

## **Chronnectomic Patterns and Neural Flexibility Underlie Executive Function**

Running title: Brain dynamics supporting executive function

\*Jason S. Nomi<sup>a</sup>, Shruti Gopal Vij<sup>a,b</sup>, Dina R. Dajani<sup>a</sup>, Rosa Steimke<sup>a</sup>, Eswar Damaraju<sup>b</sup>,  
Srinivas Rachakonda<sup>b</sup>, Vince D. Calhoun<sup>b,c</sup>, & \*Lucina Q. Uddin<sup>a,d</sup>

<sup>a</sup>Department of Psychology, University of Miami, Coral Gables, FL, USA 33124

<sup>b</sup>The Mind Research Network, Albuquerque, New Mexico, USA 87131

<sup>c</sup>Department of Electrical and Computer Engineering, The University of New Mexico,  
Albuquerque, New Mexico, USA 87131

<sup>d</sup>Neuroscience Program, University of Miami Miller School of Medicine, Miami, FL,  
USA 33136

### **\*Corresponding authors:**

Jason S. Nomi, Ph.D.  
Department of Psychology  
University of Miami  
P.O. Box 248185  
Coral Gables, FL 33124, USA  
Email: [jxn131@miami.edu](mailto:jxn131@miami.edu)  
Fax: +1 305-284-3402, Phone: +1 305-284-3265

Lucina Q. Uddin, Ph.D.  
Department of Psychology  
University of Miami  
P.O. Box 248185  
Coral Gables, FL 33124, USA  
Email: [l.uddin@miami.edu](mailto:l.uddin@miami.edu)  
Fax: +1 305-284-3402, Phone: +1 305-284-3265

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### Abstract

Despite extensive research into executive function (EF), the precise relationship between brain dynamics and flexible cognition remains unknown. Using a large, publicly available dataset (189 participants), we find that functional connections measured throughout 56 minutes of resting state fMRI data comprise five distinct connectivity states. Elevated EF performance as measured outside of the scanner was associated with greater episodes of more frequently occurring connectivity states, and fewer episodes of less frequently occurring connectivity states. Frequently occurring states displayed metastable properties, where cognitive flexibility may be facilitated by attenuated correlations and greater functional connection variability. Less frequently occurring states displayed properties consistent with low arousal and low vigilance. These findings suggest that elevated EF performance may be associated with the propensity to occupy *more frequently occurring* brain configurations *that enable* cognitive flexibility, *while avoiding less frequently occurring brain* configurations related to low arousal/vigilance *states*. The current findings offer a novel framework for identifying neural processes related to individual differences in executive function.

Executive function (EF) allows individuals to plan for, and flexibly adjust to, changes in the environment and pursue certain courses of action over others. Neural networks underlying EF have traditionally been investigated using static functional network connectivity approaches (sFNC) that assume invariant temporal coupling between brain areas throughout a functional magnetic resonance imaging (fMRI) scan. Such approaches have identified several brain networks related to EF processes. These include the attention, salience, and cognitive control networks (Dajani and Uddin, 2015) that are composed of frontal, insular, cingulate, and parietal regions (Niendam et al., 2012) engaged during working memory, interference control, and cognitive flexibility (Diamond, 2013). Additionally, the default mode network (DMN) tends to disengage during cognitively demanding tasks (Shulman et al., 1997), and individual differences in behavioral performance variability are related to competitive relationships between the DMN and “task-positive” networks (Kelly, Uddin et al, 2008 *Neuroimage*). Just as earlier models proposed that distributed brain networks give rise to neurocognitive functions such as attention, language, and memory (Mesulam, 1990), EF appears to rely on several large-scale brain networks working in cooperation or opposition to execute goal-directed behaviors (Dajani and Uddin, 2015).

Although sFNC analyses have increased our understanding of the neural substrates of EF, temporal coupling between brain regions is increasingly viewed as time-variant rather than time-invariant (Hutchison et al., 2013a). New techniques such as dynamic functional network connectivity (dFNC) take into account the mutability of functional connections across time, rather than focusing only on the dominant patterns of connectivity for any particular brain region or network (Allen et al., 2014; Chang and

Glover, 2010). This network science approach that identifies time-varying functional relationships between brain regions has recently been described as the “chronnectome” approach (Calhoun et al., 2014). Due to multifarious neural network involvement underlying EF, chronnectomic approaches are vital for a more nuanced understanding of network interactions supporting these abilities.

A limited number of studies have investigated the relationship between dynamic brain organization and EF by focusing on individual networks and brain areas. Recently, Braun et al. (2015) applied dynamic graph theoretical metrics to fixed-length sliding windows to investigate dynamic functional coupling across working memory tasks. They demonstrate similar node network allegiance changes across occipital-parietal and frontal networks during a 0-back task, but increased node network allegiance changes in frontal compared to occipital-parietal networks in a 2-back task. Jia et al. (2014) used multi-level adaptive evolutionary clustering of variable-length sliding windows to examine how dynamic functional coupling between individual brain areas during resting state fMRI (rsfMRI) was related to EF task performance completed outside of the scanner. They found that lower functional coupling transition time between brain areas, indicating greater functional dynamics or neural flexibility, predicted more variance in EF performance than sFNC functional coupling measures. Yang et al. (2014) used hierarchical clustering of fixed sliding windows to examine how dynamic functional connections of the posteromedial cortex during rsfMRI were related to an EF task completed outside of the scanner. They found that individuals who spent a greater amount of time in a dynamic state indexing the functional connections of a visual subregion of the posteromedial cortex performed better on a mental flexibility task.

The current study explores how chronnectomic characteristics of whole brain functional connectivity states are related to individual differences in EF. We applied k-means clustering to fixed-length sliding windows utilizing functional coupling metrics derived from a data-driven whole brain *independent component analysis* (ICA) parcellation to identify brain states comprised of large-scale neural networks. Brain state characteristics such as frequency of occurrence, dwell time, and number of transitions between states were identified, and the neural flexibility of each state was quantified by measuring the variability of functional coupling between *independent components* within that state. Based on previous work showing that neural flexibility is related to cognitive performance (Braun et al., 2015; Jia et al., 2014), we predicted that characteristics of brain states showing greater functional coupling variability would be related to individual differences in EF performance. This approach allows examination of the hypothesis that individuals exhibiting specific intrinsic neural flexibility signatures as indexed by dFNC may be more adept at behaviors requiring flexible cognition.

## **Materials and Methods**

### *Participants and Data*

Data from a parcellated connectome consisting of 489 subjects was downloaded from the Human Connectome Project (HCP) website ([https://db.humanconnectome.org/data/projects/HCP\\_500](https://db.humanconnectome.org/data/projects/HCP_500), labeled as the “HCP Parcellation+Timeseries+Netmats (PTN)” release). Subjects that were left-handed or related to each other were eliminated from the subject pool, resulting in 189 subjects (all right-handed; 97 female; 22-35 years old,  $M = 28.62$ ,  $SD = 3.86$ ). The data were pre-

processed and subjected to an independent component analysis (ICA) by the HCP team as briefly described below.

The resting state fMRI (rsfMRI) data were acquired on a 3T Siemens “Connectome Skyra” scanner (TR = 0.72 secs) while participants were instructed to lie still with their eyes open and fixated on a cross in the center of a screen. Multiband slice acquisition was utilized (9 groups of 8 slices were acquired simultaneously for a total of 72 slices; TE = 33ms; field of view = anterior –posterior at 208 mm, left-right or right-left using a 104 x 90 matrix, inferior-superior at 144 mm; resolution = 2 x 2 x 2 mm) to acquire 4 separate 14 minute sessions (1200 volumes per session; 4800 volumes total); phase encoding was counterbalanced so that 1 left-right and 1 right-left session was acquired on day one (28 mins), and another left-right and right-left pair was acquired on day two (28 mins). For more details, see (Smith et al., 2013).

Minimal data preprocessing was applied consisting of removal of spatial distortions, realignment, co-registration to a structural image, bias field reduction, and standardization to MNI 2 x 2 x 2 mm space. ICA-Fix was also applied to remove non-neuronal noise signals from the resting state data. Additional regression of 24 movement parameters (6 rigid-parameter time series, their temporal derivatives, plus all 12 regressors squared) was also conducted. For more details, see (Glasser et al., 2013; Salimi-Khorshidi et al., 2014).

#### *Independent Component Analysis*

The data from 489 subjects were subjected to an ICA in FSL using various model orders of 25, 50, 100, 200, and 300 independent components (ICs) by the HCP team. The 100 model order ICA was chosen for this study as it consisted of ICs that represented

individual brain areas of networks that were not separated in lower model orders of 25 and 50, but were not extremely parcellated as in model orders of 200 and 300. The main difference between model orders of 100, 200, and 300 was the observation of additional extreme parcellation of visual and cerebellar areas in model orders of 200 and 300.

Additionally, previous research shows that ICA model orders over 100 show lower repeatability than lower model order numbers (Abou - Elseoud et al., 2010). Thus, the model order of 100 ICs was chosen for this study as it represented a balance between a necessary parcellation of major neural networks in order to map the dynamic connections between individual brain areas, and the avoidance of the extreme parcellation of visual and cerebellar brain areas. Finally, the FSL dual-regression function was used to extract individual time series from each subject related to each component (see

[http://humanconnectome.org/documentation/S500/HCP500\\_GroupICA+NodeTS+Netmats\\_Summary\\_28aug2014.pdf](http://humanconnectome.org/documentation/S500/HCP500_GroupICA+NodeTS+Netmats_Summary_28aug2014.pdf)).

### *Post-Processing*

Time courses were downloaded as a 4800 (volumes) x 100 (independent components) matrix for each of the 189 subjects of interest and were post-processed using the GIFT toolbox (<http://mialab.mrn.org/software/gift/>) that included detrending, despiking (using AFNI's 3dDespike algorithm), and lowpass filtering (0.15 Hz).

Despiking replaces data points larger than the absolute median deviation with a third order spline fit to the clean portions of the data. This is similar to the “scrubbing” method (Power et al., 2012) with the advantage that it does not eliminate volumes that would disrupt temporal continuity that is vital for a dFNC analysis. Previous research has shown that despiking decreases outlier impact on functional connectivity analyses (Allen et al.,

2014). *An average of 0.0415% of volumes were despiked for each subject. The average percent of consecutive windows despiked across all subjects can be found in Supplementary Table 1. In order to determine the influence of these post-processing steps, additional analyses were conducted without detrending, despiking, or filtering (See supplementary materials).*

#### *Static Functional Network Connectivity*

Pearson correlations were calculated between *independent components* using the post-processed data, resulting in 4,950 functional connections that were fit into a 100 x 100 correlation matrix.

#### *Dynamic Functional Network Connectivity*

Dynamic functional network connectivity (dFNC) was calculated using the GIFT toolbox using sliding windows of 64 volumes (46.08 seconds) and slid in steps of 1 TR. The choice of window length was based on previous research also utilizing window sizes between 30-60 seconds (Allen et al., 2014; Hutchison and Morton, 2015; Nomi et al., 2016; Rashid et al., 2014; Yang et al., 2014), and research showing that such window sizes capture variability not found in longer windows (Allen et al., 2014; Hutchison et al., 2013b). All dFNC analyses were repeated using sliding windows of 128 volumes (See Supplementary Materials). To account for possible noise due to limited time points in each window, a tapered window (rectangle convolved with a Gaussian) was utilized to calculate covariance values (Allen et al., 2014; Nomi et al., 2016; Rashid et al., 2014; Yang et al., 2014). This produced a covariance matrix that was 4,736 (sliding windows) x 4,950 (paired connections) per subject. To further account for possible noise due to limited time points, the covariance matrix was regularized using a L1 constraint by



optimizing the regularization parameter lambda ( $\lambda$ ) to each subject in a cross-validation framework where the log-likelihood of unseen data (windowed covariance matrices) was evaluated separately for each subject in order to produce a correlation matrix (Allen et al., 2014; Nomi et al., 2016; Rashid et al., 2014; Yang et al., 2014). Correlation matrices of all sliding windows were then concatenated across subjects and subjected to k-means clustering.

The optimal number of clusters (k) was chosen by applying the elbow criterion to a subset of sliding windows called subject exemplars. Subject exemplars are defined as the sliding windows from each subject representing local maxima *of functional connectivity variance, resulting in 178.92 +/- 11.67 (mean, SD) windows per subject (range: 144 – 212) for 33,816 windows. Subject exemplars* are used in order to cut down on processing costs associated with choosing the optimal number of k. Random subsets of subject exemplars were subjected to k-means clustering using values of 2-20. The elbow criterion was then applied to the cluster validity index, the ratio comparing within- and between-cluster distances, to identify the optimal number of k. This method has identified the optimal number of clusters in simulated and real data using bootstrap and split-half resampling approaches (Allen et al., 2014). Twenty iterations of k-means clustering using values 2-20 were conducted with each iteration identifying the optimal number of clusters as being k=5. K-means clustering using k=5 (see Supplementary Materials for results obtained with 4, 6, *and 7-10 cluster solutions*) was then conducted on the concatenated matrix consisting of all sliding windows from all 189 subjects using the “city block” distance function (Allen et al., 2014). This produced 5 brain states found throughout the 56 minute rsfMRI data, with each sliding window being assigned to a

particular brain state. Importantly, this approach has been shown to reliably identify clusters of meaningful information, as this exact methodology applied to Fourier domain phase randomized IC time-courses produces unstructured clusters of brain states (Allen et al., 2014).

Additional dFNC measures were then calculated on the resulting brain states for each participant consisting of a) frequency of occurrence, b) dwell time, c) the number of *overall* transitions between states, *and d) the probability of transitions between specific states*. Frequency was calculated as the percent that a brain state occurred throughout the duration of the rsfMRI data. Dwell time was calculated as the average length of time, measured in sliding windows, that a participant stayed in a given brain state. The number of transitions signifies the average amount of times that individuals switched between each brain state during the rsfMRI scan. *Finally, the probability of transitions between specific states is the likelihood of switching from a specific state to another specific state (e.g., the probability of switching from state 1 to state 2).*

Within-subject variance was calculated by acquiring individual subject standard deviation values of Fisher-z transformed correlations for each sliding window for each brain state. For each subject, five matrices each consisting of  $n$  (sliding windows that assigned to a particular state) x 4950 (connections) were calculated representing each brain state. The standard deviation for each connection was then calculated for each subject for each state resulting in five 1 (standard deviation) x 4950 (connections) vectors. For each state, standard deviations for each connection pair were then averaged across all subjects to create five standard deviation matrices.

*Correlation between behavioral measures and dFNC measures*

Five behavioral measures related to executive function were correlated with the results of the dFNC results. The 5 cognitive tasks measure executive function/cognitive flexibility (Dimensional Change Cart Sort), executive function/inhibition (Flanker Task), fluid intelligence (Penn Progressive Matrices), processing speed (Pattern Completion Processing Speed), and working memory (List Sorting). Fluid intelligence and processing speed were included in the behavioral tests because it is still unclear exactly how these processes are related to executive function; some researchers have argued for a relationship with executive function (Duncan et al., 1996; Obonsawin et al., 2002; Salthouse, 2005), while others have argued that they are separate constructs (Ardila et al., 2000; Crinella and Yu, 1999; Friedman et al., 2006) (for a review see, (Jurado and Rosselli, 2007)). More information on each task can be found in (Barch et al., 2013). Age-adjusted values (except for Penn Progressive Matrices) acquired from the HCP website were utilized in the current study.

Pearson correlations were calculated between behavioral values and the dFNC measures related to frequency of occurrence, dwell time, **overall** number of transitions, **and the probability of transitioning between specific states**. Alpha values were Bonferroni corrected for each comparison; frequency of occurrence (5 states x 5 behavioral tests,  $0.05/25 = 0.002$ ), dwell time (5 states x 5 behavioral tests,  $.05/25 = 0.002$ ), number of transitions (5 states,  $0.05/5 = 0.01$ ), **and transition probability (25 transitions,  $0.05/25 = 0.002$ )**. Because all scores were age adjusted and the age range of participants was small, only gender was utilized as a nuisance covariate in the correlation analysis.

*First- and Second-Half Analyses*

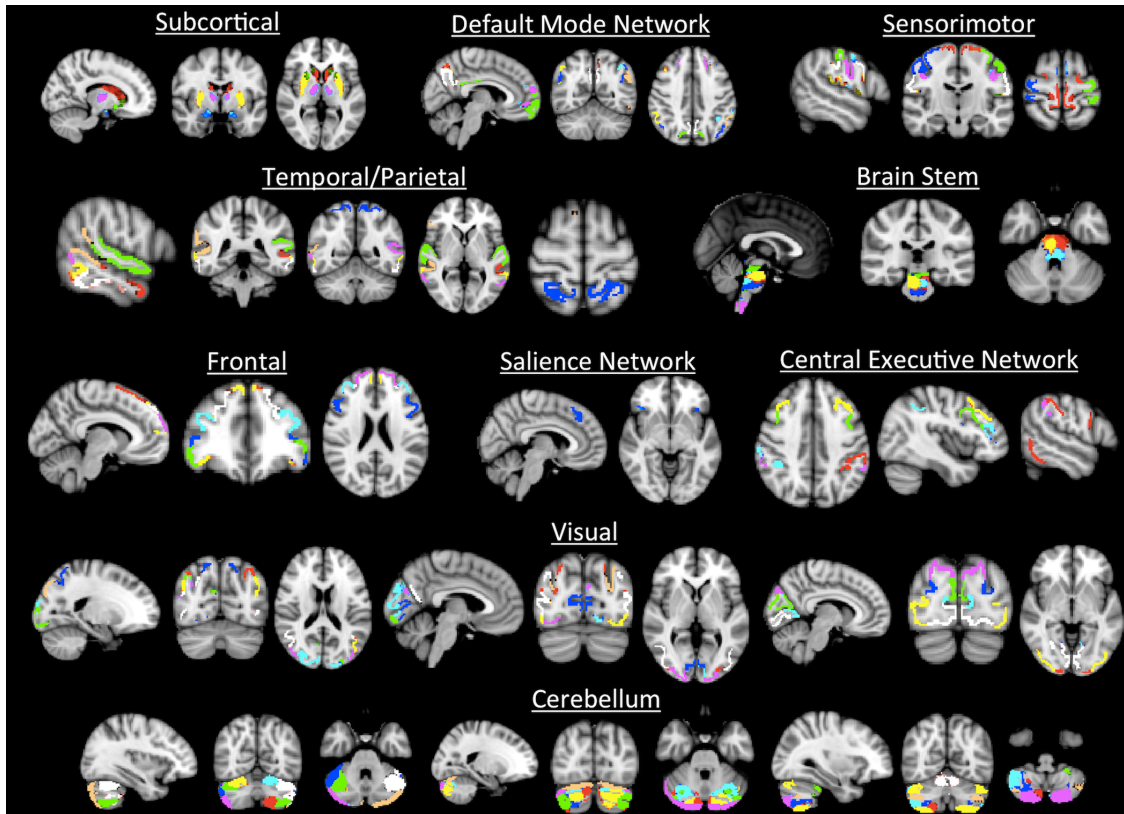
The 56 minute resting state data used in the current study was collected over 2 days with 28 minutes of rsfMRI data collected on the first day and 28 minutes collected on the second day. Separate analyses were conducted to determine if correlations found in the overall analysis were replicated in each 28-minute data set. In order to assess possible differences between dFNC brain states between the first and second days, test-retest reliability intra-class correlations (ICC) (Shrout and Fleiss, 1979) were calculated using the Statistical Package for the Social Sciences (SPSS) for frequency of occurrence, dwell time, and number of transitions.

