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Controlling False Discovery Rate in Signal Space for Transformation-Invariant Thresholding of Statistical Maps

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Abstract

Thresholding statistical maps with appropriate correction of multiple testing remains a critical and challenging problem in brain mapping. Since the false discovery rate (FDR) criterion was introduced to the neuroimaging community a decade ago, various improvements have been proposed. However, a highly desirable feature, transformation invariance, has not been adequately addressed, especially for voxel-based FDR. Thresholding applied after spatial transformation is not necessarily equivalent to transformation applied after thresholding in the original space. We find this problem closely related to another important issue: spatial correlation of signals. A Gaussian random vector-valued image after normalization is a random map from a Euclidean space to a high-dimension unit-sphere. Instead of defining the FDR measure in the image's Euclidean space, we define it in the signals' hyper-spherical space whose measure not only reflects the intrinsic "volume" of signals' randomness but also keeps invariant under images' spatial transformation. Experiments with synthetic and real images demonstrate that our method achieves transformation invariance and significantly minimizes the bias introduced by the choice of template images.

1 Introduction

Mapping functional activation or genetic influence to brain anatomy involves hypothesis tests carried out at numerous voxel locations. Due to its stochastic nature, it is impossible to completely eliminate statistical errors, but at best to keep an appropriate balance between false positives and false negatives. If the threshold is too conservative, then true hints may be overlooked; if it is too liberal, then spurious claims may flood in, and accompanied with publication bias [16] towards positive results they will later mislead the research community to spend extra resources on hypotheses that do not exist in the first place.

A good threshold should be selected according to the amount of simultaneously conducted tests and an error rate criterion. Though an arbitrary uncorrected threshold may yield more "promising" results, its misgauged uncertainty may turn into pitfalls. A functional study in 2009 [5] illustrated that "significant" activation can be "detected" with uncorrected thresholds even in a dead salmon's brain. Two widely used criteria are (1) the family wise

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error rate (FWER) [11] which is the probability that at least one error occurs in the results, and (2) the false discovery rate (FDR) [2,19] which, roughly speaking, is the expected portion of false discoveries among reported discoveries. Rather than prohibiting even a single error, the FDR provides a direct trade-off between detection power and error ratio, so since its debut in 1995 [2] it has been actively adopted.

Though multiple testing affects a broad range of modern science, from hunting genetic causes of complex diseases to correlating social factors with economic decisions, its application in statistical mapping is uniquely challenging because it involves both randomness and geometry. First, it essentially involves an infinite and uncountable number of tests residing on a continuous space, unlike a finite number of tests in genetic scans. Second, geometric operations and topological properties, such as spatial transformation and connected components, stand as important concerns. Moreover, spatial dependence among signals makes the problem highly complicated.

In this paper, we are particularly interested in transformation invariance in FDR control, especially for voxel-based FDR. We find it closely related to another important issue, spatial correlation, as discussed in Section 4. It is a popular practice to warp subjects' images to a template space for statistical mapping, for example, the Talairach atlas [12], the LPBA40 atlas [18], the ICBM152 atlas [8] or customized atlases built with various software, such as ANTS, AIR, ART, Diffeomorphic Demons, FNIRT. As statistical mapping may take place in so many possible image spaces, it naturally raises a question: if we threshold a statistical map in two homogeneous spaces with the same FDR level, will their results be consistent under spatial transformation? If our methods are transformation variant, then our results may include the bias introduced by our arbitrary choice of atlases or registration software and parameters.

Since Genovese, Lazar, and Nichols [9] introduced the FDR to the neuroimaging community a decade ago, various adaptations and improvements have been made. However, transformation invariance, this highly desirable feature, has not been adequately addressed. To the best of our knowledge, this is the first paper dedicated to this topic. In Genovese et al.'s work (2002) [9], the FDR is defined as the volumetric ratio of false positive regions against positive regions, and controlled by Benjamini and Hochberg's step-up procedure [2,4] applied to voxel p-values. Nguyen et al. (2014) [14] revisited Genovese et al.'s method [9], and reduced speckles with Markov random field. This voxel-based FDR definition has an obvious problem: if the image is spatially transformed, its volumetric measure will change and so does the FDR.

