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Evaluation of automated statistical shape model based knee kinematics from biplane fluoroscopy

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Abstract

State-of-the-art fluoroscopic knee kinematic analysis methods require the patient-specific bone shapes segmented from CT or MRI. Substituting the patient-specific bone shapes with personalizable models, such as statistical shape models (SSM), could eliminate the CT/MRI acquisitions, and thereby decrease costs and radiation dose (when eliminating CT). SSM based kinematics, however, have not yet been evaluated on clinically relevant joint motion parameters.

Therefore, in this work the applicability of SSM-s for computing knee kinematics from biplane fluoroscopic sequences was explored. Kinematic precision with an edge based automated bone tracking method using SSM-s was evaluated on 6 cadaver and 10 in-vivo fluoroscopic sequences. The SSMs of the femur and the tibia-fibula were created using 61 training datasets. Kinematic precision was determined for medial-lateral tibial shift, anterior-posterior tibial drawer, joint distraction-contraction, flexion, tibial rotation and adduction. The relationship between kinematic precision and bone shape accuracy was also investigated.

The SSM based kinematics resulted in sub-millimeter (0.48–0.81 mm) and approximately one degree (0.69–0.99°) median precision on the cadaveric knees compared to bone-marker-based kinematics. The precision on the in-vivo datasets was comparable to the cadaveric sequences when evaluated with a semi-automatic reference method. These results are promising, though further work is necessary to reach the accuracy of CT-based kinematics. We also demonstrated that a better shape reconstruction accuracy does not automatically imply a better kinematic

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precision. This result suggests that the ability of accurately fitting the edges in the fluoroscopic sequences has a larger role in determining the kinematic precision than the overall 3D shape accuracy.

Keywords

Ttracking; SSM; Femur; Tibia; 2D/3D reconstruction

Introduction

Knee kinematics measurements are performed to describe normal joint function (Giphart et al., 2008; Li et al., 2005; Torry et al., 2010), to improve prosthesis designs (Kitagawa et al., 2010), and to characterize injury (Defrate et al., 2006; Dennis et al., 2005).

The most accurate method to assess joint kinematics is biplane fluoroscopy using metallic markers inserted in the bones to assess their pose through time (Tashman and Anderst, 2003). As marker insertion is invasive, this technique is not suitable in most cases. Skin marker-based kinematics on the other hand is prone to soft-tissue motion resulting in errors larger than 10 mm (Garling et al., 2007; Stagni et al., 2005). More accurate kinematics can be obtained with model-based tracking in fluoroscopy (Fregly et al., 2005; Kitagawa et al., 2010; Li et al., 2008; Muhit et al., 2010; Nakajima et al., 2007; Pickering et al., 2009; Scott and Barney Smith, 2006; Tsai et al., 2010; You et al., 2001). These methods align a 3D bone model, segmented from CT or MRI, with calibrated fluoroscopic sequences. Alignment is achieved by minimizing either an image intensity distance through calculation of digitally reconstructed radiographs (DRR) (Anderst et al., 2009; Bey et al., 2008; Dennis et al., 2005; Mahfouz et al., 2003; Muhit et al., 2010; Nakajima et al., 2007; Pickering et al., 2009; Scott and Barney Smith, 2006; You et al., 2001), or an image edge to bone model silhouette distance (Defrate et al., 2006; Fregly et al., 2005; Gollmer et al., 2007; Hanson et al., 2006; Hirokawa et al., 2008; Kitagawa et al., 2010; Li et al., 2008; Tersi et al., 2012; Torry et al., 2011; Tsai et al., 2010). Kinematic analysis not requiring the subject-specific 3D model would, however, be preferred, as it would lower analysis costs and eliminate the prior 3D acquisition resulting in lower radiation dose in the case of CT.

Statistical shape models (SSM) could replace subject-specific shapes, as they are able to generate previously unseen shapes resembling the population they were built on. SSM-s have been applied for reconstruction of bone shapes from single time-point biplane X-ray images (Baka et al., 2011; Gamage et al., 2009; Whitmarsh et al., 2011; Zheng et al., 2008; Zhu and Li, 2011). They have recently also been proposed for kinematic analysis differentiating between healthy and pathologic wrists (Chen et al., 2011), and assessing femur kinematics from in-vivo drop-landing sequences (Baka et al., 2012).

While first results with SSM based tracking were encouraging, the lack of evaluations of clinically relevant joint motion parameters makes the accuracy of SSM based joint kinematics yet unknown. Also, several studies indicated, that the accuracy of the 3D bone surface may influence the kinematic accuracy (Moewis et al., 2012; Moro-oka et al., 2007).

The aim of this study was, therefore, to explore the applicability of SSM-s for calculating knee kinematics from biplane fluoroscopy. The following research questions were posed:

1. Does the 3D shape reconstruction accuracy influence the kinematic tracking precision?
2. What kinematic tracking precision can we achieve with the SSM using an automated edge based approach?

We performed experiments on high-speed biplane fluoroscopic sequences analyzing the drop-landing motion of 6 cadaveric and 10 in-vivo knees.

Data

Kinematic data

The in-vivo dataset consisted of 10 drop-land sequences acquired with a high-speed (500 frames/sec), high resolution (1024×1024 pixels), custom built biplane fluoroscopic setup. The sequences were part of earlier studies (Torry et al., 2011, 2010), where the acquisition setup was described in detail. Briefly, subjects were asked to perform a drop-landing from a 40 cm high box, and land on their dominant leg in the field-of-view (FOV) of the biplane fluoroscopic camera system. The average sequence length was 74 frames. All subjects were also scanned by CT to attain the subject-specific knee shape.

The cadaver dataset consisted of 6 intact cadaveric knees, which were dropped in the FOV of the bi-plane fluoroscopic system to simulate the drop-landing motion. The sequences were part of an earlier study (Giphart et al., 2012), which contains more detail on the experimental setup. The bones were implanted with tantalum beads to enable marker-based kinematic analysis. All cadaveric knees were also scanned by CT.

Training set of the SSM

The training set of the SSM of the femur and the combined tibia-fibula consisted of 62 knee CT images, from which 10 were subjects from the in-vivo kinematic dataset, 47 were subjects scanned for other medical reasons than arthritis, and 5 were cadavers from the kinematic dataset. The population contained both sexes with a wide age range (subjects were 21-66 years old, the cadavers' age was unknown). The CT images were acquired on different scanners with in-plane voxel sizes between 0.6-0.78 mm, and slice thickness between 0.5-0.8 mm.

Method

Figure 1 depicts the diagram of a general feature-based knee kinematics method. First, the features (edges) in the fluoroscopic frames are extracted. Second, the femoral and tibial surface models are aligned in 3D space to best match the extracted features. Finally, the pose estimates of the femur and tibia over time are converted into knee kinematics by expressing the recovered motion in the anatomical coordinate-system of the knee.

Variations of this framework include the traditional knee kinematics system using manual edge extraction and subject-specific knee surfaces, as well as the automated, 3D acquisition-

free system using automatic edge extraction and SSM-generated knee shapes. We describe our implementation of the automated system below.

Statistical shape model

The CT images in the training set of the SSM (Cootes et al., 1992) were segmented using level-sets, and were converted to triangulated surfaces with the same number of corresponding landmark points (femur: 4250 points, tibia-fibula: 4778 points). Correspondence within the training set was achieved using B-spline registrations (Elastix (Klein et al., 2010)), by deforming every bone segmentation to match the bone with the smallest FOV, and subsequently propagating the surface points of this shortest bone back to every bone in the training set. Bones were then aligned by Procrustes analysis (translation, rotation, isotropic scaling), and principal component analysis (PCA) was employed to derive the statistical shape model consisting of the mean shape and its main modes of variations. New shapes can be generated with the model by varying the parameters along the modes. First and second modes of both models are shown in Figure 2. The models were created containing 95% of the variance resulting in 33 modes for the femur, and 32 modes for the tibia-fibula.