## Results

### *Independent Component Analysis*

The efficient reduction of non-neuronal signals from ICA + Fix resulted in no visible noise components produced from the ICA related to movement, white matter, or cerebral spinal fluid. Thus, all 100 components were analyzed, as each IC represents a functionally relevant brain area. Spatial maps representing the 100 independent components (ICs) can be seen in **Figure 1** and have been grouped into ten functional domains to facilitate correlation matrix interpretation: subcortical, default mode network (DMN), sensorimotor, temporal/parietal, brain stem, visual, frontal, salience network (SN), central executive network (CEN), and the cerebellum, mirroring the groupings used in previous dFNC studies utilizing ICA approaches (Allen et al., 2014; Nomi et al., 2016; Rashid et al., 2014).

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**Figure 1: Spatial maps of the 100 independent components.**

*Static Network Functional Connectivity*

The sFNC analysis replicates previous work showing positive within-network correlations for ICs within somatosensory, visual, default mode network (DMN) and cerebellar networks and anti-correlations between DMN/cerebellar components with other brain systems (Allen et al., 2014; Damaraju et al., 2014; Nomi et al., 2016)

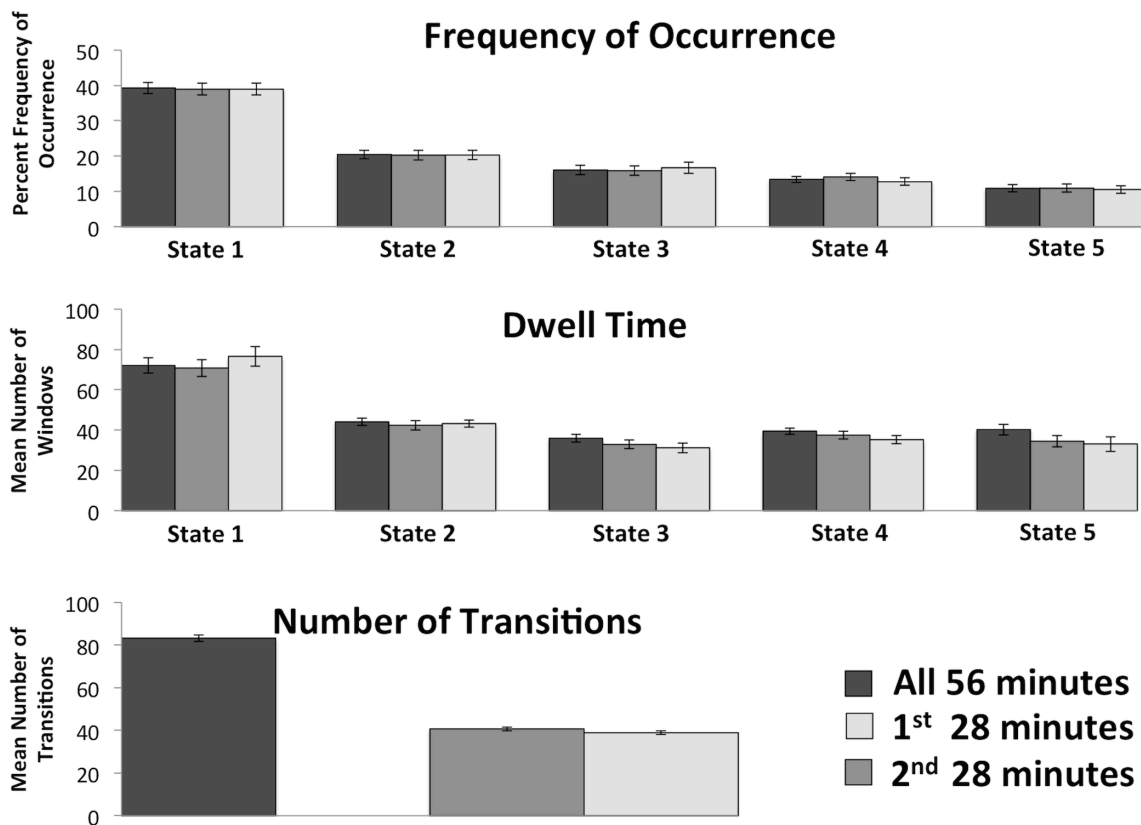
**(Supplementary Figure 1).**

*Dynamic Functional Network Connectivity*

The dFNC analysis results are depicted in **Figure 2**. Frequency of occurrence, mean dwell times, and number of transitions for the overall 56-minute data set can be found in **Figure 3**. In general, more frequently occurring states have *a larger number of* correlations centered around zero, while less frequently occurring states have more



**Figure 2: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for the overall analysis.** Five recurring brain states are ordered from most frequently occurring (state 1) to least frequently occurring (state 5) (top); percent occurrence is listed next to each state in parenthesis. Histograms (middle) represent Fisher-z transformed correlation distributions demonstrating that more frequently occurring states have distributions centered around zero while less frequently occurring states have more dispersed distributions. Standard deviation matrices (bottom) show the average standard deviation for each subject is generally larger for more frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.



**Figure 3:** Group averages for frequency of occurrence, dwell time, and number of transitions for the overall, first-half, and second-half analyses. Frequency of occurrence, dwell time, and number of transitions are similar for the first- and second-half analyses. Error bars represent standard error of the mean.

Within subject variability was calculated by acquiring the standard deviation across all sliding windows related to a specific brain state for each functional connection,

then averaging SD values across subjects. Standard deviation matrices show that frequently occurring states tend to have greater variance for any given connection than less frequently occurring states. More specifically, standard deviations within and across higher-level cognitive networks such as frontal, CEN, SN, and DMN networks are larger in states 1 and 2 compared with the other three states. Additionally, standard deviations within the cerebellar and visual networks as well as between cerebellar and visual networks are much lower in state 5 compared with other states.

*Correlations between dFNC and behavioral measures*

Behavioral scores consisted of correct responses (Penn Progressive Matrices and Processing Speed), correctly recalled items (List Sort), and a combination of accuracy and reaction time (Card Sort and Flanker). For all tasks, higher scores represent better performance (**Table 1**). Correlations between behavioral measures showed that the Flanker Task, Processing Speed, and Card Sort had higher correlations with each other than with other tasks ( $r^2$ 's > 0.40) (**Table 2**).

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**Table 1:** The five tasks of interest are listed with their task name and associated cognitive process that is measured.

Cognitive Process	Task	Mean (SD)	Range
Processing Speed	Processing Speed	100.02 (18.13)	47.35-144.38
Inhibition/Attention	Flanker	102.72 (9.89)	73.64-123.56
Cognitive Flexibility	Card Sort	102.18 (9.92)	67.32-122.65
Fluid Intelligence	Penn Progressive Matrices	16.84 (4.68)	6-24
Working Memory	List Sort	102.11 (13.80)	60.09-132.49

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Note: all means are age adjusted ( $M = 100$ ) except for Progressive Matrices



**Table 2:** Correlations between cognitive measures show that the Flanker Task, Card Sort Task, and Processing Speed Tasks have higher correlations with each other than other tasks.

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	Processing Speed	Flanker	Card Sort	Progressive Matrices	List Sort
Processing Speed	-				
Flanker	<b>0.41 ***</b>	-			
Card Sort	<b>0.45 ***</b>	<b>0.48 ***</b>	-		
Progressive Matrices	0.17 *	0.19 **	0.15 *	-	
List Sort	0.15 *	0.18 *	0.14	<b>0.33 ***</b>	-

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\* $p < .05$ ; \*\* $p < .01$ ; \*\*\* $p < .001$ ; **bold** is Bonferroni corrected at  $p < .005$

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Card Sort task performance was negatively correlated with frequency of occurrence for state 3 ( $r = -0.226$ ;  $p = 0.002$ ) and marginally positively correlated with frequency of occurrence for state 2 ( $r = 0.209$ ;  $p = 0.004$ ). In other words, better Card Sort task performance was correlated with increased state 2 and decreased state 3 occurrences.

List Sort task performance was positively correlated with frequency of occurrence for State 1 ( $r = 0.228$ ;  $p = 0.002$ ) and negatively correlated with frequency of occurrence for state 5 ( $r = -0.236$ ;  $p = 0.001$ ). Thus, better List Sort task performance was correlated with increased state 1 and decreased state 5 occurrences (**Supplementary Figure 2**).

*The probability of transitioning between specific states showed two significant correlations with EF performance (Supplementary Figure 3). There was a positive*

*correlation with the transition from state 1 to state 2 for the Card Sort task ( $r = 0.222$ ,  $p = 0.002$ ) and a positive correlation when participants remain in state 1 for the List Sort task ( $r = 0.216$ ,  $p = 0.003$ ). Thus, participants who performed better on the Card Sort task were more likely to transition into state 2 from state 1. This is in accordance with the state frequency correlation where participants who performed better in the Card Sort task had greater incidences of state 2. Participants who performed better on the List Sort task were more likely to stay in state 1 and is in accord with the state frequency correlation where participants who performed better on the List Sort task had greater incidences of state 1.*

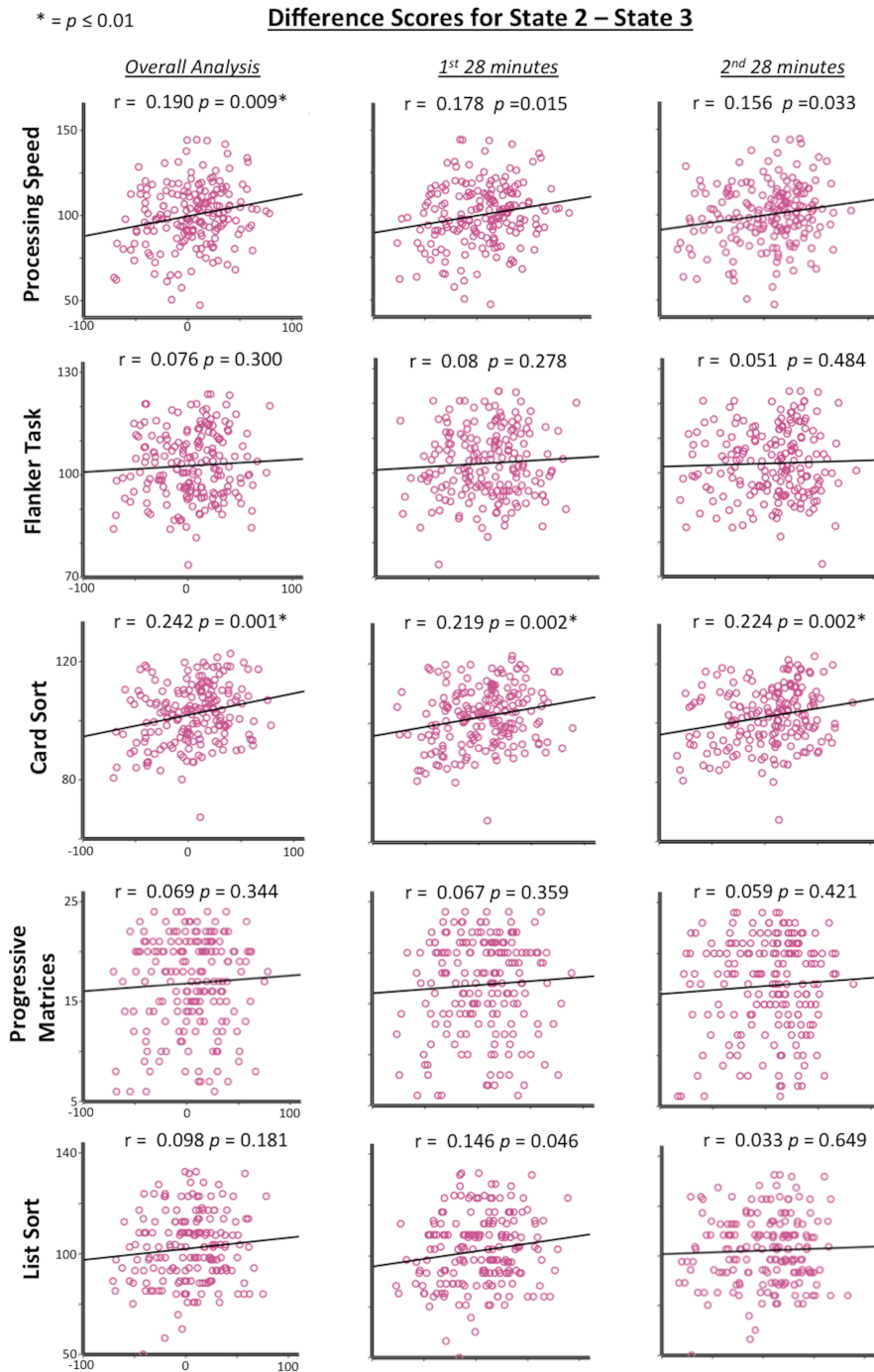
Correlations between behavioral performance and dynamic brain state characteristics revealed no significant relationships with the number of state transitions ( $p$ 's  $> 0.01$ ) or dwell time ( $p$ 's  $> 0.006$ ) for any measure (Bonferroni corrected at 5 states x 5 behavioral tasks:  $0.05/25 = 0.002$ ). All other correlations between tasks and state frequency ( $p$ 's  $\geq 0.008$ ) *or between specific state transition probabilities ( $p$ 's  $\geq 0.006$ )* did not survive multiple comparison correction.

#### *Relationship Between States*

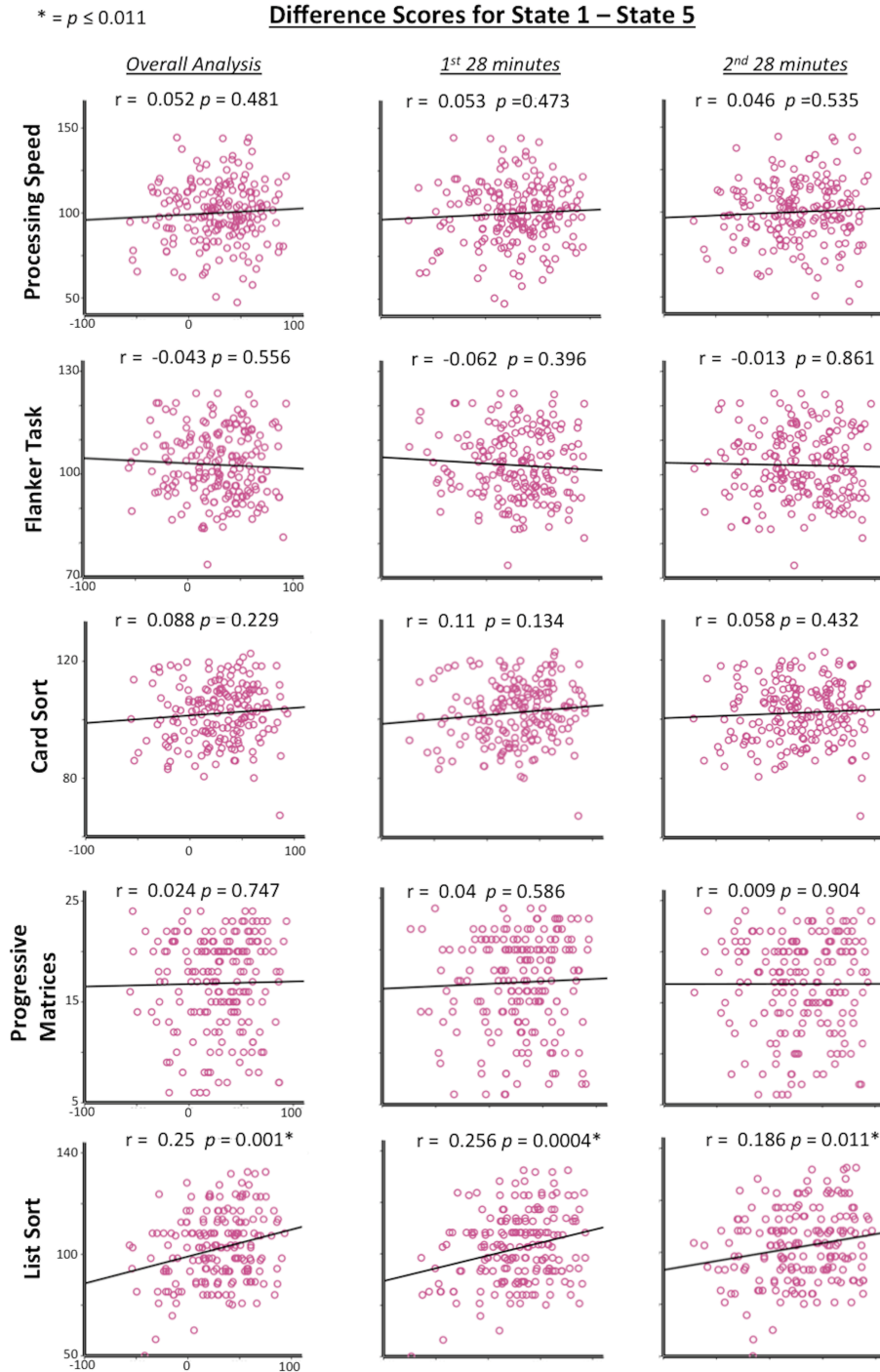
To investigate the relationship between states 2 and 3 (implicated in the Card Sort task), and between states 1 and 5 (implicated in the List Sort task), correlations were calculated between state-pairs across all 189 subjects. This is because one set of subjects could be responsible for the positive correlations and another set of subjects could be responsible for the negative correlations in the previous analysis. Calculating a difference score ensures that the increase in one state frequency and the decrease in another state frequency, and its relation to EF performance, is consistent across subjects. Both state-

pairs showed strong negative correlations (states 2 and 3 were negatively correlated:  $r = -0.619, p = 2.65e-21$ ; states 1 and 5 were negatively correlated:  $r = -0.687, p = 1.44e-27$ ) demonstrating that as state 2 frequency went up, state 3 frequency went down, and as state 1 frequency went up, state 5 frequency went down across all subjects.

To determine the relationship of these correlations with cognitive performance, frequency of occurrence difference scores were calculated by subtracting state 3's frequency values from state 2 and also by subtracting state 5's frequency values from state 1 for each subject. These difference scores were then correlated with cognitive performance to directly relate cognitive performance with the relationship between states 2 and 3 (**Figure 4**), and between states 1 and 5 (**Figure 5**). As expected, there was a positive difference score correlation for states 2 and 3 with Card Sort task performance ( $r = 0.242, p = 0.001$ ) (Bonferroni corrected to an alpha level of  $0.5/5 = 0.01$ ) and a positive difference score correlation for states 1 and 5 with List Sort task performance ( $r = 0.25, p = 0.001$ ). This demonstrates that larger difference scores were related to better task performance. That is, state 2's increase in frequency was related to state 3's decrease in frequency across subjects, with larger differences between states related to better Card Sort task performance. Similarly, the state 1's increase in frequency was related to state 5's decrease in frequency across subjects, with larger differences between states related to better List Sort task performance.



**Figure 4: Frequency of occurrence difference scores.** State 2 minus state 3 (x axis) correlated with behavioral performance (y axis) for the overall, first-half, and second-half analyses for all 189 subjects. Greater difference scores are positively correlated with better performance on the Card Sort task for all three analyses.



**Figure 5: Frequency of occurrence difference scores.** State 1 minus state 5 (x axis) correlated with behavioral performance (y axis) for the overall, first-half, and second-half analyses for all 189 subjects. Greater difference scores are positively correlated with better performance on the List Sort task for all three analyses.

*First- and Second-half Analyses*

As in the overall dFNC analysis, the optimal cluster solution for each 28 minutes of data was determined by applying the elbow criterion to random subject exemplar subsets producing an optimal cluster solution of  $k=5$  for each half of data. The resulting correlation matrices are virtually indistinguishable from the overall correlation matrices (**Supplementary Figures 3 and 4**).

Test-retest correlations for frequency of occurrence, dwell time, and number of transitions (**Table 3**) show that frequency had higher test-retest correlations than dwell time and number of transitions. This suggests that how often a brain state appears (frequency) is more stable across days than the average time spent in a brain state, or transitions between states.

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**Table 3:** Test-retest intra-class correlations for frequency of occurrence, dwell time, and number of transitions between the 1<sup>st</sup> 28 minutes and 2<sup>nd</sup> 28 minutes of resting state data for all 189 subjects.

