# Supplementary 5 – Consensus meeting minutes and participants

Table S5.1 – Participants present at the consensus meeting

Initials	Meeting role	Stakeholder Group	Membership
CM	Meeting facilitator/chair	n/a	Research team
HC	Assistant Facilitator	n/a	Research team
SI	Assistant	n/a	King's College
			London
SL	Family Engagement Officer	n/a	Research team
DKP	Participant	Professional	Delphi survey
		(Paediatric	participant/
		neurologist)	Research team
PG	Participant	Professional	Delphi survey
		(consultant in sleep	participant/
		medicine)	Research team
ВС	Participant	Professor of	Research
		children's nursing	team/voted in
			meeting
JH	Participant	Professional	Delphi survey
		(Paediatrician)	participant
DJ	Participant	Professional	Delphi survey
		(Consultant in sleep	participant
		medicine)	
CT	Participant	Professional	Delphi survey
		(Clinical	participant (R1)
		Psychologist)	
SM	Participant	Professional	Delphi survey
		(Physiologist)	participant
RW	Participant	Professional	Delphi survey
		(Paediatric	participant
		neurologist)	
DG	Participant	Professional	Delphi survey
		(Paediatrician)	participant
MS	Participant	Parent of AS	Delphi survey
			participant
AS	Participant	Young Person	Delphi survey
			participant
CT	Participant	Parent of BT	Delphi survey
DT	Dantisinant	Varia Davis	participant
ВТ	Participant	Young Person	Parent was a Delphi
DD	Dantisinant	Danaut	survey participant
DR	Participant	Parent	Research team
JC	Participant	Parent	Research team

#### **CHOICE – Core Health Outcomes in Childhood Epilepsy Consensus Meeting**

#### **Facilitators:**

- 1. Christopher Morris
- 2. Holly Crudgington

#### **Assistants:**

- 1. SL (Family Engagement Officer)
- 2. SI (Assistant)

#### Eligible to vote:

# Professionals (n=9)

- 1. RW (Paediatric neurologist)
- 2. DJ (Consultant in Sleep medicine)
- 3. BC (Professor of Children's Nursing)
- 4. CT (Clinical Psychologist)
- 5. PG (Consultant in Sleep medicine)
- 6. DP (Paediatric neurologist)
- 7. JH (Paediatrician)
- 8. DG (Paediatrician)
- 9. SM (Physiologist)

# Parents (n=4)

- 1. JC
- 2. DR
- 3. CT
- 4. MS

# Young People (n=2)

- 1. AS
- 2. BT

Total present at meeting: 19

**Total voting: 15** 

# Outcomes in from the Delphi, prior to meeting (n=11)

Outcome 1. Seizure Freedom

Outcome 2. Seizure Frequency

Outcome 3. Seizure duration

Outcome 4. Memory

Outcome 5. Self-harm

Outcome 6. Fears of having a seizure

Outcome 7. Learning

Outcome 8. Concentration

Outcome 9. Overall Quality of Life

Outcome 10. Adverse events or reactions

Outcome 11. Drug treatment failure events (adverse events or poor seizure control)

#### Outcomes voted in after the meeting (n= 28)

Outcome 12. Seizure Severity

Outcome 5. Total time spent asleep at night

Outcome 6. Total time spent asleep in 24 hours

Outcome 7. Awakenings from sleep

Outcome 8. Breathing difficulties

Outcome 9. Daytime Sleepiness

Outcome 13. Movement ability – Gross motor function

Outcome 14. Manual ability (fine motor function)

Outcome 16. Ability to join activities with others

Outcome 18. Friendships

Outcome 19. Engagement in school life

Outcome 16. Ability to join activities with others

Outcome 17. Experience of other people's attitudes towards epilepsy

Outcome 22. Behavioural concerns

Outcome 23. Impulsivity

Outcome 25. Feelings about having epilepsy

Outcome 31. Self-esteem

Outcome 32. Mood swings

Outcome 34. Concealment

Outcome 36. Literacy

Outcome 37. Speech & Language

Outcome 41. School attendance

Outcome 42. Academic attainment

Outcome 43. Executive functioning

Outcome 46. Relationships with parents & siblings

Outcome 47. Family life

Outcome 48. Parental health

Outcome 51. Epilepsy specific attendance at A&E and/or unplanned admission to the ward

#### Total: 39

#### **Voting Results:**

#### Outcome 4 - Seizure Severity

Definition: How bad seizures are in terms of effects on the person during and after seizures – such as falls or injuries, incontinence, confusion and time to recover afterwards

#### Comments:

- AS (young person): 'Very important'

