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7	Supplementary	Information	for
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- 8 Small mammal personalities generate context dependence in the
- 9 seed dispersal mutualism.

Allison M. Brehm, Alessio Mortelliti

Allison M. Brehm
 Email: allibrehm@gmail.com

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34 Supplemental Movie S1 Legend

35 Movie S1. How were interactions attributed to individual mice?

36 Appendix S1

- 37 Experiments in this study were approved by the University of Maine's Institutional Animal Care
- 38 and Use Committee (IACUC numbers A2018-11-01 and A2015-11-02).
- 39

40 Supplementary Methods

41 Study site

42 The Penobscot Experimental Forest is a 1578 ha Forest Service experimental forest. Here,

43 different forest units have been logged separately, managed with contrasting silvicultural

44 treatments, and replicated twice in a randomized experimental design. Due to the contrasting

45 silvicultural systems, these forest units differ greatly in the understory density, diameter of trees

46 present, light levels, and quantity of downed woody material and snags. Approximately 25 ha of

47 forest has been retained in two separate units and left unmanaged since the late 1800s to serve

48 as reference. Common coniferous tree species include balsam fir (Abies balsamea), red spruce

49 (Picea rubens), eastern white pine (Pinus strobus), and eastern hemlock (Tsuga canadensis),

50 and deciduous species include red maple (Acer rubrum), American beech (Fagus grandifolia),

51 Northern red oak (Quercus rubra), and birch and aspen (Betula and Populus spp.)

52 In this study, we performed small mammal trapping in six different areas of the experimental

53 forest. Four areas were located in two contrasting silvicultural treatments (a uniform shelterwood

54 cut using a two-stage overstory removal [treatment 1], and an irregular shelterwood cut using a

55 two-stage overstory removal and retaining reserves, or trees from the older cohort [treatment 2].

56 We also used the two areas of unmanaged forest as reference sites. The area of the treatments

57 used in this study was 12.8 ha on average (range: 9.49 - 19.39 ha).

58 **Behavioral assays**

59 Following capture an animal was transferred directly from the trap of capture into a clean, empty 60 Longworth trap. This trap was then placed into a box sized 46 x 46 x 50 cm. To create a more 61 natural environment, the inside of the box was painted brown with a small amount of debris (dead 62 leaves and pine needles) placed on the floor. The box was placed underneath a tarp to control for 63 light levels and canopy cover. A digital camera (Nikon CoolPix S3700) was mounted facing the 64 opening of the Longworth trap, and the observer locked the trap door open before leaving the test 65 area. A clear plexiglass lid was placed over the box to prevent escapes. After three minutes, the 66 observer returned and ended the emergence test. Individuals were caught in a 4-liter plastic bag

67 and then immediately released into the center of the open field arena.

68 A five-minute open-field test was performed in an arena of dimensions 46 x 46 x 50 cm, placed

69 on a level platform with light levels controlled. After five minutes, the animal was caught in a 4-

70 liter plastic bag and the observer suspended the bag into the open field test to control the visual

71 surroundings. The observer then performed the handling bag test and measured the proportion of

72 time that the individual spent immobile for 1 minute (referred to as handling time hereafter). Traps

73 used for emergence tests and the open-field test box were cleaned thoroughly with 70% isopropyl 74 alcohol and wiped with a dry cloth in-between all tests. After all three behavioral assays were

75 complete (on average, this took approximately 10 minutes including time to transfer the animal ⁷⁶ between tests), the animal was processed (tagged and morphometrics measured) and promptly

77 released at the point of capture.