2D/3D bone reconstruction and tracking

Knee kinematics were recovered by optimizing the shape and the pose of the SSM through time to best fit the automatically extracted edges in the fluoroscopic frames. Edges were extracted with a Canny edge detector (Canny, 1986), employing hysteresis thresholding on the gradient magnitude. The optimization algorithm was derived from (Baka et al., 2012)[1], consisting of three stages: 1) a crude alignment of the mean shape calculated frame-by-frame; 2) shape and pose estimation on a subset of frames[2] (≤30). ;and 3) optimization of the pose of the reconstructed shape on all frames. The optimized error measure consisted of a shape prior and a data matching term. The Mahalanobis distance (Mahalanobis, 1936) between the reconstructed shape and the statistical shape distribution was used as shape prior. The data matching term was calculated as follows. For every projected contour point of the model a corresponding image edge pixel was selected. The contour points of the model were defined as points shared by two triangles from which one is facing, and the other is back-facing the X-ray source. The distance between projected contour point and edge pixel was determined from the 2D Euclidean distance and the angular distance between projected surface normal and image gradient. Distances of all contour points in all projection directions were then squared and summed to form the data matching term. The error function was minimized using a numeric optimizer. For details we refer to (Baka et al., 2012).

After calculating the pose parameters for the bones for every frame, we applied a weighted moving average smoother on the bone kinematics to reduce the effect of noise. We used a window size of 5, with weights [0.5, 1, 2,1, 0.5].

[1]Due to the higher frame rate of our fluoroscopic sequences, we omitted the edge appearance terms proposed to enable tracking from low frame-rate sequences.

[2]Taking a subset of frames was advantageous for increasing speed, and improving shape reconstruction by excluding frames containing only a small portion of the bone.

Experiments

We performed three sets of experiments to answer our research questions. In all experiments, the subject to be evaluated was left out from the training set of the SSM. All experiments were performed seven times with different initial positions drawn from a uniform random distribution (±5 mm and degrees[3]) around the reference standard pose in a chosen start frame, and were the same for all methods for fair comparison. The 7th frame with reference standard pose was chosen for the initialization as both femur and tibia were visible.

The following variants of the feature based knee kinematics framework shown in Figure 1 were evaluated in the experiments:

- CT_{man}: Optimizes the pose of the CT-derived (subject specific) knee surface using manual selection of edge segments in the fluoroscopic frames.
- CT_{auto}: Optimizes the pose of the CT-derived knee surface using automatic edge detection in the fluoroscopic frames.
- M_{auto}: Optimizes the pose of the population mean knee surface using automatic edge detection.
- R_{auto}: Optimizes the pose of the SSM representation of the CT-derived knee surface. The SSM is thus first fitted to the 3D CT segmentation (3D/3D fitting), and then kept constant for kinematic analysis. Automatic edge detection is applied.
- SSM_{auto}: Optimizes both shape and pose of the knee using an SSM (2D/3D fitting). Automatic edge detection is applied. This method is described in the Method Section.

The following experiments were performed:

Experiment 1: The performance of the automated edge selection was assessed by comparing the CT_{auto} method with the semi-automatic CT_{man} method. The evaluation was performed on the cadaver sequences enabling comparison with marker-based kinematics.

Experiment 2: To evaluate the influence of the shape accuracy on the tracking accuracy, shapes of different accuracy were matched on the cadaver dataset: the CT segmented bone surfaces (CT_{auto}), their SSM representation (R_{auto}), the 2D/3D reconstructed shape (SSM_{auto}), and the scaled population mean shapes (M_{auto}).

Experiment 3: This experiment was performed to evaluate kinematic parameters as well as shape reconstruction accuracy with the automated SSM based tracking (SSM_{auto}), on both kinematic datasets.

[3]in clinical use manual initialization with such accuracy can be easily accomplished e.g. by manually selecting the object edges to fit the model to in the start frame.

Evaluation measures

Knee kinematics were calculated as proposed by (Grood and Suntay, 1983), quantifying medial-lateral (ML) tibial shift, anterior-posterior (AP) tibial drawer, joint distraction-contraction, flexion, tibial rotation and adduction. The femur and tibia coordinate-systems were specified according to (Miranda et al., 2010) in the CT-segmented bone shapes as illustrated in Figure 3. This coordinate-system was transferred to the SSM and the tantalium markers at a pre-defined frame in each sequence to enable comparison of kinematic parameters. The resulting kinematics were compared with CT_{man} kinematics (reference standard), and with marker-based kinematics (gold standard) when available. Both were calculated in a subset (usually one quarter) of the frames using Model-based RSA (Model-based RSA, Medis-specials, Leiden, The Netherlands). The kinematic accuracy of a sequence was defined by a combination of bias and precision. Bias was calculated as the mean error of all frames, and precision as the standard deviation of the remaining error after removing the bias. Bias is dependent on the anatomic coordinate-systems used for kinematics calculation, and can range anywhere between 0 and several millimeters and degrees. Precision is less affected by coordinate-system differences, and is an indicator of the relative pose accuracy (e.g. change in joint distraction-contraction from before to after landing).

Shape reconstruction accuracy was calculated as the root mean square (RMS) distance of all CT segmented bone surface points to the reconstructed surface. The reconstructed surface was aligned with the CT by a 3D/3D rigid registration prior to the accuracy measurement.

Results

Experiment 1 focused on validating the automated kinematic analysis by comparing it with the semi-automatic reference standard using the CT-derived bones. The resulting precision and bias are summarized in Figure 4. The median translation and rotation precision with CT_{man} averaged over the three anatomical directions was 0.62 mm and 0.78°, while CT_{auto} achieved 0.51 mm and 0.65° precision respectively. The median precision improvement with CT_{auto} compared to CT_{man} was between 0.01-0.17 mm and 0.11- 0.14°. This indicates that automated kinematic analysis is a valid alternative to semi-automatic analysis.

Experiment 2 focused on the relationship between shape accuracy and kinematic precision by calculating kinematics with shapes of varying quality: the CT shape, being ground truth; the SSM representation of the CT shape with an average accuracy of 0.63 mm and 0.85 mm; the SSM mean shape with an average accuracy of 1.37 mm; and 1.64 mm; and the SSM-based 2D/3D reconstruction with an average accuracy of 1.18 mm and 1.56 mm, for the femur and tibia-fibula. Results in Figure 4 show an average trend of better kinematic precision with more accurate shapes. Figure 5 depicts the shape accuracy versus kinematic accuracy per subject and per initialization. We defined the total kinematic accuracy for this figure as the norm of the kinematic precision (in mm and degrees), and the average shape accuracy as the mean accuracy of the femur and the tibia-fibula. This figure illustrates that on the individual level a better shape accuracy does not necessarily result in better kinematic accuracy, e.g. the SSM reconstruction (R_{auto}) in cadaver 2 has half the shape error as the

2D/3D reconstruction (SSM_{auto}), yet its kinematic accuracy is worse. Similar conclusions can be drawn from Cadaver 1 and 6.

Experiment 3 focused on the evaluation of the SSM based knee kinematics in the in-vivo as well as cadaver datasets. Results on the cadaveric sequences are presented in Figure 4 compared to marker based kinematics, and in Table 1 compared to markers as well as to CT_{man}. Results show a sub-millimeter (0.48-0.81 mm) and approximately one degree (0.69-0.99°) *median* precision compared to markers. Evaluating against the CT_{man} gave on average 0.12 mm and 0.18° higher precision errors, due to the lower accuracy of CT_{man}. The most difficult parameter to estimate was the tibial rotation, inhabiting the largest 95 percentile precision as well as bias errors. Typical time-curves of marker-based kinematics, CT_{man} kinematics, and SSM_{auto} kinematics with the seven different initializations are shown in Figure 7 Results on the in-vivo datasets are reported in Table 2, showing comparable bias and precision values as the cadaver cases. Figure 6 shows an example frame from an in-vivo sequence, with reconstructed bones and their projections on the images.