	<i>State 1</i>	<i>State 2</i>	<i>State 3</i>	<i>State 4</i>	<i>State 5</i>
<i>Frequency (r)</i>	0.74	0.83	0.73	0.62	0.72
95% CI	0.65, 0.80	0.77, 0.87	0.64, 0.80	0.50, 0.72	0.62, 0.79
<i>Dwell Time (r)</i>	0.60	0.70	0.60	0.57	0.60
95% CI	0.46, 0.70	0.60, 0.78	0.47, 0.70	0.43, 0.68	0.46, 0.70
	<b><i>Overall</i></b>				
<i>Transitions (r)</i>	0.54				
95% CI	0.40, 0.66				

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Correlations between frequency of occurrence and behavioral scores demonstrated the same general trends found in the overall analysis in both the first- and second-half of the data (**Supplementary Figure 2**). Performance on the Card Sort task was negatively correlated with frequency of occurrence for state 3 and positively correlated with state 2, while List Sort task performance was positively correlated with frequency of occurrence for state 1 and negatively correlated with state 5.

The main results of interest were the difference score correlations that were applied to each half of the data replicating the overall results. The first 28 minutes showed negative correlations between states 2 and 3 ( $r = -0.610, p = 1.64e-20$ ) and between states 1 and 5 ( $r = -0.672, p = 4.27e-26$ ) across subjects. Correlations between difference scores and cognitive performance also showed the same patterns in the overall analysis. Difference scores between states 2 and 3 were positively correlated with Card Sort task performance ( $r = 0.219, p = 0.002$ ) while difference scores between states 1 and 5 were positively correlated List Sort task performance ( $r = 0.256, p = 0.0004$ ) (**Figures 4 and 5**).

The second 28 minutes showed the same pattern with negative correlations between states 2 and 3 ( $r = -0.581, p = 2.16e-18$ ) and between states 1 and 5 ( $r = -0.635, p = 1.37e-22$ ) across subjects. The difference scores between states 2 and 3 were positively correlated with Card Sort task performance ( $r = 0.224, p = 0.002$ ) while difference scores between states 1 and 5 were positively correlated with List Sort task performance ( $r = 0.186, p = 0.011$ ) (**Figures 4 and 5**). This demonstrates the same

pattern of results in each half of data as in the overall analysis that included all 56 minutes of data.

*Additional Cluster Solutions, Window Size, Alternate K-means Distance Functions, and Post-processing*

Because both optimal cluster solution amount (Leonardi et al., 2014) and window size (Leonardi and Van De Ville, 2015) and can influence results, additional analyses were conducted using different cluster solutions for the original analysis (**4, 6, and 7-10** cluster solutions), and a different window size (92 seconds; 128 volumes with cluster solutions of 4, 5 and 6). *To examine how different k-means algorithms influence the results, alternate k-means distance functions (Euclidean, correlation, cosine) were also employed for the overall 56 minutes of data using a cluster solution of five. Finally, in order to determine if the inclusion of post-processing steps in conjunction with the already applied ICA-FIX denoising influenced the results, additional analyses were conducted for the 46 second windows using cluster solutions of 4, 5, and 6 (cityblock k-means distance function) without the inclusion of despiking, detrending, and filtering.*

Correlation matrices, histogram distributions of correlations, and standard deviation matrices for each analysis replicated the main findings showing that more frequently occurring states tend to have *more* correlations centered around zero with larger standard deviations (**Supplementary Figures 5-20**). Follow up analyses replicated the overall findings where individuals who perform better on Card Sort and List Sort tasks have increased incidences of more frequently occurring states and decreased incidences of less frequently occurring states (**Supplementary Figures 21-36**) The main difference was that processing speed showed similar patterns of significance as the Card



Sort task in some analyses. These additional results demonstrate that the general findings of the current study are not restricted to a particular window size, *specific* cluster solution, *specific k-means distance function, or the presence of the despiking, detrending, and filtering post-processing steps.*

#### *Consideration of Motion Artifacts*

As previous research has shown that motion artifacts can impact the strength of functional connections (Power et al., 2012), relative root mean square (RMS) motion parameters for each subject were acquired from the HCP database and compared to executive function performance and dynamic brain states. Relative RMS was negatively correlated with executive function performance for all 5 tasks ( $r$ 's = -0.109 to -0.069) such that individuals who perform better on executive function tasks have less scanner movement, but these correlations were not significant ( $p$ 's > .08). Additionally, the proportion of windows exhibiting relative RMS values greater than the mean ( $M = 0.0895$ ) for each state was calculated (**Supplementary Table 2**). There were no systematic relationships between state frequency and relative RMS (i.e., more frequent states were not characterized by increased movement, and vice versa) indicating that movement was not a confounding factor in the analysis.

### **Discussion**

Individuals vary widely in their ability to flexibly adapt their behaviors. We tested the hypothesis that EF ability is related to the intrinsic ability of the brain to dynamically reconfigure into states characterized by greater variability and flexibility of functional connections. The current study utilized a chronnectomic systems approach where whole-brain states are determined by both positive and negative functional connections across

brain regions. Such an approach offers insights into how intrinsic dynamic shifts within and between large-scale brain networks are related to executive function abilities across neurotypical individuals.

The analysis revealed 5 distinct brain states in neurotypical adults across 56 minutes of rsfMRI data. Results show that the brains of individuals who perform better on measures of cognitive flexibility and working memory are characterized by the tendency to occupy more frequently occurring states that presented with *a larger number of* correlations near zero and larger variability, rather than less frequently occurring states with more dispersed correlation distributions and lower variability. Additionally, there were no strong relationships with dwell time or the number of transitions between brain states with measures of behavioral performance. This suggests that the frequency of brain state occurrence is important for certain EF tasks, rather than time spent in a state, or the amount of switching between states. Finally, cognitive flexibility (Card Sort), processing speed, and working memory tasks (List Sort) were associated with brain state frequency, while fluid intelligence (Ravens) and inhibition/attention (Flanker Task) tasks were not, demonstrating the specificity of the brain state findings to measures of EF.

#### *Brain State Frequency, Metastability, and Arousal*

The frequently occurring states implicated in EF performance were generally characterized by distributions consisting of *a larger number of* correlations centered around zero and larger standard deviations than less frequently occurring states. One explanation for why these characteristics may enable better EF task performance is that they allow for more flexible functional coupling configurations between brain regions. This is because correlations near zero with greater standard deviations allow for a range

of connections from positive to negative, as opposed to correlations further from zero with smaller standard deviations. That is, correlations far from zero with less variability are less likely to fluctuate from positive to negative and are likely to stay either positive or negative. Thus, the more frequently occurring brain states allow for a greater range of either integration (positive correlations) or segregation (negative correlations) between neural networks and individual brain areas. This in turn allows for greater neural flexibility via reconfiguration of general brain state organization.

This proposal mirrors previous findings showing that neural flexibility during a task is advantageous for cognitive processes such as learning (Bassett et al., 2011; Braun et al., 2015; Cole et al., 2013). It is also in line with previous reports showing that intrinsic flexibility of individual brain areas can be related to cognitive performance (Jia et al., 2014; Yang et al., 2014). The current study extends these findings to intrinsically occurring dynamic brain states, suggesting that the flexibility in the general organization of the brain facilitates cognitive performance on certain EF tasks.

The characteristics of the more frequently occurring brain states also relate to a field called Coordination Dynamics (Tognoli and Kelso, 2014) that is concerned with how metastable properties of functional brain networks are related to cognitive function (Kringelbach et al., 2015). Metastable brain states allow for the flexible reconfiguration of neural networks while avoiding extreme integrative or segregative brain configurations (Hellyer et al., 2015). Thus, a metastable brain state resides in the middle of a continuum situated between chaos and extreme rigidity. In the current study, more frequently occurring states have characteristics of metastable brain states, as they fluctuate between weak and moderate integrative and segregative neural network configurations

(correlations close to zero and increased variation in functional connections), while less frequently occurring states have characteristics of extreme rigidity (extreme correlations representing high segregation and integration, and small variations in functional connections). Thus, the current study supports the notion that metastability and cognitive flexibility may arise from similar brain configurations, as brain states exhibiting metastable tendencies are also those states that allow for greater cognitive flexibility necessary for successful completion of executive function tasks.

Dynamic-FNC investigations utilizing simultaneous EEG-rsfMRI data have shown that less frequently occurring brain states characterized by strong visual-sensorimotor integration and subcortical-cortical segregation are associated with EEG signatures of low arousal states (Allen, Submitted). Other research investigating arousal states in monkeys has shown local field potentials and eyelid behavior indexing reduced arousal is also characterized by cortical integration and subcortical-cortical segregation (Chang et al., 2016). These findings are consistent with other research showing subcortical-cortical segregation is associated with states of increased daytime sleepiness (Killgore et al., 2015). Because optimal EF requires sustained attention and focus, entering into states of low arousal and vigilance would most likely be detrimental to task performance. In the context of the current study, it may be the case that brains intrinsically avoiding low arousal states at rest may be better equipped to avoid entering low arousal states that would interfere with EF task performance. This suggests that one trait of intrinsic brain function enabling elevated EF performance is the propensity of the brain to be in configurations enabling cognitive flexibility, while also avoiding configurations related to lower states of arousal.

### *Differences Among Tasks*

Although the cognitive flexibility task (Card Sort), inhibition/attention task (Flanker), and processing speed tasks showed correlations with each other ( $r$ 's = 0.41 to 0.48), only cognitive flexibility task performance and processing speed were related to brain state frequency. While arguments exist for a single ability underlying all EF abilities (de Frias et al., 2006), the current study suggests that this underlying feature is not related to individual intrinsic dynamic brain state organization, and parallels other views proposing that contradistinctive constructs regulate various EF abilities (Godefroy et al., 1999). Also, there were no relationships between fluid intelligence (Penn Progressive Matrices) and any of the dFNC measures. This is in accord with previous work suggesting that the EF and fluid intelligence can be both related (Duncan et al., 1996; Obonsawin et al., 2002; Salthouse, 2005) and unique constructs (Ardila et al., 2000; Crinella and Yu, 1999; Friedman et al., 2006).

### *First- and Second-Half Analyses*

The correlations linking overall brain state difference scores to EF tasks completed outside of scanner were replicated in each half of the data. This demonstrates that the overall pattern of results could be reproduced on separate days using smaller rsfMRI data sets. This supports the argument that it is the propensity of certain flexible brain states to occur that relates to EF performance, and not random day-to-day brain state frequency fluctuations. Accordingly, the test-retest reliability calculations for frequency of occurrence ( $r$ 's = 0.62 - 0.83) were higher than dwell time ( $r$ 's = 0.57 - 0.70) and the number of transitions ( $r = 0.54$ ), suggesting that frequency was the most reliable measure. This may be why EF task performance was correlated with frequency

but not dwell time or number of transitions. These findings also build on previous research showing reproducibility of static neural networks (Zuo and Xing, 2014) and dynamically reoccurring brain states (Yang et al., 2014).

### *Limitations*

One limitation of the current study is that a context-based approach that explores brain states does not identify any specific brain area or brain network that would be most important in driving the effects in the current study. However, it has previously been suggested that the function of any single brain area or neural network relies on the functional connections of adjacent brain areas and neural networks (McIntosh, 2004; Pessoa, 2014) emphasizing the importance of a brain state approach. Recent work has also shown that graph-theory measures of brain areas during a rsfMRI scan, found outside of the frontal-parietal network, are associated with EF task performance outside of the scanner (Reineberg and Banich, 2016) showing the importance of a whole brain approach to investigating EF. Thus, if EF performance relies on general whole brain dynamics, then ignoring the context of the entire brain would be detrimental to identifying general mechanisms of cognitive performance. Additionally, EF relies on a number of neural networks related to maintenance, manipulation, attention, switching, and inhibition processes. The current study cannot determine if one specific aspect of performance related to EF tasks were driving the relationship between brain state frequency and task performance.

Another limitation is that we chose a parcellation scheme based on an ICA. Although ICA has multiple benefits including the identification of only functionally *independent* brain areas *specifically related to the current data set*, the ability to account

for overlapping networks, and the filtering of artifacts. Alternative functional parcellation schemes (Craddock et al., 2012; Gordon et al., 2014; Power et al., 2011; Yeo et al., 2011) should be explored in the future.

*Finally, the current fixed-sliding window dFNC approach adopted in the current study uses the k-means clustering algorithm and focuses on metrics such as state frequency, dwell time, probability of state transitions, and number of overall transitions. All of these metrics are based on identifying differences among sliding windows within a single dimension (i.e., the cluster that each sliding window belongs to). Other fixed-sliding window dFNC approaches have utilized methods to recast each sliding window as a weighted sum of connectivity patterns that places each sliding window in the context of a multi-dimensional state-space. In this approach, the trajectory of sliding-windows can be traced through more than one dimension (Yaesoubi et al., 2015). This would allow one to investigate if a subject has a smaller multi-dimensional state space than another subject, or if they traverse smaller distances through multi-dimensional state space than another subject. Smaller multi-dimensional state space and restricted movement through multi-dimensional state space has been associated with schizophrenia compared to typical controls, along with additional advanced concepts such as that of an “absorbing hub”, which has been found to be associated with negative symptoms in schizophrenia (Yaesoubi et al., 2015). Future work should consider how different types of dFNC approaches identify different aspects of brain function related to executive function.*

*Conclusions*

The current study demonstrates a relationship between EF abilities and the brain's propensity to occupy a specific functional connectivity configuration, or state. Thus, performance on a cognitive task may not be based entirely on the changes occurring during the specific (Allen et al., 2014) task itself, or the dynamic functional coupling of any single brain area, but it may also depend on the intrinsic organization of dynamic shifts between entire brain states or systems. Additionally, not all behavioral measures were related to brain state frequency, demonstrating differences in the relationship between various EFs and intrinsic dynamic brain states. Finally, the current study suggests an intrinsic brain trait enabling elevated EF performance may be the propensity to occupy brain configurations enabling cognitive flexibility and avoid configurations related to low arousal/vigilance. Taken together, these results demonstrate the unique way that chronnectomic approaches contribute to our understanding of the neural basis of individual differences in EF in the neurotypical population and can serve as a framework for future investigations exploring EF in clinical populations.

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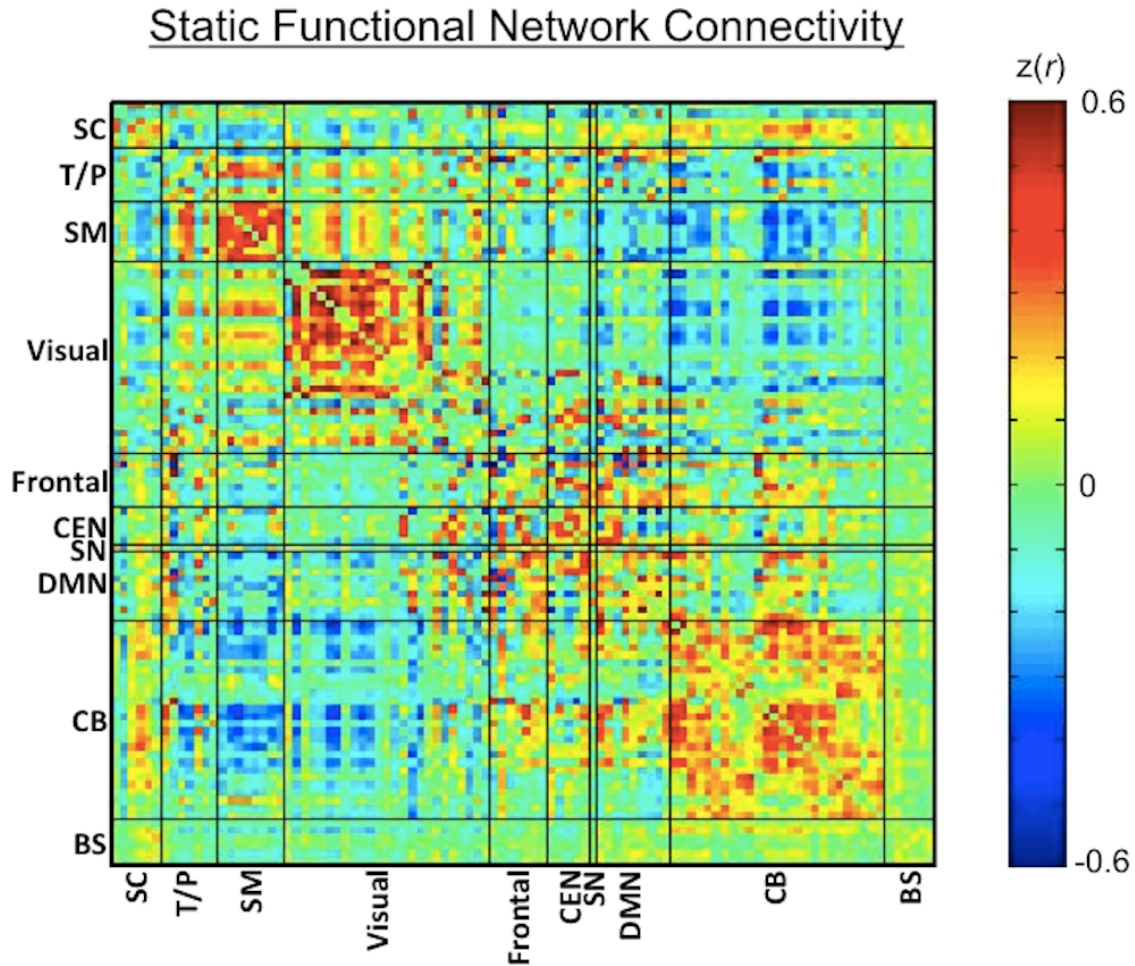
**Supplementary Table 1:** Number of consecutive volumes despiked and the average percent of those consecutive volumes interpolated across subjects out of the total number of volumes for each subject. CWI = consecutive windows interpolated. NaN = no interpolation occurred across this amount of consecutive windows.

CWI	% of windows	CWI	% of windows	CWI	% of windows
2	0.0070252866	31	0.0000830357	60	NaN
3	0.0039043651	32	0.0000666667	61	NaN
4	0.0026641093	33	0.0000687500	62	0.0001291667
5	0.0019236662	34	NaN	63	NaN
6	0.0014425926	35	NaN	64	NaN
7	0.0010665123	36	0.0001125000	65	NaN
8	0.0008207231	37	0.0000770833	66	NaN
9	0.0005876984	38	0.0000791667	67	NaN
10	0.0004411376	39	0.0001625000	68	0.0001416667
11	0.0003479938	40	0.0000833333	69	NaN
12	0.0002771164	41	0.0000854167	70	NaN
13	0.0002042230	42	0.0000875000	71	NaN
14	0.0001653324	43	0.0000895833	72	NaN
15	0.0001354779	44	0.0000916667	73	NaN
16	0.0001074074	45	0.0000937500	74	0.0003083333
17	0.0000979167	46	0.0000958333	75	NaN
18	0.0000868421	47	NaN	76	NaN
19	0.0000814286	48	0.0001000000	77	NaN
20	0.0000741279	49	0.0001020833	78	NaN
21	0.0000747115	50	NaN	79	0.0001645833
22	0.0000618750	51	NaN		
23	0.0000604663	52	0.0002166667		
24	0.0000575758	53	NaN		
25	0.0000574713	54	NaN		
26	0.0000722222	55	0.0001145833		
27	0.0000679688	56	0.0001166667		
28	0.0000641667	57	0.0002375000		
29	0.0000604167	58	NaN		
30	0.0000625000	59	NaN		

**Supplementary Table 2:** Relative RMS motion parameters and their relation to the five dynamic brain states. There were no systematic relationships between state frequency and relative RMS.

