Table S1. Average run-time for one timestep $t_{\text{run},\Delta t}$ of agent-based simulations for different breathing conditions and migration modes. Mean run-times and their corresponding standard deviation are averaged over 10^5 runs in the static case and averaged over 10^3 runs under resting and heavy exercise breathing conditions.

	breathing condition		
$t_{ m run, \Delta t}$	static case	resting condition	heavy exercise
Δt	0.1 min	$0.001\mathrm{min}$	$0.001\mathrm{min}$
persistent random walk	$(0.217 \pm 0.075) \mathrm{ms}$	$(0.210 \pm 0.074) \mathrm{ms}$	$(0.209 \pm 0.069) \mathrm{ms}$
biased persistent random walk	$(0.238 \pm 0.109) \mathrm{ms}$	$(0.224 \pm 0.099) \mathrm{ms}$	$(0.222 \pm 0.098) \mathrm{ms}$