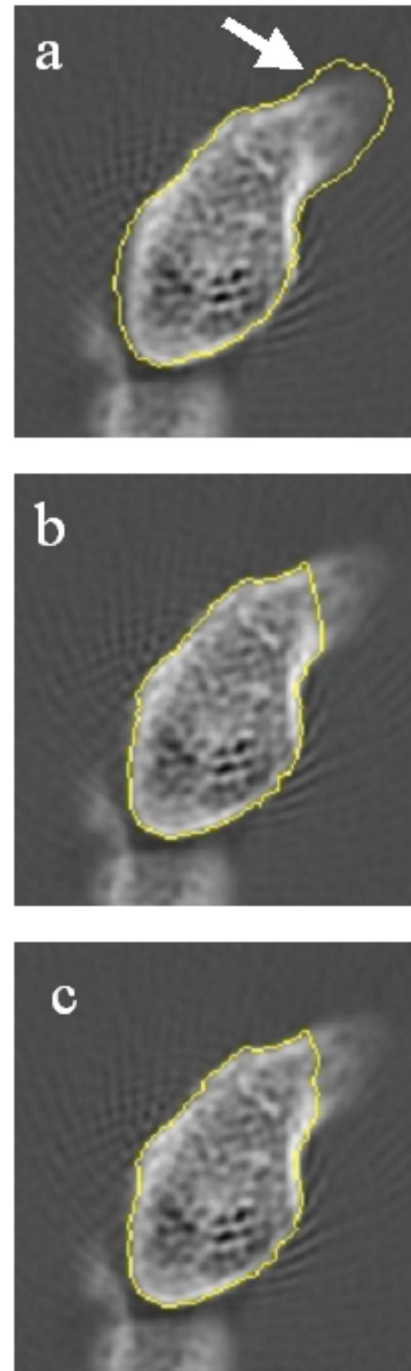


FIG. 5. Example of gradient threshold refinement step on a scaphoid carpal. In (a) the carpal margins are sufficiently oblique that the adjacent segmentation fails to provide a useful starting point and the segmentation fails. In (b) the gradient threshold refinement step is applied. In (c) the standard active contour algorithm is employed to refine the contour and produce the final result.

## II.J. In vivo validation

We also performed a validation study of the segmentation software by examining the repositioning reproducibility on five subjects participating in a clinical study of RA. The volumes of all eight carpals for a baseline and 6 month follow-up visits were measured and compared. For these

subjects a spiral CT protocol provided axial slices with a slice thickness of 1.0 mm, and an in-plane isotropic pixel size of 0.195 mm.

### II.K. Reproducibility and reader time

We performed two studies to validate the software. The first study provided a measurement of the reader reproducibility for determining the individual carpal volumes. Inter-reader reproducibility was quantified by calculating the root-mean-square standard deviation (RMSSD) of the carpal volumes between readers 1 and 2. Intra-reader reproducibility was determined using the duplicate readings performed by reader 2. The readers also recorded the time to segment each carpal including the isolation step

### II.L. Simulated erosions

The ultimate goal of this work is to quantify the progression of erosions in subjects with rheumatoid arthritis. An erosion typically occupies a small percentage of the total bone volume, therefore quantifying changes by comparing the total volumes of the baseline and follow-up scans was problematic. Small changes would likely be lost in the measurement noise.

To overcome this problem we used 3D image registration followed by an examination of baseline to follow-up volume differences in a local region where the change would be a larger fraction of the volume. For the purposes of this study we defined the  $\theta = -15^\circ$  as the “baseline” and the  $\theta = 0^\circ$  or  $\theta = +15^\circ$  as the “follow-up” scans. Comparisons were made between the  $\theta = -15^\circ$  and  $\theta = 0^\circ$  acquisitions ( $\Delta\theta = 15$  deg) and between the  $\theta = -15^\circ$  and  $\theta = +15^\circ$  acquisitions ( $\Delta\theta = 30$  deg). The study used six of the eight carpal bones: capitate, hamate, trapezoid, lunate, triquetral, and scaphoid.

