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# Minimum Envelope Roughness Pulse Design for Reduced Amplifier Distortion in Parallel Excitation

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# Abstract

Parallel excitation employs multiple transmit channels and coils, each driven by independent waveforms, to afford the pulse designer an additional spatial encoding mechanism that complements gradient encoding. In contrast to parallel reception, parallel excitation requires individual power amplifiers for each transmit channel, which can be cost-prohibitive. Several groups have explored the use of low-cost power amplifiers for parallel excitation, however, such amplifiers commonly exhibit nonlinear memory effects that distort RF pulses. This is especially true for pulses with rapidly-varying envelopes, which are common in parallel excitation. To overcome this problem, we introduce a technique for parallel excitation pulse design that yields pulses with smoother envelopes. We demonstrate experimentally that pulses designed with the new technique suffer less amplifier distortion than unregularized pulses and pulses designed with conventional regularization.

# Introduction

Small, low-cost, low-power amplifiers are currently under investigation for use in parallel transmit arrays (1–6). These amplifiers are an attractive alternative to the larger, more expensive multi-stage amplifiers traditionally used in single-channel transmit, since they afford scalability in the number of transmit channels, and improve power efficiency and decoupling of transmit elements. They can also be flexibly positioned, e.g., on the coils themselves. However, such amplifiers are commonly single-stage and do not possess envelope feedback control. As a result, they exhibit strong envelope memory effects, effectively applying a non-linear low-pass filter to the RF envelope. This is problematic for multidimensional parallel excitation pulses (7–9) that can possess rapidly-varying envelopes that are heavily distorted by the amplifiers.

To overcome envelope memory effects and other distortions, one can use current-sensor feedback to iteratively correct a pulse based on observations of the amplifier's output at the coil (10). While this and other correction techniques promise to reduce the error between the target and actual amplifier output, to be successful they require that the target pulse be realizable, which may not be the case for pulses designed with conventional parallel pulse design methods. We introduce a new regularization technique for parallel excitation pulse design that improves realizability of the pulses. The regularization is based on a model of how power amplifier envelope memory effects distort the pulses. We demonstrate experimentally that pulses designed with the new regularization are transmitted with higher fidelity than unregularized and conventionally-regularized pulses.

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# Theory

## Regularized parallel RF pulse design

A set of small-tip-angle parallel RF pulses  $\{b_i\}_{i=1}^{N_c}$  can be designed by solving a regularized least-squares problem such as (9):

$$\underset{\left[\mathbf{b}_{i}\right]_{i=1}^{N_{c}}}{\operatorname{argmin}}\left\| \left| \mathbf{d} - \sum_{i=1}^{N_{c}} \operatorname{diag}(s_{i,j}) \mathbf{A} \mathbf{b}_{i} \right| \right|_{W}^{2} + \beta \mathbb{R} \left(\mathbf{b}_{1}, \ldots, \mathbf{b}_{N_{c}}\right),$$
[1]

where  $N_c$  is the number of transmit channels, the vector d contains samples of the desired excitation pattern (flip angle magnitude and magnetization phase),  $s_{i,j}$  is coil *i*'s transmit sensitivity at voxel *j*, and *A* is a non-uniform discrete Fourier transform matrix (11). Note that throughout this article, lowercase bold variables denote column vectors, while uppercase bold variables denote matrices. The diagonal matrix  $W = \text{diag} (w(\vec{x_j}))^2$  contains samples of the excitation error weighting function  $w(\vec{x})$ . In this work,  $w(\vec{x})$  is constructed to achieve maximum pass- and stopband flip angle ripple levels set by the pulse designer (12). The regularization parameter  $\beta$  balances excitation accuracy, as quantified by the first term in the cost function of Eq. [1], with an undesirable quality that is quantified by the regularization function R ( $b_1, ..., b_{N_c}$ ).

