# Supplementary Data for "Towards Understanding Residual and Dilated Dense Neural Networks via Convolutional Sparse Coding"

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## I. CONVOLUTION AND MATRIX MULTIPLICATION



#### Fig. S1. (A) The matrix-vector multiplication form of the convolution operation. (B) A 2  $\times$  2 convolution kernel convolves a 4  $\times$  4 image with dilation scale s=1. (C) A 2 × 2 convolution kernel convolves a 4 × 4 image with dilation scale s=2.

# II. MSD-CSC AND THEORETICAL ANALYSIS

## *A. Theorem 1*

**Theorem 1:** In MSD-CSC, all dimensions in  $\Gamma_{i-1}$  will be reconstructed successfully.

**Proof:** The coding in the *i*-th layer is  $\Gamma_{i-1} = D_i^{s_i} \Gamma_i = \begin{bmatrix} 1 & (F_i^{s_i})^T \end{bmatrix} \Gamma_i$ , Let  $\xi = (\xi_1, \xi_2, \dots, \xi_n) = D_i \Gamma_i$ ,

$$
f_{MSD- CSC} = \frac{1}{2} \left\| \Gamma_{i-1} - D_i^{s_i} \Gamma_i \right\|_2^2 + \beta \left\| \Gamma_i \right\|_1
$$

Suppose the reconstruction in the  $j$ -th dimension is considered as unsuccess:

$$
\left|\xi_j - \Gamma_{i-1}^{(j)}\right| > 2\beta
$$

Let

$$
\eta = \left(\Gamma_i^{(1)}, \Gamma_i^{(2)}, \cdots, \Gamma_{i-1}^{(j)} - \xi_j, \cdots, \Gamma_i^{(n)} | \Gamma_i^{(n+1)}, \cdots, \Gamma_i^{(n+m)}\right)^T
$$

As illustrated in Fig. SS2. We can obtain:

$$
\frac{1}{2} \|\Gamma_{i-1} - D_i^{s_i} \eta\|_2^2 + \beta \|\eta\|_1
$$
\n
$$
= \frac{1}{2} \left\|\Gamma_{i-1} - \left[I - \left(I - \left(I_i^{s_i}\right)^T\right] \eta\right\|_2^2 + \beta \|\eta\|_1\right]
$$
\n
$$
= f_{MSD-CSC} - \frac{1}{2} \left(\xi_j - \Gamma_{i-1}^{(j)}\right)^2 + \beta \left|\xi_j - \Gamma_{i-1}^{(j)}\right| - \beta \left|\Gamma_{i-1}^{(j)}\right|
$$
\n
$$
< f_{MSD-CSC} - \frac{1}{2} \left(\xi_j - \Gamma_{i-1}^{(j)}\right)^2 + \beta \left|\xi_j - \Gamma_{i-1}^{(j)}\right|
$$
\n
$$
< f_{MSD-CSC}
$$

This indicates that for every solution  $\Gamma_i$  which can not reconstruct all dimensions in  $\Gamma_{i-1}$ , we can always find a solution  $\eta$ .  $\eta$  makes the Lasso problem in MSD-CSC strictly smaller. So, the optimal solution must reconstruct all dimensions in  $\Gamma_{i-1}$ .

## *B. Lemma 2*

**Lemma 2:** For a matrix  $A \neq 0$ , let's assume the matrix  $AA<sup>T</sup>$ has eigenvalues  $\lambda_1, \dots, \lambda_n$ . As a result, the matrix

$$
B = \left(\begin{array}{c} I \\ A \end{array}\right) \cdot \left(\begin{array}{cc} I & A^T \end{array}\right) = \left(\begin{array}{cc} I & A^T \\ A & A A^T \end{array}\right)
$$

has eigenvalues  $0, \dots, 0, \lambda_1 + 1, \dots, \lambda_n + 1$ . Here the number of zeros is equivalent to the number of columns of A.

**Proof:** Assume X is an eigenvector of  $AA<sup>T</sup>$  corresponding to the eigenvalue  $\lambda$ . Let's consider the vector  $X' =$  $\left(\frac{1}{\lambda}A^TX,X\right)^T \neq 0$  and the following equation

$$
\begin{pmatrix}\nI & A^T \\
A & AA^T\n\end{pmatrix} \cdot \begin{pmatrix}\n\frac{1}{\lambda} A^T X \\
X\n\end{pmatrix} = \begin{pmatrix}\n\frac{1}{\lambda} A^T X + A^T X \\
X + \lambda X\n\end{pmatrix}
$$
\n
$$
= (\lambda + 1) \begin{pmatrix}\n\frac{1}{\lambda} A^T X \\
X\n\end{pmatrix}
$$

Obviously, B has an eigenvalue  $\lambda_i + 1$  and  $X'$  is a corresponding eigenvector. So, B has eigenvalues  $\lambda_1+1, \dots, \lambda_n+1$ . Let's further consider the trace of B,  $tr(B) = tr(I) + tr(AA^T) =$  $\lambda_1 + \lambda_2 + \cdots + \lambda_n + n$ . Then, the sum of the rest eigenvalues is zero because the trace of a matrix is equivalent to the sum of all eigenvalues. In addition, all the eigenvalues of  $B$ are nonnegative (A nonzero matrix with the form of  $MM^T$ has nonnegative eigenvalues). Taken together, all the rest eigenvalues of B are zeros.  $\blacksquare$ 

Fig. S2. Illustration of a sparse coding scheme and the recovery role of the identity matrix of the dictionary in the  $i$ -th layer of MSD-CSC. Assume the signal in the  $(i-1)$ -th layer is n.