Discussion

In this study we investigated the performance of statistical shape models for deriving fluoroscopy based joint kinematics. Two questions were inspected: Does the accuracy of the surface reconstruction influence kinematics? And what kinematic accuracy can we achieve with the automated SSM method? These questions were answered in three experiments comparing the obtained kinematics with marker-based kinematics in six cadaver datasets, and with a CT segmentation-based manual interaction intensive CT_{man} method in ten in-vivo cases.

All SSM based methods used automated edge selection. To separate the effect of edge selection type and surface-model type, we first tested the edge selection separately. We found in experiment 1, that with the CT-derived bone shapes both manual (CTman) and automated edge selection (CTauto) methods gave a sub-millimeter and sub-degree precision (Figure 4), in accordance with (Giphart et al., 2012). CTauto showed a lower median precision error, but larger bias. This is probably because the marker coordinate-system was linked with the coordinate-system of the CT-derived bone at a chosen frame using the CT_{man} bone position. Any pose difference between CT_{man} and CT_{auto} in that frame creates bias for the automated method. For one cadaver the CT_{auto} method failed (outliers in Figure 4). In this severely arthritic knee the automatic edge detection for the tibia-fibula failed due to too many spurious edges. Overall, we conclude that automated edge selection is a valid alternative to manual kinematic analysis.

In experiment 2 we analyzed the relationship between shape accuracy and kinematic precision using automated edge selection. Figure 4 demonstrates that the median kinematic precision improved with improving shape accuracy. However, Figure 5 illustrates that this relationship does not hold on the individual level. This suggests that the ability to fit the edges in the fluoroscopic sequences has a larger role in determining the kinematic precision than the overall 3D shape accuracy.

In experiment 3 we evaluated the proposed automated SSM-based kinematics method on cadavers as well as in-vivo data. A sub-millimeter (0.48-0.81 mm) and approximately one degree (0.69-0.99°) *median* tracking precision was achieved compared to marker-based kinematics, though in individual cases this precision was worse (Figure 4, Table 1). The in-vivo sequences were only evaluated against CT_{man}. Resulting precision values were comparable with the cadaver sequences when evaluated against CT_{man} (Table 1, 2). This suggests that cadaveric and in-vivo tracking performance was similar. The spread in kinematic accuracy with different starting positions was larger with SSM_{auto} than with CT_{auto} (Figure 4, 5). This may be due to the selection of wrong edges in the fitting process. In clinical use, assessment of the tracking quality is therefore important. Nevertheless, these results are encouraging, as they indicate that the SSM may be able to replace the subject-specific bone shapes for kinematic analysis.

In the current study the kinematic precision was calculated from an entire sequence, with the joint entering and leaving the FOV. Pose estimation and thereby tracking, was though more accurate in the middle of the sequence where all characteristic parts of the bone were visible in the FOV, i.e. both condyles and a few cm of the shaft for the femur, and the entire tibial plateau, the fibula, and a few cm-s of the shaft for the tibia. Automated SSM-based kinematics of different motions (e.g. knee bend) may therefore perform better.

In the current study the coordinate-systems of the CT segmented bones were linked to the SSM in a pre-chosen frame of each sequence. This is illustrated in Figure 7, where all curves cross each other at frame 17. Such choice of coordinate-system linkage is arbitrary, and propagates the misalignment at the pre-chosen frame to the rest of the sequence, causing bias (see e.g. the flexion parameter in Figure 7). Coordinate-system definitions may greatly influence the results (Lenz et al., 2008), but analyzing the effect is outside the scope of this paper.

The shape reconstruction accuracy with SSM_{auto} is comparable with other state-of-the-art methods on the femur bone (little work has been done on tibia-fibula reconstruction in the literature). Reported RMS point-to-surface (PS) distances for the femur were 0.99 mm using simulated silhouettes (Fleute and Lavallée, 1999), 1.4 mm using semi-automated region selected contours (Laporte et al., 2003), and 1.43 mm RMS PS distance on similar jump-landing sequences (Baka et al., 2012). A mean PS distance of 0.90 mm was reported when fitting to the bone silhouette from the X-ray images (Zhu and Li, 2011). The pose independent shape reconstruction accuracy of the femur in this study was 1.18 mm RMS PS distance, and 0.95 mm mean PS distance.

Calculating the SSM-based knee kinematics in an un-optimized Matlab implementation took 2 hours on a 2.26 GHz processor with 24 GB memory, including tracking and reconstruction of both tibia and femur.

Limitations of the method include the fact that the SSM was trained on asymptomatic subjects. Subjects with bone deformities (such as Cadaver 1 in this study) will not be represented well by the current model, and are expected to have worse kinematic accuracies.

Most studies are though performed to assess knee kinematics without severe bone pathology and pathology-specific SSMs may be developed in the future.

Future work may focus on making SSM-based kinematics more robust. This could be achieved by reducing spurious edges in the X-ray images for example by semi-automatically delineating desired edges in one frame, and automatically tracking these edges through the sequence.

In conclusion, this study investigated the applicability of statistical shape models for calculating knee joint kinematics from biplane fluoroscopic sequences, which could potentially obsolete prior 3D CT/MR acquisitions. We demonstrated that an SSM-based automated method can achieve sub-millimeter median precision for translations and approximately one degree median precision for rotations. These results are promising, though further work is necessary to reach the accuracy of CT-based kinematics. We also demonstrated that a better shape reconstruction accuracy does not automatically imply a better kinematic precision. This result suggests that the ability of accurately fitting the edges in the fluoroscopic sequences has a larger role in determining the kinematic precision than the overall 3D shape accuracy.

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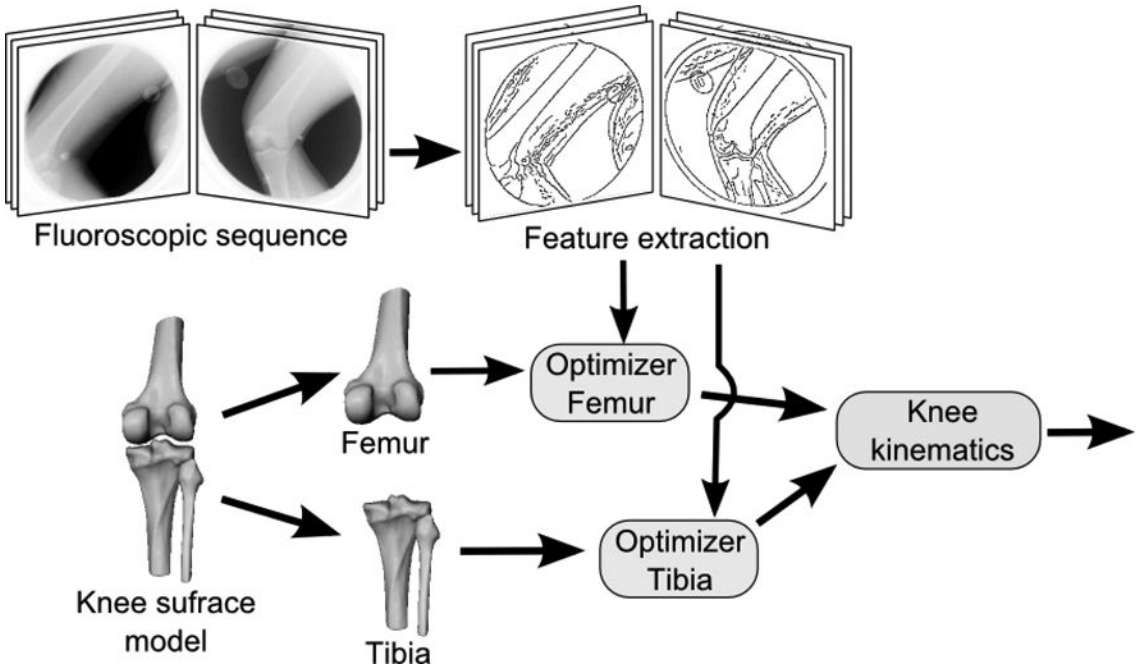


Figure 1.

