Supplementary Online Content

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This supplementary material has been provided by the authors to give readers additional information about their work.

eAppendix 1. Additional Procedures and Data Collection

Procedures at Non-Purposively Sampled Sites

Events at non-purposively sampled sites followed the same script as the purposively sampled sites absent the on-site data collection procedures (questionnaires). Events were run by the host as there was no on-site research coordinator on the day of the event. Participants at non-sampled sites completed a basic demographic questionnaire as part of an optional, anonymous survey at the end of the event. Hosts also distributed opt-in cards that allowed participants at non-purposively sampled sites to opt-in to a brief interview via follow-up phone call. Opt-ins were self-addressed stamped postcards and returned to the research team.

Game Modifications

While not pre-specified during study design, this study explored a slightly modified version of the *Hello* game which altered the question order from the commercially available iteration of the game. This alternate version was explored to learn whether the game questions altered the game experience or the subsequent behavior rates. In determining blinded game version shipments (commercially available vs. modified) to various sites, a stratified allocation template (25 blocks of size 2) was used, according to site type (Purposively Sampled vs. Non-Purposively Sampled), demographics (rural vs. urban), and region (West, Northeastern, Midwest, South) – resulting in 16 different stratification combinations. Neither quantitative or qualitative analyses uncovered any meaningful differences although the study was not designed to make any definitive conclusions about either game version.

Qualitative Data Collection (Focus Groups)

A convenience sample of participants from game events at purposively sampled sites participated in focus groups that explored the perceptions of and opinions about the *Hello* game experience. The focus groups performed a needs assessment related to opinions about ACP in general, along with community needs for ACP resources. Data from these focus groups are reported separately.

eAppendix 2. Open-ended Phone Interview Questions

All phone interviews were audio-recorded. After completing quantitative questionnaires (ACP Behavior questionnaire and ACP Engagement Survey), responses to the three open-ended questions were transcribed verbatim: 1) Talking about end-of-life issues can be very hard for many people. Why do you think this is?; 2) Tell me about your experience playing *Hello*; and 3) Please tell me how you think playing *Hello* has affected you.

eAppendix 3. Analytic Procedural Notes

Classifications and Coding of Participant Characteristics for Purposively Sampled Sites

One participant under the age of 18 was enrolled and included in analysis. . For annual income, text responses were rounded and classified according to the reported categories (e.g. responses between \$10,001 and \$14,999 were categorized as \$10,000 - responses between \$15,000 and \$19,999 were categorized as \$20,000, etc.). Religious Affiliation was grouped into categories post-hoc. Protestant Baptist includes any listed indications of 'Baptist', including Christian-Baptist, Treewill Baptist, Baptist Congregational, Baptist AME, Baptist Non-Denominational, and/or Southern Baptist. Protestant Other/Not Specified includes indications of Apostolic, Holiness, Christian, Christian Non-Denominational, Christian Pentecostal, Church of Christ/God, Non-Denominational, Pentecostal, Methodist, Unity, Child of God, AME, Episcopalian, United Church of Christ, and/or Presbyterian. Tasks requiring assistance were collected via 'Select all that Apply' options, in addition to open-ended responses to an 'Other' option that may not have been listed. Final assistance classifications were decided post-hoc. Medical conditions were collected via 'Select all that Apply' options, in addition to open-ended responses to an 'Other' option that may not have been listed. Final condition classifications were decided post-hoc and can be described as follows: Heart and/or Vascular Disease includes indications of Heart Disease, A-Fib, Aphasia, High Blood Pressure/Hypertension, Hyperlipidemia, Congestive Heart Failure, High Cholesterol or Hypercholesterolemia, Stroke, and/or TIA. Lung Disease (other than cancer) includes indications of Lung Disease, Asthma, Bronchitis, and/or COPD, Diabetes includes indications of Pre-Diabetes, Autoimmune Disease includes indications of Autoimmune Disease, Hypothyroidism, Lupus, Rheumatoid Arthritis, Sarcoidosis, and/or Thyroid Disease. The 'Other' category consisted of many other conditions that the research team did not feel could be confidently coded as one of the previous classifications delineated.

Scale Error on the Net Promoter Score

Due to administrative error, the Net Promoter Score was captured on a 1-10 point Likert scale. While the 10 point scale has been used widely, the original validation studies utilize a 0-10 point Likert scale.

Varied Duration of Follow-up

We report the mean duration of follow-up as 5.4 months (median 4.8) and note that three participant interviews were conducted three days prior to the 90 day mark and ten participants had interviews completed beyond the 9 month timepoint due to scheduling issues. The longest reported follow-up was conducted 347 days after the event (11.4 months). Documented call dates where calls were made but non-reachable were not considered in the calculation of the follow-up response time. Days were converted to months dividing by 30.4375 (365.25/12).

eTable 1. Event Agenda

Hello Game Day Event Agenda for Research Sites	Responsible Party
Welcome and introductions (5 min.)	Host
Informed consent for research participants (10 min.)	Research assistant
Complete pre-game questionnaires (30 min.) Baseline characteristics ACP Engagement Survey- 34 item version	Research assistant
Explain game rules (10 min.)	Host
Hello game-play (60 min.)	Host
Optional stretch break/snacks (10 min.)	Host
Explain focus groups (10 min.)	Research assistant
Complete post-game questionnaires (15 min.) Conversation satisfaction Conversation realism Net Promoter Score	Research assistant
Conduct focus group(s) (45 min) Lunch/refreshments for those opting out of focus group(s)	Research assistant
Distribute resource materials/handouts and gift cards (15 min.)	Research assistant
Dismissal (5 min.)	Host

eTable 2. Participant Characteristics by Site

	AL ^a	CAb	DC°	FL ^d	GA ^e	IL ^f	LA ^g	MO ^h	NC ⁱ	NV ^j	NY ^k	PA	TX ^m	WI ⁿ	Overall
	n=50	n=18	n=45	n=23	n=35	n=13	n=43	n=17	n=24	n=36	n=22	n=16	n=20	n=18	
Age, mean (SD)	59 (13)	65 (14)	66 (16)	63 (15)	67 (12)	74 (7)	62 (11)	59 (14)	56 (16)	68 (9)	52 (18)	54 (12)	62 (11)	64 (12)	62 (14)
No answer, No. (%)°	1 (0)	2 (1)	2 (0)	0 (0)	2 (1)	1 (0)	0 (0)	1 (1)	1 (0)	3 (1)	1 (0)	1 (1)	4 (2)	0 (0)	19 (1)
Gender, No. (%)															
Male	9 (18)	7 (39)	6 (13)	4 (17)	8 (23)	2 (15)	6 (14)	3 (18)	4 (17)	6 (17)	11 (50)	4 (25)	2 (10)	2 (11)	74 (19)
Female	40 (80)	11 (61)	39 (87)	19 (83)	26 (74)	11 (85)	37 (86)	14 (82)	20 (83)	30 (83)	11 (50)	12 (75)	18 (90)	16 (89)	304 (80)
No answer	1 (2)	0 (0)	0 (0)	0 (0)	1 (3)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	2 (1)
Race/ethnicity, No.	(%)											1			1
African American	49 (98)	13 (72)	42 (93)	22 (96)	30 (86)	12 (92)	39 (91)	13 (76)	22 (92)	34 (94)	19 (86)	16 (100)	19 (95)	18 (100)	348 (92)
Native or American Indian	0 (0)	0 (0)	0 (0)	1 (4)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (0)
Hispanic or Latino	0 (0)	1 (6)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (0)
White	1 (2)	2 (11)	1 (2)	0 (0)	1 (3)	0 (0)	3 (7)	1 (6)	2 (8)	1 (3)	0 (0)	0 (0)	0 (0)	0 (0)	12 (3)
Asian or Pacific Islander	0 (0)	1 (6)	1 (2)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	2 (1)
Other	0 (0)	1 (6)	1 (2)	0 (0)	3 (9)	1 (8)	1 (2)	3 (18)	0 (0)	0 (0)	1 (5)	0 (0)	0 (0)	0 (0)	11 (3)
No answer	0 (0)	0 (0)	0 (0)	0 (0)	1 (3)	0 (0)	0 (0)	0 (0)	0 (0)	1 (3)	2 (9)	0 (0)	1 (5)	0 (0)	5 (1)
Annual Income, No	. (%)	/	/	/		/	/		/				/		
<\$10,000	20 (40)	2 (11)	3 (7)	2 (9)	6 (17)	1 (8)	6 (14)	7 (41)	4 (17)	6 (17)	6 (27)	2 (13)	1 (5)	1 (6)	67 (17)
\$20,000	7 (14)	2 (11)	8 (18)	4 (17)	8 (23)	3 (23)	6 (14)	0 (0)	4 (17)	8 (22)	0 (0)	4 (25)	2 (10)	1 (6)	57 (15)
\$30,000	4 (8)	1 (6)	6 (13)	4 (17)	7 (20)	3 (23)	8 (19)	2 (12)	4 (17)	3 (8)	5 (23)	2 (13)	4 (20)	4 (22)	57 (15)
\$40,000	3 (6)	2 (11)	4 (9)	1 (4)	2 (6)	0 (0)	4 (9)	0 (0)	4 (17)	4 (11)	2 (9)	1 (6)	3 (15)	5 (28)	35 (9)
\$50,000	2 (4)	1 (6)	3 (7)	4 (17)	1 (3)	4 (31)	6 (14)	1 (6)	0 (0)	3 (8)	0 (0)	0 (0)	0 (0)	0 (0)	25 (7)
>\$50,000	1 (2)	9 (50)	15 (33)	5 (22)	1 (3)	1 (8)	9 (21)	3 (18)	3 (13)	4 (11)	3 (14)	4 (25)	6 (30)	2 (11)	66 (17)