78 Quantifying behavior

79 To quantify behavior from videotaped emergence and open-field tests, recordings were played 80 back in the laboratory. For emergence tests, an observer recorded whether the animal emerged 81 (defined as all four feet having left the Longworth trap), the latency to emerge, and the total time 82 spent at the end of the Longworth tunnel before emerging. When an individual did not emerge 83 from the test after the three-minute cutoff, the latency to emerge was set to 1.25x the maximum 84 test length (this occurred in 156 tests out of 1164 total). Open-field tests were analyzed using the 85 behavioral tracking software ANY-maze © (version 5.1; Stoelting CO, USA). The following 86 behavioral variables were obtained from the behavioral assays: handling time (the number of 87 seconds immobile in a handling test; note that the term handling time should not be confused with 88 a term sometimes used in ecological literature to indicate the time spent handling, processing, 89 and consuming food items), latency to emerge and time at tunnel end (from the emergence test), 90 mean speed, rear rate, proportion of time grooming, and proportion of time in the center (from the 91 open-field test). See Table S3 (modified from [1]) for a complete list of the behaviors used, their 92 description and interpretation, and supporting sources.

93 Seed experiments – further details

94

95 Seeds used in this study included Northern red oak (*Quercus rubra*), Eastern white pine (*Pinus strobus*), and American beech (*Fagus grandifolia*). These three seed species were chosen 97 because they are present at our study sites, they represent a variety of sizes (while being large 98 enough to track using the fluorescent powder method), and they represent seeds whose primary 99 dispersal method includes both wind and animal dispersal. Seeds were purchased from F.W. 100 Schumacher Co., Inc. and cold stratified over the winter.

101 Presentation stations were placed on the forest floor and we mounted a trail camera 102 (Reconyx XR6 Ultrafire) 1.25 to 1.5 meters above the station. Cameras were formatted to take 30 103 second 1080P HD videos (at 30 fps) and an 8-megapixel photograph prior to the start of the video 104 and once per hour. The cameras were set to the shortest delay between videos (1 s). To identify 105 individual small mammals, we used a permanent radio frequency identification (RFID) reader to 106 scan and identify individuals marked with PIT tags (RFIDLOG dual animal tag rfid data logger). 107 An antenna (Priority1 rfidcoil – 160a) was mounted to each presentation station and positioned to 108 surround the seed presentation trays (Figure 4D). These antennas were built to operate at a 109 frequency of 134.2 kHz for optimal reading of PIT tags used in this study. Records were stored 110 automatically on an SD memory card along with a time stamp of the detection.

111 To allow for the relocation of seeds removed from the stations, we dusted the vinyl floor 112 tiles with UV fluorescent tracking powder (TechnoGlow; vellow, firehouse orange, or magenta). 113 These pigments are made of earth friendly materials and shine brightly under UV light. Small 114 mammals would leave distinct fluorescent trails when dispersing seeds from the seed stations (2). 115 To permit located caches to be matched to the individual disperser, each oak and beech seed 116 was painted with non-toxic, UV fluorescent paint (Neon Glow, ASTMD-4236 certified). Each seed 117 at a site was painted a different color, and the location of each color on the presentation tray 118 (randomly chosen and rotated between stations), as well as the mass of beech and oak seeds 119 were recorded when stations were set. When a seed was found, the color allowed us to match 120 the cache to the individual small mammal observed dispersing it in trail camera videos. For white 121 pines, five seeds were placed in each of the six wells and all five seeds in a well were painted the 122 same color. Since several white pine seeds can be dispersed at a time, caches were identified by 123 matching the count of each different color seed found within the cache to the seeds seen taken in 124 videos (Figure 4F, G). Since all experiments were performed in complete darkness, seed color 125 should not have influenced the initial decision to consume or cache the seed.

126 On average we ran four or five experiment sites at one time and performed the 127 experiment at a trapping grid for 3-4 days. In total, we placed 52 seed sites in September (eight sites at two grids and nine sites at four grids) and 51 in October (eight sites at three grids and nine sites at three grids).

130 After completion of the seed experiments, we simulated five caches outside of four of our 131 trapping grids. Half of these caches contained one painted beech seed, and the other half 132 contained one unpainted beech seed. We monitored these caches using trail cameras over 11 133 days and confirmed using a two-sample t-test that the chance of a cache being pilfered or 134 recovered is not influenced by our methods of tagging seeds with paint (p-value comparing the 135 chance of painted vs. unpainted seeds being pilfered within 24 hours = 0.178; p-value comparing cache longevity of painted vs. unpainted seeds = 0.219). We acknowledge that we did not 136 137 specifically test whether the different colors of paint would have an effect on an individual's choice 138 to consume or cache a seed, but given the fact that all experiments were performed in the 139 complete darkness of the forest, we have no reason to believe this should have occurred. 140

140

142 Playback of seed videos143

From the trail camera videos obtained at the seed presentation stations, we recorded each visit to the seed stations, noting the identity of each individual and the nature of their interaction (i.e., which seed species they chose, whether they chose to consume it at the site or remove it, and the color of the seed they chose). We deemed behavior as an "interaction" with a seed if the individual intentionally made contact with the seed. Individual identification was confirmed using both the time-stamped RFID reads and the unique haircut seen in the trail cam videos.

