Feedback questionnaire

1.	Which type	of simulation	are you giving	feedback on?

OMS Virtual Reality SimMan 3G®

2. Was this your first or second scenario?

First Second

- 3. I feel more **confident** in performing an ABCDE assessment on an unwell patient.
 - 1 (Strongly disagree)
 - 2 (Disagree)
 - 3 (Undecided)
 - 4 (Agree)
 - 5 (Strongly agree)
- 4. I **enjoyed** the learning experience provided by the simulation technology.
 - 1 (Strongly disagree)
 - 2 (Disagree)
 - 3 (Undecided)
 - 4 (Agree)
 - 5 (Strongly agree)
- 5. The simulation technology used provided a **useful** learning experience.
 - 1 (Strongly disagree)
 - 2 (Disagree)
 - 3 (Undecided)
 - 4 (Agree)
 - 5 (Strongly agree)
- 6. The simulation technology used provided a realistic experience
 - 1 (Strongly disagree)
 - 2 (Disagree)
 - 3 (Undecided)
 - 4 (Agree)
 - 5 (Strongly agree)
- 7. I felt fully **immersed** in the clinical scenario rather than being aware of my peers observing.

4 (Agree)

	1 (Strongly disagree)
	2 (Disagree)
	3 (Undecided)
	4 (Agree)
	5 (Strongly agree)
8.	I felt there was a significant degree of prompting during the scenario.
	1 (Strongly disagree)
	2 (Disagree)
	3 (Undecided)
	4 (Agree)
	5 (Strongly agree)
9.	I felt the scenario allowed me to develop and demonstrate my team working skills
	1 (Strongly disagree)
	2 (Disagree)
	3 (Undecided)
	4 (Agree)
	5 (Strongly agree)
10.	I felt the scenario allowed me to develop and demonstrate my clinical reasoning skills.
	1 (Strongly disagree)
	2 (Disagree)
	3 (Undecided)
	4 (Agree)
	5 (Strongly agree)
11.	I found the simulation technology easy to use .
	1 (Strongly disagree)
	2 (Disagree)
	3 (Undecided)

	5 (Strongly agree)
12.	What did you feel were the positive aspects of this simulation technology?
13.	What did you feel were the negative aspects or limitations of this simulation technology?
14.	Any suggestions for future improvement
An	swer only if this was the second simulation scenario:
15.	Overall, which simulation technology do you feel has been the most useful in helping

SimMan 3G®

OMS Virtual Reality