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	ALa	CAb	DC°	FLd	GA ^e	IL ^f	LA ^g	MO ^h	NC ⁱ	NV ^j	NY ^k	PA	TXm	WIn	Overall
	n=50	n=18	n=45	n=23	n=35	n=13	n=43	n=17	n=24	n=36	n=22	n=16	n=20	n=18	
Annual Income, No.	(%) (con	tinued)													
No answer	13 (26)	1 (6)	6 (13)	3 (13)	10 (29)	1 (8)	4 (9)	4 (24)	5 (21)	8 (22)	6 (27)	3 (19)	4 (20)	5 (28)	73 (19)
Marital status, No. (%)														
Married	18 (36)	6 (33)	10 (22)	11 (48)	5 (14)	3 (23)	20 (47)	7 (41)	5 (21)	7 (19)	10 (45)	8 (50)	6 (30)	6 (33)	122 (32)
Single	21 (42)	4 (22)	17 (38)	7 (30)	14 (40)	4 (31)	12 (28)	6 (35)	13 (54)	7 (19)	8 (36)	6 (38)	8 (40)	3 (17)	130 (36)
Divorced	7 (14)	5 (28)	8 (18)	2 (9)	10 (29)	5 (38)	5 (12)	1 (6)	3 (13)	11 (31)	0 (0)	1 (6)	4 (20)	5 (28)	67 (18)
Widowed	3 (6)	3 (17)	10 (22)	3 (13)	4 (11)	1 (8)	6 (14)	3 (18)	3 (13)	10 (28)	4 (18)	1 (6)	2 (10)	4 (22)	57 (16)
No answer	1 (2)	0 (0)	0 (0)	0 (0)	2 (6)	0 (0)	0 (0)	0 (0)	0 (0)	1 (3)	0 (0)	0 (0)	0 (0)	0 (0)	4 (1)
Highest level of edu	cation at	tainment,	No. (%)												
Did not finish high school	6 (12)	1 (6)	0 (0)	1 (4)	2 (6)	1 (8)	4 (9)	6 (35)	0 (0)	2 (6)	6 (27)	3 (19)	0 (0)	0 (0)	32 (8)
High school	24 (48)	2 (11)	6 (13)	0 (0)	5 (14)	1 (8)	3 (7)	0 (0)	8 (33)	11 (31)	7 (32)	6 (38)	0 (0)	4 (22)	77 (20)
Some college	13 (26)	6 (33)	12 (27)	7 (30)	17 (49)	4 (31)	16 (37)	3 (18)	8 (33)	14 (39)	4 (18)	2 (13)	5 (25)	4 (22)	115 (32)
Associate's degree	1 (2)	2 (11)	4 (9)	3 (13)	1 (3)	0 (0)	2 (5)	1 (6)	0 (0)	5 (14)	3 (14)	2 (13)	1 (5)	4 (22)	29 (8)
Bachelor's degree	4 (8)	5 (28)	9 (20)	3 (13)	4 (11)	3 (23)	9 (21)	3 (18)	4 (17)	2 (6)	0 (0)	0 (0)	6 (30)	3 (17)	55 (14)
Graduate degree	2 (4)	2 (11)	14 (31)	9 (39)	4 (11)	4 (31)	9 (21)	4 (24)	4 (17)	2 (6)	2 (9)	3 (19)	8 (40)	3 (17)	70 (18)
No answer	0 (0)	0 (0)	0 (0)	0 (0)	2 (6)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	2 (1)
How important is re	liaion in v	our life?	No. (%)	0 (0)	_ (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)			0 (0)		- (· /
Extremely important	36 (72)	9 (50)	26 (58)	19 (83)	18 (51)	10 (77)	40 (93)	12 (71)	15 (63)	26 (72)	9 (41)	14 (88)	14 (70)	17 (94)	265 (70)
Very important	13 (26)	7 (39)	16 (36)	4 (17)	10 (29)	3 (23)	2 (5)	3 (18)	4 (17)	9 (25)	10 (45)	2 (13)	6 (30)	1 (6)	90 (24)
Somewhat	1 (2)	2 (11)	2 (4)		A (11)	0 (0)	1 (2)	1 (6)	5 (21)	1 (3)	2 (0)	0 (0)		0 (0)	10 (5)
Not very important	0 (0)	0 (0)	1 (2)	0 (0)	1 (3)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	2 (1)

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	ALa	CAb	DC°	FLd	GAe	IL ^f	LA ^g	MO ^h	NC ⁱ	NV ^j	NY ^k	PA	TXm	WIn	Overall
	n=50	n=18	n=45	n=23	n=35	n=13	n=43	n=17	n=24	n=36	n=22	n=16	n=20	n=18	
How important is re	ligion in y	your life?	No. (%) (continue	d)										
Not at all important	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (6)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (0)
No answer	0 (0)	0 (0)	0 (0)	0 (0)	2 (6)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (5)	0 (0)	0 (0)	0 (0)	3 (1)
Religious affiliation	? No. (%)	1		[1	[1	[1	1	1	r	1	r	
Catholic	0 (0)	0 (0)	12 (27)	1 (4)	2 (6)	1 (8)	31 (72)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	47 (12)
Protestant (Baptist)	37 (74)	8 (44)	11 (24)	16 (70)	10 (29)	5 (38)	11 (26)	9 (53)	13 (54)	15 (42)	5 (23)	2 (13)	6 (30)	17 (94)	165 (43)
Protestant (Other)	6 (12)	5 (28)	16 (36)	5 (22)	10 (29)	7 (54)	0 (0)	4 (24)	8 (33)	17 (47)	10 (45)	13 (81)	12 (60)	1 (6)	114 (30)
Muslim	0 (0)	0 (0)	0 (0)	0 (0)	1 (3)	0 (0)	0 (0)	0 (0)	0 (0)	1 (3)	1 (5)	0 (0)	0 (0)	0 (0)	3 (1)
Jehovah's Witness	0 (0)	0 (0)	0 (0)	0 (0)	1 (3)	0 (0)	0 (0)	0 (0)	0 (0)	1 (3)	1 (5)	0 (0)	0 (0)	0 (0)	3 (1)
Hindu	0 (0)	0 (0)	1 (2)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (0)
Agnostic	0 (0)	0 (0)	1 (2)	0 (0)	0 (0)	0 (0)	0 (0)	1 (6)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	2 (1)
Other	1 (2)	0 (0)	2 (4)	1 (4)	1 (3)	0 (0)	1 (2)	3 (18)	0 (0)	0 (0)	2 (9)	0 (0)	2 (10)	0 (0)	13 (3)
None	0 (0)	1 (6)	0 (0)	0 (0)	2 (6)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (6)	0 (0)	0 (0)	4 (1)
Prefer not to answer	2 (4)	3 (17)	2 (4)	0 (0)	3 (9)	0 (0)	0 (0)	0 (0)	3 (13)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	13 (3)
No answer	4 (8)	1 (6)	0 (0)	0 (0)	5 (14)	0 (0)	0 (0)	0 (0)	0 (0)	2 (6)	3 (14)	0 (0)	0 (0)	0 (0)	15 (4)
Have you ever had t	o make a	major me	edical de	cision (i.e	e., life/dea	th) for an	other per	son in th	e past 5 y	vears? No	. (%)		1		1
Yes	10 (20)	2 (11)	14 (31)	3 (13)	11 (31)	5 (38)	10 (23)	5 (29)	7 (29)	10 (28)	8 (36)	6 (38)	8 (40)	7 (39)	106 (28)
No	39 (78)	15 (83)	31 (69)	20 (87)	23 (66)	8 (62)	32 (74)	12 (71)	16 (67)	25 (69)	12 (55)	10 (63)	12 (60)	11 (61)	266 (70)
No answer	1 (2)	1 (6)	0 (0)	0 (0)	1 (3)	0 (0)	1 (2)	0 (0)	1 (4)	1 (3)	2 (9)	0 (0)	0 (0)	0 (0)	8 (2)
How would you say	your hea	lth is in g	eneral?	lo. (%)	1	[1	[1	1	1	Γ			
Excellent	4 (8)	3 (17)	4 (9)	0 (0)	4 (11)	1 (8)	5 (12)	3 (18)	3 (13)	1 (3)	4 (18)	1 (6)	0 (0)	0 (0)	33 (9)
Very good	23 (46)	4 (22)	25 (56)	18 (78)	14 (40)	10 (77)	24 (56)	9 (53)	6 (25)	18 (50)	6 (27)	8 (50)	13 (65)	10 (56)	188 (49)

