

Erratum

In the CME article “Non-Substance Addiction in Childhood and Adolescence: The Internet, Computer Games and Social Media” by Olga Geisel et al. in issue 1–2/2021, it was not possible to answer question 7—“How many of the DSM-5 criteria have to be met to be able to diagnose ‘Internet Gaming Disorder’?”—unequivocally. What is correct is that at least five criteria have to be met. In agreement with the certifying recognition/accreditation body for continuing medical education measures in the Medical Association of North Rhine, we therefore allow answers b) and c).

MWR