Pacifico et al. (2004) [15] pioneered to control the FDR for the number of clusters (which formally are connected excursion sets), instead of the volumetric ratio. He classified a cluster as false positive if its false positive volume exceeds a pre-defined ratio. Heller et al. (2006) [10] then proposed a two-stage method: in the first stage, functional activated clusters are segmented with pilot data; then in the second stage, FDR control is applied to p-values derived from clusters' average signals. Benjamini and Heller (2007) [1] later extended the method in [10] by weighting each cluster with its volumetric size. Though the number of clusters does not change under spatial transformation, these methods all partially rely on

volumetric measure which is transformation variant: classification of false positive clusters by volumetric ratio in Pacifico et al.'s method [15], taking clusters' average signals in Heller et. al.'s method [10], and weighting clusters with their sizes in Benjamini and Hochberg's method [1].

Chumbley and Friston (2009) [7] and Chumbley et. al. (2010) [6] worked on random field theory. According to Gaussian random field theory, they calculated cluster p-values by either their sizes [7] or peak signals [6], and then they applied Benjamini and Hochberg's step-up procedure [2,4] for FDR correction. Though these methods enjoy transformation invariance in their cluster-based FDR definition and p-value calculation, they introduced another problem: the number of clusters entering into the FDR stage, even pre-screened with a fixed threshold, becomes a random variable, while Benjamini and Hochberg's methods [2,4] demand a fixed number of clusters. These methods then require the number of pre-screened clusters to be independent of cluster p-values, an assumption whose proof is unclear.

To achieve transformation invariance, we shall either define the FDR based on topological indices such as the number of clusters, or local properties such as local maximas, or if volumetric integration is involved, use a measure that does not change under transformation. Here we explore defining the measure in the signal space instead of the native image space. Although it is natural to define the measure directly in the image's Euclidean space, spatial transformation and atlas choice affect this measure. Rather, the signal space is intrinsic and unaffected. We find that normalized residuals of a Gaussian multi-variate linear regression model uniformly distribute on a unit hyper-sphere independent of its regression statistics such as the t-statistics, F-statistics and p-values. Therefore, the image and the normalized residuals form a mapping from a Euclidean space to a unit hyper-sphere. We can define the volumetric measure as the "area" spanned by signals on the unit hyper-sphere. Because volumetric measure is involved in many aforementioned FDR methods [9,14,15,10,1], embedding our hyper-spherical measure could equip them with this highly desirable transformation-invariance feature.

In Section 2, we elaborate our method, including the unit hyper-sphere of normalized residuals, the weighted FDR, and the voxel-based FDR using signal space measure. In Section 3, we demonstrate with synthetic and real images that our method significantly reduces the bias introduced by spatial transformation. In Section 4, we discuss transformation invariance and signal's spatial dependence.

2 Methods

2.1 Intrinsic Spherical Signal Space

We consider a linear model $Y = X\beta + \epsilon$ where X is an m -by- n ($m > n$) full column-rank matrix, Y is a column vector of length m , β is a column vector of length n , and ϵ_i ($i = 1, \dots, m$) are identical and independently distributed (i.i.d.) variables following a Gaussian distribution $\mathcal{N}(0, \sigma^2)$. In research applications, Y may be an fMRI time series at a voxel location and X may be the design matrix of functional tasks, or in a tensor-based morphometry (TBM) study Y may be subjects' Jacobian determinant at a voxel location and X may be a factor matrix of age, gender or disease states, etc. Please note:

- We assume that X is full column-rank so that the inverse of $X^T X$ exists.
- We assume that $m > n$ so that it is possible to estimate σ^2 .