	ALa	CAb	DC°	FL ^d	GA ^e	IL ^f	LAg	MO ^h	NC ⁱ	NV ^j	NY ^k	PA	TXm	WIn	Overall
	n=50	n=18	n=45	n=23	n=35	n=13	n=43	n=17	n=24	n=36	n=22	n=16	n=20	n=18	
How would you say	your hea	lth is in g	eneral? N	lo. (%) (c	ontinued)	1									
Fair	22 (44)	10 (56)	15 (33)	5 (22)	17 (49)	2 (15)	13 (30)	3 (18)	14 (58)	16 (44)	10 (45)	6 (38)	7 (35)	7 (39)	147 (39)
Poor	1 (2)	1 (6)	1 (2)	0 (0)	0 (0)	0 (0)	0 (0)	1 (6)	0 (0)	1 (3)	1 (5)	1 (6)	0 (0)	0 (0)	7 (2)
Very Poor	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (6)	0 (0)	0 (0)	1 (5)	0 (0)	0 (0)	0 (0)	2 (1)
No answer	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (2)	0 (0)	1 (4)	0 (0)	0 (0)	0 (0)	0 (0)	1 (6)	3 (1)
How many times ha	ve you be	en admit	ted to the	hospital	in the pa	st 5 years	<u>s? No. (%</u>)							
0 times	26 (52)	11 (61)	22 (49)	11 (48)	19 (54)	6 (46)	33 (77)	6 (35)	15 (63)	21 (58)	7 (32)	7 (44)	10 (50)	8 (44)	202 (53)
1-2 times	19 (38)	3 (17)	16 (36)	7 (30)	10 (29)	6 (46)	7 (16)	8 (47)	7 (29)	11 (31)	10 (45)	5 (31)	10 (50)	10 (56)	129 (34)
3-5 times	3 (6)	3 (17)	5 (11)	5 (22)	2 (6)	1 (8)	1 (2)	2 (12)	1 (4)	3 (8)	2 (9)	2 (13)	0 (0)	0 (0)	30 (8)
≥6 times	2 (4)	0 (0)	2 (4)	0 (0)	1 (3)	0 (0)	0 (0)	1 (6)	0 (0)	1 (3)	2 (9)	0 (0)	0 (0)	0 (0)	9 (2)
No answer	0 (0)	1 (6)	0 (0)	0 (0)	3 (9)	0 (0)	2 (5)	0 (0)	1 (4)	0 (0)	1 (5)	2 (13)	0 (0)	0 (0)	10 (3)
Needing help with a	ny of the	following	tasks? N	lo. (%)			1		1	1		1	1		1
Washing	2 (4)	2 (11)	0 (0)	0 (0)	2 (6)	0 (0)	1 (2)	3 (18)	2 (8)	1 (3)	1 (5)	0 (0)	1 (5)	0 (0)	15 (4)
Shopping	3 (6)	3 (17)	2 (4)	0 (0)	3 (9)	1 (8)	1 (2)	3 (18)	2 (8)	4 (11)	2 (9)	0 (0)	0 (0)	2 (11)	26 (7)
Visiting MD	4 (8)	3 (17)	1 (2)	0 (0)	3 (9)	1 (8)	1 (2)	2 (12)	1 (4)	4 (11)	1 (5)	0 (0)	0 (0)	1 (6)	22 (6)
Finances	1 (2)	4 (22)	4 (9)	1 (4)	3 (9)	1 (8)	3 (7)	1 (6)	5 (21)	3 (8)	2 (9)	5 (31)	0 (0)	2 (11)	35 (9)
Other	1 (2)	2 (11)	3 (7)	0 (0)	2 (6)	0 (0)	1 (2)	2 (12)	1 (4)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	12 (3)
None	43 (86)	12 (67)	36 (80)	22 (96)	28 (80)	11 (85)	39 (91)	13 (76)	15 (63)	30 (83)	17 (77)	11 (69)	19 (95)	15 (83)	311 (82)
Have you been diag	nosed wi	th any of	the follov	ving med	ical cond	tions? N	0. (%)		1	ſ		1	1		T
Dementia	1 (2)	0 (0)	1 (2)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (5)	0 (0)	3 (1)
Cancer	2 (4)	0 (0)	4 (9)	5 (22)	2 (6)	2 (15)	6 (14)	2 (12)	3 (13)	5 (14)	2 (9)	2 (13)	1 (5)	1 (6)	37 (10)
Heart /Vascular	9 (18)	6 (33)	12 (27)	4 (17)	8 (23)	3 (23)	13 (30)	8 (47)	4 (17)	12 (33)	3 (14)	3 (19)	5 (25)	4 (22)	94 (25)

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	ALa	CAb	DC°	FLd	GAe	IL ^f	LA ^g	MO ^h	NC ⁱ	NV ^j	NY ^k	PA	TXm	WIn	Overall
	n=50	n=18	n=45	n=23	n=35	n=13	n=43	n=17	n=24	n=36	n=22	n=16	n=20	n=18	
Have you been diag	nosed wi	th any of	the follow	ving medi	ical condi	itions? No	o. (%) (co	ontinued)							
Lung	1 (2)	0 (0)	1 (2)	0 (0)	2 (6)	1 (8)	1 (2)	1 (6)	0 (0)	1 (3)	1 (5)	2 (13)	1 (5)	2 (11)	14 (4)
Diabetes	22 (44)	3 (17)	11 (24)	12 (52)	7 (20)	2 (15)	8 (19)	7 (41)	5 (21)	14 (39)	5 (23)	5 (31)	8 (40)	6 (33)	115 (30)
Kidney	4 (8)	0 (0)	0 (0)	3 (13)	0 (0)	1 (8)	1 (2)	1 (6)	0 (0)	3 (8)	0 (0)	0 (0)	0 (0)	0 (0)	13 (4)
Other	5 (10)	3 (17)	6 (13)	2 (9)	1 (3)	0 (0)	4 (9)	1 (6)	4 (17)	2 (6)	2 (9)	1 (6)	0 (0)	4 (22)	35 (9)
None	21 (42)	8 (44)	18 (40)	4 (17)	19 (54)	4 (31)	21 (49)	6 (35)	13 (54)	9 (25)	12 (55)	3 (19)	10 (50)	7 (39)	155 (41)
Autoimmune	0 (0)	1 (6)	4 (9)	0 (0)	1 (3)	0 (0)	3 (7)	0 (0)	0 (0)	1 (3)	0 (0)	2 (13)	0 (0)	1 (6)	13 (3)

