# Conceptualizing a Novel Quasi-Continuous Bayesian Phylogeographic Framework for Spatiotemporal Hypothesis Testing Daniel Magee<sup>1</sup> and Matthew Scotch PhD, MPH<sup>1</sup> <sup>1</sup>Arizona State University, Tempe, AZ, USA

## Abstract

Continuous phylogeography is a growing approach to studying the spatiotemporal origins of RNA viruses because of its realistic spatial reconstruction advantages over discrete phylogeography. While the generalized linear model has been demonstrated as an effective tool for simultaneously assessing the drivers impacting viral diffusion in discrete phylogeography, there is no similar testing method in the continuous phylogeographic framework. In this paper, we take a step toward bridging that gap by conceptualizing a novel quasi-continuous approach which enables the addition of discrete locations beyond the known sampling locations of the virus. Our model, when fully developed into phylogeographic software, will enable spatiotemporal hypothesis testing of viral diffusion without being strictly limited to observed sampling locations. This model can still assess the impact of local epidemiological variables on virus spread and could provide public health agencies with more realistic estimates of key predictors and locations by utilizing a more continuous landscape.

#### Introduction

Understanding the spread of disease is one of the most fundamental principles of an effective public health system. This includes the ability to track the spread of disease from location to location while keeping a timescale with respect to the emergence and divergence of viral strains. Phylogeography is an emerging field that has potential for improving public health surveillance. In particular, virus phylogeography considers molecular evolution over geography and has been used to study viral epidemics and pandemics related to influenza<sup>1</sup>, West Nile Virus<sup>2</sup>, and rabies<sup>3</sup> among others.

The spatial diffusion approach to phylogeography has two main underlying methods: discrete<sup>4</sup> and continuous<sup>3, 5</sup> models. While both are used to estimate virus spread, there are major differences. In discrete phylogeography, ancestral state reconstruction is estimated over observed locations. For example, if viruses are collected in states A, B, C, and D, the model will only consider these when estimating spread. Conversely, in a continuous model spread can be estimated over any sampled or unsampled location, thus alleviating this constraint. In this sense, each ancestral node in a continuous model can have a unique latitude and longitude while the discrete model limits the ancestral nodes to be drawn from the originally defined discrete sites.

In epidemiology, understanding the local variables that play a role in the overall diffusion process of the disease is as vital as the genetic and geographic mechanisms by which they evolve and spread. The rapid development and mutation of viruses, especially those that are RNA-based, makes them especially challenging to fully comprehend. Zoonotic RNA viruses are particularly concerning due to their elevated transmissibility<sup>6, 7</sup> across multiple host species. Aside from the genetic principles alone, there are a variety of variables that have been shown to be risk factors for zoonotic diffusion such as longitude, temperature, and humidity<sup>8</sup>, elevation<sup>9</sup>, livestock<sup>10, 11</sup> and human population densities<sup>11</sup>. Recent work in the discrete setting has focused on spatiotemporal hypothesis testing for identifying significant predictors of virus spread. For example, work by Lemey et al.<sup>12</sup> demonstrated the use of a generalized linear model (GLM) to identify predictors that contributed to the global spread of H3N2 influenza. The group used a log-linear GLM<sup>13</sup> within a Bayesian framework as seen in (1), below, to reconstruct virus history while simultaneously assessing local predictor variables including passenger flux, population size and density, and latitude.

$$\log(\Lambda_{ij}) = \beta_1 \delta_1 \log(p_1) + \beta_2 \delta_2 \log(p_2) + \dots + \beta_n \delta_n \log(p_n)$$
(1)

To evaluate this, data for each predictor variable p was obtained for each discretized location, which can be a state, county, country, or other geographic boundary. A common approach is to utilize the centroid coordinates at each location and gather all predictor data from that point, creating uniformity in the model, and these data are used for hypothesis testing. This group included a binary indicator,  $\delta$ , to govern the inclusion or exclusion of each given predictor. The specified predictors can be tested for support in the model by a formal Bayes factor test<sup>14</sup> as seen in (2).

$$BF = \frac{p}{1-p} / \frac{q}{1-q} \tag{2}$$

Here, p is the posterior probability obtained via BEAST<sup>15</sup> for a predictor and q is the prior probability. In this work, the group specified q in which there was a 50% likelihood of no predictor being included in the model. Unsurprisingly, but yet an affirmation of the concept, was the revelation that air travel networks accounted for the most contribution to the diffusion model while other local predictors such as latitude were identified as significant contributors. This demonstrated the usefulness of a GLM while also analyzing the evolutionary history of the virus in a discrete phylogeographic framework and Magee et al.<sup>16</sup> utilized this approach in studying H5N1 in Egypt.