3D binary volumes, created using the segmented images of each carpal bone, were defined as  $B_{\text{baseline}}$  and  $B_{\text{follow-up}}$  [Figs. 6(a) and 6(b)]. To mimic the changes due to erosion growth, a simulated erosion was placed on  $B_{\text{follow-up}}$  at a random location on the surface of the bone by removing all material within a radius of the erosion location [Fig. 6(b)]. The radius was a randomly generated number between 0.2 and 1.0 mm. A gold standard erosion volume  $V_{\text{GS}}$  was defined as the volume of voxels removed from the follow-up image.

Binary volumes,  $B_{\text{baseline}}$  and  $B_{\text{follow-up}}$ , were then registered using a simple 3D image registration algorithm that minimized the fraction of nonoverlapping voxels [Fig. 6(c)]. Two additional 3D binary images were defined.  $B_{\text{loss}}$  was defined as the image containing voxels that were filled in  $B_{\text{baseline}}$  but not in  $B_{\text{follow-up}}$  [Fig. 6(d)].  $B_{\text{gain}}$  was defined as the image containing voxels that were filled in  $B_{\text{follow-up}}$  but not in  $B_{\text{baseline}}$  [Fig. 6(e)]. Figure 6(f) shows  $B_{\text{gain}}$  and  $B_{\text{loss}}$  overlaid. In (g) the results of the binary erosion step is shown.

### II.M. Registration algorithm

As an initial step the registration algorithm aligned the geometric centers of the binarized carpals,  $B_{\text{baseline}}$  and

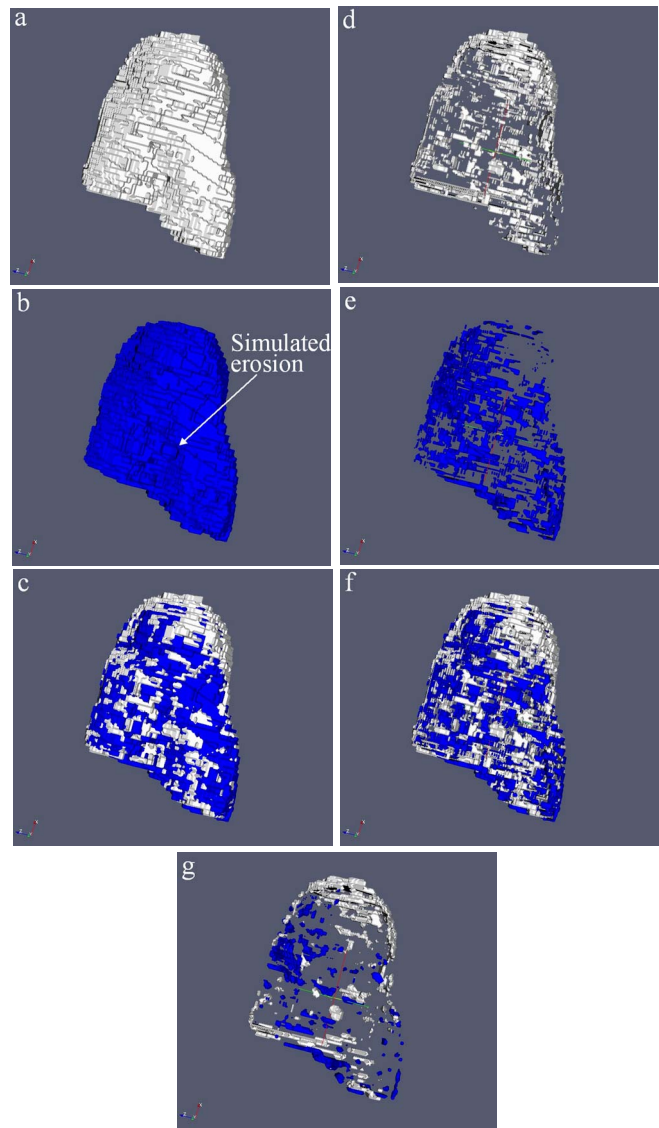


FIG. 6. Illustration of refinement procedure. (a) and (b) show the binarized  $B_{\text{baseline}}$  and  $B_{\text{follow-up}}$  with the simulated erosion. In (c) the images are spatially registered. (d), (e), and (f) show  $B_{\text{loss}}$  (dark voxels),  $B_{\text{gain}}$  (light voxels) and both overlaid. In (g) the results of the binary erosion step is shown.

