Should I stay or should I go?

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Most animals inhabit environments in which resources are heterogeneous and distributed in patches. A fundamental question in behavioral ecology is how an animal feeding on a particular food patch, and hence depleting it, decides when it is optimal to leave the patch in search of a richer one. Optimal foraging has been extensively studied and modeled in animals not amenable to molecular and neuronal manipulation. Recently, however, we and others have begun to elucidate at a mechanistic level how food patch leaving decisions are made.[1-3] We found that *C. elegans* leaves food with increasing probability as food patches become depleted. Therefore, despite its artificial laboratory environment, its behavior conforms to the optimal foraging theory, which allowed us to genetically dissect the behavior. Here we expand our discussion on some of these findings, in particular how metabolism, oxygen and carbon dioxide regulate *C. elegans* food leaving behavior.

Optimizing Foraging in Theory and Practice

Foraging animals need to balance the benefits of remaining on their current patch of food against the prospect of identifying a better quality food patch if they leave and explore. Natural selection should therefore favor animals that are able to optimize the timing of the decision to stay or leave as their current food patch becomes depleted. The marginal value theorem (MVT) proposes that foragers should exploit patches in such a way as to maximize a net rate of energy gain, and predicts the optimal patch residence time.[4] In this simple model, energy gain is a proxy for fitness and it assumes that the foragers have knowledge about the environment (i.e., the quality of other patches and traveling time between patches). MVT predicts that patch quality should affect patch leaving. Accordingly, a poor patch, yielding a lower energy gain, should be abandoned earlier (**Fig. 1**). Although there is a wealth of studies in behavioral ecology in support of this model, the molecular mechanisms and neural circuits basis for patch leaving is not understood in any animal. We have begun to systematically address this question using *C. elegans*.[2] We measured the tendency of worms to leave a food patch in different conditions and found that in agreement with MVT, animals leave a depleted food patch with higher probability (**Fig. 2**). We have identified a small set of neurons and signaling molecules that either promote or repress this adaptive food leaving in response to food shortage.

Integration of ecological and physiological cues is probably key to optimizing foraging behavior. To execute an optimal foraging strategy animals most likely integrate information on three types of cues: external "gustatory" cues such as food abundance and food quality, contextual cues such as dangers, like predation and risk of desiccation, and internal cues such as current nutritional state and feeding history i.e., fat storage.

How do feeding history and metabolic state affect food leaving? Two pathways that control fat storage and metabolism in *C. elegans* are the TGF-β and IGF signaling pathways.[5,6] The TGF-β-like ligand DAF-7 coordinates energy balance
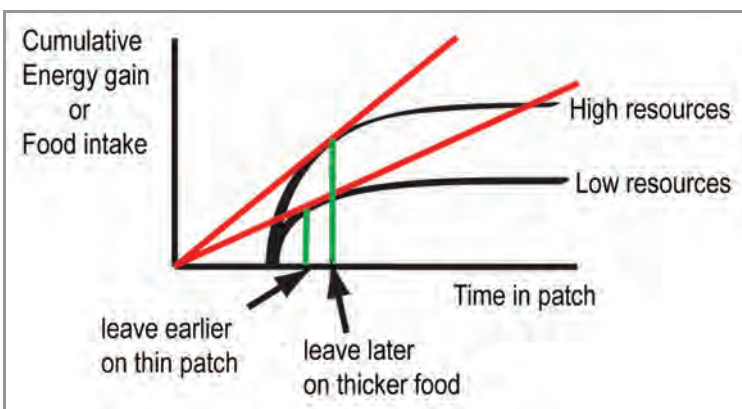
Figure 1. The marginal value theorem (MVT). The prediction by MVT is that a poor food patch should be abandoned earlier than a rich patch. The time axis starts with a travel time with no energy gain after which the forager finds a patch. The red line represents the maximum rate of energy gain for each patch. The stay-time is optimal at the tangent to the slope.

with external conditions.[5] Activation of the IGF receptor DAF-2 inhibits the downstream FOXO transcription factor DAF-16 by sequestering it in the cytoplasm.[7] In the absence of insulin signaling, DAF-16 enters the nucleus and upregulates genes involved in cellular stress response, microbial defense, fat and steroid hormone synthesis (and downregulates life-shortening genes).[8]

