

Sounds are remapped across saccades

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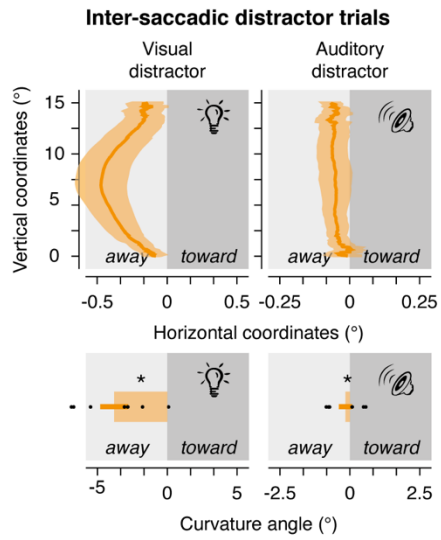


Figure S1. Inter-saccadic distractor trials. Averaged normalized second saccade trajectory (top panels) and curvature angle (bottom panels) observed following the presentation of a visual (left panels) or an auditory (right panels) inter-saccadic distractor in Exp. 2. Saccade trajectories are rotated in order to have upward saccades and negative x-values representing coordinates away from the screen position of the distractor. Areas around the averaged saccade trajectory and error bars represent SEM. Black dots show individual participants. Asterisk indicates a significant effect ($p < 0.05$, ns: non-significant).

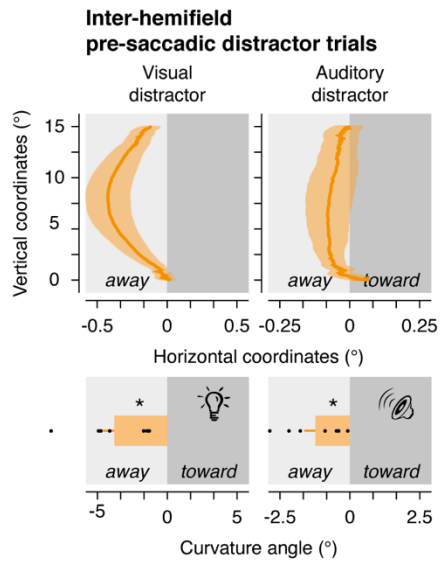


Figure S2. Inter-hemifield pre-saccadic distractor trials. Averaged normalized second saccade trajectory (top panels) and normalized curvature angle (bottom panels) observed following the presentation of a visual (left panels) or an auditory (right panels) inter-hemifield pre-saccadic distractor in Exp. 2. Conventions are as in Figure S1.