

Supporting Information

Effect of acute pesticide exposure on bee spatial working memory using an analogue of the radial-arm maze

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Supporting Methods

Pesticide treatment

Thiamethoxam doses were calculated to simulate a bee foraging for one hour on oilseed rape nectar contaminated with thiamethoxam at two concentrations over a range that can be found in the field: 2.4ppb, based on residues found in *B. terrestris* nectar pots (Thompson *et al.* 2013) and oilseed rape nectar in honeybee crops (Pilling *et al.* 2013) and 10ppb, based on residues in nectar of treated plants (Pohorecka *et al.* 2012; Sanchez-Bayo & Goka 2014). A foraging worker must consume 0.54 calories per minute (Heinrich 1979), so 32.4 calories are required to sustain a foraging trip of one hour. The mean sugar content of ‘Samourai’ oilseed rape nectar is 21.5% (Pierre *et al.* 1999), and sugar contains approximately 4cal mg⁻¹ (Heinrich 1979). The amount of nectar (in mg) consumed for one hour of foraging can be calculated as calories required/(sugar content x cal mg⁻¹ of sugar), so a bee would need

23 to ingest 37.7mg ($\approx\mu\text{l}$) of the nectar collected during an hour on oilseed rape. This equates to 0.091ng
24 of active ingredient per bee at a 2.4ppb concentration and 0.377ng at 10ppb. This is within the range
25 estimated for one hour of foraging in honeybees (at 10-40% sugar concentrations; EFSA 2012).

26 Feeding 37.7 μl of sucrose solution to a bee prior to the task is likely to lower motivation, so this volume
27 was halved and the concentration of sugar and pesticide doubled to keep the amount of active ingredient
28 received by each bee the same. Bees were therefore fed 18.85 μl of 43% (w/w) sucrose solution
29 containing either 0ppb (control), 4.8ppb (0.091ng per bee), 20ppb (0.377 ng per bee) and 133ppb (2.5
30 ng per bee) thiamethoxam. As in previous studies into acute effects of pesticides, the full dose was
31 provided in one feed (Henry *et al.* 2012; Stanley, Smith & Raine 2015).

32 To obtain the required concentrations, we dissolved 100mg thiamethoxam ($\text{C}_8\text{H}_{10}\text{ClN}_5\text{O}_3\text{S}$ powder;
33 PESTANAL[®] analytical standard, Sigma Aldrich, Poole, UK) in 100ml distilled water to produce a 1
34 ppt stock solution. Each fortnight aliquots of 1.2 μl , 5 μl and 33.3 μl of the stock solution were diluted
35 with 250ml 43% Brix sucrose solution to produce 4.8ppb, 20ppb and 133ppb thiamethoxam solutions
36 respectively.

37 **Radial Arm Maze (RAM) design**

38 The RAM tests working spatial memory by requiring animals to remember which reward locations they
39 have visited and avoid revisits (Foreman & Ermakova 1998). The original RAM was designed for
40 rodents, for which a central chamber is appropriate to prevent animals moving from one reward location
41 to the next in a circle; i.e. it reduces (but not eliminates) the use of stereotypical behaviour so that spatial
42 working memory can be better identified. However, this approach is not perfectly suited to all animals;
43 in particular, flying animals may behave unnaturally in an enclosed arm set-up. As such, previous
44 studies on birds have used “open field” versions of the RAM to mimic a more natural setting, in which
45 no central chamber is used (Balda & Kamil 1988; Hilton & Krebs 1990; Healy & Hurly 1995); our
46 design refers to this approach. Bumblebee within-patch foraging typically involves flying between
47 flowers/inflorescences (Pyke & Cartar 1992), so our RAM apparatus that requires bees to fly attempts

48 to represent a more ecologically relevant foraging decision than one where bees walk through maze
49 arms.

50 The baffles between flowers fulfil a similar role to the rodent RAM central chamber in greatly reducing
51 but not eliminating stereotypical behaviour (bees can fly over baffles, but cannot move directly from
52 flower to flower), and preventing bees from seeing any other flowers when on a particular flower,
53 meaning that each represents an independent reward location (like arms of the rodent RAM) and that
54 bees fly out of the array to see and subsequently visit the other flowers, to some degree mimicking the
55 return from an arm to the centre of the rodent RAM (Olton & Samuelson 1976). The apparatus was
56 located in a cue-rich laboratory environment with constant lighting during testing; cues such as arena
57 walls and baffles did not differ between treatments and no additional landmarks were provided in the
58 foraging arena as cue use was not being explicitly tested.

