

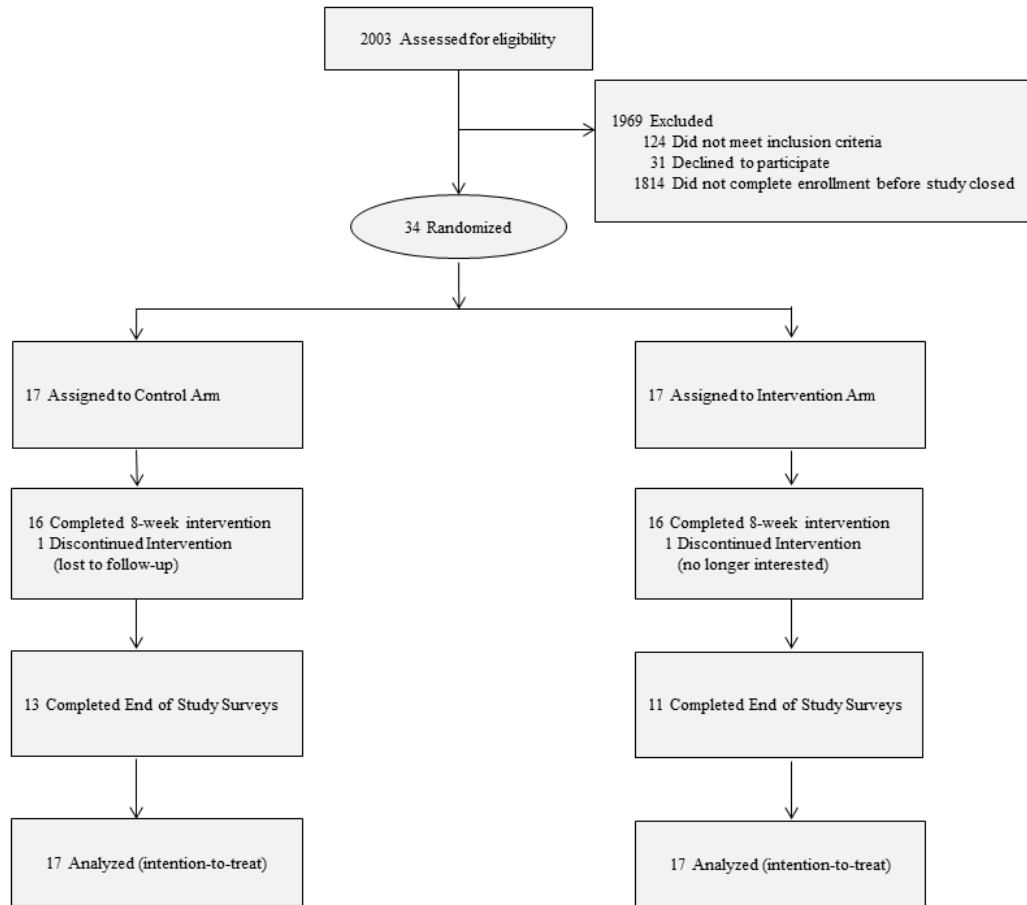
## Supplemental Online Content

Waddell KJ, Patel MS, Clark K, Harrington TO, Greysen SR. Effect of gamification with social incentives on daily steps after stroke: a randomized clinical trial. *JAMA Neurol*. Published online March 28, 2022. doi:10.1001/jamaneurol.2022.0231

**eFigure 1.** Study CONSORT Diagram

**eFigure 2.** Reasons for Study Exclusion

This supplemental material has been provided by the authors to give readers additional information about their work.



eFigure 1. Study CONSORT diagram

## Excluded detailed

1969	Excluded
124	Did not meet inclusion criteria
51	Ineligible based on responses to enrollment survey
1	Did not have a smartphone
7	Self-reported high levels of physical activity
1	Reported no history of a stroke
2	Currently receiving physical therapy services
9	Failed cognitive assessment
30	Ineligible due to baseline step counts that were too high (> 7,500 steps)
4	In long-term care facilities
13	Passed away
6	Had an excluded medical conditions
31	Declined to participate
4	Declined to consent to study
27	Participants declined to participate prior to randomization
1814	Did not complete enrollment before study closed
65	Lost to follow-up
1749	No response

eFigure 2. Reasons for study exclusion