# ORIGINAL ARTICLE

# Going beyond the limit of an LCD's color gamut

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In this study, we analyze how a backlight's peak wavelength, full-width at half-maximum (FWHM), and color filters affect the color gamut of a liquid crystal display (LCD) device and establish a theoretical limit, even if the FWHM approaches 1 nm. To overcome this limit, we propose a new backlight system incorporating a functional reflective polarizer and a patterned half-wave plate to decouple the polarization states of the blue light and the green/red lights. As a result, the crosstalk between three primary colors is greatly suppressed, and the color gamut is significantly widened. In the experiment, we prepare a white-light source using a blue light-emitting diode (LED) to pump green perovskite polymer film and red quantum dots and demonstrate an exceedingly large color gamut (95.8% Rec. 2020 in Commission internationale de l'éclairage (CIE) 1931 color space and 97.3% Rec. 2020 in CIE 1976 color space) with commercial high-efficiency color filters. These results are beyond the color gamut limit achievable by a conventional LCD. Our design works equally well for other light sources, such as a 2-phosphorconverted white LED.

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## **INTRODUCTION**

The liquid crystal display (LCD) has become ubiquitous in our daily lives. Widespread applications range from smartphones, tablets and computer monitors to TVs, just to name a  $few<sup>1</sup>$ . An essential requirement for display devices is an accurate representation of color. To widen the color gamut of an LCD, a straightforward approach is to employ a backlight with highly saturated red, green and blue (RGB) primary colors<sup>2</sup>. Generally, a light source with a narrower full width at half maximum (FWHM) would lead to a wider color gamut<sup>3</sup>. During the past two decades, LCD backlights have evolved from blue-pumped yellow YAG: Ce<sup>3+</sup> phosphor-converted white-light-emitting diodes (1pc-WLED: FWHM ~ 120 nm) to green and red phosphorsconverted WLEDs (2pc-WLED: FWHM  $\sim$  50 nm) and to quantum dots (QDs: FWHM  $\sim$  25–30 nm)<sup>4–8</sup>. Recently, organic–inorganic perovskite (OIP) was found to have a narrower FWHM (~18– 20 nm) than that of  $QDs^{9,10}$  $QDs^{9,10}$  $QDs^{9,10}$ . As a result, it holds potential to further enhance the color gamut of an LCD. However, an interesting question to ask is: Is there a theoretical limit to the color gamut of an LCD, even if the FWHM of the light-emitter approaches zero, or  $<$  1 nm, such that of lasers?

In addition to backlighting, a narrow-band color filter (CF) is another option that can be used to enlarge the color gamut, except that its optical efficiency is compromised<sup>[11](#page-8-0)</sup>. State-of-the-art QDenhanced backlights, along with specially designed narrow-band CFs, could achieve 92% Rec. 2020 ([Ref. 12\)](#page-8-0), but the tradeoff is  $\sim$  25% reduced efficiency. For a battery-powered display, this 25%

light efficiency loss is hardly acceptable. Therefore, new approaches to achieve a wide color gamut that maintain high optical efficiency are urgently needed.

In this paper, we first investigate how the FWHM of a light source affects the gamut of LCD colors and find a theoretical limit, even if FWHM approaches 1 nm. Next, we propose a new backlight system incorporating a functional reflective polarizer (FRP) and a patterned half-wave plate to suppress the crosstalk originating from CFs, which in turn significantly widens the color gamut. In the experiment, we prepare a white-light source using a blue light-emitting diode (LED) to pump green OIP-polymer composite film and red QD and demonstrate an exceedingly wide color gamut, with 95.8% Rec. 2020 in Commission internationale de l'éclairage (CIE) 1931 color space and 97.3% Rec. 2020 in CIE 1976 color space, using commercial highefficiency CFs. Our result is comparable to that of laser projection displays but with direct-view LCD panels. In addition to QDs and perovskites, our design also works well for other light sources, such as 2pc-WLED.

#### MATERIALS AND METHODS

Before evaluating the color gamut of an LCD, let us first elucidate its definition, as this definition is sometimes confusing and misleading. Several standards have been proposed to quantify color gamut (for example, sRGB, Adobe RGB, NTSC and so on). Here we focus on the most comprehensive standard, called Rec. 2020, with RGB lasers. Rec. 2020 covers all the existing standards<sup>13–16</sup>. Next, we define the

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Figure 1 Emission spectra for blue LED and green perovskite and red QD. Solid lines are measured data and dashed lines are from Gaussian fittings.

coverage ratio rather than the area ratio as the color gamut. Under this definition, the obtained color gamut should not exceed 100% Rec. 2020. Another important thing to choose is the right color space, CIE 1931 or CIE 1976 [\(Refs. 17,18](#page-8-0)). Although CIE suggests using CIE 1976, as it is a color uniform space, many display makers and research groups are still using CIE 1931 to display their results. To satisfy both camps, here we present a color gamut in both CIE 1931 and CIE 1976.