150

151 Repeatability analyses

152 We calculated the adjusted repeatability (3) and associated 95% confidence intervals for seven 153 key behaviors performed in the standardized assays using the 'rptR' package in R (4). For this 154 analysis we used only individuals who had two or more repeated observations. Repeatability can 155 be defined as the proportion of the total phenotypic variation that can be attributed to individual 156 differences (5-7). Practically, this means that repeatability equals the between-individual variance 157 divided by the total phenotypic variance (between-individual variance + within-individual 158 variance). The random intercept of individual ID was included in the models and fixed effects 159 included sex, body condition index (calculated using the scaled-mass index [6]), silvicultural 160 treatment, and trapping session. In all models, we used 1000 parametric bootstraps and 100 161 permutations. We assessed normality by visually inspecting Q-Q plots and by plotting the fitted 162 values against the residual values and used Box-Cox transformations on the response variable to 163 approach normality when necessary (9, 10). We considered any behavioral trait with a 95% CI for 164 repeatability that excluded zero to be a personality trait (6), but we emphasize that this 165 classification as significantly repeatable does not say anything about the strength of repeatability.

166 After we confirmed that our behavioral variables were significantly repeatable, we took 167 steps to account for the within-individual variability that occurs between repeated behavioral 168 observations (consistent with methods used by [11, 12]). We calculated an individual's best linear 169 unbiased predictor (BLUP) for each of the behavioral variables after controlling for the variation 170 due to sex, body condition, forestry treatment, and trapping session. We then calculated an 171 individual's mean BLUP for each of the repeatable behavioral variables (estimated over 1000 172 simulations using the sim function in package arm [13]). We then used the mean BLUPs as the 173 personality covariates in our linear models and mixed-effects models.

Further, before moving forward with model selection, we screened all seven behavioral variables for correlation before analysis (using R<0.7 as a threshold, consistent with [14]). See Table S6 for pairwise correlations between all behavioral variables used in model selection.



- **Figure S1**. White pine (*Pinus strobus*) interaction diagram showing the number of interactions
- 181 made by deer mice (*Peromyscus maniculatus*) classified as positive (outlined in green) or
- 182 negative (outlined in red) and the nature of these interactions.



- 184 **Figure S2**. Red oak (*Quercus rubra*) interaction diagram showing the number of interactions
- 185 made by deer mice (*Peromyscus maniculatus*) classified as positive (outlined in green) or
- 186 negative (outlined in red) and the nature of these interactions.



- 188 Figure S3. American beech (Fagus grandifolia) interaction diagram showing the number of
- 189 interactions made by deer mice (Peromyscus maniculatus) classified as positive (outlined in 190 green) or negative (outlined in red) and the nature of these interactions.



Figure S4. Individual scores for *Peromyscus maniculatus* along the antagonism-mutualism
 continuum for (A) eastern white pine (*Pinus strobus;* mean score = -0.36) and (B) American
 beech (*Fagus grandifolia;* mean score = -0.37).



195 Figure S5. Predicted relationships (and 95% CIs) between an index of body condition and an

196 individual's score along the antagonism-mutualism continuum. Individual Peromyscus

197 maniculatus with a higher body condition index have lower (more antagonistic) scores for eastern 198

white pine (*Pinus strobus*; $\beta = -0.31 \pm 0.15$ SE). Data points represent observed values (one point 199

per individual). Body condition index represents a scaled-mass index and values were z-200

standardized. Relationship between body condition index and white pine score is shown for the 201 treatment 2 forest type.