The maximum-likelihood and unbiased estimate of β is

$$\hat{\beta} \equiv (X^T X)^{-1} X^T Y = \beta + (X^T X)^{-1} X^T \varepsilon.$$

The residuals and the unbiased estimate of σ^2 are

$$\begin{cases} \hat{\varepsilon} & \equiv Y - X\hat{\beta} = [I - X(X^T X)^{-1} X^T] \varepsilon, \\ \hat{\sigma}^2 & \equiv \frac{\hat{\varepsilon}^T \hat{\varepsilon}}{df}, \text{ where } df = m - n. \end{cases}$$

Let us focus on the probabilistic and geometric properties of $\hat{\varepsilon}$.

1. It follows a σ^2 -variance isotropic multi-variate Gaussian distribution embedded in the null space of X 's columns. More specifically, there exists an m -by- df matrix Z which satisfies $X^T Z = 0$ and $Z^T Z = I$, such that $\tilde{\varepsilon} \equiv Z^T \hat{\varepsilon} \sim \mathcal{N}(0, \sigma^2 I_{df \times df})$ and $\hat{\varepsilon} = Z\tilde{\varepsilon}$.
2. It is independent of $\hat{\beta}$.
3. Its normalized vector $\hat{u} = \hat{\varepsilon}/|\hat{\varepsilon}|$ uniformly distributes on a unit hyper-sphere in the null space of X 's columns, independent of σ^2 and $\hat{\sigma}^2$.

Property 1 is the most insightful and it easily derives properties 2 and 3. We outline its proof as follows:

1. Because X is a full column-rank m -by- n matrix, its column null space has $df = m - n$ dimensions.
2. Define Z as an m -by- df matrix whose columns are a set orthonormal bases of the null space of X 's columns. By definition, Z satisfies $X^T Z = 0$ and $Z^T Z = I$.
3. Define $\tilde{\varepsilon} \equiv Z^T \hat{\varepsilon}$, then this df -element random vector follows a Gaussian distribution $\mathcal{N}(0, \sigma^2 I_{df \times df})$, because:
 - $\tilde{\varepsilon} \equiv Z^T \hat{\varepsilon} = Z^T [I - X(X^T X)^{-1} X^T] \varepsilon = Z^T \varepsilon$, as a linear combination of ε follows a multi-variate Gaussian distribution;
 - The expected value of $\tilde{\varepsilon}$ is $E\tilde{\varepsilon} = Z^T E\varepsilon = 0$;
 - The variance of $\tilde{\varepsilon}$ is $E\tilde{\varepsilon}\tilde{\varepsilon}^T = E[Z^T \varepsilon \varepsilon^T Z] = Z^T E[\varepsilon \varepsilon^T] Z = I\sigma^2$.
4. Z also satisfies $ZZ^T = I - X(X^T X)^{-1} X^T$ because:
 - Both $ZZ^T [X Z]$ and $[I - X(X^T X)^{-1} X^T] [X Z]$ equal $[0 Z]$;
 - $[X Z]$ is a full-rank m -by- m matrix so its inverse exists;
 - Both ZZ^T and $[I - X(X^T X)^{-1} X^T]$ equal $[0 Z] [X Z]^{-1}$.

5. $\hat{\varepsilon}$ equals $Z\tilde{\varepsilon}$ because

$$\hat{\varepsilon} = [I - X(X^T X)^{-1} X^T] \varepsilon = Z Z^T \varepsilon = Z \tilde{\varepsilon}.$$

2.2 Weighted FDR in Volume

Let R_{pos} denote the detected region, R_{tru} the underlying truth, and $|\cdot|$ the volume of a region. The volume-based FDR is defined as follows

$$FDR \equiv E \left[\frac{|R_{pos} \setminus R_{tru}|}{|R_{pos}|} \right] \text{ where } \frac{|R_{pos} \setminus R_{tru}|}{|R_{pos}|} \equiv 0 \text{ if } |R_{pos}| = 0. \quad (1)$$