$B_{\text{follow-up}}$ . A cost function was defined as the sum of the number of voxels in  $B_{\text{gain}}$  and  $B_{\text{loss}}$  and was investigated a function of three variables that determined the relative position, and the three Euler angles that described the relative angle between  $B_{\text{baseline}}$  and  $B_{\text{follow-up}}$ . The procedure determined the values for the six variables that minimized the cost function using standard minimization techniques.

Two additional refinement steps were employed before calculating the final erosion volume.

### II.N. Binary eroding (definition of $N_{\text{bin}}$ )

A true loss of erosion volume should occupy a large number of connected voxels, while the differences associated with the minor random variations of the segmentation procedure are more random. The goal of the next step was to reduce the amount of this “registration noise” while main-

TABLE I. Reproducibility results for comparison of total carpal volumes.

	RMSSD (mm <sup>3</sup> )	Mean volume (mm <sup>3</sup> )	CoV
Intrareader	14.3	1629.2	0.9
Inter-reader	22.8	1610.0	1.4
Repositioning (phantom)	21.0	1629.1	1.3
Repositioning ( <i>in vivo</i> , N=5)	44.1	1485.3	3.0

taining the changes associated with true erosion loss. Therefore, the method employed a binary erosion step to the difference images,  $B_{\text{gain}}$  and  $B_{\text{loss}}$ , designed to reduce the amount of misregistration while maintaining the majority of voxels associated with true bone loss.

A 3D binary eroding filter was applied to  $B_{\text{loss}}$  and  $B_{\text{gain}}$ . At each occupied voxel in  $B_{\text{loss}}$  and  $B_{\text{gain}}$ ,  $N_{\text{adj}}$  was calculated as the number of occupied voxels from the 26 adjacent locations.  $N_{\text{bin}}$  was defined by the following rule: all voxels for which  $N_{\text{adj}} < N_{\text{bin}}$  were eliminated from the images [Fig. 6(g)]. It was our hypothesis that image locations, which were part of a large group of connected voxels (true erosion growth), would less likely to be eliminated by this step. One goal of the study was to test this hypothesis and determine the optimal value for  $N_{\text{bin}}$  using the segmented carpals and simulated erosions. Prior to analysis we chose  $N_{\text{bin}} = 13$  as the default value 13 since this constituted half the number of adjacent voxels.

### II.O. Constraint to local region (definition of $R_{\text{Er}}$ )

Calculation of the erosion volume using the full 3D volumes was prone to excessive misregistration noise. Therefore, the method constrained the volume difference calculation to a local region.  $R_{\text{Er}}$  was defined by the following rule: All voxels outside a radius of  $R_{\text{Er}}$  of the erosion location were eliminated before the final volume calculation. The default value for  $R_{\text{Er}}$  was 1.0 mm. We used *a priori* chosen default values for  $N_{\text{bin}}$  and  $R_{\text{Er}}$  but also investigated the effect on erosion volume precision of each variable as part of an optimization analysis.

### II.P. Calculation of the “erosion” volume, $V_{\text{Er}}$

Based on the assumption that erosion loss occurs over a relatively large (compared to the voxel size) but compact area, a final 3D region growing step was performed to identify the largest group of connected voxels. The final value of  $V_{\text{Er}}$  was defined as the number of voxels in this group.

## III. RESULTS

Table I gives the average inter- and intrareader reproducibility results for all eight carpal bones on both phantoms for the three orientations:  $-15^\circ$ ,  $0^\circ$ , and  $15^\circ$ . The reader time was less than 5 min per carpal or 40 min per wrist scan. The fourth row of Table I provides the *in vivo* RMSSD results.

