

Parallel computation with molecular-motor-propelled agents in nanofabricated networks

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The combinatorial nature of many important mathematical problems, including nondeterministic-polynomial-time (NP)-complete problems, places a severe limitation on the problem size that can be solved with conventional, sequentially operating electronic computers. There have been significant efforts in conceiving parallel-computation approaches in the past, for example: DNA computation, quantum computation, and microfluidics-based computation. However, these approaches have not proven, so far, to be scalable and practical from a fabrication and operational perspective. Here, we report the foundations of an alternative parallel-computation system in which a given combinatorial problem is encoded into a graphical, modular network that is embedded in a nanofabricated planar device. Exploring the network in a parallel fashion using a large number of independent, molecular-motor-propelled agents then solves the mathematical problem. This approach uses orders of magnitude less energy than conventional computers, thus addressing issues related to power consumption and heat dissipation. We provide a proof-of-concept demonstration of such a device by solving, in a parallel fashion, the small instance {2, 5, 9} of the subset sum problem, which is a benchmark NP-complete problem. Finally, we discuss the technical advances necessary to make our system scalable with presently available technology.

parallel computing | molecular motors | NP complete | biocomputation | nanotechnology

Many combinatorial problems of practical importance, such as the design and verification of circuits (1), the folding (2) and design (3) of proteins, and optimal network routing (4), require that a large number of possible candidate solutions are explored in a brute-force manner to discover the actual solution. Because the time required for solving these problems grows exponentially with their size, they are intractable for conventional electronic computers, which operate sequentially, leading to impractical computing times even for medium-sized problems. Solving such problems therefore requires efficient parallel-computation approaches (5). However, the approaches proposed so far suffer from drawbacks that have prevented their implementation. For example, DNA computation, which generates mathematical solutions by recombining DNA strands (6, 7), or DNA static (8) or dynamic (9) nanostructures, is limited by the need for impractically large amounts of DNA (10–13). Quantum computation is limited in scale by decoherence and by the small number of qubits that can be integrated (14). Microfluidics-based parallel computation (15) is difficult to scale up in practice due to rapidly diverging physical size and complexity of the computation devices with the size of the problem, as well as the need for impractically large external pressure.

Here, we propose a parallel-computation approach, which is based on encoding combinatorial problems into the geometry of a physical network of lithographically defined channels, followed by exploration of the network in a parallel fashion using a large number of independent agents, with very high energy efficiency.

To demonstrate operational functionality, we applied it to a small instance of a benchmark classical nondeterministic-polynomial-time complete (NP-complete) problem (16), the subset sum problem (SSP) (Fig. 1). This problem asks whether, given a set $S = \{s_1, s_2, \dots, s_N\}$ of N integers, there exists a subset of S whose elements sum to a target sum, T . More formally, the question is whether there is a solution $\sum_{i=1}^N w_i s_i$ where $w_i \in \{0, 1\}$, for any given T from 0 to $\sum_{i=1}^N s_i$. To find all possible subset sums by exploring all possible subsets requires the testing of 2^N different combinations, which—even for modest values of N —is impractical on electronic computers because of exponentially increasing time requirements (SI Appendix, section S1). Although more sophisticated algorithms exist (17–19), none of these avoids the exponentially growing exploration time, a property that is harnessed in some cryptography systems to generate encoded messages (20).

Significance

Electronic computers are extremely powerful at performing a high number of operations at very high speeds, sequentially. However, they struggle with combinatorial tasks that can be solved faster if many operations are performed in parallel. Here, we present proof-of-concept of a parallel computer by solving the specific instance {2, 5, 9} of a classical nondeterministic-polynomial-time complete (“NP-complete”) problem, the subset sum problem. The computer consists of a specifically designed, nanostructured network explored by a large number of molecular-motor-driven, protein filaments. This system is highly energy efficient, thus avoiding the heating issues limiting electronic computers. We discuss the technical advances necessary to solve larger combinatorial problems than existing computation devices, potentially leading to a new way to tackle difficult mathematical problems.

Author contributions: Dan V. Nicolau Jr. and Dan V. Nicolau conceived the calculation method and designed the overall network; F.C.M.J.M.v.D designed the junctions; M.L., T.K., F.C.M.J.M.v.D, A.M., S.D., and H.L., designed the device layouts; M.L. and F.C.M.J.M.v.D fabricated the devices; M.L., T.K., M.P., and E.B. ran motility experiments and analyzed motility data; Dan V. Nicolau Jr., T.K., and A.M. carried out numerical simulations; Dan V. Nicolau initiated the project; Dan V. Nicolau and H.L. coordinated the project; and Dan V. Nicolau Jr., M.L., T.K., F.C.M.J.M.v.D., M.P., E.B., A.M., S.D., H.L., and Dan V. Nicolau contributed to planning the work, to data interpretation, and to writing the manuscript.