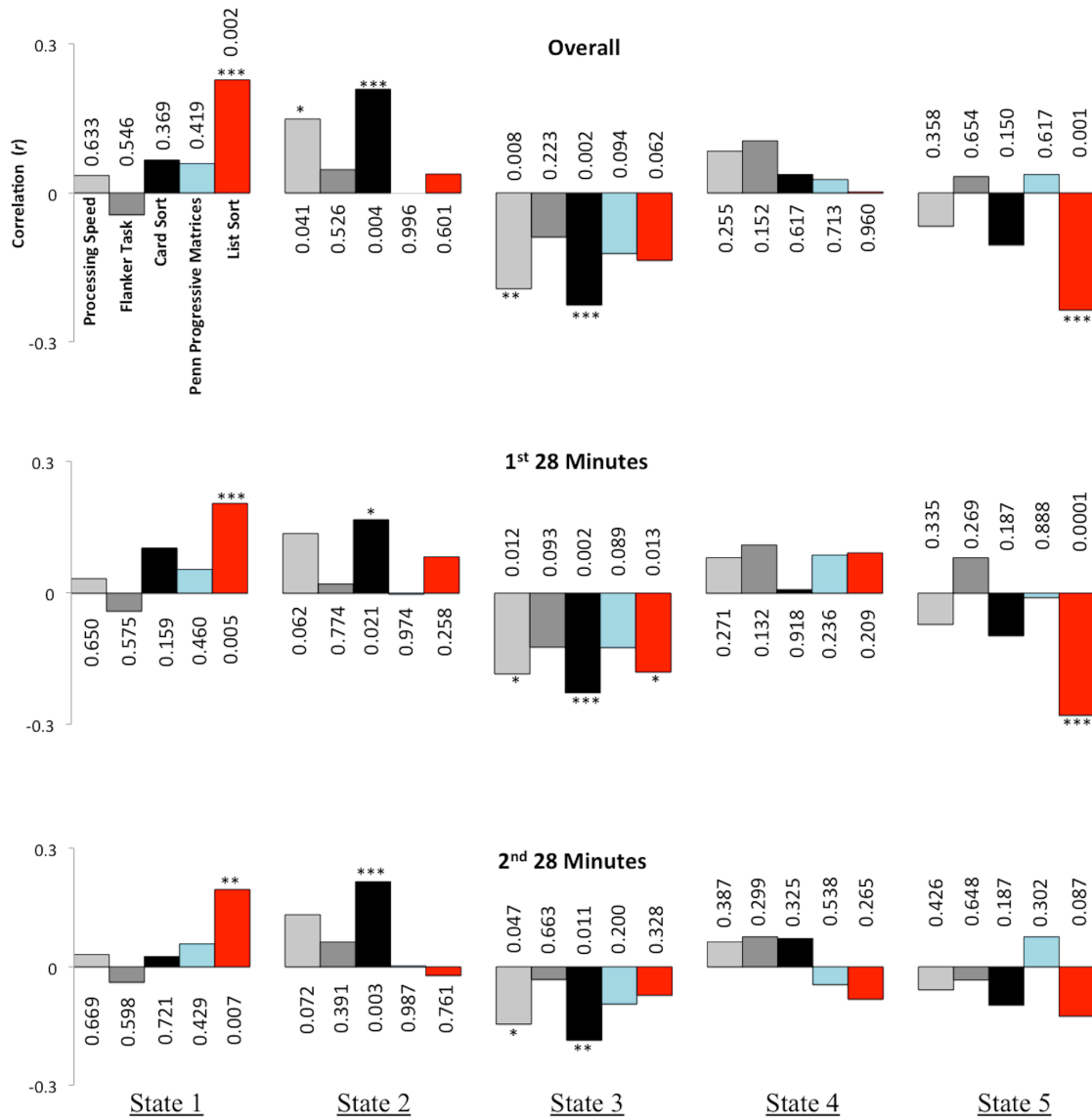
	<i>State 1</i>	<i>State 2</i>	<i>State 3</i>	<i>State 4</i>	<i>State 5</i>
<i>Mean RSM (SD)</i>	0.087 (0.038)	0.84 (0.038)	0.104 (0.058)	0.084 (0.037)	0.092 (0.037)
<i>Proportion of Windows with RMS &gt; 0.0895</i>	0.38	0.34	0.44	0.32	0.39

**Supplementary Figure 1: Static functional connectivity matrix depicting fisher-z transformed correlations.** There are strong within-network correlations and strong between network anti-correlations. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.



**Supplementary Figure 2: Bar graphs showing correlations between state frequency and task performance.** In general, the List Sort task (red bars) had positive correlations with state 1 and negative correlations with state 2 while the Card Sort task (black bars) had positive correlations with state 2 and negative correlations with state 5 across all three analyses. P values are represented by numerical values above and below each bar.

Correlations between State Frequency and Task Performance

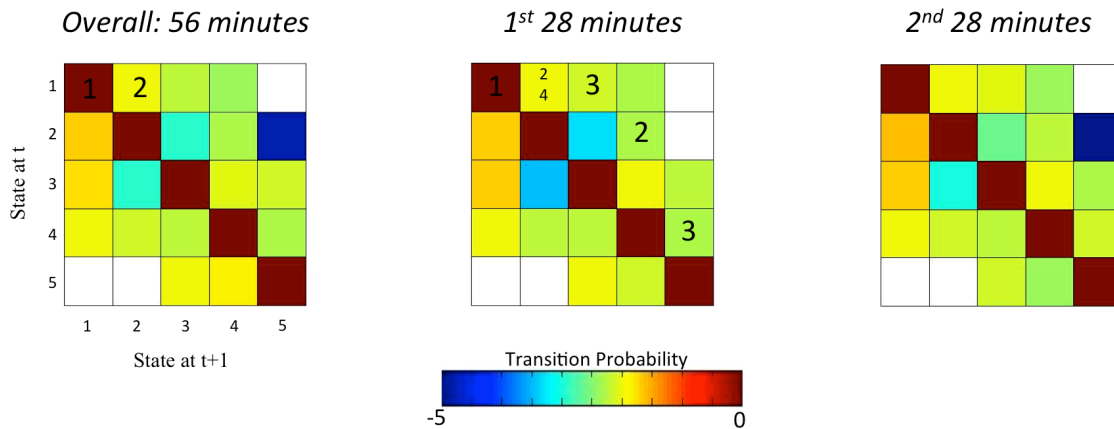


\*\* p < 0.05    \*\* p < 0.01    \*\*\* p < 0.005



**Supplementary Figure 3: State transition probability matrices (5 states, k-means city distance function) for the overall, (56 minutes), 1<sup>st</sup>, and 2<sup>nd</sup> half data analyses.** Darker colors indicate a greater probability of a specific state transition while white squares indicate no transitions between respective states. The dark diagonal squares indicate a high probability of successive windows being the same state (e.g., if window  $t$  was state 1, it is highly likely that window  $t+1$  was also state 1). Across all analyses, there were no transitions from state 5 to states 1 and 2 and also no transitions from state 1 to state 5. Number 1: positive correlation with List Sort performance, Number 2: positive correlation with Card Sort performance, Number 3: negative correlation with List Sort performance, Number 4: positive correlation with processing speed (all  $p$ 's  $\leq 0.004$ ). Probabilities were color mapped on a log scale.

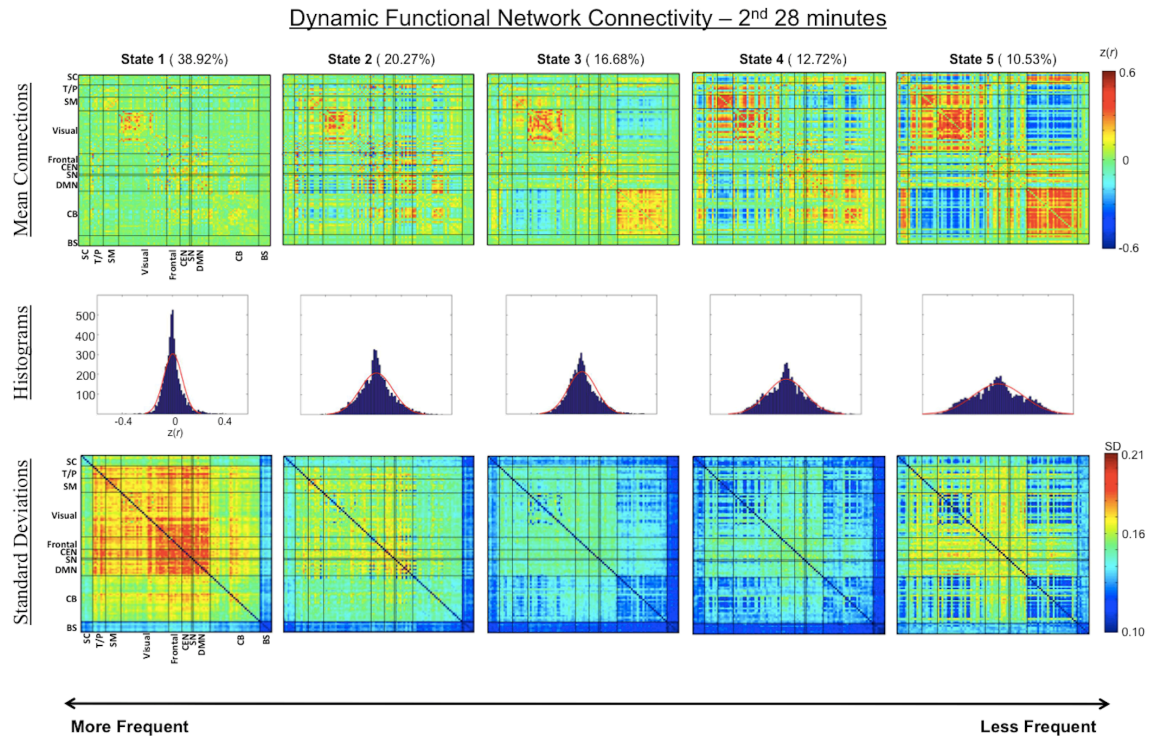
**Transition Matrices: 46 second windows**



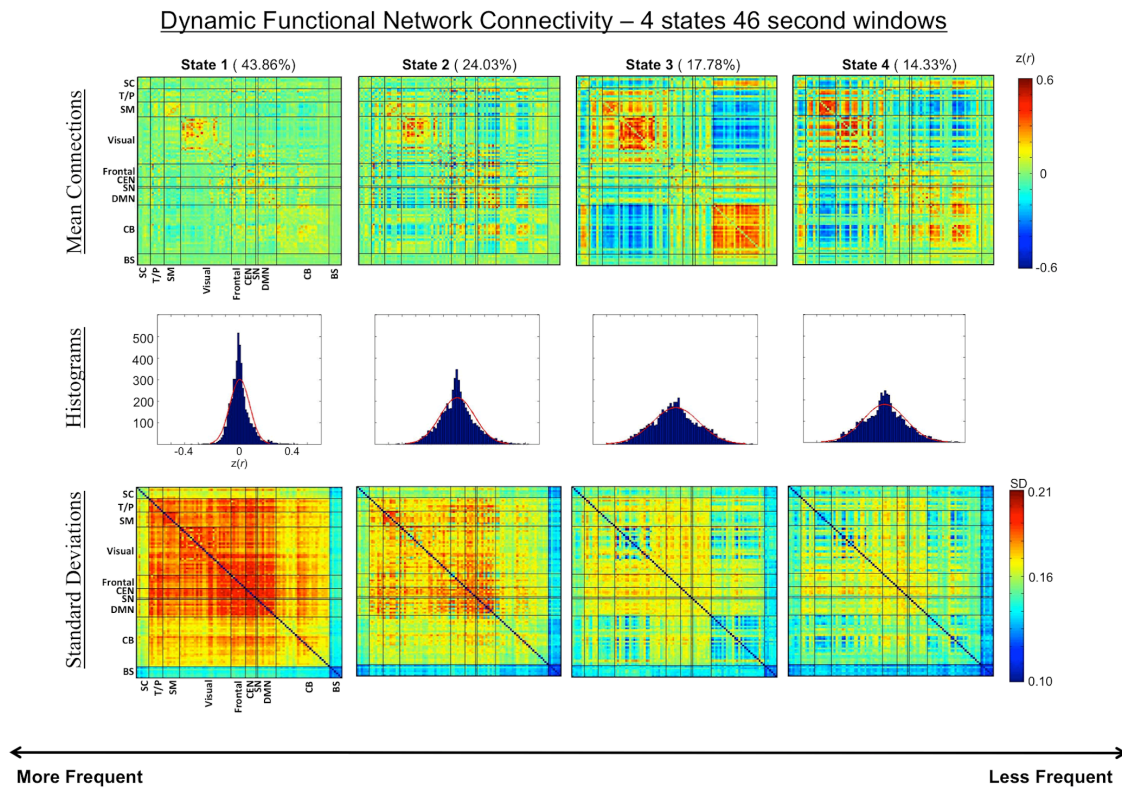
**Supplementary Figure 4: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 5$  using 46 second windows (cityblock k-means distance function) on the first 28 minutes of data.** As in the overall analysis, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.



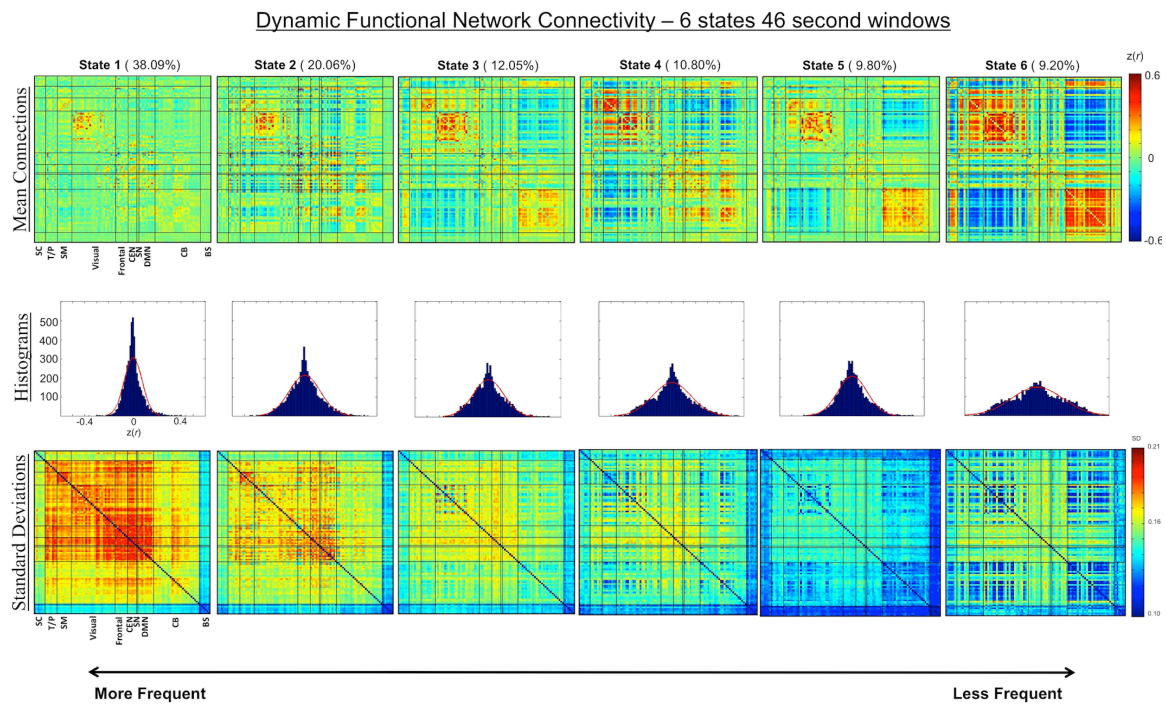
**Supplementary Figure 5: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 5$  using 46 second windows (cityblock k-means distance function) on the second 28 minutes of data.** As with the overall, and first-half analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.



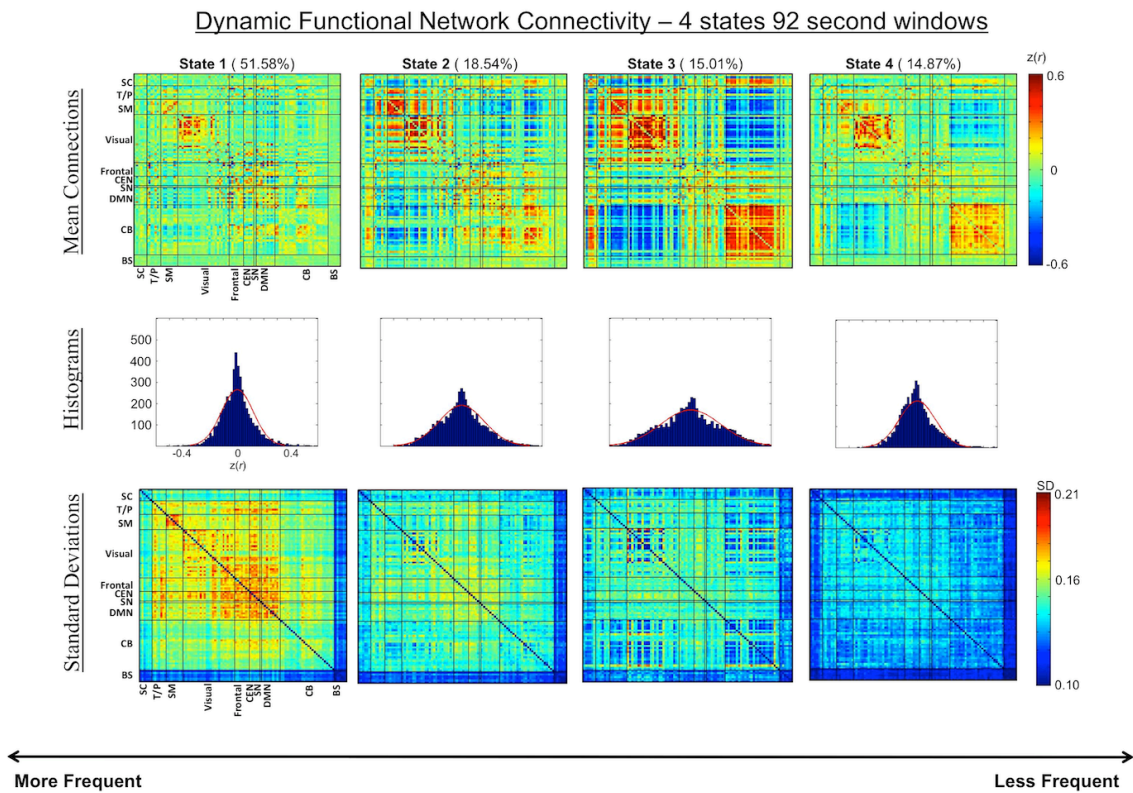
**Supplementary Figure 6: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 4$  using 46 second windows (cityblock k-means distance function) on the overall 56 minutes of data.** In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.



