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## Computational Wear Simulation of Patellofemoral Articular Cartilage during In Vitro Testing

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### Abstract

Though changes in normal joint motions and loads (e.g., following anterior cruciate ligament injury) contribute to the development of knee osteoarthritis, the precise mechanism by which these changes induce osteoarthritis remains unknown. As a first step toward identifying this mechanism, this study evaluates computational wear simulations of a patellofemoral joint specimen wear tested on a knee simulator machine. A multi-body dynamic model of the specimen mounted in the simulator machine was constructed in commercial computer-aided engineering software. A custom elastic foundation contact model was used to calculate contact pressures and wear on the femoral and patellar articular surfaces using geometry created from laser scan and MR data. Two different wear simulation approaches were investigated – one that wore the surface geometries gradually over a sequence of 10 one-cycle dynamic simulations (termed the “progressive” approach), and one that wore the surface geometries abruptly using results from a single one-cycle dynamic simulation (termed the “non-progressive” approach). The progressive approach with laser scan geometry reproduced the experimentally measured wear depths and areas for both the femur and patella. The less costly non-progressive approach predicted deeper wear depths, especially on the patella, but had little influence on predicted wear areas. Use of MR data for creating the articular and subchondral bone geometry altered wear depth and area predictions by at most 13%. These results suggest that MR-derived geometry may be sufficient for simulating articular cartilage wear *in vivo* and that a progressive simulation approach may be needed for the patella and tibia since both remain in continuous contact with the femur.

### Keywords

Computational modeling; Wear simulation; Articular cartilage; Contact analysis; Biomechanics

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### Conflict of Interest Statement

None of the authors have any potential financial or personal conflicts of interest.

## 1. Introduction

According to recent data from the US Centers for Disease Control and Prevention, arthritis costs the US economy close to \$128 billion annually and remains the leading cause of disability (CDC, 2007). The most common form, osteoarthritis (OA), disables about 10% of the population above age 60, with the knee being the joint most commonly affected (Buckwalter et al., 2004).

Despite the growing burden of knee OA to society, researchers have made little progress at developing treatments that modify the course of the disease. One reason is the difficulty of performing experimental knee OA studies in human subjects. Consequently, much of the experimental OA research has involved animal or *in vitro* studies (Setton et al., 1999; Herzog et al., 2004; Griffin and Guilak, 2005). Coupled with clinical observations, such studies have led to viable hypotheses for how biomechanical factors affect the initiation and progression of the disease. One hypothesis proposed by several researchers is that altered joint kinematics (e.g., due to anterior cruciate ligament injury) cause previously unloaded regions of the joint to become overloaded, creating damage that eventually spreads to neighboring regions as well (Wu et al., 2000; Carter et al., 2004; Andriacchi and Mundermann, 2006).

Since contact stresses and strains across the knee's articular cartilage surfaces cannot be measured accurately *in vivo* (Winby et al., 2009), a computational approach could be valuable for evaluating such hypotheses and ultimately predicting the outcome of proposed treatment scenarios. Numerous finite element (Li et al., 1999; Donahue et al., 2002; Pena et al., 2006; Papaioannou et al., 2008; Yao et al., 2008b; Yang et al., 2010) and elastic foundation (Blankevoort et al., 1991; Cohen et al., 2003; Bei and Fregly, 2004; Caruntu and Hefzy, 2004; Elias et al., 2004) models of natural knees have been published that are capable of analyzing contact areas, stresses, strains, and/or forces. These models typically use cartilage/bone geometries derived from MR data, with relative bone poses measured using bi-plane fluoroscopy (Papaioannou et al., 2008; Van de Velde et al., 2009a; Van de Velde et al., 2009b; Liu et al., 2010) or MR imaging (Salsich et al., 2003; Gold et al., 2004; Yao et al., 2008a; Connolly et al., 2009). Despite this breadth of models, to the best of the authors' knowledge, only two studies have predicted articular cartilage wear in the knee computationally, both under approximated *in vivo* conditions (Andriacchi et al., 2006; Pena et al., 2008). No study has compared articular cartilage wear predictions with cartilage wear measured in the same knee, either under *in vivo* or *in vitro* conditions as performed for artificial knees (Fregly et al., 2005; Knight et al., 2007; Zhao et al., 2008; Willing and Kim, 2009; Strickland et al., 2010).