#### Gaussian-fitting effect

Figure 1 demonstrates the measured spectra of blue LED, green OIP and red QD; all exhibit Gaussian-like profiles. Thus, Gaussian fitting is commonly conducted to extract the peak emission wavelength and FWHM. These fitted curves are then employed to calculate the color gamut by neglecting the fitting discrepancy $3,11,17,19$  $3,11,17,19$ . Through fittings, we obtained the peak wavelength and FWHM of three primary colors as follows:  $\lambda_B = 450.4$  nm,  $\Delta \lambda_B = 20.3$  nm;  $\lambda_G = 531.6$  nm,  $\Delta \lambda_G = 19.7$  nm; and  $\lambda_R = 630.8$  nm,  $\Delta \lambda_R = 24.4$  nm, respectively. From Figure 1, a noticeable discrepancy is observed, especially for the blue LED. The red QD and green OIP present longer emission tails than



Figure 2 (a) Transmission spectra for a commercial CF array. Output SPDs for (b) blue, (c) green and (d) red primary colors with and without Gaussian fitting.

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Figure 3 Color gamut in (a) CIE 1931 color space and (b) CIE 1976 color space.

Table 1 Simulated color gamut for the light source with and without Gaussian fitting

	Rec. 2020	
	CIE 1931	CIE 1976
w/ Gaussian fitting w/o Gaussian fitting	89.4% 82.8%	89.9% 83.9%



Figure 4 Transmission spectra of commercial CFs and different white-light sources.

the fitted Gaussian functions. As will be shown later, these tails aggravate the color crosstalk, which in turn shrinks the color gamut.

In an LCD, the backlight passes through the LC layer and CFs before reaching the viewer. Therefore, we have to incorporate the



backlight spectra [\(Figure 1](#page-1-0)) into the LCD panel to calculate the output spectral power distribution  $(SPD)^{20}$ . In our simulation, we have chosen a fringe field switching LCD with negative dielectric anisotropy  $(\Delta \varepsilon < 0)$  LC<sup>21[,22](#page-9-0)</sup> and a commercial CF array<sup>11</sup> as an example [\(Figure 2a](#page-1-0)). Such an LCD has been widely used in smartphones and pads. The wavelength-dependent refractive indices of the employed LC are also considered in the simulation. [Figure 2b](#page-1-0)–2d depicts the obtained SPD for the RGB primary colors with or without Gaussian fitting. In both cases, light leakage for all three channels is observed clearly, especially for the blue channel, where a fairly large bump leaks through the green CF. For the real spectrum without Gaussian fitting, the light leakage is even worse, owing to the long-emission tails, which further deteriorate the color purity.

Figure 3 illustrates the color gamut shrinkage more clearly. In both color spaces, green and blue color coordinates with Gaussian fitting expand outward, representing high purity primary colors. The obtained color gamut results are summarized in Table 1.

In the CIE 1931 color space, the color gamut with Gaussian fittings is 6.6% wider than that using the real spectra, whereas in CIE 1976, this difference is 6%. For different CFs and light sources, this discrepancy varies. However, Gaussian-fitted curves lead to a wider color gamut than using the real emission spectra. Therefore, to establish the theoretical limit of the color gamut of an LCD, we use the Gaussian-fitted spectra.

#### Pareto front for the color gamut and light efficiency

From Table 1, the color gamut without Gaussian-fitted spectra is  $\sim$  83% Rec. 2020. To improve that, we fine-tuned the emission spectrum of QD and OIP to match the transmission bands of CFs, as Figure 4 demonstrates. However, tuning the peak emission wavelength influences the light efficiency, because the human eye has different sensitivities to different colors. This is governed by the human eye sensitivity function  $V(\lambda)$ , which peaks at 555 nm. Therefore, we introduced another metric, the total light efficiency (TLE), to characterize how much input light transmits through the LCD panel

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Figure 5 Pareto front defined in (a) CIE 1931 and (b) CIE 1976 with different FWHM light sources.



