



Published in final edited form as:

Environmetrics. 2012 November 1; 23(7): 565–578. doi:10.1002/env.2169.

On the Effect of Preferential Sampling in Spatial Prediction

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Abstract

The choice of the sampling locations in a spatial network is often guided by practical demands. In particular, many locations are preferentially chosen to capture high values of a response, for example, air pollution levels in environmental monitoring. Then, model estimation and prediction of the exposure surface become biased due to the selective sampling. Since prediction is often the main utility of the modeling, we suggest that the effect of preferential sampling lies more importantly in the resulting predictive surface than in parameter estimation.

Our contribution is to offer a direct simulation-based approach to assessing the effects of preferential sampling. We compare two predictive surfaces over the study region, one originating from the notion of an ‘operating’ intensity driving the selection of monitoring sites, the other under complete spatial randomness. We can consider a range of response models. They may reflect the operating intensity, introduce alternative informative covariates, or just propose a flexible spatial model. Then, we can generate data under the given model. Upon fitting the model and interpolating (kriging), we will obtain two predictive surfaces to compare. It is important to note that we need suitable metrics to compare the surfaces and that the predictive surfaces are random, so we need to make *expected* comparisons.

Keywords

fitting model; hierarchical model; informative covariate; intensity; sampling model; spatial point pattern

1 Introduction

The choice of the sampling locations in a spatial network is often guided by practical demands such as the need to monitor air pollution levels near their most likely sources and in areas of high population density. Air pollution surfaces constructed solely on the basis of data obtained from these networks are likely to be biased if they are not adjusted for the

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Disclaimer:

The U.S. Environmental Protection Agency’s Office of research and Development partially collaborated in the research described here. Although it has been reviewed by EPA and approved for publication, it does not necessarily reflect the Agency’s policies or views.

effects of the choice of the monitoring sites. For example, if, due to locations, monitors tend to record high levels of exposure, interpolation of levels for low population density areas or locations away from sources such as power stations may be upwardly biased. That is, if the sampling locations are preferentially chosen to capture high (or low) values of a response, for example, air pollution levels, then subsequent model estimation and prediction of the exposure surface can become biased due to the selective sampling. In the sequel, we use the term “bias” informally but with the intention of capturing departure from what the exposure surface would look like if we interpolated given that the locations were selected under complete spatial randomness, see e.g. Diggle (2003). We introduce metrics to assess this. Indeed, since prediction is often the main utility of the modeling, we suggest that the effect of preferential sampling lies more importantly in the resulting predictive surface than in parameter estimation.

As a striking, motivating example consider a model where space, denoted by t , is one dimensional. The model is written as $Z(t) = a + b \cos(t \bmod 2\pi) + \epsilon(t)$ where a and b are unknown parameters and $\epsilon(t)$ is a mean zero Gaussian process. Information contained in the data $Z(t)$ for $t = 1, \dots, n$, regarding a and b , can vary between two very different functions of a and b depending on the set of t 's where we observe the $Z(t)$ process. If we only observed the process at $t \approx 2k$, we would only see observed values near $a + b$. On the other hand, if we take all the observations near $t \approx (2k + 1)$, we would only see values near $a - b$.

Recent discussion on preferential sampling has been sparked by the work of Diggle *et al.* (2010) who proposed a joint hierarchical model for the response and the locations. In particular, they adopt a model for the intensity that drives the locations which is assumed to be a spatial Gaussian process realization. Then, they employ this same Gaussian process realization to explain the responses. This need not be a sensible practical specification. Pati *et al.* (2011) generalize this approach in a Bayesian hierarchical setting, introducing common covariates into both the intensity for locations and the mean of the response model with two spatial Gaussian processes, one for the intensity and one for the response. It is unclear how well the use of these *informative* covariates in the regression model corrects for the preferential sampling bias introduced by these covariates in the location model.

In work that is somewhat related, Lee *et al.* (2011) apply the preferential sampling approach to build representative air quality indicators and their associated uncertainty measures from multiple air pollutants. The general area of environmental exposure modeling given the non-random monitoring sites has seen a lot of activity in the recent literature, see e.g., Cocchi *et al.* (2007) who developed hierarchical Bayesian model for daily average PM_{10} concentration levels and Sahu *et al.* (2007) where a Bayesian hierarchical auto-regressive model was developed for daily maximum 8-hour average ozone concentration levels. In studying species abundance over large spatial regions, Chakraborty *et al.* (2010) address preferential sampling in the context of sampling effort. Incorporating land transformation, they distinguish an operating intensity from a potential intensity. See also earlier environmental settings employing point pattern data modeling, such as Hooten *et al.* (2003) and Latimer *et al.* (2006).

The contribution of this paper is to take a direct approach to assessing the effects of preferential sampling. Our basic idea is to compare two predictive surfaces. One originates from the notion of an ‘operating’ intensity driving the selection of monitoring sites. The other considers what would have been predicted had the sampling intensity been uniform, i.e., complete spatial randomness, over the study region. Given a set of monitoring stations, we can consider a range of response models. They may reflect the operating intensity, introduce alternative informative covariates, or just propose a flexible spatial model. In particular, we use three stylized but representative versions of these scenarios. Regardless,

we can generate data under the given model. Then, upon fitting the model and interpolating (kriging), we will obtain two predictive surfaces to compare. Two remarks here are: (i) we need suitable metrics to compare the surfaces and (ii) the predictive surfaces are random, so we need to make *expected* comparisons.

As we detail in Section 2, we conduct 12 experiments arising from two choices for the sampling model by three choices for the fitting model by two choices for the intensity under a given sample size. Again, comparison between the intensities is in the predictive space. Specifically, predictive surfaces are compared under the same response (or first stage data model) but with different intensities for the point pattern of sites (or second stage specification). We note that we are not interested in testing whether complete spatial randomness is an acceptable hypothesis for the sites. Rather, we are assuming that preferential sampling implies this is not the case and that we are trying to reveal its impact.

The format of the paper is as follows. Section 2 details the broad technical issues in modeling, distinguishing our approach from the method proposed by Diggle *et al.* (2010). The specific details of our approach are provided in Section 3. Section 4 takes up general simulation issues for us while Section 5 considers metrics for comparing surfaces. Section 6 lays out the specific simulation design that we use to compare different sampling schemes. Section 7 describes the results from the simulation study. Summary remarks and directions for future work are given in Section 9.

2 Technical issues in modeling

As noted in the Introduction, we take a direct approach to investigate the effects of preferential sampling. In this regard, we treat the sampling locations as random, rather than fixed as is often done in spatial and spatio-temporal data modeling, see e.g. Banerjee *et al.* (2004) and also Cressie and Wikle (2011). Hence, we have a multilevel specification where we model intensity, then locations given intensity, then process given locations and finally, observations given process. We investigate such hierarchical specifications within the Bayesian framework, adding priors for the parameters introduced at each modeling stage.

The fundamental approach is to use simulation to reveal what can happen under preferential sampling and what can happen if informative covariates are introduced to attempt to remedy bias. The examples we present in Section 4 are simplified, not of necessity but rather to facilitate illumination of the effects. Within the context of simulation and hierarchical modeling, we need to specify both the model for the intensity and the model for the process. We will assume that the data given process are conditionally independent, i.e., that we have a nugget. For the intensity, we consider two choices. One is a preferential sampling form motivated by “sampling where people are”, i.e., by a population density surface. The other is complete spatial randomness.