Although the RMSSD was a small percentage of the carpal volume, changes due to erosion growth would most likely be undetectable with this level of error. Therefore, we

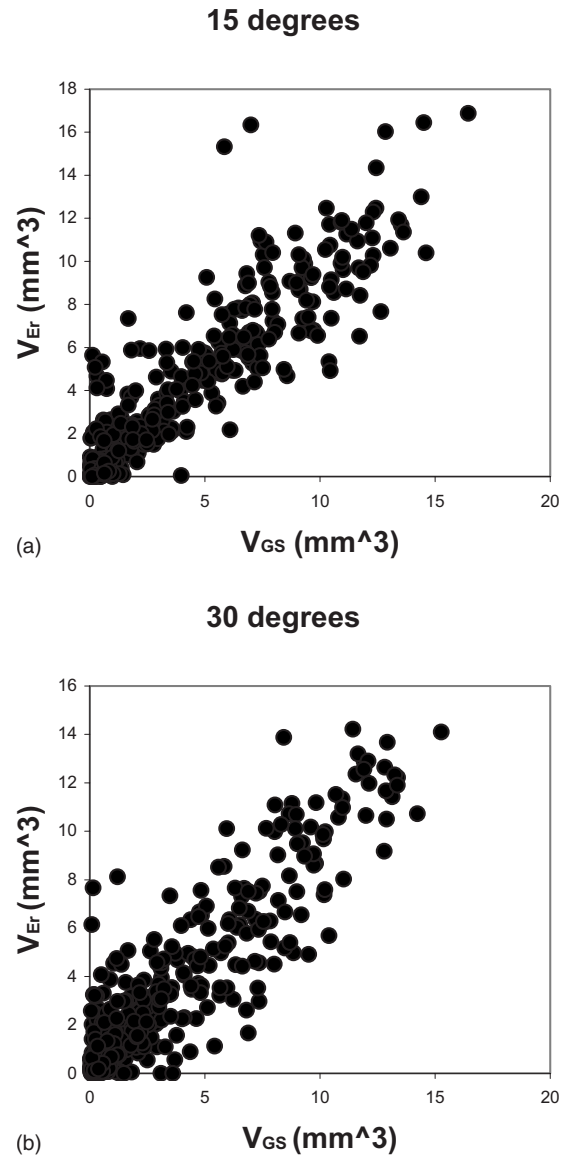


FIG. 7. (a) Graph of  $V_{\text{Er}}$  vs  $V_{\text{GS}}$  for  $\Delta\theta = 15^\circ$ .  $V_{\text{GS}}$  is the gold standard erosion volume that is known exactly from the algorithm that produced the simulated erosion in the follow-up erosion  $V_{\text{Er}}$  is the erosion calculated by the method after 3D registration of  $B_{\text{baseline}}$  and  $B_{\text{follow-up}}$ . (b) Graph of  $V_{\text{Er}}$  vs  $V_{\text{GS}}$  for  $\Delta\theta = 30^\circ$  deg.

also investigated 3D registration and calculation of local volume difference to improve the sensitivity to small changes. The results are shown in Fig. 7, a graph of  $V_{\text{Er}}$  versus  $V_{\text{GS}}$  for the default values of  $N_{\text{bin}} = 13$  and  $R_{\text{Er}} = 10$  mm. The RMSSD values were  $1.21 \text{ mm}^3$  ( $\Delta\theta = 15^\circ$ ) and  $1.18 \text{ mm}^3$  ( $\Delta\theta = 30^\circ$ ), a considerable improvement over the total volume measure.

Finally, we performed an optimization study to investigate the dependence of the reproducibility on  $N_{\text{bin}}$  and  $R_{\text{Er}}$ . Figure 8, a plot of the RMSSD versus  $N_{\text{bin}}$ , demonstrates a local minimum at  $N_{\text{bin}} = 16$ , indicating the optimal value for the binary eroding parameter. Figure 9 shows the dependence of the precision on  $R_{\text{Er}}$ . A local minimum defining the optimal value occurs at 1.0 mm, which also corresponds to the maximum radius of the simulated erosions. In practice the maxi-

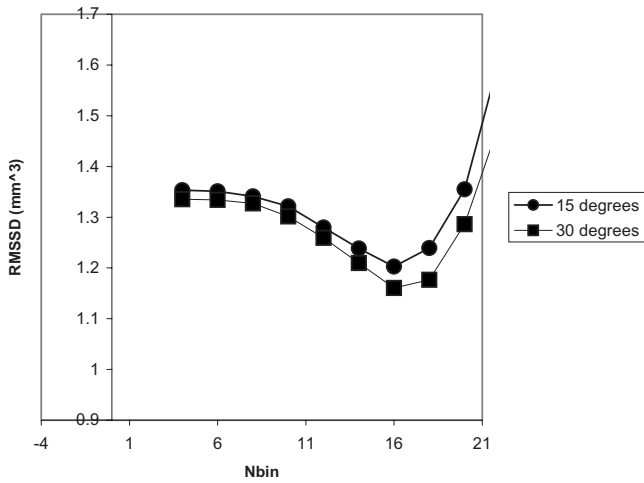


FIG. 8. Graph of the RMSSD vs  $N_{bin}$ .

