SUPPLEMENTARY INFORMATION

Exploring miniature insect brains using micro-CT scanning techniques

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SUPPLEMENTARY RESULTS

For one of the 19 individuals, we found an apparent deformation in the right mushroom body (MB) lobe: this was both smaller in volume and unusual in shape. Given our typically high precision when scanning and reconstructing tissues, and the relative uniformity between right and left sides, we are confident that this was not caused by human error when segmenting the brain but reflects true tissue deformation. Indeed this was also the brain that showed the highest percentage difference in volume calculation using the two thresholding methods.

Whilst 19 of the 28 worker brains that were scanned had all structures of interest appropriately stained, the remaining nine worker brains had some structures that did not fully stain (n = 21 separate structures in total over all nine brains; see Supplementary Table 7). We found that 15 of the 21 incompletely stained structures were the mushroom bodies (either the MB lobes or calyces). Given that mushroom bodies are the structures furthest away from the anterior sliced opening in the head-case this could suggest that the reason for poor staining could have been because we did not leave enough time for the stain to penetrate and perfuse throughout the brain. We found that the nine bees that were incompletely stained were significantly larger than the workers that had fully stained brains (median (IQR): 5.09 (4.73-5.38) vs 4.57 (4.22-4.94) mm; Mann Whitney: $U = 18$, $n_1 = 9$, $n_2 = 19$, $p = 0.044$). It therefore may be advisable to stain the brain for an extra day (up to 8 days staining) if the individual in question is comparatively large.

We compared the different brain structures against each other in a pair-wise manner to examine whether the ratios between pairs of each structure remained consistent with increasing body size (in this analysis we considered the calyces and lobes independently rather than mushroom body as a whole). We did not find any significant change after correcting for multiple testing for the 15 paired comparisons (p-value <0.033: see Supplementary Figure 6).

Supplementary Videos

To access the videos please use the following Figshare links:

Supplementary video 1: shows a scrolling view through the brain with the raw CT image slices.

<https://figshare.com/s/0a22612f83150e70632c>

Supplementary video 2: an exploration of the brain.

<https://figshare.com/s/ed9f8e7d3e92f2335934>

Supplementary Figures & Tables

Supplementary Figure 1: A) Lateral view showing the cutting planes to remove the bee's head from the body (decapitation: red dotted line) and to open the head case to expose the brain for staining (blue dotted line). B) Dorsal view showing the standardised thorax width measurement (black dotted line) across the widest parts of the tegulas (insertion points for the wings on each side of the thorax). The mean thorax width across the 19 workers was 4.63 mm (range = $3.61 - 5.61$).

Supplementary Figure 2. Scanned images from the stain optimization test. Each scan slice shows the degree of staining for each day (days 1, 3, 6, 7, 8 and 9) and stain (Uranyl acetate (UA), Iodine (I) and phosphotungstic acid (PTA)). Progressive staining across days is illustrated by the receding dark area revealing more brain tissue over the staining period. Each stain perfused at different rates reaching their optimum at days 1 and 7 for Iodine and PTA respectively, with UA not fully penetrating the whole brain after 9 days (showing a very slow perfusion rate). Each image shows a slice that best represents the level of perfusion through the brain whilst attempting to show all the brain structures of interest.

Day

Supplementary Figure 3. Day 7 scan images and contrast histograms. Slice images for each stain UA, I and PTA are aligned to compare and illustrate the level of contrast enhancement when adjusted for optimum window width / level (UA = 142 / 164 ; I = 130 / 173 ; PTA = 172 / 149), with the associated histograms for each stain showing the distribution of the pixel values on the greyscale (0- 255). Each slice is representative of the staining seen throughout the brain when comparing all slices. A wider pixel distribution across the greyscale indicates greater tissue differentiation for identifying and segmenting individual structures and regions. Comparison of histograms shows that PTA stain gives the best contrast enhancement.

Supplementary Figure 4. Comparison of scan images and contrast histograms at the days showing the greatest contrast enhancement when adjusted for optimum window width / level (UA = 142 / 164; I = 130 / 173; PTA = 172 / 149).

Supplementary Figure 5. Metris X-Tek HMX ST 225 Micro-CT Scanner at the *Imaging and Analysis Centre*, London Natural History Museum (image courtesy of Dan Sykes and Farah Ahmed).