In practice, we do not fit an intensity model; we assume the locations are fixed and we focus on describing the process that is used to explain the response. This leads to envisioning a *true* response surface (which, again, is assumed to be observed up to white noise) along with a *fitting* surface which, in practice, is never true but supplies a process model. We consider two scenarios for the true surface. One is that it arises from an externality, i.e., there is a pollution source at a given location and exposure decays in distance from the source. The second is a process model that uses an informative covariate; in our case, we take it to be population density. The notion here is that, if sampling locations are drawn as a reflection of population density, then we should use population density in the response model to “correct” the preferential sampling bias. We consider three scenarios for the fitting surface, the two foregoing choices for the sampling surface along with, arguably, the most common choice, introduction of spatial random effects through a Gaussian process (GP). So, altogether, we

have 2 point pattern models \times 2 sampling models \times 3 fitting models = 12 simulation cases. Each one will be replicated 100 times to enable suitable averaging to learn about expected performance and expected differences between each of these surfaces under preferential sampling vs. complete spatial randomness. Thus, the proposed method is quite different from the work of Diggle *et al.* (2010) and Pati *et al.* (2011) and is very computationally demanding as is discussed in Section 3.

We note that the goal of working with these various simulation cases is to be able to distinguish between the effect of preferential sampling and the effect of using the “wrong” model. But then, this takes us to the remaining ingredient, the selection of suitable metrics to make desired comparisons; we take this up in Section 5. As noted in the Introduction, our approach seems novel in the context of preferential sampling. Moreover, it is attractive in explicitly revealing the impact of preferential sampling on prediction. Though it is offered in a fairly simple setting, it can serve as a suggestive template for further investigations.

An obvious but worthwhile remark here is that preferential sampling affects the choice of locations but the true response surface is *not* affected by the choice of sampling locations. Typically, this is manifested in practice such that the choice of response model has nothing to do with the choice of the sampling locations. Nonetheless, what we infer about the response surface is affected by the choice of sampling locations. Our circumstance is akin to familiar regression settings where inference regarding a nonlinear (even a linear) relationship between response Y and covariate X can be affected by what levels we have drawn for X . Reiterating, we do allow the possibility of the response surface and the point process surface being similar as both can share a set of common covariates. Any such covariate, e.g., population density with an environmental monitoring network, is referred to as an ‘informative covariate’ for both the response and the intensity process. Again, the point is that a common covariate can influence both the response and the locations but the sampling locations cannot influence the response surface. The foregoing simulation design will enable us to assess how successful, in terms of correcting bias in the response model, the introduction of an informative covariate is.

Throughout the paper we consider the number of sampling locations, n , to be fixed. That is, to envision practical use of our approach, we would imagine having in place an existing monitoring network of a given size. With a non-homogeneous Poisson process (NHPP) model (see, e.g. Diggle, 2003) we have conditional independence of the locations given the intensity. More general models for the intensity, e.g., incorporating clustering or inhibition, are not considered here.

3 Our approach

3.1 Point process models

Suppose that the network consists of n fixed monitoring sites $\mathbf{s}_1, \dots, \mathbf{s}_n$ within a study domain D . In practice, these sites may have been chosen without carrying out any formal sampling design but according to considerations such as population density and proximity to air pollution sources. Let $\mathbf{x}(\mathbf{s})$ denote the vector of levels of these covariates at location \mathbf{s} . Then, under a NHPP model for the sites, the underlying sampling intensity might take the form:

$$\lambda_1(\mathbf{s}; \alpha_1) = \exp(\mathbf{x}(\mathbf{s})' \alpha_1)$$

where α_1 denotes the unknown parameters.

We seek to compare the implications of the operating intensity $\lambda_1(\mathbf{s}; \alpha_1)$ with any other intensity of interest $\lambda_2(\mathbf{s}; \alpha_2)$ on the predictive surfaces. To make a meaningful comparison, we assume that the two intensities are matched in scale, i.e., that we have

$$\int_D \lambda_1(\mathbf{u}; \alpha_1) d\mathbf{u} = \int_D \lambda_2(\mathbf{u}; \alpha_2) d\mathbf{u}. \quad (1)$$

The second intensity $\lambda_2(\mathbf{s}; \alpha_2)$ can be specified similarly to the first one, but possibly with different covariates arising from different considerations. The default alternative which we focus on is the homogeneous Poisson process (HPP) yielding:

$$\lambda_2(\mathbf{s}; \alpha_2) = \lambda_2, \quad \mathbf{s} \in D.$$

The constraint (1) implies that, in this case,

$$\begin{aligned} \int_D \lambda_1(\mathbf{u}; \alpha_1) d\mathbf{u} &= \int_D \lambda_2(\mathbf{u}; \alpha_2) d\mathbf{u} \\ &= \lambda_2 \int_D d\mathbf{u} \\ &= \lambda_2 |D| \end{aligned}$$

where $|D| = \int_D d\mathbf{u}$ denotes the area of the region D . Thus we take

$$\lambda_2 = \frac{\int_D \lambda_1(\mathbf{u}; \alpha_1) d\mathbf{u}}{|D|}.$$

In fact, since we condition on a fixed n , in the HPP case, the resulting conditional density is $1/|D|$ over $\mathbf{s} \in D$, regardless of α_2 .

In general the network of sites $\mathbf{s}_1, \dots, \mathbf{s}_n$ is thus assumed to be a realization of a point process having the density function

$$f(\mathbf{s}|\alpha) = \frac{\lambda(\mathbf{s}; \alpha)}{\int_D \lambda(\mathbf{u}; \alpha) d\mathbf{u}}, \quad \mathbf{s} \in D$$

where the intensity function $\lambda(\mathbf{s}; \alpha)$ is either of the two intensities λ_1 or λ_2 . The Bayesian model for this stage of specification is completed by assuming a suitable prior $\pi(\alpha)$ for α . The resulting posterior distribution

$$\pi(\alpha | \mathbf{s}_1, \dots, \mathbf{s}_n) \propto \prod_{i=1}^n f(\mathbf{s}_i | \alpha) \pi(\alpha)$$

and the prior predictive distribution for n locations becomes

$$\pi(\mathbf{s}_1, \dots, \mathbf{s}_n) = \int \prod_{i=1}^n f(\mathbf{s}_i | \alpha) \pi(\alpha) d\alpha.$$

In the simulations below, for convenience, we assume that the \mathbf{s}_i 's are known and hence no MCMC model fitting is necessary. However, in practical situations, a proposed parametric intensity surface $\lambda(\mathbf{s})$ would be unknown and would have to be estimated from the observed realization of the sampling locations $\mathbf{s}_1, \dots, \mathbf{s}_n$. Several methods exist for this task, see e.g., Diggle (2003) and Chakraborty *et al.* (2010). This estimation can be performed independently of the fitting of the response model, i.e., of the estimation for the response model parameters.

In particular, the covariate surfaces will typically be tiled to some spatial resolution so fitting and sampling requires working only with $\{\mathbf{x}_j\}$ indexing the resulting grid cells. That is, $\mathbf{x}(\mathbf{s}) = \mathbf{x}_j$ if $\mathbf{s} \in A_j$. So, once fitted, to generate a point pattern under a given $\lambda(\mathbf{s})$, we only need to take a maximum over a finite number of cells in order to use a standard rejection/thinning algorithm, see e.g. Lewis and Shedler (1979).

In some cases, to achieve more flexibility, we introduce a Gaussian process (GP) into the model for the intensity surface. (See, Diggle *et al.*, 2010, in this regard.) We might even introduce heterogeneity in the uncertainty associated with the surface, uncertainty which depends upon covariate levels. In light of the above, we sample point patterns from an intensity given the tiling associated with the covariates $\mathbf{x}(\mathbf{s})$'s. Hence, we can use the same discretization to accommodate the GP, resulting in a finite set of spatial random effects with a joint multivariate normal distribution, see e.g., Banerjee *et al.* (2004). However, with many grid cells, we obtain a high dimensional distribution. Dimension reduction, perhaps employing predictive processes, see e.g. Banerjee *et al.* (2008) may be used to address the computational burden. In the sequel, under our simulation-based perspective, we omit the GP component in the interest of simplicity as well as reducing noise that may obscure differences.