imum size of the volume change will be unknown and mis-estimating the maximum possible change will have an effect on the precision. To better appreciate this effect we have also produced identical graphs for different maximum generated erosion radius values [Figs. 10(a) and 10(b)]. Figure 11 is a 3D surface plot of RMSSD (combining the 15° and 30° results) that demonstrates the dependence on  $N_{bin}$  and  $R_{Er}$ . An optimal value of  $RMSSD=1.12 \text{ mm}^3$  is found at  $pR_{Er}=1.0 \text{ mm}$  and  $N_{bin}=16$ .

IV. DISCUSSION

Measurements of erosion progression in patients with RA have generally relied upon semiquantitative scoring systems; no past studies of RA progression have quantified the true erosion size with either radiography or a 3D modality. Therefore, the amount of precision required for our method to be useful is difficult to estimate. We found that the repositioning reproducibility was  $21 \text{ mm}^3$  (Table I). Although small as a percentage of the carpal volume, it is large compared to the amount of change that might occur over the relatively short duration of most clinical studies.

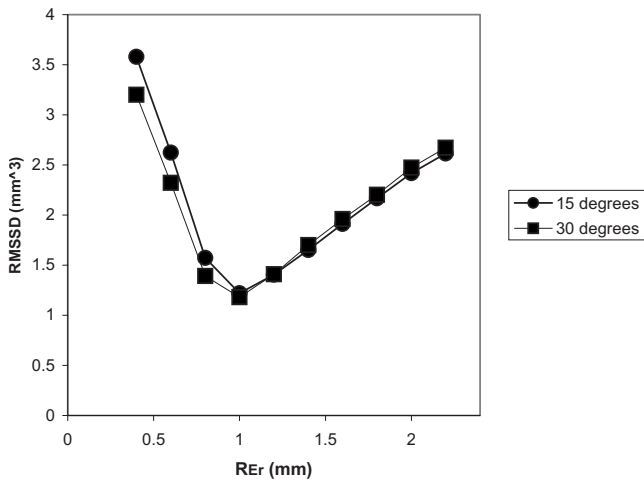
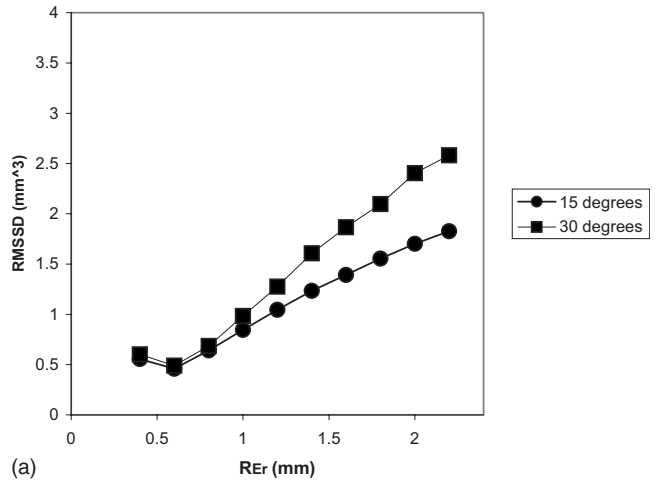
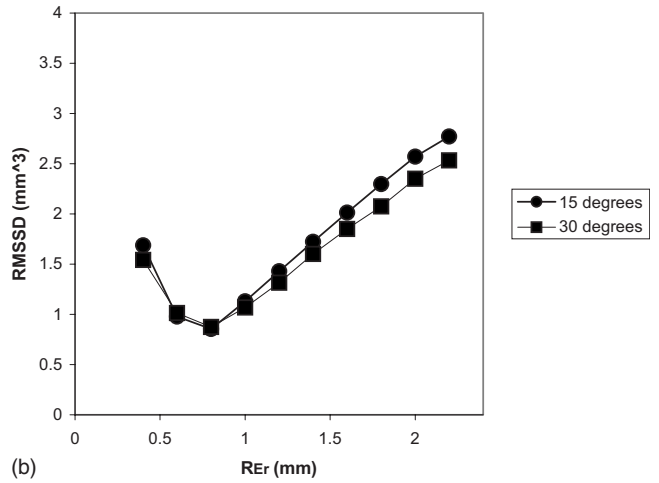