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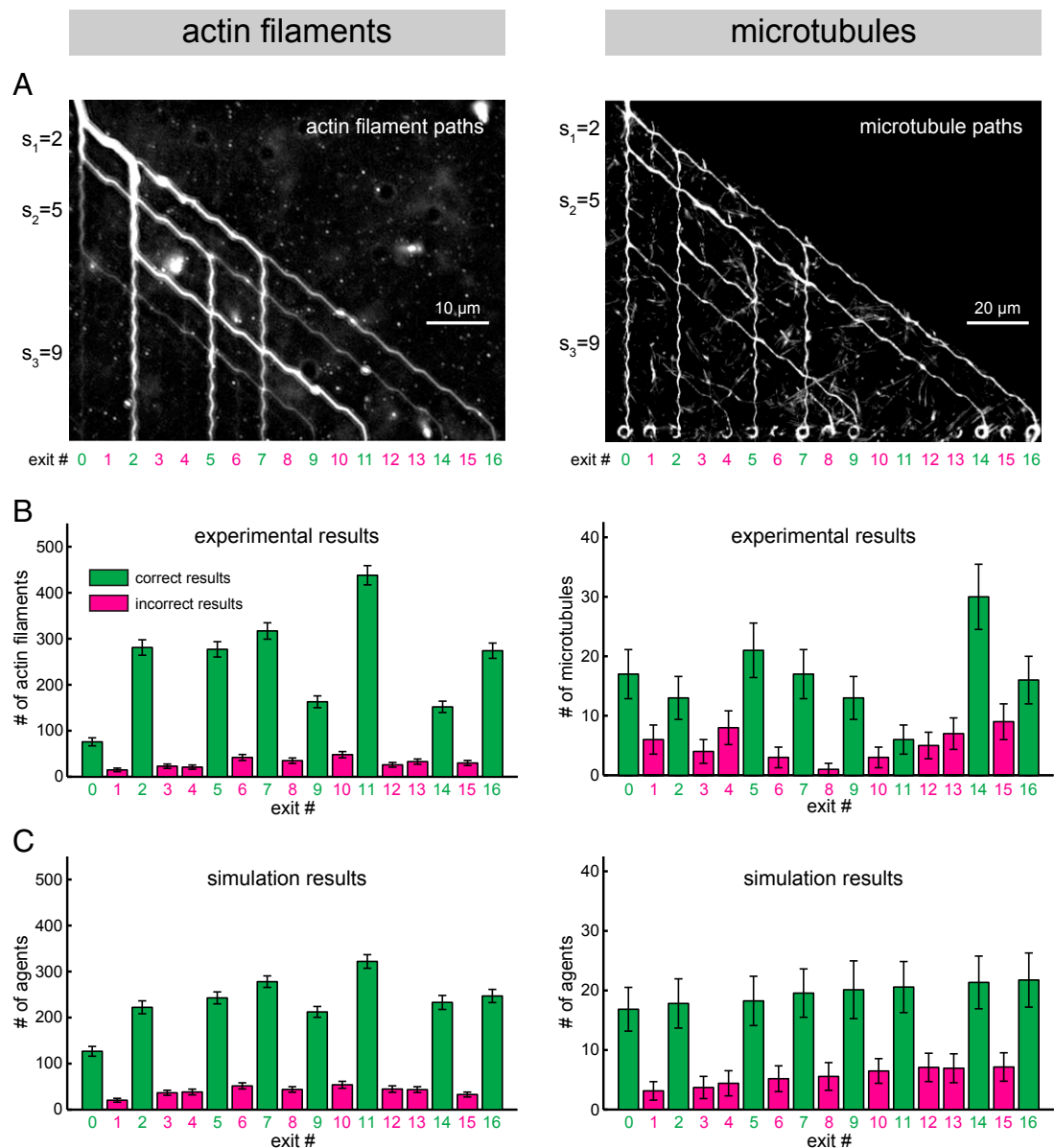