Genovese, Lazar, and Nichols [9] defined the volumetric measure in the image space, and consequently it can be translated as the number of voxels in voxel-based analysis. Benjamini and Hochberg's step-up procedure [2] was applied to control the FDR. The step-up procedure finds

$$k^* = \max \left\{ k \mid \frac{p_{(k)} N}{k} \leq q \right\},$$

where q is the user specified FDR level, $p_{(k)}$ is the k -th smallest voxel p-value, and N is the number of voxels. This step-up procedure is able to handle positive dependence among tests, as Benjamini and Yekutieli discussed in [4]. For more general dependence among tests, please refer to [4].

Benjamini and Hochberg (1997) [3] upgraded it to a weighted version whose FDR and control procedure are

$$FDR \equiv E \left[\frac{\sum_{i \in R_{pos} \setminus R_{tru}} w_i}{\sum_{i \in R_{pos}} w_i} \right], \quad k^* = \max \left\{ k \mid \frac{p_{(k)} \sum_{i=1}^N w_{(i)}}{\sum_{i=1}^k w_{(i)}} \leq q \right\}, \quad (2)$$

where w_j is the weight associated with a voxel.

2.3 FDR in Signal Space

If an image is spatially transformed, some voxels will expand and some will shrink, so does the volumetric measure of the positive and false positive regions. The weighted FDR provides us a way to exploit the signal space volumetric measure for transformation invariance. The normalized residual image $u = f(x)$ (where x is a point and u is a normalized residual vector) defines a mapping from \mathcal{R}^D to S^{D-1} (where D is the image's dimension). Instead of defining $|R_{pos}|$ and $|R_{tru}|$ in \mathcal{R}^D , we define them in the unit S^{D-1} space:

$$|R|_{sig} = \int_{x \in R} \sqrt{\det [J^\top(x)J(x)]} dx,$$

where R stands for either R_{pos} or R_{inv} , and $J(x)$ is the Jacobian matrix of the mapping at x . For voxel-based FDR implementation, we can assign each voxel i a weight $w_i = \sqrt{J^\top J}$ and then apply the weighted step-up procedure (2). For the calculation of $J(x)$, instead of directly taking linear difference between a center u and its neighboring voxel value u^\dagger , we first map u^\dagger to u 's tangent plane:

$$v^\dagger \equiv \log(u^\dagger) \equiv \frac{u^\dagger - u \cos \varphi}{\|u^\dagger - u \cos \varphi\|} \varphi, \text{ where } \varphi = \arccos(\langle u, u^\dagger \rangle).$$

The length of v^\dagger is the length of the geodesic connecting u and u^\dagger on S^{d-1} and its direction is same as the initial velocity from u to u^\dagger .

3 Experiments

The proposed method is tested with synthetic 2D brain images and real 3D brain images, in comparison with Genovese, Lazar, and Nichols' [9] voxel-based FDR method using the image space measure. For convenience, we denote the two methods as sigFDR and volFDR respectively. We choose the method in [9] for comparison because it is the most straightforward adaptation of FDR to statistical maps. In this way, we minimize influence introduced by other factors, such as Markov Random Field smoothing [14] or cluster pre-screening [10], but solely focus on the use of difference volumetric measures.