Supplementary Figure 6. Comparison of the optimum base levels used with the manual tracing method (open circles) versus the histogram pixel intensity method (filled circles). As calyces are complex structures there is more likelihood of finding differences in base level using each method, whereas the simpler structure of medullas results in lower disparity.

Supplementary Figure 7: Correlations between calculated volumes (mm³) using the manual tracing method of paired structures found on the left (x-axis) and right (y-axis) sides of the brain (n = 19). Fitted linear regression lines are plotted with r^2 values and slope gradients shown.

Supplementary Figure 8. Correlations between the calculated volumes (mm³) using the histogram intensity method of paired structures found on the left (x-axis) and right (y-axis) sides of the brain $(n = 19)$. Fitted linear regression lines are plotted with $r²$ values and slope gradients shown.

Supplementary Figure 9. Body size and brain structure relationship. Comparison between body size (determined here by thorax width/ mm) and volume (mm)^3) of brain structures of interest calculated using the manual tracing method: mushroom bodies (MBs), central body and lobulas (n = 19 workers; volumes of paired structures were combined to provide a total volume for this analysis). Fitted linear regression lines are plotted with 95% confidence limits (dashed line), and r^2 values and slope gradients are shown.

Thorax width (mm)

Supplementary Figure 10. Taking a pairwise approach, the associated volumes (mm³) of each brain structure (calculated using the manual tracing method) were compared to provide a comparative size ratio across all 19 individuals. These ratios were then plotted against the associated individual body size (thorax width /mm) to explore whether there were relative differences between structure sizes in different sized bees. Fitted linear regression lines are plotted with 95% confidence limits (dashed line) along with the statistical output from the regression analysis with p-values falling under the 0.05 significance value highlighted in bold. For the mushroom body (MB) we explored the relationship when the lobes and calyces were combined (Whole MB) as well as independently.

Supplementary Table 1. Studies of bee brain volumes using a variety of traditional histological techniques for sample preparation and staining.

Supplementary Table 2. Studies investigating correlations between insect brain morphology, behaviour and performance.

Supplementary Table 3. Functions assigned to the insect brain structures we focus on in this study.

Supplementary Table 4. Comparison of the base level (*bl***) threshold value and resulting volumetric calculations based on the manual tracing and histogram pixel intensity methods, showing the percentage difference between the two for the MB calyces and medullas.** The complex structure of the calyces shows that using alternative methods can result in different volume calculations for nine of the 19 brains because of *bl* differences. For the simpler structure of the medulla, however, only two of the 19 brains showed different calculated volumes. The brain number corresponds to the x axis number in Figure S6. Note that as previously mentioned the MB calyces of bee C3W7 was observed to be malformed which made tissue differentiation for segmentation difficult and likely explains why there is a big disparity when using the two methods.

Supplementary Table 5. Repeated segmentation and volumetric calculations of the right and left medullas from a single brain using the manual tracing method. The top table shows the basic statistics of the four repeated measures per structure, with the 'test re-test repeatability' calculated by multiplying the standard deviation by 1.96. The bottom table shows a pairwise comparison for each repeated volume estimate per structure and takes the mean and median percentage differences over all six comparisons to give an inaccuracy value.

Supplementary Table 6. Statistical outputs from paired t-tests comparing the calculated volumes of each brain structure from the right and left side of the brain. The table shows the mean values (± s.e.m.) for each of the paired structures (excluding the central body as this is not a paired structure) as well as the total volumes when both of paired structures are combined. All volumes were calculated using the manual tracing method, except those values underlined calculated using the histogram intensity method for comparison.

Supplementary Table 7: Volumetric calculations using the manual tracing method for each structure from our study compared with those found in two other high quality histological studies (Mares *et al.* 2005; Jones *et al.* 2013). Volumes for each paired structure were summed to provide a total volume per individual, and volumes presented have been standardised relative to the respective individual's whole brain volume (no. individuals: our study = 19, Mares *et al.* = 46, Jones *et al.* = 10). Both studies by Mares *et al*. (2005) and Jones *et al.* (2013) were on *Bombus impatiens* (full worker body length = 8.5-16mm) with our study on *B. terrestris* (full worker body length = 11-17mm). Considering values at four decimal places we compared our volumetric calculations per brain structure to those found in the two comparative studies and show the absolute different in value by subtracting the comparative studies from ours. We additionally present this calculated value as a percentage reduction (% difference) from the volumes calculated from Mares *et al.* (2005) or Jones *et al.* (2013).