FIG. 9. Graph of the RMSSD vs  $R_{Er}$  ( $N_{bin}=13$ ).



(a)



(b)

FIG. 10. (a) Graph of the RMSSD vs  $R_{Er}$  for erosions created with a radius less than 0.6 mm ( $N_{bin}=13$ ). (b) Graph of the RMSSD vs  $R_{Er}$  for erosions created with a radius less than 0.8 mm ( $N_{bin}=13$ ).

The *in vivo* repositioning reproducibility was larger than for the phantom measurements, however, the patients were imaged with an older protocol that used a 1.0 mm slice thickness as opposed to the 0.625 mm slice thickness that was

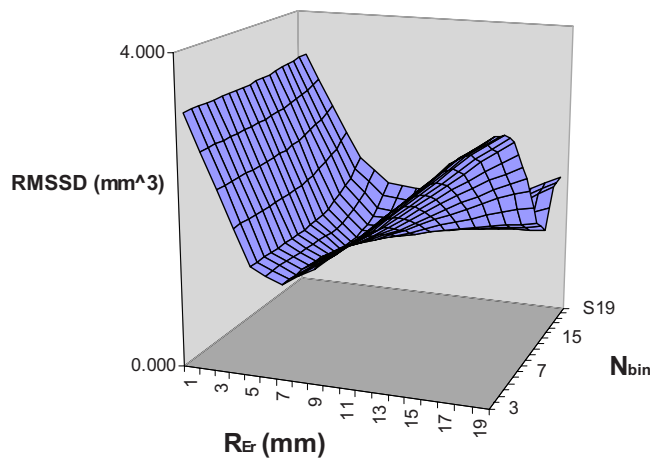


FIG. 11. 3D surface plot of the RMSSD vs  $R_{Er}$  and  $N_{bin}$ .



used for the phantom. An examination in a local region adjacent to indexed erosions revealed no significant change in the erosion volume. This may potentially be due to the short time difference between the baseline and follow-up visits (6 months); study using subjects with a longer follow-up may reveal larger changes.

We chose to quantify erosion volume in a local region where the aggregate effects would not dominate. Local volume comparison was made possible by the rigid-body nature of the carpal bones, which facilitated 3D registration. However, the implication of this approach is that a trained individual is necessary to identify erosion locations on the scans so that the local region can be isolated. In practice this is relatively simple task for a trained reader and can be done quickly using a GUI tool. Using 3D registration and local volume comparison, we measured the RMSSD for the phantom to be on the order of  $1-3 \text{ mm}^3$ , a significant improvement over the measured precision when comparing total volumes. There was only a minor difference between the  $\Delta\theta = 15^\circ$  and  $\Delta\theta = 30^\circ$  tests indicating that the method was robust to changes in patient positioning from baseline to follow-up.

A reader time on the order of 1 h per wrist might be prohibitive for a method used for patient management, however, as one component of a clinical study, the cost is not excessive. Additionally the measurements can be made by a less skilled operator at a reduced expense compared to a trained physician. The reader component would likely be a small fraction of the total study cost when considering all the necessary expenditures. The need for a skilled individual to identify the erosions on the CT scans is likely to require a small amount of time compared to what is necessary for segmentation.

Outliers on Fig. 7 are primarily due to misregistration artifacts and generally occurred with simulated erosions that were located on carpal surfaces that are roughly parallel to the axial plane. Since clinical CT systems have nonisotropic voxel shapes, the 3D margins of erosions located on near axial surfaces are not well segmented. This effect may be mitigated by exclusively selecting erosions located on surfaces that are roughly perpendicular to the axial plane. Such a selection criterion would potentially reduce the number of true erosions detected, but may enhance the precision of the technique by eliminating the “noise” due to the outliers.