^a Livingston, Alabama, ^b Palo Alto, California, ^c Washington, DC, ^d Lakeland, Florida, ^e Atlanta, Georgia, ^f Chicago, Illinois, ^g Broussard, Louisiana, ^h St. Louis, Missouri, ⁱ Asheville, North Carolina, ^j Las Vegas, Nevada, ^k Sodus, New York, ^l Philadelphia, Pennsylvania, ^m Amarillo, Texas, ⁿ Milwaukee, Wisconsin *o* Reported percentages represented as column percentages

eTable 3. Participant Characteristics by Demographic and Region

	Urban	Rural	Northeast	Southern	Midwestern	Western	Total
	n=241	n=139	n=83	n=195	n=48	n=54	n=380
Age, mean (SD)	65 (13)	58 (14)	60 (17)	61 (13)	65 (13)	67 (11)	62 (14)
No answer, No. (%) ^a	16 (1)	3 (0)	4 (0)	8 (0)	2 (0)	5 (1)	19 (1)
Gender, No. (%)							
Male	44 (18)	30 (22)	21 (25)	33 (17)	7 (15)	13 (24)	74 (19)
Female	196 (81)	108 (78)	62 (75)	160 (82)	41 (85)	41 (76)	304 (80)
No answer	1 (0)	1 (0)	0 (0)	2 (1)	0 (0)	0 (0)	2 (1)
Race/ethnicity, No. (%)							
African American	219 (91)	129 (93)	77 (93)	181 (93)	43 (90)	47 (87)	348 (92)
Native-American Indian	1 (0)	0 (0)	0 (0)	1 (1)	0 (0)	0 (0)	1 (0)
Hispanic or Latino	1 (0)	0 (0)	0 (0)	0 (0)	0 (0)	1 (2)	1 (0)
White	6 (2)	6 (4)	1 (1)	7 (4)	1 (2)	3 (6)	12 (3)
Asian or Pacific Islander	2 (1)	0 (0)	1 (1)	0 (0)	0 (0)	1 (2)	2 (1)
Other	9 (4)	2 (1)	2 (2)	4 (2)	4 (8)	1 (2)	11 (3)
No answer	3 (1)	2 (1)	2 (2)	2 (1)	0 (0)	1 (2)	5 (1)
Annual income, No. (%)							
<\$10,000	31 (13)	36 (26)	11 (13)	39 (20)	9 (19)	8 (15)	67 (18)
\$20,000	40 (17)	17 (12)	12 (14)	31 (16)	4 (8)	10 (19)	57 (15)
\$30,000	36 (15)	21 (15)	13 (16)	31 (16)	9 (19)	4 (7)	57 (15)
\$40,000	22 (9)	13 (9)	7 (8)	17 (9)	5 (10)	6 (11)	35 (9)
\$50,000	17 (7)	8 (6)	3 (4)	13 (7)	5 (10)	4 (7)	25 (7)
>\$50,000	50 (21)	16 (12)	22 (27)	25 (13)	6 (13)	13 (24)	66 (17)
No answer	45 (19)	28 (20)	15 (18)	39 (20)	10 (21)	9 (17)	73 (19)
Marital status, No. (%)							
Married	69 (29)	53 (38)	28 (34)	65 (33)	16 (33)	13 (24)	122 (32)
Single	76 (32)	54 (39)	31 (37)	75 (38)	13 (27)	11 (20)	130 (34)
Divorced	52 (22)	15 (11)	9 (11)	31 (16)	11 (23)	16 (30)	67 (18)
Widowed	41 (17)	16 (12)	15 (18)	21 (11)	8 (17)	13 (24)	57 (15)
No answer	3 (1)	1 (1)	0 (0)	3 (2)	0 (0)	1 (2)	4 (1)
Highest level of education attainment, No. (%)							
Did not finish high school	16 (7)	16 (12)	9 (11)	13 (7)	7 (15)	3 (6)	32 (8)
High school	35 (15)	42 (30)	19 (23)	40 (21)	5 (10)	13 (24)	77 (20)
Some college	74 (31)	41 (30)	18 (22)	66 (34)	11 (23)	20 (37)	115 (30)
Associate's degree	23 (10)	6 (4)	9 (11)	8 (4)	5 (10)	7 (13)	29 (8)
Bachelor's degree	38 (16)	17 (12)	9 (11)	30 (15)	9 (19)	7 (13)	55 (14)
Graduate degree	53 (22)	17 (12)	19 (23)	36 (18)	11 (23)	4 (7)	70 (18)
No answer	2 (1)	0 (0)	0 (0)	2 (1)	0 (0)	0 (0)	2 (1)
How important is religion in your life? No. (%)							
Extremely important	165 (68)	100 (72)	49 (59)	142 (73)	39 (81)	35 (65)	265 (70)
Very important	61 (25)	29 (21)	28 (34)	39 (20)	7 (15)	16 (30)	90 (24)

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Somewhat important	10 (4)	9 (6)	4 (5)	11 (6)	1 (2)	3 (6)	19 (5)
	Urban	Rural	Northeast	Southern	Midwestern	Western	Total
	n=241	n=139	n=83	n=195	n=48	n=54	n=380
How important is religion in your life? No. (%) (continued)							
Not very important	2 (1)	0 (0)	1 (1)	1 (1)	0 (0)	0 (0)	2 (1)
Not at all important	1 (0)	0 (0)	0 (0)	0 (0)	1 (2)	0 (0)	1 (0)
No answer	2 (1)	1 (1)	1 (1)	2 (1)	0 (0)	0 (0)	3 (1)
Religious Affiliation, No. (%)							
Catholic	16 (7)	31 (22)	12 (14)	34 (17)	1 (2)	0 (0)	47 (12)
Protestant (Baptist)	99 (41)	66 (47)	18 (22)	93 (48)	31 (65)	23 (43)	165 (43)
Protestant (Other)	90 (37)	24 (17)	39 (47)	41 (21)	12 (25)	22 (41)	114 (30)
Muslim	2 (1)	1 (1)	1 (1)	1 (1)	0 (0)	1 (2)	3 (1)
Jehovah's Witness	2 (1)	1 (1)	1 (1)	1 (1)	0 (0)	1 (2)	3 (1)
Hindu	1 (0)	0 (0)	1 (1)	0 (0)	0 (0)	0 (0)	1 (0)
Agnostic	2(1)	0 (0)	1 (1)	0 (0)	1 (2)	0 (0)	2 (1)
Other	9 (4)	4 (3)	4 (5)	6 (3)	3 (6)	0 (0)	13 (3)
None	4 (2)	0 (0)	1 (1)	2 (1)	0 (0)	1 (2)	4 (1)
Prefer not to answer	8 (3)	5 (4)	2 (2)	8 (4)	0 (0)	3 (6)	13 (3)
No answer	8 (3)	7 (5)	3 (4)	9 (5)	0 (0)	3 (6)	15 (4)
Have you had to make major medical decisions (i.e.							
life/death) for another person in the past 5 years? No. (%)							
Yes	71 (29)	35 (25)	28 (34)	49 (25)	17 (35)	12 (22)	106 (28)
No	167 (69)	99 (71)	53 (64)	142 (73)	31 (65)	40 (74)	266 (70)
No answer	3 (1)	5 (4)	2 (2)	4 (2)	0 (0)	2 (4)	8 (2)
How would you say your health is in general? No. (%)							
Excellent	17 (7)	16 (12)	9 (11)	16 (8)	4 (8)	4 (7)	33 (9)
Very good	129 (54)	59 (42)	39 (47)	98 (50)	29 (60)	22 (41)	188 (49)
Fair	88 (37)	59 (42)	31 (37)	78 (40)	12 (25)	26 (48)	147 (39)
Poor	5 (2)	2 (1)	3 (4)	1 (1)	1 (2)	2 (4)	7 (2)
Very Poor	1 (0)	1 (1)	1 (1)	0 (0)	1 (2)	0 (0)	2 (1)
No answer	1 (0)	2 (1)	0 (0)	2 (1)	1 (2)	0 (0)	3 (1)
How many times have you been admitted to the hospital in							
the past 5 years? No. (%)							
0 times	121 (50)	81 (58)	36 (43)	114 (58)	20 (42)	32 (59)	202 (53)
1-2 times	86 (36)	43 (31)	31 (37)	60 (31)	24 (50)	14 (26)	129 (34)
3-5 times	23 (10)	7 (5)	9 (11)	12 (6)	3 (6)	6 (11)	30 (8)
≥6 times	5 (2)	4 (3)	4 (5)	3 (2)	1 (2)	1 (2)	9 (2)
No answer	6 (2)	4 (3)	3 (4)	6 (3)	0 (0)	1 (2)	10 (3)
Needing help with the following tasks? No. (%)							
Washing	9 (4)	6 (4)	1 (1)	8 (4)	3 (6)	3 (6)	15 (4)
Shopping	18 (7)	8 (6)	4 (5)	9 (5)	6 (13)	7 (13)	26 (7)
Visiting MD	15 (6)	7 (5)	2 (2)	9 (5)	4 (8)	7 (13)	22 (6)
Finances	24 (10)	11 (8)	11 (13)	13 (7)	4 (8)	7 (13)	35 (9)