The diagram of a general feature based knee kinematics method. First, the features (edges) in the fluoroscopic images are extracted in every frame. Second, a surface model of the femur and the tibia is aligned in 3D space to best match the features in the fluoroscopic frames. Finally, the pose estimates of the femur and tibia through time are converted into knee kinematic measurements.

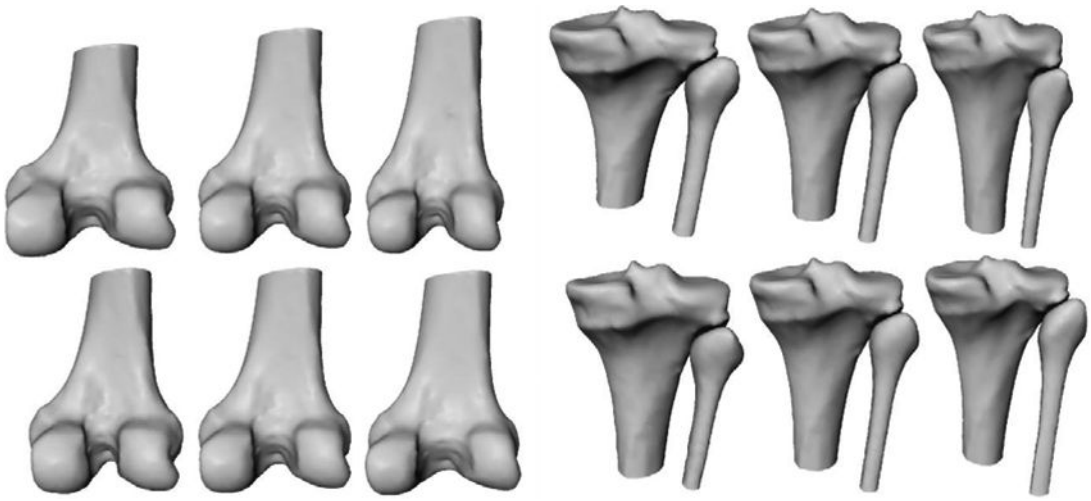


Figure 2.
Illustration of the statistical shape models of the femur (left) and the tibia-fibula (right). The rows show the first and second mode of variation with parameters set to -3 std, 0, +3 std.

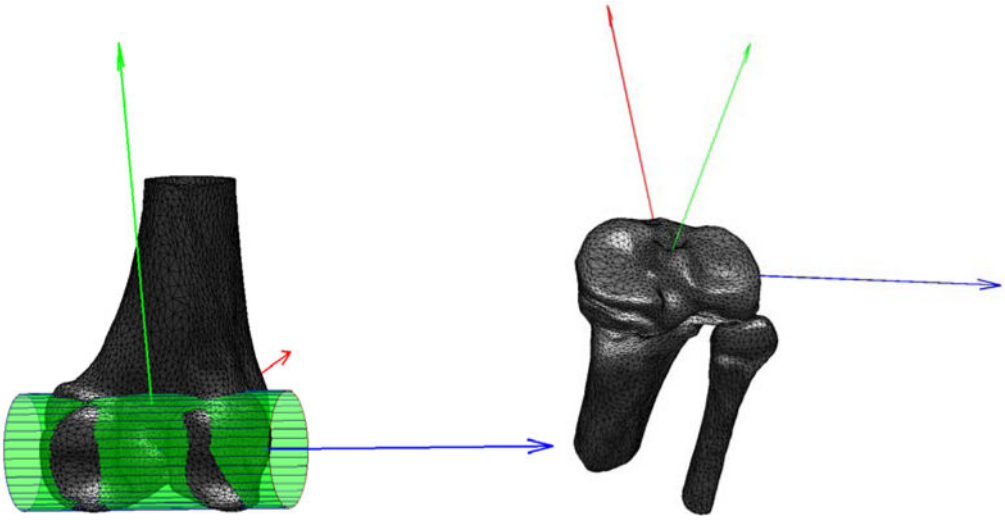


Figure 3.

Femoral and tibial coordinate systems. A cylinder fitted to the posterior condyles determined the ML femoral axis (blue), whose mid-point served as origin. The AP axis (red) was defined perpendicular to the ML axis and the femoral shaft. The proximal-distal (PD) axis (green) was set orthogonal to the AP and ML directions. For the tibial coordinate-system, the tibial plateau was identified as the plane with the largest surface area orthogonal to the tibial shaft. The plateau's center of mass was used as origin, and its inertial axes as the ML (blue) and AP (red) axes.

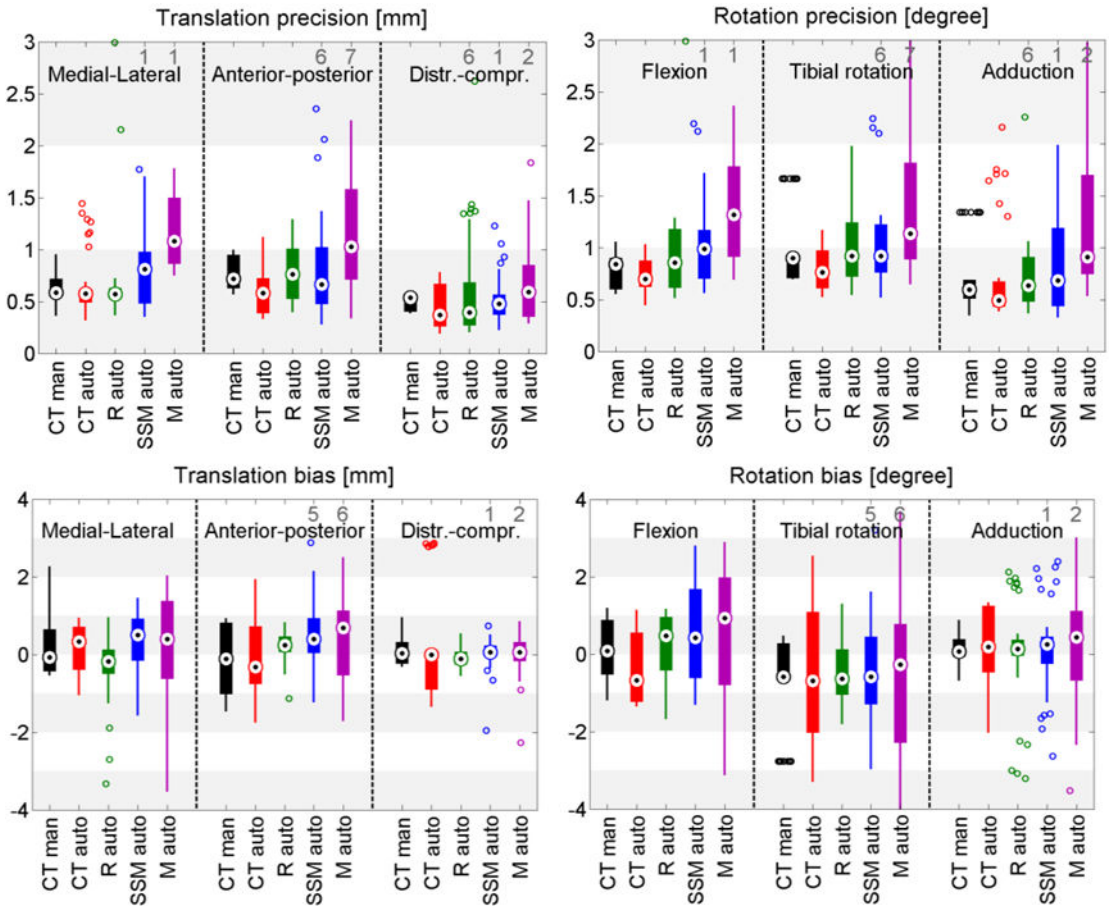


Figure 4.