Fig. 4. Solving the SSP {2, 5, 9} by actin filaments (*Left*) and microtubules (*Right*). (*A*) Average (*Left*) and maximum (*Right*) projections of several hundred typical fluorescence micrographs of actin filaments (*Left*) and microtubules (*Right*) moving through a {2, 5, 9} device. An example of the computation (for a device using actin filaments) is presented in [Movie S2](#). (*B*) Experimental results obtained from 2,251 actin filaments (*Left*; total experiment time: 26 min) and 179 microtubules (*Right*; total experiment time: 180 min). Error bars represent the counting error (\sqrt{n}). Total experiment time refers to the time required for the given number of agents to enter and traverse the network (see also [SI Appendix, section S1](#)). We note that the overall performance of the microtubule device was to some extent inferior to the actin device due to an accidental obstruction in a channel leading to exit 11 (causing a lower number of filaments reaching this exit), and due to a number of filaments landing at random points of the network in the channels where they were transported with high probability by the processive kinesin motors (increasing the number of filaments reaching the wrong exits). Both issues will be remedied in a next generation of devices by avoidance of fabrication errors, working in a cleanroom environment, and microfluidic focusing of the filaments in solution to the landing zones, respectively (see also [SI Appendix, section S6](#) for more details on these sources of error). (*C*) Monte Carlo simulation results (mean \pm SD of 100 simulations; see [SI Appendix, section S6](#) for simulation details) for actin filaments (*Left*) and microtubules (*Right*) using the actually measured error rates of the pass junctions and measured splitting ratios of the split junctions (Fig. 3C). In A–C, green numbers and bars represent correct results, and magenta numbers and bars represent incorrect results.

solution sequentially would scale exponentially as 2^N . However, it is inherent to combinatorial and NP-complete problems (assuming $P! = NP$) that the exploration of the entire solution space requires the use of exponentially increasing amounts of some resource, such as time, space, or material. In the present case this fundamental requirement manifests itself in the number of agents needed, which grows exponentially with 2^N . Effectively we are trading the need of time for the need of molecular mass.

The error rates of this first device are too large for scaling up to problems containing more than ~ 10 variables (see [SI Appendix, section S1](#) for a more detailed scaling analysis).

Nevertheless, we argue that our approach has the potential to be more scalable in practice than other approaches because it offers several advantages: (*i*) Myosin II and kinesin-1 molecular motors use a distributed energy supply (ATP in the surrounding solution), thus eliminating the need for external forces (such as pressure or an electric potential) to drive the computation. This

need inherently prevents, for example, microfluidic approaches from scaling up, because in these devices the pressures needed to pump fluid through the network become prohibitively large for large N (30). (ii) The molecular motors operate in a highly energy-efficient manner. As a result, the approach demonstrated here consumes orders of magnitude less energy per operation compared with both electronic and microfluidic computers, eliminating issues related to the dissipation of heat. Specifically, we estimate an energy cost of $2\text{--}5 \times 10^{-14}$ J per operation for a molecular-motor-based device compared with about $3\text{--}6 \times 10^{-10}$ J per operation for the most advanced electronic computers, or an estimated minimum of 10^{-12} J per operation for microfluidics-based computers (*SI Appendix, section S7*). (iii) The networks in which the problems are encoded in our approach are planar and comprise standardized modules, therefore being fully scalable with existing technology (see *SI Appendix, section S1* for a more detailed discussion). Thus, they avoid potential engineering challenges associated with building large-scale 3D microfluidics devices.

Most importantly, however, we foresee several practical solutions to managing the need for exponentially increasing numbers of agents that we highlighted above. (i) The number of agents can self-adjust to the problem size. Specifically, cytoskeletal filaments can self-replicate as they traverse the network by enzymatic splitting and simultaneous elongation (31, 32). Alternatively, self-propelled, dividing microorganisms can be used as agents (33–35). Thus, the larger the network, the more the agents will multiply, in an exponential fashion. Any kind of agent multiplication scheme will also solve potential problems with sequential feeding of the agents into the network through a single entrance, which represents a bottleneck for large N . Moreover, for cytoskeletal filaments, the splitting and elongation rates will be limited by the global concentrations of enzymes and filament subunits, respectively. Thus, multiplication will be negatively regulated in parts of the network where the agent density is high (i.e., above the density needed for successful computation), consequently counteracting the risk of channel clogging. (ii) The NP-complete problem is encoded into a planar, physical network and not into the agents themselves. This simplifies fabrication and encoding because the network that encodes the problem grows polynomially, whereas the exponentially scaling number of cytoskeletal filaments can be fabricated in bulk. This is in contrast to DNA computing, where large amounts of DNA need to be specifically synthesized for each problem. Furthermore, because of their generic nature, agents can continue to explore the network as long as ATP is available, which means they can be by recirculated and used more than once (*SI Appendix, Fig. S2.1*). (iii) Because our device implements basic addition operations, it can benefit from existing optimized algorithms and can be easily combined with a conventional computer to form a hybrid device. For example, an electronic computer could be used to, first, solve a subset of the largest numbers in the SSP. Then, the solutions calculated by the computer would be passed on to a set of biological computers described here, drastically reducing the number of agents needed because the biological computer solves only that part of the problem that overwhelms the electronic computer. Furthermore, the time needed to feed the filaments into the network would be further reduced because many entrances can be used in parallel. An extended analysis of scaling and energy considerations is presented in *SI Appendix, sections S1 and S7*, respectively.

