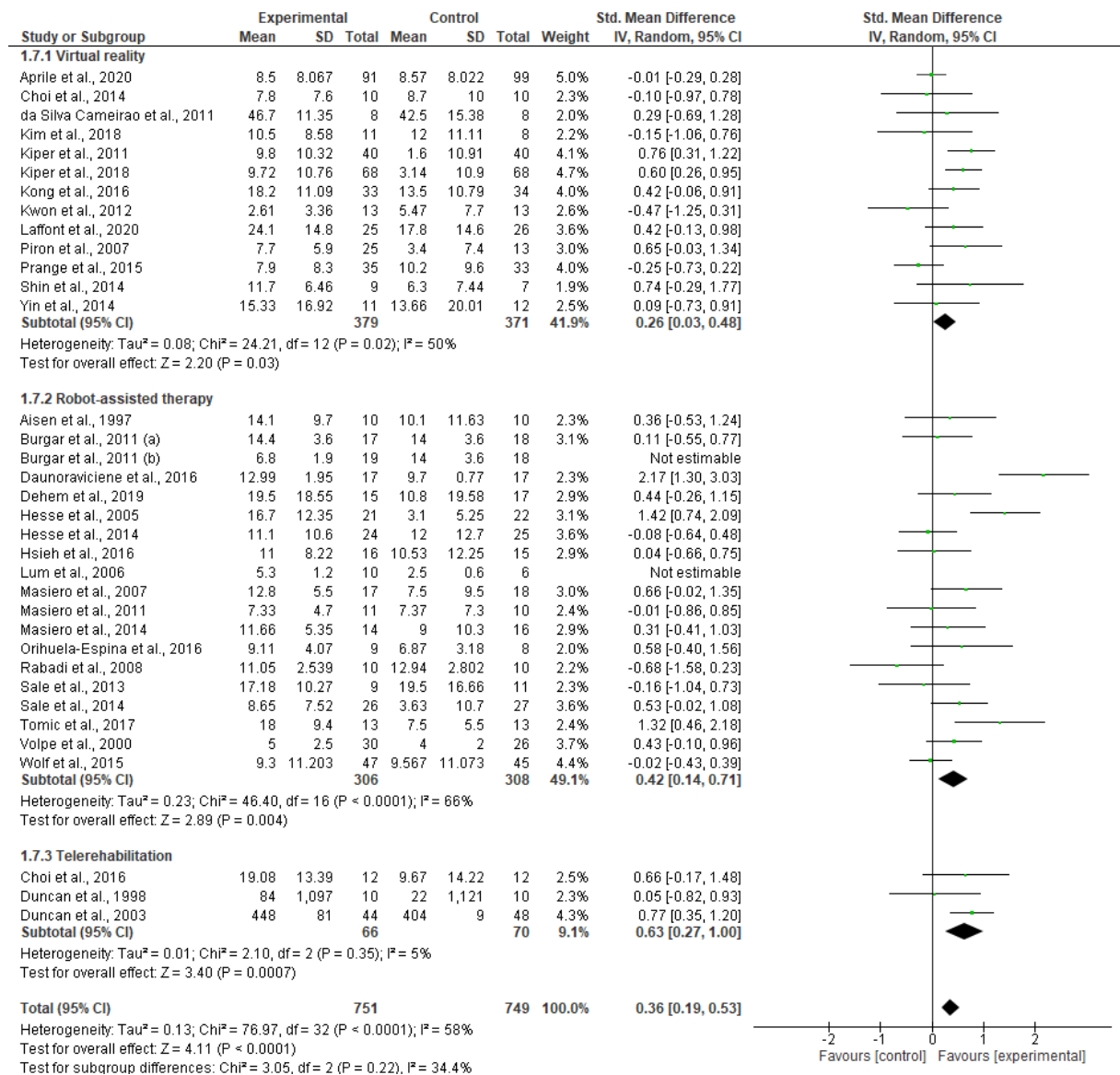


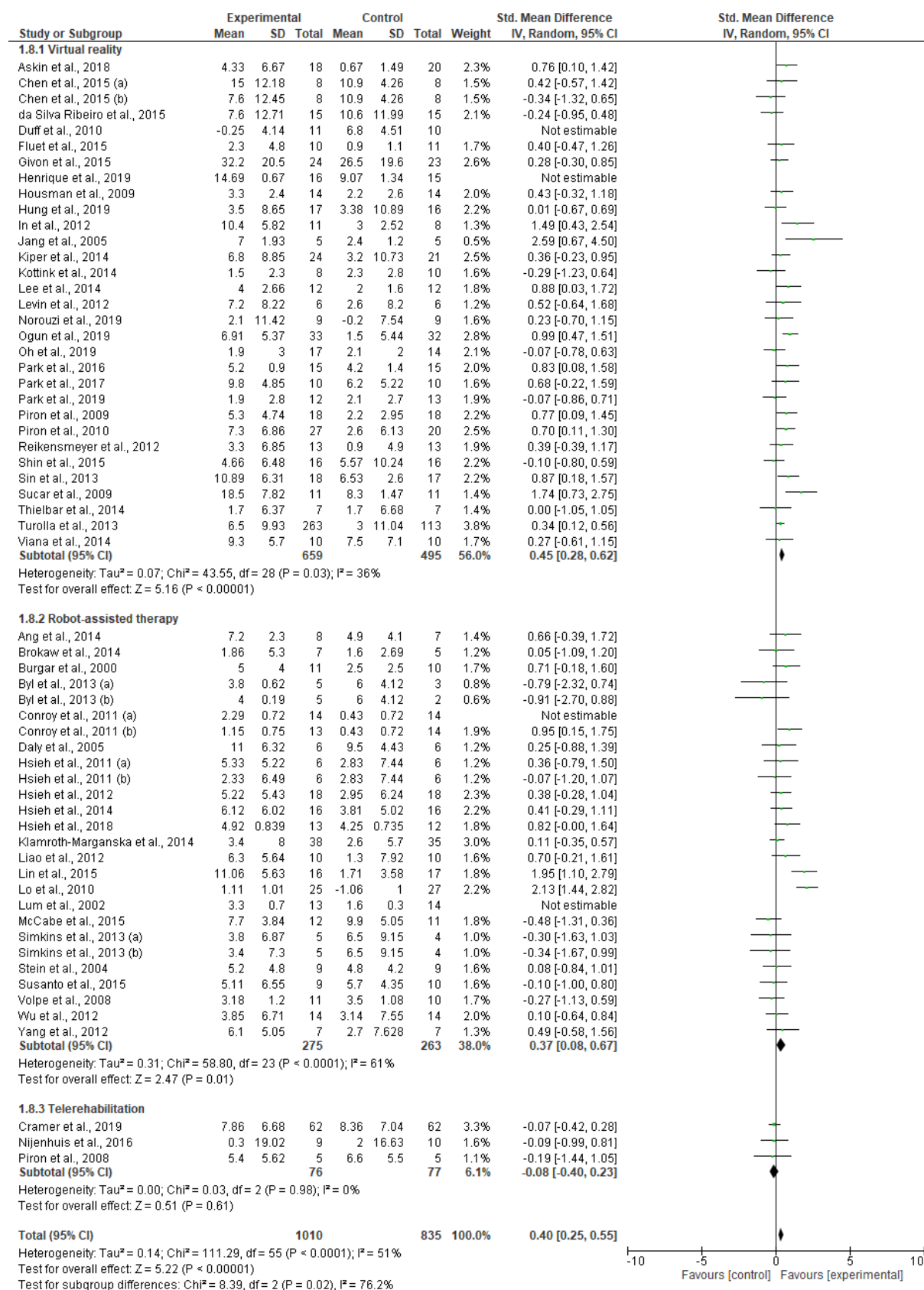
SUPPLEMENTARY DIGITAL MATERIAL 6

Detailed forest-plot regarding new technologies effect on motor function after stroke