Other	9 (4)	3 (2)	3 (4)	5 (3)	2 (4)	2 (4)	12 (3)
None	197 (82)	114 (82)	64 (77)	166 (85)	39 (81)	42 (78)	311 (82)
	Urban	Rural	Northeast	Southern	Midwestern	Western	Total
	n=241	n=139	n=83	n=195	n=48	n=54	n=380
Have you been diagnosed with the following medical							
conditions? No. (%)							
Dementia	2 (1)	1 (1)	1 (1)	2 (1)	0 (0)	0 (0)	3 (1)
Cancer	24 (10)	13 (9)	8 (10)	19 (10)	5 (10)	5 (9)	37 (10)
Heart/Vascular	65 (27)	29 (21)	18 (22)	43 (22)	15 (31)	18 (33)	94 (25)
Lung	11 (5)	3 (2)	4 (5)	5 (3)	4 (8)	1 (2)	14 (4)
Diabetes	75 (31)	40 (29)	21 (25)	62 (32)	15 (31)	17 (31)	115 (30)
Kidney	8 (3)	5 (4)	0 (0)	8 (4)	2 (4)	3 (6)	13 (3)
Other	20 (8)	15 (11)	9 (11)	16 (8)	5 (10)	5 (9)	35 (9)
None	88 (37)	67 (48)	33 (40)	88 (45)	17 (35)	17 (31)	155 (41)
Autoimmune	10 (4)	3 (2)	6 (7)	4 (2)	1 (2)	2 (4)	13 (3)

^{*a*} Reported percentages presented as column percentages

	No.ª	Com- pleted New AD	Updated, Reread, Or Created New AD	Talked To Loved Ones	Talked To Clinician	Discussed Game	Reviewed Resources	Funeral Planning ^c	Financial or insurance Planning ^c	Other Behavior ^c	1+ ACP Behaviors	3+ ACP Behaviors
By Site, No. (%) ^{<i>b</i>}												
Livingston, AL	28	13 (46)	14 (50)	23 (82)	7 (25)	20 (71)	17 (61)	1 (4)	2 (7)	1 (4)	28 (100)	18 (64)
Palo Alto, CA	14	4 (29)	5 (36)	7 (50)	3 (21)	10 (71)	9 (64)	2 (14)	3 (21)	1 (7)	13 (93)	7 (50)
Washington, DC	30	9 (30)	14 (47)	20 (67)	1 (3)	21 (70)	15 (50)	2 (7)	1 (3)	3 (10) ^f	29 (97)	17 (57) ^e
Lakeland, FL	14	5 (36)	5 (36)	12 (86)	0 (0)	13 (93)	8 (57)	0 (0)	3 (21)	1 (7)	14 (100)	11 (79)
Atlanta, GA	19	9 (47)	10 (53)	13 (68)	4 (21)	11 (58)	12 (63)	1 (5)	4 (21)	1 (5)	17 (89)	14 (74)
Chicago, IL	8	2 (25)	4 (50)	7 (88)	3 (38)	3 (38)	5 (63)	0 (0)	0 (0)	1 (13) ^d	8 (100)	5 (63) ^d
Broussard, LA	26	12 (46)	13 (50)	24 (92)	5 (19)	19 (73)	15 (58)	3 (12)	2 (8)	1 (4) ^d	26 (100)	18 (69)
St. Louis, MO	11	3 (27)	4 (36)	10 (91)	5 (45)	6 (55)	8 (73)	0 (0)	1 (9)	1 (9) ^d	11 (100)	8 (73)
Asheville, NC	12	7 (58)	8 (67)	9 (75)	0 (0)	10 (83)	6 (50)	1 (8)	0 (0)	0 (0)	11 (92)	9 (75) ^d
Las Vegas, NV	20	8 (40)	8 (40)	18 (90)	4 (20)	14 (70)	7 (35)	2 (10)	2 (10)	0 (0)	20 (100)	12 (60)
Sodus, NY	9	5 (56)	6 (67)	8 (89)	3 (33)	7 (78)	7 (78)	0 (0)	0 (0)	0 (0)	9 (100)	7 (78)
Philadelphia, PA	10	9 (90)	9 (90)	8 (80)	3 (30)	7 (70)	7 (70) ^d	1 (10)	2 (20)	0 (0)	9 (90)	8 (80)
Amarillo, TX	8	3 (38)	3 (38)	7 (88)	1 (13)	6 (75)	2 (25)	0 (0)	0 (0)	2 (25)	8 (100)	4 (50)
Milwaukee, WI	11	2 (18)	3 (27)	10 (91)	4 (36)	7 (63)	4 (36)	1 (9)	0 (0)	2 (18) ^d	11 (100)	7 (63)
By Demographics,	No. (%)										
Urban sites	145	54 (37)	65 (45)	112 (77)	28 (19)	98 (68)	77 (53) ^d	9 (6)	16 (11) ^{<i>h</i>}	12 (8) ^{<i>h</i>}	140 (97)	93 (64) ^f
Rural sites	75	37 (49)	41 (55)	64 (85)	15 (20)	56 (75)	45 (60)	5 (7)	4 (5) ^e	2 (3) ^e	74 (99) ^d	52 (69) ^d
By Region, No. (%)						•		•				
Northern sites	49	23 (47)	29 (59)	36 (73)	7 (14)	35 (71)	29 (59) ^d	3 (6)	3 (6) ^{<i>f</i>}	3 (6) ^f	47 (96)	32 (65) ^e
Southern sites	107	49 (46)	53 (50)	88 (82)	17 (16)	79 (74)	60 (56)	6 (6)	11 (10) ^e	6 (6) ^e	104 (97) ^c	74 (69) ^d
Midwestern sites	30	7 (23)	11 (37)	27 (90)	12 (40)	16 (53)	17 (57)	1 (3)	1 (3) ^e	4 (13) ^e	30 (100)	20 (67) ^e
Western sites	34	12 (35)	13 (38)	25 (74)	7 (21)	24 (71)	16 (47)	4 (12)	5 (15)	1 (3)	33 (97)	19 (56)
Total Follow-up Sample, No. (%)	220	91 (41)	106 (48)	176 (80)	43 (20)	154 (70)	122 (56) ^d	14 (6)	20 (9) ⁱ	14 (6) ⁱ	214 (98) ^d	145 (67) ^g

eTable 4. ACP Behavior Rates by Site, Demographic, and Region

^aNo. of Participants

^bReported percentages reported as row percentages ^cCategories emerged from open-ended behavior prompt ^dMissing n=1; ^eMissing n=2;^fMissing n=4; ^gMissing n=5; ^hMissing n=6; ⁱMissing n=8

eTable 5. Mixed-Methods Joint Display

Quantitative data	Qualitative data ^a	
	Subtheme	Quotes, site (participant No.)
Construct 1: Satisfaction with gam	e experience	
Satisfaction measures	Theme 1: The game was a usef	ful forum for ACP conversations
Conversation satisfaction	1A. Fun experience, enjoyed the game and being with community	I found that, very refreshingly with the game, it was presented in a context that was quite non- threatening and in fact even, you know, kind of jovial at times It was something, you know, that was kind of inviting enough that it drew you in
Mean (SD): 6.21 (0.93) [1 = low, 7 = high]		
Range of mean scores of sites: 5.58-6.88		
Conversation realism	1B. Safe space to discuss issues	It did a great job taking a very difficult topic and making it a little more lighthearted Putting it in a game format lightened the heaviness of the topic. even though we had some discussions and we shed some tears
	Theme 2: Participants gained n experience	ew informative and perspective from the game
	2A. Gained new context that improved understanding of ACP	It was very informative. It helped me to make definite decisions on if anything should happen to me if they need to 'do not resuscitate' or let life continue with me to see. It just made me think
		depending on the issue that could occur in my life journey
	2B. Learned from perspectives of others	I enjoyed the fact that you actually got to hear someone else's view on past, life expectancy, or what they felt was important in their life. The sharing I think helps others so you don't think, 'Oh, I'm the only one who was thinking like this'
	Theme 3: Game experience wa	s emotionally beneficial to the participants
	3A. Provided comfort or	If you have something inside of you and you
	relief for anxiety and fear about end-of-life	keep it bottled up it just makes things worse. But once you get it out and start talking about ityou feel better and you've got it out in the open
	3B. Received positive	It makes me look at my days a little bit better.
	reinforcement for having already completed ACP	'Cause sometimes you be afraid of different things, but right now I'm really not afraid of anything 'cause I realize that I have everything in order to know that my stuff is situatedthat's what gave me the peace of mind that I needed
	3C. Felt fulfillment from sharing with and teaching others about ACP	it gave me a chance to help out other people, and I think it meet me in there being always prepared that showed them that they could do it too it's not such a hard thing
Mean (SD): 5.20 (1.01) [1 = low, 7 = high]		
Range of mean scores of sites: 4.95-5.40		