59 **Behaviour on the RAM**

60 The vast majority of the time, bees fed on the full 10 μ l of sucrose solution once the proboscis made
61 contact. On the rare occasions some solution remained, the flower was exchanged for a clean, empty
62 one as usual once the bee had left. A revisit to the most recent flower visited was only counted if >20
63 seconds of flying occurred between visits. Exchanging visited flowers for clean ones was done from the
64 back of the maze while the bee was feeding on its next flower to minimise disturbance.

65 For the first bout, 20 μ l droplets of sucrose solution were used to increase motivation; for the subsequent
66 nine training bouts and the final testing bout 10 μ l drops were used to ensure all flowers could be visited
67 before satiation. On the last flower, the experimenter increased the size of the drop to allow the bee to
68 fill its crop and return to the colony (Burmeister, Couvillon & Bitterman 1995).

69 Access to the nest box was blocked while a bee was in the arena to encourage it to visit all eight flowers;
70 however, if the bee made three attempts to return before visiting all eight flowers the entrance was
71 unblocked and the bee allowed to return to the nest box to minimise loss of motivation. The entrance
72 was also unblocked after a bee had been in the arena for longer than 20 minutes; if 30 minutes elapsed

73 the bee was guided towards the entrance with a plastic pot. In the final bout, recording of visits was
74 stopped after 30 minutes, as a longer period in the maze may not be an accurate test of working memory.

75 To administer the pesticide dose after the tenth bout, the bee was intercepted on its way to the arena by
76 manipulating the tunnel doors to direct the bee into a plastic pot (diameter: 60mm). After allowing the
77 bee to acclimatise for approximately one minute, 18.85 μ l of sucrose solution containing the relevant
78 dose of pesticide was fed to the bee using a pipette inserted through a hole in the pot.

79 **Statistical analysis**

80 We employed the AIC-IT approach as this does not only test the support for the null hypothesis but also
81 the plausibility of the alternative hypothesis or hypotheses, making it appropriate for use in controlled
82 experiments as well as observational studies (Lukacs *et al.* 2007; Richards, Whittingham & Stephens
83 2011). In addition, we view the AIC-IT approach as providing further advantages over the Fisherian
84 approach because in cases where two or more models are almost as good (have similar AIC values), it
85 is possible to perform model averaging to get a more accurate estimate of effect size based on weighted
86 support (Johnson & Omland 2004). Quoting effect sizes and confidence intervals rather than p-values
87 is based on current recommended practice (Nakagawa & Cuthill 2007; Halsey *et al.* 2015).

88 AIC was chosen over AICc (corrected AIC for small sample sizes) as AICc can be overly conservative
89 and has been shown to have little advantage over AIC (Richards 2005; Raffalovich *et al.* 2008). The R
90 packages glmmADMB (Skaug *et al.* 2014), survival (Therneau 2015), MuMIn (Barton 2015), plotrix
91 (Lemon 2006) and lattice (Sarkar 2008) were used for model fitting and producing graphs.

92 **Pilot study**

93 Before the experiment began, 14 bees from a separate colony were tested on the RAM to confirm that
94 bees would interact with the maze and feed from the artificial flowers and to ascertain the number of
95 training bouts needed before asymptotic performance was reached. Ten training bouts were used
96 because the data for both correct choices in first the eight choices and total revisits showed performance
97 reached an asymptote by bout ten (Fig. S2).

108 Six bees were also tested on a partially baited version of the maze to ensure bees were not able to detect
109 the presence of a reward behind the flowers (e.g. by olfaction). Four flowers were randomly selected to
110 be baited and the first four unique (non-repeated) flower visits recorded. Mean number of visits to baited
111 flowers in the first four unique choices was 1.83, which was not significantly different from the chance
112 expectation of 2 (one-sample t-test, $t=-0.30715$, $df=5$, $p=0.7711$).

103 **Supporting Results and Discussion**

104 Repeating the analysis excluding bees that did not visit all eight flowers ($n=13$) did not affect the
105 outcome so the final analysis includes all 61 bees.

106 *Total revisits*

107 Analysing the full dataset but omitting the positive control still showed an effect on total revisits at
108 field-realistic doses. Removing the high dose reduced support for the model containing a size *
109 treatment interaction but increased support for the other models including treatment (Table S2). Model
110 averaged effect size estimates (MAE) showed a significant difference between LD.091 and the control
111 (MAE = 0.417, 95% CIs = [0.027– 0.807], Table S3), indicating that this field-realistic dose increased
112 total revisits.