The experiments are performed in the following framework: vector-valued images are generated in its original space which we call the fixed image space, and then warped with linear interpolation to a new space which we call the moving image space. After FDR thresholding is applied at the 5% level in both the fixed and moving image spaces, the results in the two image spaces are compared. To evaluate the FDR, positive signals are added to some regions, so the ground truth is known in the image generation stage and the evaluation stage, but blind to the FDR thresholding stage. This procedure randomly repeats several times to estimate the expected value and standard deviation of performance indices. We span the signal to noise ratio (SNR) in a range to provide a broad view of the performance. The evaluation indices include:

- Image-wise consistency: Let P_{fix} and P_{mov} respectively denote the detected binary-valued image (where 1 stands for positive and 0 for negative) in the fixed and moving image spaces, and $P_{mov} \circ \Phi$ the transformation of P_{mov} to the fixed image space with linear interpolation followed by thresholding at 0.5. Image-wise consistency, measured with the Dice index between P_{fix} and $P_{mov} \circ \Phi$, is

$$Dice \equiv \frac{2 \sum_{i \in brain} P_{fix}(i) \wedge P_{mov} \circ \Phi(i)}{\sum_{i \in brain} [P_{fix}(i) + P_{mov} \circ \Phi(i)]}.$$

- Image-wise detection power: Let T denote the binary image of the ground truth, and P a detection result in the same space. Image-wise detection power is

$$Power = \frac{\sum_{i \in brain} P(i) \wedge T(i)}{\sum_{i \in brain} T(i)}.$$

P_{fix} and $P_{mov} \circ \Phi$ are respectively used as P and the truth image in the fixed image space is used as T .

- FDR: For P_{fix} and $P_{mov} \circ \Phi$, their FDR is calculated with Eq. (1).
- Voxel-wise consistency: The detection of a voxel in repetitive trials builds a binary vector. The detection consistency at a voxel location is the Dice index between the two binary vectors derived from P_{fix} and $P_{mov} \circ \Phi$.
- Voxel-wise detection power: The detection power at a voxel location is the ratio of its detection in the repetitive trials.

3.1 Experiment with Synthetic 2D Images

50 T1-weighted MR images are selected from the Philadelphia Neurodevelopmental Cohort (PNC) [17] to construct a 3D atlas. An axial slice of the atlas is extracted as the fixed image, and spatially transformed to generate the moving image. In each trial, 40 images filled with unit-variance white noises are simulated and then smoothed with a 4-voxel wide Gaussian kernel. Then, signals are added in the regions shown in Figure 1. The SNR ranges from 0.1 to 0.2. Voxel p-values are calculated with the two-sided t-test. 50 random trials are repeated.

The image-wise FDR, detection power and consistency are shown in Figure 2. Both the sigFDR (green) and the volFDR (red) methods control the FDR, as measured in the fixed image space, around the target 5%. However, the volFDR shows considerable difference in its FDR and detection power between detection directly in the fixed image space (solid curves) and that warped back from the moving image space (dashed curves). On the other hand, the sigFDR shows much less difference. This is also evidenced by the Dice index plot.

The voxel-wise detection power and consistency at SNR = 0.16 are shown in Figure 3. The power images of the volFDR method show considerable difference between the two image spaces, while the sigFDR results are much more consistent. The Dice images show clear evidence of the sigFDR method's improved consistency.

3.2 Experiment with PNC Data

50 subjects are randomly selected from the Philadelphia Neurodevelopmental Cohort (PNC) [17]. The sampled subjects include 29 males (average age = 14.069 with std. = 3.741), and 21 females (average age = 15.4286 with std. = 3.9060). A 3D T1-weighted atlas is constructed and normalized Jacobian determinant maps are derived from TBM analysis for each subject. To build null hypotheses, we remove the linear effects contributed by both age and gender from the normalized Jacobian maps, but just utilize the residual images. Please note that the residual images still hold the non-homogeneous spatial dependence in the real

data. 50 random trials are generated with bootstrap as follows. In each trial, 50 subjects are randomly re-sampled to replace the original residuals, and then signals ($\text{SNR}=0.1\sim 0.2$) correlated with their ages are added to the hippocampus region, as shown in Figure 4. Voxel p-values are calculated with two-sided t-test to detect the effect of age. The hippocampus region is shrunk to produce moving images.