Conventionally, for ease of implementation Tikhonov regularization is used so that R ( $b_1$ , ...,  $b_{N_c}$ ) is a convex, quadratic function of the pulses. For example, excitation error can be balanced with integrated RF power using (7,9):

$$\mathbf{R}(\boldsymbol{b}_1,\ldots,\boldsymbol{b}_{N_c}) = \sum_{i=1}^{N_c} \boldsymbol{b}'_i \boldsymbol{b}_i.$$
[2]

Local RF magnitude can be controlled using (11):

$$\mathbf{R}(\boldsymbol{b}_1,\ldots,\boldsymbol{b}_{N_c}) = \sum_{i=1}^{N_c} \boldsymbol{b}'_i \boldsymbol{\Lambda}_i \boldsymbol{b}_i,$$
[3]

where  $\Lambda_i = \text{diag}(\lambda_{i,j})$  are regularization parameters that control the magnitude of individual RF samples. Alternatively, excitation error can be balanced with pulse roughness using:

$$\mathbf{R}(\boldsymbol{b}_1,\ldots,\boldsymbol{b}_{N_c}) = \sum_{i=1}^{N_c} \boldsymbol{b}'_i \boldsymbol{R}' \boldsymbol{R} \boldsymbol{b}_i,$$
[4]

where **R** is a first or second order finite differencing matrix whose rows contain shifted copies of the vectors  $\begin{bmatrix} 1 & -1 \end{bmatrix}$  (first order) or  $\begin{bmatrix} 1 & -2 & 1 \end{bmatrix}$  (second order). This regularizer encourages smoothness in both real and imaginary parts of the pulses, and will be referred to as *complex roughness* regularization. The case  $\beta = 0$  corresponds to an unregularized problem, which will be referred to as *minimum excitation error* pulse design.

### Automatic regularization parameter selection

This work compares the effectiveness of regularization strategies for parallel RF pulse design. To ensure a fair comparison, all designed pulses should meet the same excitation accuracy requirement while minimizing their respective regularization functions. Meeting these conditions involves selecting regularization parameters  $\beta$  so that the excitation error term in Eq. [1] is approximately the same in each case. Alternatively, the problem of minimizing the regularization function while maintaining a given accuracy level can be stated as the following optimization problem:

minimize 
$$R(\boldsymbol{b}_1, \dots, \boldsymbol{b}_{N_c})$$
  
subject to  $|d_j - \sum_{i=1}^{N_c} s_{i,j} \{\boldsymbol{A}\boldsymbol{b}_i\}_j| < \delta, \ j=1\dots N_s,$  [5]

where  $\delta$  is the maximum flip angle ripple allowed, and may be different in the pass- and stopbands, and  $N_s$  is the number of points in the design grid. When R ( $b_1, ..., b_{N_c}$ ) is quadratic, Eq. [5] is a quadratic program (13). Solving this problem with the regularization function of Eq. [2] yields *minimum integrated power* pulses; using the complex roughness regularization function of Eq. [4] yields *minimum complex roughness* pulses.

One straightforward method to obtain an approximate solution to Eq. [5] is given by the following algorithm:

Step 1 Solve Eq. [1] for  $\{b_i\}_{i=1}^{N_c}$ .

**Step 2** Check if the pulse set is sufficiently accurate:

$$|d_j - \sum_{i=1}^{N_c} s_{i,j} \{ A b_i \}_j | < \delta, \ j = 1, \dots, N_s?$$
[6]

If yes: exit.

If no: decrement  $\beta$ , go to Step 1.

 $\beta$  is initialized to a large value that is guaranteed to yield pulses that fail Step 2, and is decremented by dividing it with a constant value greater than one. In general, pulse design via the optimization problem in Eq. [5] is attractive since it obviates the need to select a regularization parameter, albeit at the cost of increased computation time.

#### Power amplifier envelope memory effects

Ideally, the output voltage of a power amplifier used for RF excitation is equal to the input multiplied by a complex (i.e., amplitude and phase) gain factor. In reality, due to power amplifier memory effects, the output is a distorted, nonlinear function of the input. Figure 1 shows an example of the distortion incurred for a step pulse, measured for one channel of a parallel transmit array using current sensors on the coil, which was driven by a 300 W power amplifier (system described further in Methods). As indicated in the figure, the amplifier outputs trail, over- and undershoot the nominal outputs. These distortions occur because the amplifier was unable to track rapid changes in the RF envelope. Such distortions are collectively known as *power amplifier memory effects*. Power amplifier memory effects are low-pass in nature, and arise due to non-ideal device physics such as thermal hysteresis and semiconductor trapping effects, as well as amplifier bias fluctuations resulting from limited power supply and bias circuitry bandwidth (14).