Supplementary Table 8. Table showing which structures were successfully (x) and unsuccessfully (-) stained and segmented from the 28 bee brains scanned the five sampled colonies. Any brains that had at least one structure unsuccessfully stained were excluded from final volumetric analyses. Table also shows the number of CT scan slices that were obtained from each scan per brain.

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Step-by-Step Guide to using SPIERS for segmentation of soft tissue structures from micro-CT scan images

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The following step-by-step guide presents our manual threshold method and shows how a structural component of the mushroom body (MB), the calyces, can be identified and segmented from the surrounding brain soft tissue using the images gained from micro-CT scanning a bumblebee (*Bombus terrestris*) brain.

The segmentation of the MB calyces from the brain was carried out using the package *SPIERS edit* and *SPIERS view* using the following optimised protocol:

Open an individual scan In SPIERS edit in the form of 8-bit greyscale bitmap (BMP) image series (File > New > select all images > Open). Press the Space bar to exit the primary setting of the threshold view, the image series can then be visualized as the greyscale series, using the scroll bar beneath the image panel **↑**.

View images in *threshold* form (space bar) which creates a black and white visualization of the image in which white pixels are "on" (treated as part of the object) and black pixels are "off" (not considered part of the object of interest and therefore excluded from further manipulation). The initial threshold view will appear all black as all pixels will at this point be set "off".

Adjust the threshold using the *Range* tool in the *Generation* panel for a single slice from a scan in which the calyces are visible. The *Generation* panel (inside the red box) in range mode consists of a shaded strip (graded from black to white) representing the range of shades to be assigned where 0 = black and 255 = white. Using the *Base* ↑ and *Top* ↑ 'spinboxes' the *Base* and *Top* values representing the range on the scale covered (0 – 255) can be altered. Adjust the *Base* level in the *Range* mode of generation to achieve the best ratio of white "on" pixels comprising the calyces to black "off" pixels for the surrounding tissues. Thresholding can be achieved by manually judging the optimum levels by eye (this method is suggested for single sample analysis) or by assigning levels based on histograms of pixel intensities (suggested for multiple samples for comparative analysis). First outline the criteria your threshold should fulfil, for example: i) it should separate all 'background' material from the bee head tissue, ii) it should retain the identifying features of the calyces, (iii) and it should separate the calyces from the tissue directly surrounding them. To threshold manually; overlay the greyscale and binary threshold views (using the source transparency slide bar) to effectively trace the structures, adjusting the base level until the binary image fulfils the established thresholding criteria. Alternatively for multiple samples, using a histogram of pixel intensities establish a common point that best fulfils the threshold criteria - such as in this case; the value of the second peak - and use this to assign the *base* level to each sample.

Using either the manual or histogram based method, determine the optimum threshold (determined by the *Base* level) for 15 independent slices at 10 slice intervals across one scan. This interval spacing is selected because it corresponds well with the average number of slices per brain in which the calyces are visible. Take the average of the *Base* levels set for each of the 15 slices to obtain the base level, and hence an appropriate threshold, to apply to each individual full scan without having to go through hundreds of scan slices. The optimum threshold can then be applied to all slices of the scan using the 'generate' tool in the *Generation* panel.

The tissues of the calyces and surrounding structures present similar grey values. This can result in a degree of superfluous tissue immediately surrounding the calyces also being included into the "on" voxels with the optimum threshold, and so into the object of interest. However such superfluous tissue can be excluded at a later stage.

Step 4

Working in the threshold view, select a central slice of the scan as a starting point, as the tissue of interest the calyces can be identified most prominently in the slices in this region of the scan, and then select 'Curves' Mode \bigcap .

Describe a looped spline around the calyces using the closed curve option. A *curve* can be placed around two calyces at a time (the left medial and the lateral calyces together or, right medial and lateral calyces together). To form Curve 1, a new curve is placed by pressing the "=" key (initial curve placement ⃝). Each new curve initially has four *nodes* (moveable points along the curve that determine its shape).