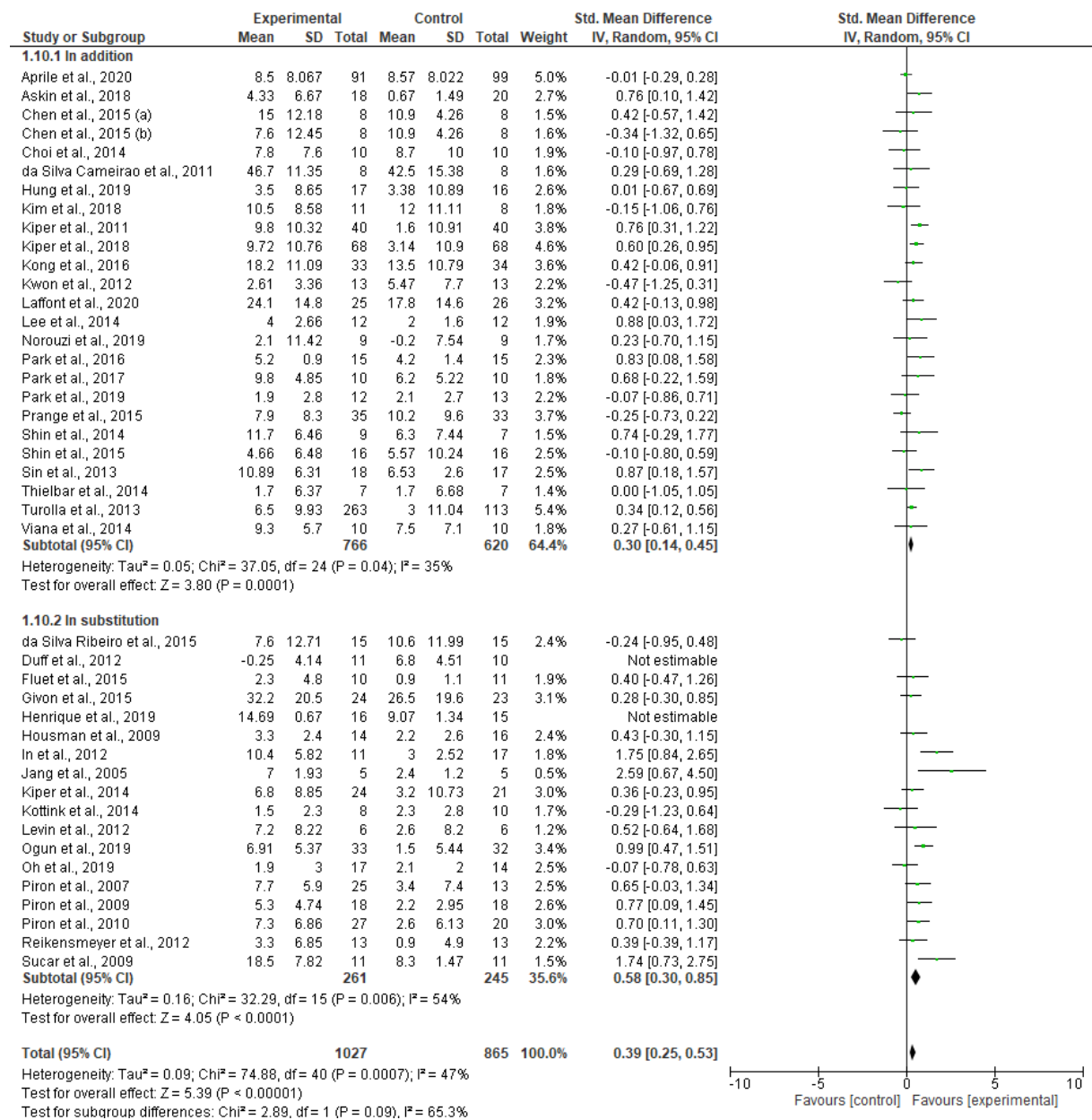
Supplementary Table XIII.—Forest-plot regarding the effect of new-technologies on motor function in patients with subacute stroke.