$$\tilde{b}[n] = e^{i \angle b[n]} \sum_{l=0}^{L-1} |b[n-l]| h[l],$$
[7]

where h[n] is the amplifier's (causal) envelope low-pass impulse response of length *L*, which may be complex-valued, and b[n] is zero for n < 0. We assume without loss of generality that h[n] is scaled so that it sums to one, or equivalently, so that it's DC Fourier coefficient is one. This model corresponds to an extension of a Hammerstein amplifier model (comprised of a nonlinearity followed by a linear filter), with polynomial order one (17–19). Note that Eq. [7] does not account for instantaneous AM/AM and AM/PM nonlinearities that can be significant in the amplifiers of interest for parallel excitation; we implicitly assume that these effects are either negligible or have been compensated using a lookup table or equivalent strategy to preemphasize the RF prior to amplification. The experiments presented in this work used lookup table preemphasis to compensate instantaneous nonlinearities.

#### Envelope roughness regularization

Given the model (Eq. [7]) of the nonlinear behavior of the power amplifiers employed in parallel excitation systems, it is desirable to design accurate parallel RF pulses that suffer the least amplifier-induced distortion possible, or equivalently, whose envelopes lie within the passband of the low-pass filter h[n]. To quantify distortion, the difference between a target and actual amplified pulse is examined:

$$b[n] - \tilde{b}[n] = b[n] - e^{i \angle b[n]} \sum_{l=0}^{L-1} |b[n-l]| h[l]$$
  
$$= e^{i \angle b[n]} \sum_{l=0}^{L-1} |b[n-l]| (\delta[l] - h[l])$$
  
$$= e^{i \angle b[n]} \sum_{l=0}^{L-1} |b[n-l]| h^{r}[l],$$
  
[8]

where  $\delta[n]$  is a Kronecker delta function, and  $h^{r}[n] = \delta[n] - h[n]$  is a high-pass *envelope regularization filter* that will be used for pulse design. The mean-squared waveform error across all transmit channels is proportional to:

$$\sum_{i=1}^{N_c} \sum_{n=0}^{N_t-1} \left| \sum_{l=0}^{L-1} |b_i[n-l]| h_i^r[l] \right|^2 = \sum_{i=1}^{N_c} |b_i|' \mathbf{R}_i' \mathbf{R}_i |b_i|,$$
[9]

where  $N_t$  is the pulse length in samples, and  $\mathbf{R}_i$  is a convolution matrix whose rows contain shifted versions of  $\mathbf{h}_i^r$ . Because the  $\{\mathbf{h}_i^r\}_{i=1}^{N_c}$  are high-pass filters (where each  $\mathbf{h}_i^r$  is a vector in time), Eq. [9] is a measure of the total envelope roughness across transmit channels. Note that each channel may have a unique regularization filter. Equation [9] can be used as a regularization function R ( $\mathbf{b}_1, ..., \mathbf{b}_{N_c}$ ) to design accurate pulses that suffer minimal

amplifier distortion; solving Eq. [5] with this substitution yields *minimum envelope* roughness pulses.

To design minimum envelope roughness pulses, the envelope roughness-regularized pulse design problem (Eq. [1] with Eq. [9] substituted) must be solved. However, this problem is

non-convex because Eq. [9] is a non-convex function of the pulses  $\{b_i\}_{i=1}^{N_c}$ . To solve it, an auxiliary conjugate phase vector  $\varphi_i$  is defined for each transmit channel *i*, and a series of convex optimization problems is solved according to the following algorithm:

**Step 1** Set *k*:= 1 and:

$$\varphi_i^{(\kappa)} = \mathbf{0}, \ i = 1, \dots, N_c.$$
 [10]