202 **Table S1.** Interactions used to calculate an individual's score along the antagonist/mutualist

203 continuum.

Action	Positive or Negative
Seed consumed at the site	Negative
Seed removed from site and cached intact	Positive
Seed removed from site and then consumed	Negative
Seed removed from site and taken down a hole	Negative
*Seed left intact at the site after interaction	*Positive
The score can be quantified as the propertion of interactions	that are positive minus the

The score can be quantified as the proportion of interactions that are positive minus the proportion of interactions that are negative.

* This behavior was observed regularly for white pine seeds only. Further, white pine seeds are primarily wind dispersed, so for this species a non-consumption/rejection can be considered positive.

206 207 208 **Table S2.** Repeatability estimates for target behaviors measured in three behavioral assays(open field, handling bag, and emergence tests) in deer mice (*Peromyscus maniculatus*).

Behavior	Mean	Range	RPT	(95% CI)	Observations	Individuals
Mean speed (m/sec)	0.09	(0, 0.29)	0.447	(0.371, 0.515)	815	300
Rear rate (rears/sec)	0.19	(0, 0.65)	0.361	(0.285, 0.445)	819	301
Prop time groom ¹	0.20	(0, 0.97)	0.389	(0.312, 0.467)	818	301
Prop time in center ²	0.02	(0, 0.53)	0.280	(0.211, 0.368)	816	301
Handling time (sec)	12.82	(0, 60)	0.342	(0.268, 0.426)	749	268
Latency to emerge (sec)	47.44	(0, 225)	0.300	(0.221, 0.386)	689	250
Time at tunnel end (sec)	4.67	(0, 180)	0.191	(0.104, 0.295)	617	229

¹Proportion of time spent grooming in the open-field test. ²Proportion of time spent in center portion of open-field arena.

211 **Table S3.** Repeatable behavioral traits from three standard behavioral assays performed on deer

mice (*Peromyscus maniculatus*). This table provides the description of the behavior, the

personality trait that this behavior represents, the assay that each trait was obtained from, and

how values were interpreted. Included is a non-exhaustive list of citations supporting trait

215 interpretation. This table was adapted from (1, 15).

	Personality	Behavioral		Interpretation	
Behavior	trait	assay	Description		Sources
Mean speed	Activity	Open field	Mean speed in the open field test in (m/s). Calculated by dividing the total distance traveled in the test by the test duration	Higher values indicate greater activity	(16, 17)
Rear rate	Activity and exploration	Open field	Rate of rearing (rears/s). Rearing is defined as forelegs leaving the arena floor	Higher values indicate greater activity and exploration	(18–21)
Proportion time grooming	Anxiety/ stress	Open field	Proportion of test duration spent grooming	Higher values indicate lower anxiety and better coping	(18, 22, 23)
Proportion time center	Bold/timid	Open field	Proportion of test duration spent in the center portion of the arena	Higher values indicate more boldness/less timidness	(17, 18, 24–27)
Handling time	Docility	Handling bag	Total number of seconds of inactivity during a 1- minute handling bag test	Higher values indicate more docility/less defensive aggression	(20, 28– 30)
Latency to emerge	Bold/timid	Emergence	Latency (in seconds) to emerge from trap in the emergence test. An animal was considered to have emerged when all four feet left the trap tunnel	Higher values indicate more timidness/less boldness	(16, 17, 31)
Time at end of tunnel	Bold/timid	Emergence	Total number of seconds spent at the end of the tunnel before emerging	Higher values indicate more timidness/less boldness	(1, 32)

219 **Table S4.** Results from linear regression predicting scores along the predator-mutualist

220 continuum in the deer mouse (*Peromyscus maniculatus*) for three target seed species: eastern 221 white pine (*Pinus strobus*), red oak (*Quercus rubra*), and American beech (*Fagus grandifolia*).