113 One observation included a bee in the high treatment group with thorax width 6.07mm and 28 total
114 revisits. To examine the effect of this observation on the treatment * size interaction found for total
115 revisits, we repeated the analysis without this data point. Removing the observation reduced support for
116 the model containing the treatment * size interaction (ΔAIC to best model: 2.84) although the treatment
117 * size interaction at the high treatment level was still significant in that model (estimate = 2.291, 95%
118 CIs = [0.311 – 4.271]) . Model averaging of the new best model set (treatment, size and basic) showed
119 a significant positive effect of treatment on total revisits in the high dose (model averaged estimate =
120 0.434, 95% CIs = [0.001 – 0.867]), despite the highest total revisits value having been omitted.

121 *Correct choices before first revisit*

122 Analysing the data without the positive control did not change the outcome, with the model containing
123 treatment only having the lowest AIC (Δ AIC to next best model = 2) with the hazard ratio (HR) for
124 LD.091 positive and significantly different to the control (HR = 2.276, 95% CIs = [1.077– 4.810], Table
125 S3).

126 *Monte Carlo simulation and behaviour on the RAM*

127 Holding the bee in the tunnel for 45 minutes following pesticide exposure did not visibly decrease
128 motivation (bees flew directly to the array on entering the arena) and had no effect on maze performance
129 (no difference between final training bout and testing bout in control bees for total revisits ($t = 0.458$,
130 $df = 27.0$, $p = 0.651$), correct choices in the first eight choices ($t = -1.0132$, $df = 27.908$, $p = 0.3197$)
131 and correct choices before first revisit ($t = -1.395$, $df = 29.5$, $p = 0.174$)).

132 The Monte Carlo simulations may overestimate total revisits as choices are made continuously until all
133 eight flowers have been visited, whereas bees have physical limitations which are likely to restrict the
134 total number of choices that can be made. To assess this, a conservative upper limit for number of
135 revisits (18; two standard deviations above the observed mean) was applied to both the observed and
136 C+S simulation data and the means recalculated. The simulated means remained outside the 95% CIs
137 of the observed data (C = 9.94, C+S = 9.95, observed = 5.14[3.84-6.45]). Only bouts where all eight
138 flowers were visited were included in the total revisits analysis ($n=30$). Every arrival at a flower (“visit”,
139 “revisit”, “land” and “approach”) was included in the transition probability matrix (Fig. S1a).

140 Stereotypical behaviour improved simulated RAM performance in terms of correct choices before the
141 first revisit and correct choices in the first eight choices (see Fig. 5 in main text), due in part to the
142 moderate contiguity (“nearest neighbour”) preference and a low probability of revisiting the flower last
143 visited. However, stereotypical behaviour increased total revisits; the most likely explanation for this is
144 the unequal total frequencies with which each flower was visited (Fig. S1a). The contiguity preference
145 and tendency to travel upwards is consistent with known bumblebee foraging behaviour (Pyke 1978).

146

147 Interestingly, bumblebee RAM performance (mean correct choices in the first eight choices (C) = 5.9)
148 was not as high as in rats, for whom the maze was designed (C = 7.6; Bond, Cook & Lamb 1981), or
149 other vertebrates including blue tits (C = 6.8; Hilton & Krebs 1990), *Betta splendens* (C = 6.6; Roitblat,
150 Tham & Golub 1982) and pigeons (C = 6.3; Bond, Cook & Lamb 1981). This comparatively low but
151 better-than-chance performance is consistent with two previous studies using an analogue of the RAM
152 in honeybees (Brown & Demas 1994; Brown *et al.* 1997).

153 The success of applying our modified RAM to bumblebees is likely due to their ecological requirements
154 as nectarivores, as the apparatus has been shown to be most relevant in species for whom the test mimics
155 natural foraging ecology (Bond, Cook & Lamb 1981; Sulikowski & Burke 2010). Furthermore, bees
156 perform a repeated foraging bout behaviour that can be exploited for this task. As such there is
157 considerable potential for the application of this established lab technique in the study of the quantitative
158 effects of pesticides and other stressors such as parasites on bumblebee cognition and learning
159 behaviours.