Figure 6 Transmission spectra of two commercial CFs and a white-light source.

and finally gets converted to the brightness perceived by the human ey[e3:](#page-8-0)

$$
TLE = \frac{683 \int S_{out}(\lambda)V(\lambda)d\lambda}{\int S_{in}(\lambda)d\lambda}
$$
 (1)

In Equation (1),  $S_{in}(\lambda)$  is the SPD of the light source (that is, input<br>backlight) and S<sub>1</sub>(1) represents the output SPD after the LCD panel backlight) and  $S_{\text{out}}(\lambda)$  represents the output SPD after the LCD panel.

Both color gamut and TLE are important parameters for a display device. For such a multi-objective problem, different objectives may be mutually exclusive. In short, any further improvement of one objective (for example, color gamut) is likely to be compromised by the degradation of another objective (for example, TLE). Therefore, a Pareto front is commonly employed, and all solutions will fall either on or below this Pareto front (see Supplementary Information for more details). Figure 5 is a plot of the calculated Pareto fronts of the LCD using backlight with different FWHM values.

From Figure 5, several interesting phenomena are observed. First, there is an inherent tradeoff between light efficiency and color gamut.

Thus, a delicate balance should be chosen in practical applications. Second, for a backlight with the same FWHM, there is indeed a theoretical limit for the color gamut, regardless of the RGB central wavelengths. For example, when the FWHM of QD or OIP emission spectrum is 30 nm, the largest achievable color gamut is 90.1% Rec. 2020 in CIE 1931 (Figure 5a) or 91.5% Rec. 2020 in CIE 1976 (Figure 5b). Next, we find that as the light source becomes more saturated (that is, a narrower FWHM), the maximum color gamut increases and then gradually saturates. Currently, the commercial Cdbased QD-enhanced backlight exhibits a 30-nm FWHM, and it could reach 25 nm in the next few years<sup>7</sup>. Assuming that 20 nm can be obtained someday, according to Figure 5, the color gamut improvement is only 2%. Even if the FWHM of the light emitters were laserlike ( $\leq$ 1 nm), the maximum color gamut is ~93.5% Rec. 2020. This limits the color gamut that an LCD can possibly achieve. Please note that this limit is obtained with Gaussian-fitted spectra; it would be lower if real spectra are used.

Next, we examine the CF effect, as shown in Figure 6. The results shown in Figure 5 are based on CF-1; it has high transmittance, but a relatively large overlap in the blue/green and green/red regions. Alternatively, CF-2 possesses a smaller crosstalk, but the transmittance is  $\sim$  25% lower in the blue and green regions. Again, we carry out the optimizations using CF-2 and plot the Pareto front results, which are shown in [Figure 7](#page-4-0). The trend is similar to that in Figure 5, but it has a wider color gamut. Due to the suppressed light leakage, the color gamut reaches 93.1% Rec. 2020 when a 30-nm FWHM backlight is employed. If we reduce the FWHM to 20 nm, this limit is increased to 94.9% Rec. 2020. However, when the real spectrum is employed, the color gamut should be narrower due to the above-mentioned Gaussian-fitting effect. In comparison with CF-1 (Figure 5), CF-2 suffers 25% in optical efficiency but only gains 2.7% in color gamut. Such a tradeoff may not be worthwhile, especially for battery-powered mobile display devices.

We have found the theoretical limit of the color gamut of an LCD, as shown in Figures 5 and [7](#page-4-0). It is jointly determined by the light source (central wavelength and FWHM) and the CFs (crosstalk). Even if we reduce the FWHM of the backlight to 1 nm, the color gamut is still limited by the crosstalk of the blue/green and green/red CFs ([Figure 2](#page-1-0)). Narrowing the transmission bands (CF-2) could mitigate this issue but not completely. Meanwhile, the optical efficiency is

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Figure 7 Pareto front defined in (a) CIE 1931 and (b) CIE 1976 using CF-2.



Figure 8 Schematic diagram and working principle of the proposed backlight with an FRP and a patterned half-wave plate. Abbreviations: HG, homogeneous alignment; TN, twisted nematic alignment.

substantially compromised. This tradeoff may not be worthwhile. Therefore, as long as the CF technology makes no disruptive progress, the color gamut of an LCD will be limited, even if the backlight source exhibits laser-like narrow emission spectra.

#### RESULTS AND DISCUSSION

## New device configuration

From the above discussions, narrowing the emission spectrum of QD or OIP would eventually reach the theoretical limit, on the basis of the predictions presented in [Figures 5](#page-3-0) and 7. To overcome the barrier resulting from CFs, we propose a new backlight configuration, which is depicted in Figure 8. The key components are a FRP and a patterned half-wave plate. They work together to suppress unwanted light leakage caused by CFs.