3.2 Response Models

For observed data $Z(\mathbf{s})$ at a location \mathbf{s} , we assume the customary hierarchical model:

$$Z(\mathbf{s}) = \mu(\mathbf{s}) + \varepsilon(\mathbf{s}), \quad (2)$$

where $\varepsilon(\mathbf{s})$ is assumed to follow the Gaussian error distribution with mean zero and variance σ_ε^2 , independent across the locations. The spatial process model for the mean, given a set of location specific covariates $\mathbf{x}(\mathbf{s})$, is given by:

$$\mu(\mathbf{s}) = \mathbf{x}(\mathbf{s})' \beta + w(\mathbf{s}) \quad (3)$$

where we assume a Gaussian process prior for $w(\mathbf{s})$ with zero mean and, for convenience, an isotropic covariance function $\sigma_w^2 \rho(\|\mathbf{s} - \mathbf{s}'\|; \varphi)$ independently of \mathbf{s} , see e.g. Banerjee *et al.* (2004). Here, we use $\mathbf{x}(\mathbf{s})$ generically, as in Section 3.1, recognizing that different components of $\mathbf{x}(\mathbf{s})$ may be used in the intensity model vs. in the response model. Our simulation adopts, for illustrative purposes, the exponential correlation function $\rho(d; \varphi) = \exp(-d/\varphi)$ (but any choice can be considered). The specification is completed by assuming a prior distribution, $\pi(\theta)$ for the unknown parameters $\theta = (\beta, \varphi, \sigma_w^2, \sigma_\varepsilon^2)$.

Let $\mathbf{z} = (z(\mathbf{s}_1), \dots, z(\mathbf{s}_n))$ and $\boldsymbol{\mu} = (\boldsymbol{\mu}(\mathbf{s}_1), \dots, \boldsymbol{\mu}(\mathbf{s}_n))$ denote the data and the mean response vector at n locations $\mathbf{s}_1, \dots, \mathbf{s}_n$. The joint posterior distribution of $\boldsymbol{\theta}$ and \mathbf{w} , where \mathbf{w} is the vector of random effects, is given by:

$$\pi(\boldsymbol{\theta}, \mathbf{w} | \mathbf{z}) \propto f(\mathbf{z} | \mathbf{w}, \boldsymbol{\theta}) \pi(\mathbf{w} | \boldsymbol{\theta}) \pi(\boldsymbol{\theta}),$$

and the posterior predictive distribution of $Z(\mathbf{s}_0)$ is given by

$$f(z(\mathbf{s}_0) | \mathbf{z}) = \int f(z(\mathbf{s}_0) | w(\mathbf{s}_0), \boldsymbol{\theta}) \pi(w(\mathbf{s}_0) | \mathbf{w}, \boldsymbol{\theta}, \mathbf{z}) \pi(\boldsymbol{\theta}, \mathbf{w} | \mathbf{z}) d\mathbf{w} d\boldsymbol{\theta}. \quad (4)$$

3.3 Joint modeling

We now consider both the locations $\mathbf{s}_1, \dots, \mathbf{s}_n$ and the data $z(\mathbf{s}_1), \dots, z(\mathbf{s}_n)$ to be random. Evidently, we have to specify this model through a distribution for locations and then a conditional distribution for the data given the locations. Below, we have two choices for $\boldsymbol{\mu}$, i.e., $\boldsymbol{\mu}_k$, $k = 1, 2$ and three choices for $\boldsymbol{\theta}$, i.e., $\boldsymbol{\theta}_r$, $r = 1, 2, 3$. Suppressing r and k for the moment, we have the following Bayesian hierarchical model:

$$f(\mathbf{z} | \mathbf{w}, \boldsymbol{\theta}, \mathbf{s}_1, \dots, \mathbf{s}_n) \pi(\mathbf{w} | \boldsymbol{\theta}, \mathbf{s}_1, \dots, \mathbf{s}_n) f(\mathbf{s}_1, \dots, \mathbf{s}_n | \alpha)$$

yielding the joint posterior distribution of \mathbf{w} , $\boldsymbol{\theta}$ and α given by

$$\pi(\mathbf{w}, \boldsymbol{\theta}, \alpha | \mathbf{s}_1, \dots, \mathbf{s}_n, \mathbf{z}) \propto \prod_{i=1}^n f(z(\mathbf{s}_i) | w(\mathbf{s}_i), \boldsymbol{\theta}, \mathbf{s}_i) \pi(\mathbf{w} | \boldsymbol{\theta}, \mathbf{s}_1, \dots, \mathbf{s}_n) \cdot \pi(\boldsymbol{\theta}) \prod_{i=1}^n f(\mathbf{s}_i | \alpha) \pi(\alpha).$$

The factorization shows that $\boldsymbol{\theta}$ and α can be estimated separately, given the sampling locations $\mathbf{s}_1, \dots, \mathbf{s}_n$. This is apart from whether covariate x appears in p , f or both.

4 Simulation issues

In implementing a simulation study such as we have proposed, we can envision two settings: (i) the no data case and (ii) the data case. We describe both cases in detail here but, in the sequel, confine ourselves to the no data case.

For us, the *no data* setting means no observed \mathbf{s} 's and hence, no observed z 's. We undertake what might be referred to as a *preposterior* analysis, see e.g., Dawid (1984). As noted above, we consider two sampling models, each with no spatial random effects. Thus, given $\boldsymbol{\theta}_r$, $r = 1, 2$, there is a true mean surface $\boldsymbol{\mu}_r(\mathbf{s}) = \mathbf{x}_r(\mathbf{s})^T$, $\mathbf{s} \in D$. To study the effect of preferential sampling, we will compare $\boldsymbol{\mu}_r(\mathbf{s})$ with a collection of simulated posterior predictive surfaces.

In particular, this collection will be created for each of three fitting models ($\boldsymbol{\theta}_r$) with each of two intensity models ($\boldsymbol{\mu}_k$) for a fixed sample size n . In our experiments we have used $n = 100$, although we have investigated with $n = 50$ and $n = 300$ where the results did not change substantially at all. That is, we will create $b = 1, \dots, B$ predictive surfaces for $3 \times 2 = 6$ fitting scenarios. These will be compared with the truth under both $r = 1$ and $r = 2$, using the metrics presented in Section 5 below. The simulation will require two loops, an outer loop over $b = 1, \dots, B$ to generate the replicates and an inner loop over $l = 1, \dots, L$, generating

posterior samples associated with that replicate, in order to obtain the posterior mean estimated surface for that replicate.

Hence, under sampling model given by r and given by intensity k , we would draw α_k^* from $k(\cdot)$. Alternatively, we could fix k . Regardless, we draw $\mathbf{s}_1^*, \mathbf{s}_2^*, \dots, \mathbf{s}_n^*$ from $f(\mathbf{s} | k)$. Under response model r , given r , draw $\mathbf{w}^* = (w(\mathbf{s}_1^*), w(\mathbf{s}_2^*), \dots, w(\mathbf{s}_n^*))$, if needed, and, finally, $\mathbf{z}^* = (z(\mathbf{s}_1^*), z(\mathbf{s}_2^*), \dots, z(\mathbf{s}_n^*))$ becomes our data from the sampling model.

Now, given a fitting model, for a grid of \mathbf{s}_j over D , obtain $E(Z(\mathbf{s}_j) | \mathbf{z})$. This requires sampling from $f(z(\mathbf{s}_j) | \mathbf{z})$. This is standard MCMC based model fitting, see e.g. Banerjee *et al.* (2004).

We repeat the simulation B times. Hence, up to discretization, these become the set of B mean surfaces to compare with the $\mu_r(\mathbf{s})$ surface. Note that we could introduce further randomness by randomly drawing r . In this case, each simulated posterior mean surface replicate has its own “true” mean surface, $\mu_{r,b}(\mathbf{s}) = \mathbf{x}_r(\mathbf{s})^T$.

