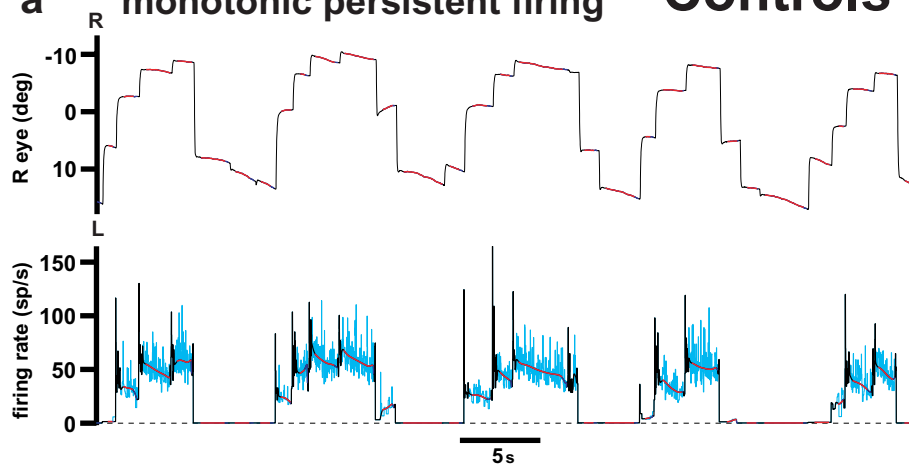
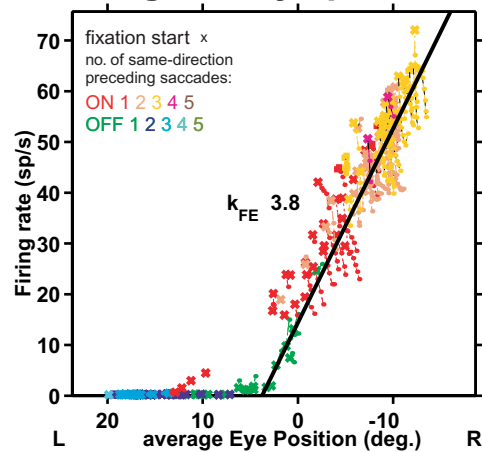


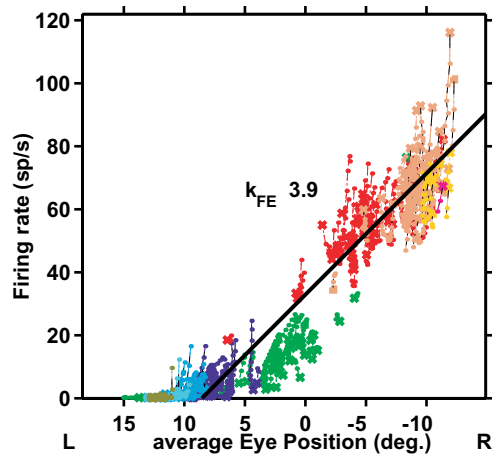
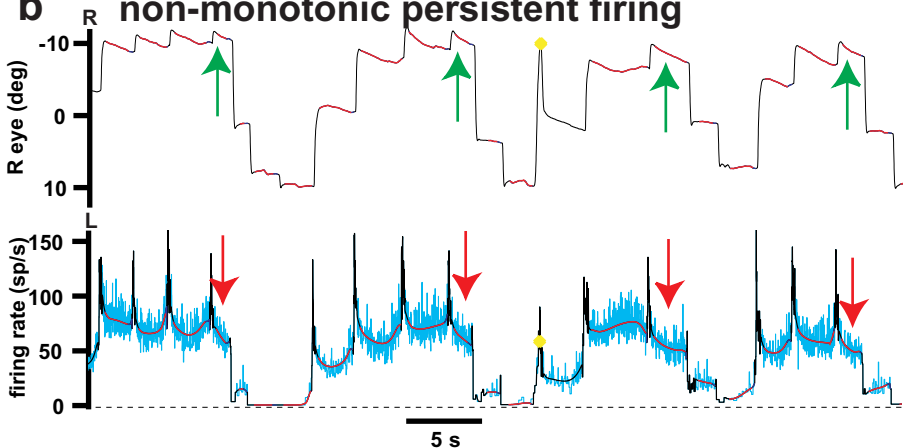
a monotonic persistent firing **Controls**



firing rate-eye position



b non-monotonic persistent firing



c non-monotonic persistent firing