Construct 2: Acceptability and recommendation								
Measures	Theme 4: The game increased a	appreciation for both the need for and value of ACP						
Raw NPS	4A. Raised awareness about	it's made me aware of what I hadn't						
	importance of ACP	plannedyou always think about the planning for						
		the funeral, you don't think about planning for the						
		health issues or hospitalization						
Mean (SD): 8.76 (2.02) [0 = low								
endorsement, $10 = high$								
endorsement]								
Range of mean scores of sites:								
7.21 to 9.75								
Calculated NPS	4B. Emphasized urgency of	It was an eye-opener and a wake-up call that you						
	planning for end-of-life issues	need to get your affairs in order. You never know						
		when that day is coming. You should go ahead						
		and make your decisions on what you want						
Overall score: $57.89 (-100 = low)$								
endorsement, $100 = high$								
endorsement)								
Range of scores of sites: 5.88 to								
90.91								
Construct 3: Self-efficacy and moti	vation for behavioral change							
Behavioral measures	Theme 5: The game empowered	d and motivated participants to perform ACP						
Behavioral rates	NA	It has promoted me to go on and put some things						
41% completed new AD		in action where I hadn't. I was aware of a lot of						
48% updated, reread, or created		the things they talked about, but I had never acted						
new AD		upon certain aspects of it. Thinking about						
80% talked to loved ones		tomorrow, something could expectantly happen,						
98% completed ≥ 1 ACP behavior		so it prompted me to try to act sooner on it						
67% completed ≥ 3 ACP behaviors								
ACP-E-34, mean (SD)	NA							
Change in knowledge: 0.38 (1.24)								
Change in contemplation: 0.12								
(1.12)								
Change in self-efficacy: 0.54								
(0.98)								
Change in readiness: 0.33 (0.98)								
Change in total score: 0.40 (0.74)								

Abbreviations: ACP, advance care planning; ACP-E-34, ACP Engagement Survey 34-Item; AD, advance directive; NA, not applicable; NPS, Net Promoter Score. ^aAdditional qualitative quotations can be found in eTable 7 in the Supplement.

	Dentisin sute		Dec Come	E allanu Lla	Change Deat	
Knowledge Domain	Participants,	Post/Pre	Pre-Game	Follow-Up	Post – Pre	D Value
Ritowiedge Domain	INO.	Faireu II	Iviean (SD)	Wearr (SD)	(30)	P value
Livingston Al	20	29	2 80 (1 17)	2 52 (1 21)	0.29 (1.29)	
Balo Alto CA	11	12	3.09(1.17)	1 12 (0.06)	-0.36 (1.26)	
Washington DC	30	30	3.02 (0.90)	4.12 (0.90)	$\pm 0.30(1.21)$	
Lakeland El	11	14	3.57 (1.23)	4 11 (0.63)	$\pm 0.77 (1.12)$	
Atlanta GA	14	14	3.81 (1.06)	4.11 (0.03)	$\pm 0.54(1.20)$	
Chicago II	8	6	4 50 (0.84)	3.02 (1.56)	-0.58(1.70)	
Broussard I A	26	24	3 65 (1 26)	4 35 (0 77)	$\pm 0.30(1.74)$	
St Louis MO	11	11	4.09 (1.20)	4.33 (0.77)	$\pm 0.18(1.01)$	
	12	11	3.41(1.02)	3 77 (0.85)	$\pm 0.36(0.74)$	
Las Vegas NV	20	20	3 33 (1 07)	3 78 (1 02)	+0.30(0.74)	
Sodue NV	Q	8	3.03(1.07)	3.69 (1.02)	-0.25 (1.04)	
Philadelphia PA	10	9	3.54 (1.13)	4 39 (0.65)	$\pm 0.23(1.43)$	
Amarillo TX	8	8	3 75 (1 07)	3.94 (0.82)	$\pm 0.00(0.70)$	
Milwaukee WI	11	10	3 50 (1 18)	4 35 (0.94)	+0.85(1.00)	
By Demographic		10	0.00 (1.10)	4.00 (0.04)	10.00 (1.20)	
Urban Sites	145	139	3 57 (1 14)	4 09 (0 88)	$\pm 0.52(1.22)$	< 001
Rural Sites	75	71	3 74 (1 17)	3.86 (1.08)	+0.12(1.22)	0.26
By Region	10	, , , , , , , , , , , , , , , , , , ,	0.7 1 (1.17)	0.00 (1.00)	10.12 (1.20)	0.20
Northeastern sites	49	47	3 37 (1 21)	3 98 (0 83)	+0.61(1.17)	< 001
Southern sites	107	103	3 71 (1 13)	4 00 (0.96)	+0.29(1.18)	0.009
Midwestern sites	30	27	3.96 (1.16)	4.22 (1.09)	+0.26(1.48)	0.30
Western sites	34	33	3.44 (1.03)	3.91 (1.00)	+0.47(1.27)	0.04
Total Follow-up Sample	220	210	3.63 (1.15)	4.01 (0.96)	+0.38 (1.24)	<.001
					Change	
	Participants,	Post/Pre	Pre-Game	Follow-up	Post – Pre	
Contemplation Domain	No.	Paired n	Mean (SD)	Mean (SD)	(SD)	P Value
By Site						
Livingston, AL	28	27	3.19 (1.15)	3.38 (1.09)	+0.20 (1.13)	
Palo Alto, CA	14	13	3.05 (1.27)	3.44 (1.23)	+0.38 (0.89)	
Washington, DC	30	28	3.10 (1.17)	3.29 (1.10)	+0.19 (0.99)	
Lakeland, FL	14	13	3.21 (1.11)	3.05 (0.89)	-0.15 (1.37)	
Atlanta, GA	19	16	2.94 (1.13)	3.08 (0.91)	+0.15 (0.90)	
Chicago, IL	8	6	4.44 (0.50)	3.67 (0.94)	-0.78 (0.98)	
Broussard, LA	26	24	2.90 (1.08)	3.31 (0.85)	+0.40 (1.16)	

eTable 6. ACP Engagement Survey Results by Site, Demographic, and Region

	Participants,	Post/Pre	Pre-Game	Follow-up	Change Post –	
Contemplation Domain (continued)	No.	Paired n	Mean (SD)	Mean (SD)	Pre (SD)	P Value
St. Louis, MO	11	8	4.00 (1.04)	3.63 (1.17)	-0.38 (0.90)	
Asheville, NC	12	10	3.00 (1.35)	3.47 (1.01)	+0.47 (1.21)	
Las Vegas, NV	20	17	3.35 (1.12)	3.22 (0.80)	-0.14 (1.34)	
Sodus, NY	9	7	3.43 (0.83)	3.33 (1.15)	-0.10 (0.94)	
Philadelphia, PA	10	9	3.26 (1.09)	3.70 (1.35)	+0.44 (1.39)	
Amarillo, TX	8	8	3.88 (0.96)	3.38 (0.63)	-0.50 (0.99)	
Milwaukee, WI	11	10	3.47 (0.95)	3.90 (0.42)	+0.43 (1.16)	
By Demographic						
Urban Sites	145	128	3.33 (1.13)	3.36 (0.99)	+0.04 (1.12)	0.58
Rural Sites	75	68	3.08 (1.12)	3.36 (0.98)	+0.28 (1.12)	0.08
By Region						
Northeastern sites	49	44	3.18 (1.09)	3.38 (1.15)	+0.20 (1.06)	0.22
Southern sites	107	98	3.12 (1.13)	3.28 (0.93)	+0.16 (1.14)	0.24
Midwestern sites	30	24	3.89 (0.95)	3.75 (0.84)	-0.14 (1.12)	0.56
Western sites	34	30	3.22 (1.18)	3.31 (0.99)	+0.09 (1.18)	0.71
Total Follow-up Sample	220	196	3.24 (1.13)	3.36 (0.98)	+0.12 (1.12)	0.16
	Participants,	Post/Pre	Pre-Game	Follow-up	Change Post –	
Self-Efficacy Domain	No.	Paired n	Mean (SD)	Mean (SD)	Pre (SD)	P Value
By Site						
Livingston, AL	28	23	3.38 (1.03)	4.05 (1.16)	+0.67 (1.11)	
Palo Alto, CA	14	9	3.03 (1.29)	3.98 (1.02)	+0.95 (0.66)	
Washington, DC	30	24	3.61 (0.84)	4.07 (0.84)	+0.45 (0.86)	
Lakeland, FL	14	11	3.53 (1.06)	4.12 (0.87)	+0.59 (1.18)	
Atlanta, GA	19	14	3.39 (1.19)	4.00 (0.92)	+0.61 (1.30)	
Chicago, IL	8	6	4.32 (0.68)	4.50 (0.70)	+0.18 (0.39)	
Broussard, LA	26	24	3.48 (1.16)	4.29 (0.45)	+0.81 (0.99)	
St. Louis, MO	11	9	4.07 (0.64)	4.30 (0.71)	+0.22 (0.56)	
Asheville, NC	12	9	3.70 (1.09)	4.15 (0.72)	+0.44 (0.51)	
Las Vegas, NV	20	11	3.90 (0.64)	3.92 (0.88)	+0.02 (1.04)	
Sodus, NY	9	7	3.85 (0.91)	4.55 (0.58)	+0.70 (0.99)	
Philadelphia, PA	10	9	3.83 (1.17)	4.49 (0.57)	+0.66 (1.24)	
Amarillo, TX	8	7	4.13 (1.10)	4.37 (0.52)	+0.24 (1.01)	
Milwaukee, WI	11	10	3.88 (0.70)	4.31 (0.68)	+0.43 (1.01)	
By Demographic						
Urban Sites	145	110	3.71 (0.97)	4.16 (0.80)	+0.45 (0.98)	<.001
Rural Sites	75	63	3.52 (1.06)	4.21 (0.82)	+0.70 (0.97)	<.001