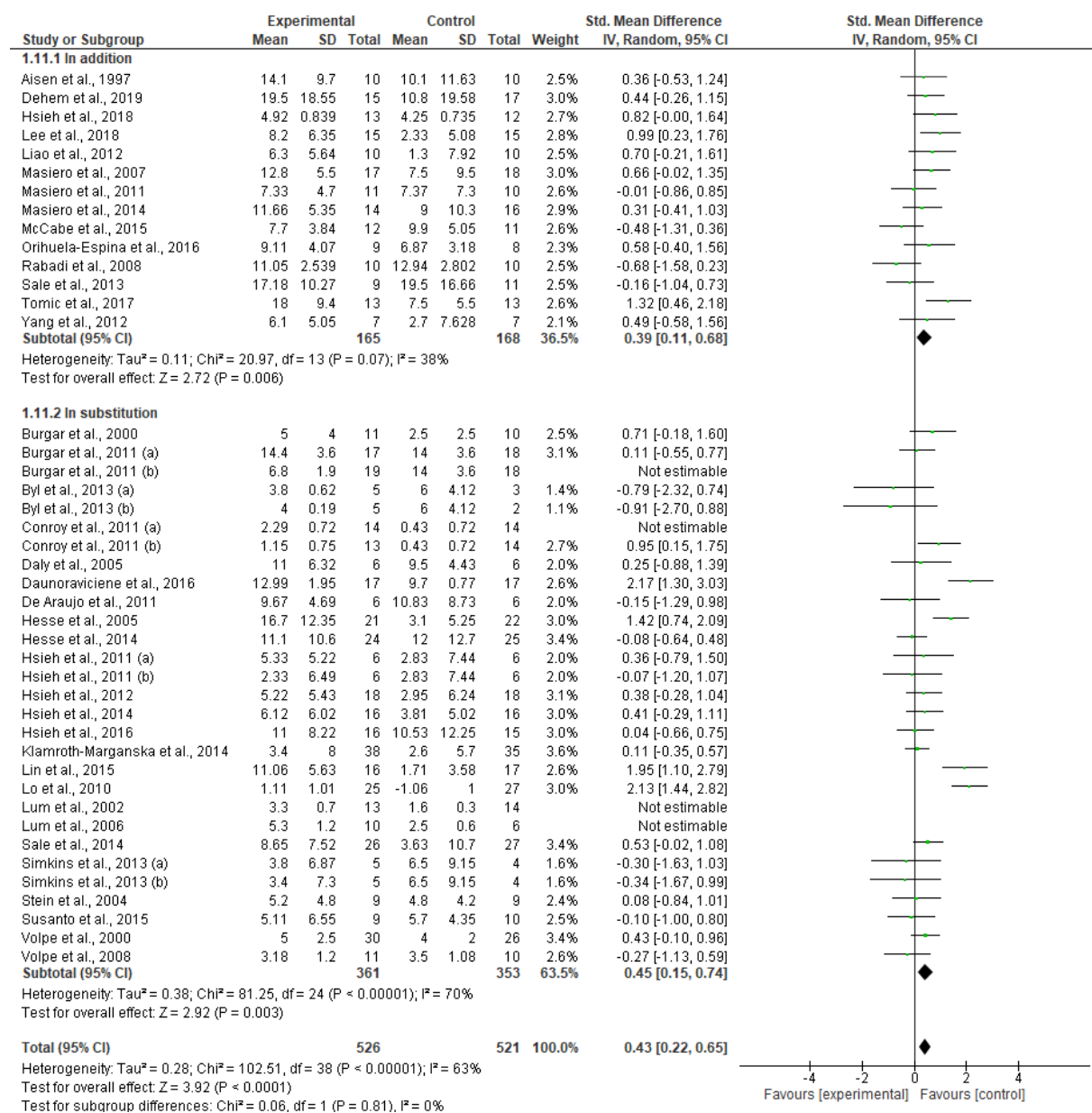
Supplementary Table XIV.—Forest-plot regarding the effect of new-technologies on motor function in patients with chronic stroke.



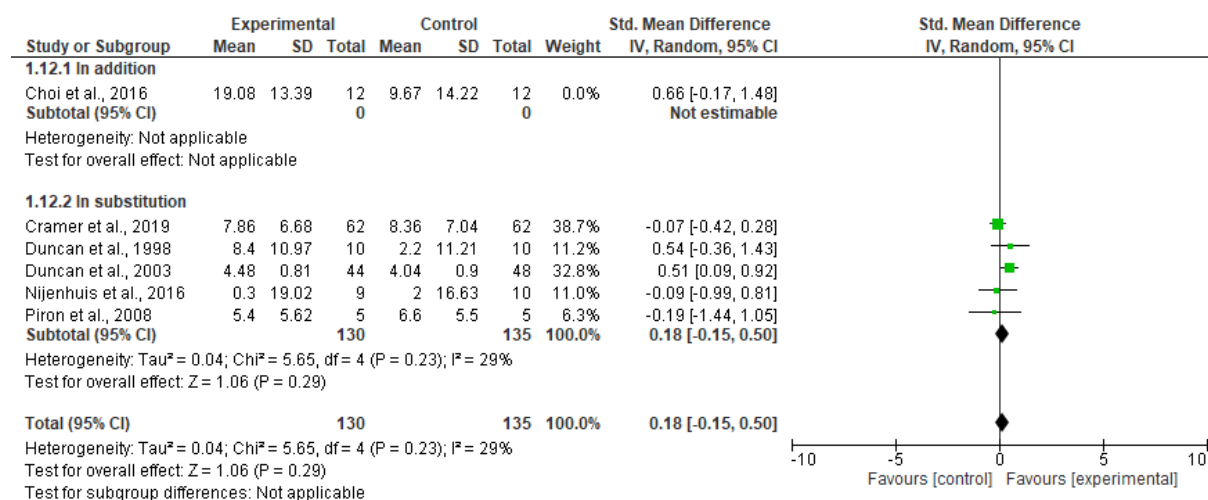
Supplementary Table XV.—Forest-plot regarding the effect of new-technologies on motor function in patients with stroke when provided in addition vs in substitution of conventional therapy.



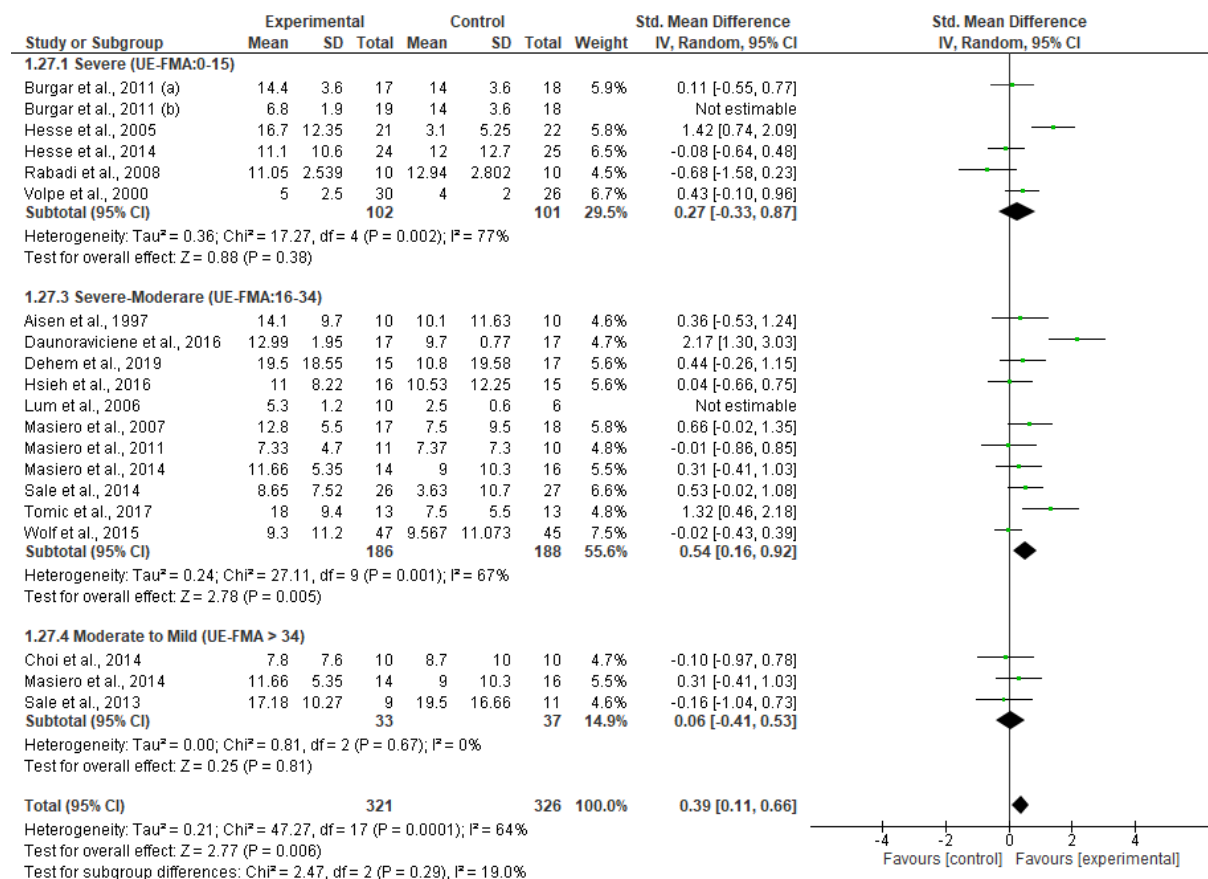
Supplementary Table XVI.—Robot-assisted therapy.