The image-wise FDR, detection power and consistency are shown in Figure 5. The sigFDR (green) controls the FDR more close to the target value 5% than the volFDR (red) does. The detection power of the volFDR decreases by about 7% in the moving image space (dashed curves), while that of the sigFDR only changes slightly. The sigFDR also gains 7%~20% absolute increase in the Dice consistency. The reader should note that it is possible for the volFDR to achieve higher detection power if the regions of interest expand instead of shrink. The key advantage of the sigFDR is its consistency under spatial transformation.

The voxel-wise detection power and consistency at $\text{SNR}=0.15$ are shown in Figure 6. The detection power of the volFDR decreases considerably in the moving image space, while the sigFDR method does not show significant changes. The sigFDR also achieves high voxel-wise consistency than the volFDR.

4 Discussions and Conclusions

We have shown in theory that defining volumetric measure in the intrinsic signal space can achieve transformation invariance in FDR control. Our experiments evidence the significant gain in consistency across thresholding taking place in different image spaces. (It should be noted that interpolation error may still affect consistency.) As volumetric measure is a fundamental component in FDR control, it can benefit many variations of spatial FDR control methods, for instance, those in [15,10,1,14], as we have already shown with Genovese, Lazar, and Nichols' method [9]. Therefore, the relationship between our method and other methods are complementary rather than competitive.

Volumetric measure in the intrinsic signal space is also closely related to signals' "effective volume of randomness". Generally, the more tests are conducted simultaneously, the more stringent the p-values should be adjusted. Due to dependence among the tests, it may be over-conservative to adjust with the number of tests, but more suitable with the effective number of independent tests, as successfully demonstrated in many genetic studies [13]. In statistical mapping, the volumetric measure in signal space indicates the dispersion of signals on the unit hyper-sphere, and adjusts dynamically with signals' spatial dependence.

Worsley (1999) [20] used resels to adjust the FWER of cluster sizes in random field theory. He assumed that the image space can be "flattened" to make signals' spatial dependence homogeneous. It is unclear how to prove this assumption in general cases. Our method does not rely on such an assumption, but consider the normalized residual image as a mapping from a Euclidean space to a unit hyper-sphere. Worsley's work was dedicated to signals' spatial dependence and the FWER, while ours is for transformation invariance and the FDR, and also provides a thorough examination on the statistical and geometric properties of

residuals. Putting these two works together, it is very clear that transformation invariance and spatial dependence are two closely related issues.

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Fixed Image Space Moving Image Space