Step 2

Solve the following problem for  $\{b_i\}_{i=1}^{N_c}$ :

$$\underset{\left|\boldsymbol{b}_{i}\right|_{i=1}^{N_{c}}}{\operatorname{argmin}}\left\|\boldsymbol{d}-\sum_{i=1}^{N_{c}}\operatorname{diag}(\boldsymbol{s}_{i,j})\boldsymbol{A}\boldsymbol{b}_{i}\right\|_{W}^{2}+\beta\sum_{i=1}^{N_{c}}\left\|\boldsymbol{R}_{i}\operatorname{diag}(e^{i\varphi_{i}^{(k)}[n]})\boldsymbol{b}_{i}\right\|^{2}.$$
[11]

**Step 3** Update the conjugate phase vectors:

$$\boldsymbol{\varphi}_i^{(k+1)} = -\angle \boldsymbol{b}_i, \quad i = 1, \dots, N_c.$$
<sup>[12]</sup>

**Step 4** Set k := k + 1, go to Step 2.

The following sections describe experiments demonstrating that minimum envelope roughness parallel excitation pulses designed with the regularization function in Eq. [9] suffer reduced amplifier-induced distortions compared to unregularized (minimum excitation error) and minimum complex roughness pulses.

# **Experimental Methods**

#### Parallel excitation system

Imaging was performed on a GE 1.5 T Signa Excite scanner (GE Healthcare, Waukesha, WI, USA). The parallel excitation system was comprised of  $N_c = 4$  surface coils driven by in-house built 300W MOSFET push-pull linear class AB power amplifiers. A vectormodulator system was used to modulate a hard pulse provided by the scanner with each transmit channel's RF waveform (20). Signal vector decoupling (21,22) was used to decouple the array elements, and lookup table AM/AM and AM/PM correction and vector iterative predistortion (10) were applied to reduce amplifier distortions prior to imaging the excitation patterns. The post-correction pulses were measured for error calculation and comparison. A 12 cm 1% CuSO<sub>4</sub> in H<sub>2</sub>O disk phantom was used to simplify imaging by obviating slice-selection.  $B_1^+$  maps (dimensions 64×64,  $N_s = 4096$ ) were measured in the phantom using a multi-tip magnetization preparation-based technique (23), and a field map  $(\Delta B_0)$  was measured using two images acquired with a small TE difference (24). Figure 2 shows the magnitude of the  $B_1^+$  maps, and the  $\Delta B_0$  map. The  $\Delta B_0$  map was incorporated into the system matrix A for pulse design (9). The  $B_1^+$  maps are well-localized to the coil locations on the top, left, bottom and right of the phantom, indicating that good decoupling was achieved.

# Regularization filter measurement

Prior to pulse design and imaging, the actual envelope regularization filter  $h_i^r$  was measured for each amplifier in the array. Using coil current sensors to receive, 160 cosine pulses with frequencies distributed uniformly between DC and 125 kHz, and duration 2 ms were played through each channel while simultaneously recording the current sensor output. Invoking the envelope distortion model (Eq. 7), each amplifier's envelope impulse response  $h_i$  (15 sample length) was obtained using a least-squares fit to the measurements, and  $h_i^r$  was calculated from that. The measured filters were normalized for sinc spectral weighting imparted by the digital-to-analog converter.

#### Pulse design and excitation pattern imaging

The target excitation pattern for pulse design was a 3.4 cm square passband with flip angle 15°. The maximum passband ripple was set to  $0.59^{\circ}$  and the maximum stopband ripple was  $0.145^{\circ}$ , i.e., 4 times lower in the stopband. These parameters and the excitation trajectory bandwidth yielded a transition region between the square passband and the stopband with a width of 0.757 cm (12). The square placement and bandwidths are illustrated in Fig. 3, which shows the excitation error weighting function  $w(\vec{x})$  for pulse design. The excitation trajectory was a 6-turn spiral-in with a resolution of 0.5 cm, an excitation FOV of 6 cm (2× acceleration), a maximum slew rate of 14.5 G/cm/ms, and a 3.25 ms duration ( $N_t = 813$ ). Prior to pulse design, the trajectory was measured using the method of Ref. (25), and all pulses were designed on the measured trajectory.

