

1 Pseudo code

Algorithm 1 Activity class assignment

Require: Output from classifier (probability for each class) Pr_k , Number of non-overlapping windows M

- 1: **for** $m=1$ to M (M can be ∞) **do**
 - 2: $y_{tmp} \leftarrow \sum_q (Pr_{k,q}); q \leftarrow (m-1) \times \mathcal{T}$ to $m \times \mathcal{T}$.
 - 3: $y_{pred,m} \leftarrow \text{index of } \max_k(y_{tmp})$
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Algorithm 2 Bed and chair exit recognition from assigned classes

Require: predicted output y_{pred}

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1: for n=2 to N (N can be  $\infty$ ) do
2:   if  $y_{pred}(n-1) = \text{Sit\_on\_bed}$  then
3:     if  $y_{pred}(n) = \text{Sit\_on\_chair}$  then
4:       else if  $y_{pred}(n) = \text{Lying}$  then
5:         else if  $y_{pred}(n) = \text{Ambulating}$  then
6:       else if  $y_{pred}(n-1) = \text{Sit\_on\_chair}$  then
7:         if  $y_{pred}(n) = \text{Sit\_on\_bed}$  then
8:           if previous predicted bed/chair exit occurred more than 1.75 s ago then
9:              $\text{BedChairExitPred}(n) \leftarrow 1$ 
10:        else if  $y_{pred}(n) = \text{Lying}$  then
11:          if previous predicted bed/chair exit occurred more than 1.75 s ago then
12:             $\text{BedChairExitPred}(n) \leftarrow 1$ 
13:        else if  $y_{pred}(n) = \text{Ambulating}$  then
14:          if previous predicted bed/chair exit occurred more than 1.75 s ago then
15:             $\text{BedChairExitPred}(n) \leftarrow 1$ 
16:      else if  $y_{pred}(n-1) = \text{Lying}$  then
17:        if  $y_{pred}(n) = \text{Sit\_on\_chair}$  then
18:          if previous predicted bed/chair exit occurred more than 1.75 s ago then
19:             $\text{BedChairExitPred}(n) \leftarrow 1$ 
20:        else if  $y_{pred}(n) = \text{Sit\_on\_bed}$  then
21:          if previous predicted bed/chair exit occurred more than 1.75 s ago then
22:             $\text{BedChairExitPred}(n) \leftarrow 1$ 
23:        else if  $y_{pred}(n) = \text{Ambulating}$  then
24:          if previous predicted bed/chair exit occurred more than 1.75 s ago then
25:             $\text{BedChairExitPred}(n) \leftarrow 1$ 
26:      else if  $y_{pred}(n-1) = \text{Ambulating}$  then
27:        if  $y_{pred}(n) = \text{Sit\_on\_bed}$  then
28:          else if  $y_{pred}(n) = \text{Lying}$  then
29:            else if  $y_{pred}(n) = \text{Sit\_on\_chair}$  then

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