From Figure 8, a high power blue LED is used to excite the quantum rail, consisting of red QD and green OIP-polymer composite film. The light guide plate, together with an inverted prism film, forms a directional backlight<sup>23</sup> that is combined with a front diffuser (not shown here). Such a system offers several advantages, including wide viewing angle, negligible color shift and unnoticeable gamma shift $24$ . Our FRP and patterned half-wave plate can be laminated on the top surface of the inverted prism film.

The design principles and working mechanisms of an FRP have been reported in [Ref. 25](#page-9-0). Briefly speaking, an FRP is a multi-layer

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Figure 9 Angular-dependent transmission spectra of (a) x-polarized incident light and (b) y-polarized incident light.



Figure 10 Working principle of a patterned half-wave plate for (a) x-polarized incident light and (b) y-polarized incident light. Captured polarized optical microscope images under (c) parallel polarizers and (d) crossed polarizers. Scale bar=50 μm. Abbreviations: A, analyzer; P, polarizer.

structure with alternative refractive indices  $(n_1 \text{ and } n_2)$ , as shown in Supplementary Fig. S1. Due to the constructive/destructive interferences, it functions as a bandpass filter for both polarization directions (that is, x-polarized and y-polarized). For x-polarized incident light (Figure 9a), only short-wavelength light (blue) can pass, whereas the rest is reflected. For y-polarized incident light (Figure 9b), it is reversed: only green and red lights can pass through an FRP, whereas blue light is reflected. As a result, after the FRP, the polarization state of blue light is orthogonal to that of green/red lights ([Figure 8](#page-4-0)). The detailed design procedures can be found in Supplementary Information. In general, our FRP is a multi-layer film with a total thickness of 23.6 μm. We also studied the angular-dependent transmission of our FRP, and the results are shown in Figure 9a and 9b. Within  $\pm 30^\circ$  incidence, our FRP could still effectively separate the blue and green/red regions. For a commercial directional backlight (with FWHM  $\sim 20^{\circ}$ , that is,  $\pm 10^{\circ}$ ), the optical power is mostly confined within  $\pm 20^{\circ}$  ([Ref. 23\)](#page-9-0). Therefore, our FRP works quite well, regardless of the small band shift.

The above FRP is a patterned phase retardation film, which is divided into a half-wave region and a free region. For light traversing through the  $\lambda/2$  region, the polarization is rotated by 90°, for example,  $x$ -polarization turns into  $y$ -polarization or vice versa. If the light passes



Figure 11 Output SPD of blue primary color for (a) a conventional backlight and (b) the newly proposed backlight.

through the free region, then the polarization remains unchanged. To achieve this goal, we employed a patterned LC phase retardation film<sup>26–28</sup>. In the  $\lambda$ /2 region, the LC has a 90° twist, whereas in the free region, it has homogeneous alignment<sup>[20](#page-8-0),29</sup>. The detailed structure and working principle are illustrated in [Figure 10a](#page-5-0) and [10b.](#page-5-0) With the help of photoalignment technology, we have successfully fabricated a patterned half-wave plate (see Supplementary Information for details). The captured polarized optical microscope images under parallel and crossed polarizers are shown in [Figure 10c](#page-5-0) and [10d,](#page-5-0) respectively. As expected, the patterned half-wave plate performs quite well.

For the system configuration shown in [Figure 8](#page-4-0), this patterned halfwave plate should register with the RGB sub-pixels. Here the half-wave region is right below the green/red sub-pixels, and the free region corresponds to the blue sub-pixel. After the FRP, the blue light is polarized along the x-axis, whereas the green and red lights are polarized along the y-axis. After passing through the patterned halfwave plate, no change occurs to the light in the free region (corresponding to blue sub-pixel), which indicates that blue light is still polarized along the x-axis. Alternatively, in the half-wave region (corresponding to green and red sub-pixels), the polarization of outgoing light changes  $90^\circ$ , turning the light into y-polarized blue light and x-polarized green/red lights. Therefore, RGB lights could traverse through the front linear polarizer (with transmission axis along x-axis) and enter the corresponding RGB sub-pixels. Please note

that only blue light can enter the blue sub-pixels and green/red lights are absorbed by the linear polarizer due to mismatched polarization. A similar situation occurs with the green and red sub-pixels. Therefore, no crosstalk exists between the blue and green/red regions, leading to a much wider color gamut.