Votes in

Professionals: 9/9 Parents: 4/4 Young People: 2/2 Total: 15/15

**Result: CONSENSUS IN** 

#### Outcome 5 - Time to fall asleep

Definition: Time it takes to fall asleep from snuggling down

Votes in

Professionals: 0/9
Parents: 0/9
Young people: 0/9

Total: 0/15

**Result: CONSENSUS OUT** 

# Outcome 6 – Time spent asleep in 24 hours Definition: Total time spent asleep each day

#### Comments:

- AS (Young Person) Time spent asleep not that important not critical to research
- JH (Professional) Sleep deprivation is a strong driver for seizures and probably severity
- RW (Professional) Day and night should be split
- CM (Facilitator) Can re define if we want to. Could change to 'total time spent asleep at night'

Vote on 'Time spent asleep each day'

Votes in

Professionals: 7/8 (BC didn't answer)

Parents: 4/4
Young People: 0/2

Total: 11/14

**Result: CONSENSUS OUT** 

Vote on 'Time spent asleep in 24 hours': CONSENSUS IN Vote on 'Time spent asleep at night': CONSENSUS IN

<u>Outcome:</u> Time spent asleep at night

Definition: Total time spent asleep at night

Votes in

Professionals: 8/8 Parents: 4/4 Young People: 2/2

Total: 14/14

**Result: CONSENSUS IN** 

### Outcome 7 - Awakenings from sleep

Definition: Waking in the night that parents/carers are aware of

#### Comments:

- JC (Parents): Critical

Votes in

Professionals: 9/9
Parents: 4/4

Young People: 2/2 Total: 15/15

**Results: CONSENSUS IN** 

# Outcome 8 - Breathing difficulties during sleep

Definition: Might include snoring or gasping for breath

Comments: PG (Professional) Important, epilepsy or not

First vote Votes in

Professionals:7/9 Parents: 4/4

Young People: 0/2

Total: 11/15

Second vote *Votes in* 

Professionals: 9/9 Parents: 4/4 Young People: 2/2

Total: 14/15

**Result: CONSENSUS IN** 

# Outcome 9 - Daytime sleepiness

Definition: Feeling sleepy or actually sleeping during the day

Votes in:

Professionals: 9/9

Parents: 3/4 YP: 2/2 Total: 14/15

**Results: CONSENSUS IN** 

# Outcome 10 - Fatigue

Definition: Lacking in energy

Votes in:

Professionals: 0/9 Parents: 0/4

Young People: 0/2

Total: 0/15

**Result: CONSENSUS OUT** 

# Outcome 11 – Pain

Definition: Unpleasant, physical sensation

#### Comments:

- JC (Parent) – felt pain fitted in with severity of seizure

Professionals: 0/9 Parents: 0/4

Young People: 0/2

Total: 0/15

**Result: CONSENSUS OUT** 

#### Outcome 13 – Movement ability – Gross motor function

#### \*Combined Coordination & Balance outcome and definition.

Definition: Using parts of the body together efficiently, such as to ride a bike, or stand on one leg, catching and throwing. Running, jumping, hopping, throwing.

#### Comments:

 AS (Young person) felt it was very important for school especially for moving around to different lessons.

Professionals: 9/9 Parents: 4/4 Youn People: 2/2 Total: 15/15

**Result: CONSENSUS IN** 

# Outcome 14 - Manual ability (fine motor function)

Definition: Dexterity (skill) in handling objects, handwriting

#### Comments:

- DR (Parent) thinks movement ability, coordination & balance, and manual ability are all the same.
- CT (Professional) Wondered if it was 'critical' to measure
- CT (Parent) In order to get support for a child, anything that can support an application for parents.

Vote in

Professionals: 8/9 Parents: 4/4 Young People: 2/2

Total: 14/15

**Result: CONSENSUS IN** 

#### **Outcome 15: Self care**

Definition: Daily routines such as eating, washing, dressing and toileting.

Note: RW left the meeting. Total out of 14 professionals.

Professionals Parents Young People Total

**Results: CONSENSUS OUT** 

# Outcome 16: Ability to join activities with others

Definition: Joining in with people such as playing out with friends, sleepovers, doing sports, joining in things

\*Combined Social life with this outcome, added in the word 'sleepovers'.

*Vote in (when combined)* 

Professionals: 8/8

Parents: 4/4

Young People: 2/2

Total:

**Result: CONSENSUS IN** 

# Outcome 17: Ability to play on one's own

Definition: Reading, computer games, imaginary play etc.