Three sets of pulses were designed. The first was a set of minimum excitation error pulses, designed with  $\beta = 0$ . The second was a set of minimum complex roughness pulses, designed with a first-order finite difference regularization filter. This set was included because minimum complex roughness pulse design will likely yield the smoothest envelopes possible with conventional Tikhonov regularization. The third set of pulses were minimum envelope roughness pulses, designed using the same first-order finite difference regularization filter as in the minimum complex roughness case, for all channels. This filter was chosen because it is compact, and as will be shown, it is a good approximation to the

measured  $\{h_i^r\}_{i=1}^{N_c}$  To ensure a fair comparison between these pulse sets, each time  $\beta$  was decremented, the Conjugate Gradient (CG) iterations were re-initialized with zero pulses. This way, each pulse set was designed with a total of 1000 CG iterations. In practice, one could reduce computation time significantly by reducing the number of CG iterations per  $\beta$  value and initializing the CG iterations for each  $\beta$  value with the pulses yielded by the previous value. A non-uniform Fast Fourier Transform algorithm (26) was used to compute products with the matrix *A*.  $\beta$  was initialized to 0.005 for the minimum roughness sets, and was decremented via division by 1.2 at each outer iteration. In the minimum envelope roughness case, the CG algorithm was interrupted every 100 iterations to update the

conjugate phase vectors  $\{\varphi_i\}_{i=1}^{N_c}$ . Because the CG algorithm's search direction was lost in this interruption, to ensure a fair comparison the algorithm was also interrupted every 100 iterations in designing the other two sets.

Table 1 lists the simulated peak passband/stopband ripples and weighted mean-squared excitation error (MSEE) (equal to the excitation error term in Eq. [1]) for each pulse set. Figure 4 plots coil 1's pulse and indicates the mean-squared envelope roughness of each set, normalized by that of the minimum excitation error set. The minimum complex roughness set has a mean-squared envelope roughness that is 11% that of the minimum excitation error set, and the minimum envelope roughness set has a mean-squared envelope roughness that is 4% that of the minimum excitation error set. Figure 4 also shows that minimum envelope

roughness pulse design can produce pulses with wide complex spectrums, while reducing energy in the high frequencies of the envelopes' spectrums.

Excitation patterns were imaged using a 2DFT GRE sequence  $(128 \times 128 \text{ matrix}, \text{TE} = 7 \text{ ms}, \text{TR} = 500 \text{ ms}, 4 \text{ NEX})$ . Reception was performed with an 8-channel cardiac array, and the reconstructed images were combined via sum-of-squares (27). Excitation patterns were obtained by dividing each acquired image by a polynomial fit (*S*( $\vec{x}$ )) to a uniform excitation image in order to remove image intensity variations introduced by the receive coils, and were normalized to possess mean passband magnitudes equal to the target flip angle of 15°. To compare the excitation accuracy across pulse sets, the RMS stopband excitation error was calculated for each pulse set, and was defined for an excitation pattern *E*( $\vec{x}$ ) as:

$$\sqrt{\frac{1}{\sum_{i=1}^{N_s} m(\vec{x}_i)}} \sum_{j=1}^{N_s} m(\vec{x}_j) \Big[ (E(\vec{x}_j))^2 - (\widehat{\sigma}/S(\vec{x}_j))^2 \Big],$$
[13]

where  $m(\vec{x})$  is a binary stopband mask, and  $\hat{\sigma}$  is an estimate of the noise standard deviation, measured from spatial locations outside the phantom. RMS stopband excitation error is a natural distortion measure for pulse comparison, since stopband excitation is the MR imaging equivalent of spectral leakage, the minimization of which is a central goal of power amplifier modeling. The simulated RMS stopband excitation errors (calculated using Eq. [13] with  $S(\vec{x}) = 1$  and  $\hat{\sigma} = 0$ ) for each pulse set are listed in Table 1. The experimental weighted mean-squared excitation error for each pulse set was measured, defined as the excitation error term in Eq. [1] with noise normalization in analogy to the stopband RMS error calculation. Experimental peak passband and stopband ripples were also calculated for each pulse set, as the average of the five largest absolute errors to reduce the influence of noise.

# **Experimental Results**

#### **Regularization filter measurement**

Figure 5 shows the measured regularization filter and its frequency response for one amplifier in the parallel transmit array. The measured filter coefficients and spectrum are close to those of the first-order finite differences filter used in the imaging experiments, validating that filter choice. Similar filters were measured for all amplifiers in the array.