Self-Efficacy Domain (continued)	Participants, No.	Post/Pre Paired n	Pre-Game Mean (SD)	Follow-up Mean (SD)	Change Post – Pre (SD)	<i>P</i> Value
By Region						
Northeastern sites	49	40	3.70 (0.91)	4.25 (0.76)	+0.54 (0.96)	<.001
Southern sites	107	88	3.52 (1.09)	4.15 (0.83)	+0.63 (1.05)	<.001
Midwestern sites	30	25	4.05 (0.67)	4.35 (0.67)	+0.30 (0.73)	0.05
Western sites	34	20	3.51 (1.05)	3.95 (0.92)	+0.44 (0.99)	0.06
Total Follow-up Sample	220	173	3.64 (1.01)	4.18 (0.81)	+0.54 (0.98)	<.001
· · ·	Participants,	Post/Pre	Pre-Game	Follow-up	Change Post –	
Readiness Domain	No.	Paired n	Mean (SD)	Mean (SD)	Pre (SD)	P Value
By Site						
Livingston, AL	28	21	2.62 (1.33)	2.83 (0.76)	+0.21 (1.30)	
Palo Alto, CA	14	10	2.73 (1.30)	2.71 (1.28)	-0.02 (0.52)	
Washington, DC	30	22	2.70 (0.91)	3.16 (0.91)	+0.46 (0.79)	
Lakeland, FL	14	12	2.90 (1.12)	3.11 (0.65)	+0.21 (0.83)	
Atlanta, GA	19	11	2.28 (0.76)	3.06 (1.11)	+0.78 (1.00)	
Chicago, IL	8	4	4.26 (0.53)	3.74 (1.41)	-0.53 (1.76)	
Broussard, LA	26	22	2.48 (0.97)	3.08 (0.78)	+0.60 (0.98)	
St. Louis, MO	11	7	3.51 (0.96)	3.68 (0.80)	+0.17 (0.79)	
Asheville, NC	12	10	3.16 (0.96)	3.51 (0.87)	+0.34 (0.76)	
Las Vegas, NV	20	15	2.90 (1.02)	3.31 (0.66)	+0.42 (0.80)	
Sodus, NY	9	5	3.07 (1.10)	3.66 (0.92)	+0.59 (0.85)	
Philadelphia, PA	10	8	3.04 (1.36)	2.96 (1.22)	-0.08 (1.57)	
Amarillo, TX	8	8	3.38 (1.06)	3.49 (0.80)	+0.10 (1.06)	
Milwaukee, WI	11	9	3.29 (0.87)	3.71 (0.68)	+0.42 (0.74)	
By Demographic						
Urban sites	145	106	2.95 (1.06)	3.23 (0.94)	+0.28 (0.94)	<.001
Rural sites	75	58	2.70 (1.13)	3.11 (0.83)	+0.41 (1.06)	.01
By Region						
Northeastern sites	49	35	2.83 (1.03)	3.18 (0.98)	+0.35 (1.02)	.02
Southern sites	107	84	2.72 (1.10)	3.11 (0.83)	+0.39 (1.03)	<.001
Midwestern sites	30	20	3.56 (0.89)	3.71 (0.84)	+0.14 (1.02)	0.20
Western sites	34	25	2.83 (1.12)	3.07 (0.98)	+0.24 (0.73)	0.13
Total Follow-up Sample	220	164	2.86 (1.09)	3.19 (0.90)	+0.33 (0.98)	<.001
	Participants,	Post/Pre	Pre-Game	Follow-up	Change Post –	
34-Item Total Score	No.	Paired n	Mean (SD)	Mean (SD)	Pre (SD)	P Value
By Site						
Livingston, AL	28	18	2.96 (0.90)	3.42 (0.72)	+0.45 (0.92)	
Palo Alto, CA	14	8	2.97 (1.33)	3.40 (1.11)	+0.42 (0.29)	
Washington, DC	30	21	3.07 (0.88)	3.49 (0.80)	+0.43 (0.73)	
Lakeland, FL	14	10	3.15 (1.00)	3.52 (0.68)	+0.37 (0.76)	
Atlanta, GA	19	10	2.82 (0.86)	3.31 (0.85)	+0.49 (0.76)	

	Participants,	Post/Pre	Pre-Game	Follow-up	Change Post –	
34-Item Total Score (continued)	No.	Paired n	Mean (SD)	Mean (SD)	Pre (SD)	P Value
Chicago, IL	8	2	3.90 (0.40)	4.44 (0.46)	+0.54 (0.06)	
Broussard, LA	26	20	2.87 (0.92)	3.54 (0.52)	+0.67 (0.76)	
St. Louis, MO	11	7	3.73 (0.82)	3.84 (0.70)	+0.11 (0.67)	
Asheville, NC	12	9	3.37 (0.97)	3.71 (0.72)	+0.34 (0.51)	
Las Vegas, NV	20	11	3.34 (0.64)	3.55 (0.66)	+0.21 (0.62)	
Sodus, NY	9	5	3.56 (0.54)	4.00 (0.78)	+0.44 (0.44)	
Philadelphia, PA	10	8	3.32 (1.13)	3.61 (0.84)	+0.29 (1.21)	
Amarillo, TX	8	7	3.71 (1.00)	3.88 (0.62)	+0.17 (0.90)	
Milwaukee, WI	11	8	3.61 (0.53)	3.95 (0.49)	+0.34 (0.69)	
By Demographic						
Urban sites	145	92	3.26 (0.92)	3.60 (0.76)	+0.34 (0.73)	<.001
Rural sites	75	52	3.05 (0.91)	3.57 (0.66)	+0.52 (0.75)	<.001
By Region						
Northeastern sites	49	34	3.20 (0.90)	3.59 (0.80)	+0.40 (0.81)	0.01
Southern sites	107	74	3.06 (0.94)	3.53 (0.67)	+0.47 (0.78)	<.001
Midwestern sites	30	17	3.69 (0.63)	3.96 (0.58)	+0.27 (0.64)	.10
Western sites	34	19	3.19 (0.98)	3.48 (0.86)	+0.30 (0.51)	0.02
Total Follow-up Sample	220	144	3.19 (0.92)	3.59 (0.73)	+0.40 (0.74)	<.001
	Participants,	Post/Pre	Pre-Game	Follow-up	Change Post –	
4-Item Total Score [^]	No.	Paired n	Mean (SD)	Mean (SD)	Pre (SD)	P Value
By Site						
Livingston, AL	28	27	2.57 (1.40)	3.22 (0.90)	+0.65 (1.32)	
Palo Alto, CA	14	12	3.08 (1.51)	2.81 (1.64)	-0.27 (0.58)	
Washington, DC	30	26	2.88 (0.90)	3.12 (0.83)	+0.24 (0.91)	
Lakeland, FL	14	12	2.79 (1.06)	3.35 (0.86)	+0.56 (0.98)	
Atlanta, GA	19	16	2.30 (0.61)	2.81 (0.87)	+0.52 (0.90)	
Chicago, IL	8	5	4.25 (0.35)	3.80 (1.15)	-0.45 (1.35)	
Broussard, LA	26	26	2.47 (1.08)	3.20 (0.89)	+0.73 (0.98)	
St. Louis, MO	11	9	3.64 (1.15)	4.03 (1.11)	+0.39 (0.67)	
Asheville, NC	12	10	3.30 (0.99)	3.50 (0.96)	+0.20 (0.71)	
Las Vegas, NV	20	19	3.07 (1.05)	3.41 (0.79)	+0.34 (0.91)	
Sodus, NY	9	7	3.50 (1.31)	3.64 (0.85)	+0.14 (1.10)	
Philadelphia, PA	10	9	3.53 (1.54)	3.22 (1.26)	-0.31 (1.49)	
Amarillo, TX	8	8	3.41 (1.05)	3.41 (0.84)	0.00 (0.93)	
Milwaukee, WI	11	9	3.50 (0.88)	3.75 (0.67)	+0.25 (0.88)	
By Demographic						
Urban sites	145	125	3.08 (1.11)	3.28 (1.02)	+0.20 (0.96)	.01
Rural sites	75	70	2.73 (1.26)	3.30 (0.90)	+0.56 (1.11)	<.001
By Region						
Northeastern sites	49	42	3.12 (1.15)	3.23 (0.94)	+0.11 (1.08)	.36