High resolution cone-beam CT systems are in development in different laboratories.<sup>18</sup> These systems are fast and produce high spatial resolution images with near isotropic voxels, therefore 3D image registration of segmented carpals should be significantly more accurate. Additionally, new multislice clinical CT systems offer near isotropic voxel scans at a significantly higher resolution than the system we used for our study. Using an improved CT scanner it may be possible to detect change without indexing erosion locations, but by comparing global volumes.

Figures 9 and 10 indicate a significant dependence of the precision on the size of the local region constraint. Our default value of  $1.0 \text{ mm}^3$  was chosen with prior knowledge of the maximum simulated erosion size, however, in practice, it

will be difficult to estimate the correct threshold radius  $R_{Er}$ . Examination of the figures suggests that it is preferable to overestimate  $R_{Er}$  since the magnitude of the slope is smaller to the right of the local minimum.

Figures 8 and 11 indicate optimal values for  $N_{bin}=16$  and  $R_{Er}=1.0 \text{ mm}$ . These results demonstrate that the default value ( $N_{bin}=13$ ) was slightly lower than the optimal value. For future validation and clinical studies we will use  $N_{bin}=16$ , however, for the results given in this article we used  $N_{bin}=13$  to not bias the results by optimizing and validating the methodology using the same data. There was not sufficient data to perform an independent optimization step before validation.

Whether this method is sufficiently precise to detect changes for each erosion has not yet been tested, however, even a method that cannot detect volume differences for individual erosion will be valuable in research studies. Most current clinical projects are designed to detect progression or nonprogression of joint damage in cohorts of patients. For each subject, our method evaluates 12 carpals each potentially containing multiple erosions. The large number of measurements will help mitigate the effect of lower accuracy. Additionally, the method could also be further developed to measure erosion volumes in the more distal and proximal joints of the hand. The carpometacarpal, proximal interphalangeal, and metacarpophalangeal joints, and distal radius and ulna are common sites of erosions as well.

This tool was developed to assist in a study of RA progression that used CT as well as magnetic resonance imaging (MRI).<sup>19</sup> MRI has great potential as an imaging modality for RA since it causes inflammation of the soft tissue which is visible with MRI. However, MRI is not specific for erosions since inflammation can have other causes and MRI does not image the bone directly. An analysis of erosions based on the segmentation of CT scans will be a useful tool to confirm the presence of true erosions on MRI scans and lead to a better understanding of MRI assessment of RA.

In addition to carpal segmentation, there are other potential and actual applications of a semiautomated 3D segmentation technique. While a fully automated software analysis of radiological images is a worthwhile goal, it is rare that perfect segmentation is possible on all cases without some user interaction. Normal anatomical variation inevitably produces examples that a single algorithm cannot anticipate. The semiautomated approach we describe here could serve as a model for other applications that require accurate segmentation for all cases. It should also be possible to apply our method to other anatomical sites and modalities where a reader can be used to guide the segmentation procedure. As an example, we have modified the tool to segment cartilage on knee MRI scans.<sup>20</sup>

There are several limitations of the study. The carpal registration technique was tested using simulations on two hand phantoms rather than *in vivo* subjects with real erosions followed longitudinally. In addition to erosions, CT scans of RA patients are likely to have joint narrowing, which can further confound edge detection and decrease the level of au-

tomation with our method. The likely consequence of applying the segmentation tool to RA patients' scans is moderately increased reader interaction to correct software failures and leads to a longer user time per scan. For our registration study we used only six of the eight carpal bones; 3D registration of the pisiform and trapezium was not robust due to their symmetrical shape. The simulated erosion shapes were spherical unlike true erosions, which have an irregular shape. We assumed healthy bone as the baseline state while, in practice, studies are also likely to examine changes in diseased subjects who already demonstrate structural changes due to RA. Future studies with *in vivo* subjects are ongoing and will address these issues.

## V. CONCLUSIONS

We have documented and validated a semiautomated software technique to segment carpal bones on CT scans to assess RA of the wrist. This method shows promise for application in clinical studies of the disease. Future work will involve testing with longitudinal CT scans and data and application to other anatomical sites and modalities such as MRI of the knee.

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