- 1 The robustness of individual differences in gaze preferences towards faces and eyes across
- 2 experimental designs and its relation to social anxiety– supplementary materials
- 3

4 Questions of the screen-based scenario:

- 5 (The questions were asked in Hebrew, the mother-tongue of the participants.)
- Were you born in Israel?
 What is your hometown?
- 8 3. What is the name of the last book you read?
- 9 4. When did you read this book?
- 10 5. Do you care about how you are dressed?
- 11 6. Do you often buy clothes?
- 12 7. Do you feel that things do not excite you?
- 13 8. Are you an energetic person?
- 14 9. What things make you feel good?
- 15 10. Is it hard for you to find interest in things?
- 16 11. Are you easily stressed?
- 17 12. Do you adapt easily to new situations?
- 18 13. Do you go to parties often?
- 19 14. Do you go to music shows often?
- 20 15. Do you feel comfortable with yourself?
- 21 16. Do you feel desperate often?
- 22 17. Do you define yourself as an extrovert or an introvert person?
- 23 18. How will your friends define you? as an extrovert or an introvert person?
- 24 19. What is your favorite food?
- 25 20. When was the last time you ate your favorite food?
- 26 21. Have you seen a movie recently?
- 27 22. Have you seen this movie at home or in a cinema?
- 28 23. Do you listen to music often?
- 29 24. Do you hear oriental music?
- 30 25. Do you have a smartphone?
- 31 26. How many posts do you post on Facebook a week?
- 32 27. At what age did you get your own TV?
- 33 28. How many hours a day do you watch TV?

34

35	Questi	ons of the real-life scenario:
36	(The qu	estions were asked in Hebrew, the mother-tongue of the participants.)
37	1.	What is your full name and ID number?
38	2.	Are you a student at the Hebrew University? What are you studying and in what year are you?
39	3.	Where do you currently live? How long have you been living there?
40	4.	Where were you born? Have you lived in other places throughout your life?
41	5.	What high school did you go to? Where is it located?
42	6.	What was your primary track in high school? What was your average grade? If you do not
43		remember exactly, give an approximation.
44	7.	What was your SAT score? How many years ago did you do the exam?
45	8.	Do you have ADHD?
46	9.	Have you been abroad in the last year? Where?
47	10.	What is your favorite sport activity? How often do you do it?
48	Intern	al consistency of gaze measures for screen-based and live interview scenarios
49	Interna	I consistency of each gaze behavior measure (face-preference, eye-preference and eyes-
50	within-	face-preference) was examined using a Pearson correlation between two separate sets of data.
51	In the s	screen-based interview scenario we compared the measures extracted from the first and the

- 52 second questions of each interviewer. In the live interview, we compared the odd and even questions.
- 53 All measures were found to be highly reliable (see table S1).

Scenario	Eye-preference	Face-preference	Eyes-within-face-preference
Screen-based (N = 49)	r = 0.92, p < 0.001	r = 0.85, p < 0.001	r = 0.92, p < 0.001
Live-interview (N = 43)	r = 0.95, p < 0.001	r = 0.75, p < 0.001	r = 0.97, p < 0.001

54

Table S1: Internal consistency of each measure within each scenario. Each column represents one
gaze behavior measure. Each row presents the internal consistency in a certain interview scenario.