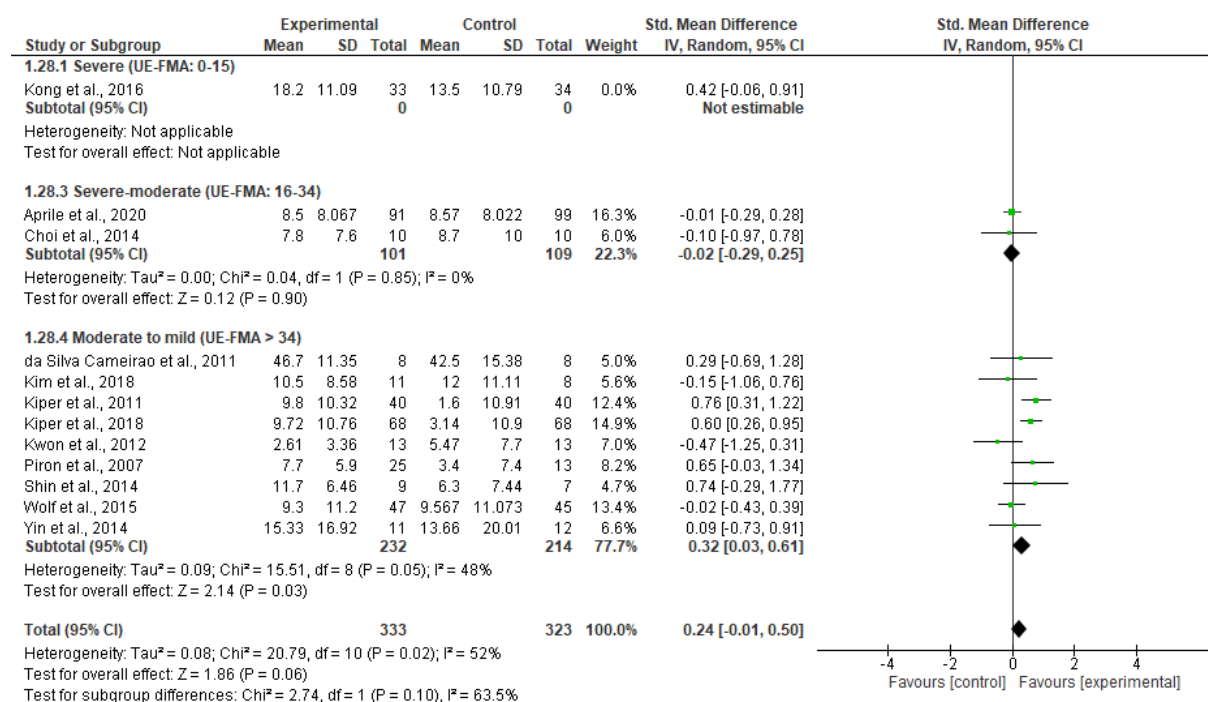
Supplementary Table XVII.—Telerehabilitation.



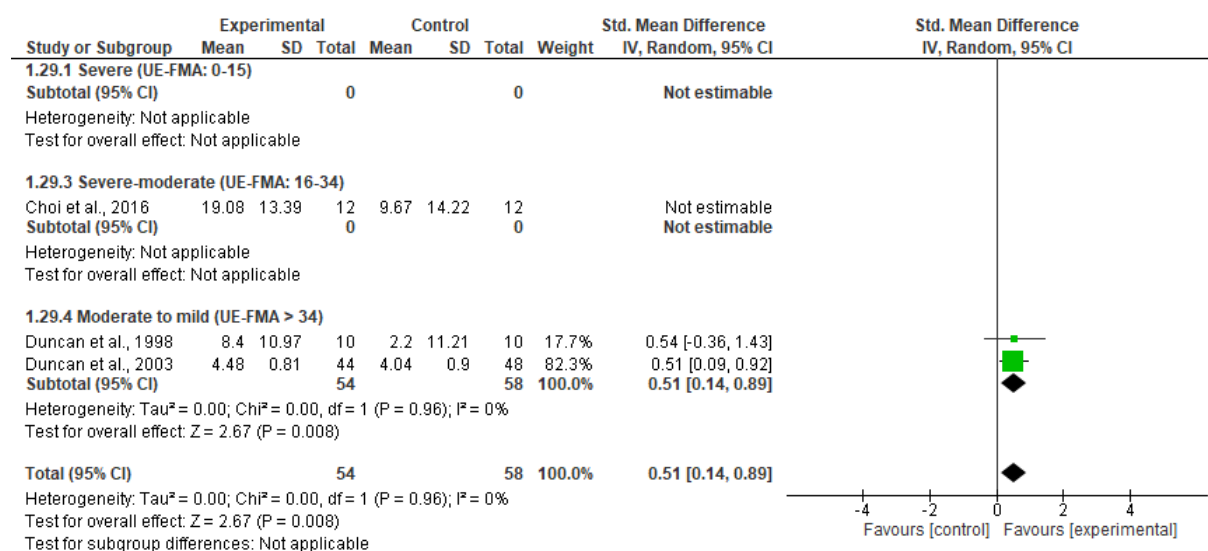
Supplementary Table XVIII.—Forest-plot regarding the effect of new-technologies on motor function in patients with subacute stroke according to the impairment severity - robot-assisted therapy.



