## Supplemental Materials : Methodological Details

## 2 Persistence scale

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- 3 1. I like a challenge better than easy jobs.
- 4 2. I am usually eager to get going on any job I have to do.
- 5 3. I often give up a job if it takes much longer than I thought it would.
- 6 4. I am a very ambitious person.
- 7 5. When I fail at something at first, I become even more determined to do a better job.
- 8 6. I am usually so determined that I continue to work long after other people have given up.
- 9 7. I have often been called an "eager beaver".
- 10 8. I often drag my heels a while before starting any project.
- 9. I love to excel at everything I do.
- 12 10. I am more hard working than most people.
- 13 11. No matter how hard a job is, I like to get started quickly.
- 14 12. The harder a job is, the less I enjoy it.
- 15 13. I am eager to start work on any assigned duty.
- 16 14. I often accomplish more than people expect of me.
- 17 15. I usually push myself harder than most people do.
- 18 16. I am never described as an overachiever.
- 19 17. If something does not work as I expected, I am more likely to guit than to keep going for a
- 20 long time.
- 21 18. I like to strive for bigger and better things.
- 22 19. I am more of a perfectionist than most people.
- 23 20. No job is too hard for me to do my best.

## Supplemental Materials: Additional Results

Supplemental Table 1. MNI coordinates of regions the activity of which is correlated with execute period (thresholded at p = 0.001, unc. > 5 voxels)

Region	Nearest	Coordinates (mm)			Z	No. of	P
	Brodmann				value	voxels	
	Areas						
		X	у	Z			
Contrast: Squeeze > Hold (Execute Period)							
Cerebellum Anterior Lobe	N/A	+15	-52	-23	4.58	27	.03 (corr.)
Primary motor cortex	4	-42	-22	+49	3.72	11	.0001 (unc.)
Caudate Nucleus	N/A	-15	+26	+1	3.54	6	.0001 (unc.)

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24 Subjective rating
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- For each of the four 'grip' stimuli and the 'hold' stimulus, participants rated how much they liked
- a particular grip-for-money combination associated with the stimulus. They used a visual analog
- scale where they could slide the cursor on a bar to indicate their subjective rating from 'I do not
- 28 like it at all' on the left side to 'I like it very much' on the right side.
- 29 Instructions:
- 30 "You will now see the circles again. For each circle you see, please think about how much
- 31 gripping and how much money associated with it and indicate HOW MUCH YOU LIKE that
- 32 grip-for-money action."

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## **Manipulation Check**

- 1. We presented two thermometer images, each of which a target line indicating low and high
- 36 effort levels. For each thermometer stimulus, participants made an estimate on the amount of
- 37 money that is considered a fair payment for squeezing to the target line ten times in a row.
- 38 Instructions:
- 39 "How much money do you think is considered a fair pay for gripping at the yellow line ten times
- 40 in a row?"
- 2. We presented two red circle stimuli, each of which with a horizontal line indicating low and
- 42 high reward levels. For each of these stimuli, participants made an estimate on the amount of
- 43 money indicated by the horizontal line.
- 44 Instructions:
- 45 "How much money does the horizontal line on the circle mean?"