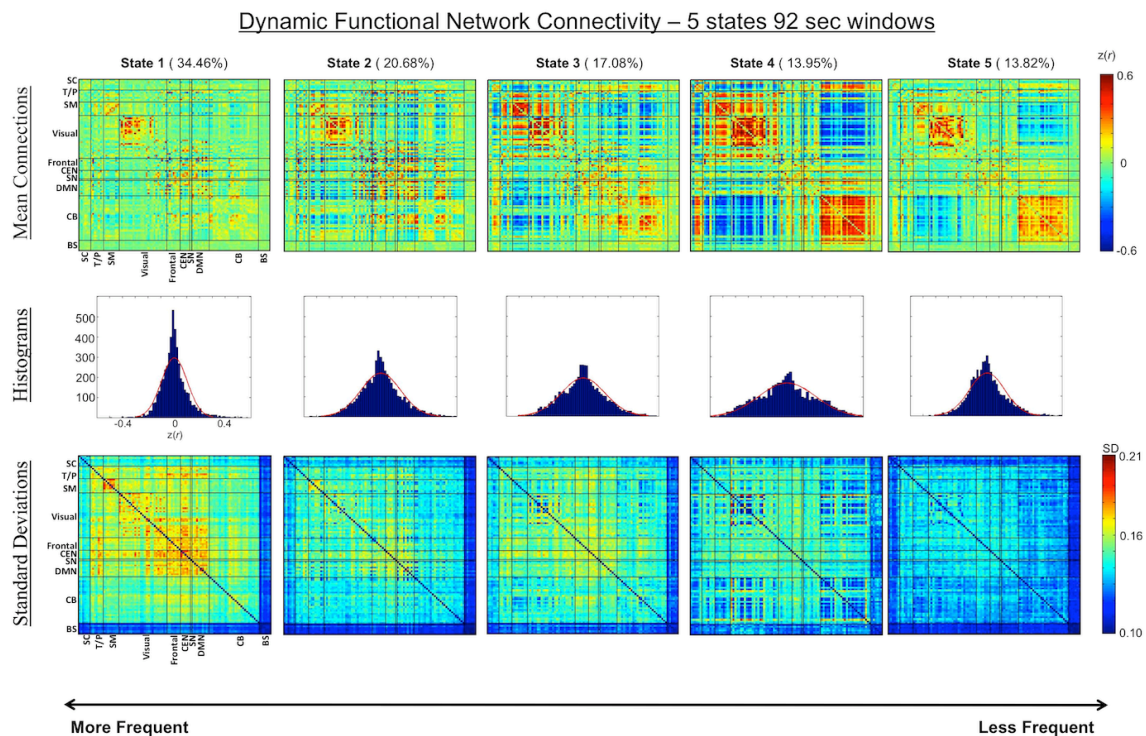
**Supplementary Figure 7: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 6$  using 46 second windows (cityblock k-means distance function) on the overall 56 minutes of data.** In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.



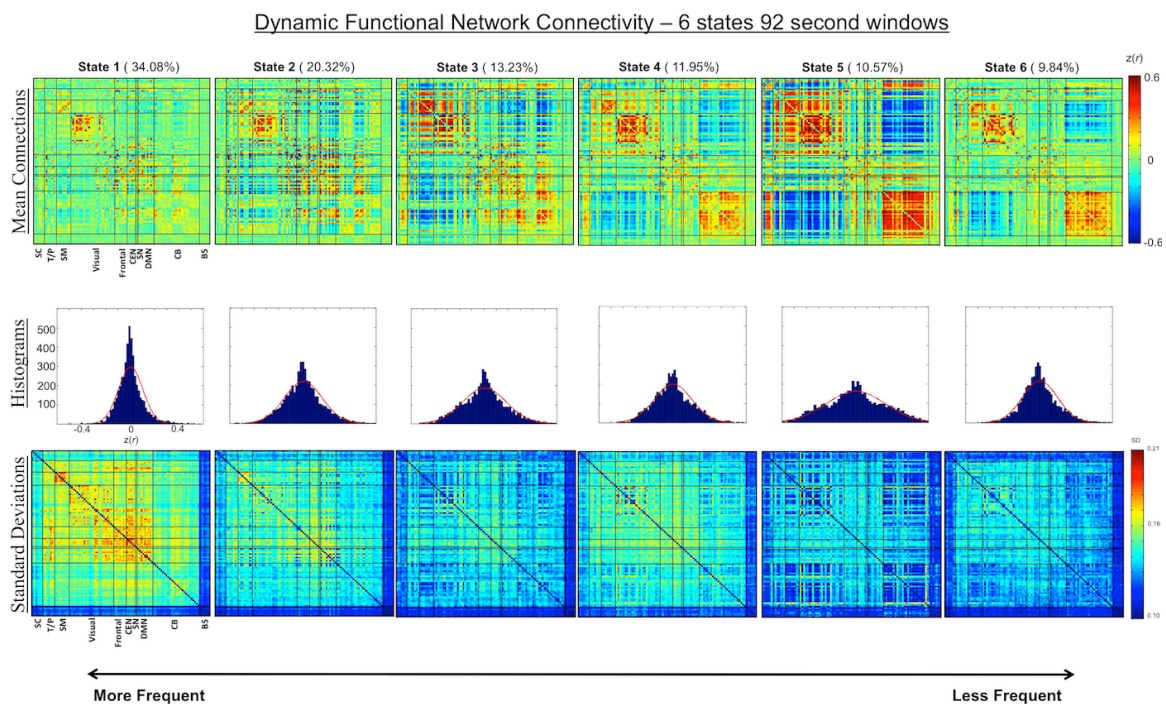
**Supplementary Figure 8: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 4$  using 92 second windows (cityblock k-means distance function) on the overall 56 minutes of data.** In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.



**Supplementary Figure 9: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 5$  using 92 second windows (cityblock k-means distance function) on the overall 56 minutes of data.** In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.

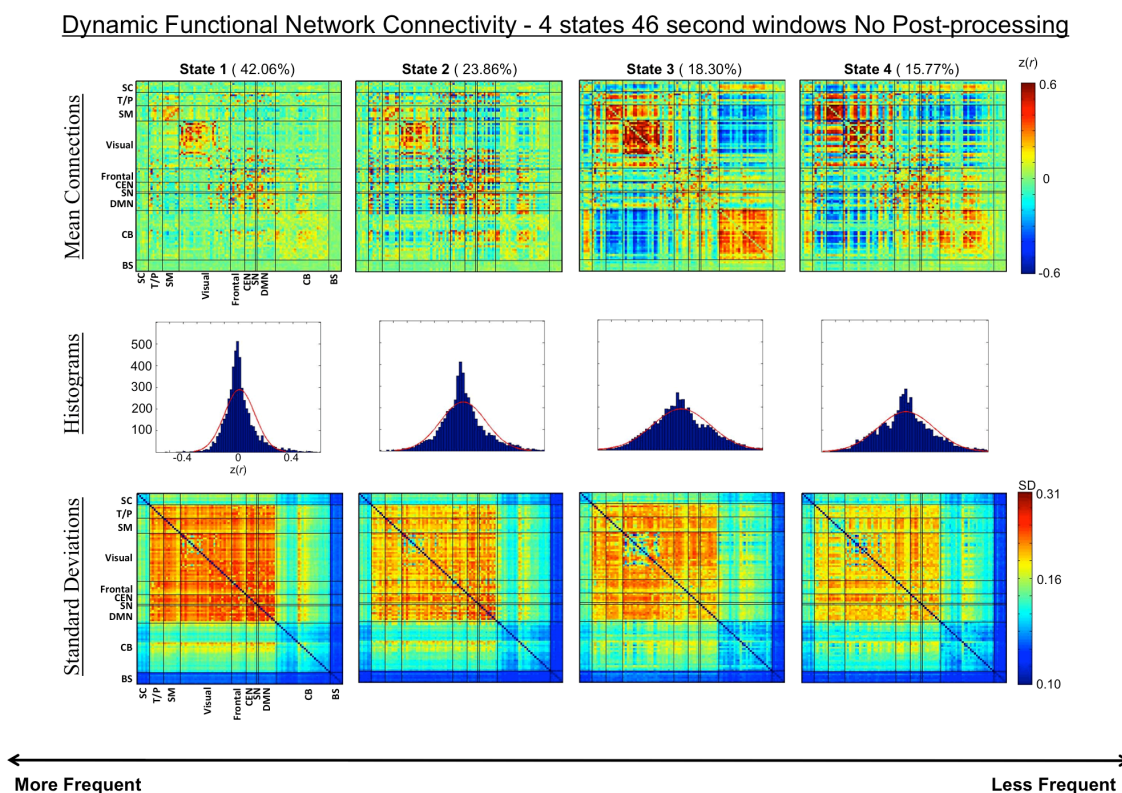


**Supplementary Figure 10: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 6$  using 92 second windows (cityblock k-means distance function) on the overall 56 minutes of data.** In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.

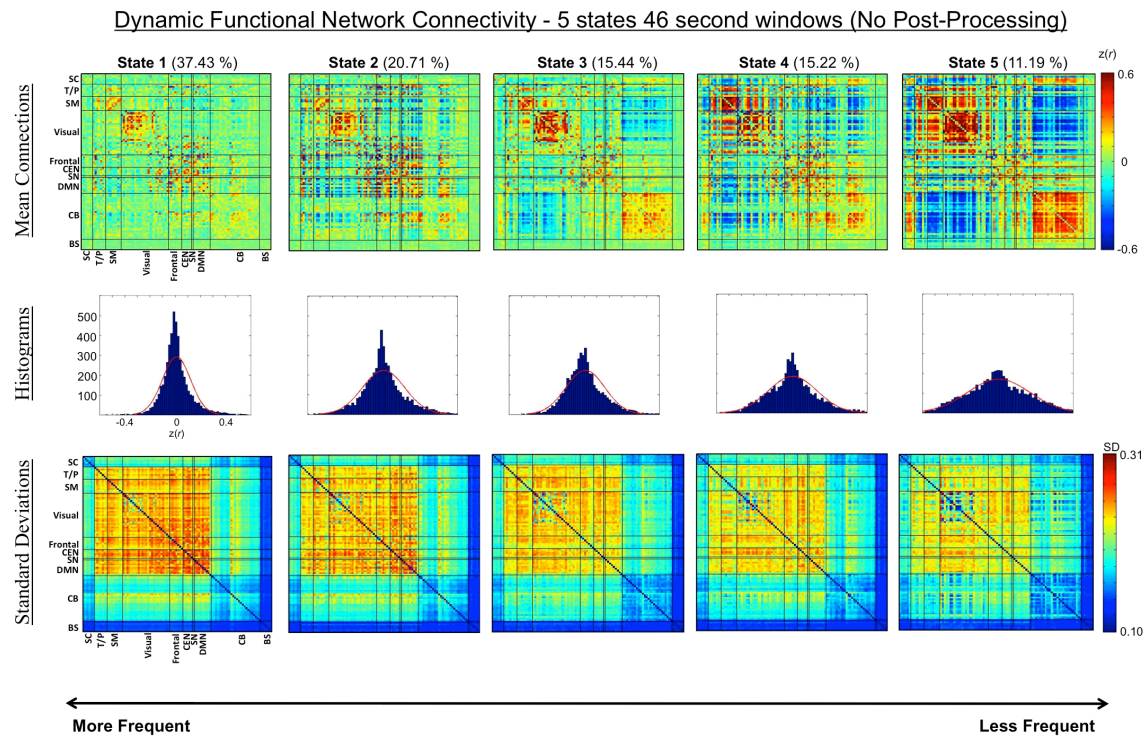




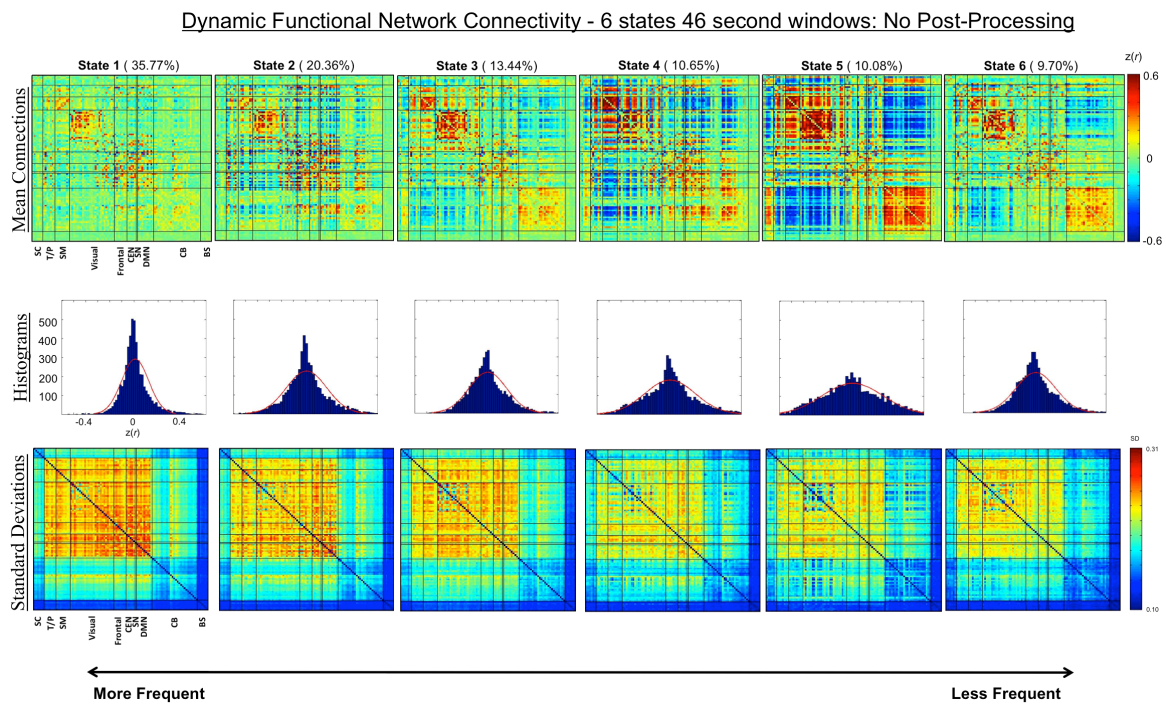
**Supplementary Figure 11: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 4$  using 46 second windows (cityblock k-means distance function) with no despiking, detrending, or filtering post-processing steps on the overall 56 minutes of data.** In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.



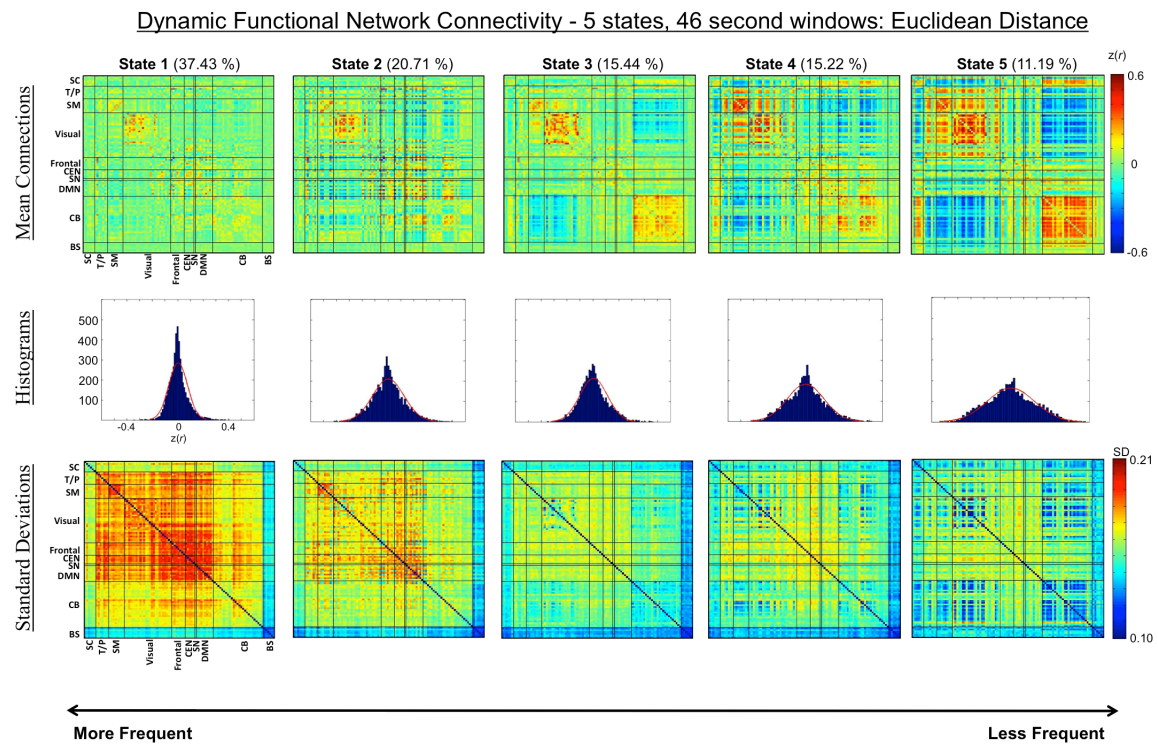
**Supplementary Figure 12: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 5$  using 46 second windows (cityblock k-means distance function) with no despiking, detrending, or filtering post-processing steps on the overall 56 minutes of data. In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.**



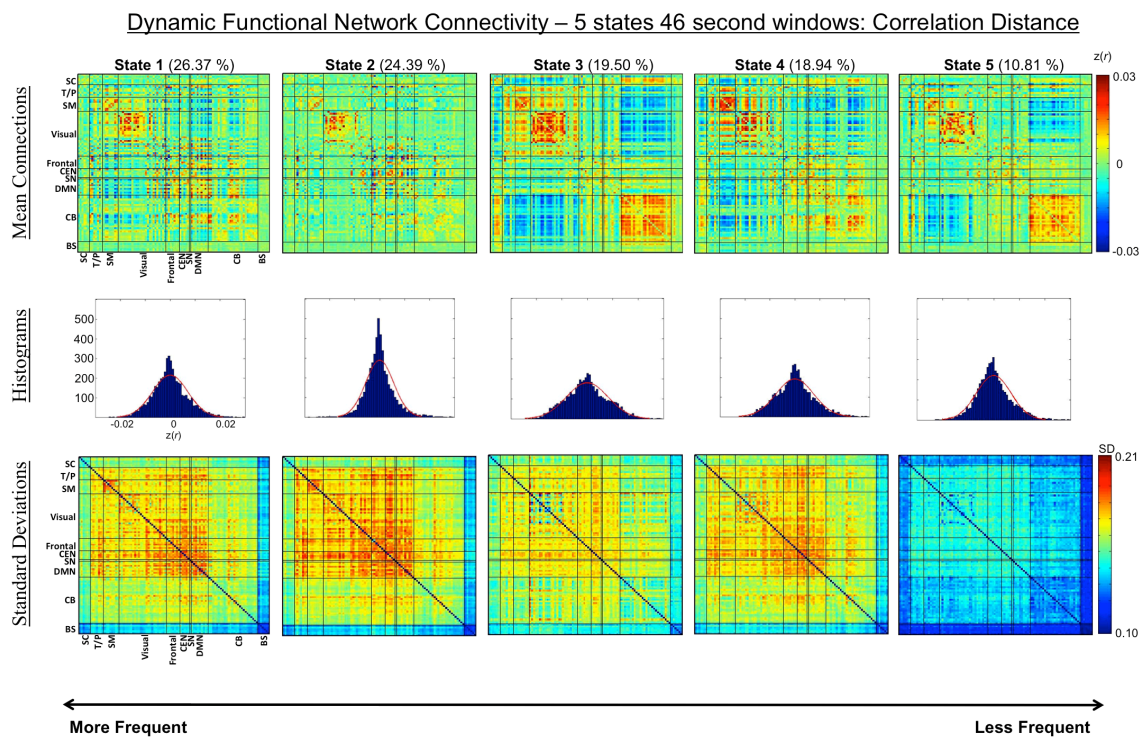
**Supplementary Figure 13: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 6$  using 46 second windows (cityblock k-means distance function) with no despiking, detrending, or filtering post-processing steps on the overall 56 minutes of data. In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.**



**Supplementary Figure 14: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 5$  (Euclidean distance) using 46 second windows on the overall 56 minutes of data.** In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.