57 Face and eyes preferences – Full model results

	Face-Preference			Eye-Preference			Eyes-Within-Face-Preference		
Predictors	Estimates	CI	р	Estimates	CI	р	Estimates	CI	р
(Intercept)	81.16	78.43 - 83.88	<0.001	45.14	38.70 - 51.57	<0.001	54.37	47.14 - 61.59	<0.001
Intearction condition1	1.62	-1.18 - 4.42	0.255	-1.07	-5.51 - 3.37	0.635	-1.74	-6.49 - 3.00	0.468
Intearction condition2	-7.15	-10.014.29	<0.001	1.95	-2.53 - 6.43	0.391	6.55	1.77 – 11.33	0.008
Social anxiety trait score	-6.08	-10.072.10	0.003	-2.13	-11.43 – 7.17	0.65	-0.68	-11.11 – 9.74	0.9
Neuroticism trait score	-2.19	-6.00 - 1.62	0.257	6.45	-2.38 - 15.28	0.151	8.12	-1.77 - 18.02	0.107
Autism trait score	3.51	0.24 - 6.78	0.036	5.32	-2.26 - 12.90	0.167	4.91	-3.59 - 13.40	0.255
Intearction condition1 * Social anxiety trait Score	3.8	-0.34 - 7.94	0.072	0.27	-6.39 - 6.93	0.94	-0.85	-7.98 - 6.28	0.81
Intearction condition2 * Social anxiety trait Score	-1.19	-5.45 - 3.07	0.58	-2.68	-9.38 - 4.02	0.43	-2.7	-9.85 – 4.46	0.46
Intearction condition1 *	1.25	-2.65 - 5.15	0.53	-2.8	-9.11 - 3.50	0.38	-3.72	-10.47 - 3.03	0.28
Neuroticism trait score									
Intearction condition2 * Neuroticism trait score	0.73	-3.40 - 4.86	0.73	-3.25	-9.76 - 3.25	0.32	-3.37	-10.31 - 3.57	0.34
Intearction condition1 * Autism trait score	-1.03	-4.85 - 2.80	0.6	1.48	-4.75 – 7.71	0.64	1.78	-4.89 - 8.45	0.6
Intearction condition2 * Autism trait score	1.2	-2.23 - 4.62	0.49	0.62	-4.80 - 6.04	0.82	0.27	-5.51 - 6.06	0.93
Random Effects									
ICC N	0.23 50 Portiginant			0.54 50 Portiginant			0.58 50 Portisinant		
Observations Marginal R ² / Conditional R ²	135 0.222 / 0.404	4		135 0.089 / 0.583			135 0.102 / 0.61	3	

59Table S2: Mixture modelling results of gaze preference measures. Significant results appear in bold60 $(p<0.016, after correction for multiple comparisons). The two bottom lines present the number of</td>61data points included in the model (~3 for each interaction-condition – screen-based interview and62listening and speaking in the live interview), and the marginal <math>R^2$ (variance explained by the fixed63effects) and conditional R^2 (variance explained by the whole model). Interction-condition1 reflects a64contrast comparing between scenarios (screen-based interview minus the listening stage of the live

- 65 *interview). Interaction-condition2 reflects a contrast comparing between live interview stages*
- 66 (speaking minus listening).

67 Potential interfering factors face and eye preference

- 68 To examine whether the effects shown in the main text are driven by other interfering factors such as
- 69 the experimenter identity and the participant sex, we added to the models additional factors to
- 70 control these potential interfering factors (dv ~ participant-sex*experimenter*interaction-condition +
- 71 interaction-condition*(Social Anxiety + Neuroticism + Autism-like) + (1|Participant)).