## III. ALGORITHMS



## Algorithm 2 MSD-CSC ISTA in the  $i$ -th layer

## Input:

Signal X, convolution  $F_i^{s_i}$ , thresholding  $b_i$ , parameters  $c_i$ width  $w$ , unfolding

## Output:

Encoding signals  $\Gamma_i$ 

- 1.  $f_1 = \text{conv}(X, F_i^{s_i})$  //conv denotes convolution
- 2.  $\hat{\Gamma}_i = \text{ReLU}(c_i \times \text{concat}(X, f1) + b_i)$
- 3. for  $k = 1$  : unfolding do:
- 4.  $f1 \leftarrow \hat{\Gamma}_i[1:-w) + (F_i^{s_i})^T \cdot \hat{\Gamma}_i[-w] X$ //index  $-w$  denotes the last w channels
- 5.  $f2 = \text{conv}(f1, F_i^{s_i})$ 6.  $f3 \leftarrow \text{concat}(f1, f2)$ 7.  $\hat{\Gamma}_i \leftarrow \text{ReLU}(\hat{\Gamma}_i - c_i \times f_3 + b_i)$

8. return 
$$
\widehat{\Gamma}_i
$$

## Algorithm 3 MSD-CSC FISTA in the  $i$ -th layer

#### Input:

Signal X, convolution  $F_i^{s_i}$ , thresholding  $b_i$ , parameters  $c_i$ width w, unfolding,  $t_1 = 1$ 

Output:

- Encoding signals  $\Gamma_i$ 1.  $f_1 = \text{conv}(X, F_i^{s_i})$  //conv denotes convolution
- 2.  $\hat{\Gamma}_i = \text{ReLU}(c_i \times \text{concat}(X, f1) + b_i)$
- 3.  $\widehat{\Gamma}_i^0 = \widehat{\Gamma}_i^1$
- 3.  $i = 1$ ;<br>4. for  $k = 1$ : unfolding do:

$$
5 \qquad t_{t+1} \leftarrow \frac{1+\sqrt{1+4}}{2}
$$

4. for  $k = 1$ : unfolding do:<br>
5.  $t_{k+1} \leftarrow \frac{1 + \sqrt{1 + 4t_k^2}}{2}$ <br>
6.  $Z \leftarrow \Gamma_i^k + \frac{t_k - 1}{t_{k+1}} (\Gamma_i^k - \Gamma_i^{k-1})$ 7.  $f1 \leftarrow Z[1:-w) + (F_i^{s_i})^T \cdot Z[-w] - X$ 

//index  $-w$  denotes the last w channels 8.  $f2 = \text{conv}(f1, F_i^{s_i})$ 

9.  $f3 \leftarrow \text{concat}(f1, f2)$ 

10.  $i^{k+1} \leftarrow \text{ReLU} (Z - c_k \times f3 + b_k)$ 11. return  $\Gamma_i^{1+}$  unfolding

#### IV. EXPERIMENTS

All models are trained on a single GPU card: Tesla P40. Generally, Res-CSC needs more training time since the additional term for Res-CSC (Table S1) and MSD-CSC takes more time to train though MSD-CSC has fewer parameters (Table S2). For the MSD-CSC, we note that this situation is not mainly due to the algorithm itself. The key reason is that existing deep learning training software do not support the dilation convolution and dense connection operations well since they assume that all channels of a certain feature map are computed in the same way, and GPU convolution routines such as the cuDNN library assume that feature data is stored in a contiguous memory. Therefore, concatenate operation can be expensive in the current software. Frequent concatenate and split operations are used in MSD-CSC (Fig. S3A). This limits the application of MSD-CSC with more unfolding and layers.



Fig. S3. (A) An illustration shows MSD-CSC ISTA with unfolding = 2.  $X_k$  denotes the signal input the k-th layer. F denotes convolution and  $F<sup>T</sup>$  denotes multiply with the transpose of convolutional matrix,  $\odot$  denotes concatenate operation,  $\odot$  denotes split channels, here we split last w channels, w is the number of convolution kernels in this layer. +, −, × and ReLU represents their literal meaning. (B) An architecture designed for a classification task. Tensor flow in each layer is illustrated in (A) with ISTA as the forward propagation algorithm.



Lavers	Para	CIFAR10		CIFAR100		<b>SVHN</b>	
		ResNet	Res-CSC	ResNet	Res-CSC	ResNet	Res-CSC
20	0.27M	0.78h	0.89 <sub>h</sub>	0.78h	0.89h	0.67h	$\sqrt{.22}$ h
32	0.46M	0.89h	.33h	0.89h	1.33h	1.11h	1.89h
44	0.66M	.06h	2.11h	l.06h	2.11h	1.50h	2.67 <sub>h</sub>
56	0.85M	.41h	2.78h	1.41h	2.78h	1.89h	3.56h
110	70M	$2.\overline{83h}$	5.21h	2.83h	5.21h	3.61h	7.11h
218	3.40M	5.21h	9.80h	5.21h	9.80h	7.33h	14.28h

TABLE S2

## COMPUTATIONAL TIME OF MSD-CSC AND OTHER CLASSIC CSC MODELS ON CIFAR10, CIFAR100 AND SVHN RESPECTIVELY.