Box plots of the kinematic precision (1st row) and bias (2nd row) with all methods on the cadaveric datasets. Results are relative to the gold standard marker based kinematics. The black dots represent the median value, wide lines indicate the 25th and 75th percentiles, and whiskers extend to the most extreme data points not considered outliers. Outliers are plotted individually as circles, and the number of outliers outside the axis range is shown in gray numbers.

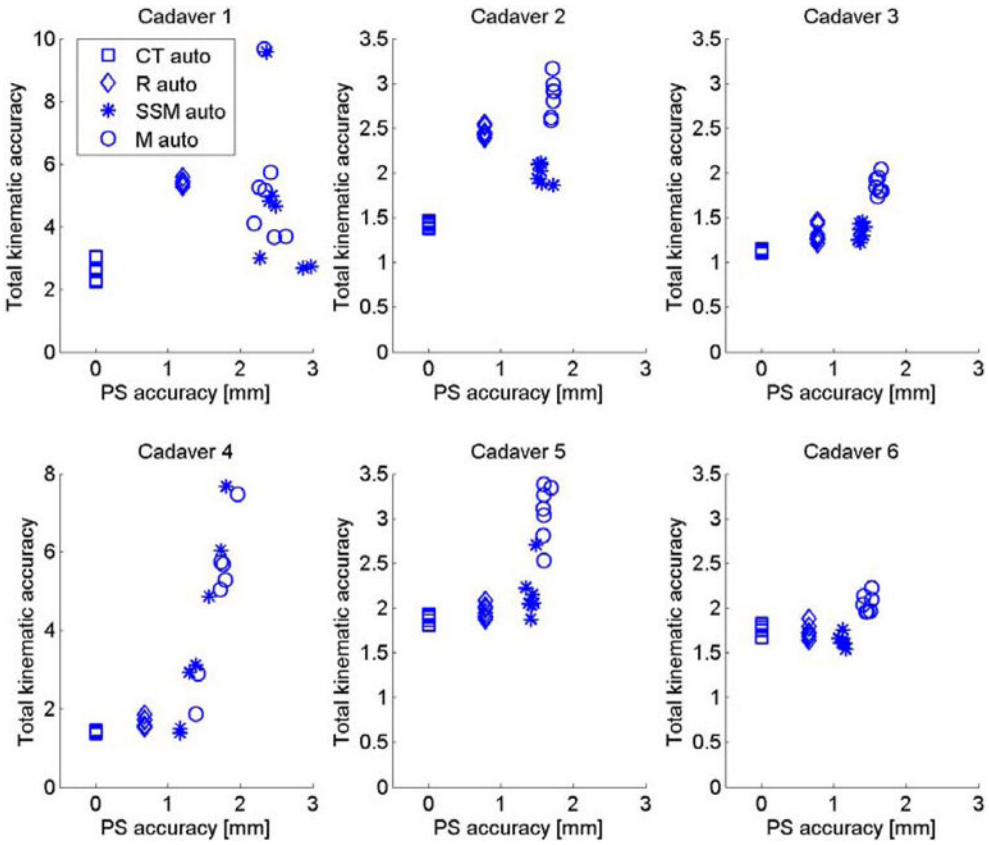


Figure 5.

Kinematic accuracy of all six cadavers versus average point-to-surface (PS) shape accuracy (average over femur and tibia) with different models.

