



Review

Computational approaches in viral ecology

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ABSTRACT

Dynamic virus-host interactions play a critical role in regulating microbial community structure and function. Yet for decades prior to the genomics era, viruses were largely overlooked in microbial ecology research, as only low-throughput culture-based methods of discovering viruses were available. With the advent of metagenomics, culture-independent techniques have provided exciting opportunities to discover and study new viruses. Here, we review recently developed computational methods for identifying viral sequences, exploring viral diversity in environmental samples, and predicting hosts from metagenomic sequence data. Methods to analyze viruses *in silico* utilize unconventional approaches to tackle challenges unique to viruses, such as vast diversity, mosaic viral genomes, and the lack of universal marker genes. As the field of viral ecology expands exponentially, computational advances have become increasingly important to gain insight into the role viruses in diverse habitats.

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1. Introduction

Viruses are abundant and dynamic members of all microbial communities. As obligate parasites, viruses play an important role in determining community structure and affect their environment, for example by modifying the metabolism of their hosts. The top-down control that viruses exert on microbial populations often contribute to changes in community function, as viral infections often destroy large numbers of the host populations. For example, biogeochemical cycling of carbon is in part facilitated by lytic viral

infections of carbon-fixing cyanobacteria, which release carbon stored as biomass as dissolved organic carbon [1]. Furthermore, viruses and their hosts are entangled in a co-evolutionary arms race to develop new infection and defense strategies, respectively [2,3], which over time affects the microbial community structure and the fitness of the hosts. Virus-host interactions are a key part of comprehensively studying microbial ecology as they have been demonstrated to influence their hosts and environments in a variety of natural [4], host-associated [5] and engineered [6] environments.

Beyond cell death, viruses also influence microbial community structure and function by facilitating gene transfer between and across species via transduction [7]. Sometimes viruses also encode

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auxiliary metabolic genes (AMGs) that augment the host metabolic pathways to suit the production of viral particles [8]. Further, some proviruses (viruses that integrate their genome into the host genome) exhibit a mutualistic relationship by preventing other viruses from successfully infecting the cell – a phenomenon called “super-infection exclusion” [9].

Viruses are incredibly diverse in their structure, genetic material (ssRNA, dsDNA, etc.), host ranges and environments, making them challenging to study with traditional molecular methods as well as advancing computational techniques. Moreover, the absence of universal marker genes across viral lineages, such as those used to assess bacterial and archaeal phylogeny, compounds efforts to assess viral diversity.

Culture-based methods of virus discovery are biased towards lytic viruses whose hosts can be grown in the lab [10], often excluding proviruses and uncultivable hosts from the analysis. Culture-independent sequencing of microbial communities, namely shotgun metagenomics, coupled with downstream bioinformatics tools, has greatly enhanced the discovery of new viruses and their impacts in many diverse environments such as the ocean [11,12], soil-permafrost interfaces [13], downhole hydraulic fracturing wells [14] and activated sludge treatment plants [6]. While standardized computational tools for studying viruses are not necessarily available, the Minimum Information about an Uncultivated Virus Genome (MIUVIG) standards provide guidelines for what to report on uncultivated viruses [15]. Here we review commonly used computational approaches in viral ecology, and their advantages and limitations.

2. Virus discovery before metagenomics

Classical experimental methods for studying viruses require pure cultures of either the viruses and/or the potential hosts for spot and plaque assays and viral tagging (fluorescent labeling and sorting of viruses) [16]. Cultured viruses are examined by electron microscopy and assays for information on their morphology, host range and replication cycles. The International Committee for the Taxonomy of Viruses (ICTV) used this information to classify viral lineages. However, these time-intensive classical techniques to isolate individual viruses are low-throughput. Additionally, the requirement of pure cultures renders the procedures impractical for viral analysis of environmental samples, where isolation of a bacterium or virus presents numerous challenges.