This study evaluated the ability of a cadaver-specific computational model of the patellofemoral joint to reproduce articular cartilage wear depths and areas measured from the same specimen following testing in a knee simulator machine. Computational simulation of an *in vitro* situation with no menisci and well-controlled motion and loads inputs provides a valuable first step toward computational simulation of the more complex *in vivo* situation. The three specific goals of the study were as follows: 1) To evaluate whether the model can reproduce experimentally measured wear depths and areas for both the femur and patella, 2) To assess whether a progressive simulation approach that wears the articular surface geometry gradually over a sequence of simulations significantly alters the wear predictions, and 3) To determine whether the source of imaging data (i.e., laser scan or MR) used to construct articular surface geometry significantly affects the predicted wear.

## 2. Methods

### 2.1 Experimental Wear Testing

A single cadaveric patellofemoral joint specimen was wear tested in a multi-axial knee simulator machine (Force 5, AMTI, Watertown, MA). The specimen exhibited no visible signs of articular cartilage degeneration in the anticipated regions of contact. The femur was cut approximately 10 cm above the joint line, and titanium beads were embedded around the edges of the patella and distal femur for subsequent surface model registration purposes. The specimen and titanium beads were laser and MR scanned prior to wear testing and laser scanned again after wear testing. The patella and femur were mounted in the Force 5 knee simulator machine with the patellar articulating surface facing upward (Fig. 1a). Prior to wear testing, the specimen was contact pressure tested to estimate an effective Young's modulus for the subsequent computational wear simulations (Fig 2a). Details of specimen scanning and subsequent surface model creation, specimen mounting, and specimen contact pressure testing are included as Supplementary Material.

Following contact pressure testing, the specimen was wear tested for 375,000 motion cycles of simulated gait (approximately 2 months *in vivo*, (Schmalzried et al., 2000)). The applied flexion angle and axial load profiles were taken from the literature (Ward and Powers, 2004). The patella was mounted in a new fixture that allowed the entire specimen to remain bathed in a solution of phosphate buffered saline with proteinase inhibitors (Frank et al., 1987). This solution was used to minimize cartilage enzymatic degradation so that experimental cartilage damage, as visualized using India ink (Fig. 3) and measured using the aligned pre- and post-test laser scan geometry, would be due primarily to mechanical wear.

### 2.2 Computational Wear Simulation

A computational model of the cadaver knee specimen mounted in the simulator machine was constructed using Pro/MECHANICA MOTION (PTC, Waltham, MA) (Fig. 1b). The degrees of freedom in the multibody dynamic model matched those of the simulator machine. Geometric models of the machine components and aluminum fixtures were created in CAD software based on the measured dimensions of each component. Digitized titanium bead locations were used to align the femur and patella cartilage/bone geometries with the geometric models of their respective fixtures. The laser scan geometry was the more accurate representation of the articular cartilage and subchondral bone geometry and was therefore used as the starting point for all wear simulations.

A previously published computational methodology was used to simulate progressive cartilage wear on both articular surfaces over multiple loading cycles (Fig. 4) (Knight et al., 2007; Zhao et al., 2008). The methodology employs a modified version of an elastic foundation model (Bei and Fregly, 2004) to simulate deformable contact between the patellar and femoral articular surfaces. Both bones were treated as layered elastic bodies with non-uniform thickness, where the thickness at any articular surface location was defined as the distance to the closest point on the subchondral bone. A uniform grid of contact elements was placed on the patella, and the contact pressure  $p$  on each element was calculated using the modified elastic foundation equation (Zhao et al., 2008)

$$p = \frac{(1 - \nu)E}{(1 + \nu)(1 - 2\nu)} \frac{(d - \delta)}{(h - \delta)} \quad (1)$$

where  $\nu$  is Poisson's ratio of the articular cartilage,  $E$  is effective Young's modulus of the cartilage,  $h = h_{fem} + h_{pat}$  is the combined thickness of the femoral and patellar cartilage layers,  $d$  is the interpenetration of the undeformed and unworn articular surfaces, and  $\delta =$

$\delta_{fem} + \delta_{pat}$  is the combined accumulated wear depth of the femoral and patellar cartilage layers, with  $h$ ,  $d$ , and  $\delta$  being measured at the center of the element. The modification in Eq. (1) is inclusion of  $\delta$  in the numerator and denominator to account for cartilage removed due to wear. A uniform grid of contact elements was also placed on the femur, and each patellar contact element stored  $h_{pat}$  and  $\delta_{pat}$  values while each femoral contact element stored  $h_{fem}$  and  $\delta_{fem}$  values. Since element centers on opposing surfaces are not normally aligned, Eq. (1) was solved using interpolated values of  $h_{fem}$  and  $\delta_{fem}$  from the femoral elements closest to the patellar element being analyzed. Femoral contact pressures were calculated by repeating the entire process for the contact elements on the femur.