While the GLM has been used successfully in the discrete setting, there are limitations to its implementation for continuous phylogeography. In discrete Bayesian phylogeography, each branch in a phylogeny is suggested to be an independent continuous-time Markov Chain (CTMC)<sup>4</sup> which emit discrete outcomes over a function of continuous time. For K discrete sites in the phylogeny there exists an infinitesimal rate matrix to characterize the CTMC having the distinct property of being stochastic upon exponentiation of the matrix. An eigen decomposition of this matrix can yield the transition probabilities of the rates in finite-time. Continuous phylogeography does not have a defined number of sites, so the K x K matrix does not exist and the GLM principles fail. Instead there is a rate scalar  $\phi_b$  for each branch b of the phylogeny, and the overall precision matrix P is scaled to this  $\phi_b$ . The precision matrix P has two parameters for bivariate diffusion,  $p_1$  and  $p_2$ , and also a variable r. Here  $p_1$  and  $p_2$ , represent the precision in each spatial dimension, respectively, while r is the correlation coefficient between them. This forms a relaxed random walk model which overcomes a restrictive Brownian diffusion process where each branch in a phylogeny has the same evolutionary rate<sup>3</sup>.

A Brownian diffusion model in phylogeography requires all branches of the tree to evolve at the same rate. This assumption is unrealistic and constraining in terms of evolution and needed to be outfitted to better demonstrate evolutionary principles. To overcome this limitation Lemey et al.<sup>3</sup> introduced a bivariate Brownian random walk into the Bayesian framework that accompanies widely used phylogeographic models. This relaxed random walk enabled the individual branches of the phylogeographic trees to have their own evolutionary rate to more accurately portray the underlying evolutionary principles. Furthermore, this avoided an overparameterization issue in the eigen decomposition that comes with having too many sparse discrete locations while allowing additional geographic locations that the observed discrete states.

In a GLM, the number of parameters is dependent upon the number of predictors rather than the number of discrete locations. This avoids the overparameterization issue exhibited with a large set of sparse discrete locations. The roadblock toward incorporating a GLM in the continuous model is the lack of parameters as rates between locations when dealing with continuous space. To incorporate the predictors for the continuous model, we would need a statistical sample from each potential location's geographic coordinates, which is clearly not possible over a continuous landscape where any location could serve as the ancestral node's origin. To address this problem, we propose a novel conceptual model for a quasi-continuous approach to phylogeography.

# **Proposed Method**

We address the current gap between discrete and continuous phylogeography by introducing a quasi-continuous model in which additional discrete locations are added to the original observed locations of sequences. For the set K of n observed discrete locations where  $n \in N$ , the user may specify an amount of new nodes,  $\tau$ , where  $\tau \in N$  including 0, to be added for each  $n_k$  where  $n_k \in K$  and  $k \in [1, 2, ..., n]$ . Let us define  $\sigma_r = \tau$ ,  $\sigma_{r-1} = \tau - 1$ , ...,  $\sigma_{r-(r-1)} = 1$  to represent the current value of  $\tau$  as the algorithm proceeds and i = 0 to represent the iteration of the algorithm. That is, i increases in increments of 1 from 0 to  $\tau - 1$  while  $\sigma$  decreases in increments of 1 from  $\tau$  to 1. From each of the first new nodes,  $\tau_{k0\tau}$ , there will be  $\sigma_{r-1} = \tau - 1$  new nodes,  $\tau_{k1(\tau-1)}$ . Each  $\tau_{k1(\tau-1)}$  has  $\sigma_{r-2} = \tau - 2$  new nodes, and this process continues until  $\tau = 1$  when there will be no more new nodes to add. That is, each new node  $\tau_{ki\sigma}$  will have  $\sigma_r = \tau - (i + 1)$  new nodes. The  $\tau_{k0\tau}$  nodes will be dispersed equally about  $n_k$  at an angle  $\theta_{k0\tau}$  where  $\theta_{k0\tau} = [2\pi / (\tau + 1)]$  radians relative to the vector  $v_{n_k n_j}$  connecting  $n_k$  and its nearest neighbor  $n_j$  where  $n_j \in K$ . The distance of each  $\tau_{k0\tau}$  node from  $n_k$  will be a length  $\alpha_{k0\tau}$  where  $\alpha_{k0\tau}$  is half the distance between observed locations  $n_k$  and  $n_j$ , that is  $\alpha_{k0\tau} = \parallel v_{n_k n_j} \parallel / 2$ . The  $\tau_{k1(\tau-1)}$  nodes will be dispersed about  $\tau_{k0\tau}$  in a similar manner such that the distance  $\alpha_{k1(\tau-1)}$  is half the distance between  $\tau_{k0\tau}$  and  $n_k$  and at an angle  $\theta_{k1(\tau-1)} = [2\pi / ((\tau - 1) + 1)]$  radians relative to the vector  $v_{\tau_{k0\tau} n_k}$  connecting  $n_k$ 