Returning to the *data* setting, with an observed set of $z(\mathbf{s}_i)$ at locations \mathbf{s}_i , $i = 1, \dots, n$, we would avoid specifying r 's and k 's, rather obtaining posterior distributions for them. So, given k , fit $f(\mathbf{s}_1, \dots, \mathbf{s}_n | k)$ (k) to obtain $(k | \mathbf{s}_1, \dots, \mathbf{s}_n)$. Given r , fit $f(\mathbf{z} | \mathbf{w}_r, r)$ ($\mathbf{w}_r | r$) (r) to obtain $(r | \mathbf{z})$. Then, under k , draw α_k^* from $(k | \{\mathbf{s}_i, i = 1, \dots, n\})$, then draw $\{\mathbf{s}_i^*, i = 1, \dots, n\}$ given α_k^* , then draw θ_r^* from $(r | \mathbf{z})$. If needed, draw $\{w(\mathbf{s}_i^*)\}$ given θ_r^* and finally, \mathbf{z}^* . Again, \mathbf{z}^* is viewed as data from the sampling model. As in the no data case, given \mathbf{z}^* and a fitting model, we can now obtain a set of posterior mean surfaces. Since now there is no overall truth, we would define the “true” sampling model as the mean surface associated with θ_r^* . That is, because r is random, as above, each posterior mean surface replicate has its own true mean surface.

Alan I have added this—In algorithmic format the above scheme proceeds as follows.

No Data Case

1. Choose a fixed sample size n , a sampling model r and an intensity sampling model k . Assume that either r and k are fixed and known or, if not, draw these from their respective prior distributions.
2. Obtain the true surface $\mu_r(\mathbf{s}) = \mathbf{x}_r(\mathbf{s})^T$ for a grid \mathbf{s}_j over D .
3. Start simulation replicate b . (This is the outer loop in the above discussion.)
4. Draw a set of n locations $\mathbf{s}_1^*, \mathbf{s}_2^*, \dots, \mathbf{s}_n^*$ from $f(\mathbf{s} | k)$.
5. If the sampling model, r is spatial, draw $\mathbf{w}^* = (w(\mathbf{s}_1^*), w(\mathbf{s}_2^*), \dots, w(\mathbf{s}_n^*))$, from the Gaussian process model, see immediately below (3).
6. Draw $\mathbf{z}^* = (z(\mathbf{s}_1^*), z(\mathbf{s}_2^*), \dots, z(\mathbf{s}_n^*))$ from the response model (2).
7. Choose a fitting model, say j and fit it to the data \mathbf{z}^* using standard MCMC methods.
8. From the MCMC model fitting, for a grid of \mathbf{s}_j over D , obtain $\mu^{(b)}(\mathbf{s}_j) = E(Z(\mathbf{s}_j) | \mathbf{z})$ where the expectation is over the posterior predictive distribution $f(z(\mathbf{s}_j) | \mathbf{z})$, see (4). This is achieved by L posterior predictive draws $z^{(l)}(\mathbf{s}_j)$, $l = 1, \dots, L$, which is the inner loop in the above discussion.
9. End simulation replicate b .

10. At the end of the simulation replicate we compare the true surface obtained in step 2 with the fitted surface in step 8.

The above algorithm is run for two point pattern models, $k, k = 1, 2$, and two sampling models $r, r = 1, 2$ in step 1 with 3 fitting models $j, j = 1, 2, 3$, see details in Section 6, giving us the 12 possibilities mentioned in Section 2.

In the data setting only the steps 1 and 2 of the algorithm are changed as follows. The sample size of the data is set as n . A point process model is fit independently to the observed locations $\mathbf{s}_1, \dots, \mathbf{s}_n$ to obtain the posterior distribution $p(\cdot | \mathbf{s}_1, \dots, \mathbf{s}_n)$. Now a value is simulated from this posterior distribution instead of the prior distribution. Similarly, a response model is independently fitted to the data and subsequently is drawn from this posterior distribution instead of the prior distribution. In step 2, the true response surface is obtained as the posterior predictive surface from the fitted response model.

5 Metrics for comparison of predicted surfaces

Following the previous section, we seek pairwise comparison between a posterior mean surface and a true surface. Denote the former by $\hat{\mu}(\mathbf{s}), \mathbf{s} \in D$, the latter by $\mu(\mathbf{s}), \mathbf{s} \in D$. (In fact, each will have a subscript indicating the fitting model for the former, the sampling model for the latter.) Comparison can be made globally or locally. A local metric at \mathbf{s}_0 makes comparison between $\hat{\mu}(\mathbf{s}_0)$ and $\mu(\mathbf{s}_0)$. A global metric will provide an integrated comparison over the $\mathbf{s}_0 \in D$.

There are many possible candidate metrics that can facilitate comparison. With interest in bias, we first define the probability of over prediction at \mathbf{s}_0 ,

$$POP(\mathbf{s}_0) = P(\hat{\mu}(\mathbf{s}_0) > \mu(\mathbf{s}_0)).$$

Evidently, $POP(\mathbf{s}_0) = .51$ is better than $POP(\mathbf{s}_0) = .52$ but also $POP(\mathbf{s}_0) = .49$ is better than $POP(\mathbf{s}_0) = .48$. In other words, $POP(\mathbf{s}_0) + PUP(\mathbf{s}_0) = 1$, where $PUP(\mathbf{s}_0)$ is the probability of under prediction at \mathbf{s}_0 , so we need to employ $|POP(\mathbf{s}_0) - .5|$. In fact, let's call $LPB(\mathbf{s}_0) = |P(\mu(\mathbf{s}_0) > \hat{\mu}(\mathbf{s}_0)) - .5| = |POP(\mathbf{s}_0) - .5|$ the "local probability bias" at \mathbf{s}_0 and $\frac{1}{|D|} \int_D LPB(\mathbf{s}) d\mathbf{s}$ the GPB, the "global probability bias". LPB and GPB are employed below.

Next, since our simple examples work with Gaussian models, let us use squared error for prediction error, and define the local prediction error at \mathbf{s}_0 ,

$$LPE(\mathbf{s}_0) = E(\hat{\mu}(\mathbf{s}_0) - \mu(\mathbf{s}_0))^2$$

and, thus, the global prediction error, $GPE = \frac{1}{|D|} \int_D LPE(\mathbf{s}) d\mathbf{s}$. In fact, we can partition the local and global prediction errors into Bias² plus variance to clarify better where differences are.

The expectation and the probability calculations are performed with respect to the distribution of $\mu(\mathbf{s}_0)$. From Section 4, under a fixed r , we can use the replicates over B to obtain Monte Carlo approximations. That is,

$$P\hat{O}P(\mathbf{s}_0) = \frac{1}{B} \sum_{b=1}^B 1_{\left(\hat{\mu}^{(b)}(\mathbf{s}_0) - \mu(\mathbf{s}_0) > 0\right)}$$

where $1(A) = 1$ if A is true and zero otherwise. Thus, we obtain an estimate of $LPB(\mathbf{s}_0)$. Similarly, we can use a Monte Carlo approximation to obtain $LPE(\mathbf{s}_0)$; we omit details.

We can also develop local “two-sample t-tests” at each interpolated location \mathbf{s}_0 , using the $\mu^{(b)}(\mathbf{s}_0)$ as the random samples. We can also record the number of significant positive differences, negative differences, and non-significances over the set of interpolated locations in the study region D . We do not pursue this path further here.

We can use the estimates of the above metrics $LPB(\mathbf{s}_0)$, $LPE(\mathbf{s}_0)$ to compare the two sampling intensities, λ_1 and λ_2 . These local metrics can also be plotted over the study region to further illuminate the effect of sampling locations on the predictive surfaces.

To obtain the global measures, GPB and GPE (in terms of Bias² and variance), we integrate the local measures over D using discretization. These global measures are also employed in the simulation study presented in Section 6.

