## function calctortuosity

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% calctortuosity.m
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% Last modified 7/9/2012
% Takes filament coordinates exported by Imaris 7.4.2 (Bitplane) and the
% tracks calculated by "calctracks.m", and calculates vessel tortuosity for
% each track. Filament coordinates can be exported using ImarisXT.
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    Inputs:
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    -Directory containing vessel coordinates and tracks
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    -Directory containing filament coordinates that define reference plane
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     or alternatively the equation of a plane. Used for rotation of data
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     and plotting of the plane.
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    Output:
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     "arclength.txt" - csv formatted file listing the arclength for each
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     "displac.txt" - csv formatted file listing the total displacement for
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                     each track
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     "tort.txt" - csv formatted file listing the tortuosity for each
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     "zcom.txt" - csv formatted file listing the z-center of mass for each
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                  track. This is in rotated coordinates, where z represents
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                  distance from the reference plane.
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% Read vFilamentXYZ and tracks from desired directory
directory name = uigetdir('','Select directory containing filament coordinates (exported ¥
from Imaris)')
cd(directory name)
a=csvread('vFilamentXYZ.txt');
tracks=csvread('tracks.txt');
% Decide how to define reference plane
button3 = questdlg('Define equation of the plane manually, or by finding plane of best ✓
fit from saved filament coordinates?','','Manual','Plane of Best Fit','Manual');
    if button3
        fitplanetest=button3(1) == 'P';
    end
% If defining the plane using the plane of best fit through saved filament
% coordinates, loads filament coordinates from given directory
    if fitplanetest
        directory name = uigetdir('','Select directory containing the filaments that ✔
define the reference plane (exported from Imaris)')
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vFilamentXYZ=csvread(strcat(directory name, '\vFilamentXYZ.txt'));
        Xcolv = vFilamentXYZ(:,1);
        Ycolv = vFilamentXYZ(:,2);
        Zcolv = vFilamentXYZ(:,3);
        Const = ones(size(Xcolv));
% Use regression to determine plane of best fit
        Coefficients = [Xcolv Ycolv Const]\Zcolv;
        XCoeff = Coefficients(1);
        YCoeff = Coefficients(2);
        CCoeff = Coefficients(3);
    else
% If defining the plane manually, queries the coefficients. Default is
% a=b=c=0
       prompt2 = \{'Z = aX + bY + cK'\}
a = ', 'b = ', 'c = ' ;
        dlg title2 = 'Define plane coefficients';
        num lines2 = 1;
        def2 = \{ '0', '0', '0' \};
        answer2 = inputdlg(prompt,dlg title,num lines,def);
        if ~isempty(answer2)
            XCoeff = str2num(cell2mat(answer2(1)));
            YCoeff = str2num(cell2mat(answer2(2)));
            CCoeff = str2num(cell2mat(answer2(3)));
        end
    end
vFilamentXYZ=a;
% Now, rotate the data with respect to the reference plane...
% We start by defining the normal vector to the plane.
vector=[-XCoeff -YCoeff 1];
arclength=sqrt(dot(vector, vector));
% Next, we determine what angle this vector must be rotated by in order for
% it to lie in the x-y plane. After determining this angle (-phi), we
% rotate the vector by -phi around the x-axis by multiplying by the
% appropriate rotation matrix.
phi=atan2(vector(1,3), vector(1,2));
vector2=[1,0,0;0,cos(-phi),(-sin(-phi));0,sin(-phi),cos(-phi)]*vector';
vector2=vector2';
% Then, we determine what angle this transformed vector must be rotated by
% in order for it to lie parallel with the x-axis. After determining this
% angle (-theta), we are ready to rotate the coordinates of the vessels.
theta=atan2(vector2(1,2), vector2(1,1));
% Now, we rotate the coordinates of the vessels. We start by rotating
% around the x-axis by -phi.