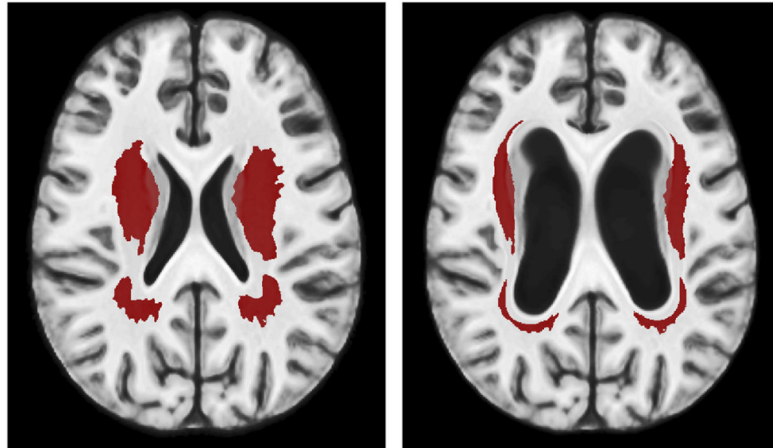


Fig. 1.
Truth Images

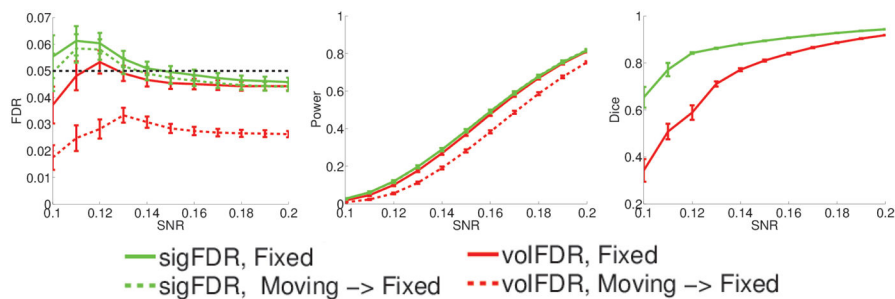


Fig. 2. Image-wise performances evaluated in the fixed image space. Green and red curves respectively show the performance of the sigFDR and volFDR methods. In the FDR and Power plots, solid curves are for detection directly in the fixed image space, and dashed curves (except the black one) are for detection in the moving image space later warped back to the fixed image space. The dashed black curve is the target FDR value 5%. In the Dice plot, curves show the consistency between the detection taking place in the two image spaces.

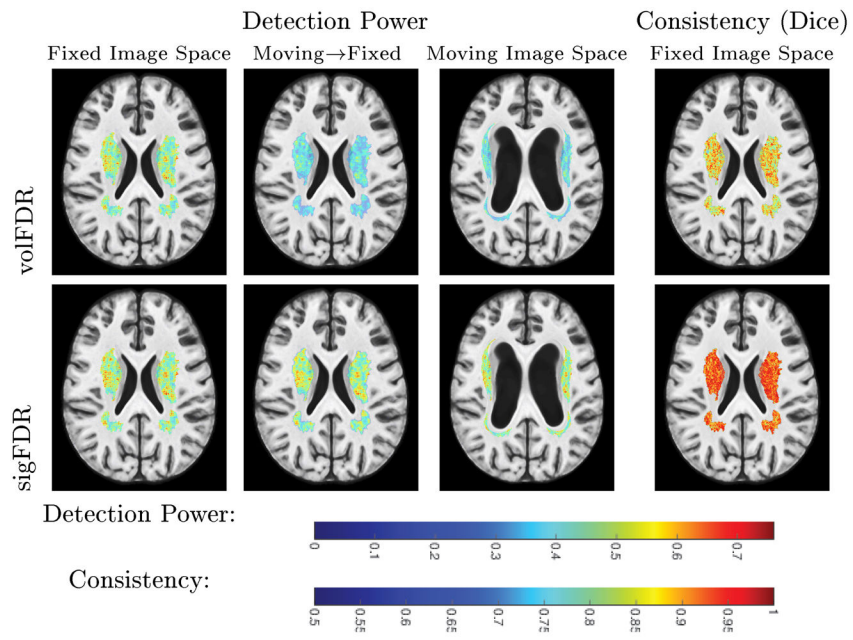


Fig. 3.
Voxel-wise performances



Fig. 4.
Truth Images

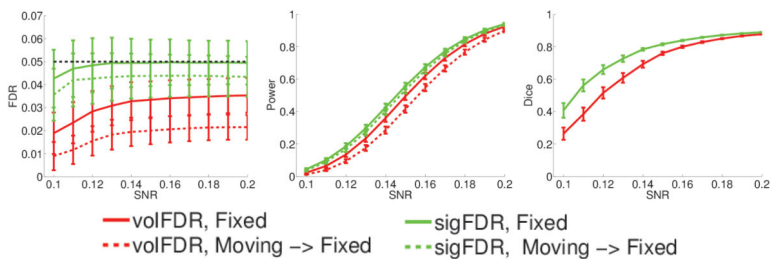


Fig. 5. Image-wise performances evaluated in the fixed image space. Green and red curves respectively show the performance of the sigFDR and volFDR methods. In the FDR and Power plots, solid curves are for detection directly in the fixed image space, and dashed curves (except the black one) are for detection in the moving image space later warped back to the fixed image space. The dashed black curve is the target FDR value 5%. In the Dice plot, curves show the consistency between the detection taking place in the two image spaces.