6 Specifics of the simulation design

We present a stylized illustration using three simple models to articulate differences and effects in the clearest way, attempting to avoid confounding due to sources such as identifiability, approximation, nonlinearity, heterogeneous variances, etc. We consider the study domain, D , to be the unit square where both coordinates take values in the interval $[0, 1]$. We suppose that there is a single pollution source at a point Q with coordinates \mathbf{q} (Figure 1). We also suppose that there are three cities with center locations, \mathbf{c}_1 , \mathbf{c}_2 and \mathbf{c}_3 where the \mathbf{c} 's are distinct and different from \mathbf{q} . That is, we have multiple population centers within the study region D where the population centers are not connected with the pollution source.

With this source, the exposure surface at any location \mathbf{s} in D , denoted by $x(\mathbf{s})$, is given by

$$x(\mathbf{s}) = \exp(-\varphi_q \|\mathbf{s} - \mathbf{q}\|)$$

where $\|\cdot\|$ denotes the Euclidean distance and φ_q is assumed to be a known positive constant. That is, exposure decays inversely to distance, with φ_q dictating the rate of decay. This naive exposure specification can easily be relaxed, but, again, we are only offering an illustrative setting.

We also define what could be viewed as an informative covariate through a *population density* surface given by

$$p(\mathbf{s}) = \exp(-\varphi_c d_s)$$

where d_s is the minimum distance between \mathbf{s} and the three city center locations \mathbf{c}_1 , \mathbf{c}_2 and \mathbf{c}_3 . The parameter φ_c , assumed to be a known positive constant, determines the population intensity. Decreasing population density away from the city center is a customary specification though, again, our isotropic choice is naive and only illustrative. We can

choose the \mathbf{c} 's and \mathbf{s} 's to obtain very contrasting $x(\mathbf{s})$ and $p(\mathbf{s})$ surfaces. This specification will allow us to consider pollution levels for three cities having similar population density but with varying distances from the pollution source, Q . We note that, in practice, $p(\mathbf{s})$ is often obtained from census data and is available as a tiled surface at some census unit scale.

Returning to Section 3.2, with $x(\mathbf{s})$ and $p(\mathbf{s})$ as above, we work with the following three models:

$$M1: \mu(\mathbf{s}) = \gamma_0 + \gamma_1 x(\mathbf{s}). \quad (5)$$

$$M2: \mu(\mathbf{s}) = \beta_0 + \beta_1 p(\mathbf{s}). \quad (6)$$

$$M3: \mu(\mathbf{s}) = \mu + w(\mathbf{s}). \quad (7)$$

Intentionally, models M1 and M2 do not include the spatial random effects $w(\mathbf{s})$. They play the role of true process models and, as noted above, are used as sampling as well as fitting models. Model M3 includes spatial random effects, modeled using a mean 0 Gaussian process, as is usually done in spatial settings. As seems natural, we assume $x(\mathbf{s})$ and $p(\mathbf{s})$ are positively associated with the true surface $Y(\mathbf{s})$, i.e. $\gamma_1 > 0$ and $\beta_1 > 0$ in the above models.

Model M1 asserts that there is a single pollution source, Q , providing the exposure which is away from all three cities at a various distances (see Figure 1). Model M2 describes the case that the pollution levels are only attributable to high population density areas. Again, these two models will be used to simulate data and to fit. Model M3 offers no covariates and provides a customary model fitting situation, a model which is wrong but may be useful.

Hence, we obtain six possible combinations arising from two simulation models and three fitting models. Each of these six modeling combinations are fitted under each of two intensities for the locations. The intensity for preferential sampling (PS) would be given by $\mu(\mathbf{s}) = \mu + \gamma_1 p(\mathbf{s})$, i.e. $\log(\mu(\mathbf{s})) = \log(\mu) + \gamma_1 \log(p(\mathbf{s}))$. In fact, we discretize the study domain D using a regular rectangular grid of 10,000 points and, from the $p(\mathbf{s})$ surface, calculate $p(\mathbf{s})$ at each of these points. The n locations under PS are randomly drawn without replacement from these 10,000 points where the probability of selection for \mathbf{s} is proportional to the population density $p(\mathbf{s})$. Under CSR, we draw a simple random sample of size n from the 10,000 grid points covering the unit square.

We now discuss the results that we can *expect* from each of the six modeling combinations. We use the label MrMk ($r=1, 2, k=1, 2, 3$) to denote the case when the simulation model is Mr and the fitting model is Mk.

1. M1M1. Under PS there will be very few sampling locations near the pollution source, unlike under CSR. Hence high pollution levels will not be sampled under PS. As a result, the posterior mean of μ will over estimate the true simulation value to compensate for the low observed values of the regressor $x(\mathbf{s})$ at locations away from the pollution source, Q . Hence, the predictions under the PS for locations near the point Q will be higher because of the high $x(\mathbf{s})$ values together with an upwardly biased estimate of μ . These high predicted values near Q will lead to both *LPB* and *LPE* being high near Q . However, these over prediction will not occur under the CSR and prediction surfaces constructed under CSR will be more accurate. See Figure 2 for a practical illustration of this result.

2. M1M2. Here the incorrect model, $\beta_0 + \beta_1 p(\mathbf{s})$, is fitted to observations from the sampling model $\beta_0 + \beta_1 x(\mathbf{s})$. Under PS, the response at the observed sampling locations, will be essentially uncorrelated with the associated values of the fitting regressor $p(\mathbf{s})$, so β_1 will be estimated to be near zero. Again, this would appear to be the case under CSR since $p(\mathbf{s})$ does not explain the response regardless of which \mathbf{s} 's we draw. It seems that fitting with an informative covariate should be of no benefit in this case and there should not be much story for us here.
3. M1M3. Here the fitted spatial model will attempt to make use of the spatial random effects as a surrogate for the true $x(\mathbf{s})$. In this regard, the random effects surface, due to its flexibility, should be able to capture the true simple linear relationship. However, it will do so through the smoothness implicit in the GP. So, information from a more representative set of sampling locations under the CSR will provide a better surface to interpolate than that obtained under PS. In other words, since we usually use random effects models when kriging, we expect to do better under CSR than under PS.
4. M2M1. Under PS, as in the M1M2 case, the β_1 will be estimated to be near zero. Again, it would appear to be the case that, under PS or under CSR, $x(\mathbf{s})$ does not explain the response regardless of which \mathbf{s} 's we draw. It seems that there should not be much story for us here.
5. M2M2. Both under the PS and CSR there will be sampling locations which have both high (at the center locations) and low (locations away from the centers) $p(\mathbf{s})$ values. Hence, we expect both PS and CSR to be indistinguishable here. That is, this case is different from the M1M1 case and is not of much interest in this study. And, again, fitting with an informative covariate would not seem to offer any benefit. Again, CSR may do better than PS with regard to prediction because of the more representative set of locations, hence covariate levels.
6. M2M3. As in the M1M3 case, better spatial interpolation under CSR will compensate for the absent covariate $p(\mathbf{s})$ and as a result, we expect to predict better under CSR than under PS.

7 A simulation illustration

In our illustration we continue to use the hypothetical configuration of three cities and a single pollution source as discussed above, see Figure 1. Specifically, we take $c = 5$ and $q = 1.8$ so that the two cities C1 and C2 are affected similarly by the pollution levels, and about half of the area in the city C3 is affected – providing two different regions of equal area within this city.

To simulate from the models M1 and M2, in (5) and (6) above, we need to fix values of the slope and the intercept parameter as well as the error variance σ_ε^2 . We choose the intercept to be zero and take the slope parameter equal to 2. We also take $\sigma_\varepsilon^2 = 1$ and consider $n = 100$ for our illustration. A brief sensitivity study is added below. In all our implementations we take $B = 100$ simulation replications in the outer loop and $L = 5000$ posterior samples in the inner loop after discarding first 1000 iterations, see Section 4.