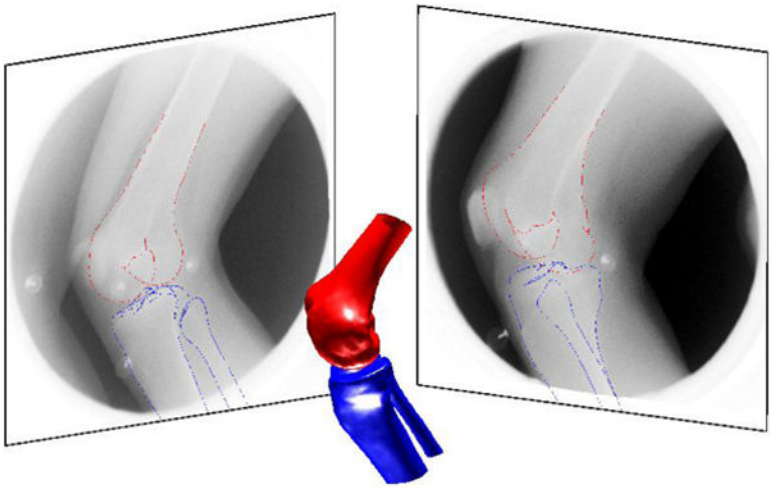
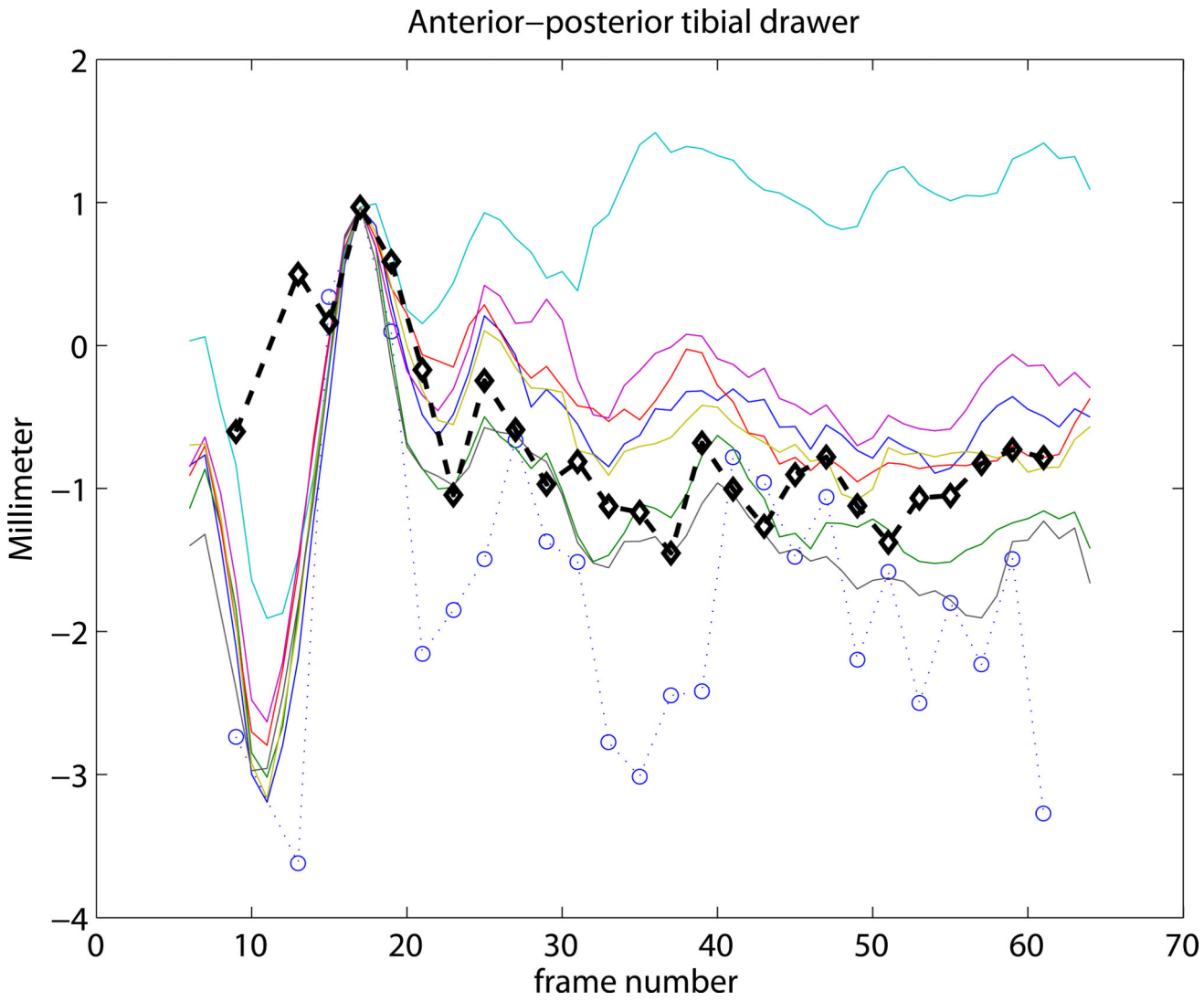
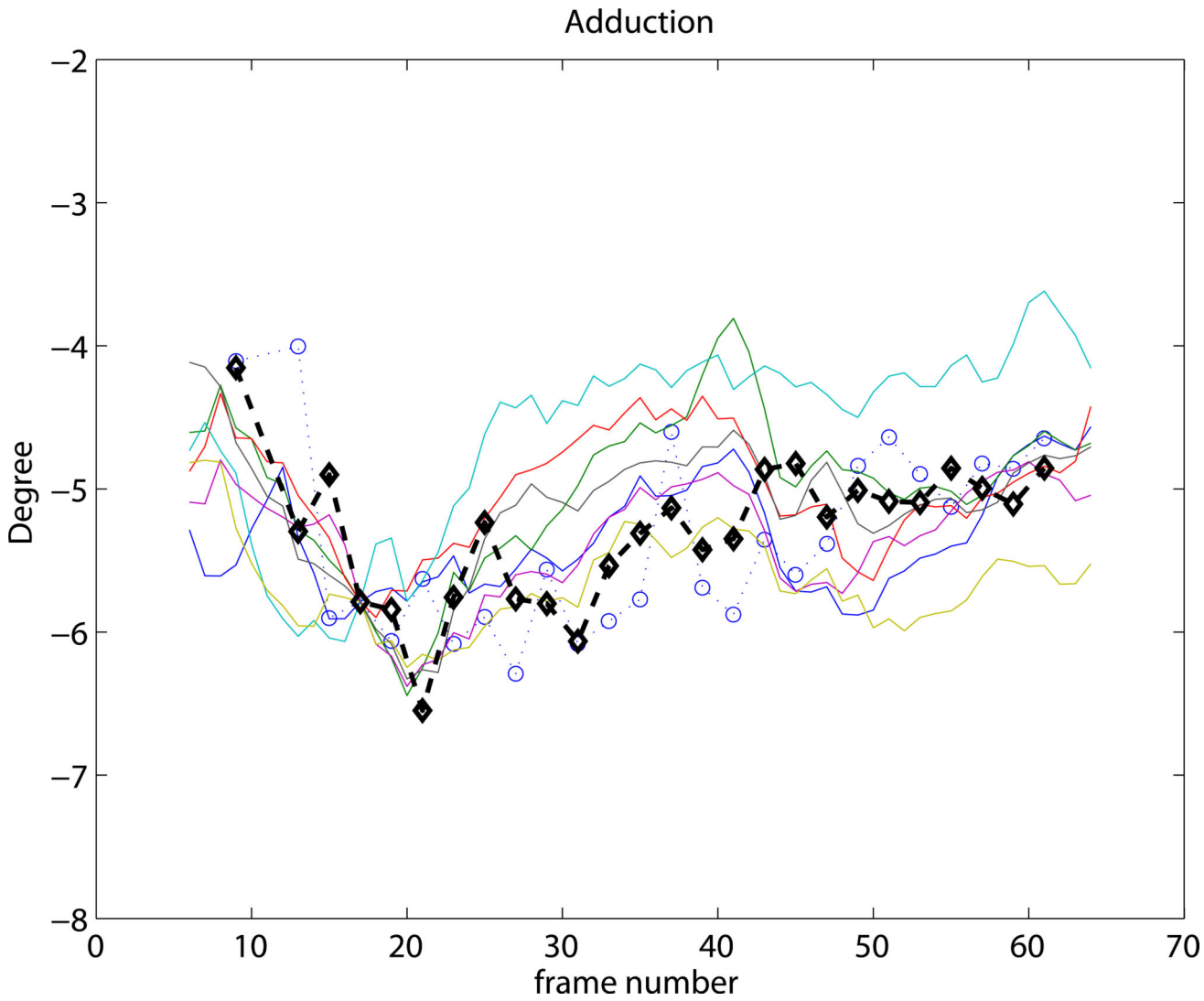
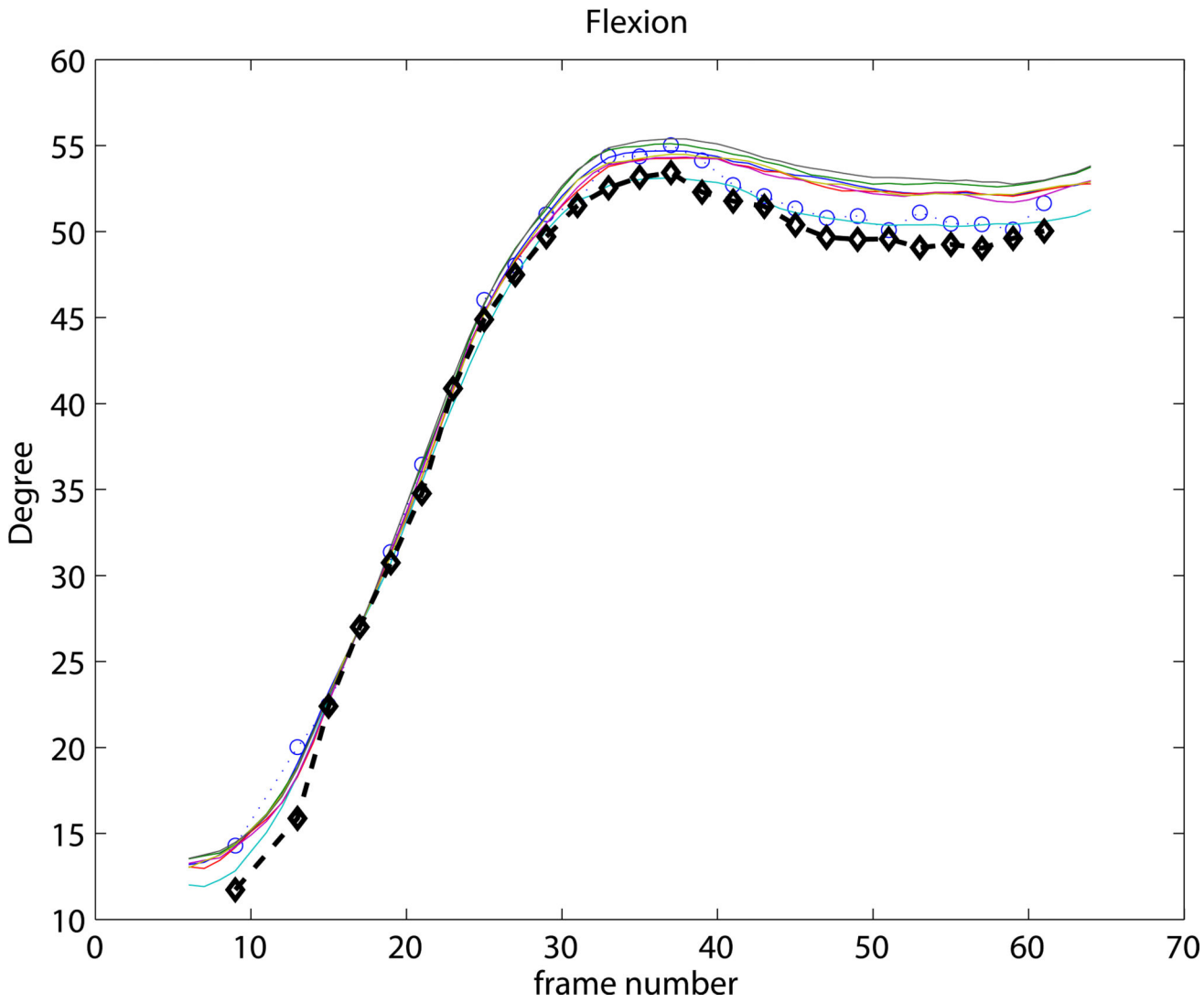


