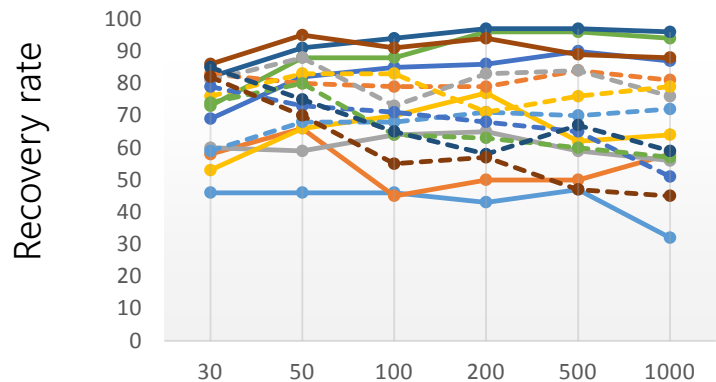
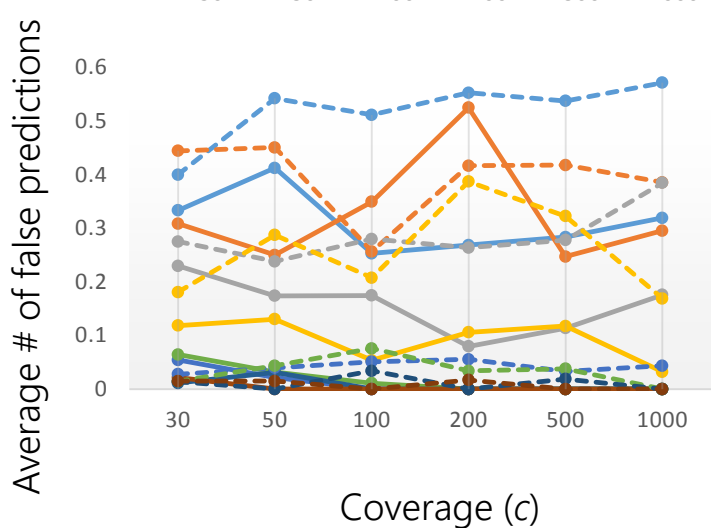
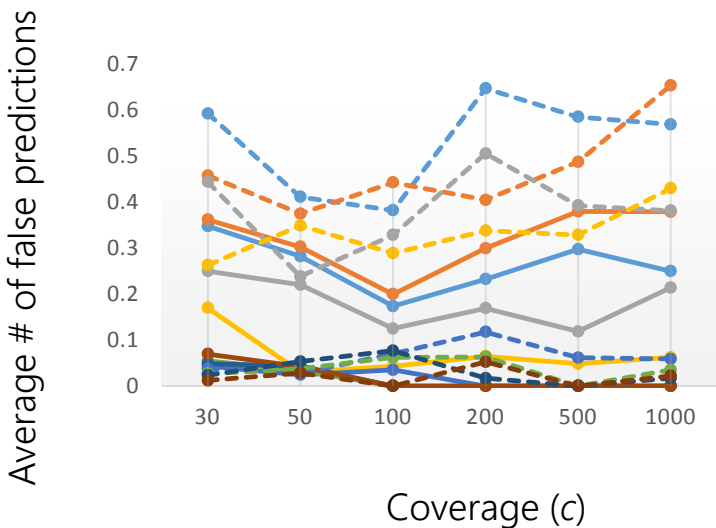
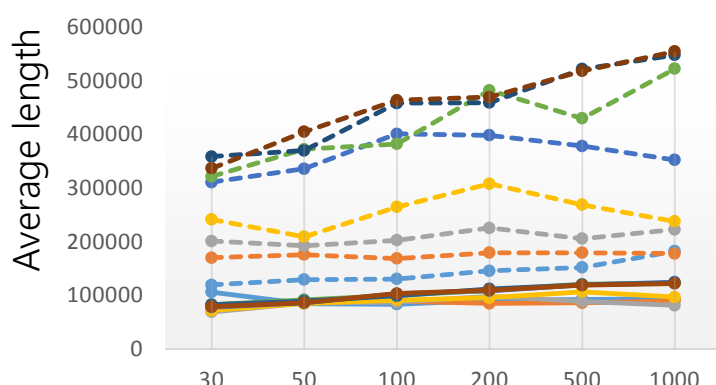
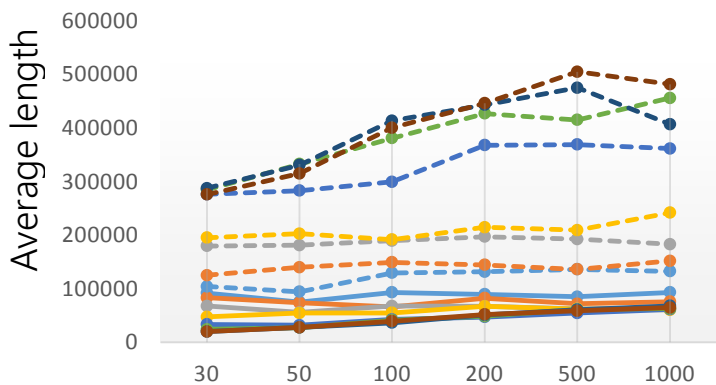
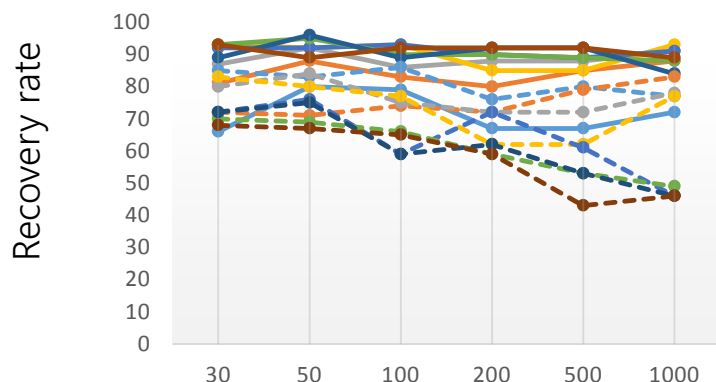


High noise level



Low noise level

Method - n 