The values of the two measures, GPB and GPE with Bias² and variance, are provided in Table 1. First consider the M1M1 case. Figure 2 shows that CSR is especially better near the pollution source, as expected. Overall, the CSR improves on GPB. Also, the improvement in GPE is primarily reflected in reduced variance. Turning to the M1M2 case, we find a similar story for GPB with a smaller gain for GPE but, perhaps more than anticipated. In any event, the informative covariate has not remedied the bias introduced by PS. For the M1M3 case,

we see little difference in GPB with gain in GPE attributable to the better spatial coverage resulting from CSR, hence better kriging, as suggested above. Analogues of Figure 2 are available for the second and third cases but are omitted in the interest of space.

Turning to the M2M1 case, the illustrative Figure 3 summarizes the local behavior. In particular, we see the reduction in $LPB(\mathbf{s})$ and variance at \mathbf{s} around the pollution source. Returning to Table 1, the benefit for GPB and GPE is better than anticipated. For the M2M2 case, we see the ineffectiveness of using the informative covariate. It does not seem to remedy the GPB and, though it appears to mitigate GPE by helping with Bias², it still suffers increased variance relative to CSR. For the M2M3 case, again, we see little difference in GPB with benefit to GPE. Again, we suppress analogues of Figure 3 for these last two cases.

In summary, we conclude that the better spatial coverage associated with CSR compared with PS benefits the performance of the former in all of the cases. Particularly, for prediction, we see advantage to CSR, again, not surprising since the former provides *better* location of the sites leading to better kriging, averaged over the region.

7.1 Sensitivity Study

We offer a brief sensitivity study, summarized in Tables 2 and 3. Again, we take the intercept parameter to be equal to zero and run the experiment for two values of the slope parameter, 3, 6, and two values of σ_ε^2 , 0.1 and 1. Also, though we have experimented with three different values of the sample size n : 50, 100 and 300, the results are quite similar and so, we report the findings only for $n = 100$. For each of these 4 combinations of the slope, error variance we have calculated the overall measures GPB and GPE , with Bias² and variance, for each of six MiMj, $i=1, 2, j=1, 2, 3$ modeling combinations, each under two different sampling situations, PS and CSR.

The sensitivity analysis reveals that our findings above are not sensitive to the parameter choices we adopted. In Table 2(a), when M1 is true, we see the benefit of CSR over PS with regard to GPB except in the M1M3 comparison where they are, essentially, indistinguishable. Table 2(b) shows that the consequential benefit of CSR over PS again lies in improved variance, leading to improved GPE. Reversing the roles, in Table 3(a), when M2 is true, with regard to GPB, we find gains for CSR relative to PS in all cases. Finally, Table 3(b) provides the same conclusion as Table 2(b); the improvement in CSR over PS emerges primarily through reduction in variance.

8 Illustration with a real data example

The main purpose of this example is to demonstrate the order of magnitude differences in the model based predictive maps when different sets of non-random sampling sites are used. We consider a network of 175 ozone monitoring sites in Californian consisting of 59 rural, 42 urban and 74 suburban sites denoted by r , u and s , see panel (d) of Figure 4. Interest here is in modeling the annual 4th highest daily maximum 8-hour average ozone concentration levels, henceforth referred to as ozone levels, observed by the network of sites in 2008. The mean ozone levels, 82.9, 74.4 and 84.4 ppb (parts per billion) respectively for the rural, urban and suburban sites, are very close to the boundary of the primary ozone standard between 75–85 ppb, see Dave Please provide a reference. The modeling objective here is to obtain a predictive map of ozone levels for the state of California.

The predictive maps under four different modeling circumstances are provided in Figure 4. The predictive map based on data from the network of suburban sites, see panel (c), shows much higher levels of ozone that using data from the rural sites, see panel (a) and urban sites, see panel (b), as is expected. The predictive map based on data from all three

networks, shown in panel (d), is seen to be an average of the previous three maps. The prediction maps are quite different from one another illustrating the main point of the paper – that preferential sampling can have dramatic influence on the predictions.

9 Summary and future work

This paper has developed a novel general way of comparing the effects of different intensity surfaces for sampling locations with regard to explaining response in a spatial data modeling problem. In particular, working with preferential sampling and complete spatial randomness, we have shown that predictions under the former can be much worse (particularly with regard to predictive variance) than the latter. We accomplished this by providing a simulation study that illuminates the situations in which this is expected to occur.

The proposed method can accommodate intensity comparisons under both the “with data” and “no data” cases as discussed in Section 3. The method thus can compare the predictive surfaces based on real data from a current network against data that would be obtained from a network of randomly sampled locations.

Extension to spatial sampling in a dynamic environment may be of interest. Future research can try to estimate the effect of preferential sampling under various common spatio-temporal models, see e.g. Sahu *et al.* (2010). The pertinent research question in this context is the effect of temporally varying networks on the dynamic predictive surfaces as well as their aggregates. A different extension would add a data assimilation wrinkle. Suppose we have a computer model providing exposures on the scale of grid cells. If we develop a fusion model for this output along with the monitoring station data, how will that affect the bias in prediction under preferential sampling?

A by-product of the proposed methods is the possible development of a Bayesian spatial network design selection criterion based on a bias reduction objective function together with an associated computational method for constructing the optimal design. This provides a novel method for spatial network design rather than the customary conditional variances and entropy approaches. See, e.g., Xia *et al.* (2006) and references therein. Discretization of the region D is necessary to implement any design strategy over a continuous domain. Then, the value of the design criterion can then be computed for each point in order to determine the point that gives, say the smallest criterion value, i.e., the optimal one to add. This clarifies the consequential computational burden to implement our simulation-based approach: a full simulation is needed for each candidate point.

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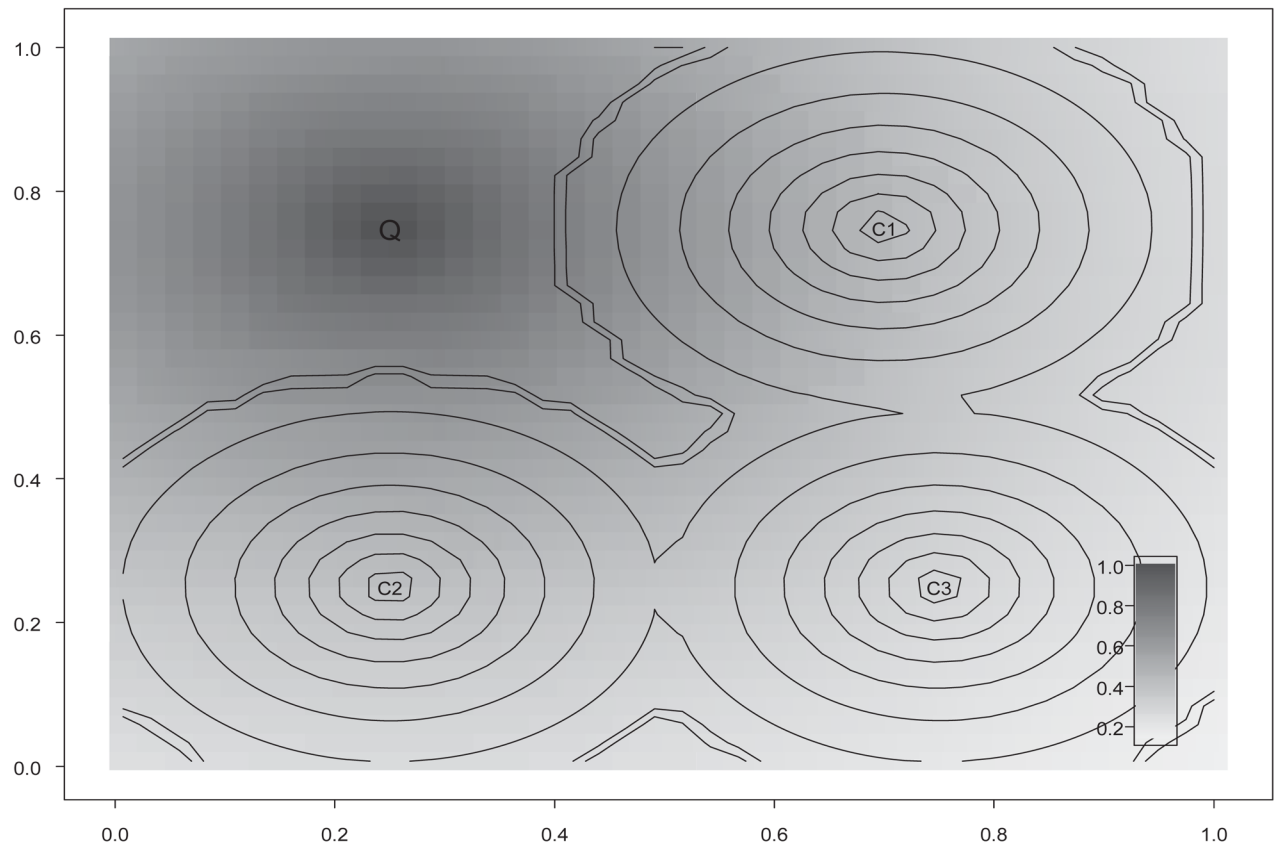