If the worm senses satiation, as we presume *daf-16* mutants do, the feeding response may be downregulated, allowing enhanced food-leaving activity. If the worm senses food-deprivation (as the *daf-2* mutants do), but can sense that it occupies a good-quality food patch, the animal's best "strategy" would be to suppress food-leaving behavior in favor of feeding, in order to utilize the nutrients on the current food patch. Ben-Arous et al. found that worms dwell on thick food and the authors suggest that dwelling is induced by a post-digestive metabolic signal.[9] They reported that *daf-2* and *daf-7* mutants dwell more than wild type. We find that *daf-2* animals and *daf-7* animals stay strongly on food while *daf-16* animals leave food with high probability. Hence the reason why both *daf-2* and *daf-7* mutants store more fat may be that these worms are constantly feeding, which is consistent with reduced quiescence in these animals.[10] Wild-type food leaving is restored to *daf-7* mutants by *daf-7* expression in ASI and to *daf-16* and *age-1* (PI3K) mutants by pan-neuronal

expression of *daf-16* and *age-1*, respectively. Therefore, both the TGF-β and IGF pathways, affecting physiological state, act neuronally to control food leaving.

Oxygen and carbon dioxide sensing neurons promote food leaving. *C. elegans* prefers ambient O_2 concentrations of 5–10% and avoids concentrations above 10%. The sensory neurons URX and AQR in the head and PQR in the tail mediate this avoidance.[11,12] These neurons are tonically activated by high O_2 and cause animals to maintain enduring high speed, even if food is present, when ambient O_2 levels are high.[11] The speed of movement is one determinant of food leaving (see below). In addition, one pair of head sensory neurons called BAG responds to downshifts in $[O_2]$ and also helps worms to locate preferred oxygen levels.[13] We found that the oxygen sensing neurons BAG, AQR, PQR and URX promote food leaving. In fact, when we optogenetically stimulated AQR, PQR and URX using channelrhodopsin, this induced strong food leaving. We therefore tested whether ambient oxygen levels affect food leaving. Indeed, oxygen sensitive animals, such as mutants of the neuropeptide receptor *npr-1*,[14] show increased food leaving in 21% O_2, in which AQR, PQR and URX are more active, compared with animals kept in 11% O_2. Thus, ambient O_2 concentration is an important input that regulates food-leaving probability.

In addition to avoiding high oxygen levels, *C. elegans* also avoids high ambient CO_2.[15,16] We therefore analyzed responses to high, 3%, CO_2. High CO_2 increased food leaving. BAG, together with AFD and ASE neurons, respond to increased CO_2.[17,18] The food leaving response was only partially dependent on these known CO_2 sensors, suggesting that also other neurons contribute to food leaving induced by CO_2. The response to increased CO_2 was multi-phasic. Animals showed a rapid transient increase in turning rate (data not shown) and an equally rapid but persistent increase in speed.[15] In contrast, the increase in food leaving was delayed and evident only after about 10 min. Both BAG and ASE are tonically activated by CO_2; perhaps this tonic component mediates avoidance, which is initially suppressed by other more transient CO_2 responses.[17] Thus CO_2 levels also appear to regulate food leaving.

The involvement of the O_2 and CO_2-sensing neurons in food leaving is further supported by rescue experiments with the cGMP-gated cation channel subunit TAX-2, which activates sensory neurons in response to numerous different sensory modalities.[19] *tax-2* mutant animals reduce their food leaving. The *tax-2* allele (p694) we used is defective in a subset of *tax-2* expressing neurons, namely AFD, BAG, ASE and the oxygen-sensing neurons AQR, PQR and URX. Cell specific rescue in AFD, BAG, ASE or AQR/PQR/URX neurons each on their own restores food leaving to *tax-2* mutants.