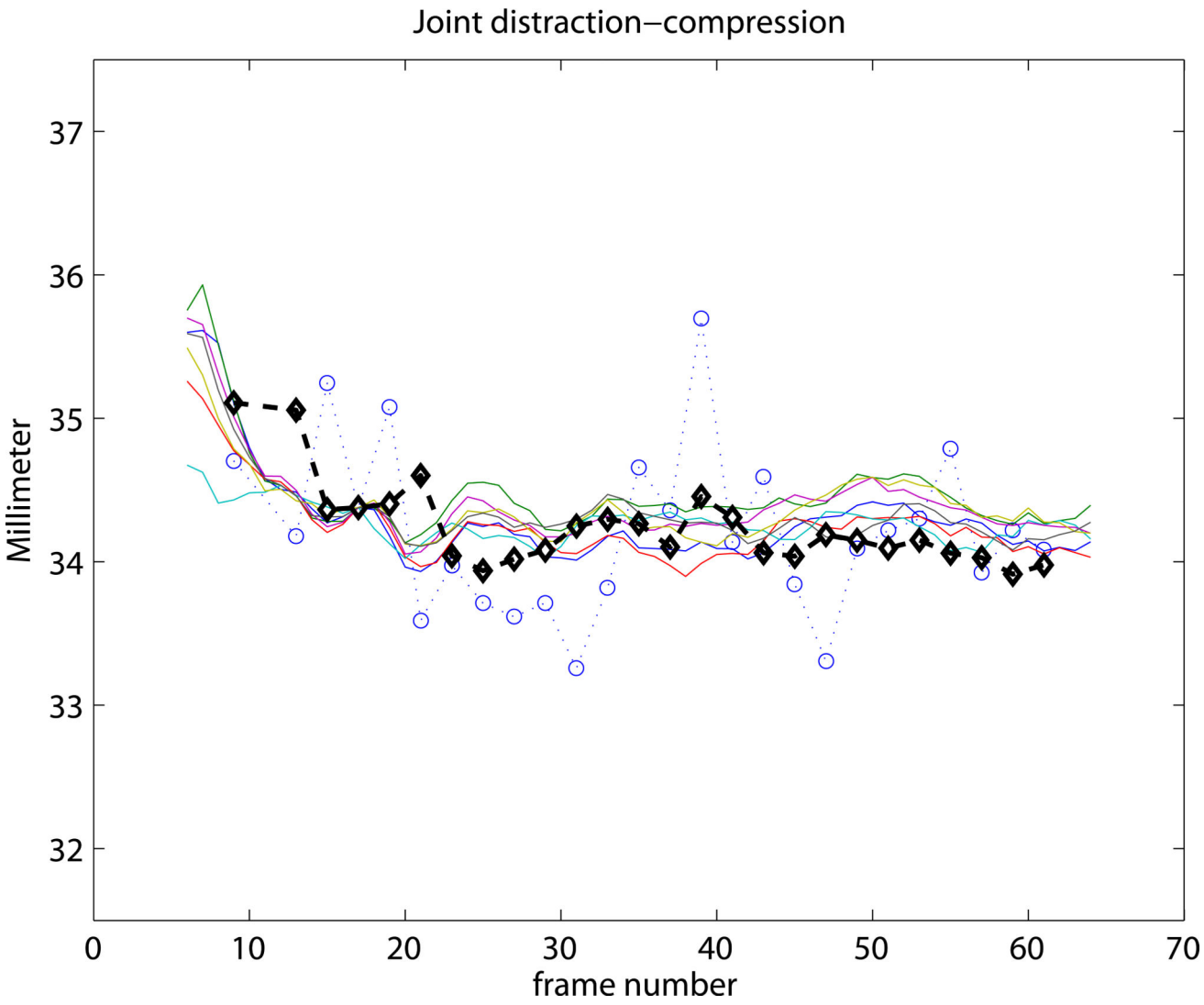
Figure 6.

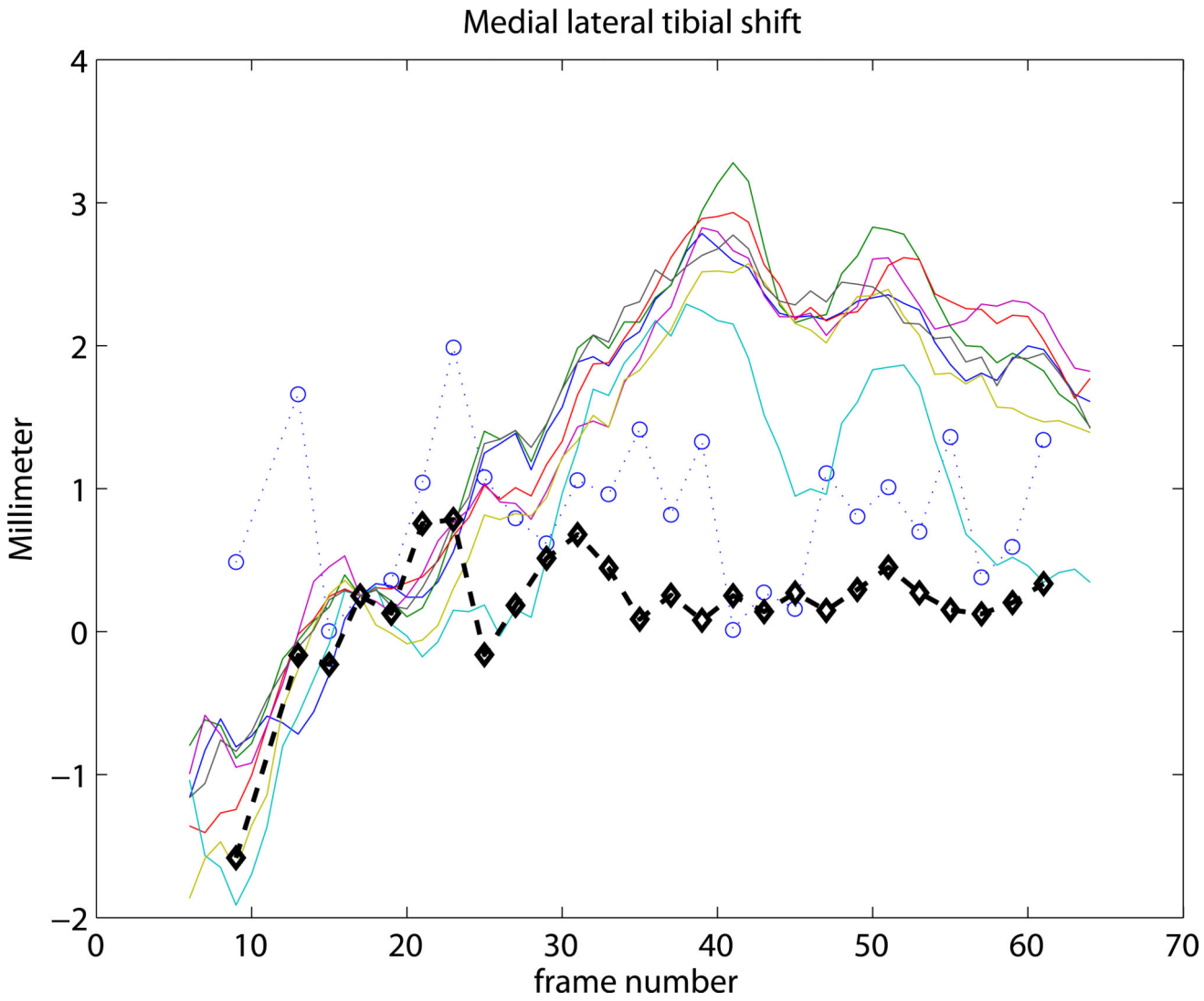
An example bi-plane frame from the in-vivo drop-landing data with SSM based shape reconstruction, and its projection on the fluoroscopic frames. Shape reconstruction accuracy of this example was 1.18 mm for the femur and 1.56 mm for the tibia.