Figure 1. A simulated pollution map of the study region. It also shows the location of the point pollution source, Q , and the three city centers, $C1$ – $C3$. The contours represent levels of the scaled population density.

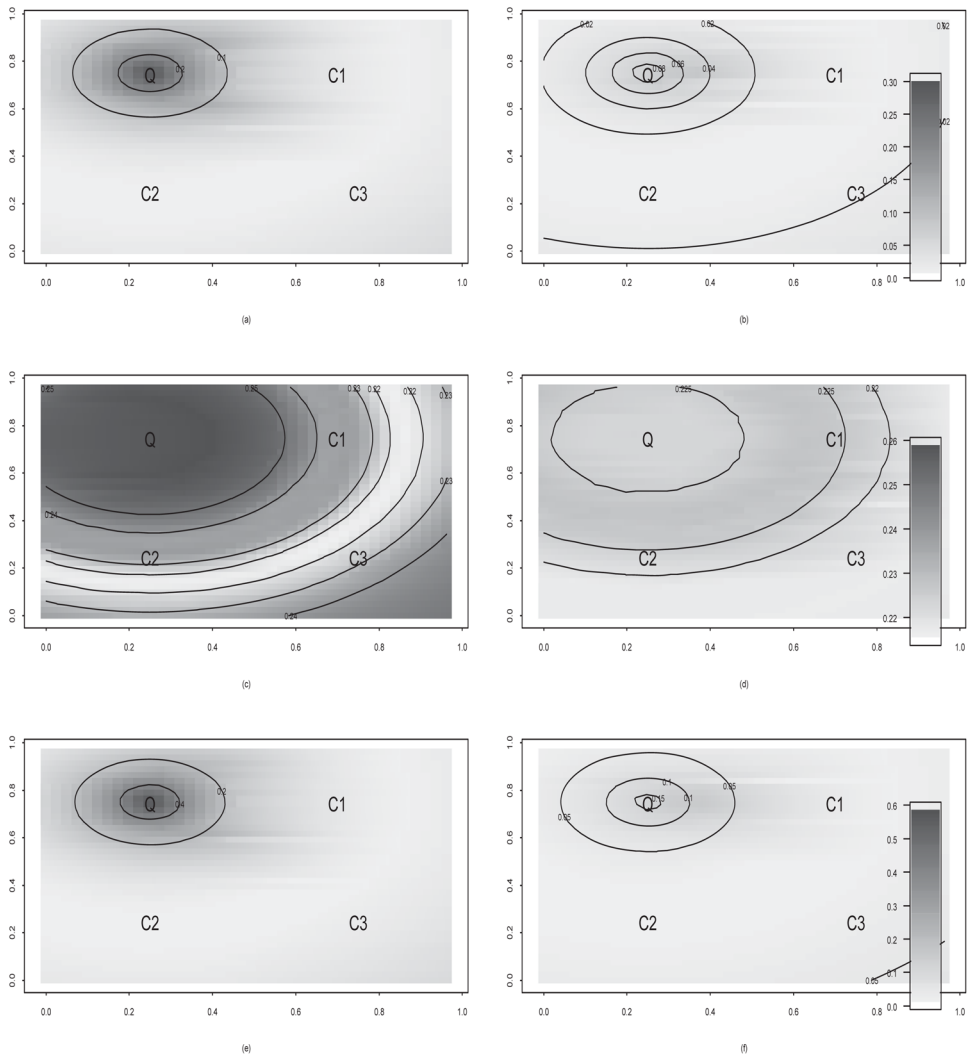


Figure 2. GPB, Bias² and Variance surfaces for the case M1M1. Panel (a) is the GPB surface under PS while Panel (b) is the same under CSR. Panel (c) is the Bias² surface under PS and Panel (d) is the same under the CSR. Panel (e) is the Variance surface under PS and Panel (f) is the same under the CSR.

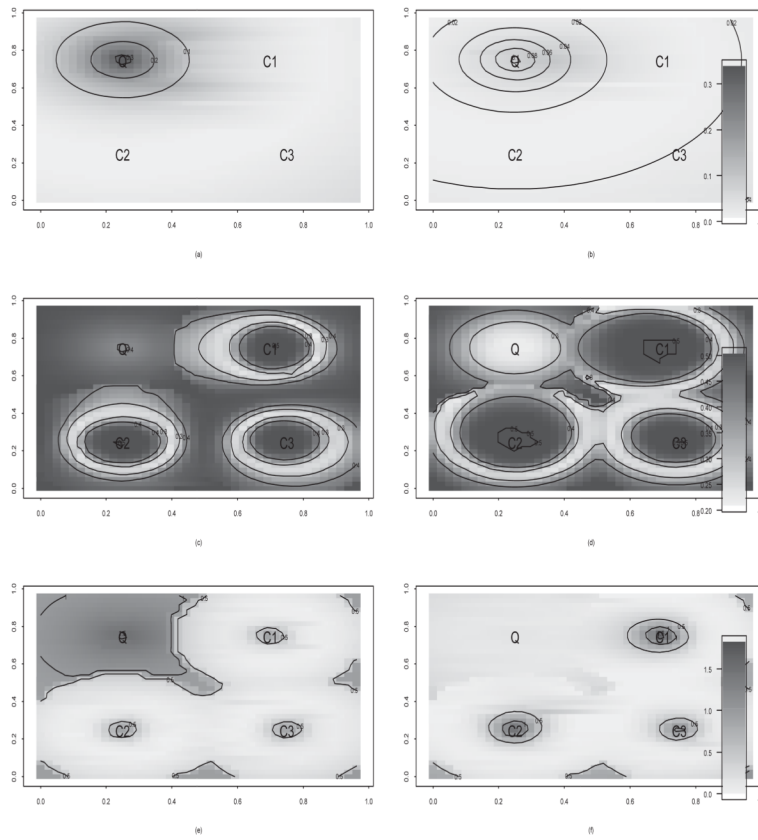


Figure 3. GPB, Bias² and Variance surfaces for the case M2M1. Panel (a) is the *GPB* surface under PS while Panel (b) is the same under CSR. Panel (c) is the Bias² surface under PS and Panel (d) is the same under the CSR. Panel (e) is the Variance surface under PS and Panel (f) is the same under the CSR.

