

S3. Correlation coefficients between impulsivity dimensions.

Variables/groups	r	SE	z	p	95%CI	
Attention, Cognitive instability						
Female gamers	0.24	0.05	5.11	0.001	0.15	0.33
Male gamers	0.39	0.05	8.34	0.001	0.30	0.48
Attention, Motor						
Female gamers	0.27	0.05	5.43	0.001	0.17	0.36
Male gamers	0.44	0.05	9.28	0.001	0.35	0.53
Attention, Perseverance						
Female gamers	0.29	0.04	6.41	0.001	0.20	0.38
Male gamers	0.40	0.05	7.65	0.001	0.30	0.50
Attention, Self-control						
Female gamers	0.38	0.05	8.03	0.001	0.29	0.47
Male gamers	0.49	0.05	10.57	0.001	0.40	0.58
Attention, Cognitive complexity						
Female gamers	0.31	0.04	6.92	0.001	0.22	0.39
Male gamers	0.45	0.05	9.01	0.001	0.35	0.55
Cognitive instability, Motor						
Female gamers	0.36	0.05	7.84	0.001	0.27	0.45
Male gamers	0.46	0.05	9.27	0.001	0.37	0.56
Cognitive instability, Perseverance						
Female gamers	0.25	0.05	5.44	0.001	0.16	0.34
Male gamers	0.17	0.06	3.00	0.003	0.06	0.28
Cognitive instability, Self-control						
Female gamers	0.14	0.05	2.90	0.004	0.05	0.24
Male gamers	0.25	0.05	4.78	0.001	0.15	0.35
Cognitive instability, Cognitive complexity						
Female gamers	0.02	0.05	0.40	0.690	-0.08	0.12
Male gamers	0.21	0.06	3.63	0.001	0.10	0.33
Motor, Perseverance						
Female gamers	0.27	0.05	5.75	0.001	0.18	0.37
Male gamers	0.42	0.05	7.82	0.001	0.32	0.53
Motor, Self-control						
Female gamers	0.55	0.04	14.58	0.001	0.47	0.62
Male gamers	0.49	0.05	9.13	0.001	0.38	0.59
Motor, Cognitive complexity						
Female gamers	0.24	0.05	4.86	0.001	0.14	0.34
Male gamers	0.42	0.05	8.37	0.001	0.32	0.52
Perseverance, Self-control						
Female gamers	0.23	0.05	4.40	0.001	0.13	0.33
Male gamers	0.32	0.05	5.89	0.001	0.21	0.42
Perseverance, Cognitive complexity						
Female gamers	0.30	0.04	6.92	0.001	0.22	0.39
Male gamers	0.39	0.05	7.31	0.001	0.29	0.50
Self-control, Cognitive complexity						
Female gamers	0.29	0.05	6.04	0.001	0.20	0.38
Male gamers	0.46	0.04	10.33	0.001	0.37	0.55