	Participants,	Post/Pre	Pre-Game	Follow-up	Change Post –	
4-Item Total Score (continued)	No.	Paired n	Mean (SD)	Mean (SD)	Pre (SD)	P Value
Southern sites	107	99	2.67 (1.14)	3.21 (0.89)	+0.54 (1.05)	<.001
Midwestern sites	30	23	3.72 (0.93)	3.87 (0.93)	+0.15 (0.94)	.32
Western sites	34	31	3.07 (1.22)	3.18 (1.20)	+0.10 (0.84)	0.61
Total Follow-up Sample	220	195	2.95 (1.17)	3.29 (0.98)	+0.33 (1.03)	<.001

eTable 7. Net Promoter Score, Conversation Satisfaction, and Conversation Realism Results by Site, Demographic, and Region

	Participants, No.	Conversation Satisfaction Mean (SD) 1=Lowest satisfaction 7=Highest satisfaction	Missing No.	Conversation Realism Mean (SD) 1=Not at all realistic 7=Very realistic	Missing No.	Net Promoter Score (Raw) Mean (SD) 1=Not at all likely to recommend 10=Extremely likely to recommend	Missing No.	Net Promoter Score (Calculated) Difference in percentages Range -100 to +100
By Site		1	1	1	1	-	T	
Livingston, AL	50	5.93 (0.92)	2	5.40 (1.54)	3	8.98 (1.94)	4	60.87
Palo Alto, CA	18	6.08 (1.03)	0	5.04 (1.00)	1	8.39 (2.23)	0	44.45
Washington, DC	45	6.34 (0.79)	5	5.27 (0.76)	6	8.83 (1.69)	5	57.50
Lakeland, FL	23	6.55 (0.57)	1	5.12 (1.01)	3	9.59 (0.80)	1	90.91
Atlanta, GA	35	5.97 (1.04)	2	5.12 (0.82)	3	7.21 (3.11)	1	5.88
Chicago, IL	13	6.04 (1.02)	1	5.05 (0.70)	2	7.38 (3.07)	0	23.08
Broussard, LA	43	6.68 (0.56)	1	5.38 (0.65)	2	9.40 (1.04)	1	78.57
St. Louis, MO	17	6.88 (0.32)	1	5.05 (0.75)	1	9.75 (0.68)	1	87.50
Asheville, NC	24	6.04 (1.15)	1	5.14 (0.89)	3	8.86 (2.12)	2	68.18
Las Vegas, NV	36	5.91 (1.11)	2	5.23 (1.22)	5	8.79 (1.68)	2	55.88
Sodus, NY	22	5.58 (0.98)	2	4.86 (1.27)	0	8.29 (2.03)	1	42.85
Philadelphia, PA	16	6.22 (1.06)	2	5.40 (0.76)	1	8.69 (2.30)	0	68.75
Amarillo, TX	20	6.74 (0.51)	3	5.27 (0.57)	1	9.37 (1.12)	1	73.68
Milwaukee, WI	18	6.24 (0.83)	0	4.95 (1.02)	1	8.78 (1.90)	0	55.55
By Demographics								
Urban sites	241	6.26 (0.92)	17	5.17 (0.89)	24	8.63 (2.14)	11	53.92
Rural sites	139	6.13 (0.96)	6	5.26 (1.18)	8	8.98 (1.77)	8	64.89
By Region								
Northeastern sites	83	6.11 (0.94)	9	5.18 (0.94)	7	8.65 (1.91)	6	55.84
Southern sites	195	6.27 (0.90)	10	5.27 (1.03)	15	8.85 (2.07)	10	60.54
Midwestern sites	48	6.41 (0.82)	2	5.01 (0.83)	4	8.72 (2.19)	1	57.45
Western sites	54	5.97 (1.08)	2	5.16 (1.14)	6	8.65 (1.88)	2	51.93
Total Sampling	380	6.21 (0.93)	23	5.20 (1.01)	32	8.76 (2.02)	19	57.89

eTable 8. Additiona	I Qualitative Quotations from Phone Interviews
Theme 1: The game was	s an effective forum for ACP conversations
Subtheme	Quotes
1A) Fun experience, enjoyed the game and being with community	It lifted you up a little, and I found a lot of joy, it wasn't sad. Even in discussing, it was funny in a lot of things we were talking about"
2A) Safe space to discuss issues	I enjoyed the open environment– people could talk and express themselves without judgment or feeling guilty about having the conversation. It was comfortable because you're not alone. I think it was a less intimidating way to talk about issues that most people avoid. I felt like playing the Hello Game made me open up more in that environment rather than thinking about it by myself or with my spouse. It was easier to communicate
Theme 2: Participants ga	ained new informative and perspective from the game experience
Subtheme	Quotes
2A) Gained new context that improved understanding of ACP	It has made me more aware that I do need to make plans before my exit from this planet. All I have is insurance. I haven't explained to anyone what I would like in certain situations. It brought out a lot of information that will clear up some things that I was afraid of. It cleared up a lot of things and helped me understand better." Well, it gave me sort of an introduction into what things are necessary to be done and how I could go about doing it, and so on. And to try to look at the – the situation you're in and see how – how things could work out in that situation."
2B) Learned from perspectives of others	It gave us an opportunity to listen to other people talk about how they feel about end-of-life issues and how they handle them. That sharing gave me a lot more thought on how I look at things and it's not just about me, but everyone else and how they are affected by my passing. It helped me grow up a bit. It allowed me to get to know some of my fellow church members. We were a variety of age groups at different places and stages of our lives. It was nice to have an open forum where we could talk honestly about end life care. What we found out is that it might be easier to tell a close friend rather than a child or a parent what your end of life wishes are. I thought it was really – it was amazing. I mean, some of the people, what they did and how they cope with certain things I really enjoyed the people at the table. They were very informative and willing to give you some advice Listening to the others helps you think a little more about where you are and where you would like to be and are you prepared for [what] is to come at a certain point." I appreciated that fact that I got to hear not just my perspective but other people's perspective on the same question, because sometimes it's so easy to get stuck in just the way you think about advance care planning or, you know, issues related to death and dying"
Theme 3: Game experier	nce was emotionally beneficial to the participants
Subtheme	Quote

3A) Provided comfort or relief for anxiety and fear about end-of-life	it made me think more of what I would want at the time of death and how to live my life now. And to let go of things that really was holding me back or just making me angry"
3B) Received positive	I made my arrangements, my brother made his, I still have some siblings who haven'tit was comforting to know that it had
already completed ACP	I thought more about my decision that I had made because it's good to have a will in placeand my niece is my power of
	attorney.
	I had already taken care of my business before then, but I did get one of my friends to take care of her business.
3C) Felt fulfillment from	I've never feared death So, to be able to tell my story to others, and at the end I found out it had made a lot of people
sharing with and	more comfortable …"
teaching others about	
ACP	
Theme 4: The game incr	eased appreciation for both the need for and value of ACP
Subtheme	Quote
4A) Raised awareness	Playing the Hello game got me thinking about the importance of having these conversations and discussions and if you don't
about importance of	do it ahead of time, when you need it, it's too lateit was an approach to initiating and pretty much controlling the
ACP	conversation, you being in control
	It was an eye-opener, because it hasn't crossed my mind. I've had some of my loved ones pass away—my dad, my brother,
	my sisterBut [the game] was like an eye-opener.
	It made me more aware of things that I took for granted. Like planning your affairs or it something happens to me and I can't
	take care of myseli anymore. It let me know there's things you can do and people you can call and get the help you need of help your family
4B) Emphasized	It made you realize that this is something that you shouldn't procrastinate about, it needs to be be done. It is important to
urgency of planning for	make sure that there is no unhappiness when you should have peace. It is something we should plan for just like everything
end-of-life issues	else in our lives.
	It made me know that I need to do something soon. Because I had planned on doing a will and what-not, but not a lot of the
	other things, issues I hadn't really thought about"
Theme 5: The game emp	owered and motivated participants to perform ACP
Subtheme	Quote
N/A	It just made me ready to give me the nerve to go and be able to do things-talk to my doctor and my lawyer
	I was able to discuss things. It gave me ideas about how and what I needed to talk to my family about. Again, it opened up
	avenues that I probably wouldn't have taken and initiated the conversation with my family.