160

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a Correct choices in first eight choices			
Model	AIC	Δ AIC	w_i
Basic	542	0	0.525
Size	543	0.92	0.331
Treatment	545.6	3.52	0.09
Treatment + size	546.7	4.66	0.051
Treatment * size	552.1	10.09	0.003
b Time per visit			
Model	AIC	Δ AIC	w_i
Size	15	0	0.913
Basic	20.2	5.26	0.066
Treatment + size	22.7	7.71	0.019
Treatment * size	28.3	13.34	0.001
Treatment	32	17.06	0

237

238 **Table S1.** Tables of candidate models to investigate the effect of pesticide treatment and bee size on a)
 239 correct choices in first eight choices using binomial GLMMs and b) duration divided by total visits
 240 using linear mixed models. The basic model included the constant and the residual variance, with all
 241 other models containing the basic model plus the indicated covariates. Models are presented in order of
 242 Δ AIC from the best model alongside their respective Akaike weights (w_i). The best set of models
 243 (models $<2 \Delta$ AIC from the model with the lowest AIC) is highlighted in bold.

244

a Total revisits			
Model	AIC	Δ AIC	w_i
Treatment	285.3	0	0.303
Treatment + Size	285.7	0.3	0.256
Size	286.1	0.7	0.209
Basic	286.3	1.0	0.186
Treatment * Size	289.1	3.8	0.046
b Choices before first revisit			
Model	AIC	Δ AIC	w_i
Treatment	273	0	0.474
Treatment + Size	275	2	0.174
Size	275.5	2.5	0.136
Basic	275.6	2.6	0.129
Treatment * Size	276.4	3.4	0.087
c Time per visit			
Model	AIC	Δ AIC	w_i
Size	13	0	0.75
Basic	15.6	2.55	0.209
Treatment + Size	19.3	6.32	0.032
Treatment * Size	22.3	9.33	0.007
Treatment	24.6	11.55	0.002

245

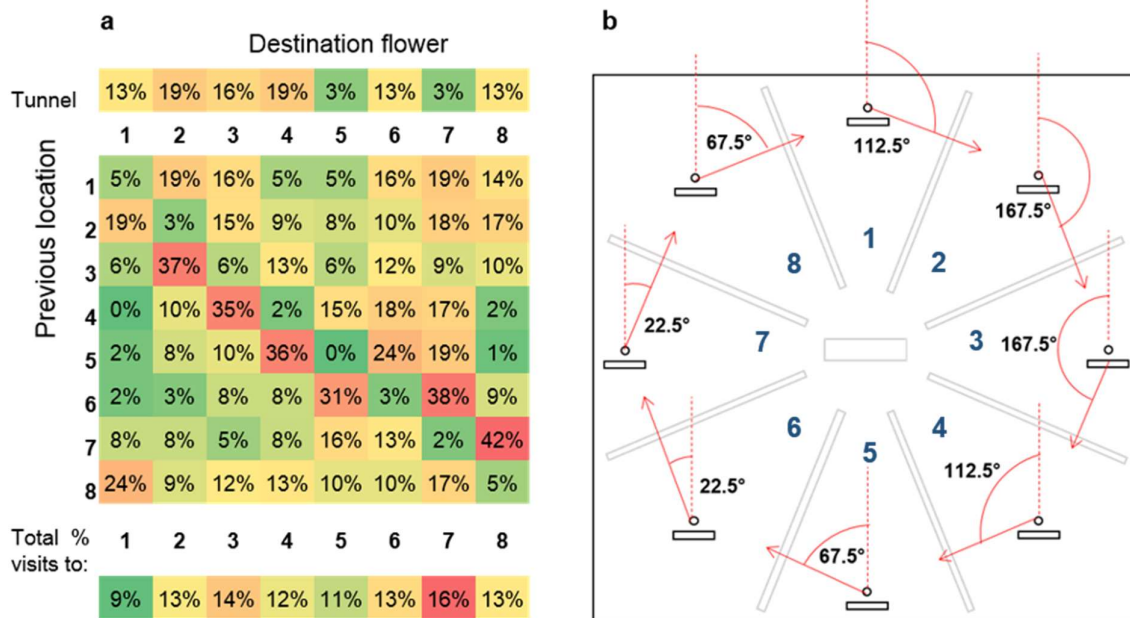
246 **Table S2.** Analysis including field-realistic doses only of the effect of pesticide on RAM performance
247 measures. Tables show candidate models a) using negative binomial GLMMs to investigate the effect
248 of pesticide treatment and bee size on total revisits, b) using Cox proportional hazards models to
249 investigate the effect of pesticide treatment and bee size on choices before first revisit and c) using
250 linear mixed models to investigate the effect of pesticide treatment and bee size on log-transformed
251 duration divided by total visits. In all cases, the basic model included the constant and the residual
252 variance, with all other models containing the basic model plus the indicated covariates. Models are
253 presented in order of Δ AIC from the best model alongside their respective Akaike weights (w_i). The
254 best sets of models which were averaged to obtain model averaged estimates (models <2 Δ AIC from
255 the model with the lowest AIC) are highlighted in bold.