The accumulated depth of cartilage removed  $\delta_s$  ( $s = pat$  or  $fem$ ) from each contact element on both surfaces was calculated using an iterative version of Archard's classic law for mild wear (Archard, 1956; Knight et al., 2007; Zhao et al., 2008):

$$\delta_s(j+N) = \delta_s(j) + N\Delta\delta_s(j+1) \quad (2)$$

where

$$\Delta\delta_s(j+1) = k \sum_{i=1}^n p_i |v_i| \Delta t_i \quad (3)$$

with the initial unworn condition  $\delta_s(0) = 0$ . In Eq. (2),  $j$  represents the loading cycle number,  $\delta_s(j)$  is the element's accumulated wear depth up through the  $j$ th cycle, and  $N$  is the number of loading cycles for which an incremental wear depth change  $\Delta\delta_s(j+1)$  is to be extrapolated. Calculation of  $\Delta\delta_s(j+1)$  via Eq. (3) requires results from a one-cycle dynamic simulation for loading cycle  $j+1$ , where  $k$  is a constant wear factor,  $i$  is a time frame within a one-cycle dynamic simulation with  $n$  time frames,  $p_i$  is the element's contact pressure,  $|v_i|$  is the magnitude of the element's relative sliding velocity, and  $\Delta t_i$  is the time increment used in the dynamic simulation so that  $|v_i|\Delta t_i$  is the sliding distance experienced by the element. Wear simulations that predicted final wear depths and areas using a single one-cycle dynamic simulation (i.e.,  $N = 375,000$  with  $n = 101$ ) were termed "non-progressive" since progressive changes in articular surface geometry were not simulated. Similarly, wear simulations that predicted final wear depths and areas using a sequence of 10 one-cycle dynamic simulations (i.e.,  $N = 37,500$  with  $n = 101$ ) (Zhao et al., 2008) were termed "progressive" since the articular geometry of both surfaces was changed progressively.

The effective Young's modulus  $E$  and material wear factor  $k$  used in the wear simulations were calibrated to experimental data and remained constant throughout the simulation process. To calibrate  $E$ , we adjusted the degrees of freedom in the simulator machine model such that the titanium bead locations in the model closely matched their experimentally measured locations during contact pressure testing (Fig 1b). The value of  $E$  (1.5 MPa) was found that allowed a static analysis performed with the model to match the contact force and area measurements on each side as closely as possible (Fig. 2b, Table 1).

To calibrate  $k$ , we performed four progressive wear simulations to seek the  $k$  value that best matched the experimental wear depths for the femur and patella. Progressive rather non-progressive simulations were performed since the progressive approach was expected to produce the most accurate wear predictions (Knight et al., 2007; Zhao et al., 2008). Three progressive simulations used  $k$  values that predicted wear depths that were too shallow, too deep, and somewhere in between. Quadratic interpolation was then used to estimate the  $k$  value that would best match the experimental measurements. A fourth progressive

simulation was performed to verify that the selected  $k$  value ( $2.5 \times 10^{-5} \text{ mm}^3/\text{Nm}$ ) provided a good fit to the experimental data. Since the patella was remounted in a new fixture following static pressure testing, minor adjustments were made to the position and orientation of the patella in the model so that the simulated wear regions remained consistent with those observed experimentally.