	Fa	ace-Preference Eve-Preference			Eyes-Within-Face-Preference				
Predictors	Estimates	CI	р	Estimates	CI	р	Estimates	CI	р
(Intercept)	81.69	78.96 - 84.42	<0.001	46.44	39.89 - 53.00	<0.001	55.8	48.34 - 63.27	<0.001
Experimenter1	-3.37	-6.200.54	0.02	-2.22	-9.00 - 4.57	0.519	-1.24	-8.96 - 6.49	0.751
Participant-sex1	-0.1	-3.34 - 3.14	0.952	-7.25	-15.01 - 0.50	0.066	-8.54	-17.36 - 0.29	0.058
Intearction-condition1	1.51	-1.38 - 4.40	0.303	-1.29	-5.71 - 3.13	0.565	-2.11	-6.86 - 2.64	0.381
Intearction-condition2	-7.48	-10.424.55	<0.001	1.84	-2.61 - 6.29	0.414	6.76	1.98 – 11.54	0.006
Social anxiety trait	-6.59	-10.552.64	0.001	-1.57	-10.93 - 7.79	0.74	0.36	-10.28 - 11.00	0.947
score Neuroticism trait score	-1 77	-5 72 - 2 18	0 377	3 29	-5 92 - 12 49	0.481	4 32	-6 13 - 14 77	0.415
Autism trait score	3.94	0.62 - 7.26	0.02	5.55	-2.22 - 13.32	0.16	4.56	-4.27 - 13.39	0.309
Experimenter1 *	0.7	-2.12 - 3.51	0.625	6.54	-0.22 - 13.31	0.058	6.02	-1.68 - 13.73	0.124
Participant-sex1									
Experimenter1 * Intearction-condition1	2.16	-0.83 - 5.14	0.156	-0.38	-4.96 – 4.21	0.871	-1.54	-6.47 - 3.40	0.538
Experimenter1 * Intearction-condition2	1.72	-1.35 - 4.78	0.269	0.89	-3.75 - 5.54	0.703	-0.18	-5.17 - 4.81	0.943
Participant-sex1 * Intearction-condition1	-0.27	-3.67 - 3.14	0.877	4.78	-0.45 - 10.01	0.073	6.05	0.42 - 11.68	0.036
Participant-sex1 *	-0.6	-4.11 - 2.91	0.737	-0.55	-5.87 - 4.77	0.838	-1.04	-6.76 – 4.67	0.718
Intearction-condition2									
Intearction-condition1 * Social anxiety trait score	4.3	0.09 - 8.51	0.046	0.04	-6.52 - 6.59	0.991	-1.58	-8.64 - 5.48	0.659
Intearction-condition2 * Social anxiety trait	-1.01	-5.35 - 3.33	0.646	-2.52	-9.12 - 4.08	0.451	-2.54	-9.63 - 4.55	0.479
Intearction-condition1 *	0.9	-3.24 - 5.04	0.669	-0.24	-6.75 - 6.28	0.943	-0.56	-7.58 - 6.46	0.875
Neuroticism trait score									
Intearction-condition2 * Neuroticism trait score	0.09	-4.34 - 4.51	0.968	-3.65	-10.39 - 3.09	0.286	-3.74	-10.99 - 3.50	0.308
Intearction-condition1 * Autism trait score	-1.62	-5.55 - 2.30	0.414	0.72	-5.47 - 6.90	0.818	1.57	-5.10 - 8.24	0.642
Intearction-condition2 *	1.38	-2.21 - 4.97	0.448	0.58	-4.91 - 6.07	0.835	0.1	-5.80 - 6.00	0.972
Autism trait score									
Experimenter1 * Participant-sex1 * Intearction-condition1	-1.29	-4.25 – 1.67	0.389	-6.33	-10.86 – - 1.79	0.007	-5.37	-10.250.50	0.031
Experimenter1 * Participant-sex1 * Intearction-condition2	1.62	-1.42 - 4.65	0.293	0.39	-4.20 - 4.98	0.866	-0.15	-5.08 - 4.78	0.952
Random Effects									
ICC	0.21			0.55			0.59		
N	50 Participant			50 Participant			50 Participant		
Observations	135			135	_		135	_	
Marginal R ² / Conditional R ²	0.287 / 0.436			0.193 / 0.63	8		0.187 / 0.665	5	

Table S3: **Statistics for real-life models, one for each gaze behavior measure.** Significant results appear in bold. The two bottom lines present the number of data points included in the model (~3 for each interaction-condition – screen-based interview and listening and speaking in the live interview), and the marginal R^2 (variance explained by the fixed effects) and conditional R^2 (variance explained by the whole model). Interaction-condition1 reflects a contrast comparing between scenarios (screenbased interview minus the listening stage of the live interview). Interaction-condition2 reflects a contrast comparing between live interview stages (speaking minus listening).

81

The models when considering the experimenter and the participant-sex revealed similar results in the face-preference model – significant effect of social anxiety and a significant difference between speaking and listening stages in the live interview scenario. However, in the eyes-within-facepreference the influence of the neuroticism trait score did not remain significant when correcting for multiple comparisons.

87

88 Internal consistency reliability, stability and validity of mouth preference

Our study focused on preference to look at the eyes and face regions, measures that were chosen before running the experiment. However, in order to get a complete picture of the main facial features, we also examined the mouth-preference (percent of fixation time in the mouth region) and mouth-within-face-preference (percent of fixation time in the mouth region out of the total time in the face region). The analysis procedure was similar to that of the eye and face preferences described in the main text.

95 Mouth-preference and mouth-within-face-preference exhibit high internal consistency in the screen-

96 based interview scenario (mouth-preference: r = 0.93, p < 0.001; mouth-preference-within-face: r =

97 0.93, p < 0.001) and in the live interview scenario (mouth-preference: r = 0.93, p < 0.001; mouth-

98 preference-within-face: r = 0.97, p < 0.001).