256

a					
Total revisits					
Parameters	Estimate	Std. Error	95% CIs		
			Lower	Upper	
(Intercept)	3.167	1.513	0.202	6.132	
Treatment (LD.377)	0.344	0.205	-0.058	0.745	
Treatment (LD.091)	0.417	0.199	0.027	0.807	
Size	-0.358	0.259	-0.865	0.150	
b					
Correct choices before first revisit					
Parameters	Regression coefficient (b)	Std. Error (SE(b))	Hazard Ratio (e ^b)	95% CIs on Hazard Ratio	
				Lower	Upper
Treatment (LD.377)	0.295	0.366	1.343	0.656	2.751
Treatment (LD.091)	0.823	0.382	2.276	1.077	4.810
c					
Time per visit					
Parameters	Estimate	Std. Error	95% CIs		
			Lower	Upper	
(Intercept)	1.563	0.643	0.302	2.824	
Size	-0.323	0.118	-0.555	-0.091	

257

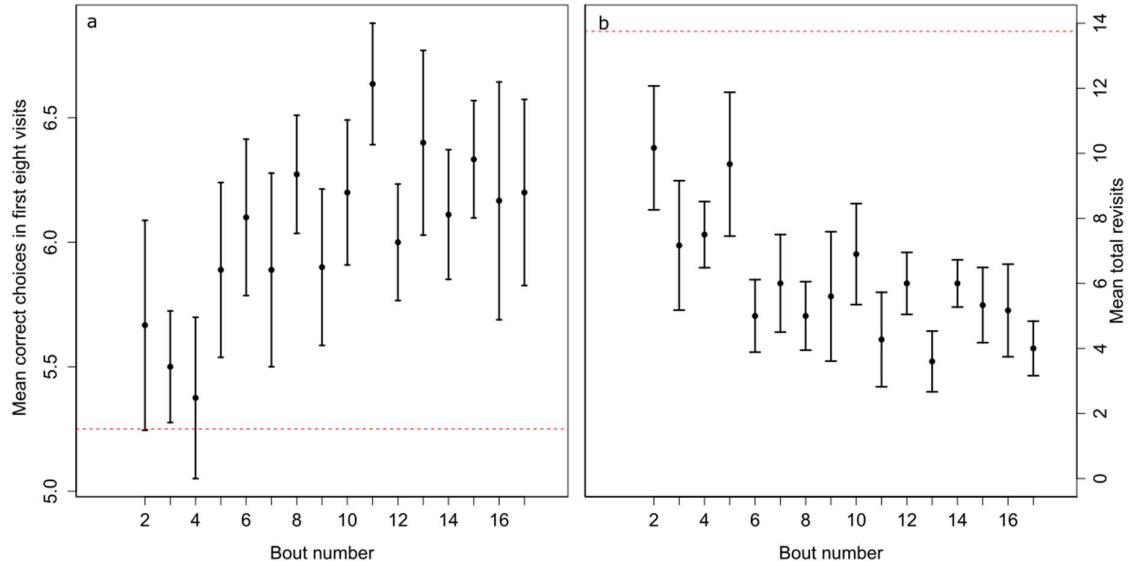
258 **Table S3.** Analysis including field-realistic doses only of the effect of pesticide on RAM performance
259 measures. Tables show model averaged coefficients and 95% confidence intervals (CIs) for the optimal
260 model set to predict a) total revisits (treatment, treatment + size, size only and basic models with colony
261 as a random effect), b) correct choices before first revisit (treatment only model) and c) time per visit
262 (duration divided by total visits; size only model with colony as a random effect). Parameters
263 highlighted in bold are considered important to the model based on 95% CIs.



264

265 **Figure S1.** a) Global transition probability matrix showing probabilities of moving from the tunnel
 266 (arena entrance) or a flower to each other possible flower. This was used to construct a Monte Carlo
 267 simulation of performance on the radial arm maze (RAM) using stereotypical behaviour only. b)
 268 Schematic of the RAM with the angle from vertical of each transition between neighbouring flowers.
 269 Angle from vertical was negatively correlated with transition probability (Spearman's rho = -0.87).