Universal prokaryotic marker genes such as the small subunit rRNA gene (or 16S) [17], as well as domain-specific marker genes used in the Genome Taxonomy Database (GTDB) [18] have been used to detect and classify microbes found in environmental samples. Studies targeting specific groups of viruses have used marker genes from these groups to detect viruses and assess their diversity in environmental samples through PCR-based fingerprinting [19,20]. Examples of viral marker genes include major capsid proteins (for T4-like myoviruses), auxiliary metabolic genes (e.g. photosynthesis proteins in cyanophages), and DNA/RNA polymerases [19]. Marker genes have been defined primarily for tailed viruses of the order Caudovirales. However, there are several challenges with using marker genes to detect and classify new viruses. First, primer sets designed for marker genes are highly degenerate and require low annealing temperatures, suggesting that even conserved group-specific genes are diverse and not ideal for quantitative PCR [19,21]. Second, primer sets are only available to specific viral groups and exclude a large part of the virome. Finally, PCR-based fingerprinting is inadequate for identifying novel viruses that do not possess any known marker genes. Therefore, the use

of metagenomic analyses is imperative to the exploration of viruses and their community dynamics.

Viral metagenomics seeks to understand virus-host interactions and the impact they have on community structure and function in environmental samples. With a transition into the metagenomic era a vast number of viruses have been discovered through metagenomic studies, the largest study adding 125,000 new partial viral genomes [22] and creating a viromics pipeline and database called IMG/VR [23]. Improved computational approaches and the exploration of unique environments will continue to spark discovery of new viruses at an accelerated pace. Only a small portion of these will likely be isolated for individual study, making it impossible for low-throughput classical methods of host prediction and taxonomic classification to keep pace. Most approaches to metagenomic sequencing of microbial communities will only capture double-stranded DNA (dsDNA) viruses. While alternative protocols for RNA extraction [24] or for amplifying ssDNA [25] are also available to capture RNA and ssDNA viruses respectively, they have been used much less frequently.

Comprehensive *in silico* analysis of viruses requires identifying viral genomes, classifying them taxonomically and predicting virus-host pairs from metagenomic sequence data and metagenome-assembled genomes (MAGS). These are nontrivial tasks that require the use of multiple approaches at each step.

3. Identifying Viruses in Metagenomes

Here we discuss commonly used tools for virus identification in metagenomic data in depth and address additional relevant tools. These tools are summarized in Table 1, with approaches, advantages, and limitations. The first step in the viral analysis of a metagenomic dataset is to identify as many viral sequences as possible. As no standard protocol for comprehensively detecting viruses in a metagenome exists, the best practice may be to utilize several tools in parallel, as each approach will yield unique insights.

Currently, the most widely used tool for virus detection in metagenomic data is VirSorter [26], which detects both lytic viruses and proviruses. VirSorter uses Hidden Markov Models (HMMs), constructed from known viral hallmark proteins (e.g. major capsid proteins) to identify protein coding sequences in metagenomic sequences. Other markers used by VirSorter to identify viral sequences include “viral-like” genes, protein coding sequences that are short or have unknown functions and genes that are not associated with Caudovirales viruses. Based on these criteria, identified viral sequences are categorized and reported with confidence levels. VirSorter and other similarity-based tools [27,28] are best at predicting known viruses, which represent only a small portion of the viruses that exist [29], as they depend heavily on the completeness of reference viral databases such as NCBI Viral RefSeq [30]. As 1200 new prokaryotic viral genomes have been added to Viral RefSeq v65 since VirSorter was built, viral detection can be improved by appending these new viral genomes as a custom database to VirSorter for a more contemporary viral analysis. Another protocol which utilizes HMMs of a broad range of viral protein families has been described by Paez-Espino [31] and was used to discover thousands of viral sequences from diverse environmental metagenomes [23]. The uniqueness of this method is the use of viral protein families from many diverse habitats, while VirSorter largely targets freshwater, marine and human microbiomes.

Programs that detect proviruses include Phaster [32], Prophinder [33], Phage_finder [34], PhiSpy [35]. Using a sliding window, these programs find viral genes sandwiched between bacterial genes and rely on sequence homology to known viruses. PhiSpy

Table 1
Summary table of various tools available for predicting viral sequences from genomic sequence data.