100 Both mouth-preference and mouth-within-face-preference were significantly correlated across

101 scenarios (see table S3).

Stability across tasks	Mouth-preference	Mouth-within-face-preference
Screen-based <-> live interview -	r = 0.4,	r = 0.46,
Listening (N=42)	p = 0.009	p = 0.002
Screen-based <-> live interview -	r = 0.36,	r = 0.48,
Speaking (N=42)	p = 0.02	p = 0.001
live interview – Speaking <->	r = 0.76,	r = 0.8,
Listening (N=43)	p < 0.001	p < 0.001

102

Table S4: Cross-scenario correlations of mouth-preference and mouth-within-face-preference. Each
 column reflects correlation of one mouth-related gaze behavior measure. Each row presents the
 correlation between two scenarios.

106

107 Linear mixed models were performed in order to examine the relation between individuals' traits and 108 their mouth preference. Similar to the main text, we first examine a model without potential 109 confounds and then added them. The first model revealed three significant effects (same for both 110 mouth-preference and mouth-within-face-preference): 1) A significant difference between screen-111 based and live interview scenario – participants look at the mouth region more in the screen-based 112 interview scenario compared to the listening stage of the live interview scenario. 2) A significant 113 difference between listening and speaking stages in the live interview scenario – participants look 114 more at the mouth region while listening compared speaking. 3) A significant effect of neuroticism, 115 suggesting that more neurotic participants look more at the companion's mouth. In the model that include potential confounds (participant-sex and experimenter identity), the effect of neuroticism was 116 117 not significant when correcting for multiple comparisons (p = 0.037 for mouth-preference and p = 0.05 for mouth-within-face-preference). 118

	Ν	Iouth-Preference		Mouth-Within-Face-Preference			
Predictors	Estimates	CI	р	Estimate s	CI	р	
(Intercept)	15.1	11.12 - 19.08	<0.001	18.46	13.46 - 23.46	<0.001	
Intearction-condition1	4.87	1.83 - 7.91	0.002	5.9	2.55 - 9.26	0.001	
Intearction-condition2	-6.8	-9.873.72	<0.001	-6.82	-10.203.44	<0.001	
Social anxiety trait score	-3.21	-8.97 – 2.56	0.27	-2.89	-10.11 - 4.33	0.43	
Neuroticism trait score	8.45	2.96 - 13.94	0.003	9.9	3.05 - 16.75	0.005	
Autism trait score	-2.48	-7.18 - 2.23	0.299	-3.49	-9.37 - 2.40	0.243	
Intearction-condition1 * Social anxiety trait score	3.22	-1.32 - 7.77	0.16	4.22	-0.82 - 9.25	0.1	
Intearction-condition2 *	0.18	-4.42 - 4.78	0.94	-0.75	-5.82 - 4.31	0.77	
Social anxiety trait score							
Intearction-condition1 * Neuroticism trait score	-2.25	-6.55 - 2.05	0.3	-2.93	-7.70 - 1.84	0.23	
Intearction-condition2 * Neuroticism trait score	-3.17	-7.63 – 1.29	0.16	-2.14	-7.05 - 2.77	0.39	
Intearction-condition1 * Autism trait score	-1.69	-5.93 – 2.55	0.43	-2.71	-7.42 - 2.00	0.26	
Intearction-condition2 * Autism trait score	0.02	-3.69 - 3.73	0.99	0.28	-3.82 - 4.37	0.89	
Random Effects							
ICC 0.	47			0.56			
N 50	Participant			50 Participant			
$\begin{array}{ccc} Observations & 13\\ Marginal R^2 / & 0.\\ Conditional R^2 \end{array}$	35 204 / 0.578			135 0.188 / 0.6	543		

121 Table S5: Statistics for mouth preferences measures. The model of mouth-preference appears on the 122 left column and the mouth-within-face-preference on the right column. Significant results appear in 123 bold. The two bottom lines present the number of data points included in the model (~3 for each 124 interaction-condition – screen-based interview and listening and speaking in the live interview), and the marginal R^2 (variance explained by the fixed effects) and conditional R^2 (variance explained by 125 the whole model). Interaction-condition1 reflects a contrast between scenarios (screen-based 126 127 interview minus the listening stage of the live interview). Interaction-condition2 reflects a contrast 128 between live interview stages (speaking minus listening).