Thus, high levels of O_2 and CO_2, as well as causing avoidance behavior by *C. elegans,* modify foraging by stimulating food leaving. However, these sensory signals do not simply override any food signals in an all-or-none fashion: High O_2 and CO_2 levels increase food leaving probability, but the majority of animals still stay on food. Furthermore, worms exposed to elevated CO_2 gradually increase food leaving over time. Most likely O_2, CO_2 and food signals are integrated in the nervous system. A clear indication for this integration is the fact that wild-type animals avoid high O_2 in the absence of food, but suppress oxygen avoidance in the presence of food—in contrast to *npr-1* animals, which avoid O_2 similarly both on
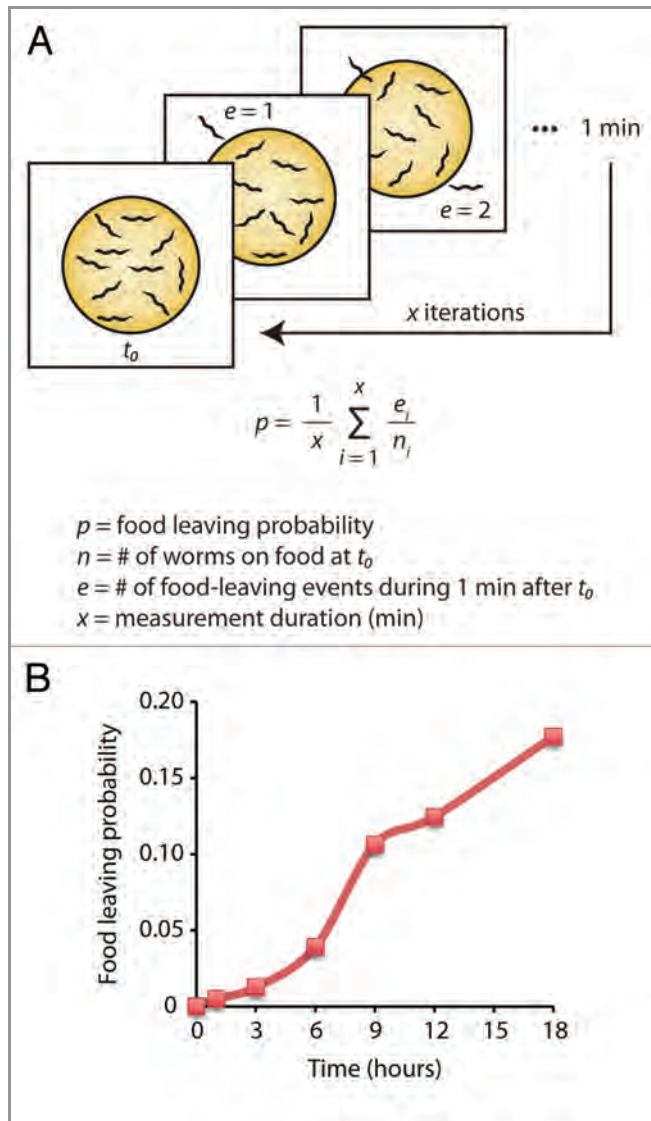
Figure 2. Food leaving in *C. elegans*. (A) In our assay we measured food leaving probability over time as the animals are depleting their food source. This was calculated as the number of leaving events during 1 min divided by the number of animals on food at the start of that minute. This ratio was averaged over 15 min intervals at each time point. (B) Wild-type animals increase food leaving as food diminishes.[2]

the case of *npr-1* animals, speed is everything. *npr-1* mutants have high speed and high border arrival rate and spend less time at the border. On the other hand, *egl-4* mutants, which similarly move at high speed and spend less time at the border, also reduce their reversal rate at the border which additionally contributes to their increased food leaving. In contrast, *che-1* mutants,[23] which are defective in ASE chemosensation, exhibit wild-type roaming behavior[9] and yet stay strongly on food. Also, as we mentioned previously, the initial increase in speed caused by high ambient CO_2 does not correlate with high food leaving. Remarkably, *tax-2* mutants behave like wild-type animals for speed, border arrival rate and border reversals, but nonetheless the proportion of animals leaving the border is reduced, which thereby accounts for the reduced probability to leave food. In summary, high speed can get the animals to the border more frequently, but it is their behavior at the border that determines whether high food leaving is a consequence.

Food leaving the context of in *C. elegans* ecology. *C. elegans* lives in microbe-rich habitats, such as those found on rotting fruit and vegetation. It is unclear what microbes form its diet[24] but *C. elegans* is probably competing for resources with related species, such as *C. briggsae* and *C. remanei*[25] and other foragers. As for other animals, there is a trade-off between feeding and environmental risks. *C. elegans* has natural enemies such as predacious fungi and mites.[24] Abiotic features of the environment can also be dangerous and in this context we return to the importance of ambient air composition. A high O_2 concentration spells danger for worms as it is often associated with exposed surfaces and accompanied by increased risk of desiccation, exposure to UV-light and rapid temperature fluctuations. Very high CO_2 (above 9%) is dangerous in itself, as it has pathophysiological effects on *C. elegans*, including muscle damage[26] and adult wild-type *C. elegans* are repelled by increased ambient CO_2 (1% or more).[15,16] Thus, the animals must balance the benefits of feeding and avoiding these dangers.