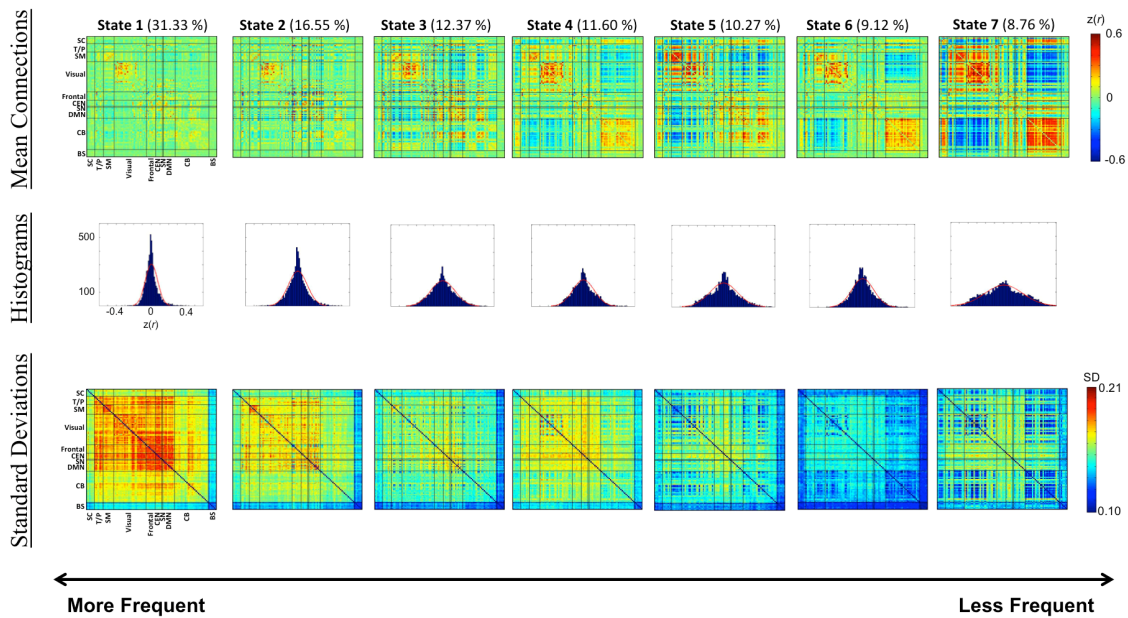
**Supplementary Figure 15: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 5$  (Correlation distance) using 46 second windows on the overall 56 minutes of data.** In accordance with other analyses, more frequently occurring states generally more have correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.





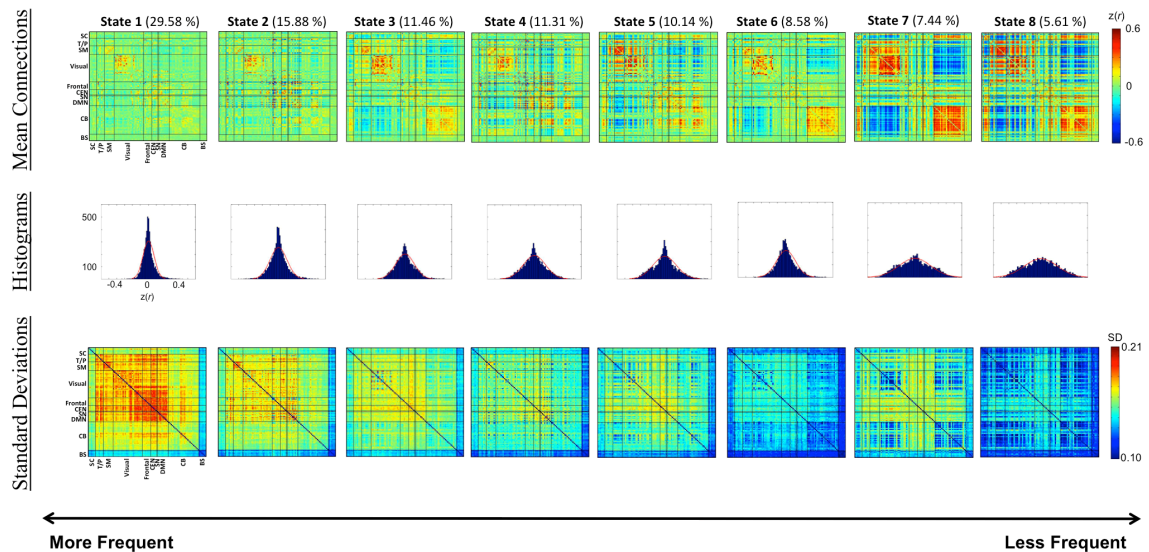
**Supplementary Figure 17: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 7$  (cityblock distance) using 46 second windows on the overall 56 minutes of data. In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.**

Dynamic Functional Network Connectivity - 7 states, 46 second windows



**Supplementary Figure 18: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 8$  (cityblock distance) using 46 second windows on the overall 56 minutes of data.** In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.

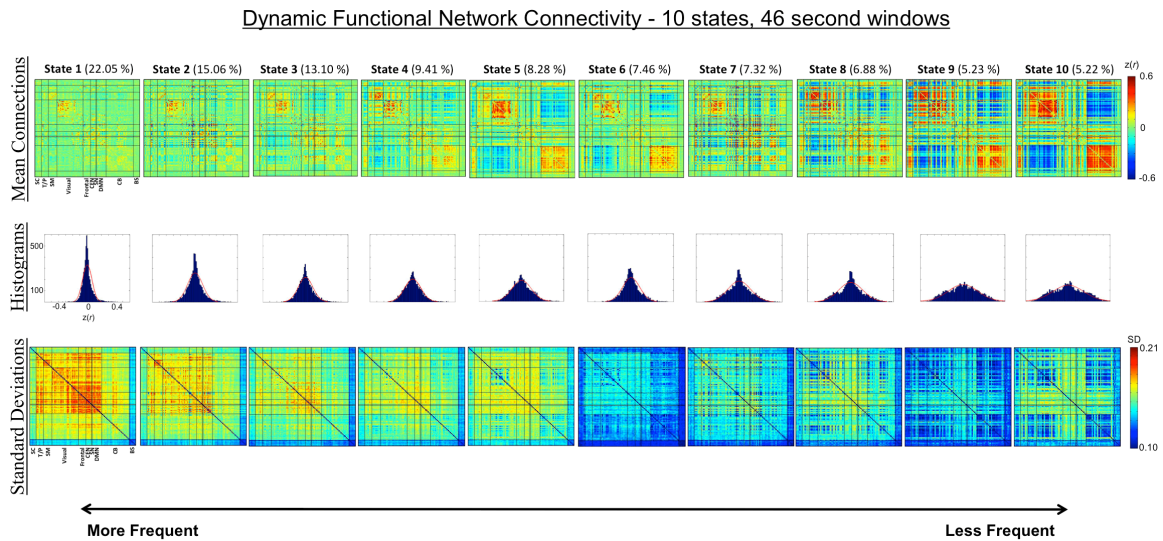
Dynamic Functional Network Connectivity - 8 states, 46 second windows





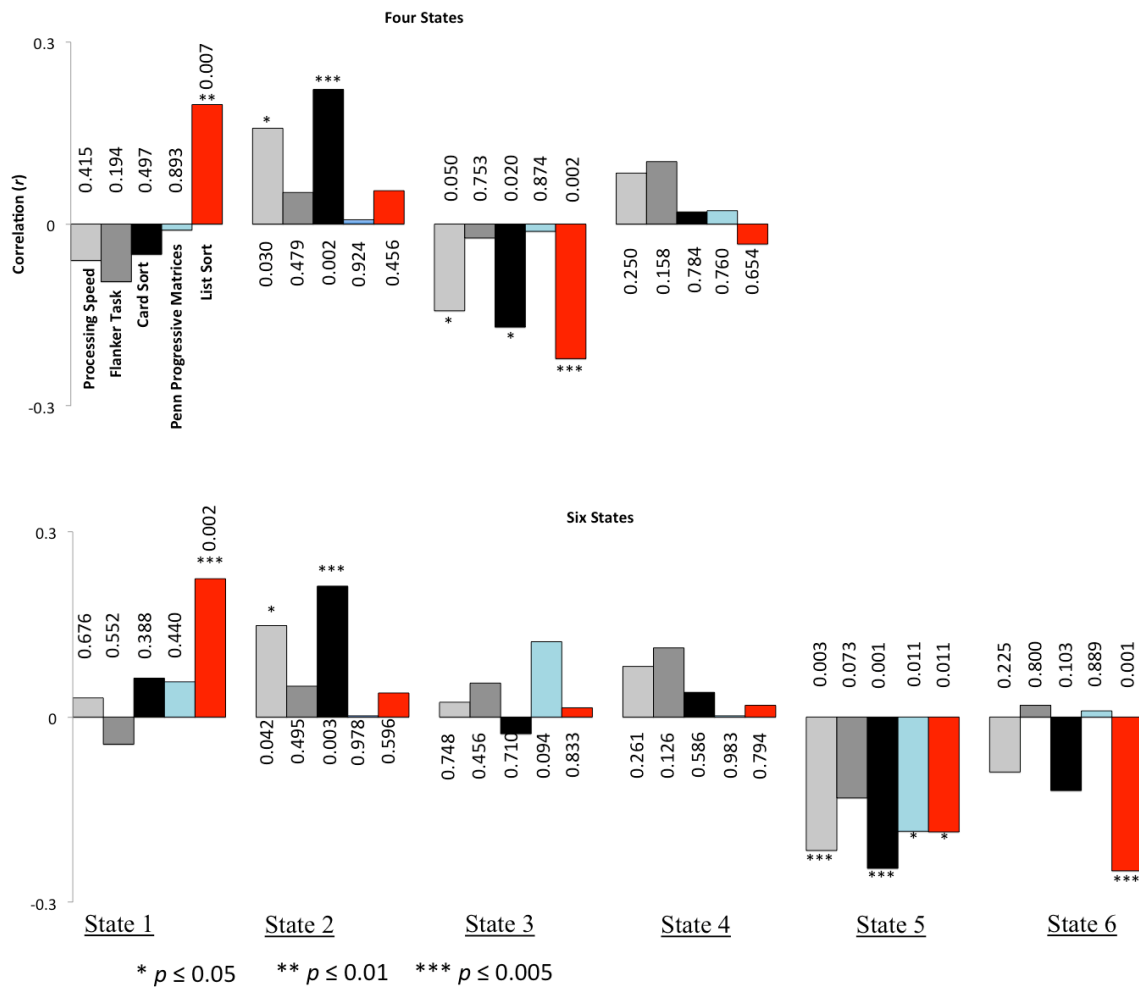


**Supplementary Figure 20: Dynamic functional network connectivity matrices, histograms, and standard deviation matrices for a cluster solution of  $k = 10$  (cityblock distance) using 46 second windows on the overall 56 minutes of data.** In accordance with other analyses, more frequently occurring states generally have more correlations centered near zero with greater standard deviations than less frequently occurring states. SC, subcortical; T/P, temporal/parietal; SM, sensorimotor; CEN, central executive network; SN, salience network; DMN, default mode network; CB, cerebellum; BS, brainstem.



**Supplemental Figure 21: Bar graphs showing correlations between state frequency and task performance for 46 second windows using cluster solutions of 4 and 6.** In general, the List Sort task (red bars) and Card Sort task (black bars) had positive correlations with more frequently occurring states and negative correlations with less frequently occurring states. P values are represented by numerical values above and below each bar.

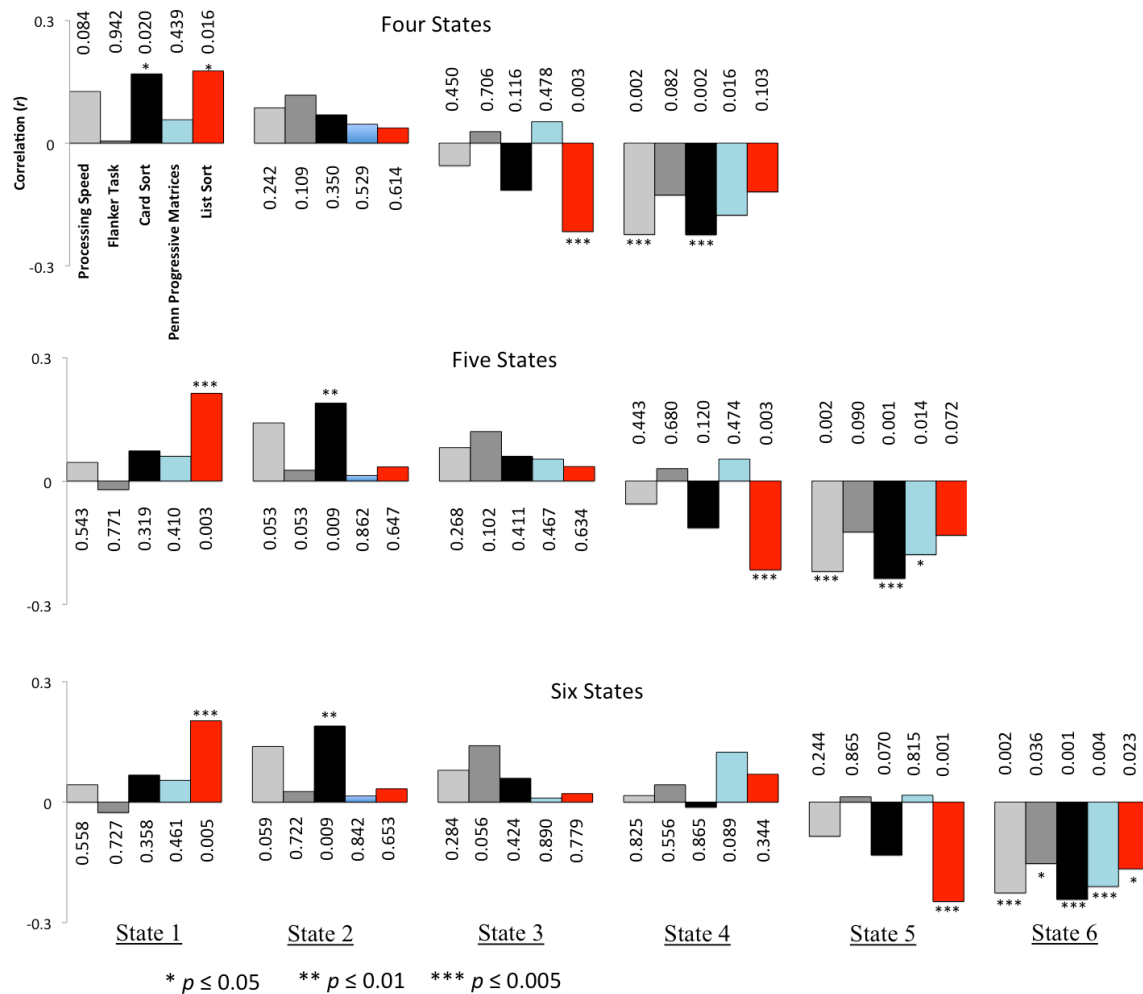
Correlations between State Frequency and Task Performance: 46 second windows



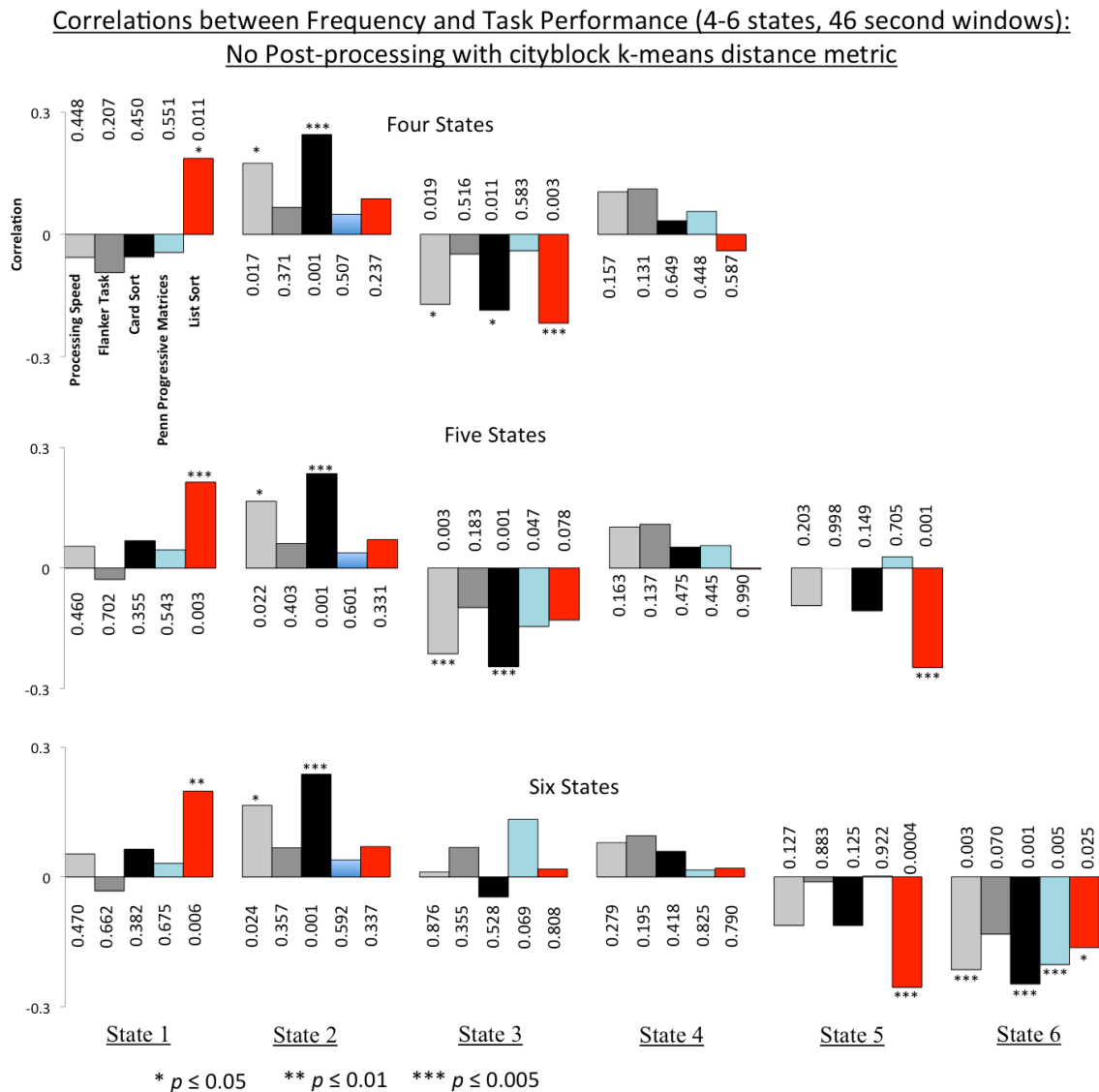
**Supplemental Figure 22: Bar graphs showing correlations between state frequency and task performance for 92 second windows using cluster solutions of 4, 5, and 6.**

In general, the List Sort task (red bars) and Card Sort task (black bars) had positive correlations with more frequently occurring states and negative correlations with less frequently occurring states. P values are represented by numerical values above and below each bar.