This dispersal pattern will continue for all i,  $\sigma$ , and  $n_k$  such that the angle and distance of each node to be added distributed by (3), (4), and (5). Box 1 shows the pseudocode of this algorithm and one example is shown in Figure 1.

$$\theta_{ki\sigma_{\tau}} = 2\pi / (\sigma_{\tau} + 1) \tag{3}$$

$$\alpha_{ki\sigma_{\tau}} = ||v_{n_k n_j}|| / 2 \qquad \text{when } i = 0, \, \sigma = \tau \tag{4}$$

$$\alpha_{ki\sigma_{\tau}} = \alpha_{ki\sigma_{\tau}} / 2 \qquad \text{when } i > 1, \, \sigma < \tau \tag{5}$$

Prompt user to enter  $\tau$ , the desired number of new locations to be added per observed discrete location  $n_k$  in K For each observed discrete state  $n_k$  in K Determine the nearest neighbor  $n_j$ For  $\sigma = \tau$  to  $\sigma = 1$ Draw  $\sigma$  new nodes, p, from  $n_k$  at a distance  $\alpha_p$  from  $n_k$  where  $\alpha_p = || n_k - n_j || / 2$ Space each node p at  $\theta_p = [2\pi / (\sigma+1)]$  radians from each other p relative to a vector from  $n_k$  to  $n_j$ For  $m = \sigma - 1$  to m = 1Draw m new nodes, q, from each node p at a distance  $\alpha_m$  where  $\alpha_m = \alpha_p / 2$ Space each node q at  $\theta_q = (2\pi / m+1)$  radians from each other q relative to a vector from p to  $n_k$ m = m - 1Move to the next observed discrete state

Box 1. Pseudocode for algorithm to create new locations for each node nk in the set of original locations K.

In this algorithm, the distance between nodes will quickly decrease at the nodes added during the last several iterations. This will result in a high density of nodes near the outermost locations (high values of i) but the continuous revolution of angles from outer node to outer node and halving of the distance as ensures that the additional nodes will not occur at the same geographic location. It is also important to note that in this method, the total number of locations,  $\phi$ , rapidly increases as  $\tau$  and K increase. Table 1 demonstrates this trend, which is summarized by (6) and (7).

$$\phi(\tau, \mathbf{K}) = \mathbf{K} (\tau * \phi(\tau - 1, 1) + 1)$$
(6)

$$\phi(0,1) = 1 \tag{7}$$

Here, (7) represents the base case for any ( $\tau$ , K). This is intuitive, as with just one discrete state and zero additional locations to disperse about n<sub>k</sub> there remains exactly one node. This base case, with just one discretized location, cannot provide any phylogeographic insight but each observed location n<sub>k</sub> in K will scale on that base case and  $\tau$ .

#### **Results**

Since this model is conceptual, it has yet to be implemented with phylogeographic software packages or tested for accuracy in Bayesian inference with a real set of discrete sites. Instead we provide a visualization of a specific application of this algorithm (Figure 1) and demonstrate the expansion of the observed sampling locations (Table 1) in our proposed novel quasi-continuous model.

Case	τ	$\phi \mid \tau$ , K = 1	$\phi \mid \tau, \mathrm{K} = 2$	$\phi \mid \tau, K = 3$	$\phi \mid \tau, K = 4$	$\phi \mid \tau$ , K = 5	$\phi \mid \tau$ , K = 6
1	0	1	2	3	4	5	6
2	1	2	4	6	8	10	12
3	2	5	10	15	20	25	30
4	3	16	32	48	64	80	96
5	4	65	130	195	260	325	390
6	5	326	652	978	1,304	1,630	1,956
7	6	1,957	3,914	5,871	7,828	9,785	11,742
8	7	13,700	27,400	41,100	54,800	68,500	82,200
9	8	109,601	219,202	328,803	438,404	548,005	657,606
10	9	986,410	1,972,820	2,959,230	3,945,640	4,932,050	5,918,460

**Table 1.** Numerical summary of the first 10 cases of additional locations,  $\tau$ , to add to each state k in the original set of discrete locations K. Here  $\phi$  represents the total number of locations given  $\tau$  and set K.



