

<b>Montage</b>	<b>Slide</b>	<b>Movie</b>	<b>Pick Particle/Categorize</b>	<b>Markers-Tomo</b>	<b>Markers-Tilt Pair</b>
<b>Marker File Number:</b>		<input type="text" value="0"/>		Click on Show/Edit marker button if this input is edited !	
<b>Key Number:</b>	<input type="text" value="1"/>		<b>Offset:</b>	<input type="text" value="0"/>	== > Used to Save Marker Files !
<b>Key number for origin:</b>				<input type="text" value="1"/>	
<b>Phi:</b>	<input type="text" value="-90"/>		<b>Gamma:</b>	<input type="text" value="-90"/>	<b>Theta:</b> <input type="text" value="0"/>
<b>Tilt angle area:</b>	<input type="text" value="5000.00"/>				
<input type="button" value="Determine Theta"/>		<input type="button" value="Fit Angles"/>		<input type="button" value="Draw Fitted Locations"/>	<input type="button" value="Save Angles"/>
To Add a New Marker		: Click Left Mouse Button		To Change an Existing Marker	: Drag Right Mouse Button
To Delete a Marker		: Click Middle Mouse Button		<input checked="" type="checkbox"/> <b>Renumber Markers After Delete</b>	
<input type="button" value="Show/Edit Marker"/>		<input type="button" value="Save Marker Files"/>		<input type="button" value="Hide Markers"/>	<input type="button" value="Unhide Markers"/>