# **Supplementary Information**

## Moving in unison after perceptual interruption

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## **Methods**

### A. Experimental conditions details

#### A..1 Topologies

Each group performed the experiments in four different interaction patterns among players (i.e., *topologies*), implemented through the combination of the spatial location of each participant and the use of home-made goggles limiting the field of vision to the desired location (see Fig. S1). Namely, the four topologies were

- Complete graph: participants had all the other players in their field of vision;
- Ring graph: each participant could only see the motion of the pendulums of their two closest neighbors;
- **Path graph**: this topology is similar to the ring graph, with the exception of two participants who could visualize the motion of only one neighbor;
- **Star graph**: this topology prescribes the presence of a hub, that is, a player who could see the motion of all the other players, who, in turn, could only see the motion of the hub.

### B. Parameter setting of the models (1)-(3) of the main document

#### Selection of coupling strength c

For a given group and topology, we varied *c* between 0 and 1 with step 0.01 and, for each value of *c*, we ran 50 simulations of the Static Coupling (**SC**) model described in equation (1) of the main document. Each of the 50 simulations differed for the selection of the frequency  $\omega_i$  and for the initial phase  $\theta_i(0)$ , i = 1, ..., 7. Specifically, the frequency of the *i*-th player was extracted from a Gaussian distribution with the mean and variance corresponding to the sample estimation performed in  $EC_1$ . The initial phases were selected from a uniform distribution in  $[0, 2\pi]$ . For each value of *c*, we computed the average order parameter  $\bar{r}(c)$  in the 50 corresponding trials. Then, we chose *c* as

$$\arg\min|\bar{r}_{\exp}-\bar{r}(c)|,\tag{8}$$

where  $\bar{r}_{exp}$  is the mean order parameter in *EO* across all the trials for the selected group and topology. The procedure was iterated to associate a value of *c* to each group and topology, see Table S1.

#### Selection of decay time $\tau$

For each group, we varied  $\tau$  such that  $1/\tau$  ranges between 0.02 and 1 with step 0.02 and, for each value of  $\tau$ , we ran 50 simulations of the **IM** model (equation (2) in the main document) differing for the initial phases and natural frequency of the player (selected as above). For each value of  $\tau$ , we computed the average time in synchronization  $\overline{\text{TIS}}(\tau)$  in the 50 corresponding trials. Then, we chose  $\tau$  as

$$\arg\min_{\tau} \left| \overline{\mathrm{TIS}}_{\exp} - \overline{\mathrm{TIS}}(\tau) \right|,\tag{9}$$

where  $\overline{\text{TIS}}_{exp}$  is the mean TIS across all trials where TIS was statistically different from the TIS obtained from simulations of the SC model (Mann-Whitney test). The procedure was iterated to associate a value of  $\tau$  to each group. The same steps were followed to tune  $\tau$  in the Social Memory SM model (equation (3) of the main document). All the identified values of  $\tau$  in the SC and SM models are reported in Table S4.

#### C. Comparing IM and SM models

For both models, and for all of the four topologies top  $\in$  {Complete, Path, Ring, Star}, we computed the error  $e_{top} = |\overline{TIS}_{exp,top} - \overline{TIS}_{sim,top}|$  where  $\overline{TIS}_{exp,top}$  is the average TIS observed in the experiments, while  $\overline{TIS}_{sim,top}$  is the average TIS obtained from the simulations. To evaluate the model that better fitted the data, a *t*-test was then run to assess the differences between the values of  $e_{top}$  observed in the IM and SM models, which are reported in Table S5.

	c Complete	c Path	c Ring	c Star
Experiment 1				
Matched	0.04	0.20	0.16	0.28
Matched-but-one	0.07	0.20	0.11	0.38
Natural	0.08	0.41	0.10	0.72
Experiment 2				
Dancers 1	0.08	0.43	0.10	0.50
Dancers 2	0.12	0.40	0.09	0.50
Non dancers 1	0.07	0.14	0.07	0.25

**Table S1.** Coupling gains in Experiments 1 and 2.

**Table S2.** Time-To-Synchronization (TTS) after eyes opening and Time-In-Synchronization (TIS) after eyes closing in Experiments 1 and 2.

	Mean TTS	Mean TIS
Experiment 1		
Matched	8.66 s	9.95 s
Matched-but-one	8.18 s	8.20 s
Natural	6.25 s	5.32 s
Experiment 2		
Dancers	8.99 s	8.81 s
Non dancers	7.21 s	6.26 s

**Table S3.** Experimental and Simulated Time-In-Synchronization (TIS); \*\*p < 0.01, \*\*\*p < 0.001.

	Mean TIS Exp	Mean TIS Sim
Experiment 1		
Matched	9.95 s	6.52 s**
Matched-but-one	8.20 s	5.94 s**
Natural	5.32 s	4.74 s
Experiment 2		
Dancers	8.81 s	5.92 s***
Non dancers	6.26 s	5.66 s

**Table S4.** Decay time  $\tau$  estimated from data for each group and memory model in Experiments 1 and 2.

	$ au_{\mathrm{IM}}$	$ au_{ m SM}$
Experiment 1		
Matched	12.50	8.33
Matched-but-one	10	12.50
Experiment 2		
Dancers 1	8.33	6.25
Dancers 2	8.33	8.33

	TISexp	TIS <sub>IM</sub>	TIS <sub>SM</sub>
Experiment 1			
Complete Matched	9.41 s	9.64 s	9.31 s
Complete Matched-but-one	9.02 s	9.27 s	8.31 s
Path Matched	12.50 s	8.60 s	8.31 s
Path Matched-but-one	No-sync	No-sync	No-sync
Ring Matched	4.90 s	9.14 s	8.88 s
Ring Matched-but-one	7.39 s	7.22 s	6.23 s
Star Matched	10.39 s	10.86 s	10.98 s
Star Matched-but-one	7.78 s	8.16 s	9.91 s
Experiment 2			
Complete D1	8.98 s	8.60 s	6.98 s
Complete D2	13.79 s	10.58 s	9.28 s
Path D1	7.53 s	7.83 s	6.95 s
Path D2	6.56 s	7.99 s	9.82 s
Ring D1	6.23 s	6.43 s	5.92 s
Ring D2	6.38 s	5.75 s	6.76 s
Star D1	7.88 s	7.40 s	8.65 s
Star D2	9.56 s	10.58 s	11.68 s

**Table S5.** Experimental and Simulated Time-In-Synchronization (TIS) for each group, memory model and topology (in Path Matched-but-one, players did not stay in sync for at least 3 consecutive periods of length  $2\pi/\omega_{\text{group}}$ ).



**Figure S1.** Experimental set up with (a) seven participants, (b) details on one aluminium pendulum showing the additional mass, (c) in-house goggles controlling the field of view; (d) complete, ring, path, and star graphs tested.



**Figure S2.** Three levels of synchronization — Weak (W), Medium (M), and High (H) — characterized by the value of the order parameter *r*, used to determine Time-To-Synchronization (TTS) and Time-in-Synchronization (TIS). *EO*: Eyes Open; *EC*: Eyes Closed.