**Figure 1.** A step-by-step visual representation of the algorithm in Box 1 on a network of K = 3 observed discrete sampling locations with  $\tau = 3$ . A) The three observed sampling locations  $(n_h, n_j, n_k)$  are shown as blue circles and the corresponding shortest vectors are  $v_{n_k n_j}$  and  $v_{n_k n_h}$ . B) Each observed location is given  $\sigma = 3$  nodes  $(\tau_{h03}, \tau_{j03}, \tau_{k03})$  shown as red circles. These nodes are distributed by (3) and (4). C) Each red node is given  $\sigma = 2$  nodes  $(\tau_{h12}, \tau_{j12}, \tau_{k12})$  shown as green circles, distributed by (3) and (5). D) Each green circle is given  $\sigma = 1$  node,  $(\tau_{h21}, \tau_{j21}, \tau_{k21})$  shown as yellow circles, distributed by (3) and (5). D) Each green circle is given  $\sigma = 1$  node,  $(\tau_{h21}, \tau_{j21}, \tau_{k21})$  shown as  $\phi(3, 3) = 48$  total nodes in the new set by (6) and (7). The distances and angles between nodes are shown by  $a_{xyz}$  and  $\theta_{xyz}$ , respectively, where x is the node (h, j, k), y is the i<sup>th</sup> step in the iteration, and z is the count of  $\sigma$  nodes added during the step. Note that all  $\alpha$  and  $\theta$  values are equal for each node for each step in the algorithm.

# Discussion

Our novel quasi-continuous model allows us to utilize the GLM for spatiotemporal hypothesis testing outside of a traditional Bayesian discrete setting. For each new location, the corresponding coordinate pair can mapped to see which discretized location it would fall in under the GLM. The predictor data for that location can then be that of the defined initial observed locations as seen in Lemey et al.<sup>12</sup> and Magee et al.<sup>16</sup> and be tested for Bayes factor support via (2). As previously mentioned, it is likely that as we reach the nodes for the smaller values of  $\sigma$  they will all fall in the same discretized location defined by the model because of their decreasing separation; however this will not be constraining for studies across a wider area where discretized locations are whole countries or global regions. With the increased locations that we have introduced in this quasi-continuous model, we will also be able to eliminate poorly reconstructed trees from consideration if an ancestral node lies in an unlikely geographic location such as an ocean, mountain range, or uninhabited desert. This increases the reliability of inferred ancestral states produced in phylogeographic software packages such as BEAST.

Incorporating landscape heterogeneity into a phylogeographic framework would undoubtedly yield dividends in accuracy, confidence, and reliability among inferred results. This challenging task is aided by publically available software and services such as Google Earth that can provide detailed information on global terrain. Although this integration has yet to be achieved, the impact on public health would be immediate as it would provide insight on the true origins of viral diffusion. It will also allow a more focused analysis on the local predictors associated with the dispersal of these viruses which could help identify the most plausible disease drivers via the GLM. Furthermore, data on climate, agriculture, livestock, and population demographics are becoming increasingly available via sources such as the National Oceanic and Atmospheric Administration and Food and Agricultural Organization of the United Nations. Reliable data sources such as these can provide the necessary inputs for the GLMs and the ability of the GLM

to identify drivers of viral diffusion increases as the number of predictor variables increases.

There are limitations with this model, including the lack of hypothesis testing on actual data that would demonstrate how our model can be visualized, analyzed, and interpreted. In addition, the model will be computationally intensive for larger sets of observed locations and larger values of  $\tau$ . The eigen decomposition of the rate matrix between the increased number of locations may cause problems with these software packages. For a large number of discrete, sparse locations a continuous model is generally the better option, but due diligence should be performed to analyze the performance of this conceptual model in our quest for the incorporation of the GLM into continuous space.

Although this quasi-continuous model does not quite complete the desired task of integrating a GLM within a continuous Bayesian phylogeographic model but does improve upon the established discrete GLM by including more nodes at the request of the end user. Future work will include incorporating these concepts into the BEAST framework such that they become accessible to users, allowing a specific value of  $\tau$  for each observed sampling location, and eliminating added nodes from consideration prior to hypothesis testing if they fall in an unlikely location. In addition, we will be able to statistically analyze the effect of  $\tau$  on the model and identify an optimal value for computer performance and Bayesian inference. Once completed, we will have the capability to test this model, identify flaws, and strengthen the algorithm to expand and improve the field of phylogeography.

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