270



271

272 **Figure S2.** Data from a pilot study using 14 bees showing a) mean correct choices in first eight choices
 273 (\pm SE) and b) mean total revisits (\pm SE) by bout number. Expected chance performance for both measures
 274 is indicated by a red dashed line.

275

276

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278

279 **Figure S3.** (*Below*) Outputs of two Monte Carlo simulations run with 1,000,000 iterations simulating
 280 a) pure chance (C) and b) chance plus stereotypical behaviour (C+S), showing frequency tables and
 281 means for three measures of RAM performance: correct choices in first eight choices, correct choices
 282 before first revisit and total revisits. The frequency tables for total revisits are truncated at 75 revisits,
 283 although the actual data from which the means are calculated include values greater than 75. Mean total
 284 revisits with revisits capped at 18 is also shown to account for physical limitations on maximum number
 285 of revisits in the observed data. The simulations were coded using C++.

286

Mean total revisits		a) Chance
Total revisits	Frequency	
0	2440	
1	8565	
2	17274	
3	27222	
4	37588	
5	46498	
6	52243	
7	56392	
8	58477	
9	58648	
10	58021	
11	55353	
12	52128	
13	48313	
14	44875	
15	41354	
16	37258	
17	33944	
18	30152	
19	27091	
20	24379	
21	21657	
22	19033	
23	17094	
24	15037	
25	13217	
26	11703	
27	10420	
28	9009	
29	7976	
30	6876	
31	6327	
32	5438	
33	4666	
34	4123	
35	3666	
36	3159	
37	2745	
38	2497	
39	2162	
40	1887	
41	1684	
42	1418	
43	1254	
44	1023	
45	922	
46	846	
47	777	
48	710	
49	586	
50	503	
51	453	
52	381	
53	303	
54	267	
55	240	
56	217	
57	198	
58	160	
59	147	
60	120	
61	114	
62	95	
63	75	
64	88	
65	57	
66	56	
67	54	
68	42	
69	38	
70	37	
71	28	
72	15	
73	28	
74	15	
75	13	

Mean total revisits		b) Chance + stereotypical behaviour
Total revisits	Frequency	
0	2791	
1	9202	
2	17527	
3	26408	
4	34862	
5	41101	
6	46002	
7	48663	
8	50387	
9	50541	
10	49129	
11	47999	
12	45453	
13	42794	
14	40797	
15	37913	
16	34899	
17	32403	
18	29809	
19	27403	
20	24663	
21	22993	
22	20865	
23	19027	
24	17081	
25	15801	
26	14321	
27	12811	
28	11901	
29	10642	
30	9948	
31	8940	
32	8235	
33	7399	
34	6695	
35	6144	
36	5649	
37	5181	
38	4696	
39	4208	
40	3875	
41	3595	
42	3268	
43	2938	
44	2740	
45	2474	
46	2350	
47	2053	
48	1900	
49	1767	
50	1593	
51	1467	
52	1395	
53	1298	
54	1098	
55	1102	
56	936	
57	882	
58	783	
59	763	
60	692	
61	597	
62	598	
63	550	
64	472	
65	437	
66	409	
67	376	
68	351	
69	325	
70	302	
71	262	
72	247	
73	224	
74	214	
75	205	

288 Fig. S3 cont.

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Mean choice accuracy	
Choice accuracy	Frequency
1	0
2	463
3	19134
4	170805
5	420407
6	319433
7	67318
8	2440

a) Chance

Mean choices before first revisit	
Choices	Frequency
1	125031
2	218360
3	245646
4	205829
5	128236
6	57586
7	16872
8	2440

Mean choice accuracy: 5.25093
Mean choices before first revisit: 3.24633
Mean total revisits: 13.7449
Mean total revisits (capped at 18): 9.93634
23.3255% of bees screened out

Mean choice accuracy	
Choice accuracy	Frequency
1	0
2	424
3	17689
4	157348
5	409343
6	337005
7	75400
8	2791

b) Chance + stereotypical behaviour

Mean choices before first revisit	
Choices	Frequency
1	36932
2	199422
3	271827
4	243194
5	155058
6	70588
7	20188
8	2791

Mean choice accuracy: 5.30218
Mean choices before first revisit: 3.5865
Mean total revisits: 16.064
Mean total revisits (capped at 18): 9.94618
31.132% of bees screened out