Starting from this nominal model configuration, sensitivity analyses were performed to assess the influence of simulation approach (non-progressive versus progressive), geometry source (laser scan versus MR), bone alignment (small variations in femoral and patellar position and orientation with respect to their fixtures), machine set up (small variations in input motion profiles and load line of action), and material properties (variations in effective Young's modulus) on the wear predictions. The goal of the sensitivity analyses was to identify methodological and measurement issues that could affect future *in vivo* and *in vitro* computational simulations of articular cartilage wear in both the patellofemoral and tibiofemoral joints. Due to the significantly longer computation time for progressive wear simulations, all sensitivity analyses apart from the first two were performed using a non-progressive simulation approach. Sensitivity analyses involving changes in a position or orientation parameter used a range of  $\pm 1 \text{ mm}$  or  $\pm 1 \text{ deg}$ , respectively, comparable to the estimated accuracy of bone positioning within the machine as well as of bone poses measured *in vivo* using single plane fluoroscopy with MR-derived bone models (Moro-oka et al., 2007). Sensitivity analysis involving effective Young's modulus used a range of  $\pm 0.5 \text{ MPa}$ .

### 3. Results

Wear predictions exhibited significant sensitivity to choice of simulation approach (non-progressive versus progressive) but only mild sensitivity to source of cartilage geometry (laser scan versus MR) (Fig. 5). The "gold standard" progressive simulation using laser scan geometry was able to match the experimentally measured femoral and patellar maximum wear depths simultaneously to within 0.01 mm, with the predicted wear regions and locations of maximum wear depth closely matching those observed experimentally (see Fig. 3). Significant sensitivity to simulation approach was observed only for wear depth predictions, especially for the patella. When switching from a progressive to a non-progressive approach, wear depths increased by 17 to 33% while wear areas decreased by only 2%. In contrast, mild sensitivity to geometry source was observed for both wear depth and area predictions. When switching from laser scan to MR geometry, wear depths decreased by 6 to 13% for the femur and increased by 7 to 10% for the patella, while wear areas increased by 7 to 13% for both the femur and patella.

Sensitivity of wear predictions to small patellar and femoral pose variations (Figs. 6 and 7) and small simulator machine set up variations (Fig. S1) was generally low. For all variations, changes in predicted wear areas were low, with the maximum change being 5%. In contrast, changes in predicted wear depths were as large as 17%, with changes greater than 10% occurring for several pose variations. These included patellar internal rotation and femoral lateral translation, internal and external rotation, and varus and valgus rotation. With the exception of femoral internal rotation, these pose variations caused an increase (decrease) in femoral wear depth that corresponded to a decrease (increase) in patellar wear depth. For machine set up variations, only a medial shift in the axial load produced a wear depth change of more than 10%.

Sensitivity of wear predictions to effective Young's modulus was moderate to large (Fig. S2). Use of a larger value of 2.0 MPa changed predicted wear depths and areas by 4 to 16% for the non-progressive simulation and 0 to 8% for the progressive one with a new calibrated

wear factor. Use of a smaller value of 1.0 MPa prevented a one-cycle dynamic simulation from completing, making wear prediction impossible.

#### 4. Discussion

This study evaluated different computational methods for simulating *in vitro* articular cartilage wear in the patellofemoral joint. The evaluation used a unique combination of experimental, computational, and imaging techniques to provide the first (to our knowledge) published comparison between experimentally measured and computationally simulated cartilage wear patterns for the same knee. The “gold standard” progressive simulation with laser scan geometry successfully reproduced the experimentally measured wear depths and areas for both the femur and patella, indicating that the model provided an accurate representation of the *in vitro* wear phenomenon. Compared to the progressive approach, the less costly non-progressive approach altered the predicted wear depths significantly, especially for the patella, but had little influence on the predicted wear areas. Use of less accurate MR data for creating the articular and subchondral bone geometry altered wear depth and area predictions by at most 13%. Finally, the largest sensitivity to bone positioning within the simulator machine was for internal-external rotation. When extrapolated to simulation of osteoarthritis development in the patellofemoral and tibiofemoral joints, these findings suggest that MRI-derived geometry may be sufficiently accurate, a progressive simulation method may be necessary for the patella and tibia since both remain in continuous contact with the femur, and accurate loading of the patellofemoral joint in internal-external rotation and the tibiofemoral joint in varus-valgus rotation (the related sensitive rotation (Fregly et al., 2008)) may be critical.

The most obvious limitation of this study was testing nonviable rather than living cartilage tissue. If we were unsuccessful at simulating dead tissue under well-controlled conditions, where it is reasonable to use Archard’s wear law and where the articular surface geometry and final wear depths and areas can be measured directly, we would have little hope of successfully simulating osteoarthritis development in living tissue under more variable conditions. While use of a linearly elastic and frictionless contact model for articular cartilage was yet another potential limitation, this simplification did not degrade the ability of the model to reproduce the experimentally measured wear patterns.