#### **Pulse measurement**

Figure 6 shows the pulse envelopes and complex error magnitude for one transmit channel, measured using coil current sensors. The minimum envelope roughness pulses achieve the lowest error, with an RMSE across transmit channels of 0.0046, while the minimum excitation error and minimum complex roughness pulses achieve RMSE's of 0.11 and 0.0083, respectively.

# **Excitation pattern imaging**

Figure 7 shows excitation patterns acquired with each pulse set; the measured peak passband/stopband ripples, weighted mean-squared excitation errors and RMS stopband excitation errors for each set are listed in Table 2. Rapid variations in the envelopes of the minimum excitation error pulses are not tracked accurately by the RF amplifiers, resulting in significant excitation error that is most easily visualized in the stopband outside the excited square. In comparison, the smoother envelopes of the minimum complex roughness pulses are easier for the amplifiers to track, resulting in a 21.1% lower RMS stopband excitation

# **Discussion and Conclusions**

Numerical optimization-based pulse design methods are currently favored for designing multidimensional parallel excitation pulses. However, as was demonstrated experimentally, without regularization these methods can produce pulses with highly oscillatory envelopes that suffer significant distortion when played through amplifiers that exhibit strong envelope memory effects. The goal of this work was to introduce and validate a model-based regularization approach, minimum envelope roughness pulse design, that mitigates envelope memory effects. Minimum envelope roughness pulse design uses a regularization function constructed from a power amplifier envelope distortion model comprised of a nonlinear envelope detection stage, followed by a filtering stage. It was demonstrated experimentally that minimum envelope roughness pulses are transmitted with significantly higher fidelity, and excite patterns with significantly lower stopband signal, compared to both unregularized (minimum excitation error) parallel excitation pulses and minimum complex roughness pulses designed using conventional quadratic regularization.

The most common form of regularization currently in use in parallel excitation pulse design is integrated power regularization (implemented by Eq. [2]). Compared to minimum excitation error pulses, one would expect this form of regularization to reduce envelope roughness somewhat. To test this, minimum integrated power pulses were also designed for our experimental scenario (results not shown). The pulses possessed a mean-squared envelope roughness that was 65% that of the minimum excitation error pulses. While this is a significant reduction in envelope roughness, it is a much larger roughness than that achieved by either minimum complex roughness (11%) or minimum envelope roughness (4%) pulses. Therefore, while minimum integrated power pulses should suffer less amplifier-induced distortion than minimum excitation error pulses, it is likely that they would still incur significantly higher excitation error than minimum complex roughness and minimum envelope roughness pulses.

Experimental results were presented for a representative acceleration factor of two for a four channel transmit array, and in this configuration it was found that the proposed regularization resulted in large improvements in both measured pulse fidelity and excitation pattern accuracy. As with any regularization technique, for a given desired level of excitation accuracy, the impact of envelope roughness regularization will vary with acceleration factor, or equivalently, with the degree to which the pulse design problem is underdetermined. For example, at a very high acceleration factor of four for this array, the target excitation accuracy cannot be achieved, so little is to be gained by envelope roughness or any other form of regularization (results not shown). Conversely, for a minimum acceleration factor of one, the pulse design problem is very underdetermined, so the proposed regularization reduces envelope roughness to 0.22% that of unregularized minimum excitation error pulses, which is a much larger reduction in envelope roughness than that seen at 2× acceleration.

As an alternative to regularization, one could incorporate waveform distortion into the RF excitation model; this would be equivalent to pre-emphasizing the RF to overcome distortion. This approach was not taken here because it would complicate the forward system model for parallel excitation and preclude the use of a 'linear' Conjugate Gradient

algorithm for RF design, and because it may require more rigorous amplifier modeling than the regularization approach to mitigate distortion effectively.