Approach	Tools	Method	Advantages	Limitations	Reference
Homology-Based	VirusSeeker	BLAST-based data analysis pipeline	Identifies both eukaryotic and prokaryotic viruses		[27]
	VirMine	Removes non-viral reads/contigs by sequence similarity to known non-viral sequences	Uses large bacterial and archaeal databases to select for viruses	May falsely acquire unknown bacterial genes or plasmids as viral genes	[28]
	Phaster, Prophinder, Phage_finder	Uses a sliding window to look for viral genes flanked by bacterial genes	Specifically targets proviruses in bacterial genomes	Requires complete or near complete bacterial genomes	[32–34]
	VirSorter	Hidden Markov Models of viral proteins from NCBI Viral RefSeq and curated viral metagenomic datasets	Detects viral sequences similar to viruses from reference databases	Requires gene prediction; Cannot be used on unassembled reads	[26]
	PhiSpy	Homology to viral proteins + random forest classification using five homology-independent characteristics	Targets novel proviruses in bacterial genomes by including homology-independent characteristics	Cannot be used on short contigs (<5kbp) or unassembled reads	[35]
Machine Learning	VirFinder	Supervised machine learning based on <i>k</i> -mer frequency profiles	Does not require gene prediction; can be used on unassembled metagenomic reads	False positive detection of host sequences; Requires a training dataset from a similar environment	[36]
	MARVEL	Random forest machine learning based on three virus-specific gene characteristics	Specifically targets viruses from Caudovirales order; Works best on long contigs (consisting of several genes)	Only uses information from coding regions on the genome; Requires information on gene placement on the genome	[37]
	VirMiner	Random forest model built on mapping viral genes to protein databases	Web-based viromics pipeline also includes functional annotation and host-prediction using CRISPRs	Virus-host predictions based only on CRISPR spacers remain incomplete; Virus taxonomic predictions are not benchmarked against other predictions or ICTV classifications	[43]
Deep Learning	DeepVirFinder	A convolutional neural network trained on “genomic motifs” from viral sequences for predictions	Improved version of VirFinder by using convolutional neural networks	Training datasets must be customized to specific environments	[41]
	VirNet	Uses ‘deep attention’ to predict viral sequences	Can identify novel viruses	Further testing on metagenomic data and third-party benchmarking required	[42]
	VIBRANT	Neural networks trained on protein family annotations from KEGG, Pfam and VOGs	Does not rely on sequence homology or genomic signatures of reference viruses; identifies proviruses, viral sequences, AMGs; Manually curated training dataset	New tool, requires third-party benchmarking	[44]

optimizes its predictions by using homology-independent viral characteristics such as protein sequence length, transcription strand direction, GC skew, and the abundance of viral-specific *k*-mers (see below) to classify viral sequences.

Newer tools for viral sequence detection, such as VirFinder [36] and MARVEL [37], use additional genomic features and machine learning approaches to distinguish between prokaryotic and viral sequences. VirFinder uses supervised learning of oligonucleotide frequency signatures. Oligonucleotides, or *k*-mers, are short subsequences of the genome of length *k* (generally ranging between 4 and 20). A *k*-mer frequency profile is a vector of the frequencies of all the *k*-mers in a genome and these profiles are unique to a given species or population of closely related bacteria, archaea or viruses. VirFinder does not rely on gene prediction or sequence similarity to known viruses and can be used on assembled or unassembled metagenomic reads. While VirFinder has better prediction accuracy and recall (true positives) for the identification of unknown viruses than VirSorter, its recall relies heavily on the composition of the training dataset, making it biased towards the most-represented viruses in the database. As viral communities typically differ between environments as a function of their hosts [38], this bias can be leveraged to identify viruses by using an environment-specific dataset to train VirFinder [38]. Sequences

from prokaryotic and eukaryotic viruses often mimic the *k*-mer frequencies of their hosts, in an effort to avoid defense mechanisms or to integrate into the host genome as proviruses [39]. Consequently, VirFinder may also recruit prokaryote or eukaryote sequences as false positives [38].

MARVEL uses genomic features of known viruses to predict viruses on assembled contigs, which contain several genes. These features include how closely genes occur together (gene density), how frequently genes switch to the opposite strand (strand shift frequency) and number of significant hits to the pVOGs (prokaryotic virus orthologous groups) database [40]. MARVEL shows better recall and accuracy of viral sequence detection than both VirSorter and VirFinder, however specifically targets viruses from the Caudovirales order only, as it relies on a Caudovirales-specific database. Other tools utilizing machine learning, and in particular deep learning, to detect viral sequences include DeepVirFinder [41], VirNet [42], the VirMiner pipeline [43], and VIBRANT [44]. DeepVirFinder is an improvement upon VirFinder using convolutional neural networks, while VirNet uses ‘deep attention’, a technique commonly used for natural language processing. VIBRANT [44], a recently developed tool, utilizes protein family annotations from the Kyoto Encyclopedia of Genes and Genomes (KEGG) [45], Pfam [46] and Virus Orthologous Group (VOG) [40] databases to

train a neural network for the prediction of viral sequences in metagenomic data. Other virus detection tools to note that focus largely *de novo* detection of human pathogens (including viruses) from metagenomic data are SURPI [47], SUNBEAM [48], VIP [49] and VirusDetect [50].

