Generating 3D architectured nature-inspired materials and granular media using diffusion models based on language cues

Markus J. Buehler^{1,2*}

¹ Laboratory for Atomistic and Molecular Mechanics (LAMM), Massachusetts Institute of Technology, 77 Massachusetts Ave., Cambridge, MA 02139, USA

² Center for Computational Science and Engineering, Schwarzman College of Computing, Massachusetts Institute of Technology, 77 Massachusetts Ave., Cambridge, MA 02139, USA

*<u>mbuehler@MIT.EDU</u>

SUPPLEMENTARY INFORMATION

Movies

All movies as one ZIP file: https://www.dropbox.com/s/vo3uvphu8pbtwrv/MOVIES%20M1-M6.zip?dl=0

Movie M1: Interpolation across two text prompts, generating 512 frames and rendered as a movie. <u>https://www.dropbox.com/s/20k66xiybsr1gzj/M1.mp4?dl=0</u>

Movie M2: High-speed recording of dropping granular media designed using the Stable Diffusion method into a glass container (10x slow-down). <u>https://www.dropbox.com/s/q8a9srn8e8h0wu1/M2_round_drop.mp4?dl=0</u>

Movie M3: High-speed recording of dropping granular media designed using the Stable Diffusion method into a glass container, this time for a mix of all three types of particles combine into one complex "liquid" (10x slow-down). https://www.dropbox.com/s/qjqq5f615q7jhcc/M3 mix drop.mp4?dl=0

Movie M4: High-speed recording of dropping granular media under shaking deformation in a glass container. The liquid-like behavior can easily be confirmed (10x slow-down). https://www.dropbox.com/s/69le43elj6xtd43/M4 mix motions.mp4?dl=0

Movie M5: Tensile deformation simulation of the material designed as described in **Figure 13**. <u>https://www.dropbox.com/s/9chyzyc7p2lmjfe/M5.mp4?dl=0</u>

Movie M6: Recording of the additive manufacturing process, for a variety of samples generated here. <u>https://www.dropbox.com/s/op83t8xivzsw6rl/M6_additive_manufacturing.mp4?dl=0</u>



Figure S1: Comparison of generation at 512x512 pixels (left) vs. 1024x1024 pixels (right).



Figure S2: Variation of inference steps *n* and strength, while using the same image prompt as input as shown in **Figure 10a**. The text prompt is T_1 ="several small white circles on black background". Other constant parameters p = (S = 33).





Figure S3: Candle based design. Text prompts are T_1 ="a spider web with thick lines on black background" and T_2 ="the internal details of wood microstructure". Other constant parameters $p = (S = 33, \lambda = 0.25)$.

а