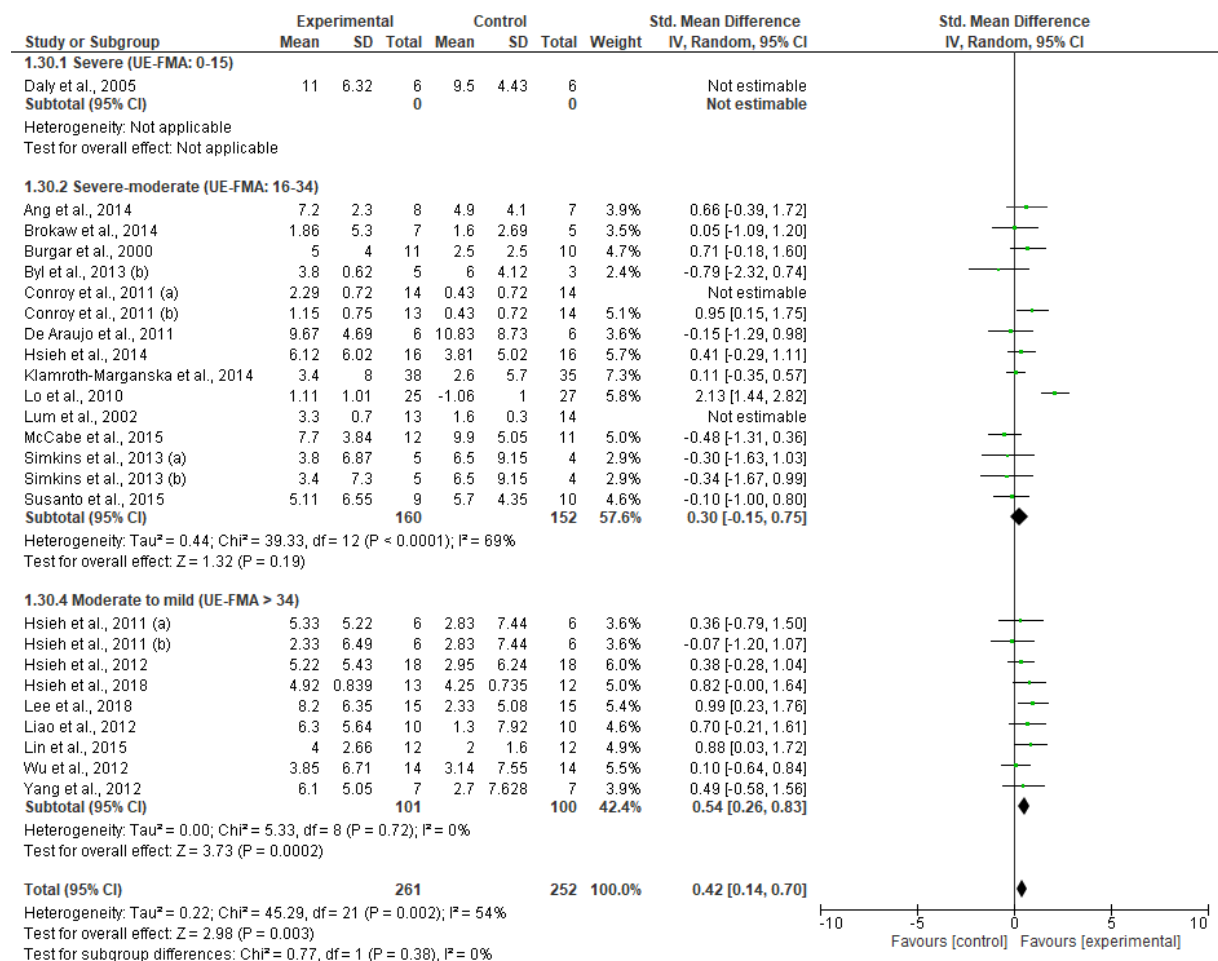
Supplementary Table XIX.—Virtual reality.



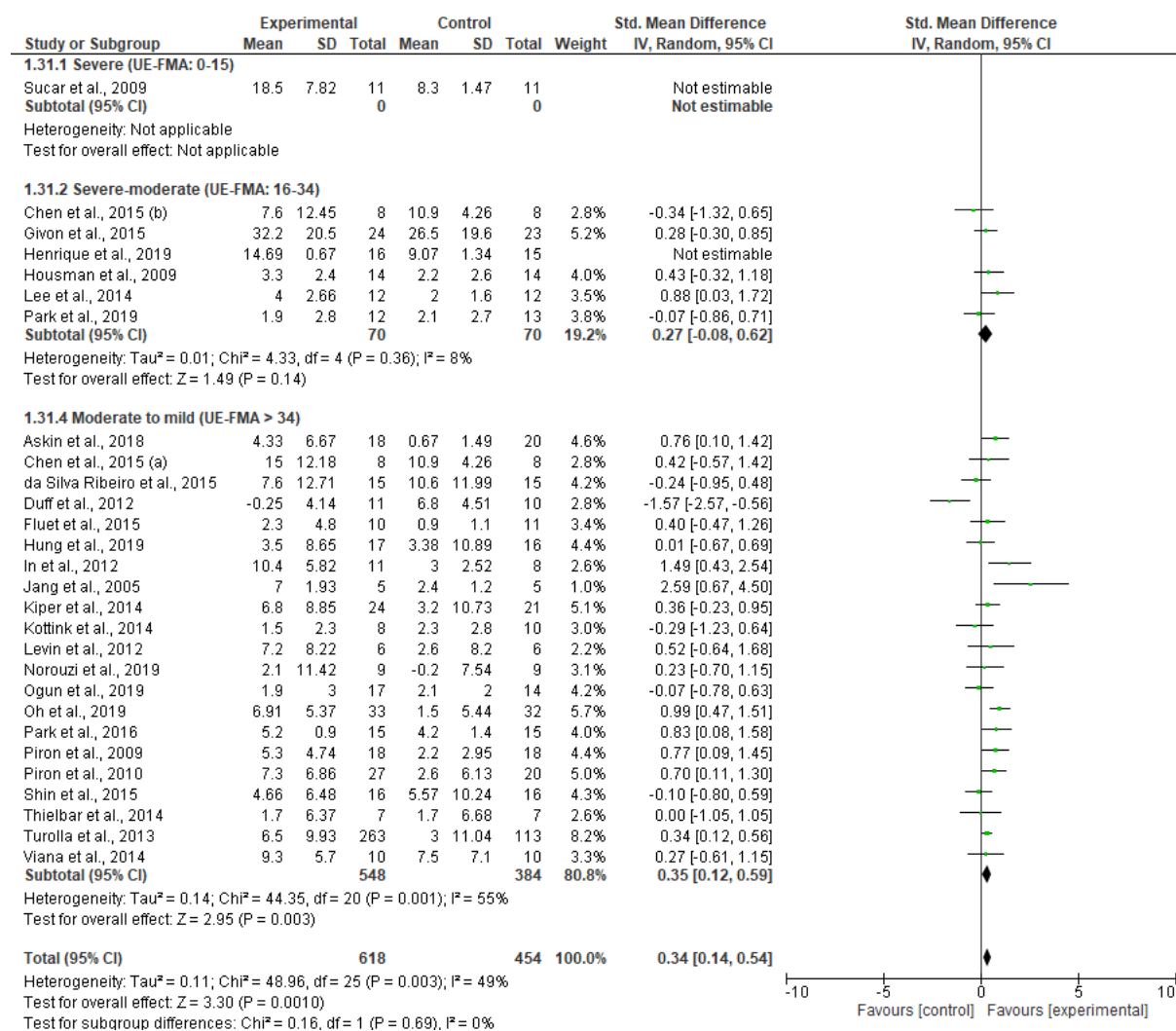
Supplementary Table XX.—Telerehabilitation.