4. Viral Phylogenomics and Taxonomic Classification

Phylogenomics utilizes whole genomes or large portions of the genome to reconstruct evolutionary histories of organisms. Viral phylogeny is fundamentally different in structure to phylogenies of cellular organisms as viral genomes are often a result of rapid mutation and lateral gene transfer [51]. Methods to describe viral phylogeny and assess relatedness between viruses are continually evolving as new viruses are discovered. Recently, a new framework for viral lineages was proposed by Koonin et al. that splits viruses into four realms and their subsequent hierarchies [52]. This reorganization is based on recent phylogenomic studies [56,57] showing that hallmark genes are shared between groups of viruses with different replication-expression strategies and suggesting that the current Baltimore Classes [56] of viruses does not accurately describe viral evolutionary relationships. This new framework supports the classification of uncultured viruses based solely on their genomic content – which is a necessity in the metagenomic era.

4.1. Phylograms

Phylogenetic trees define hypothetical evolutionary relationships between multiple lineages and are based on sequence similarities between common genes. As viruses lack a universal marker gene, analysis of viral relatedness requires a phylogenomic approach, comparing whole viral genomes to generate a phylogram. The first exploration of a phylogenomic method to assess viral diversity was the Phage Proteomic Tree (2002) [57], where distances in the tree were calculated using the number of shared proteins between 105 reference viral genomes. The resulting viral groups in the Phage Proteomic Tree matched the ICTV classification of manually curated reference viruses [57]. A web-based interactive version, ViPTree [58], exists as a server that places user viral sequences among the updated reference viruses in the Phage Proteomic Tree.

Newer methods in viral phylogenomics have expanded upon the idea of a proteomic tree with modified methods to calculate distances between viral genomes. Genomic Lineages of Uncultured Viruses of Archaea and Bacteria (GL-UVAB) a pipeline for the automatic taxonomic classification of viral sequences from metagenomes uses the Dice coefficient, assigning taxonomy in strong agreement with current ICTV classifications [59]. The Dice coefficient has also been utilized to explore marine viral dynamics in several recent studies [4,60]. Another example of a distance metric is the Genome BLAST Distance Phylogeny (GBDP) [61], as used in the program VICTOR [62] to construct phylograms and classify prokaryotic viruses.

Other approaches to construct phylograms and classify viruses include the use of single copy marker genes or HMMs for a specific group of viruses, and average nucleotide identity. In a recent study, 77 single copy marker genes were systematically identified from reference viruses from the Caudovirales order. These were used to construct a phylogram, which can be used to taxonomically classify new viruses in agreement with the ICTV classifications at the sub-family and genus levels, within the Caudovirales order [55]. ClassiPhage, a recently developed tool for classifying viruses from the families *Myoviridae*, *Podoviridae*, *Siphoviridae*, and *Inoviridae*, uses profile HMMs of proteins from reference viruses within these families known to infect *Vibrionaceae* [63]. The specificity of the