It was shown experimentally that first-order finite differences are a reasonable choice of regularization filter under the distortion model for the parallel transmit amplifiers used in this work. Good correspondence of measured regularization filters with first-order finite differences is an interesting result, as these filters do not penalize the instantaneous polarity changes in the envelope's first derivative that occur at zero-crossings in the real and imaginary components of an RF waveform, any more than they penalize other time points with the same first derivative magnitude. This is significant because zero crossings are prevalent in commonly-used RF pulses, such as sinc pulses. A measured regularization filter that heavily penalized these features (for example, second-order finite differences) would be a counter-intuitive result, as it would suggest that the amplifiers employed in MRI perform poorly when amplifying the most commonly-used pulses. It was found that minimum envelope roughness pulses designed using measured regularization filters incurred higher stop-band RMS and mean-squared excitation errors than minimum envelope roughness pulses designed with first-order finite differences (though the errors were still significantly lower than for minimum complex roughness and minimum excitation error pulses, and the peak passband/stopband ripples were slightly lower than those of the first-order finite difference-based minimum envelope roughness pulses). This counter-intuitive result can be partially explained by differences in simulated mean-squared excitation error: pulses designed using the measured filters incurred a somewhat higher simulated error of 0.00344, compared to 0.00321 for first-order finite differences. The cause could also have been physical in nature, such as differences in amplifier heating between regularization filter measurement and imaging.

Minimum envelope roughness RF pulse design will be most useful in designing twodimensional parallel excitation pulses, particularly when amplifiers lacking envelope feedback are used. However, it may find applications in other imaging scenarios that use pulses with rapidly-varying envelopes, such as RF encoding (28). The method can also be extended to optimal control-based large tip angle parallel excitation pulse designs (29,30).

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# Figure 1.

Examples of RF power amplifier-induced envelope distortion. The current measured in a coil driven by a 300 W amplifier both trails and overshoots the nominal waveform at the step.



# Figure 2.

 $B_1^+$  magnitude maps for 4 coils and the  $\Delta B_0$  map measured on a 12cm disk phantom. The maps are notched at the top of the phantom due to an air bubble.







# Figure 4.

Coil 1's pulse for each design case. (Top row) The minimum envelope roughness pulse has the smoothest envelope, and the set achieves the lowest mean-squared roughness. (Bottom row) The minimum complex roughness pulse has reduced energy in the high frequencies of both its complex spectrum and its envelope spectrum, compared to the minimum excitation error set. The minimum envelope roughness pulse's complex spectrum has a similar energy distribution to the minimum excitation error pulse, but its envelope spectrum is dramatically reduced at high frequencies, and is narrower than that of the minimum complex roughness pulse.



# Figure 5.

(a,b) The real part of the coefficients and the magnitude spectrum of the measured regularization filter for one transmit channel closely match the first order finite differences filter, suggesting that the latter is a reasonable choice for envelope roughness regularization. The imaginary part of the measured filter was negligible, with a peak value of 0.0231.



#### Figure 6.

Comparison of RF fidelity for one transmit channel. The top row shows the measured envelopes superimposed on desired envelopes. The middle row plots the magnitude of the complex differences between desired and measured pulses, which are largest for the minimum excitation error pulse, and smallest for the minimum envelope roughness pulse. The bottom row shows the zoomed region outlined by the dashed boxes in the top row. The measured minimum excitation error and minimum complex roughness pulses both contain visible under- and overshoots, while the measured minimum envelope roughness pulse most closely tracks its desired envelope.



## Figure 7.

Top row: Excitation patterns acquired with minimum excitation error pulses, minimum complex roughness pulses, and minimum envelope roughness pulses. Bottom row: excitation errors, masked by passband and stopband masks. The minimum envelope roughness set achieves the lowest RMS stopband excitation error; white arrows indicate areas with significant error reductions compared to the minimum complex roughness pattern.

# Table 1

Simulated excitation error metrics for each pulse set.

Metric	Min. exc. error	Min. comp. rough.	Min. env. rough.
Peak passband ripple	0.537°	0.585°	0.584°
Peak stopband ripple	0.131°	0.142°	0.142°
Weighted MSEE	0.00256	0.00323	0.00321
RMS stopband error	0.0397°	0.0447°	0.0445°

## Table 2

Experimental excitation error metrics for each pulse set.

	Metric	Min. exc. error	Min. comp. rough.	Min. env. rough.
	Peak passband ripple	1.41°	1.23°	1.11°
	Peak stopband ripple	1.59°	1.70°	1.29°
Γ	Weighted MSEE	4.98	3.15	1.83
	RMS stopband error	0.418°	0.330°	0.255°