Professionals: 0/8
Parents: 0/4

Young People: 0/2

Total: 0/14

**Result: CONSENSUS OUT** 

#### **Outcome 18: Friendships**

Definition: Forming and maintaining friendships

Vote in:

Professionals: 7/8 Parents: 4/4 Young People: 2/2 Total: 13/14

**Result: CONSENSUS IN** 

#### Outcome 19: Engagement in school life

Definition: Feeling part of the school community

Vote in

Professionals: 8/8
Parents: 4/4

Young People: 2/2

Total: 14/14

**Result: CONSENSUS IN** 

# Outcome 21: Experience of other people's attitudes towards epilepsy

Definition: How people behave towards someone with epilepsy which could include things like bullying or social exclusion

Vote in

Professionals: 8/8
Parents: 4/4

Young People: 2/2 Total: 14/14

**Result: CONSENSUS IN** 

#### **Outcome 22: Behavioural Concerns**

# \*Name changed from Behaving appropriately

Definition: Being able to control emptions and respond to situations in context

Vote in

Professionals: 8/8 Parents: 4/4 Young People: 2/2 Total: 14/14

**Result: CONSENSUS IN** 

# **Outcome 23: Impulsivity**

Definition: Acting without thinking

Vote in

Professionals: 7/8
Parents: 3/4
Young People: 1/2
Total: 11/14

**Result: CONSENSUS IN** 

# Outcome 24: Fidgeting

#### **Definition:**

Vote in

Professionals: 0/8 Parents: 0/4 Young People: 0/2

Total: 0/14

**Result: CONSENSUS OUT** 

# Outcome 25: Feelings about having epilepsy

Definition: Feeling like other people of the same age

\*combination of Feeling normal, Feelings about having epilepsy, Happiness, Sadness, Worried, Annoyed.

Definition:

Vote in

Professionals: 8/8 Parents: 4/4 Young People: 2/2 Total: 14/14

**Result: CONSENSUS IN** 

#### Outcome 31: Self esteem

Definition: Overall feelings about yourself

Vote in

Professionals: 8/8 Parents: 4/4 Young People: 2/2 Total: 14/14

Result: CONSENSUS IN

Outcome 32: Mood swings

Definition: Quick unexplained changes of mood

Vote in

Professionals: 8/8 Parents: 4/4 Young People: 2/2 Total: 14/14

**Result: CONSENSUS IN** 

# **Outcome 34: Concealment**

Definition: Quick unexplained changes of mood

Vote in

Professionals: 6/8 Parents: 4/4 Young People: 2/2 Total: 12/14

**Result: CONSENSUS IN** 

# **Outcome 36: Literacy**

Definition: Reading, writing, spelling

Vote in

Professionals: 8/8 Parents: 4/4 Young People: 2/2 Total: 14/14

**Result: CONSENSUS IN** 

# Outcome 37: Speech & language

Definition: Making yourself understood and understanding when spoken to

Vote in

Professionals: 7/8 Parents: 4/4 Young People: 2/2 Total: 13/14

**Result: CONSENSUS IN** 

# Outcome 41: School attendance

Definition: Turning up and engaging in school curriculum

Vote in

Professionals: 8/8 Parents: 4/4 Young People: 2/2 Total: 14/14

**Result: CONSENSUS IN** 

#### **Outcome 42: Academic attainment**

Definition: Reaching potential through studying and completing assigned tasks and projects and advancing to next stage of education

Vote in

Professionals: 8/8 Parents: 4/4 Young People: 2/2 Total: 14/14

**Result: CONSENSUS IN** 

## **Outcome 43: Executive functioning**

Definition: The ability to plan and organise complex activities and set goals and manage your time. Executive functions help you manage life tasks such as organizing a trip, homework and school projects.

Vote in

Professionals: 8/8 Parents: 4/4 Young People: 2/2

Total: 14/14

**Result: CONSENSUS IN** 

#### Outcome 46: Relationships with parents & siblings

Definition: Getting along well with and feeling close to other members of the family

Vote in

Professionals: 8/8 Parents: 4/4 Young People: 2/2 Total: 14/14

**Result: CONSENSUS IN** 

# Outcome 47: Family life

Definition: Impact of epilepsy on family life such as parent work opportunities or/leisure time

Vote in

Professionals: 8/8
Parents: 4/4

Young People: 2/2

Total: 14/14

**Result: CONSENSUS IN** 

# **Outcome 48: Parental health**

Definition: Parents physical and emotional health

Vote in

Professionals: 8/8 Parents: 4/4 Young People: 2/2 Total: 14/14

**Result: CONSENSUS IN** 

# Outcome 50: Epilepsy specific attendance at A&E and/or unplanned admission to the ward

Definition: unexpectedly need to be admitted to hospital

Vote in

Professionals: 8/8
Parents: 4/4
Voung Boonla: 2/2

Young People: 2/2 Total: 14/14

Result: CONSENSUS IN