Correlations between Frequency and Task Performance: 92 second Windows

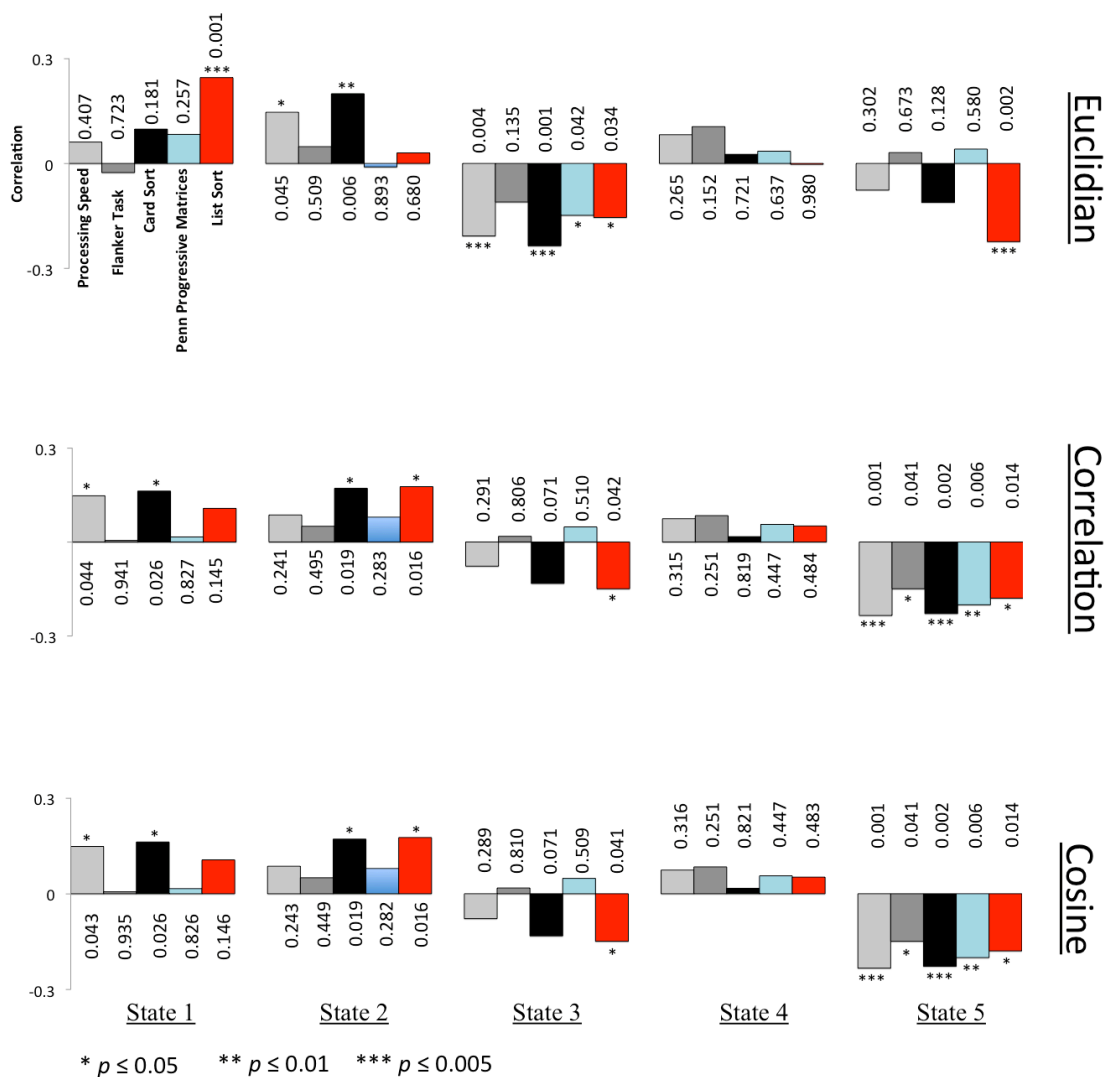


**Supplemental Figure 23: Bar graphs showing correlations between state frequency and task performance for 46 second windows using cluster solutions of 4, 5, and 6 with no detrending, despiking, or filtering post-processing steps.** In general, the List Sort task (red bars) and Card Sort task (black bars) had positive correlations with more frequently occurring states and negative correlations with less frequently occurring states. P values are represented by numerical values above and below each bar.



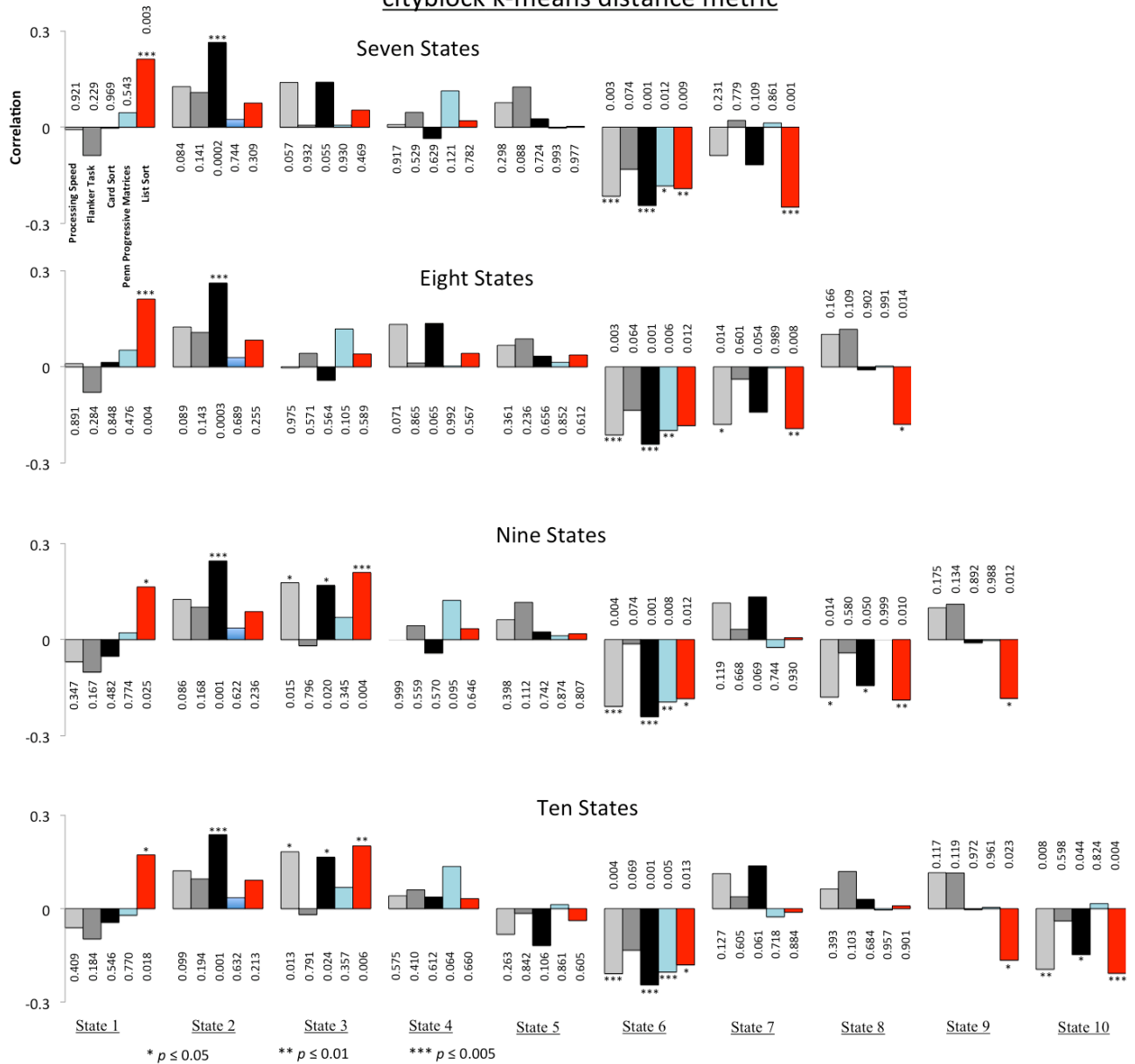
**Supplemental Figure 24: Bar graphs showing correlations between state frequency and task performance for 46 second windows using cluster solutions of 4, 5, and 6 for Euclidean, correlation, and cosine k-means distance functions on the overall 56 minutes of data.** In general, the List Sort task (red bars) and Card Sort task (black bars) had positive correlations with more frequently occurring states and negative correlations with less frequently occurring states. P values are represented by numerical values above and below each bar.

Correlations between State Frequency and Task Performance (5 states, 46 second windows):  
Euclidean, Correlation, and Cosine k-means distance metrics



**Supplemental Figure 25: Bar graphs showing correlations between state frequency and task performance for 46 second windows using cluster solutions of 7-10 for the cityblock k-means distance functions on the overall 56 minutes of data.** In general, the List Sort task (red bars) and Card Sort task (black bars) had positive correlations with more frequently occurring states and negative correlations with less frequently occurring states. P values are represented by numerical values above and below each bar.

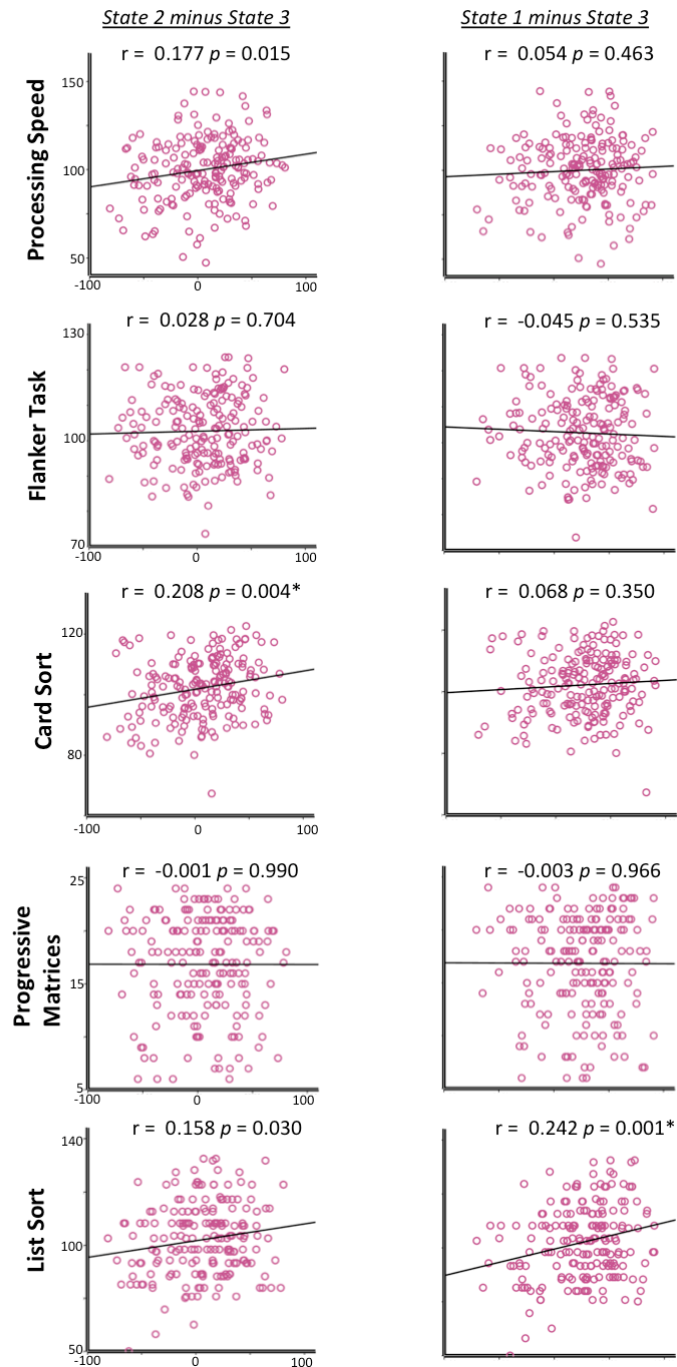
Correlations between State Frequency and Task Performance (7-10 states, 46 second windows):  
cityblock k-means distance metric



**Supplemental Figure 26: Frequency of occurrence difference scores for 46 second windows and 4 state cluster solution.** The Card Sort task had significant positive correlations with difference scores for state 2 - state 3 while the List Sort task had a significant positive correlation with difference scores for state 1 – state 3.

\* =  $p \leq 0.01$

**46 second windows 4 states**

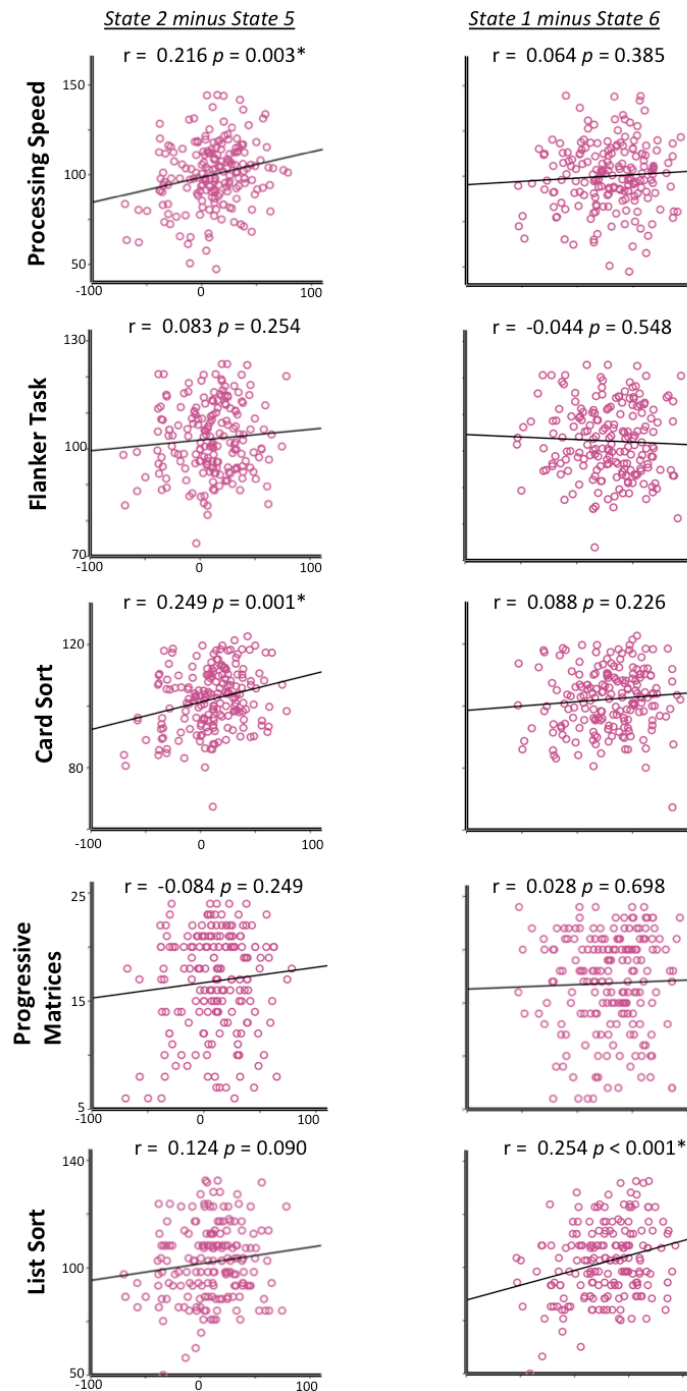




**Supplemental Figure 27: Frequency of occurrence difference scores for 46 second windows and 6 state cluster solution.** The Card Sort and Processing Speed tasks had significant positive correlations with difference scores for state 2 - state 5 while the List Sort task had a significant positive correlation with difference scores for state 1 – state 6.

\* =  $p < 0.01$

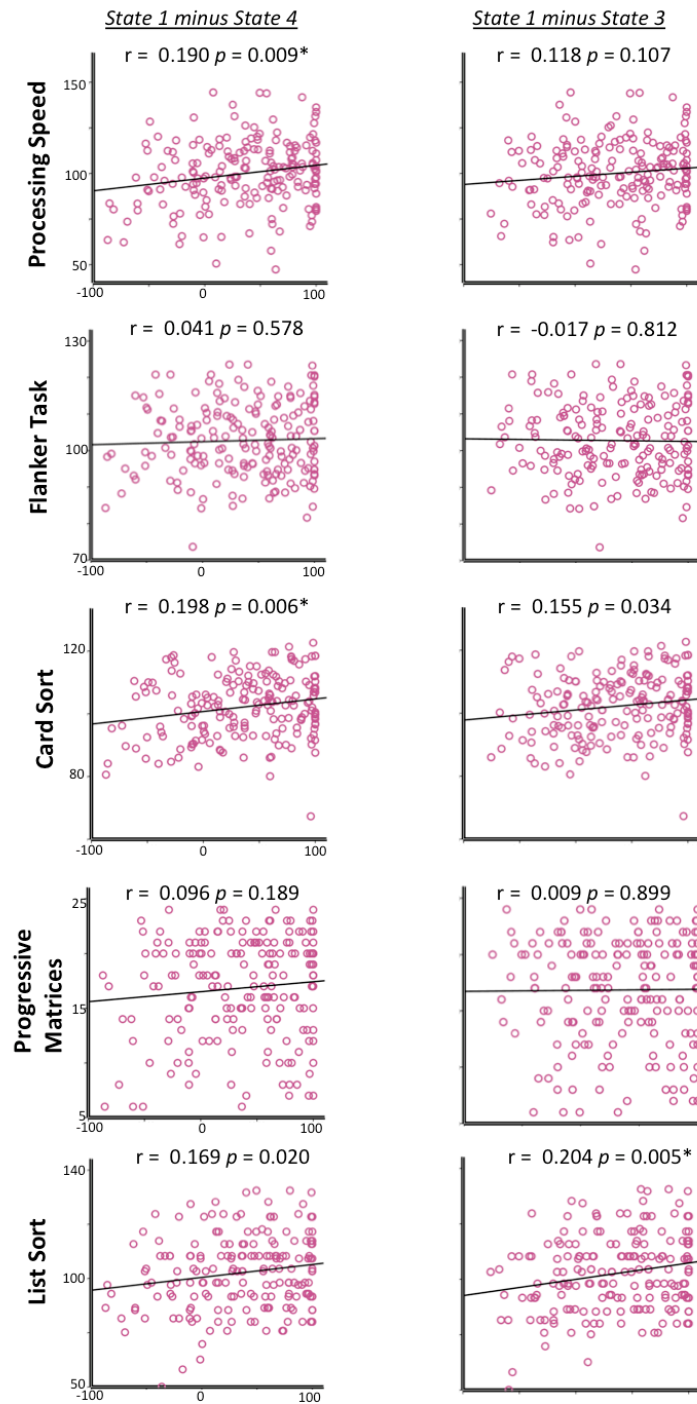
**46 second windows 6 states**



**Supplemental Figure 28: Frequency of occurrence difference scores for 92 second windows and 4 state cluster solution.** The Card Sort and Processing Speed tasks had significant positive correlations with difference scores for state 1 - state 4 while the List Sort task had a significant positive correlation with difference scores for state 1 – state 3.

\* =  $p \leq 0.01$

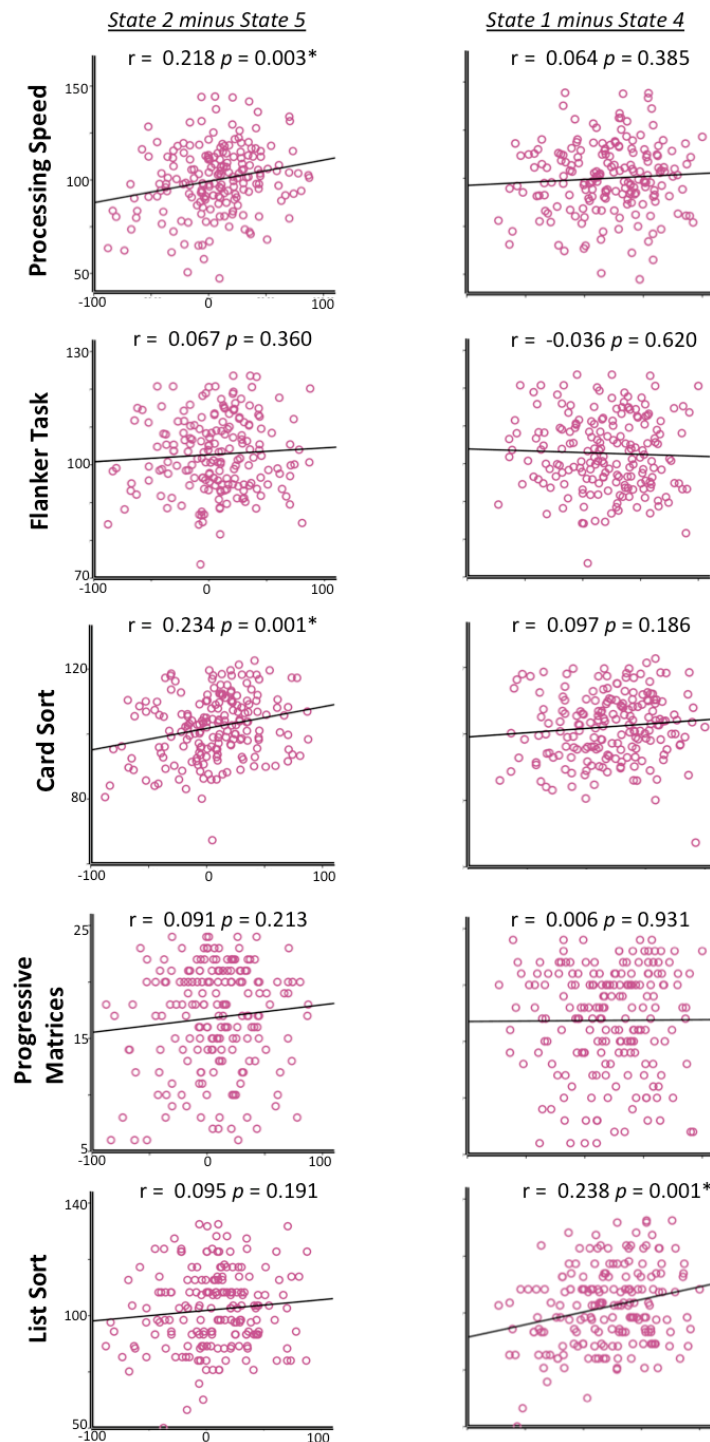
**92 second windows 4 states**



**Supplemental Figure 29: Frequency of occurrence difference scores for 92 second windows and 5 state cluster solution.** The Card Sort and Processing Speed tasks had significant positive correlations with difference scores for state 2 - state 5 while the List Sort task had a significant positive correlation with difference scores for state 1 – state 4.