Summarizing, the technical advances that would be necessary for a future device able to challenge an electronic computer are (i) scaling up of the physical network size from currently $\sim 100 \times 100 \mu\text{m}^2$ to wafer size, which is achievable by current patterning technology. (ii) Reduction of the filament feeding time, which can be achieved by using networks with multiple entrances, or by self-replicating filaments, see above. (iii) Reduction of pass-junction error rates. We expect that this can be realized by simulation-driven design (such as described in *SI Appendix, section S4*), by evolutionary algorithms for designing the junction geometries (36,

37), or by using 3D geometries such as bridges or tunnels (38) which would offer zero error rates at pass junctions. (iv) To circumvent the inherent difficulties of tracking large numbers of individual filaments, automatic readout schemes at exits of interest can be used (39). (v) Programmable devices which can flexibly encode different problems could be achieved by using heat-controlled (40) or electrostatic (41) gates in only one programmable type of junction instead of the two (isomorphic) static junctions. (vi) Finally, filaments can be prevented from attaching to or detaching from the network by using closed channels with porous openings for allowing the supply of ATP (42).

The potential practical relevance of our approach goes beyond solving SSP, because all NP-complete problems can be converted to one another using a polynomial-time conversion (7, 43) and due to the general nature of our SSP computation network (namely a computer that can perform addition, and, by using right-to-left diagonals, also subtraction). Therefore, our approach has the potential to be general and to be developed further to enable the efficient encoding and solving of a wide range of large-scale problems. Accomplishing this would move forward (but not remove) the limit of the size of combinatorial problems that can be solved.

Materials and Methods Summary

Please see the *SI Appendix* for a detailed description of the materials and methods.

Fabrication of Computational Networks for Use with the Actin–Myosin System.

Electron-beam lithography (EBL) was used for pattern formation in a poly(methyl methacrylate) (PMMA) resist on a SiO_2 -coated Si substrate. After development and O_2 -plasma-ashing [to ensure that the PMMA was hydrophilic and therefore unable to support motility (27)], the sample was silanized with trimethylchlorosilane to promote motility on the floor of the exposed SiO_2 substrate (44). Wetting of the surface was performed to reduce the possibility of air bubbles forming in the channels (45).

Fabrication of Computational Networks for Use with the Microtubule–Kinesin System.

A silicon wafer was sputter-deposited with Au, sandwiched between two Ti adhesion layers. Next, a quartz layer was deposited, followed by a TiW layer and a ZEP520 positive-tone electron-beam resist layer. After exposure in an EBL system and development, the TiW, the quartz, and the upper Ti layers were etched by reactive ion etching down to the Au layer. Finally, the resist residue and the TiW were removed.

Actin–Myosin *In Vitro* Motility Assays.

The *in vitro* motility assays were performed at $26\text{--}29^\circ\text{C}$, as described previously (46). Briefly, the flow cell was preincubated with (i) heavy meromyosin (47) ($120 \mu\text{g mL}^{-1}$) for 4 min; (ii) 1 mg mL^{-1} bovine serum albumin for 1 min; (iii) rhodamine-phalloidin-labeled actin (48) filaments (10-nM monomeric concentration) for 1 min. The flow cell was washed both before and after actin filament incubation. Next, the flow cell was incubated with rigor solution (without ATP) for initial observations. Motility was initiated by introducing a MgAdenosine-5'-triphosphate (MgATP)-containing assay solution.

Microtubule–Kinesin *In Vitro* Motility Assays.

Microtubule–kinesin gliding assays were performed using full-length kinesin-1 (kinesin) from *Drosophila* (49) and rhodamine-labeled tubulin (50) by following a procedure (51) that was upgraded for motility in nanochannels (52). The SiO_2 surface of the computational chip was passivated with 2-[Methoxy(poly-ethyleneoxy) propyl] trimethoxysilane] to prevent protein binding anywhere except on the gold bottom of the channels. Flow cells were perfused with (i) casein-containing solution (0.5 mg mL^{-1} , 5 min); (ii) kinesin solution (2 nM, 5 min); and (iii) motility solution containing 1 mM ATP and rhodamine-labeled, taxol-stabilized.

Imaging Methods.

Rhodamine-labeled cytoskeletal filaments were observed using inverted fluorescence microscopes. Images were recorded with electron-multiplying charge-coupled device cameras and analyzed with ImageJ (imagej.nih.gov/ij/). Microtubule paths were tracked with software developed in-house (53).

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