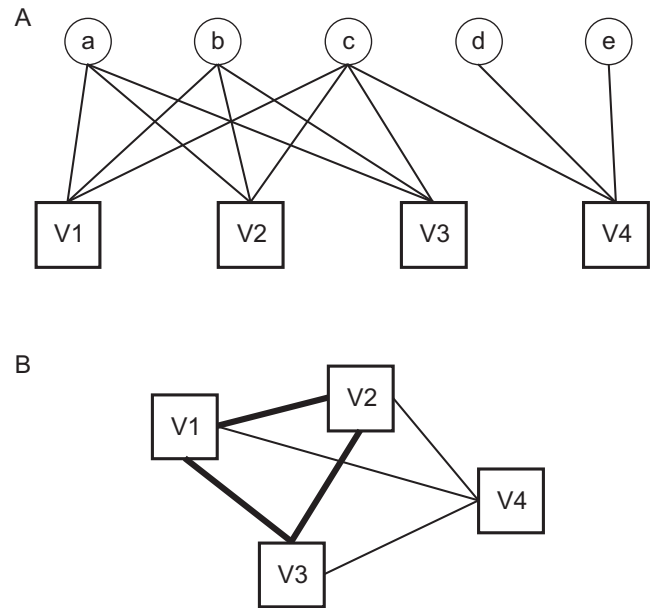


Fig. 1. Hypothetical viral genomes in squares represented by two types of networks. A) Bipartite network shows which gene families (in circles) are shared by the viral genomes (V1–V4). B) The network in (A) is simplified into a monopartite network between viral genomes with the thickness of the edges representing how many gene families are shared between genomes. This figure was recreated from an article by Iranzo et al. [64].

HMMs in ClassiPhage may limit the usefulness of this tool for classifying viruses that do not infect *Vibrionaceae*. For classification at the species rank, the MIUVIG consensus suggests the use of whole-genome average nucleotide identity (95% identity cut-off over 85% of alignment fraction [15]) to viral sequences from NCBI Viral RefSeq [30] and IMG/VR [23].

4.2. Networks

While viral phylogenomics is a useful tool to understand viral relatedness and taxonomy, the inherently hierarchical tree structures are unable to represent the mosaicism present in viral genomes, and thus struggle to portray actual evolutionary trajectories. Further, different viral lineages may not fit on the same phylogram if they have no genes in common with the other taxa [55,64,65].

Trends in exploring viral lineages have moved towards using networks to consider the mosaic and highly diverse nature of viral genomes [51]. Mono- and bipartite networks have been explored for their use in viral classification. While both networks use shared proteins to link viral genomes, monopartite networks have weighted edges based on the total protein sequence similarity between two genomes as shown in Fig. 1(B).

VCONTACT2 [66] is a tool that uses a monopartite network of reference viral genomes to classify taxonomy of user viral sequences. Sequences that share proteins with reference viruses will cluster together within the network, while novel viral sequences can be identified as outliers to the network. VCONTACT2 uses NCBI Viral RefSeq as its database and will best work for dsDNA viruses of prokaryotes, as NCBI Viral RefSeq is currently biased towards these. The same procedure for building and visualizing monopartite networks can be applied to other viruses, if an appropriate reference database is available. The biggest limitation of monopartite networks is the lack of information about which genes connect the viral clusters.

Bipartite networks show relatedness between viral genomes and also indicate which proteins are shared between groups of viruses [66] as shown by the circles in Fig. 1(A). Although there are currently no open-source tools for bipartite network analysis, it has enabled the identification of 14 hallmark genes most commonly shared by dsDNA viruses [53,54]. This approach is an important piece in studying the evolutionary history of viruses and was used as evidence for the recently proposed reorganization of the viral lineages [52].

5. Virus-Host Predictions

Virus-host interactions are a central part of viral research as viruses are obligate parasites and are assumed to affect their environment only through their hosts. Indicators of virus-host interactions manifest in the viral and host genomes and can be exploited to predict virus-host linkages *in silico* from metagenomic data. These indicators point towards which viruses infect which member(s) of the microbial community and depending on the type of indicator, what potential impact an infection might have on the host.

The Virus-Host Database [67] currently includes host information for all viral sequences from NCBI Viral RefSeq (release 99). This database has been populated from information collected from RefSeq [30], Genbank [68], UniProt [69], ViralZone [70], and manually curated literature surveys. Computational approaches to predict hosts of viruses often use sequence homology to uncover virus-host linkages. This homology is based on CRISPR spacers (snippets of viral DNA) found in prokaryotic genomes, bacterial tRNAs or auxiliary metabolic genes (AMGs) found in viral genomes, and parts of genes shared at recombination sites of temperate viruses (attP and attB in viruses and bacteria respectively).