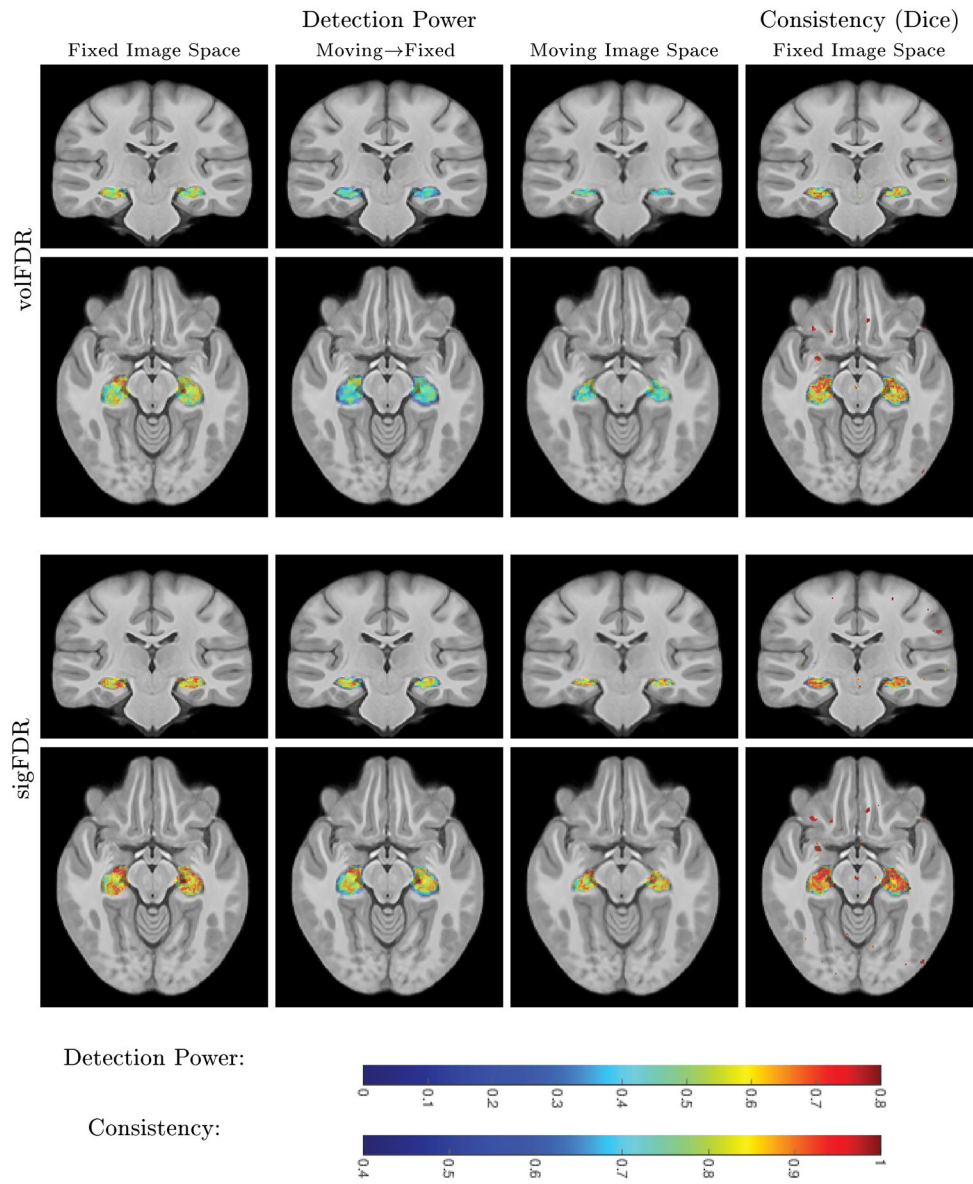


Fig. 6.
Voxel-wise performances