Calibration of the wear factor to the experimental wear depths may initially make the model predictions seem unimpressive. However, since the  $k$  value affects the wear depth of both surfaces in a coupled manner, there is no guarantee that a single  $k$  value exists that will allow the model to match the maximum wear depths for both surfaces simultaneously. One can only guarantee that the model will match the maximum wear depth for one surface or distribute wear depth errors equally between the two surfaces. Furthermore, the selected value of Young’s modulus limits the effectiveness of wear factor tuning. The ratio maximum patellar to femoral wear depth was 2.17 experimentally. Using the calibrated modulus of 1.5 MPa with the original wear factor, the wear simulation predicted a ratio of 2.10. Using the larger modulus of 2.0 MPa with a recalibrated wear factor, the predicted ratio was 1.97.

Our wear sensitivity results for bone pose variations in the simulator machine are consistent with a recent clinical study of patellofemoral pain. In our study, an internally rotated femur produced the largest wear depths for both the femur and patella. Thus, externally rotating the femur from this pose to the neutral pose would result in significant reductions in wear. In a recent clinical study (Noehren et al., 2010), ten runners with patellofemoral pain syndrome (presumably related to excessive internal hip rotation) were given eight sessions of gait

retraining to learn to externally rotate their hips while running. By the end of the study, all subjects were able to run pain-free.

A complicating factor for performing *in vivo* cartilage wear simulations is the lack of a validated cartilage adaptation law. Such a law is needed to explain how *in vivo* cartilage material properties and thickness change in response to altered joint motions and loads. Two studies have simulated whole-joint cartilage thickness changes in the knee (Andriacchi and Mundermann, 2006; Pena et al., 2008), and two studies have performed similar simulations for the ankle (Anderson et al., 2006; Li et al., 2008). These studies used octahedral shear stress distribution (Andriacchi and Mundermann, 2006), shear stress increase (Pena et al., 2008), and contact stress (Anderson et al., 2006; Li et al., 2008) as inputs to their proposed cartilage adaptation laws. However, none of these studies compared cartilage wear measured experimentally with that predicted computationally for the same joint. Future *in vivo* studies are needed that perform such comparisons using different proposed cartilage adaptation laws.

## Supplementary Material

Refer to Web version on PubMed Central for supplementary material.

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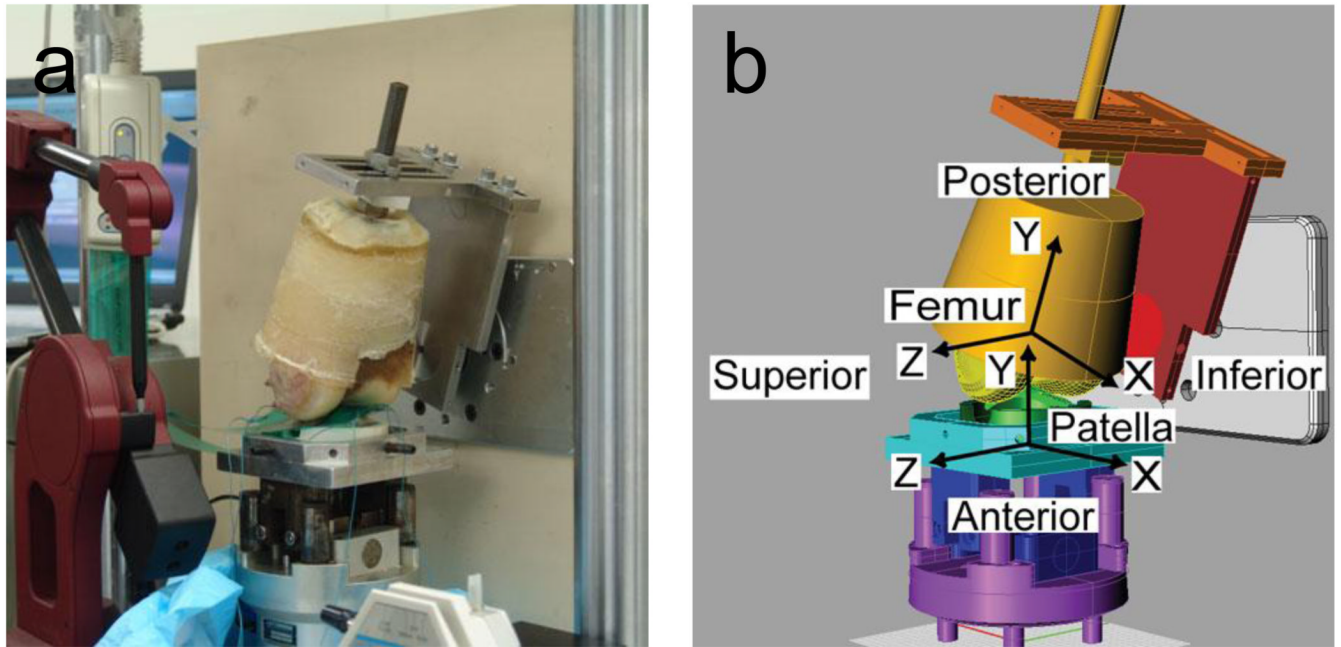
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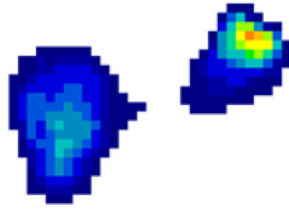
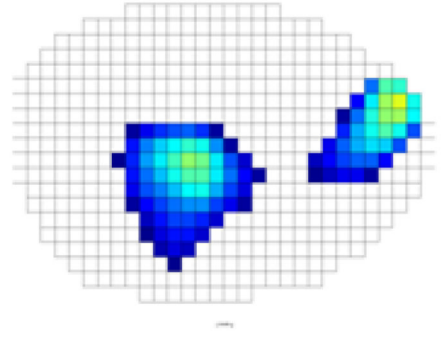