222 Models within 2.0 Δ AICc¹ of the top model are shown.

		Adj. R
Model	∆AICc ¹	squared ²
Body condition + Forest type + Time at tunnel end	0	0.4
Body condition ³ (-0.31 ± 0.15 SE) + Forest type	0.5	0.34
Time at tunnel end (-0.44 ± 0.15 SE)	0	0.29
Number of interactions	0	0.11
Proportion of time in center	0.37	0.09
Null	0.67	0
Forest type	1.76	0.11
Body condition	1.97	0.02
	ModelBody condition + Forest type + Time at tunnel endBody condition³ (-0.31 ± 0.15 SE) + Forest typeTime at tunnel end (-0.44 ± 0.15 SE)Number of interactionsProportion of time in centerNullForest typeBody condition	ModelΔAICc1Body condition + Forest type + Time at tunnel end0Body condition³ (-0.31 ± 0.15 SE) + Forest type0.5Time at tunnel end (-0.44 ± 0.15 SE)0Number of interactions0Proportion of time in center0.37Null0.67Forest type1.76Body condition1.97

Models for *P. strobus* include scores from 26 individuals, models for *Q. rubra* include scores from

19 individuals, and models for *F. grandifolia* include scores from 21 individuals. Effect sizes and standard errors shown in parentheses for top models.

226 Behavioral variables in models above represent an individual's average BLUP (i.e. best linear

227 unbiased predictor) estimated over 1000 simulations.

¹ Delta Akaike information criterion corrected for small sample sizes

229 ² Adjusted coefficient of determination

²³⁰ ³ Body condition index calculated using the scaled-mass index (8)

232 233 Table S5. Results for logistic mixed-models predicting the probability of a positive seed

interaction in the deer mouse (Peromyscus maniculatus). Models within 2.0 ΔAICc1 of the top 234 model are shown.

235

Species	Model*	∆AICc ¹	Cond. R squared ²
Pinus strobus	Forest type + Body condition ³ (-0.43 \pm 0.20 SE) + Time ir center (-1.24 \pm 0.41 SE)	n 0	0.58
Quercus rubra	Sex	0	0.06
	Null	0.02	0
	Time at tunnel end	0.04	0.06
	Body mass	0.67	0.04
	Rear rate	1.81	0.01
	Seed mass	1.98	0.01
Fagus grandifolia	Time in center (-0.89 ± 0.33 SE)	0	0.30

236 Models for P. strobus include 349 observations from 26 individuals, models for Q. rubra include

237 48 observations from 19 individuals, and models for F. grandifolia include 135 observations from

238 21 individuals. Effect sizes and standard errors shown in parentheses for top models.

239 ¹ Delta Akaike information criterion corrected for small sample sizes

240 ² Conditional (theoretical) coefficient of determination calculated using the *r.squaredGLMM*

241 command in the MuMIn package in R

242 ³ Body condition index calculated using the scaled-mass index (8)

Table S6. Pairwise correlations between all behavioral variables used in model selection and an

245	individual's m	nean body co	ndition index	(averaged :	scaled-mass i	index), and	d mean bod	y mass.	
				· ·		,			

246 Behavioral variables shown are the mean BLUP (best linear unbiased predictor) averaged over

247 <u>1000 simulations</u>.

	1	2	3	4	5	6	7	8	9
1 - Mean speed	1	0.64	-0.62	0.18	-0.24	-0.33	-0.13	-0.06	-0.10
2 - Rear rate	0.64	1	-0.54	0.09	-0.18	-0.27	-0.12	-0.08	-0.13
3 - Prop. time grooming	-0.62	-0.54	1	-0.16	-0.05	0.11	-0.08	0.07	0.10
4 - Prop. time in center	0.18	0.09	-0.16	1	-0.04	-0.01	0	0.02	0.09
5 - Handling	-0.24	-0.18	-0.05	-0.04	1	0.31	0.22	0	0.05
6 - Latency to emerge	-0.33	-0.27	0.11	-0.01	0.31	1	0.41	0.02	0.09
7 - Time at tunnel end	-0.13	-0.12	-0.08	0	0.22	0.41	1	0.01	0.01
8 - Mean body condition	-0.06	-0.08	0.07	0.02	0	0.02	0.01	1	0.41
9 - Mean body mass	-0.10	-0.13	0.10	0.09	0.05	0.09	0.01	0.41	1

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