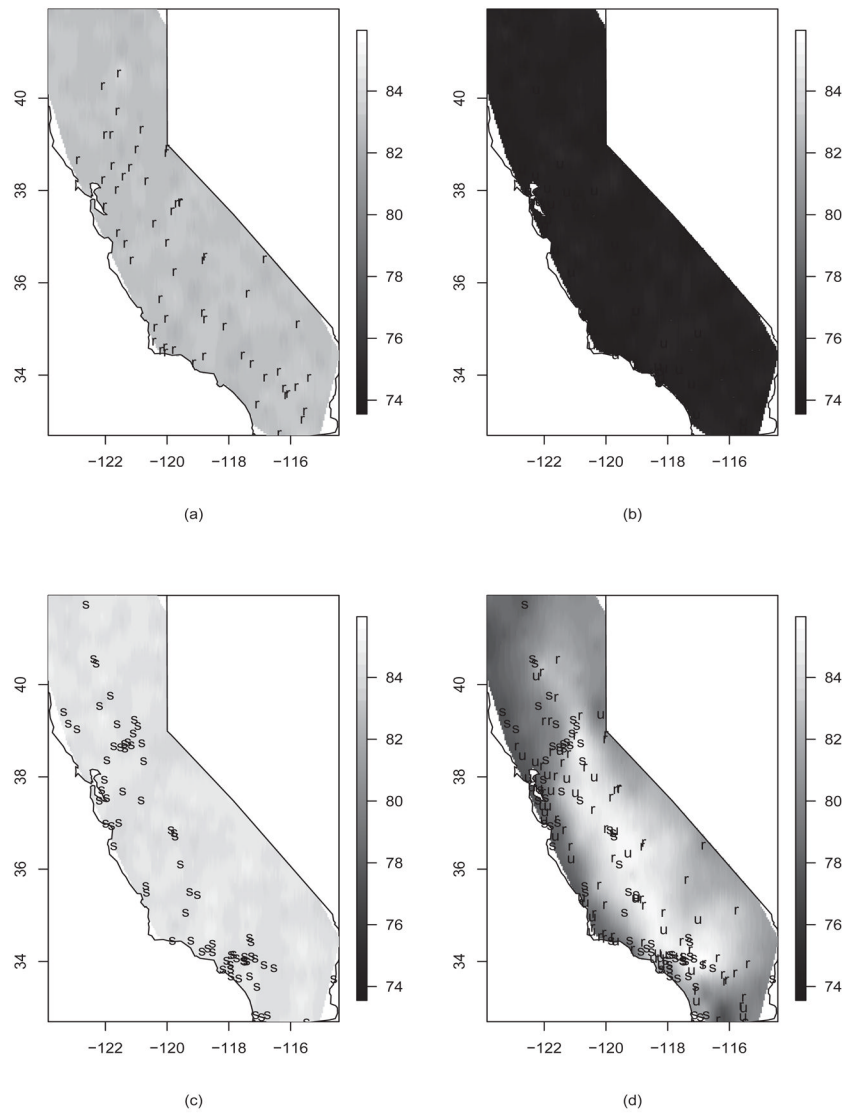


Figure 4. Illustrations of predictive maps of the annual 4th highest daily maximum 8-hour average ozone levels based on data from: (a) rural sites (denoted by r) only, (b) urban sites (denoted by u), (c) suburban sites (denoted by s) and (d) all the rural, urban and suburban sites.

Table 1

Values of *GPB*, Bias², Variance and *GPE* under PS and CSR.

Simulation Model M1											
<i>GPB</i>			Bias ²			Variance			<i>GPE</i>		
Fitting Model	PS	CSR	PS	CSR	PS	CSR	PS	CSR	PS	CSR	
M1	0.041	0.020	0.239	0.222	0.079	0.036	0.318	0.258			
M2	0.037	0.022	0.375	0.390	0.230	0.141	0.605	0.531			
M3	0.095	0.089	0.238	0.206	0.185	0.140	0.423	0.346			
Simulation Model M2											
<i>GPB</i>			Bias ²			Variance			<i>GPE</i>		
Fitting Model	PS	CSR	PS	CSR	PS	CSR	PS	CSR	PS	CSR	
M1	0.047	0.023	0.414	0.385	0.388	0.185	0.802	0.570			
M2	0.035	0.020	0.244	0.236	0.065	0.038	0.309	0.274			
M3	0.109	0.104	0.331	0.272	0.371	0.240	0.702	0.512			

Table 2

Sensitivity analysis; results when the simulation model is M1 (see Section 7).

(a) Values of GPB under PS and CSR			
Fitting Model M1			
1 = 3		1 = 6	
2	PS	CSR	CSR
0.1	0.005	0.002	0.005
1.0	0.042	0.020	0.041
Fitting Model M2			
0.1	0.008	0.007	0.021
1.0	0.040	0.025	0.052
Fitting Model M3			
0.1	0.044	0.040	0.086
1.0	0.114	0.117	0.222

(b) Values of Bias² (B), Variance (V) and their sum (B+V) under PS and CSR									
Fitting Model M1									
1 = 3					1 = 6				
PS		CSR		PS		CSR			
2	B	V	B+V	B	V	B+V	B	V	B+V
0.1	0.225	0.009	0.234	0.209	0.004	0.213	0.255	0.010	0.264
1.0	0.259	0.085	0.344	0.251	0.040	0.291	0.258	0.078	0.337
Fitting Model M2									
0.1	0.466	0.370	0.835	0.454	0.237	0.691	0.474	1.437	1.911
1.0	0.413	0.439	0.852	0.418	0.273	0.691	0.456	1.474	1.930
Fitting Model M3									
0.1	0.466	0.370	0.835	0.454	0.237	0.691	0.474	1.437	1.911
1.0	0.413	0.439	0.852	0.418	0.273	0.691	0.456	1.474	1.930

(b) Values of Bias² (B), Variance (V) and their sum (GPE) under PS and CSR												
Fitting Model M1												
1 = 3						1 = 6						
PS			CSR			PS			CSR			
2	B	V	B+V	B	V	B+V	B	V	B+V	B	V	B+V
0.1	0.221	0.112	0.333	0.172	0.057	0.229	0.218	0.276	0.494	0.162	0.108	0.270
1.0	0.263	0.290	0.553	0.216	0.194	0.410	0.251	0.610	0.861	0.195	0.361	0.556

Table 3

Sensitivity analysis; results when the simulation model is M2 (see Section 7).

(a) Values of GPB under PS and CSR.			
Fitting Model M1			
$l = 3$		$l = 6$	
2	PS	CSR	PS CSR
0.1	0.016	0.009	0.050 0.029
1.0	0.052	0.027	0.084 0.047
Fitting Model M2			
0.1	0.004	0.002	0.004 0.002
1.0	0.036	0.021	0.035 0.020
Fitting Model M3			
0.1	0.161	0.107	0.432 0.298
1.0	0.163	0.168	0.878 0.620

(b) Bias²(B), Variance (V) and their sum (GPE) under PS and CSR.												
Fitting Model M1												
$l = 3$					$l = 6$							
PS		CSR		PS CSR		PS		PS CSR		CSR		
2	B	V	B+V	B	V	B+V	B	V	B+V	B	V	B+V
0.1	0.472	0.692	1.164	0.452	0.339	0.791	0.476	2.741	3.216	0.457	1.347	1.804
1.0	0.442	0.745	1.186	0.414	0.373	0.787	0.467	2.815	3.282	0.445	1.370	1.815
Fitting Model M2												
0.1	0.230	0.007	0.237	0.223	0.004	0.227	0.248	0.008	0.256	0.245	0.005	0.250
1.0	0.266	0.080	0.346	0.250	0.041	0.290	0.258	0.070	0.328	0.239	0.038	0.278
Fitting Model M3												

(b) Bias² (B), Variance (V) and their sum (GPE) under PS and CSR.												
Fitting Model M1												
1 = 3												
PS			CSR			PS			CSR			
2	B	V	B+V	B	V	B+V	B	V	B+V	B	V	B+V
0.1	0.232	0.341	0.573	0.203	0.187	0.39	0.220	1.016	1.237	0.182	0.508	0.690
1.0	0.351	0.685	1.036	0.277	0.413	0.69	0.254	1.860	2.113	0.212	1.056	1.268