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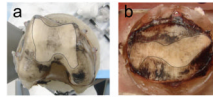


**Figure 1.**

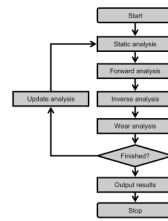
(a) Cadaveric patellofemoral joint specimen mounted in an AMTI Force 5 knee simulator machine for Tekscan contact pressure testing and subsequent wear testing. (b) Geometric model of the same specimen mounted in an identical manner in a multibody dynamic model of the simulator machine. Deformable contact between the femoral and patellar articular cartilage was modeled using an elastic foundation model. Bone-fixed coordinate systems are as indicated in the figure.

**a****b****Figure 2.**

Contact pressures and areas (a) measured by a Tekscan K-scan sensor and (b) predicted by the elastic foundation contact model when the model of the simulator machine was placed in the same configuration as the actual machine during pressure testing.


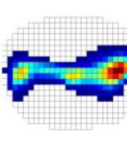

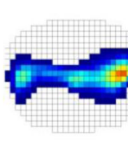

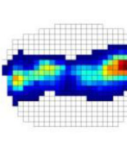

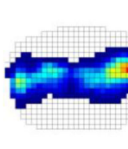


**Figure 3.** Experimental wear areas at the end of wear testing on the (a) femur and (b) patella as identified by removal of India ink. White outlined areas are worn regions.



**Figure 4.**

Overview of the computational steps involved in performing a progressive wear simulation of articular cartilage. First, a static analysis determines the initial configuration of the contacting bones. Second, a forward dynamic simulation predicts bone motions and loads over one loading cycle. Third, an inverse dynamic analysis calculates contact pressures and sliding conditions on the patellar and femoral contact elements. Fourth, a wear analysis calculates the incremental change in wear depth for each element. Fifth, an update analysis calculates the new accumulated wear depth for each contact element, and the entire process is repeated.

	Non-Progressive Wear Simulation		Progressive Wear Simulation	
Laser Scan Geometry				
Wear depth (mm)	0.35	0.84	0.30	0.63
Wear area (mm <sup>2</sup> )	1845	676	1845	684
MRI Geometry				
Wear depth (mm)	0.33	0.90	0.26	0.69
Wear area (mm <sup>2</sup> )	1982	758	2015	775

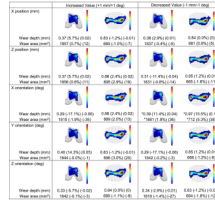
**Figure 5.**

Sensitivity of wear depth and area predictions to simulation approach (non-progressive versus progressive - columns) and geometry source (laser scan versus MR - rows). The progressive approach with laser scan geometry is taken as the “gold standard” case, while for reasons of computation time, the non-progressive approach with laser scan geometry is taken as the nominal case for subsequent sensitivity analyses. Based on laser scanner accuracy, the experimentally measured maximum wear depths were  $0.29 \pm 0.13$  mm for the femur and  $0.63 \pm 0.13$  mm for the patella.