\* =  $p \leq 0.01$

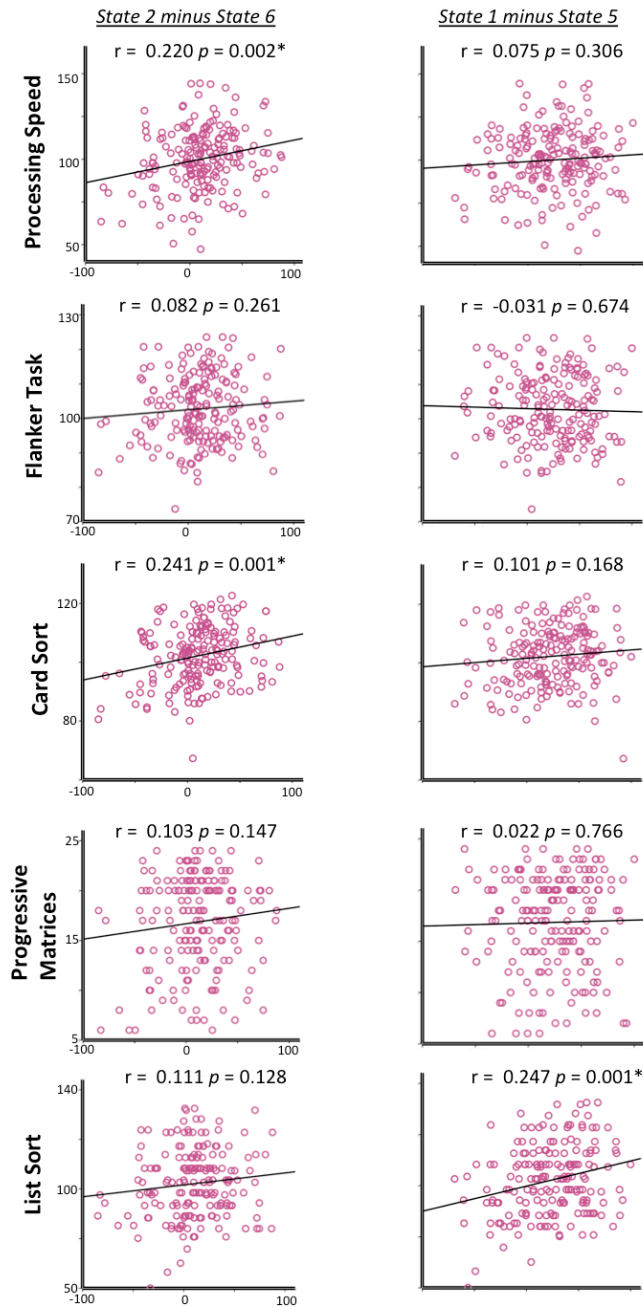
**92 second windows 5 states**



**Supplemental Figure 30: Frequency of occurrence difference scores for 92 second windows and 6 state cluster solution.** The Card Sort and Processing Speed tasks had significant positive correlations with difference scores for state 2 - state 3 while the List Sort task had a significant positive correlation with difference scores for state 1 – state 3.

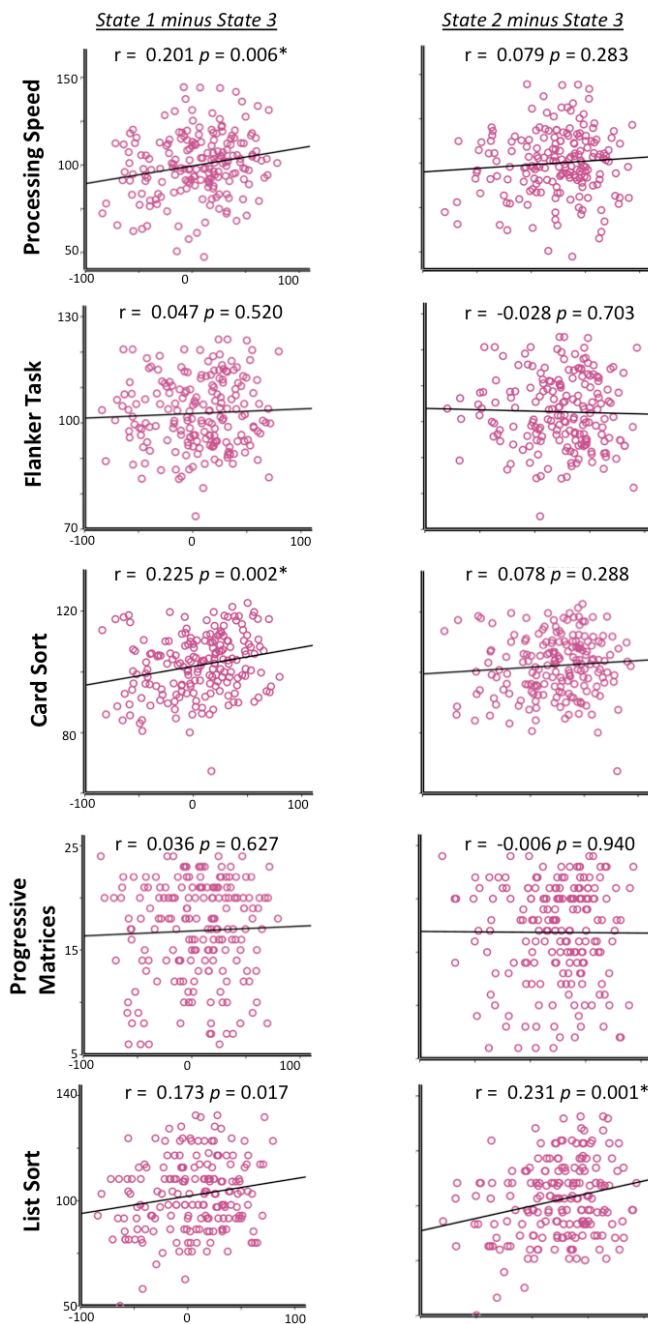
\* =  $p \leq 0.01$

**92 second windows 6 states**



**Supplemental Figure 31: Frequency of occurrence difference scores for 46 second windows and 4 state cluster solution (cityblock distance) with no despiking, detrending, or filtering on the overall 56 minutes of data.** The Card Sort and Processing Speed tasks had significant positive correlations with difference scores for state 1 - state 3 while the List Sort task had a significant positive correlation with difference scores for state 2 – state 3.

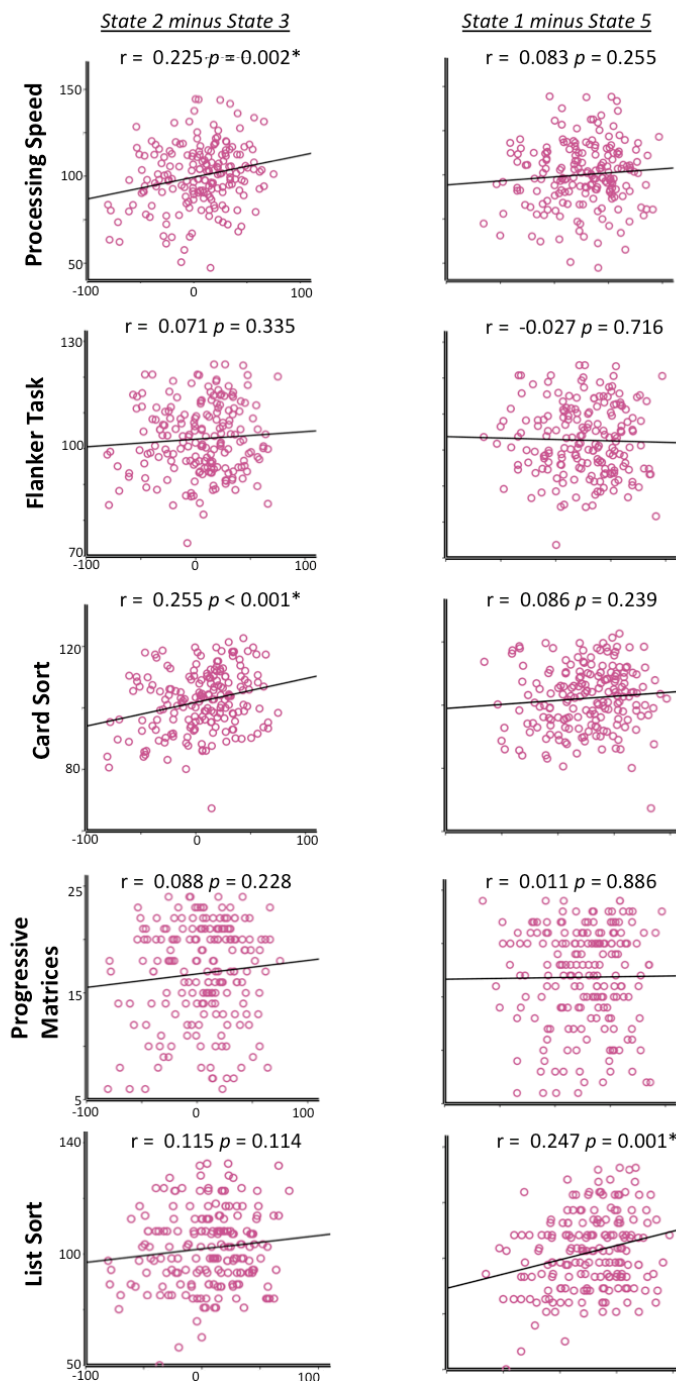
\* =  $p \leq 0.01$       **46 second windows 4 states: No Post-Processing**



**Supplemental Figure 32: Frequency of occurrence difference scores for 46 second windows and 5 state cluster solution (citblock distance) with no despiking, detrending, or filtering on the overall 56 minutes of data.** The Card Sort and Processing Speed tasks had significant positive correlations with difference scores for state 2 - state 3 while the List Sort task had a significant positive correlation with difference scores for state 1 – state 5.

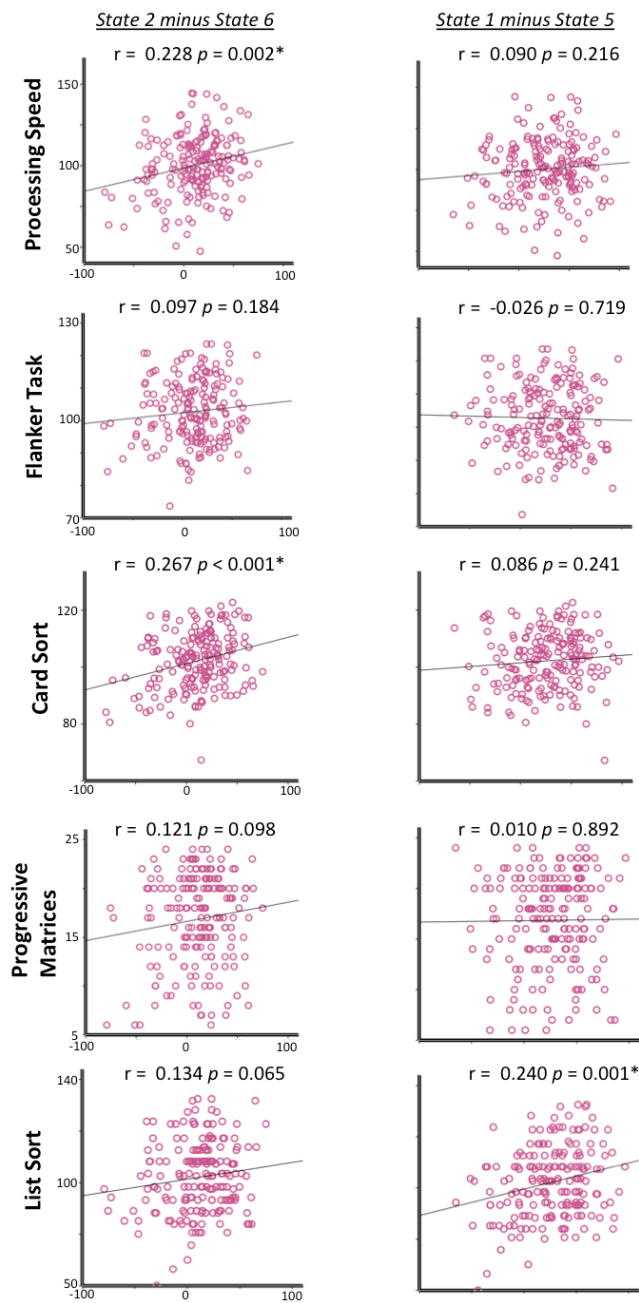
\* =  $p \leq 0.01$

**46 second windows 5 states: No Post-Processing**



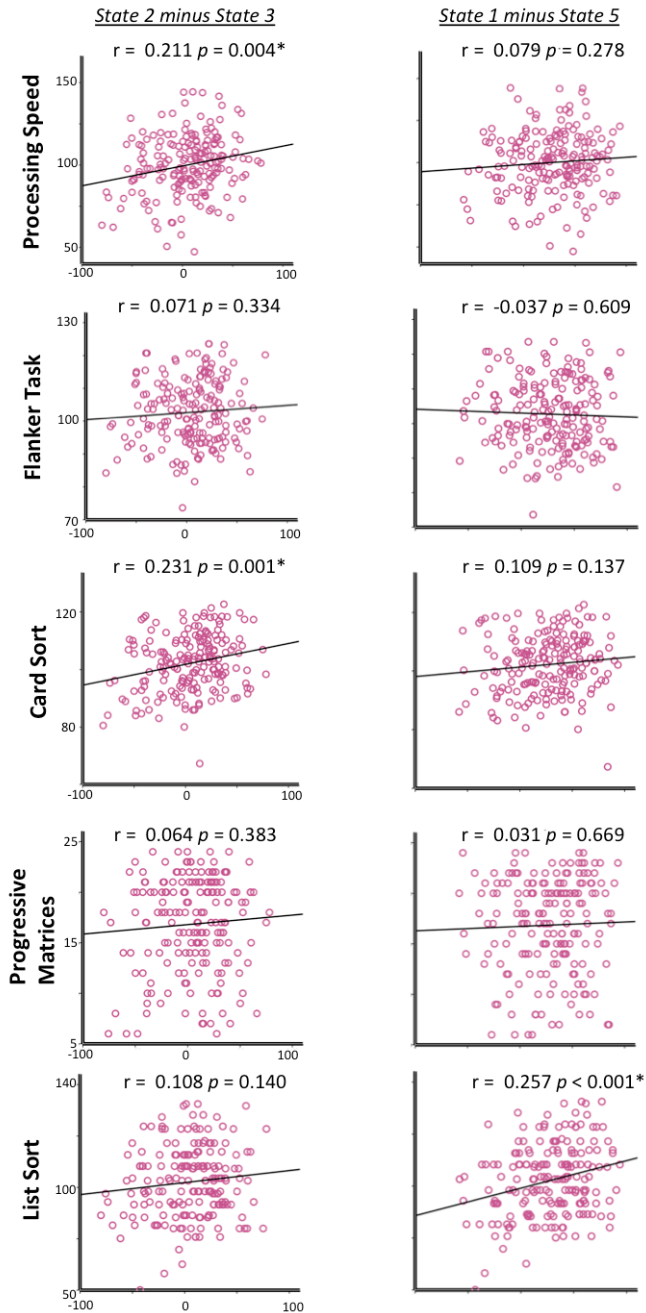
**Supplemental Figure 33: Frequency of occurrence difference scores for 46 second windows and 6 state cluster solution (cityblock distance) with no despiking, detrending, or filtering on the overall 56 minutes of data.** The Card Sort and Processing Speed tasks had significant positive correlations with difference scores for state 2 - state 6 while the List Sort task had a significant positive correlation with difference scores for state 1 – state 5.

\* =  $p \leq 0.01$       **46 second windows 6 states: No Post-Processing**



**Supplemental Figure 34: Frequency of occurrence difference scores for 46 second windows and 5 state cluster solution (Euclidean distance) on the overall 56 minutes of data.** The Card Sort and Processing Speed tasks had significant positive correlations with difference scores for state 2 - state 3 while the List Sort task had a significant positive correlation with difference scores for state 1 – state 5.

\* =  $p \leq 0.01$      **46 second windows 5 states: Euclidean Distance**

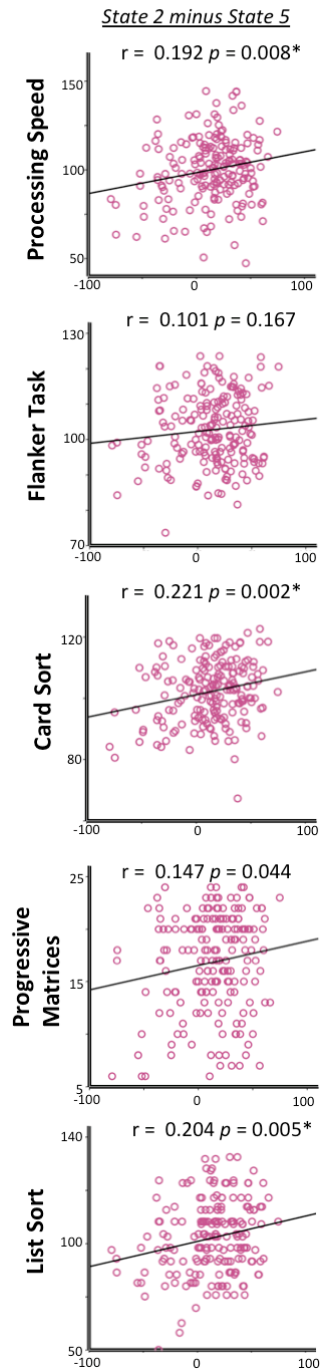




**Supplemental Figure 35: Frequency of occurrence difference scores for 46 second windows and 5 state cluster solution (Correlation distance) on the overall 56 minutes of data.** The Processing Speed, Card Sort, and List Sort tasks had significant positive correlations with difference scores for state 2 - state 5.

\* =  $p \leq 0.01$

**46 second windows 5 states: Correlation Distance**



**Supplemental Figure 36: Frequency of occurrence difference scores for 46 second windows and 5 state cluster solution (Correlation distance) on the overall 56 minutes of data.** The Processing Speed, Card Sort, and List Sort tasks had significant positive correlations with difference scores for state 2 - state 5.

\* =  $p \leq 0.01$      **46 second windows 5 states: Cosine Distance**