Both CO_2 and O_2 show substantial local variations in the habitat of free-living
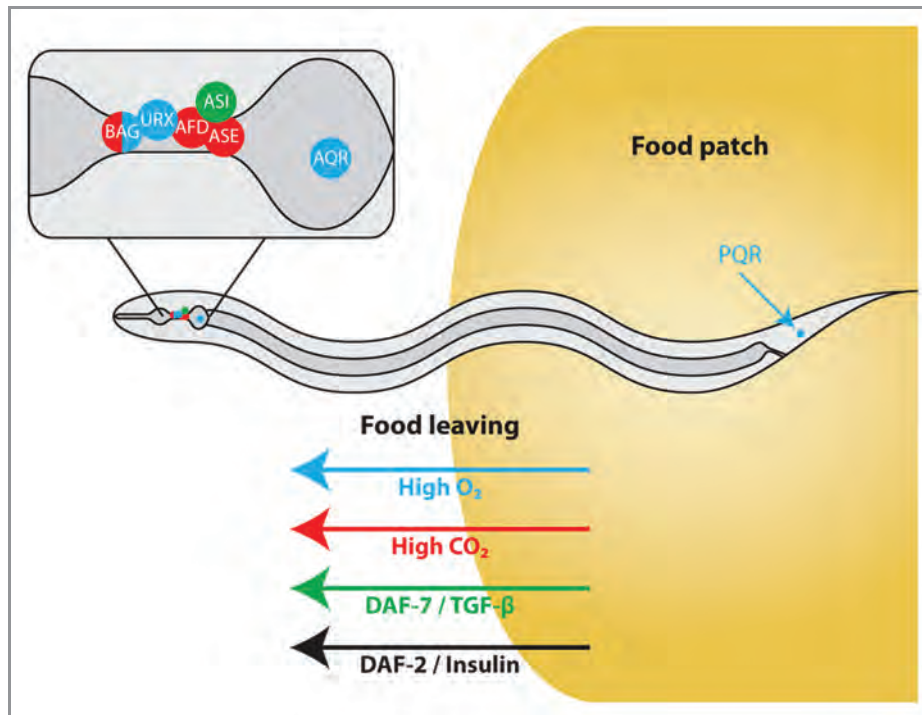
and off food. We speculate that the animal's perception of the value of the food patch is reduced in the context of high O_2 and/or CO_2.

Behavioral motifs underlying food leaving. Several of the mutations that affect food leaving and also levels of oxygen and carbon dioxide modify the locomotory speed of the worms. Thus, a simple explanation for food leaving could be that high locomotion translates to higher border arrival rate and hence an increased probability of a leaving event. Does high locomotory speed always

correlate with high food leaving? The answer is no, although sometimes it can. Roaming (fast forward movement) is one of three behavioral states *C. elegans* display on food, the others being dwelling[20] and quiescence (a state in which the animal neither feeds nor moves).[10] Roaming normally accounts for 20% of the animal's behavior[9,20] but roaming increases as food quality and abundance decrease.[9,21] We find that mutants of *npr-1* or of the PKG *egl-4*,[22] two mutants that exhibit increased roaming on fresh food (high quality and abundance) also have high food leaving. In

Figure 3. Schematic model of food leaving determinants in *C. elegans*. High O_2 and CO_2 levels promote food leaving, as do TGF-β and insulin signaling.

nematodes. As a consequence, *C. elegans* has adapted for thriving in such environments and can tolerate extremes of gas levels. In the lab, they can survive living in 100% O_2 for many generations and can also withstand anoxia for a limited time.[27] Also in the lab, levels of O_2 and CO_2 have little effect on reproductive fitness (above about 3kPa O_2 and between 0–5 kPa CO_2).[28] Nevertheless, as discussed above, *C.elegans* avoids high O_2 and high CO_2. This suggests that, for a worm, the perceived risks associated with feeding at high O_2 and/or high CO_2 are related to the environment associated with those concentrations as opposed to any direct effects on fitness.

Furthermore, both gases also carry information about the presence and value of a food patch. CO_2 is thought to be a kairomone, which can signal the presence of nearby organisms that may then serve as food, hosts or competitors. Hence, responses to CO_2 would be expected to

lead to avoidance of excessive amounts of this gas for metabolic reasons, but attraction to at least low levels for environmental reasons. Both attraction and repulsion have been observed in different nematode species.[15,29-31] O_2 levels may indicate the presence of potentially beneficial organisms as bacterial colonies will deplete O_2 around them and thus encourage taxis toward them. Thus, worms need to have balanced responses to these gases, which reflect the complexity of the information that they convey.

For males there is an additional and important trade-off between feeding and mate search (reproduction). In the absence of hermaphrodites, well-fed males increase their exploratory behavior including leaving food.[32,33] However, this behavior is nutritional state dependent: starved males or *daf-2* mutants males favor feeding above mate searching.[33] This is consistent with the notion that the MVT uses too few parameters to fully predict animal

behavior. Nonacs[34] suggested that accurate predictions of patch exploitation need to take into account other factors such as the nutritional state of the animal, energy reserves, risk of predation and activities that can take place at the same time as foraging e.g., mate search. Only by incorporating factors such as these into a case-specific state-dependent optimality approach can actual behavior be predicted. **Figure 3** illustrates how *C. elegans* balances benefits from feeding with risks, associated with environmental factors, and physiological state. The work on food leaving in *C. elegans*[1,2,35] provides experimental evidence for this more elaborate view on optimal foraging.

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