

SUPPLEMENTARY MATERIAL

Summary of linear regression

Table 7. Summary of linear regression predicting acceptance towards pain apps.

Predictor	<i>B</i>	<i>SE</i> ^a	β	<i>t</i>	<i>p</i>
Block 1					
Age	-.01	.01	-.03	-.73	.47
Sex	.09	.26	.01	.36	.72
Daily Smartphone time	-.01	.20	-.002	-.04	.96
Professional smartphone use	.18	.11	.06	1.63	.10
Block 2					
Scepticism and Perception of Risks ^b	-.82	.20	-.18	-4.13	>.001
Openness ^c	.19	.16	.05	1.17	.25
Intuitive Appeal ^c	.432	.20	.11	2.15	.03
Credibility ^d	.64	.11	.34	5.71	>.001
Block 3					
Performance Expectancy	.34	.07	.30	5.32	>.001
Effort Expectancy	.07	.07	.05	1.00	.32
Social Influence	-.06	.07	-.03	-.77	.44
Facilitating Conditions	-.001	.08	.00	-.01	.99

Notes. ^aStandard error; ^bAttitudes toward Psychological Online Interventions questionnaire; ^cEvidence-based Practice Attitude Scale-36; ^dCredibility/Expectancy Questionnaire.