These four nodes can then be individually moved to encircle the calyces by using your mouse to drag the cursor to place them in the appropriate positions as shown by the purple loop below.

Next place a series of additional *nodes* around the calyces using the position of the cursor to determine node placement (a new node is placed by pressing the "=" key). Once the series of nodes are placed around the two calyces to form a loop, then each node can be individually moved using the cursor to closely define the shape of the calyces on that particular slice – see purple loop below.

The next slice should then be chosen - either five slices up or down from the starting slice - by scrolling along using the image bar beneath the working image. Then copy the *curve* from the first to the newly chosen slice by selecting the original slice in the *slice selector* panel ◯ and using the curves drop down menu to copy with the "copy from selected slice to current" **↑** option (or the shortcut command Ctrl + Shift + F8).

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The curve can then be adjusted to fit the shape of the calyces by manually fine tuning the position of each node in the new slice (see purple outline below).

This slice is then used to copy the curve for the next slice (five slices up or down) again, readjusting the curve on the new slice to best fit the shape of the

calyces.

This is repeated at five slice intervals to cover all slices in which the calyces were visible, periodically checking the curve placement against the greyscale view of the calyces (pressing the space bar to change between the greyscale and threshold view) with the node positions (green spots – see below) shown over the greyscale image.

Using the *Interpolate over selected slices* tool ↑ (in the curves drop-down menu) curves can then be placed on all slices between those selected at five slice intervals. This is done by selecting from the first to fifth for each five slice interval in the *slice selector* panel \bigcirc .

Then interpolate across selected slices (Ctrl + I) to produce gradually changing curves over all slices (see pop up highlighted by red box)

Curve 2 can then be produced for the second set of calyces (curves 1 and 2 around right calyces and left calyces respectively).

Masks are created from the curves. Set curve one to *fill* (rather than loop) mode **↑**.

Then add a new mask in the masks panel **↑** and clicking the New option **⃝** in the masks panel.

Selecting curve 1 in the curves panel and selecting all slices in the *slice selector* panel (highlighted by red box), initiate the mask from curve function using the *mask from curve* tool **↑** (in the Masks drop-down menu) - this adds the areas covered by the curves on all slices to the new mask (mask 1). All voxels within the area designated by the curve are added to the mask.

Repeat this process for curve 2 adding it to a new mask (mask 2).

Switch to mask mode to view the mask(s) created (Ctrl-M or mask mode toggle button **↑**). Each new mask can then be used to create a new *object* in the output panel by selecting the mask in the *masks* panel, then selecting "new" in the object panel. This new object comprises all the voxels within the mask(s) selected. The new object can be re-named (calyces 1).

The new object is then exported to SPIERS view by "hiding" the other objects in the objects panel (i.e. clicking the eye icon next to the object **↓**, then selecting "view in SPIERS view" **↑** from the drop-down output menu).

3D Reconstruction – SPIERS View

Step 14

SPIERS view reconstructs the region of the images defined by the object allowing three-dimensional viewing of the calyces independently of the rest of the brain. Using SPIERS view the calyx morphology can be visualised. In SPIERS view, apply automated processing features, "smoothing" and "island removal", to 3-D reconstructions by selecting the object(s) calyces 1 and calyces 2 in the objects panel \bigcirc . Then select the smoothing and Island removal options from the objects menu **↑** to set levels of each. *NB*: SPIERS view sets the colour based on their settings when exported from SPIERS edit; whilst the colours are assigned randomly you can simply change this manually by using the "colour" box in the object/mask/curve panels.

Then apply the antialiasing option (x16) to implement the smoothing and island removal levels.

These features reduce the amount of extraneous tissue and smooth any rough edges of the objects.

Volumetric Analysis – SPIERS Edit

Step 15

Volumetric analysis of each independent object can be carried out in SPIERS edit. The *measure volumes* **↑** tool in the Output drop-down menu is selected, with all objects in the objects panel "unhidden". This tool calculates the volume of each individual object in the Object panel (e.g. calyces) and the total volume of the sample (e.g. the scanned head sample).

The volumes of objects are given both as the number of voxels and also as a percentage of the total tissue volume in the sample \bigcirc .