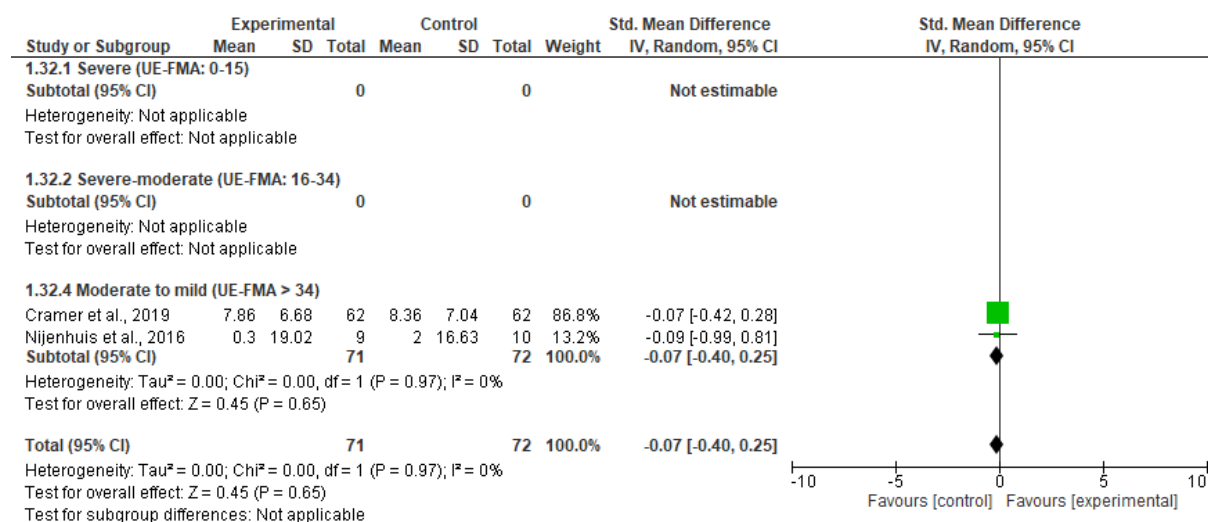
Supplementary Table XXI.—Forest-plot regarding the effect of new-technologies on motor function in patients with chronic stroke according to the impairment severity - robot-assisted therapy.



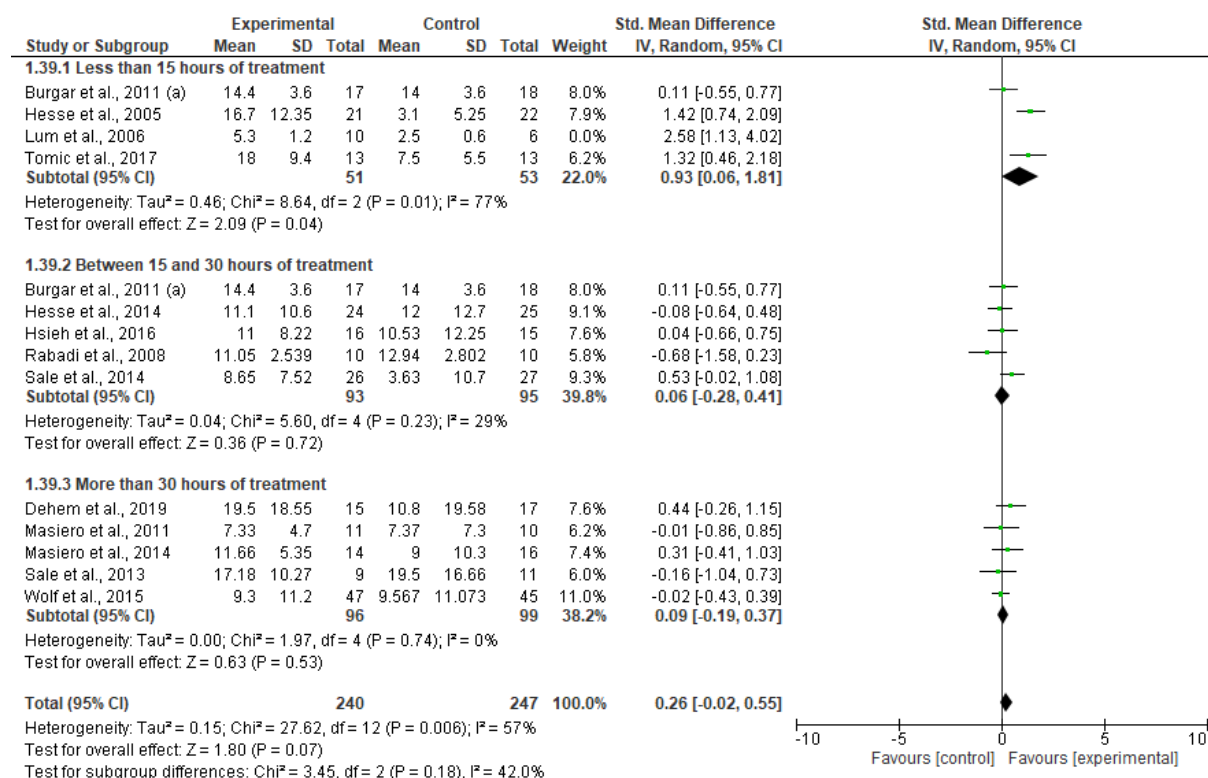
Supplementary Table XXII.—Virtual reality.