	Increased Value (+1 mm/+1 deg)		Decreased Value (-1 mm/-1 deg)	
X position (mm)				
Wear depth (mm)	0.33 (-5.7%) (-0.02)	0.83 (-1.2%) (-0.01)	0.32 (-8.6%) (-0.03)	0.83 (-1.2%) (-0.01)
Wear area (mm <sup>2</sup> )	1836 (-0.5%) (-9)	674 (-0.2%) (-2)	1850 (0.3%) (5)	665 (-1.6%) (-11)
Z position (mm)				
Wear depth (mm)	0.35 (0.0%) (0)	0.84 (0.0%) (0)	0.35 (0.0%) (0)	0.83 (-1.2%) (-0.1)
Wear area (mm <sup>2</sup> )	1845 (0.0%) (0)	676 (0.0%) (0)	1845 (0.0%) (0)	676 (0.0%) (0)
X orientation (deg)				
Wear depth (mm)	0.38 (8.6%) (0.03)	0.80 (-4.8%) (-0.04)	0.31 (-11.4%) (-0.04)	0.87 (3.4%) (0.03)
Wear area (mm <sup>2</sup> )	1838 (-0.4%) (-7)	682 (0.9%) (6)	1837 (-0.4%) (-8)	664 (-1.8%) (-13)
Y orientation (deg)				
Wear depth (mm)	0.33 (-5.7%) (-0.02)	0.83 (-1.2%) (-0.01)	0.36 (2.9%) (0.01)	0.82 (-2.4%) (-0.02)
Wear area (mm <sup>2</sup> )	1842 (-0.2%) (-3)	676 (0.0%) (0)	1870 (1.3%) (25)	691 (2.3%) (25)
Z orientation (deg)				
Wear depth (mm)	0.34 (-2.9%) (-0.01)	0.78 (-7.1%) (-0.06)	0.35 (0.0%) (0)	0.83 (-1.2%) (-0.01)
Wear area (mm <sup>2</sup> )	1867 (1.2%) (22)	698 (3.3%) (22)	1837 (-0.4%) (-8)	673 (-0.5%) (-3)

**Figure 6.**

Sensitivity of wear depth and area predictions to patellar pose variations of  $\pm 1$  mm or  $\pm 1$  deg. Relative and absolute changes indicated in parentheses are with respect to non-progressive results generated using laser scan geometry (see Fig. 5). X is anatomic inferior direction, Y is anatomic posterior direction, and Z is anatomic medial direction (review Fig. 1b). No Y position variations are reported since this direction was free to self-adjust under the influence of the applied load. Only a decreased X orientation change (i.e., patellar internal rotation) resulted in a wear-related change of more than 10%.



**Figure 7.** Sensitivity of wear depth and area predictions to femoral pose variations of  $\pm 1$  mm or  $\pm 1$  deg. Relative and absolute changes indicated in parentheses are with respect to non-progressive results generated using laser scan geometry (see Fig. 5). X, Y, and Z directions are defined as in Fig. 6, and no Y position variations are again reported. Three of the five position and orientation changes produced a wear-related change of more than 10%. For decreased X orientation change (i.e., femoral internal rotation, indicated by stars), only a 0.7 deg change could be performed without the simulation becoming unstable.



**Table 1**

Comparison between measured (mean  $\pm$  standard deviation from three trials) and predicted contact force and area on the medial and lateral sides of the patellofemoral joint specimen during static contact pressure testing.

	Medial Side		Lateral Side	
	Contact Force (N)	Contact Area (mm <sup>2</sup> )	Contact Force (N)	Contact Area (mm <sup>2</sup> )
Measured	182.0 $\pm$ 2.2	155.4 $\pm$ 2.5	241.0 $\pm$ 1.8	279.8 $\pm$ 9.4
Predicted	182.7	159.1	240.3	268.4