## **Supplementary Material**

# LipoSVM: Prediction of Lysine Lipoylation in Proteins based on the Support Vector Machine

Meiqi Wu<sup>1</sup>, Pengchao Lu<sup>2</sup>, Yingxi Yang<sup>3</sup>, Liwen Liu<sup>1</sup>, Hui Wang<sup>4</sup>, Yan Xu<sup>1</sup> and Jixun Chu<sup>1,\*</sup>

 $^{1}D$ epartment of Applied Mathematics, University of Science and Technology Beijing, Beijing 100083, China;  $^{2}E$ quipment Leasing Company of China Petroleum Pipeline Engineering Co., Ltd. 065000 Langfang City, Hebei Province, China; <sup>3</sup>Department of Chemical and Biological Engineering, Hong Kong University of Science and Technology, Hong Kong, China; <sup>4</sup>Institute of Computing Technology, Chinese Academy of Sciences, Beijing 100080, China

#### Supplementary S3. Detailed process of constructing PSSM.

To get information of sequential evolution, the position-specific scoring matrix <sup>1</sup> can be utilized. Let P and N represent the flaking regions of positive and negative samples,  $N^+$  and  $N^-$  represent the number of fragments in the positive and negative dataset, respectively.  $P_i$  is the *i*-th fragment in the positive dataset,  $P_{ij}$  is the *j*-th position in the *i*-th fragment. Then  $V_p^{j,a}$  which is a binary vector represents each symbol a from the 21 amino acids and each position in P.

$$V_p^{j,a} = (A_1, A_2, \cdots, A_{N+}) \tag{1}$$

where  $A_i$  can be calculated as following:

$$A_{i} = \begin{cases} 1 & P_{ij} = a \\ 0 & P_{ij} = a \end{cases}$$
 (2)

For negative samples the vector  $V_N^{j,a}$  can be formed in the same way. A p-value for each set of  $V_P^{j,a}$  and  $V_N^{j,a}$  obtained via twosample *t*-test  $^2$ . Then, the following matrix  $V_{PSSM}$  constructed.

$$V_{PSSM} = \begin{bmatrix} V_{1,1} & V_{1,2} & \cdots & V_{1,L} \\ V_{2,1} & V_{2,2} & \cdots & V_{2,L} \\ \vdots & \vdots & \vdots & \vdots \\ V_{2,1} & V_{2,1,2} & \cdots & V_{2,L} \end{bmatrix}$$
(3)

In this matrix, L is the length of the fragments.  $V_{i,j}$  denotes the p-value of the i-th amino acid in the j-th position for a given positive and negative dataset. By calculating the frequency of each amino acid in each position of the positive dataset, the fol-

$$F^{P} = \begin{bmatrix} F_{1,1}^{P} & F_{1,2}^{P} & \cdots & F_{1,L}^{P} \\ F_{2,1}^{P} & F_{2,2}^{P} & \cdots & F_{2,L}^{P} \\ \vdots & \vdots & \vdots & \vdots \\ F_{21,1}^{P} & F_{21,2}^{P} & \cdots & F_{21,L}^{P} \end{bmatrix}$$
(4)

where  $F_{i,j}^P$  represents the frequency of the *i*-th amino acid in the *j*-th position and as is  $F^N$ . Finally, the following PSSM matrix is used for encoding.

$$M_{PSSM} = \begin{bmatrix} E_{1,1} & E_{1,2} & \cdots & E_{1,L} \\ E_{2,1} & E_{2,2} & \cdots & E_{2,L} \\ \vdots & \vdots & \vdots & \vdots \\ E_{21,1} & E_{21,2} & \cdots & E_{21,L} \end{bmatrix}$$
(5)

where  $M_{i,j}$  can be calculated as following:

$$\delta_{i,j} = \frac{F_{i,j}^P - F_{i,j}^N}{V_{i,j}} \tag{6}$$

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$$M_{i,j} = \begin{cases} \ln(|\delta_{i,j}| + 1) & \delta_{i,j} \ge 0 \\ -\ln(|\delta_{i,j}| + 1) & \delta_{i,j} < 0 \end{cases}$$
(6)

If  $M_{i,j} > 0$ , the probability that the i-th amino acid in the j-th position appears in the positive fragments is greater. Otherwise, it is more likely to be in the negative fragments.

#### REFERENCES

- 1. Hasan, M. A. M.; Ahmad, S.; Molla, M. K. I., iMulti-HumPhos: a multi-label classifier for identifying human phosphorylated proteins using multiple kernel learning based support vector machines. *Mol Biosyst* **2017**, *13* (8), 1608-1618.
- Vacic, V.; Iakoucheva, L. M.; Radivojac, P., Two Sample Logo: a graphical representation of the differences between two sets of sequence alignments. Bioinformatics 2006, 22 (12), 1536-7.

### Supplementary S4. Pseudo codes of SMOTE algorithm.

#### Pseudo code of SMOTE algorithm

```
Algorithm SMOTE (T, N, k)
Input: Number of minority class examples T; Amount of SMOTE N\%; Number of nearest neighbors k.
1. (If N is less than 100%, randomize the minority class sample as only a random percent of them will be SMOTEd.)
2. if N < 100
3. then Randomize the T minority class samples
4. T = (N/100) * T
5. N = 100
```

- 6. end if
- 7. N = (int)N/100
- 8. k = Number of nearest neighbors
- 9. *numattrs* = Number of attributes
- 10. Sample [][]: array for original minority class samples
- 11. newindex: keeps a count of number of synthetic samples generated, initialized to 0.
- 12. Synthetic [][]: array for synthetic samples

(Compute k nearest neighbors for each minority class sample only.)

- 13. for i = 1: T
- 14. Compute k nearest neighbors for i, and save the indices in the nnarray
- 15. Populate (*N*, *i*, *nnarray*)

16. end for

Populate (N, i, nnarray)

- 17. while  $N \neq 0$
- 18. Choose a random number between 1 and k, call it nn. This step chooses one of the k nearest neighbors of i.
- 19. for *attr*=1: *numattrs*
- 20. dif = Sample[nnarray[nn]][attr]-Sample[i][attr]
- 21. gap = random number between 0 and 1
- 22. Synthetic[newindex][attr] = Sample[i][attr] + gap\*dif
- 23. endfor
- 24. newindex++
- 25. N=N-1
- 26. endwhile

Output: (N/100) \* T synthetic minority class samples