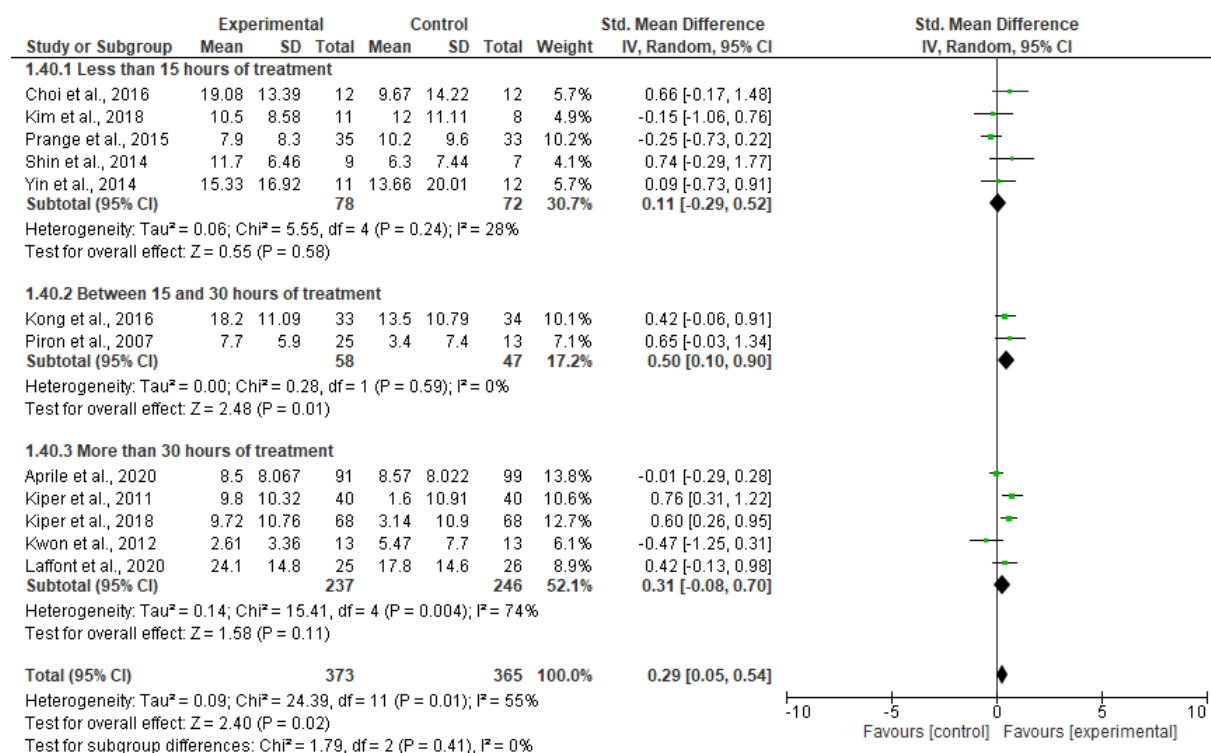
Supplementary Table XXIII.—Telerehabilitation.



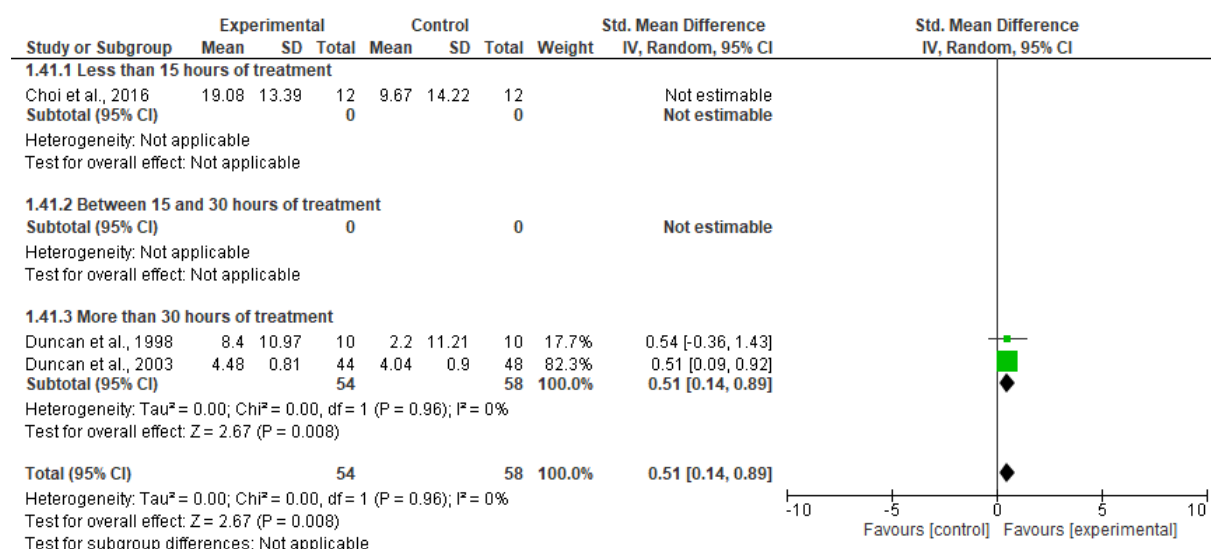
Supplementary Table XXIV.—Forest-plot regarding the effect of new-technologies on motor function in patients with subacute stroke according to the treatment intensity - robot-assisted therapy.



