	Points A	Points B	Points C	
Option 1	100	100	100	
Option 2	125	125	80	

**Figure S6**: An example decision screen from Task 2. Note that the payoffs for Player A (the dictator) and Player B (the partner) are always the same in this task. The aDDM accurately predicts that the dictator will thus treat the game as if there were only two players, Player A and Player C (the receiver).