Many bacteria and archaea carry CRISPR (Clustered Regularly Interspaced Short Palindromic Repeats) arrays as part of a microbial adaptive immune system to recognize invading viruses. The CRISPR-Cas mechanism integrates short snippets of viral DNA (25–50 bp) into the microbial genome referred to as ‘spacers’ [71]. CRISPR arrays can be found pre- or post-assembly using the tools Crass [72] and MinCED [73]. The sequences of the spacers from CRISPR arrays can be aligned to viruses found in the same metagenome using BLASTn’s short task command [74], which is optimized for alignments under 50 bp. To minimize the number

of false positives for hosts, the Blastn-short task should be used with a mismatch cut-off of 1, as this is the most sensitive parameter for the alignment [16]. A cell often incorporates multiple spacers from the same viral invader [75]. Therefore, a more specific and reliable virus-host match can be established if a virus matches multiple spacers from the same CRISPR array. The spacers approach works best if spacers are matched to viruses from the same metagenome, as spacers are rapidly replaced and may only indicate recent viral invasions. As not all prokaryotes carry a CRISPR-Cas defense system, other host prediction approaches should be used in parallel to matching spacers.

Recombination sites for some lysogenic viruses (viruses that integrate into the host genome) have recognition sequences (called attP) that are similar to recombination sites on the microbial genome (attB). The attP sequence is typically situated close to DNA or RNA integrases on the viral genome. Sequences of attP and attB have a common core of 2–15 bp, which can be used to determine the host via an exact alignment match [16]. However, sequences < 15 bp also have a higher frequency of random occurrence in the genome and may lead to false positives, therefore the longest sequences for alignment should be used. Manual curation of the matches may also be required. AMGs can also be identified in viral sequences by sequence similarity to host MAGs but must be manually curated to not include host genes. Annotation of AMGs using protein families databases such as Pfam [46] or local alignments must use stringent criteria such as E-values < 10^{-3} and bitscores > 60 [11]. Additionally, these genes can be more confidently classified as AMGs if they are preceded and succeeded by common viral genes such as integrases, terminases or structural genes.

Host prediction approaches that do not use sequence homology include abundance profiles and oligonucleotide (*k*-mer) frequencies. Abundance profiles, the sequencing coverage of viral or host sequences across multiple samples, can be used for host prediction as viruses approximately mimic the same abundance patterns as their hosts. These patterns vary based on the type of infection (lytic versus lysogenic), predator–prey dynamics [76] or the number of integrated proviruses inside the host genome. For example, a single integrated provirus will have the exact same abundance profile as its host because it is replicated with the host genome. However, abundance profiles predict a relatively low number of correct hosts (Fig. 2) compared to other methods, as variations in host range and

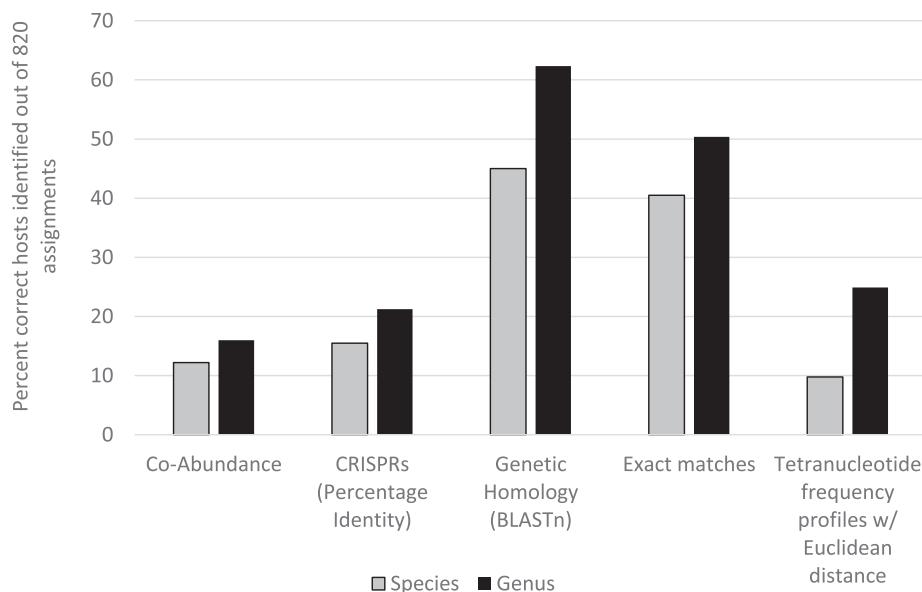


Fig. 2. Percentage of correct hosts identified out of 820 assignments by four methods at the genus and species level. This figure was recreated using supplementary data provided by Edwards et al. [16].

