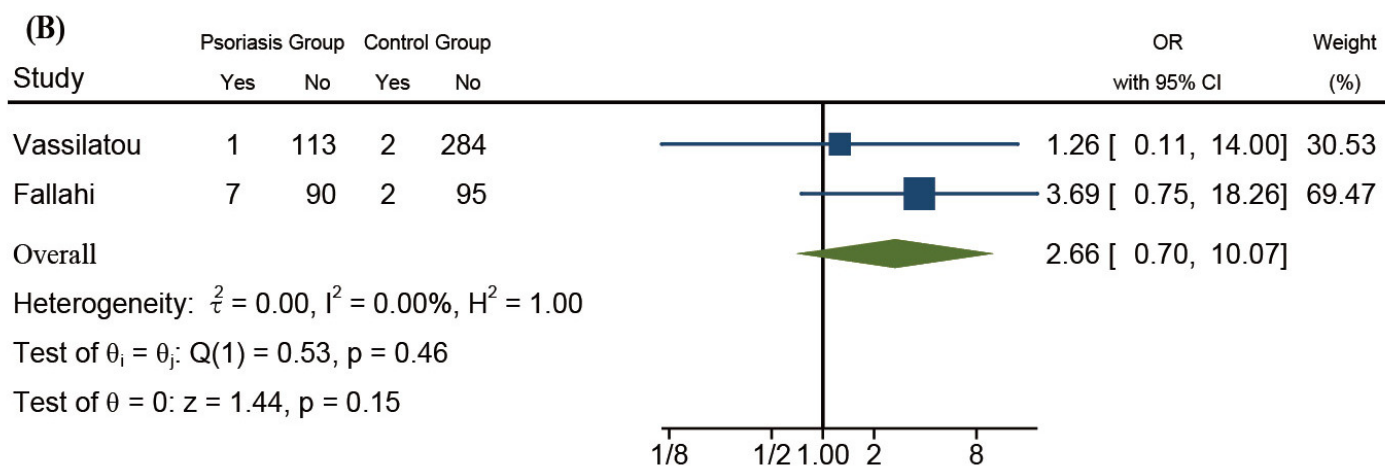


Random-effects REML model



Random-effects REML model