Figure 11 illustrates this effect. Let us assume the LCD backlight spectrum is shown in [Figure 1](#page-1-0). When the input white light (black line in Figure 11a) passes through blue CF (blue line), there is noticeable light leakage in the green region (500–550 nm), which in turn deteriorates the color purity. However, for our new structure with a patterned half-wave plate, blue light and green/red lights are decoupled in terms of polarization direction. As discussed above, only blue light can enter the blue CF; the crosstalk in the green region is almost completely eliminated (Figure 11b). Similarly, more saturated green and red primary colors are realized. Thus, the color gamut is enhanced from 82.8% to 89.0% Rec. 2020.

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With the white-light source shown in [Figure 1](#page-1-0), we can obtain 89% Rec. 2020. To further improve this percentage, we need to carefully choose the RGB central wavelengths. In the experiment, we tried multiple combinations of blue LEDs, green OIP and red QDs to generate the desired white light. For detailed material synthesis processes, readers can refer to Section 3 of the Supplementary Information. If we use Gaussian-fitted spectra, then it is fairly easy

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Figure 12 (a) Measured spectra for optimized white-light source and corresponding color gamut in (b) CIE 1931 color space and (c) CIE 1976 color space.

to simulate the color gamut before searching for suitable light source. However, the actual emission spectrum often contains a long tail, and it is challenging to accurately predict the final color gamut. After dozens of experiments, we have found an optimal combination, as plotted in Figure 12a. The RGB color coordinates overlap quite well with the Rec. 2020 standard, as Figure 12b and 12c shown. The corresponding color gamut is 95.8% Rec. 2020 in CIE 1931 and 97.3% Rec. 2020 in CIE 1976. Here a high-efficiency CF (CF-1 in [Figure 6](#page-3-0)) is employed. Compared to the theoretical limit (93.5% Rec. 2020 for 1-nm FWHM) shown in [Figure 5,](#page-3-0) we have successfully overcome this limitation for LCDs. To the best of our knowledge, this percentage is the highest recorded color gamut of an LCD. Furthermore, this result is realized using commercial high-efficiency CFs, intended for TV applications, and the obtained luminous efficacy is  $74.5 \text{ lm W}^{-1}$ .

#### Discussion

Our design seeks to break the color gamut limit of an LCD using QD/OIP-enhanced backlight. Next, we want to extend this approach to other backlight technologies, such as 2pc-WLED<sup>[5](#page-8-0)</sup>. By packaging QD/OIP into an LED chip, both lifetime and quantum yield would be sacrificed because of the high-junction temperature<sup>30</sup>. Therefore, 2pc-WLED still holds advantages in stability, long lifetime, low cost and simple optical configuration. The major drawback is relatively broad green and red spectra, leading to 70%–80% Rec. 2020, depending on the CF employed. When incorporating 2pc-WLED (β-sialon:Eu<sup>2+</sup> as green phosphor and  $K_2SiF_6:Mn^{4+}$  as red phosphor) into our design, the color gamut can be enhanced from 80% to 89% using highefficiency CF-1 CFs, as [Figure 13](#page-8-0) depicts. If CF-2 is employed, the color gamut is boosted to 91.5% Rec. 2020, except that the light efficiency is decreased by  $\sim$  25%. This enables 2pc-WLED to compete

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Figure 13 Color gamut defined in (a) CIE 1931 and (b) CIE 1976 using 2pc-WLED backlight. (CF-1 is used as a CF).

directly with the state-of-the-art Cd-based QD technology in terms of color performance.

#### **CONCLUSION**

We have investigated the theoretical limit of the color gamut of an LCD with respect to two variables, the light source and CF. Through our analyses, we find that 93.5% Rec. 2020 is the limit, even if the light source exhibits an extremely narrow linewidth (FWHM  $\sim$  1 nm). Redesigning the CFs with narrower transmission bands helped to enlarge the color gamut by  $\sim$  3%, but the optical efficiency is reduced by 25%. To overcome these shortcomings, we propose a new backlight configuration with an FRP and a patterned half-wave plate. The design decouples the polarization of blue light and green/red lights, which effectively suppresses the crosstalk between these color bands, thus expanding the color gamut. In the experiment, we fabricated an LC cell with a patterned half-wave plate using the photoalignment method. Additionally, to match the RGB primary colors to the Rec. 2020 standard, we prepared a white-light source using a blue LED to pump green perovskite and red QDs and demonstrated an exceedingly high-color gamut (95.8% Rec. 2020 in CIE 1931 color space and 97.3% Rec. 2020 in CIE 1976 color space) with commercial, highefficiency CFs. The results are beyond the color gamut limit that a conventional LCD can achieve. Our design works equally well for other backlight sources, such as 2pc-WLED.

## CONFLICT OF INTEREST

The authors declare no conflict of interest.

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