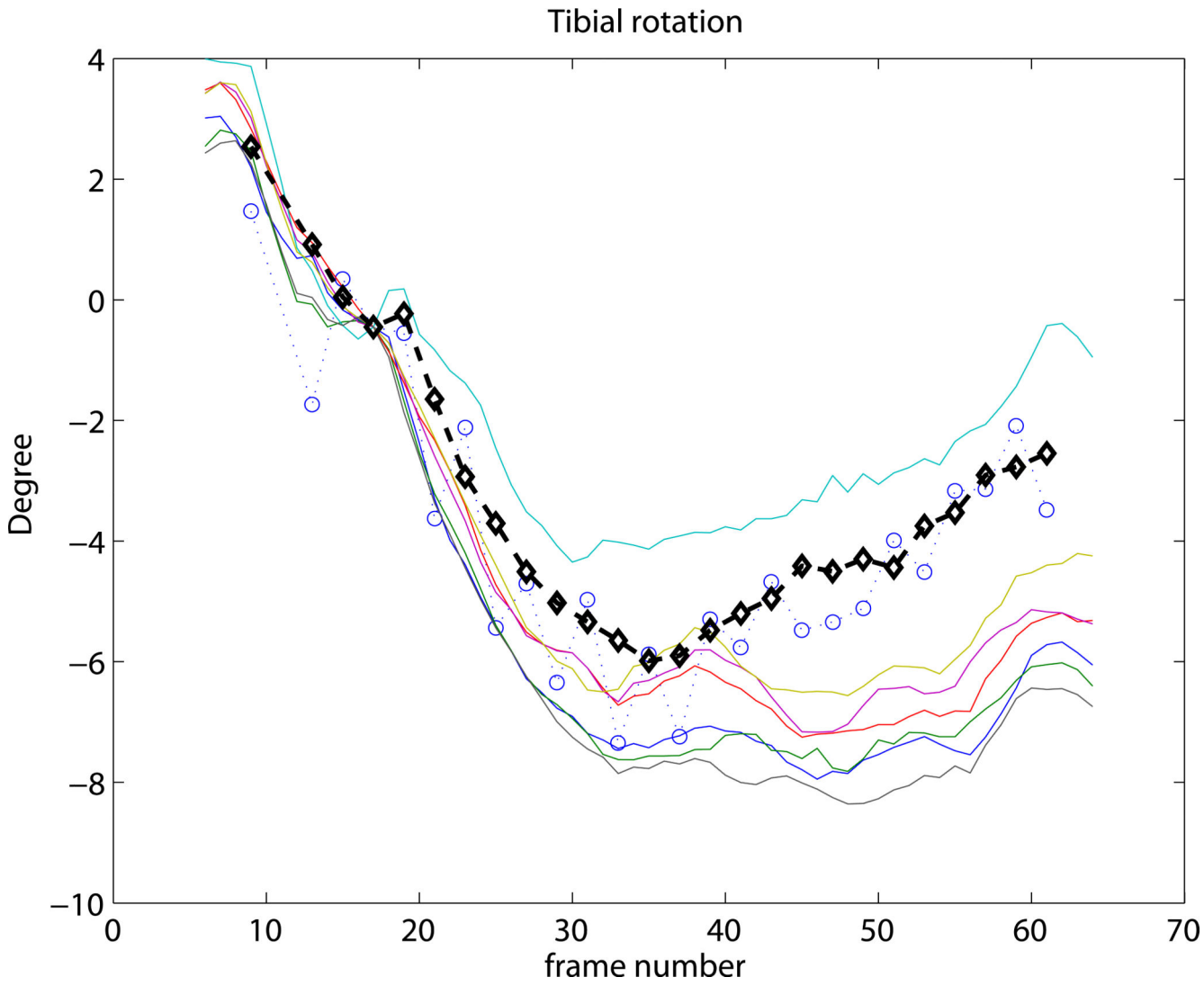


Figure 7.

Kinematic curves of one cadaver knee. Marker based gold standard kinematics is shown with black diamonds, the CT_{man} reference method is shown with blue circles, and the SSM_{auto} results with 7 different random initializations are plotted in various colors. Coordinate systems were linked at frame 17.

Table 1

Results of the SSM-based kinematics on the cadaver sequences, evaluated against marker-based kinematics and against the reference method CT_{man}. We report the median [5 and 95 percentiles].

	SSM vs Markers		SSM vs CTman	
	bias	**precision**	**bias**	**precision**
flexion (°)	0.42[-1.26, 2.33]	0.99[0.59, 2.15]	0.42[-0.88, 1.96]	0.94[0.42, 1.90]
tibial rotation (°)	-0.58[-4.36, 6.56]	0.92[0.62, 4.23]	-0.20[-1.83, 6.28]	1.28[0.78, 4.40]
adduction (°)	0.26[-1.77, 2.31]	0.69[0.35, 1.98]	-0.20[-1.84, 2.97]	0.73[0.57, 3.02]
ML tibial shift (mm)	0.51[-0.99, 1.39]	0.81[0.40, 1.73]	0.45[-2.32, 1.47]	0.89[0.59, 1.79]
AP tibial drawer (mm)	0.40[-0.49, 2.02]	0.66[0.31, 2.18]	1.04[-0.96, 2.05]	0.92[0.62, 2.13]
joint distr-contr (mm)	0.06[-0.52, 0.46]	0.48[0.25, 1.13]	-0.09[-1.14, 0.73]	0.70[0.47, 1.31]

Table 2

Results of the SSM-based kinematics on the in-vivo fluoroscopic data, evaluated against the reference method CT_{man}. We report the median [5 and 95 percentiles].

	SSM vs CTman	
	bias	**precision**
Flexion (°)	0.32[-1.10, 2.20]	0.95[0.54, 2.85]
Tibial rotation (°)	-0.18[-3.81, 2.28]	1.18[0.89, 3.34]
Adduction (°)	-0.51[-1.22, 1.33]	1.21[0.65, 4.29]
ML tibial shift (mm)	0.05[-1.87, 1.73]	0.83[0.48, 1.28]
AP tibial drawer (mm)	-0.28[-1.36, 1.58]	0.96[0.51, 2.11]
joint distr-contr (mm)	-0.07[-0.36, 0.98]	0.61[0.34, 0.95]