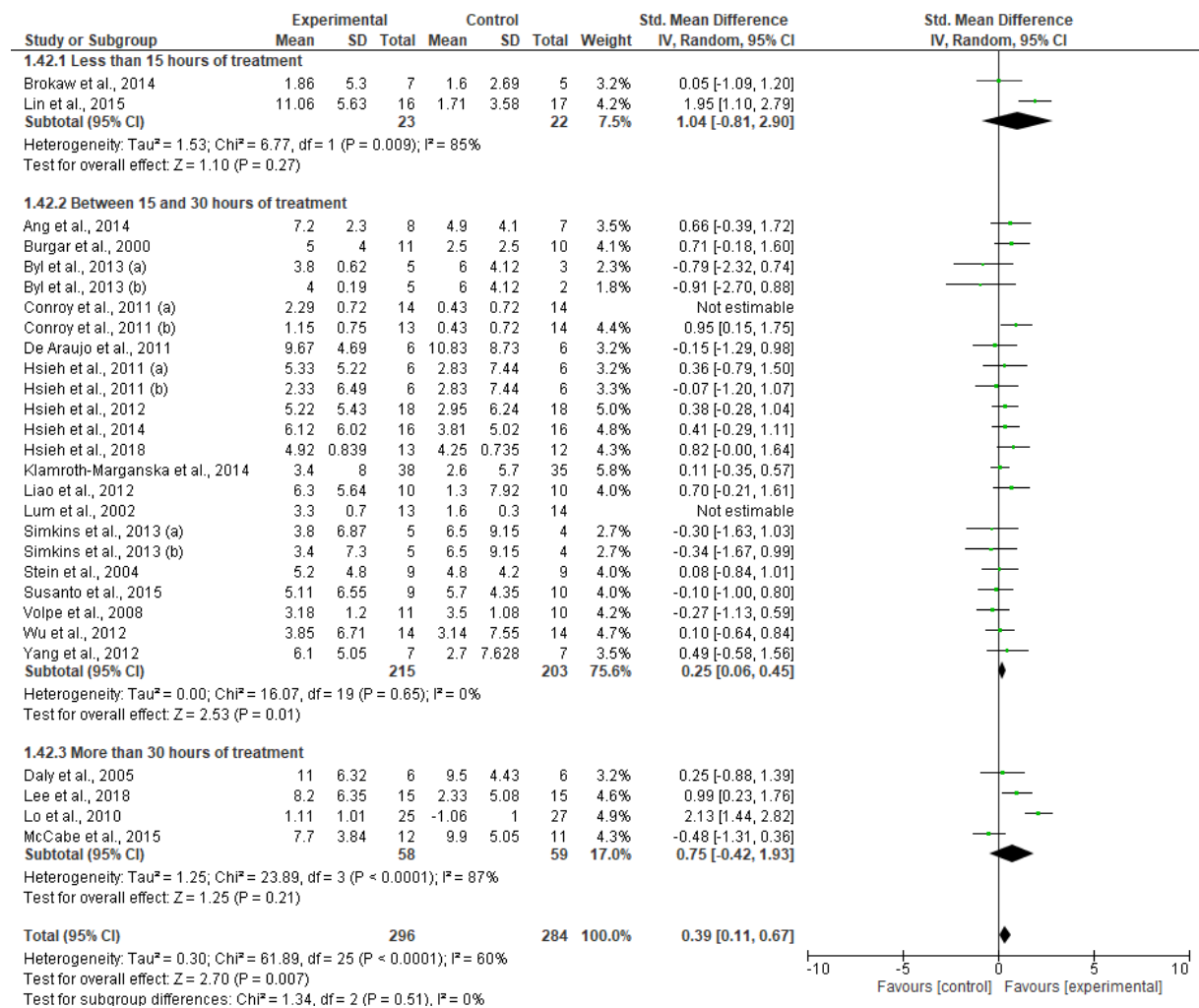
Supplementary Table XXV.—Virtual reality.



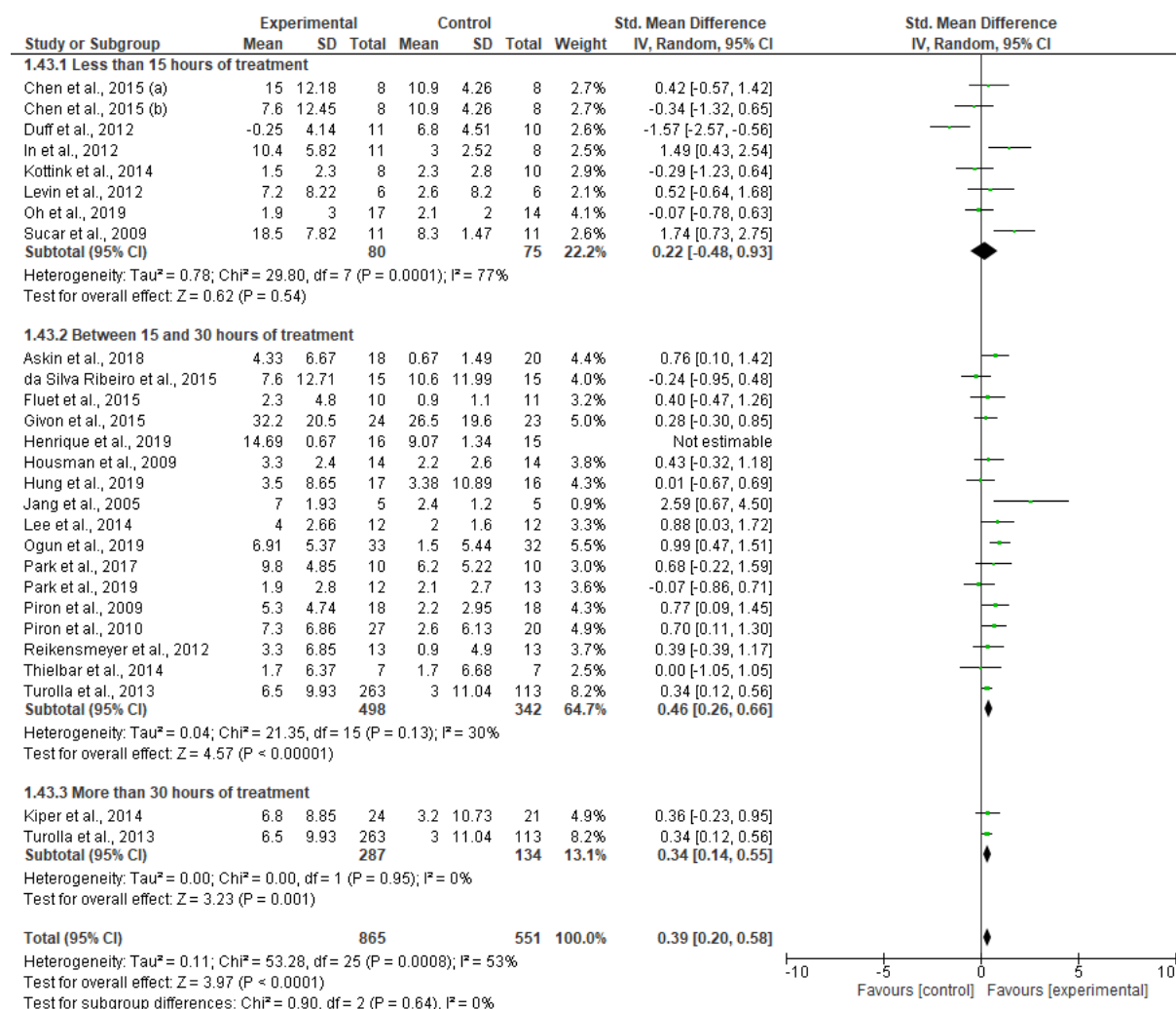
Supplementary Table XXVI.—Telerehabilitation.



Supplementary Table XXVII.—Forest-plot regarding the effect of new-technologies on motor function in patients with chronic stroke according to the treatment intensity - robot-assisted therapy.



Supplementary Table XXVIII.—Virtual reality.



Supplementary Table XXIX.—Telerehabilitation.