temperate viruses skew the abundances. As such, abundance profiles are best used with time-series metagenomic data where viral and microbial dynamics can be made obvious [77,78]. *K*-mer frequency profiles, like those used by VirFinder to identify viral sequences, can also be used to predict viral hosts. This exploits the theory that prokaryotic viruses often have similar *k*-mer frequency profiles to their hosts to avoid recognition by cell defense mechanisms. Distances between tetranucleotide (4-mer) frequency profiles of viruses and their hosts are commonly used for predicting virus-host pairs, where the closest (smallest) Euclidean distance is indicative of the most likely host [4,11,13,16,29]. Tetranucleotide frequency profiles of viral and potential hosts sequences can be generated using Jellyfish [79].

Tools that utilize *k*-mer frequency distributions include Vir-HostMatcher ($k = 6$) [80], HostPhinder ($k = 16$) [81] and Host Taxon Predictor ($k = 1,2,3$) [82] which also uses machine learning to differentiate between eukaryotic and prokaryotic viruses. *K*-mer frequency distributions are more robust when built from longer contigs (>1000 bp). For contigs shorter than 3000 bp, WIsH [83] can be used for host prediction. WIsH uses a homogenous Markov models, trained on bacterial and archaeal genomes and computes a likelihood that a viral sequence matches closely with the model. It is benchmarked to have comparable results to VirHostMatcher.

While tetranucleotide frequency profiles provide an alignment-free approach for host prediction, they are still limited by the variability of virus host ranges. Some groups of viruses have closer profiles to their hosts, while others are largely dissimilar, depending on whether they have narrow or broad host ranges respectively [80]. Tetranucleotide frequency profiles are also best at predicting hosts above the genus rank, as *k*-mer frequencies may not have enough differentiation at the species level. For example, Fig. 1 shows that the number of correct host predictions at the species level decrease considerably. This may result in the false prediction of hosts that are closely related to the true host, but may provide useful information, nevertheless.

Some predictive host-indicators, such as sequence-homology exact matches > 15 bp long, result in more specific matches and have higher prediction accuracy compared to other methods (Fig. 1). However, indicators with a lower specificity, such as tetranucleotide profiles, typically predict a larger number of potential virus-host pairs. A large portion of the host genome is necessary for comparison against viral sequences, for all methods of host-prediction. Viruses with broader host ranges infect multiple strains or species, and multiple viruses will target hosts of higher relative abundance. As a result, virus-host pairs are likely to resemble a many-to-many pattern, rather than one-to-one relationship. *In silico* virus-host pairs are best predicted from a metagenome where both the viruses and hosts come from the same environmental sample and were sequenced together. Using the consensus result of multiple approaches, including homology- and non-homology-based methods, will result in the most comprehensive, robust and accurate host prediction of viruses.

6. Conclusion

Advances in computational approaches provide an excellent avenue to explore the vast viral diversity present in our world. Yet, there remain many computational challenges to overcome in the discovery of new viruses and the dynamics of virus-host interactions. First, many of the described methods rely on reference databases, which are still biased towards well-studied viruses of cultivable hosts. These databases will continue to improve with every new virus discovery or complete assembly of a viral genome, and in-turn also improve analytical tools.

Second, the incredible diversity of viruses (structural, ssDNA, ssRNA etc.) makes the analysis of all possible virus types in a single metagenomic dataset an unfeasible task and the standardization of analytical tools impractical. Therefore, we recommend the use of multiple approaches/tools at every step in the virus discovery pipeline, to compensate for the limitations of individual approaches. Tailoring your analytical approach to answer specific research questions will also generally yield the best results.

Finally, methods to discover and describe viruses must be used in conjunction with studying the ecology of the community as a whole to understand the biological significance these viruses have in their environments. For example, CRISPR array analyses have shown that some globally-dispersed populations of bacteria are adapted to local phages by their viral defence mechanisms [84], and viruses encoding AMGs point to their role in complex carbon degradation in terrestrial environments [13].

As viral ecology becomes a tractable field through metagenomics and computation approaches, we can begin to understand the complex roles of viruses in microbial communities. Providing insights into the ever-evolving world of viruses is key to our understanding of biogeochemical cycling of nutrients in the natural environment, human health via the microbiome [85] and medicine [86] as well as engineered microbial processes [6].

Declaration of Competing Interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

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