vFilamentXYZ=[1,0,0;0,cos(-phi),(-sin(-phi));0,sin(-phi),cos(-phi)]*vFilamentXYZ';
% Next, we rotate around the z-axis by -theta.
vFilamentXYZ=[cos(-theta),(-sin(-theta)),0;sin(-theta),cos(-theta),0;0,0,1]*vFilamentXYZ;
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% Finally, we rotate around the y-axis by -90 degrees. This is required so
% that the vector normal to the plane is parallel with the z-axis instead
% of the x-axis. This is a special case of the corresponding rotation
% matrix.
vFilamentXYZ=vFilamentXYZ';
xb=vFilamentXYZ(:,1);
yb=vFilamentXYZ(:,2);
zb=vFilamentXYZ(:,3);
vFilamentXYZ(:,3)=xb;
vFilamentXYZ(:,1)=-zb;
% To zero our transformed coordinates such that the reference plane is
% located at z=0, we determine at what z-location the plane sits after the
% rotations above. Because z is constant after the rotations, all we need
% to do is calculate z for any point on the plane. We do this with the
% point (x,y,z)=(0,0,c).
PlaneCoord=CCoeff*sin(phi)*sin(theta);
% Then, we subtract the z-values of our rotated data set by this constant.
vFilamentXYZ(:,3)=vFilamentXYZ(:,3)-PlaneCoord;
% Now we use tracks to calculate tortuosity for each vessel segment. We
% also save the distance between the reference plane and the center of mass
% of this segment
a=vFilamentXYZ;
a2=a;
clear arclength
% Determine the number of tracks, and the length of each track
trklength=sum(tracks>0);
testsize=size(trklength);
tracknum=testsize(2);
% Initialize arrays
arclength=trklength.*0;
displac=arclength;
tort=arclength;
zcom=arclength;
for i=1:tracknum
    ds=0;
    % Start a running sum of the z-coordinates
    zcom(1,i) = zcom(1,i) + a2(tracks(1,i),3);
    for j=1:(trklength(1,i)-1)
        % Determine the endpoints of the current segment
        x2=a2(tracks(j+1,i),1);
        y2=a2(tracks(j+1,i),2);
        z2=a2(tracks(j+1,i),3);
        x1=a2(tracks(j,i),1);
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y1=a2(tracks(j,i),2);
        z1=a2(tracks(j,i),3);
        % Determine the length of the current segment
        dx=x2-x1;
        dy=y2-y1;
        dz=z2-z1;
        ds0=sqrt((dx^2)+(dy^2)+(dz^2));
        % Add this to a running total of arclength
        ds=ds+ds0;
        % Continue the running sum of the z-coordinate
        zcom(1,i) = zcom(1,i) + z2;
    end
    % Store arclength for this track
    arclength(1,i)=ds;
    % Divide z-coord running sum by # of points to get z-center of mass.
    zcom(1,i) = zcom(1,i) / (trklength(1,i)-1);
    % Determine the first and last points of the entire track
   x2=a2(tracks(trklength(1,i),i),1);
   y2=a2(tracks(trklength(1,i),i),2);
   z2=a2(tracks(trklength(1,i),i),3);
   x1=a2(tracks(1,i),1);
   y1=a2(tracks(1,i),2);
   z1=a2(tracks(1,i),3);
    % Determine the total displacement between these two points
   dx=x2-x1;
   dy=y2-y1;
   dz=z2-z1;
   dsdisp=sqrt((dx^2)+(dy^2)+(dz^2));
    % Store total displacement for this track
   displac(1,i) = dsdisp;
    % Calculate and store tortuosity for this track (arclength/displacemt)
    tort(1,i) = arclength(1,i)/displac(1,i);
end
% Save calculated parameters to file
csvwrite('arclength.txt',arclength);
csvwrite('displac.txt', displac);
csvwrite('tort.txt',tort);
csvwrite('zcom.txt',zcom);
AvgTortuosity=mean(tort)
end
```